

# Lecture 26 *Relawavity* Introduction 4

## Thursday 4.14.2016

### *Relawavity: Relativistic wave mechanics IV. Coordinate geometry*

(Unit 3 4.12.16)

- Review of geometric construction , per-space-time  $(\omega, ck)$  dispersion hyperbola  $\omega = B \cosh \rho \dots$   
A quick flip to space-time  $(ct, x)$  construction: Minkowski coordinate grid

Lorentz transformations of **Phase vector  $\mathbf{P}'$**  and **Group vector  $\mathbf{G}'$**  in per-space-time  
Lorentz matrix transformation of  $(x, ct)$  space-time coordinates

Two Famous-Name Coefficients: **Lorentz space contraction** and **Einsein time dilation**  
Highway Paradoxes: A relativistic “*He said-She-said...*” argument

Phase invariance...derives Lorentz transformations...and vice-versa

Another view of phasor-invariance

Geometry of invariant hyperbolas

Algebra of invariant hyperbolas

Proper time  $\tau_0$  and proper frequency  $\omega_0$

A politically incorrect analogy of rotation to Lorentz transformation

Yet another view: The Epstein space-proper-time approach to SR uses **stellar aberration angle  $\sigma$**

Relating **rapidity  $\rho$**  to **stellar aberration angle  $\sigma$**  and circular or hyperbolic arc-area

Each **circular** trig function has a **hyperbolic** “country-cousin” function

Ship vs Lighthouse sagas and the Bureau of Inter-Galactic Aids to Navigation at Night (Our 1<sup>st</sup> [RelativIt](#) animations).

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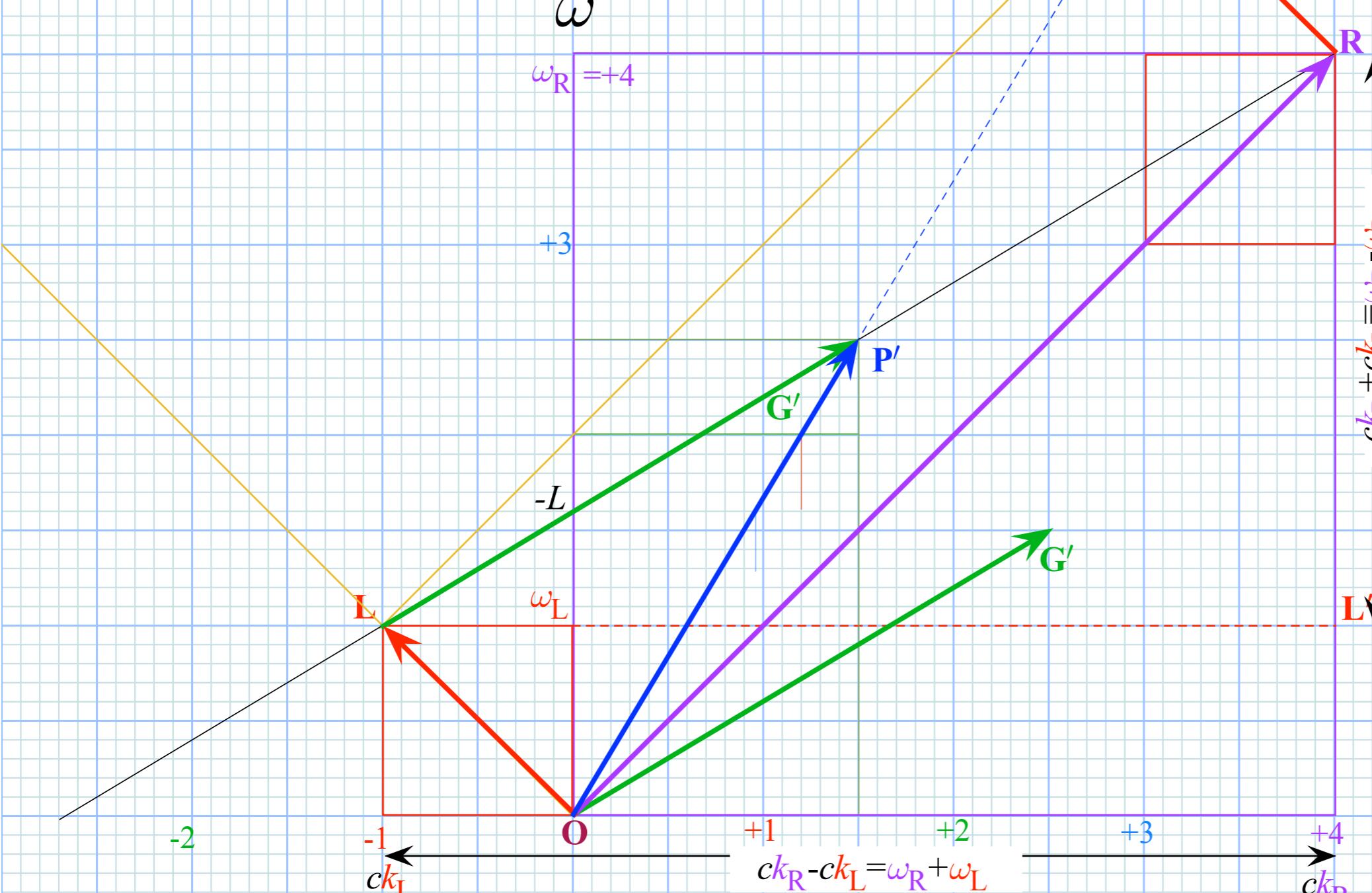
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Angular  $2\pi$ -factors

$$k_A = 2\pi \kappa_A$$

$$\omega_A = 2\pi v_A$$

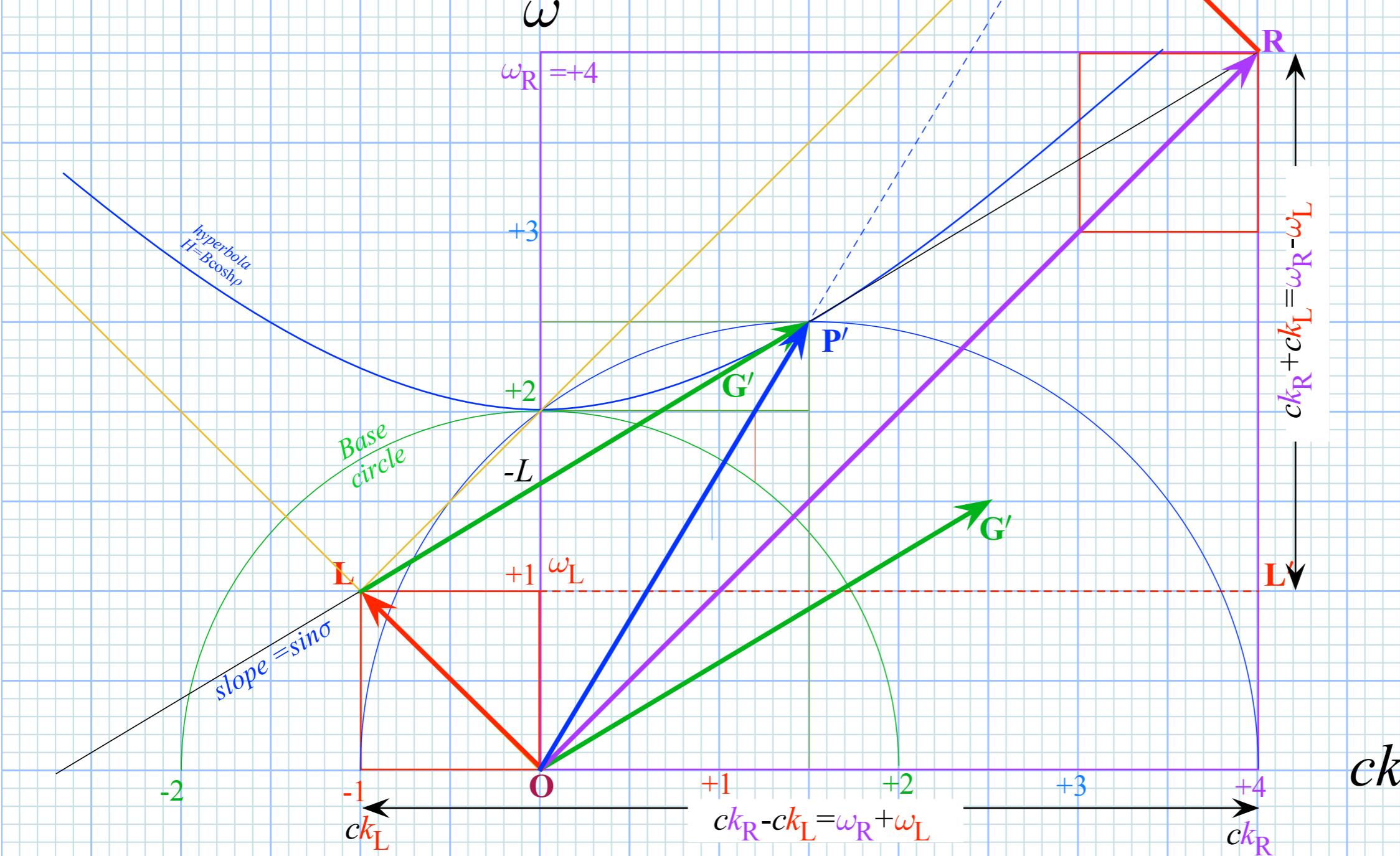
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## Angular $2\pi$ -factors

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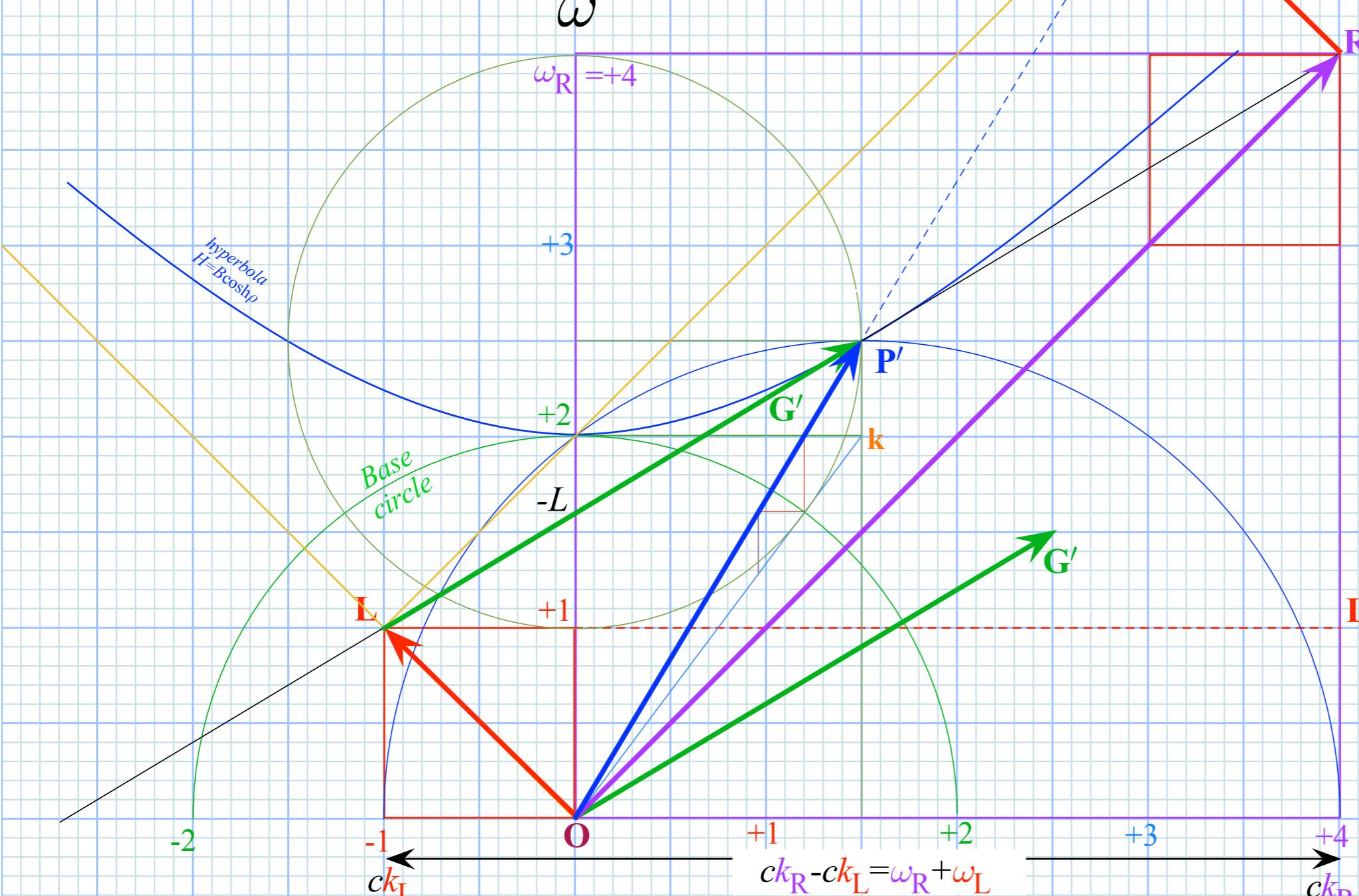
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$$k_{group} = 2\pi K_{group}$$

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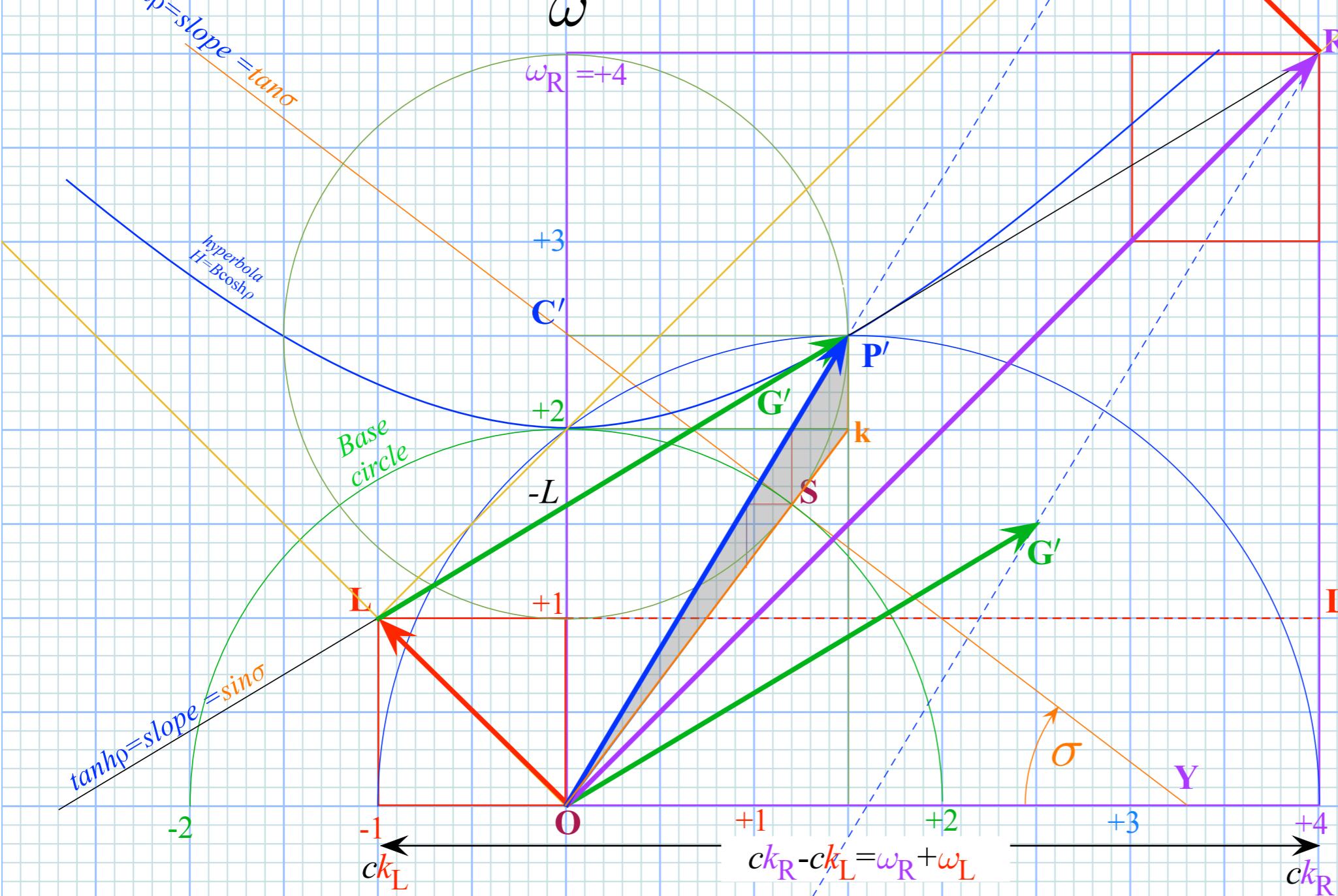
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$ck$

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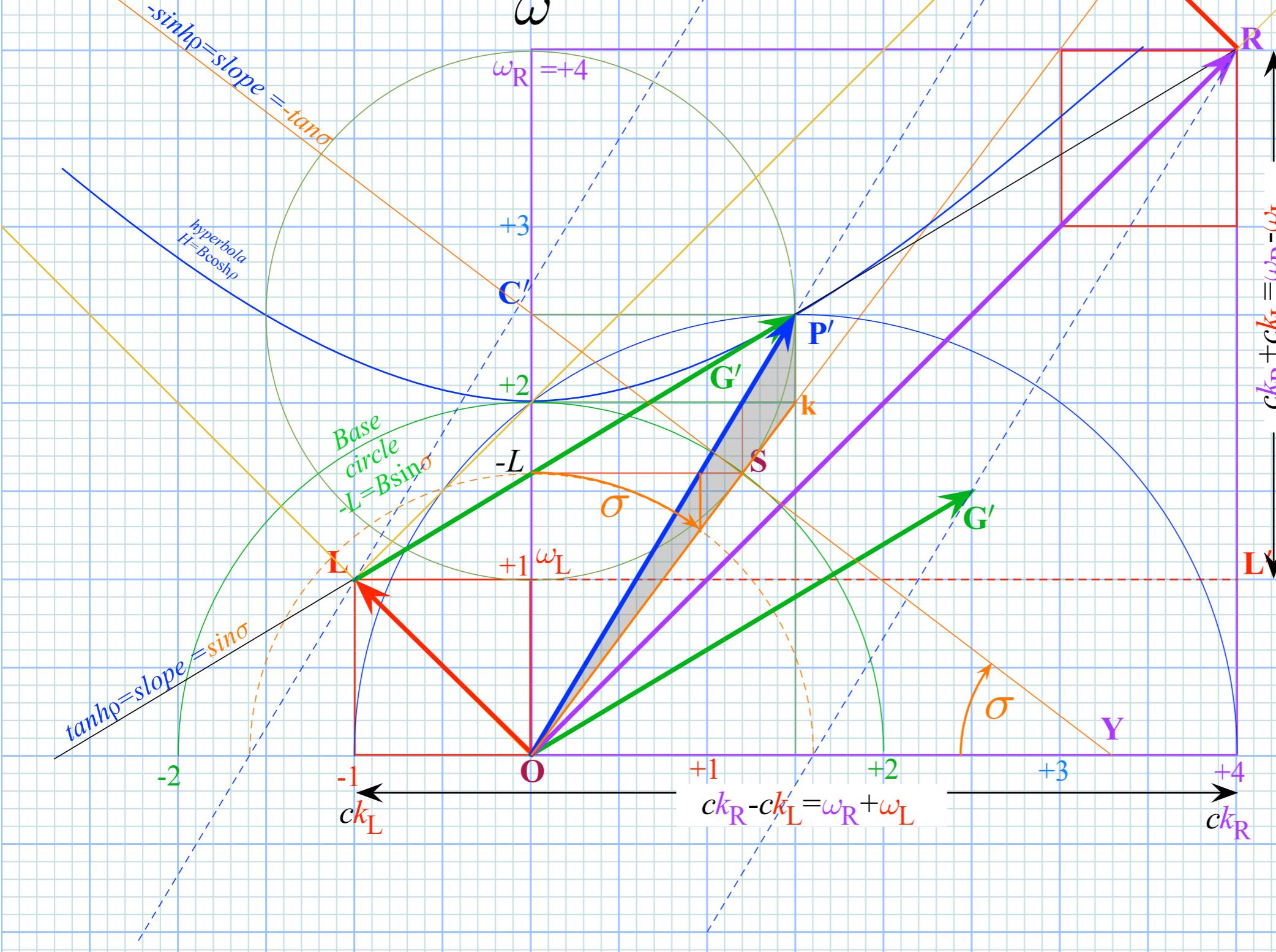
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$$k_A = 2\pi \frac{e}{\hbar}$$

$$\omega_A = 2\pi v_A$$

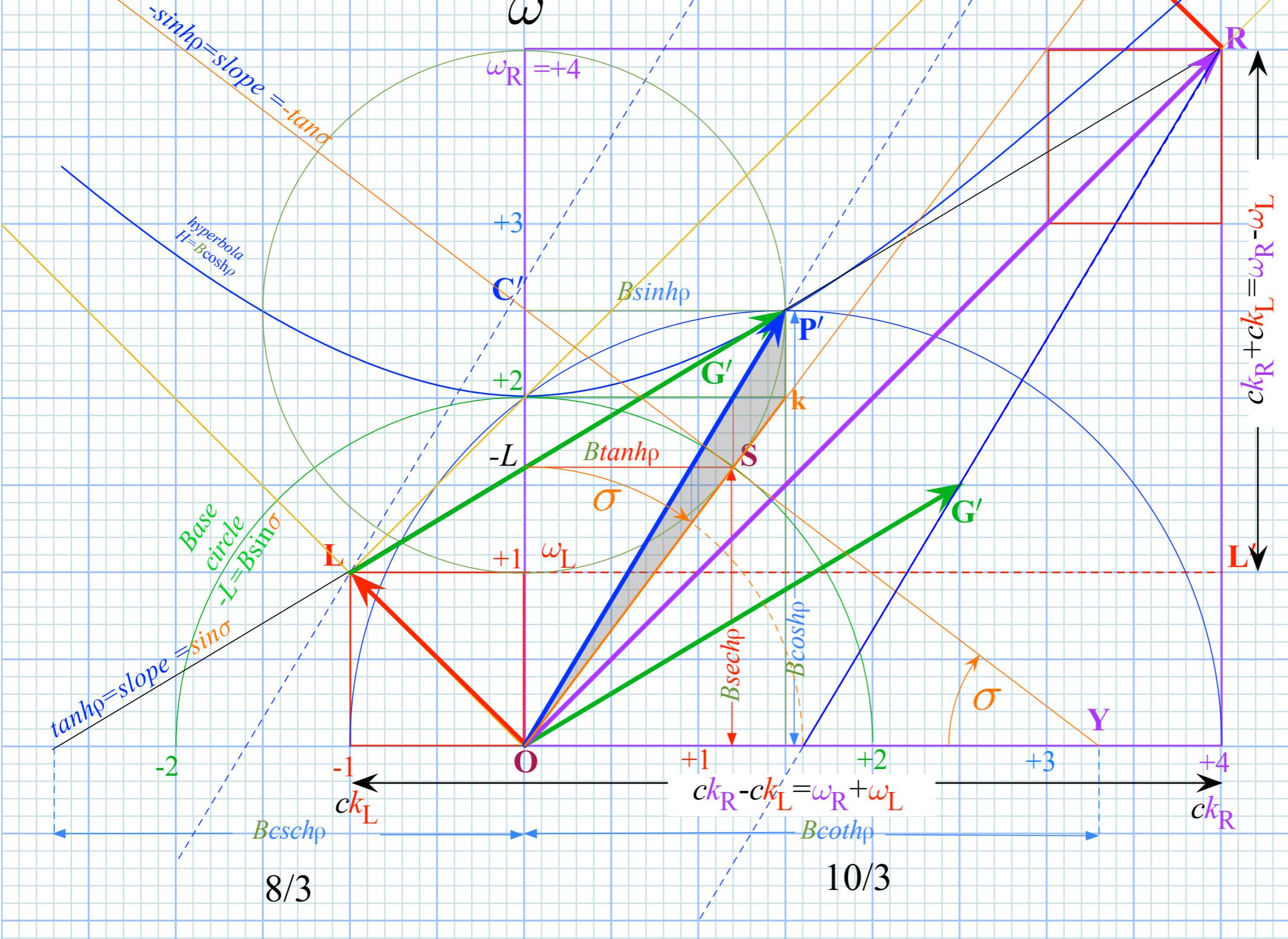
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$$\rho = \log_e 2 = \text{Atanh}(\sqrt{3}/5) = 0.6931$$

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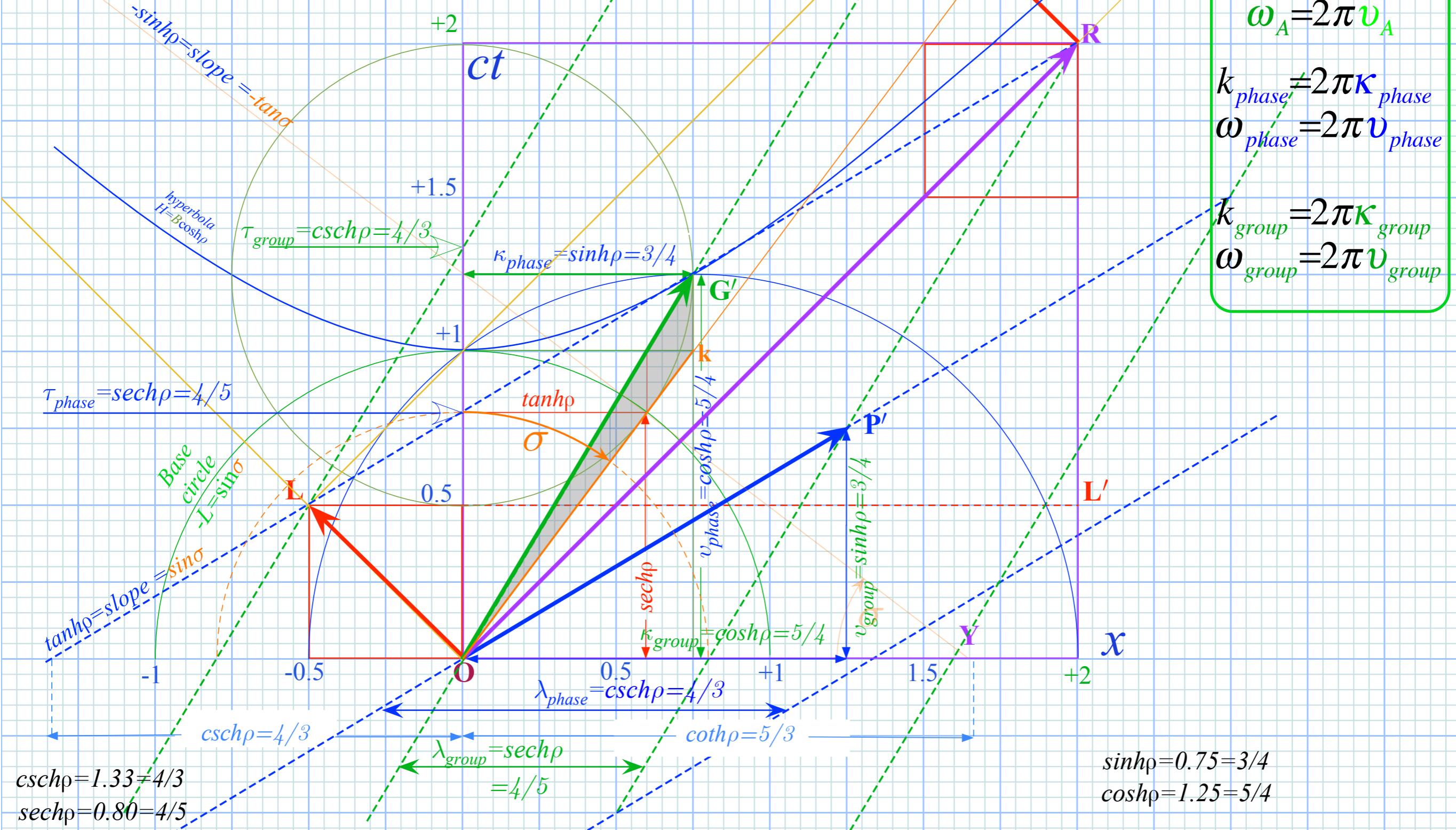
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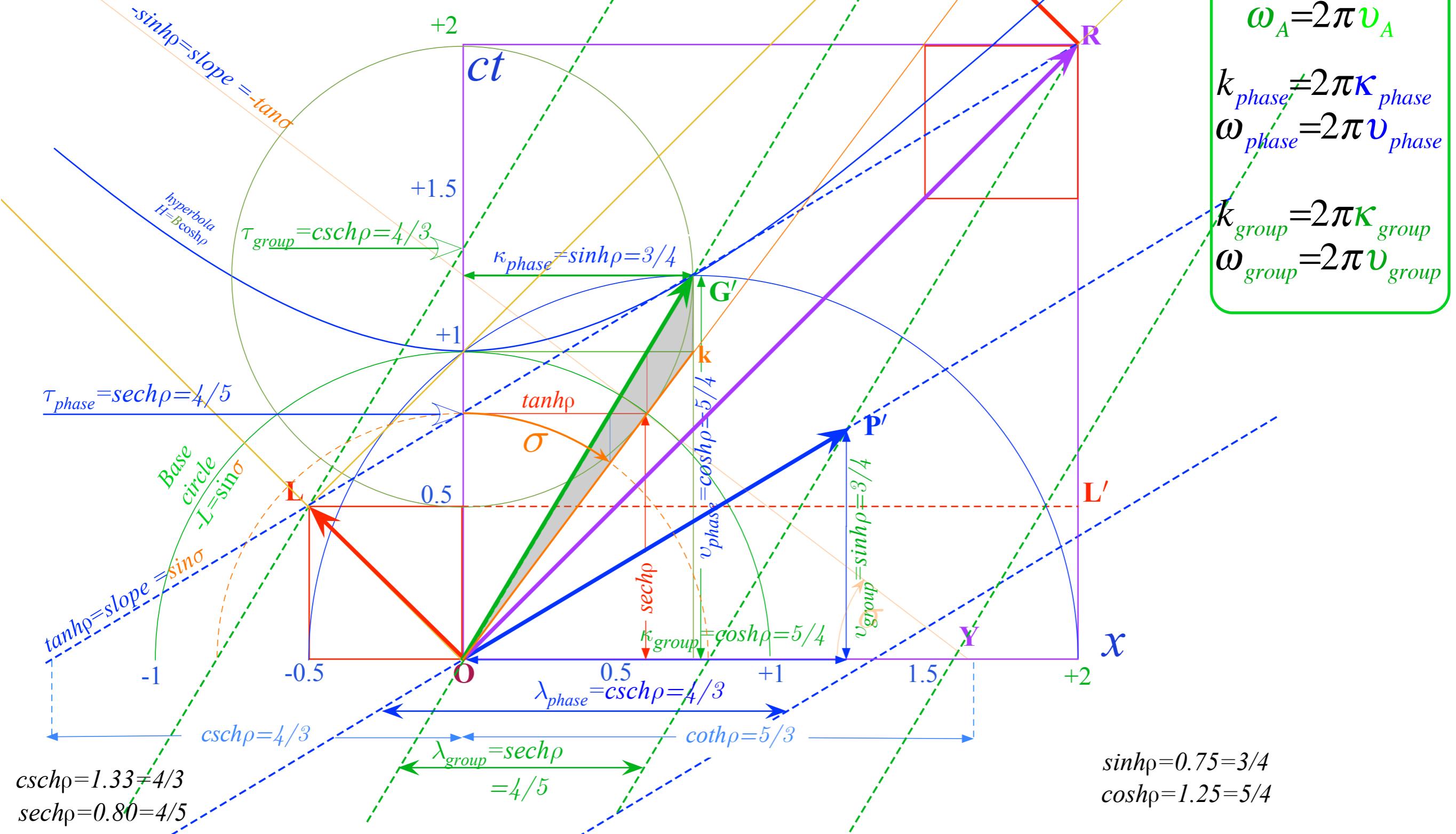
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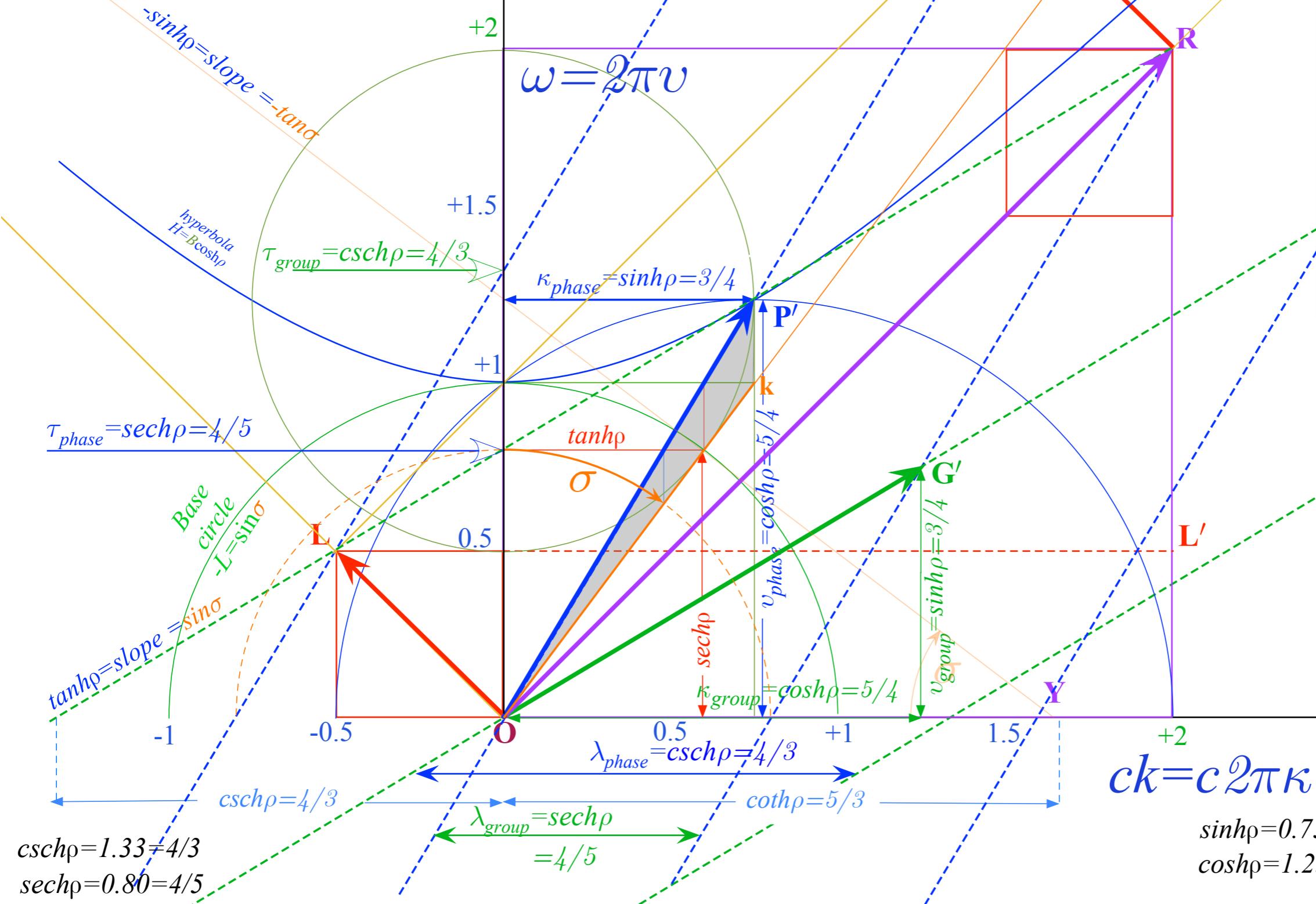
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$$k_{\text{phase}} = 2\pi \kappa_{\text{phase}}$$

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$$\begin{aligned} k_{group} &= 2\pi K_{group} \\ \omega_{group} &= 2\pi \nu_{group} \end{aligned}$$

$$ck=c2\pi\kappa$$

$$\sinh \rho = 0.75 = 3/4$$

$$\cosh \rho = 1.25 = 5/4$$

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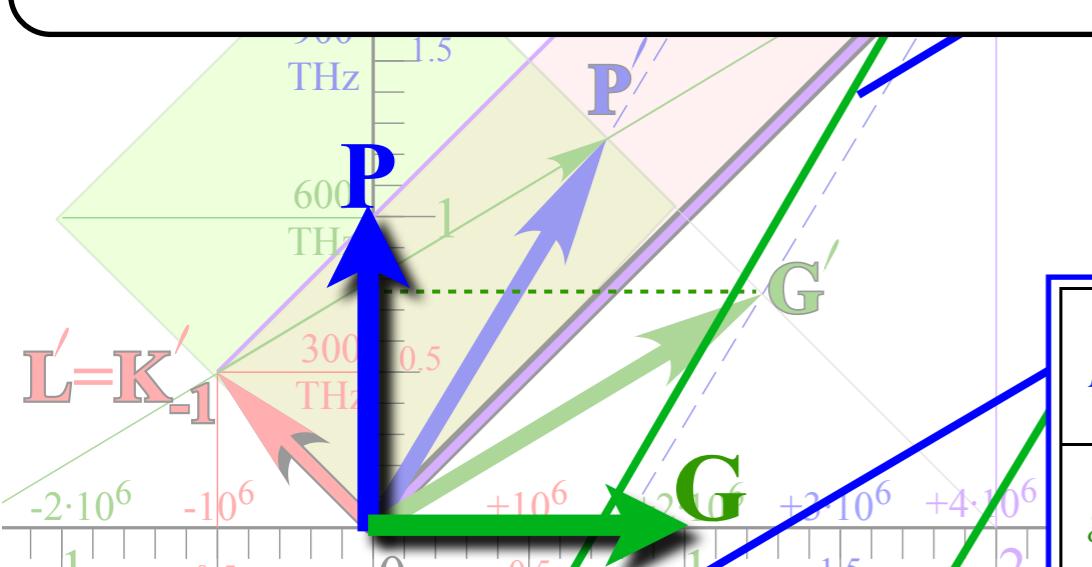
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# Lorentz transformations...

write  $\mathbf{G}'$  and  $\mathbf{P}'$  in terms of  $\mathbf{G}$  and  $\mathbf{P}$  using  $\cosh\rho$  and  $\sinh\rho$

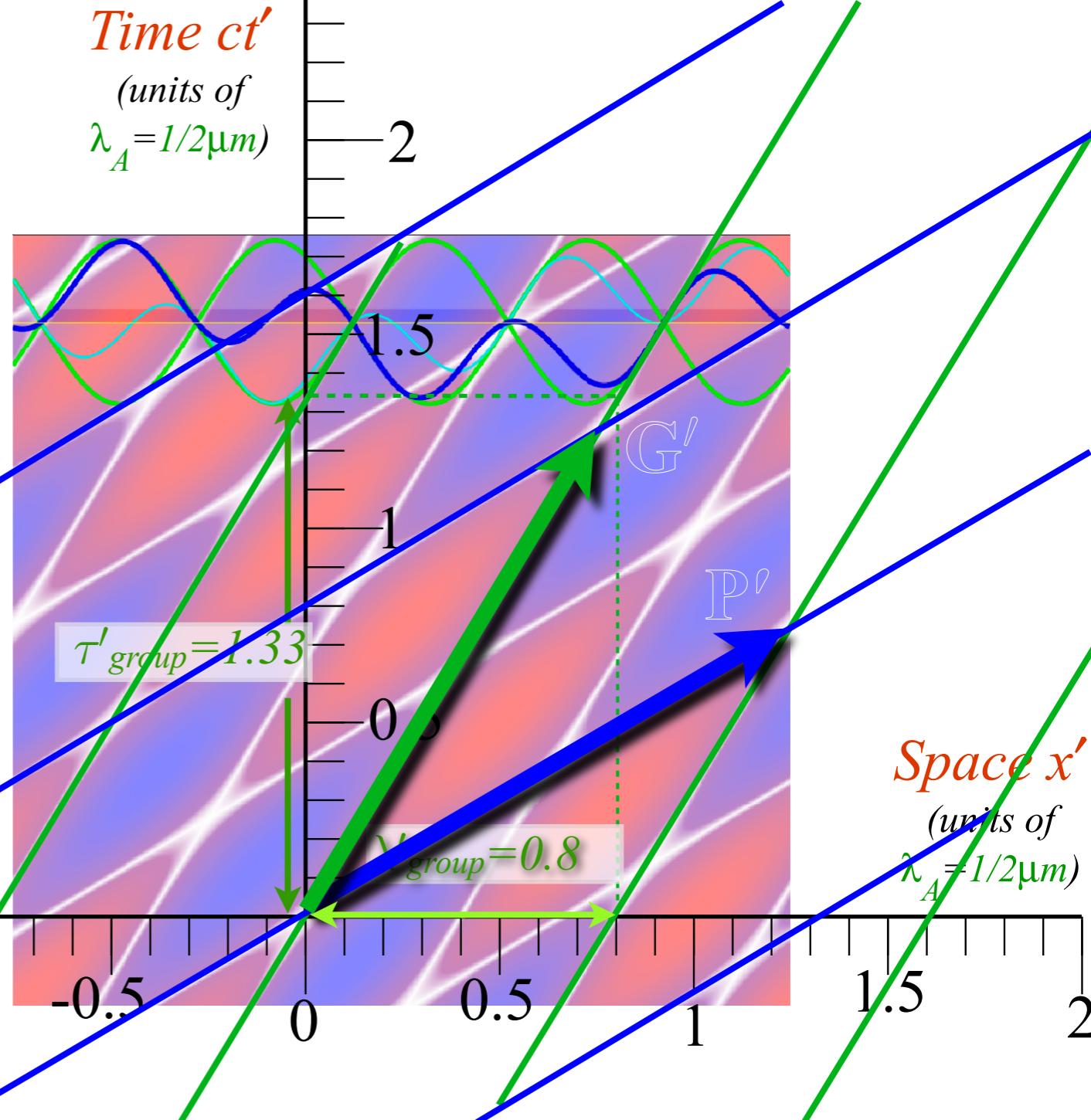
$$\begin{aligned}\mathbf{G}' &= \begin{pmatrix} cK'_{group} \\ v'_{group} \end{pmatrix} = v_A \begin{pmatrix} \cosh\rho \\ \sinh\rho \end{pmatrix} = v_A \begin{pmatrix} 5/4 \\ 3/4 \end{pmatrix} \\ &= v_A \begin{pmatrix} 1 \\ 0 \end{pmatrix} \cosh\rho + v_A \begin{pmatrix} 0 \\ 1 \end{pmatrix} \sinh\rho \\ \mathbf{G}' &= \mathbf{G} \cosh\rho + \mathbf{P} \sinh\rho\end{aligned}$$

$$\begin{aligned}\mathbf{P}' &= \begin{pmatrix} cK'_{phase} \\ v'_{phase} \end{pmatrix} = v_A \begin{pmatrix} \sinh\rho \\ \cosh\rho \end{pmatrix} = v_A \begin{pmatrix} 3/4 \\ 5/4 \end{pmatrix} \\ &= v_A \begin{pmatrix} 1 \\ 0 \end{pmatrix} \sinh\rho + v_A \begin{pmatrix} 0 \\ 1 \end{pmatrix} \cosh\rho \\ \mathbf{P}' &= \mathbf{G} \sinh\rho + \mathbf{P} \cosh\rho\end{aligned}$$



$$\begin{pmatrix} \cosh\rho & \sinh\rho \\ \sinh\rho & \cosh\rho \end{pmatrix} \text{ Lorentz transform matrix}$$

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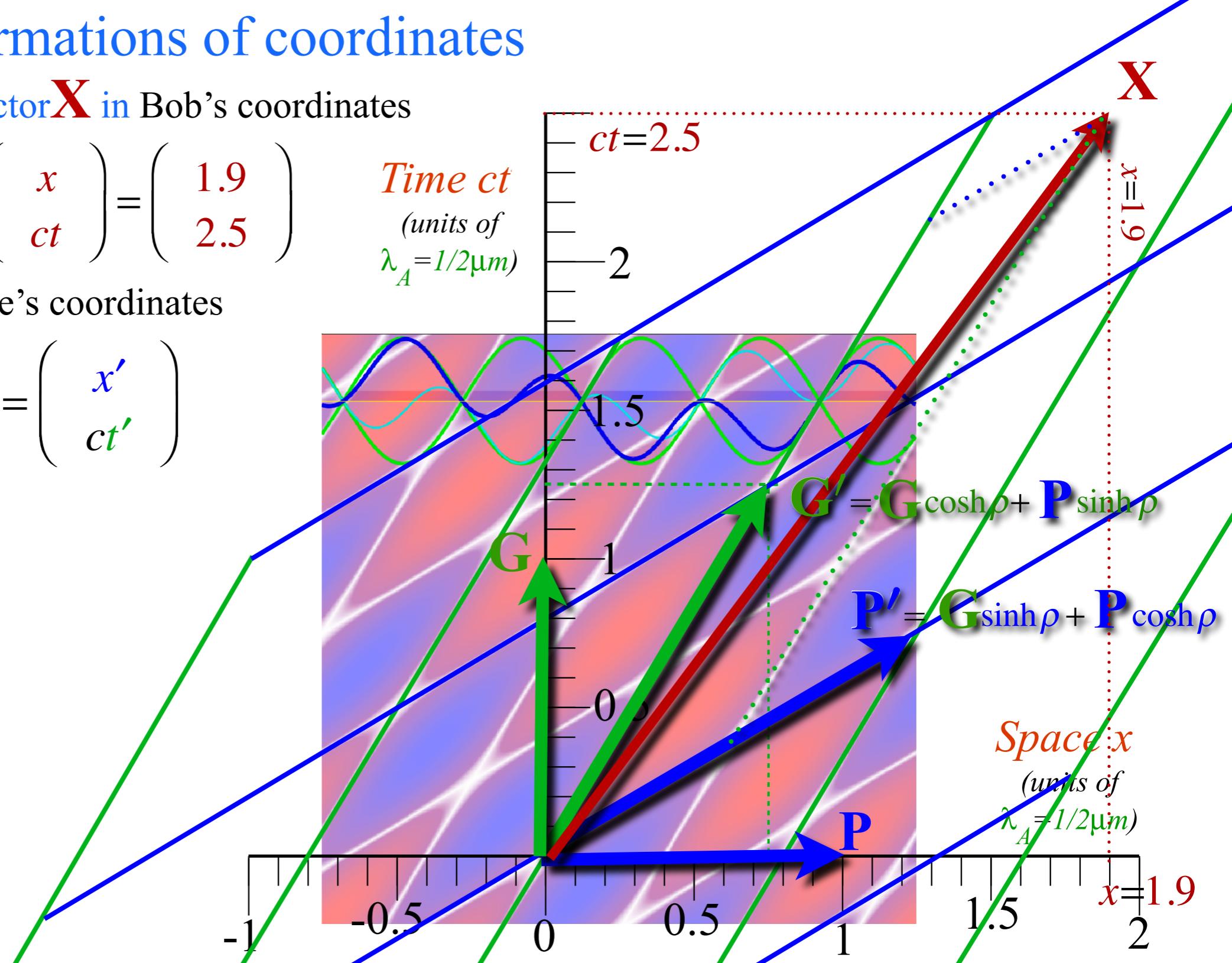
# Lorentz transformations of coordinates

Space-time position vector  $\mathbf{X}$  in Bob's coordinates

$$\mathbf{X} = x\mathbf{P} + ct\mathbf{G} = \begin{pmatrix} x \\ ct \end{pmatrix} = \begin{pmatrix} 1.9 \\ 2.5 \end{pmatrix}$$

Same vector  $\mathbf{X}$  in Alice's coordinates

$$\mathbf{X} = x'\mathbf{P}' + ct'\mathbf{G}' = \begin{pmatrix} x' \\ ct' \end{pmatrix}$$



Lorentz transform  
matrix for  $u/c=3/5$

$$\begin{pmatrix} \cosh \rho & \sinh \rho \\ \sinh \rho & \cosh \rho \end{pmatrix} = \begin{pmatrix} \frac{5}{4} & \frac{3}{4} \\ \frac{3}{4} & \frac{5}{4} \end{pmatrix}$$

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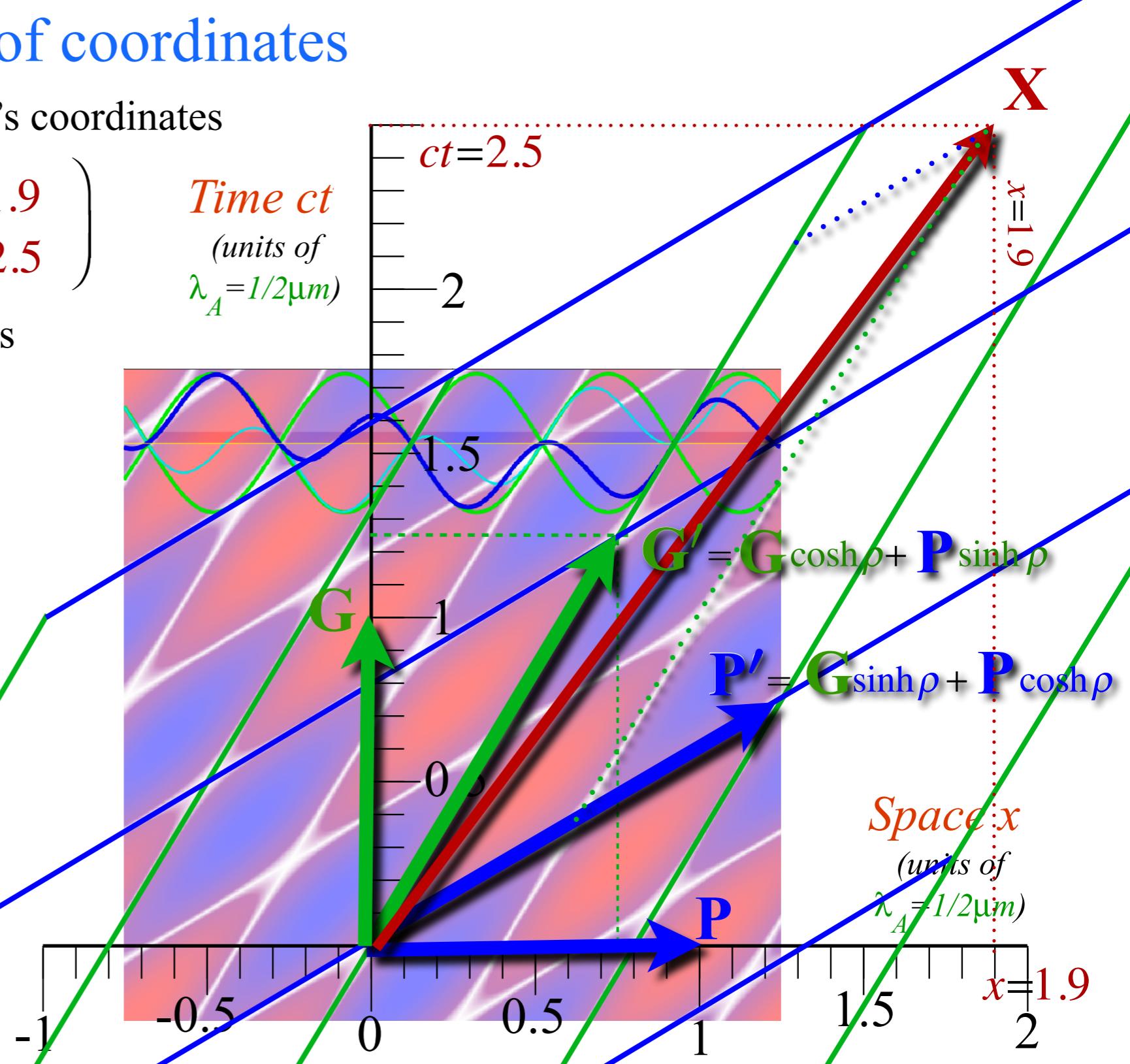
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Find Alice's coordinates from Bob's

$$\mathbf{X} = x'(\mathbf{P}\cosh\rho + \mathbf{G}\sinh\rho)$$

$$+ ct'(\mathbf{P}\sinh\rho + \mathbf{G}\cosh\rho)$$



Lorentz transform matrix for  $u/c=3/5$

$$\begin{pmatrix} \cosh\rho & \sinh\rho \\ \sinh\rho & \cosh\rho \end{pmatrix} = \begin{pmatrix} \frac{5}{4} & \frac{3}{4} \\ \frac{3}{4} & \frac{5}{4} \end{pmatrix}$$

# Lorentz transformations of coordinates

Space-time position vector  $\mathbf{X}$  in Bob's coordinates

$$\mathbf{X} = x\mathbf{P} + ct\mathbf{G} = \begin{pmatrix} x \\ ct \end{pmatrix} = \begin{pmatrix} 1.9 \\ 2.5 \end{pmatrix}$$

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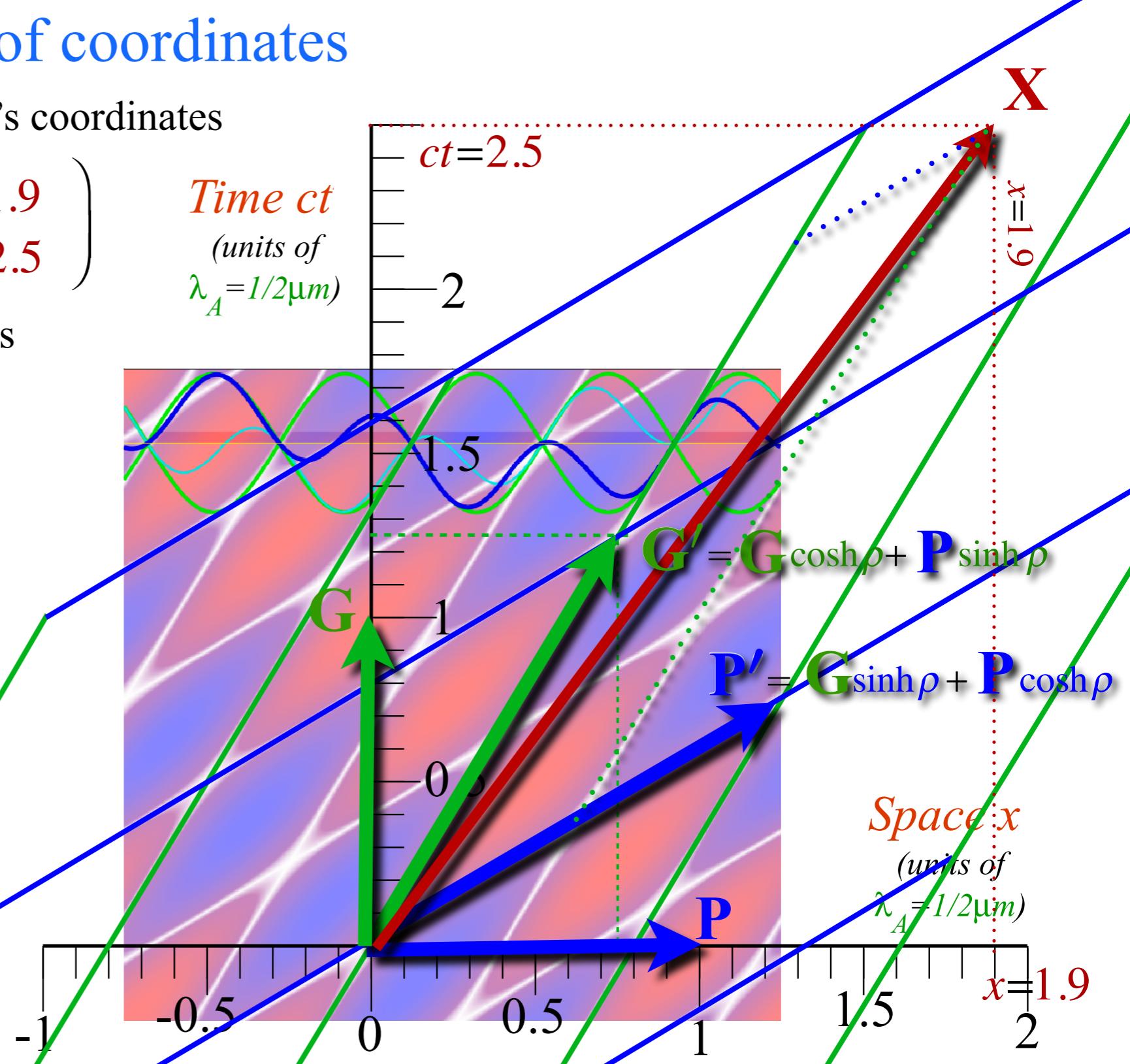
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Rearrange:

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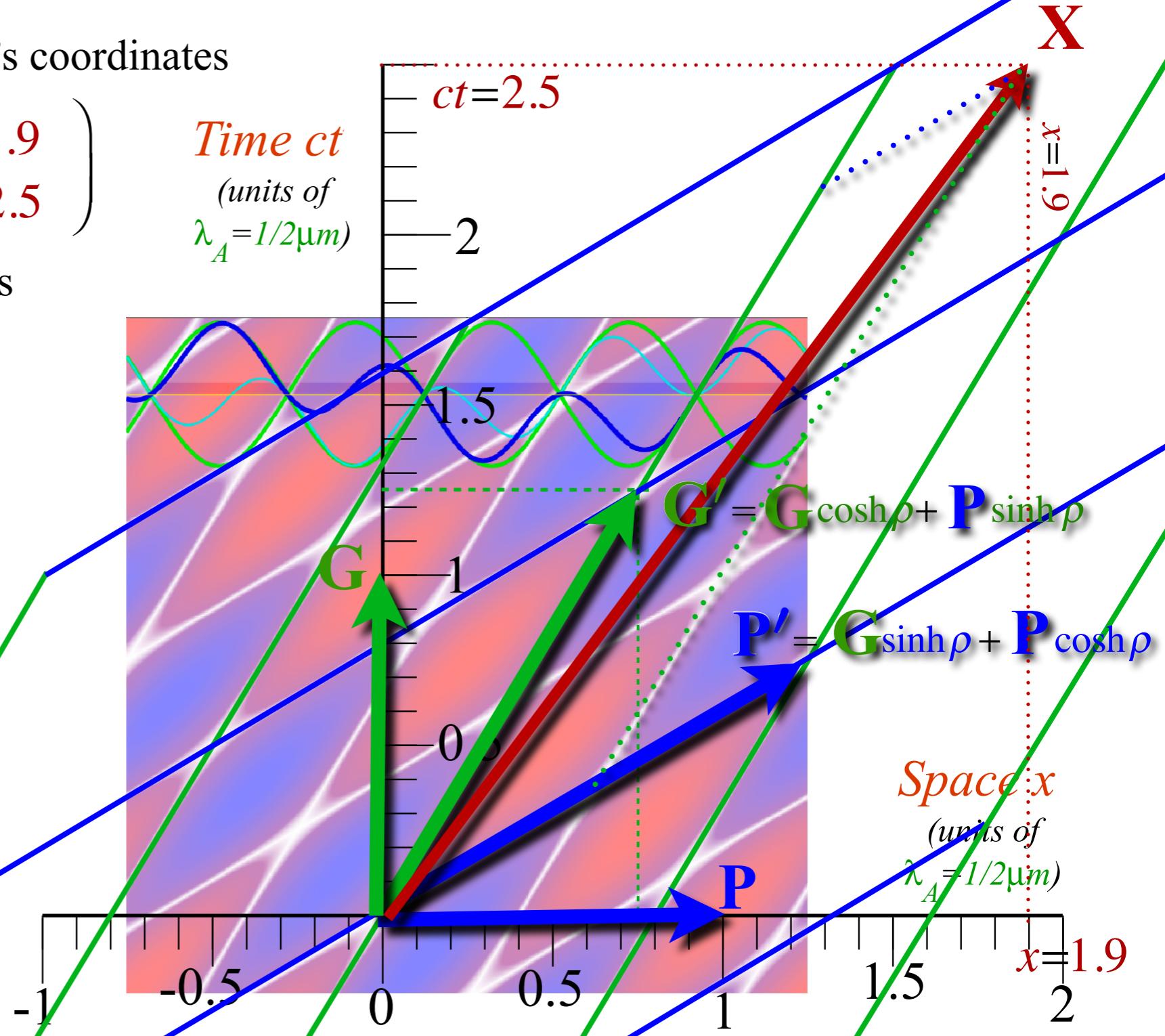
Rearrange:

$$\mathbf{X} = (x'\cosh\rho + ct'\sinh\rho)\mathbf{P}$$

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$$= x\mathbf{P}$$

Put this in matrix form:



Lorentz transform  
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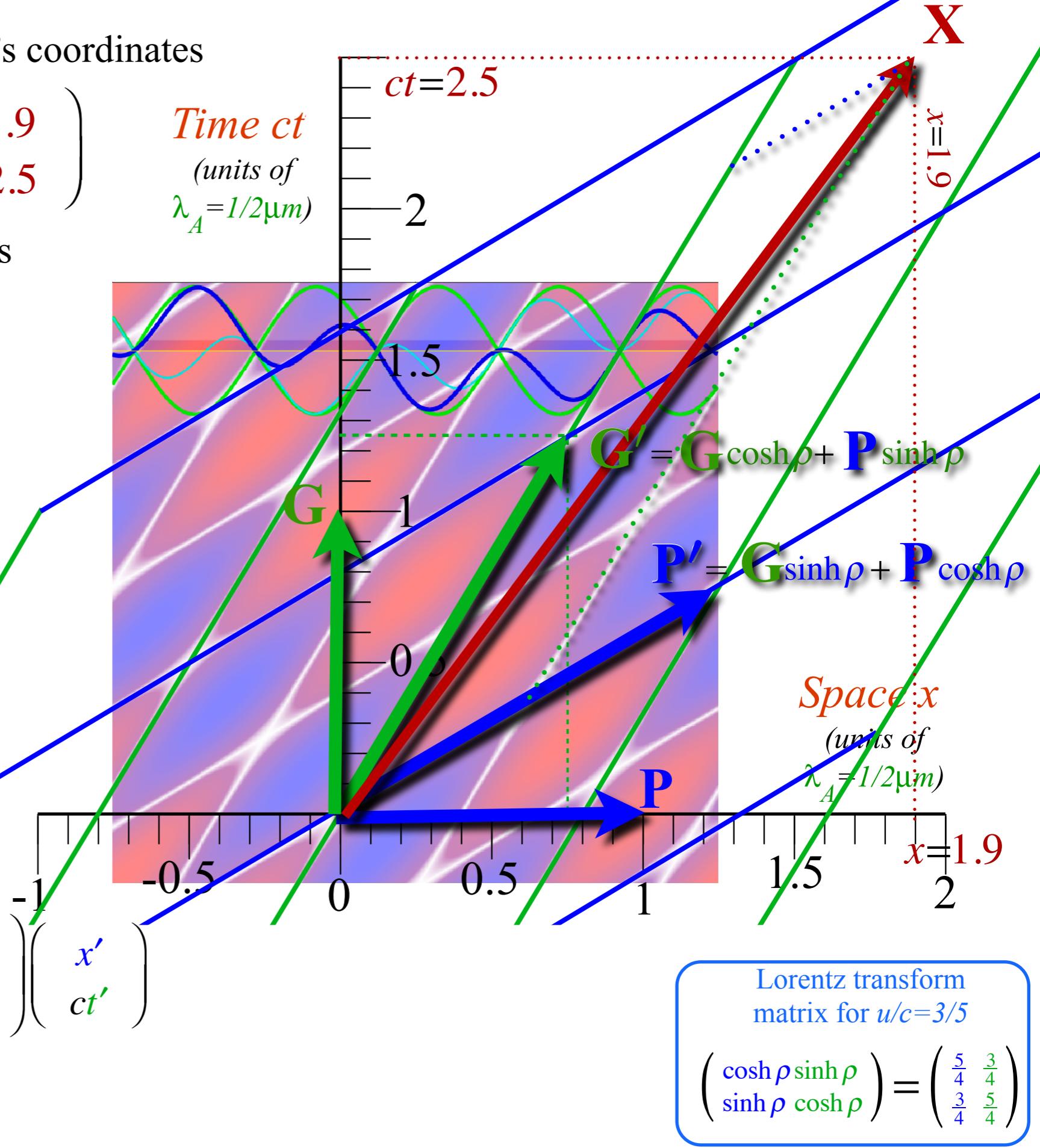
$$+ (x'\sinh\rho + ct'\cosh\rho)\mathbf{G}$$

$$= x\mathbf{P}$$

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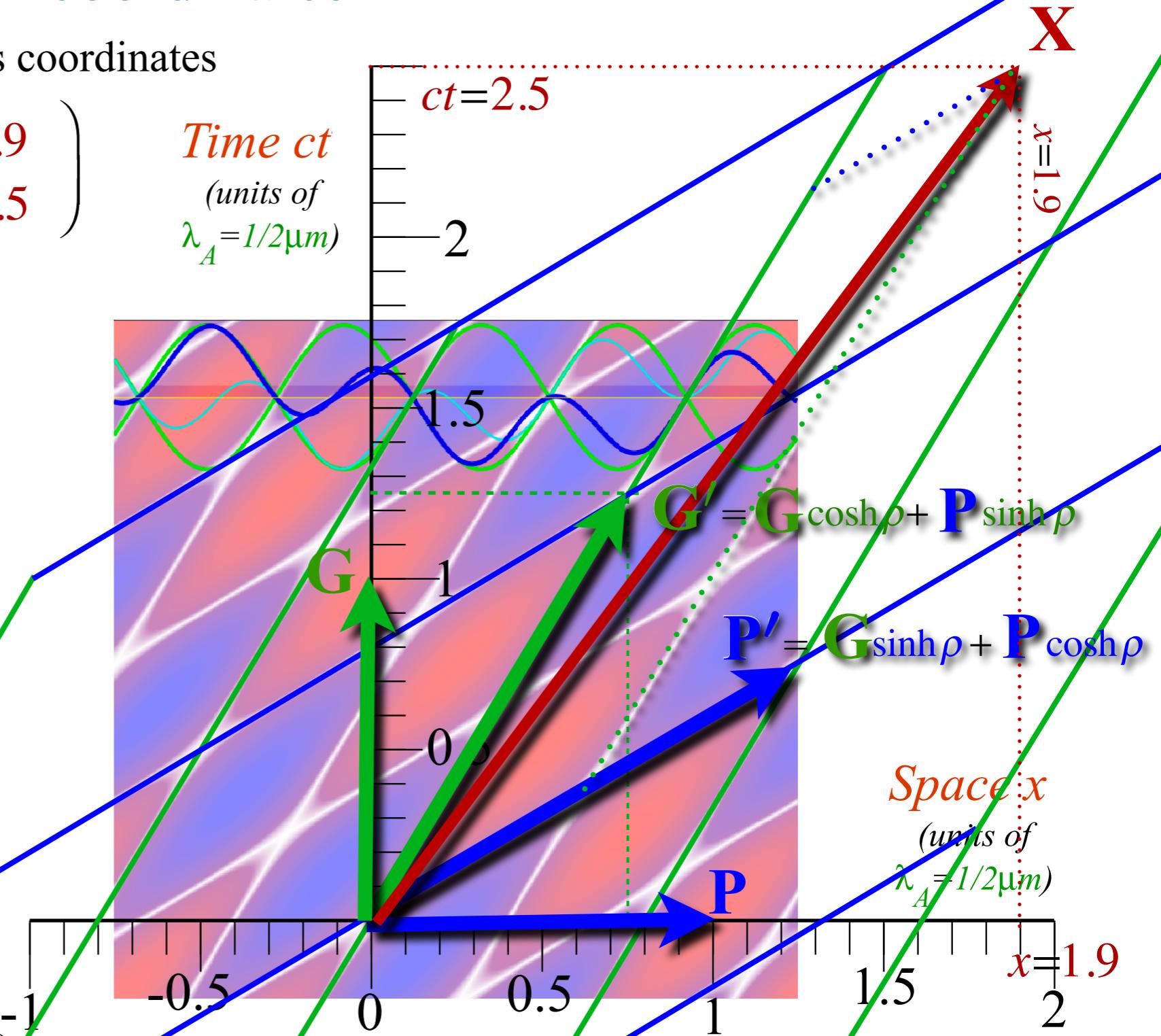
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Matrix inverse:

Set  $\rho$  to  $-\rho$

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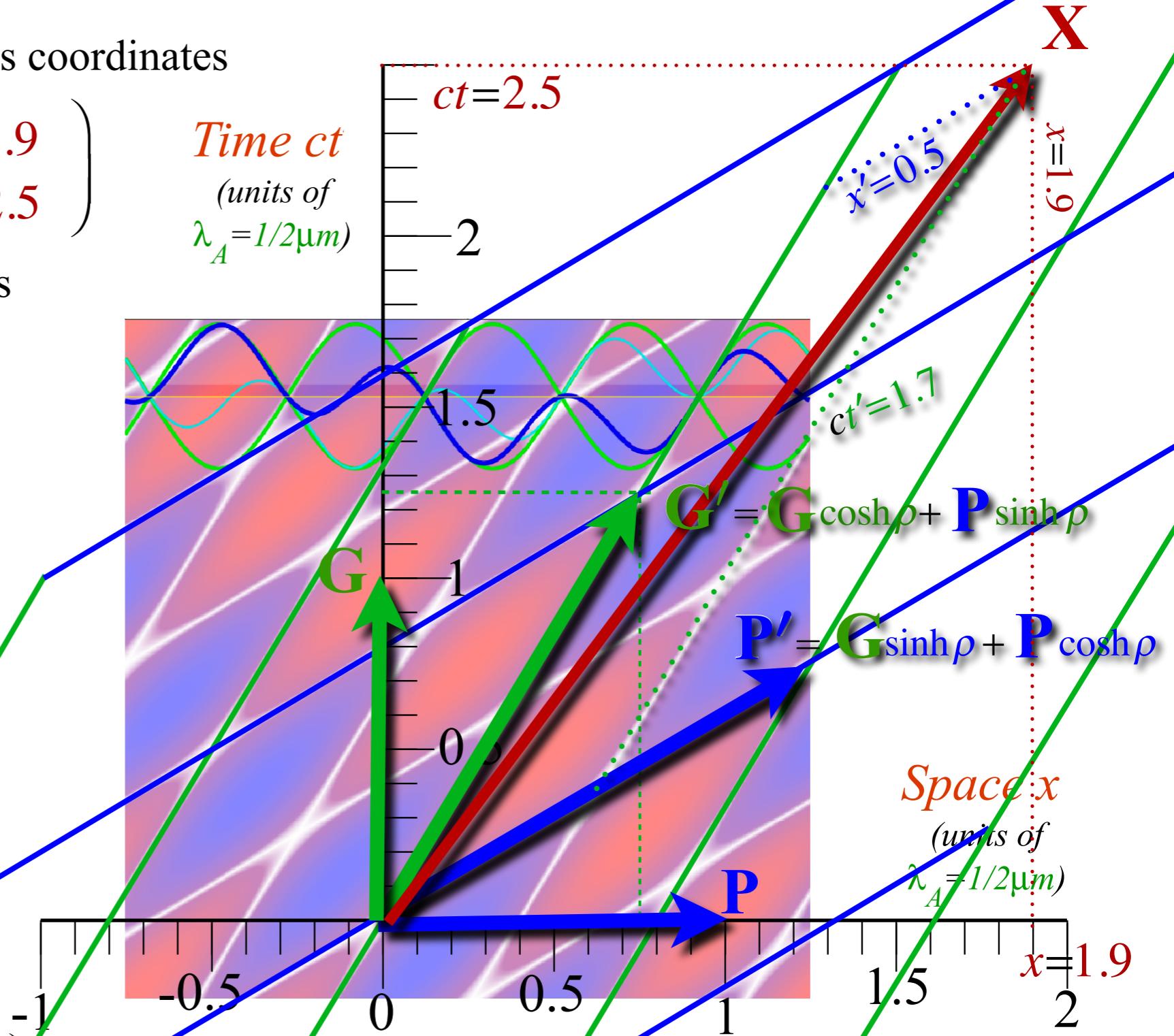
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Matrix inverse:

$$\text{Set } \rho \text{ to } -\rho \quad \begin{pmatrix} x' \\ ct' \end{pmatrix} = \begin{pmatrix} \cosh\rho & -\sinh\rho \\ -\sinh\rho & \cosh\rho \end{pmatrix} \begin{pmatrix} 1.9 \\ 2.5 \end{pmatrix} = \begin{pmatrix} \frac{5}{4}1.9 - \frac{3}{4}2.5 \\ -\frac{3}{4}1.9 + \frac{5}{4}2.5 \end{pmatrix} = \begin{pmatrix} 0.5 \\ 1.7 \end{pmatrix}$$



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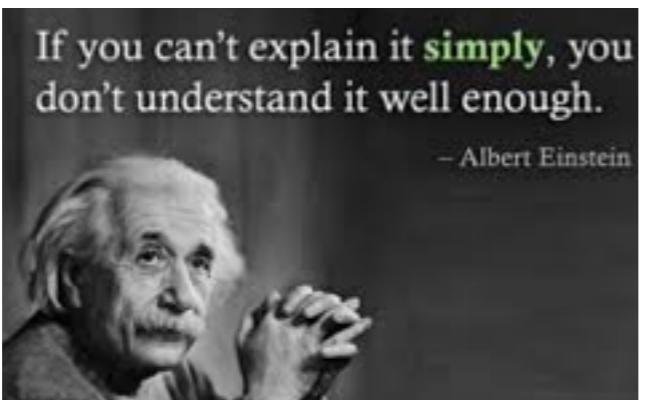
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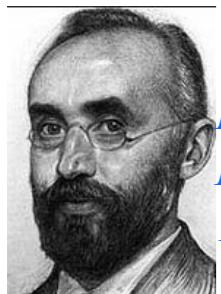
# Two Famous-Name Coefficients

Albert Einstein  
1859-1955



This number  
is called an: **Einstein time-dilation**  
(dilated by 25% here)

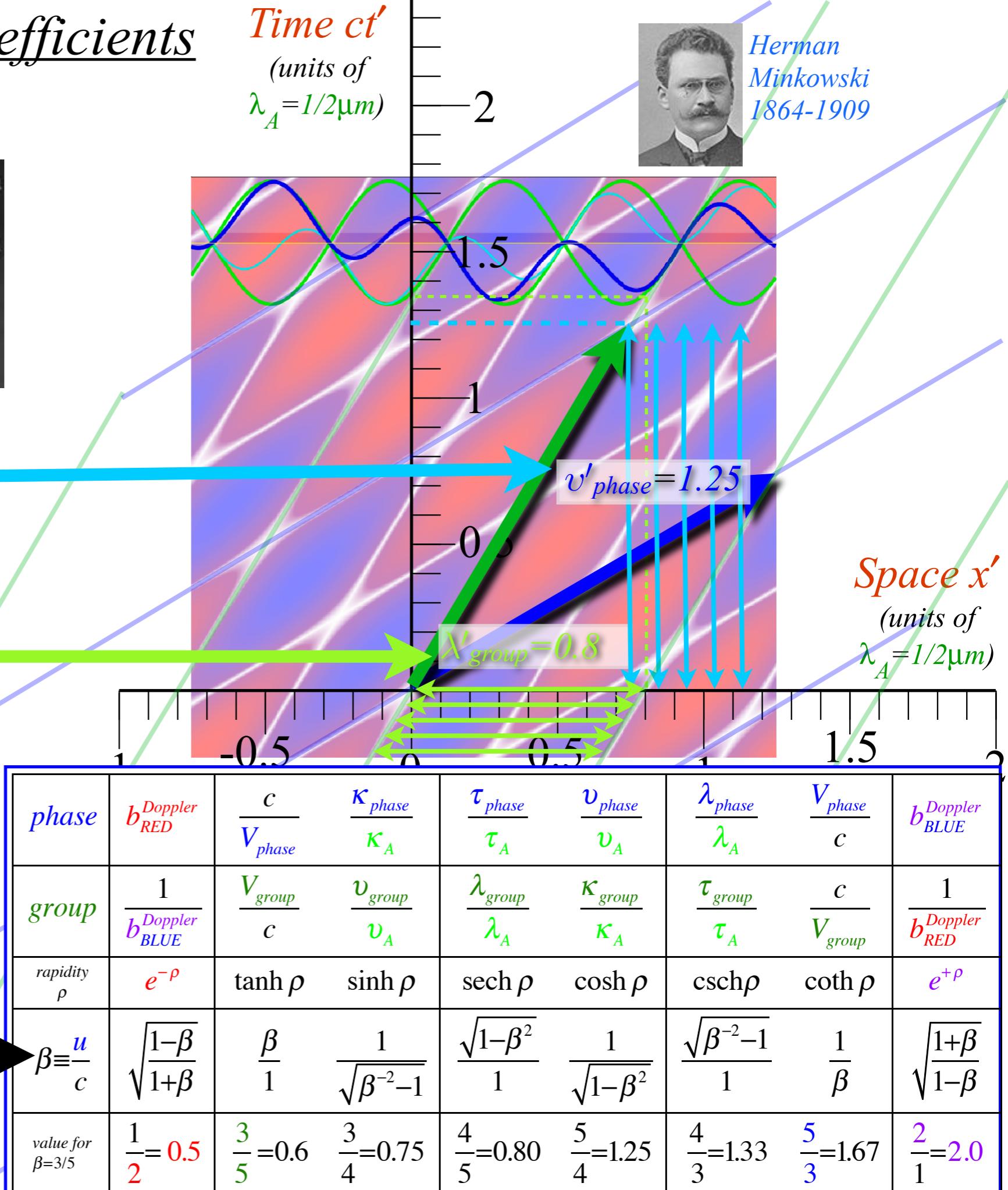
This number  
is called a: **Lorentz length-contraction**  
(contracted by 20% here)



Hendrik A.  
Lorentz  
1853-1928

Old-Fashioned Notation

[RelaWavity Web Simulation](#)  
[Relativistic Terms \(Dual plot w/expanded table\)](#)



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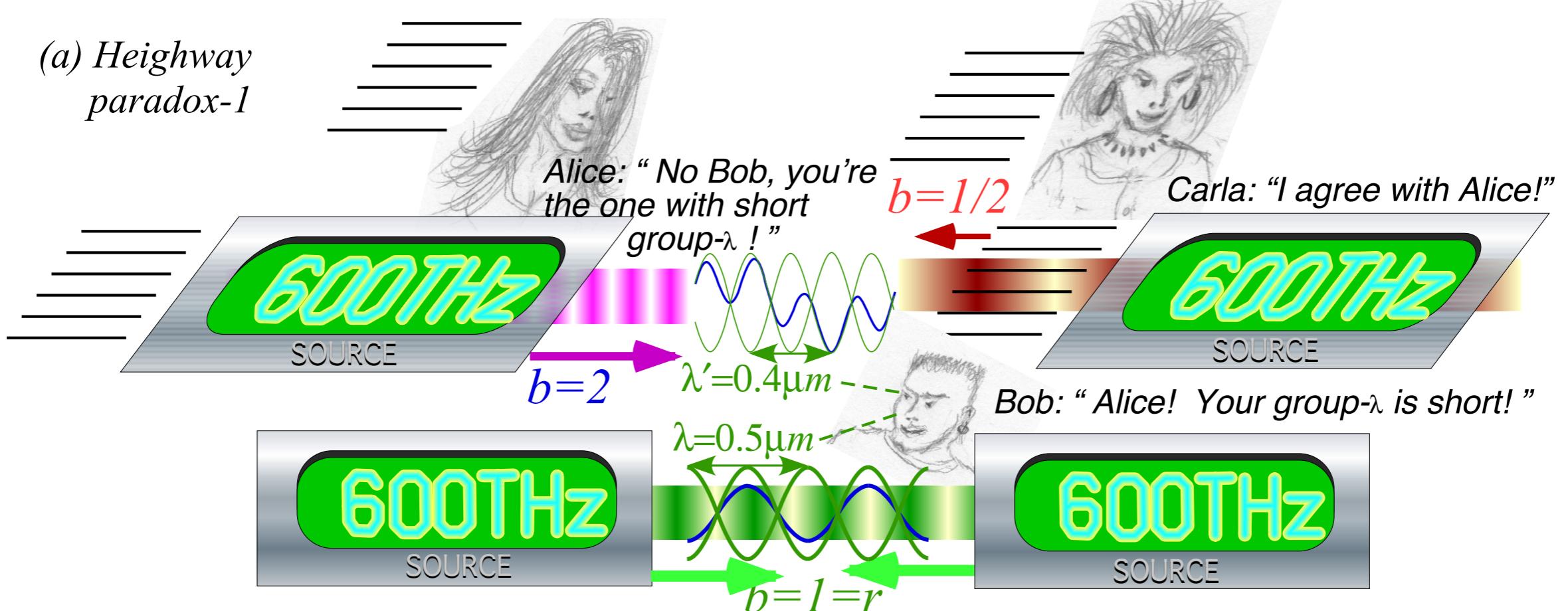
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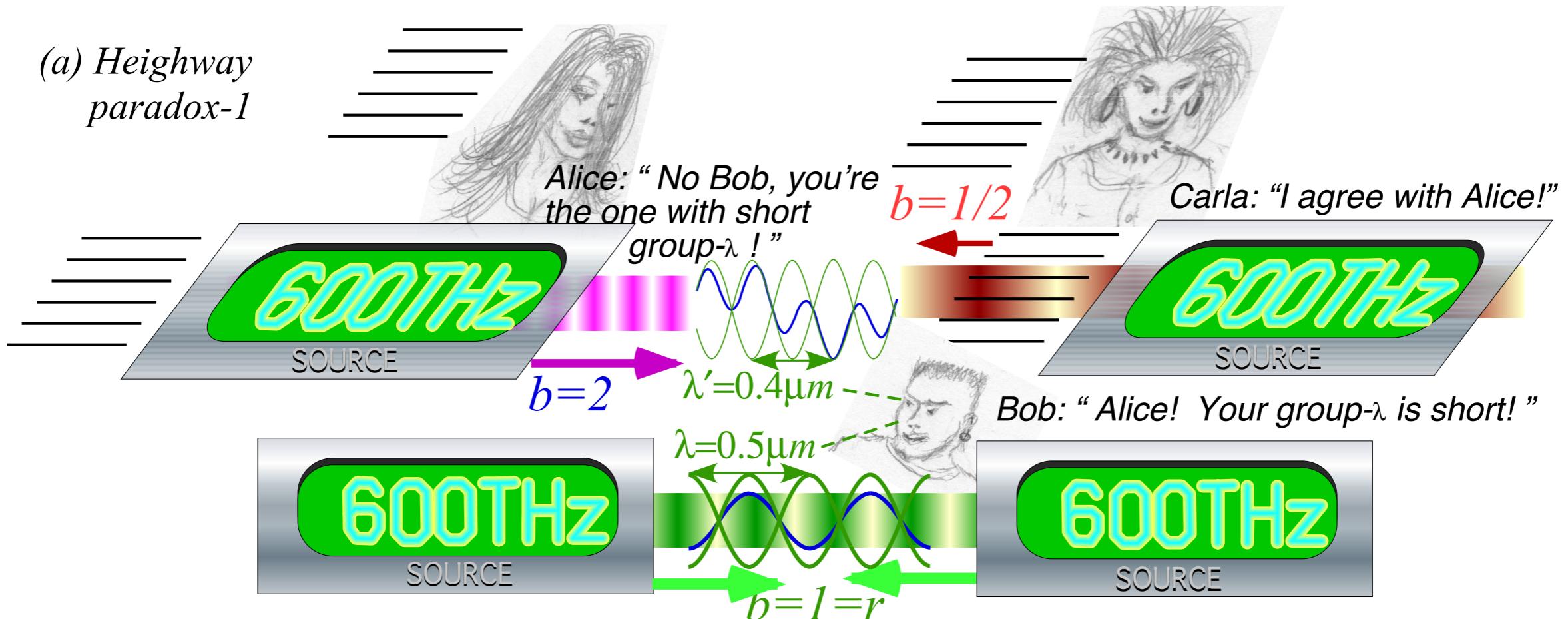
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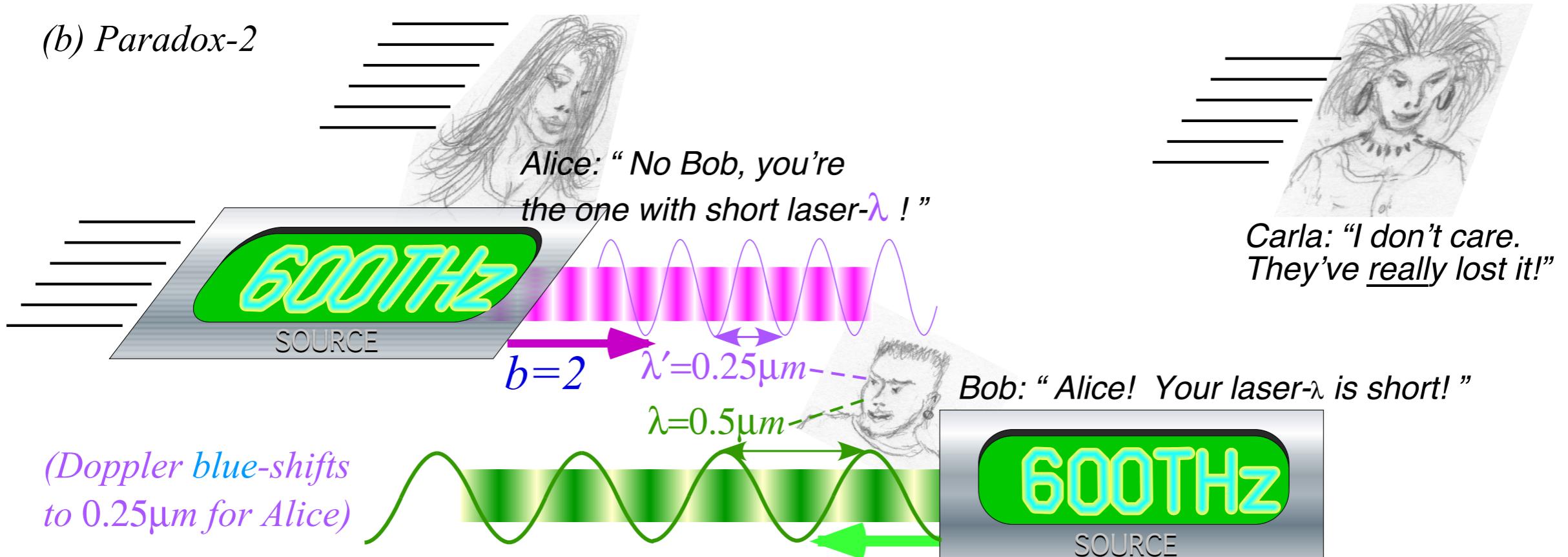


# Heighway Paradoxes: A relativistic “*He said-She-said*” argument

(a) Heighway paradox-1

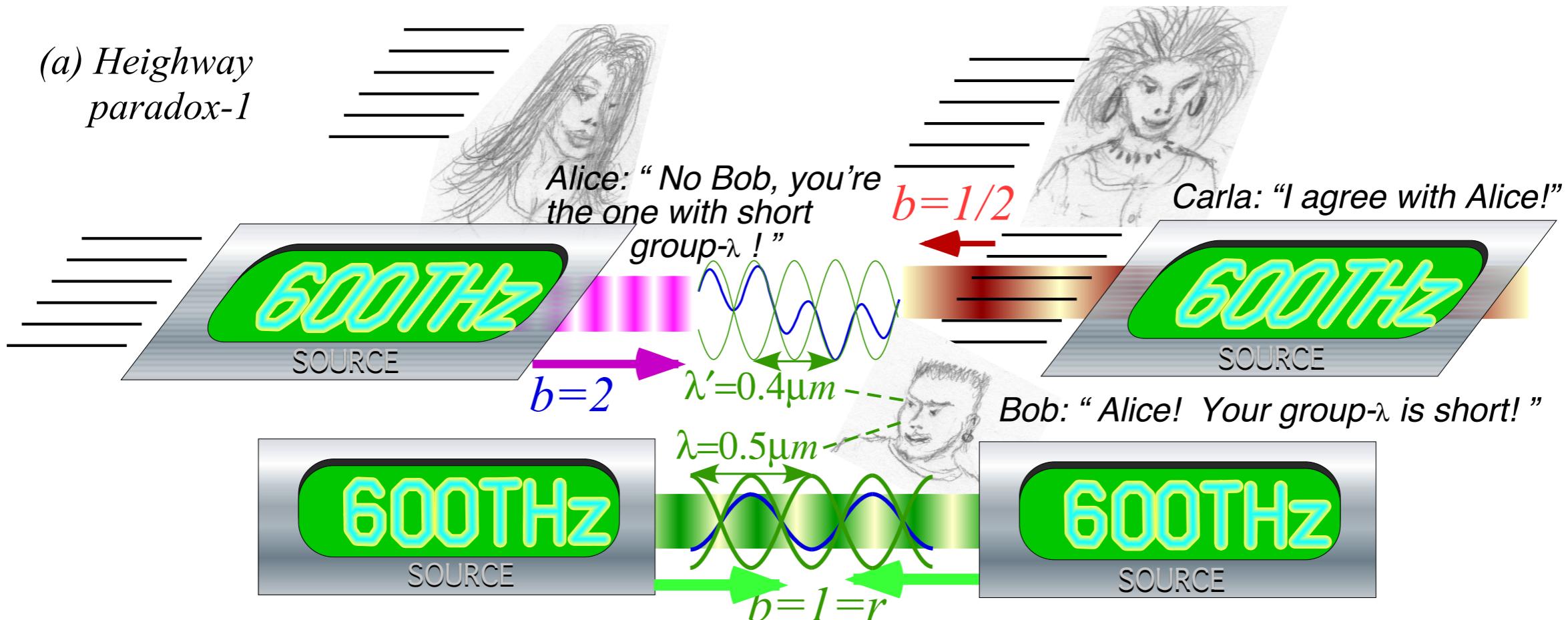


(b) Paradox-2



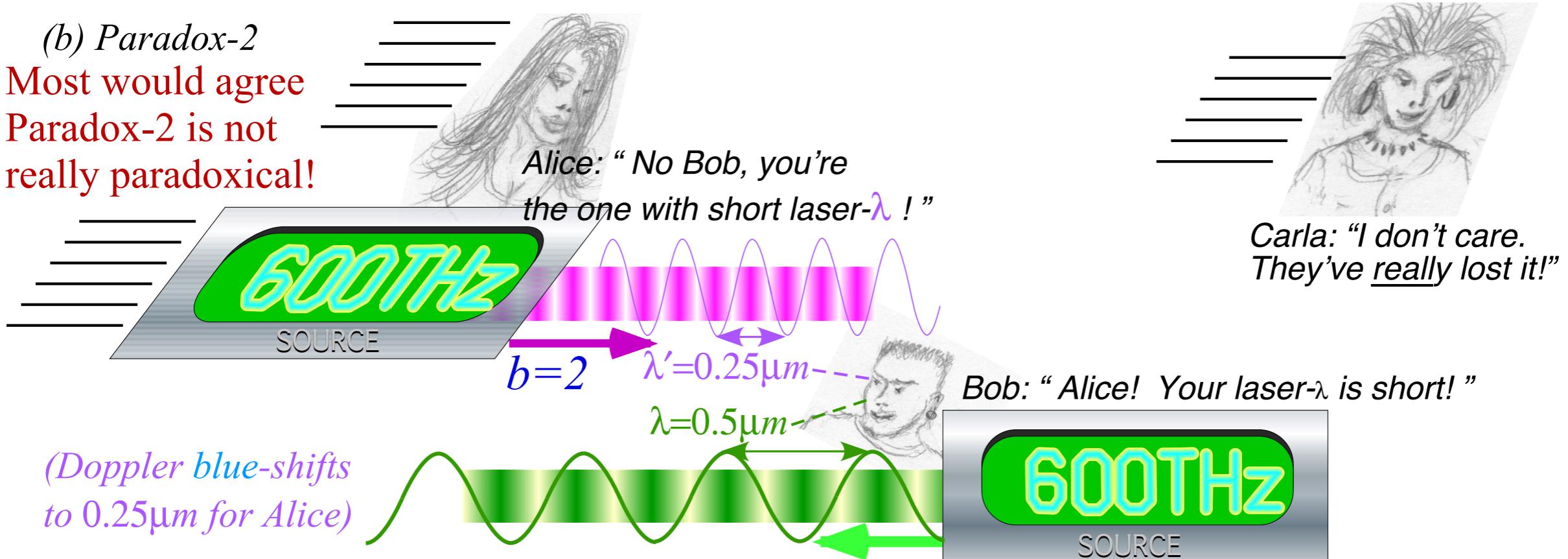
# Heighway Paradoxes: A relativistic “*He said-She-said*” argument

(a) Heighway paradox-1



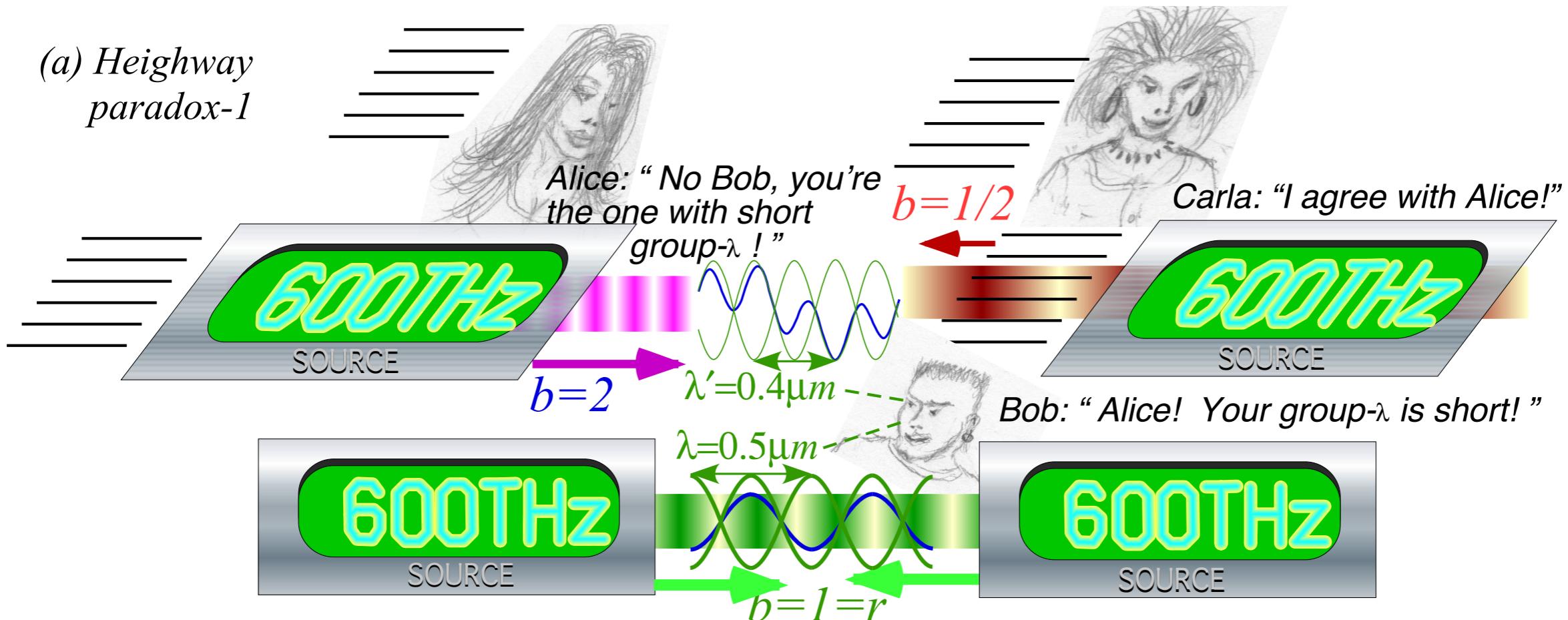
(b) Paradox-2

Most would agree  
Paradox-2 is not  
really paradoxical!



# Heighway Paradoxes: A relativistic “*He said-She-said*” argument

(a) Heighway paradox-1



(b) Paradox-2

Most would agree  
Paradox-2 is not  
really paradoxical.

Well, neither is Paradox-1!  
Both are just what waves do!

(Doppler blue-shifts  
to  $0.25\mu m$  for Alice)

Alice: “No Bob, you’re the one with short laser- $\lambda$ !”

Carla: “I don’t care.  
They’ve really lost it!”

Bob: “Alice! Your laser- $\lambda$  is short!”

600THz  
SOURCE

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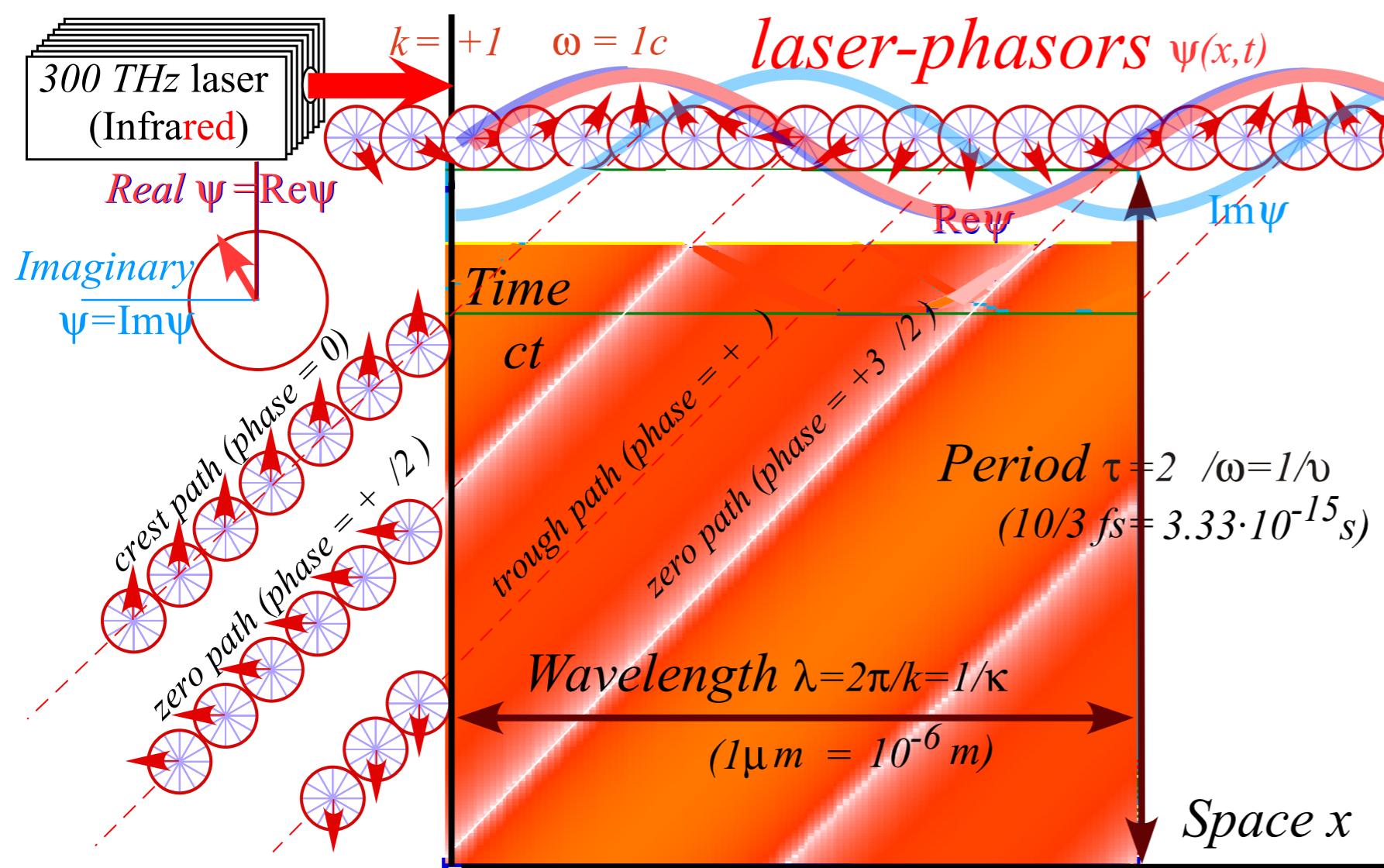
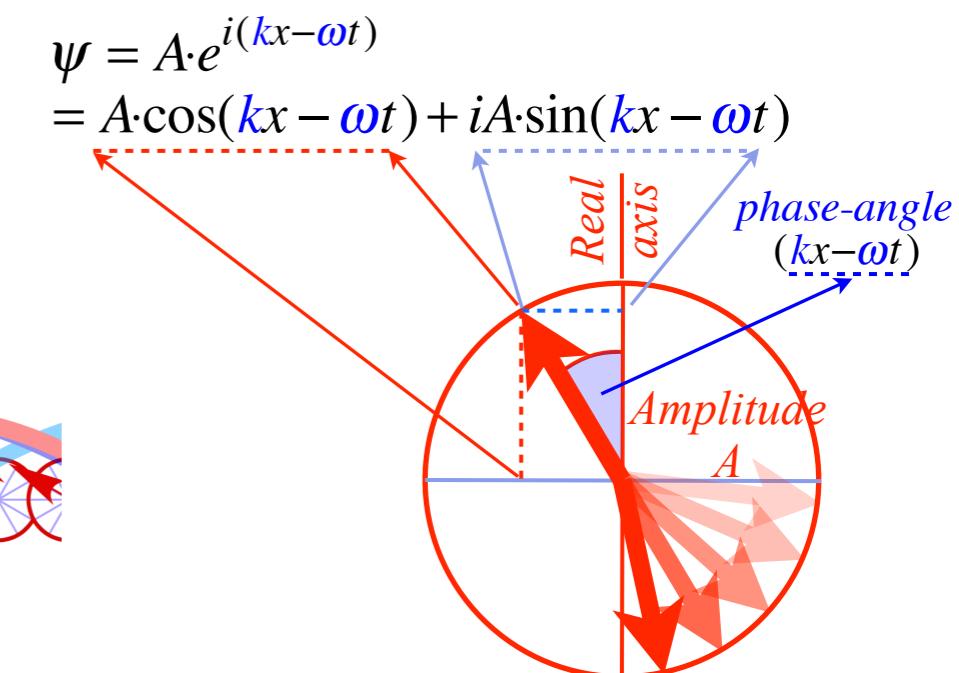


Fig. 4  
Unit 3

[BohrIt Web Simulation](#)  
[1 CW ct vs x Plot](#)  
[\(ck = +1\)](#)

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...derives Lorentz transformations...

$\text{phase}$	$b_{\text{RED}}^{\text{Doppler}}$	$\frac{c}{V_{\text{phase}}}$	$\frac{\kappa_{\text{phase}}}{\kappa_A}$	$\frac{\tau_{\text{phase}}}{\tau_A}$	$\frac{v_{\text{phase}}}{v_A}$	$\frac{\lambda_{\text{phase}}}{\lambda_A}$	$\frac{V_{\text{phase}}}{c}$	$b_{\text{BLUE}}^{\text{Doppler}}$
$\text{group}$	$\frac{1}{b_{\text{BLUE}}^{\text{Doppler}}}$	$\frac{V_{\text{group}}}{c}$	$\frac{v_{\text{group}}}{v_A}$	$\frac{\lambda_{\text{group}}}{\lambda_A}$	$\frac{\kappa_{\text{group}}}{\kappa_A}$	$\frac{\tau_{\text{group}}}{\tau_A}$	$\frac{c}{V_{\text{group}}}$	$\frac{1}{b_{\text{RED}}^{\text{Doppler}}}$
$\frac{\text{rapidity}}{\rho}$	$e^{-\rho}$	$\tanh \rho$	$\sinh \rho$	$\operatorname{sech} \rho$	$\cosh \rho$	$\operatorname{csch} \rho$	$\coth \rho$	$e^{+\rho}$

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*Angular 2-factors*

$$k_A = 2\pi \kappa_A$$

$$\omega_A = 2\pi v_A$$

$$k_{\text{phase}} = 2\pi \kappa_{\text{phase}}$$

$$\omega_{\text{phase}} = 2\pi v_{\text{phase}}$$

phase	$b_{\text{RED}}^{\text{Doppler}}$	$\frac{c}{V_{\text{phase}}}$	$\frac{\kappa_{\text{phase}}}{\kappa_A}$	$\frac{\tau_{\text{phase}}}{\tau_A}$	$\frac{v_{\text{phase}}}{v_A}$	$\frac{\lambda_{\text{phase}}}{\lambda_A}$	$\frac{V_{\text{phase}}}{c}$	$b_{\text{BLUE}}^{\text{Doppler}}$
group	$\frac{1}{b_{\text{BLUE}}^{\text{Doppler}}}$	$\frac{V_{\text{group}}}{c}$	$\frac{v_{\text{group}}}{v_A}$	$\frac{\lambda_{\text{group}}}{\lambda_A}$	$\frac{\kappa_{\text{group}}}{\kappa_A}$	$\frac{\tau_{\text{group}}}{\tau_A}$	$\frac{c}{V_{\text{group}}}$	$\frac{1}{b_{\text{RED}}^{\text{Doppler}}}$
rapidity $\rho$	$e^{-\rho}$	$\tanh \rho$	$\sinh \rho$	$\operatorname{sech} \rho$	$\cosh \rho$	$\operatorname{csch} \rho$	$\coth \rho$	$e^{+\rho}$

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$$\rightarrow k_A x' \sinh \rho_{AB} - \omega_A t' \cosh \rho_{AB} = 0 \cdot x - \omega_A t$$

Angular 2-factors

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$$\omega_A = 2\pi v_A$$

$$k_{\text{phase}} = 2\pi \kappa_{\text{phase}}$$

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$$\rightarrow k'_{\text{phase}} = k_A \sinh \rho_{AB} \quad \omega'_{\text{phase}} = \omega_A \cosh \rho_{AB} \quad k_{\text{phase}} = 0 \quad \omega_{\text{phase}} = \omega_A$$

since:  $\sinh \rho_{AB} = 0$  if  $\rho_{AB} = 0$

phase	$b_{\text{Doppler RED}}$	$\frac{c}{V_{\text{phase}}}$	$\frac{\kappa_{\text{phase}}}{\kappa_A}$	$\frac{\tau_{\text{phase}}}{\tau_A}$	$\frac{v_{\text{phase}}}{v_A}$	$\frac{\lambda_{\text{phase}}}{\lambda_A}$	$\frac{V_{\text{phase}}}{c}$	$b_{\text{Doppler BLUE}}$
group	$\frac{1}{b_{\text{Doppler BLUE}}}$	$\frac{V_{\text{group}}}{c}$	$\frac{v_{\text{group}}}{v_A}$	$\frac{\lambda_{\text{group}}}{\lambda_A}$	$\frac{\kappa_{\text{group}}}{\kappa_A}$	$\frac{\tau_{\text{group}}}{\tau_A}$	$\frac{c}{V_{\text{group}}}$	$\frac{1}{b_{\text{Doppler RED}}}$
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$$\rightarrow k_A x' \sinh \rho_{AB} - \omega_A t' \cosh \rho_{AB} = 0 \cdot x - \omega_A t \quad \text{or: } ct = ct' \cosh \rho_{AB} - x' \sinh \rho_{AB} \leftarrow$$

using:  $\omega_A/k_A = c = v_A/\kappa_A$

Angular  $2\pi$ -factors

$$k_A = 2\pi \kappa_A$$

$$\omega_A = 2\pi v_A$$

$$k_{\text{phase}} = 2\pi \kappa_{\text{phase}}$$

$$\omega_{\text{phase}} = 2\pi v_{\text{phase}}$$

$$\rightarrow k'_{\text{phase}} = k_A \sinh \rho_{AB} \quad \omega'_{\text{phase}} = \omega_A \cosh \rho_{AB} \quad k_{\text{phase}} = 0 \quad \omega_{\text{phase}} = \omega_A \quad \text{since: } \sinh \rho_{AB} = 0 \text{ if } \rho_{AB} = 0$$

phase	$b_{\text{Doppler RED}}$	$\frac{c}{V_{\text{phase}}}$	$\frac{\kappa_{\text{phase}}}{\kappa_A}$	$\frac{\tau_{\text{phase}}}{\tau_A}$	$\frac{v_{\text{phase}}}{v_A}$	$\frac{\lambda_{\text{phase}}}{\lambda_A}$	$\frac{V_{\text{phase}}}{c}$	$b_{\text{Doppler BLUE}}$
group	$\frac{1}{b_{\text{Doppler BLUE}}}$	$\frac{V_{\text{group}}}{c}$	$\frac{v_{\text{group}}}{v_A}$	$\frac{\lambda_{\text{group}}}{\lambda_A}$	$\frac{\kappa_{\text{group}}}{\kappa_A}$	$\frac{\tau_{\text{group}}}{\tau_A}$	$\frac{c}{V_{\text{group}}}$	$\frac{1}{b_{\text{Doppler RED}}}$
rapidity $\rho$	$e^{-\rho}$	$\tanh \rho$	$\sinh \rho$	$\operatorname{sech} \rho$	$\cosh \rho$	$\operatorname{csch} \rho$	$\coth \rho$	$e^{+\rho}$

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Angular  $2\pi$ -factors

$$k_A = 2\pi \kappa_A$$

$$\omega_A = 2\pi v_A$$

$$k_{\text{phase}} = 2\pi \kappa_{\text{phase}}$$

$$\omega_{\text{phase}} = 2\pi v_{\text{phase}}$$

$$k_{\text{group}} = 2\pi \kappa_{\text{group}}$$

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$$\begin{aligned} k'_{\text{phase}} &= k_A \sinh \rho_{AB} & \omega'_{\text{phase}} &= \omega_A \cosh \rho_{AB} & k_{\text{phase}} &= 0 & \text{since: } \sinh \rho_{AB} = 0 \text{ if } \rho_{AB} = 0 \\ k'_{\text{group}} &= k_A \cosh \rho_{AB} & \omega'_{\text{group}} &= \omega_A \sinh \rho_{AB} & k_{\text{group}} &= k_A & \omega_{\text{phase}} = \omega_A \\ &&&&&& \omega_{\text{group}} = 0 \end{aligned}$$

	phase	$b_{\text{RED}}^{\text{Doppler}}$	$\frac{c}{V_{\text{phase}}}$	$\frac{\kappa_{\text{phase}}}{\kappa_A}$	$\frac{\tau_{\text{phase}}}{\tau_A}$	$\frac{v_{\text{phase}}}{v_A}$	$\frac{\lambda_{\text{phase}}}{\lambda_A}$	$\frac{V_{\text{phase}}}{c}$	$b_{\text{BLUE}}^{\text{Doppler}}$
group		$\frac{1}{b_{\text{BLUE}}^{\text{Doppler}}}$	$\frac{V_{\text{group}}}{c}$	$\frac{v_{\text{group}}}{v_A}$	$\frac{\lambda_{\text{group}}}{\lambda_A}$	$\frac{\kappa_{\text{group}}}{\kappa_A}$	$\frac{\tau_{\text{group}}}{\tau_A}$	$\frac{c}{V_{\text{group}}}$	$\frac{1}{b_{\text{RED}}^{\text{Doppler}}}$
rapidity $\rho$		$e^{-\rho}$	$\tanh \rho$	$\sinh \rho$	$\operatorname{sech} \rho$	$\cosh \rho$	$\operatorname{csch} \rho$	$\coth \rho$	$e^{+\rho}$

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using:  $\omega_A/k_A = c = v_A/\kappa_A$

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$$k'_{\text{phase}} = k_A \sinh \rho_{AB} \quad \omega'_{\text{phase}} = \omega_A \cosh \rho_{AB} \quad k_{\text{phase}} = 0$$

$$k'_{\text{group}} = k_A \cosh \rho_{AB} \quad \omega'_{\text{group}} = \omega_A \sinh \rho_{AB} \quad k_{\text{group}} = k_A \quad \omega_{\text{group}} = 0$$

	phase	$b_{\text{RED}}^{\text{Doppler}}$	$\frac{c}{V_{\text{phase}}}$	$\frac{\kappa_{\text{phase}}}{\kappa_A}$	$\frac{\tau_{\text{phase}}}{\tau_A}$	$\frac{v_{\text{phase}}}{v_A}$	$\frac{\lambda_{\text{phase}}}{\lambda_A}$	$\frac{V_{\text{phase}}}{c}$	$b_{\text{BLUE}}^{\text{Doppler}}$
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$$\begin{pmatrix} x \\ ct \end{pmatrix} = \begin{pmatrix} \cosh \rho & -\sinh \rho \\ -\sinh \rho & \cosh \rho \end{pmatrix} \begin{pmatrix} x' \\ ct' \end{pmatrix}$$

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$$\begin{array}{lll} \rightarrow k'_{\text{phase}} = k_A \sinh \rho_{AB} & \omega'_{\text{phase}} = \omega_A \cosh \rho_{AB} & k_{\text{phase}} = 0 \leftarrow \omega_{\text{phase}} = \omega_A \\ \rightarrow k'_{\text{group}} = k_A \cosh \rho_{AB} & \omega'_{\text{group}} = \omega_A \sinh \rho_{AB} & k_{\text{group}} = k_A \quad \omega_{\text{group}} = 0 \end{array}$$

	phase	$b_{\text{RED}}^{\text{Doppler}}$	$\frac{c}{V_{\text{phase}}}$	$\frac{\kappa_{\text{phase}}}{\kappa_A}$	$\frac{\tau_{\text{phase}}}{\tau_A}$	$\frac{v_{\text{phase}}}{v_A}$	$\frac{\lambda_{\text{phase}}}{\lambda_A}$	$\frac{V_{\text{phase}}}{c}$	$b_{\text{BLUE}}^{\text{Doppler}}$
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rapidity $\rho$		$e^{-\rho}$	$\tanh \rho$	$\sinh \rho$	$\operatorname{sech} \rho$	$\cosh \rho$	$\operatorname{csch} \rho$	$\coth \rho$	$e^{+\rho}$

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$$\begin{aligned}\left( \begin{array}{c} x' \\ ct' \end{array} \right) &= \left( \begin{array}{cc} \cosh \rho & \sinh \rho \\ \sinh \rho & \cosh \rho \end{array} \right) \left( \begin{array}{c} x \\ ct \end{array} \right) \\ \left( \begin{array}{c} x \\ ct \end{array} \right) &= \left( \begin{array}{cc} \cosh \rho & -\sinh \rho \\ -\sinh \rho & \cosh \rho \end{array} \right) \left( \begin{array}{c} x' \\ ct' \end{array} \right)\end{aligned}$$

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rapidity $\rho$		$e^{-\rho}$	$\tanh \rho$	$\sinh \rho$	$\operatorname{sech} \rho$	$\cosh \rho$	$\operatorname{csch} \rho$	$\coth \rho$	$e^{+\rho}$

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Each **circular** trig function has a **hyperbolic** “country-cousin” function

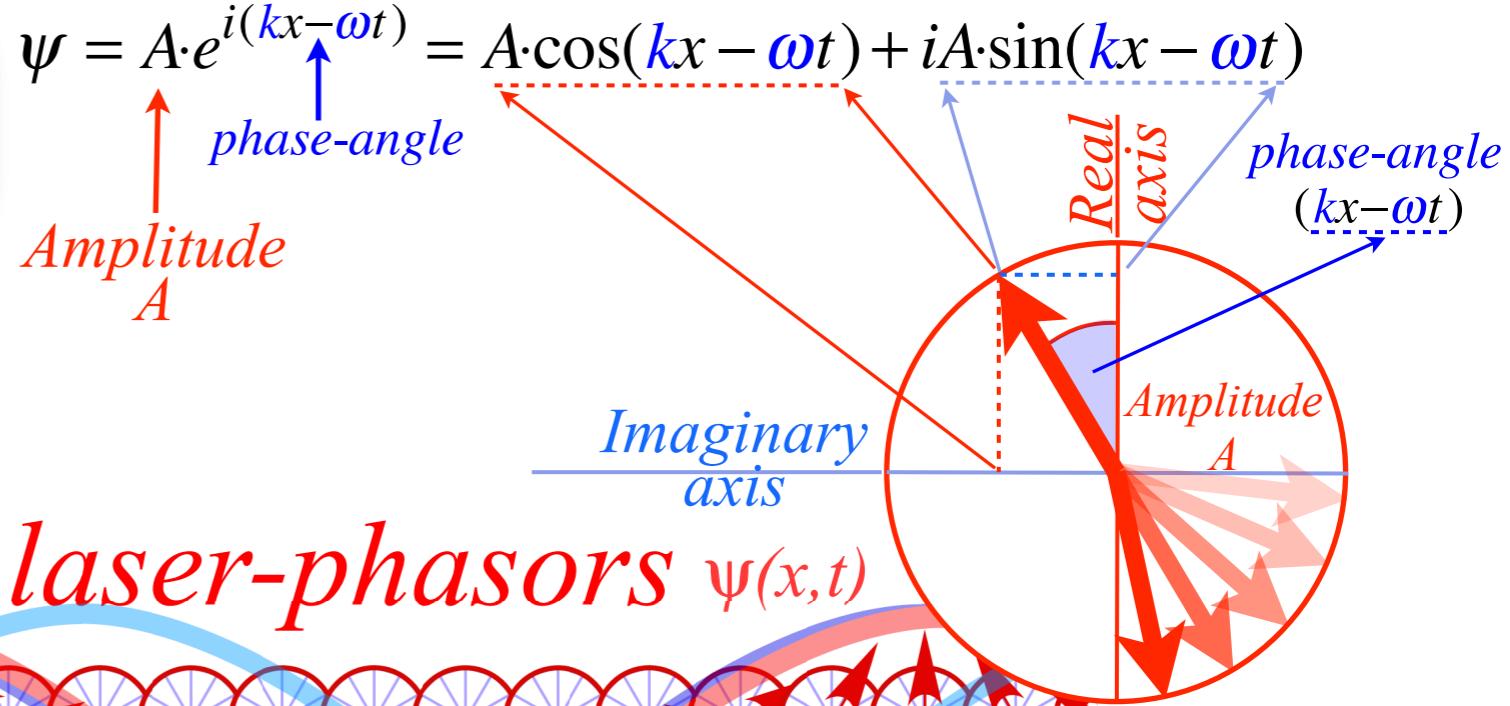
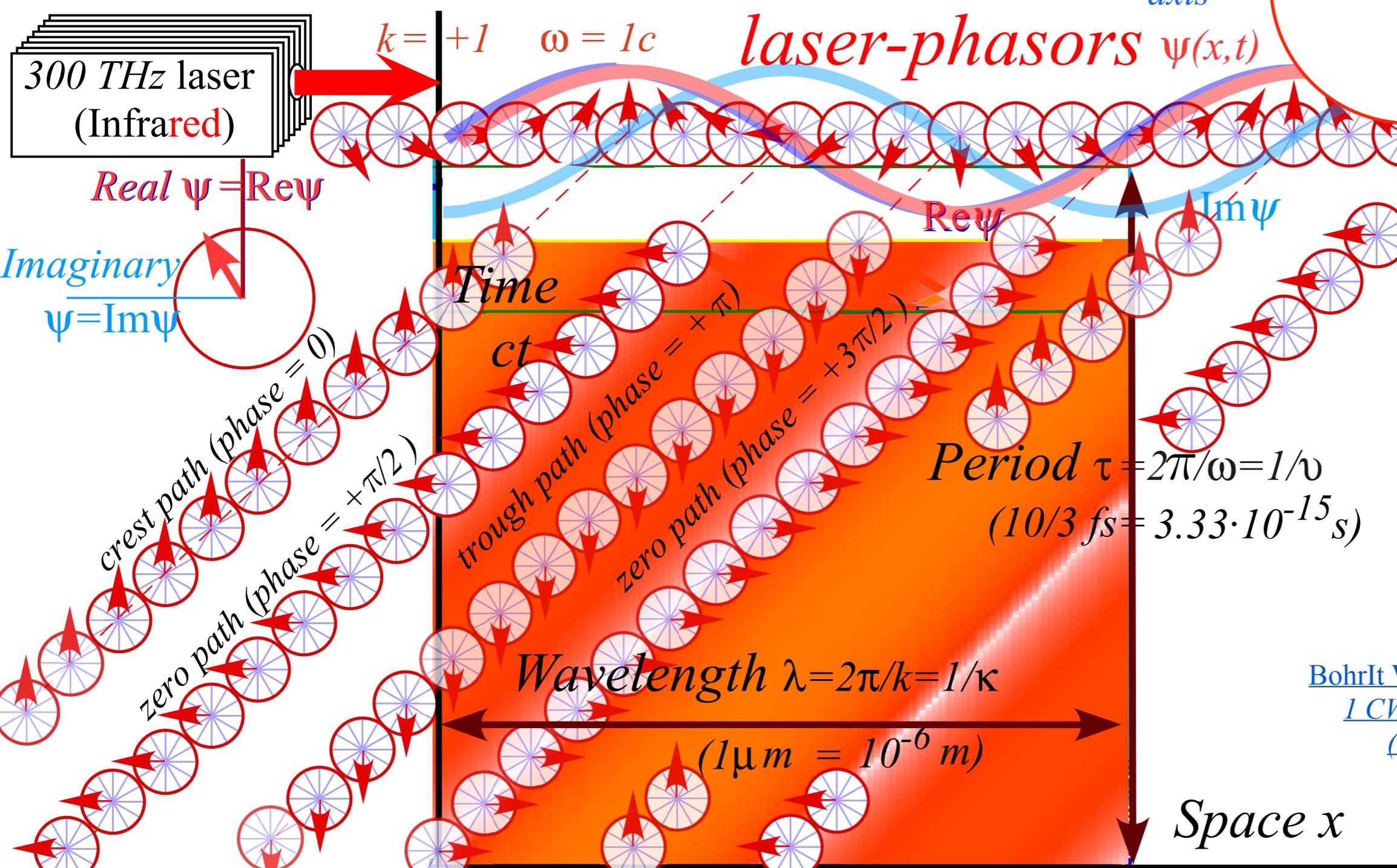
Ship vs Lighthouse sagas and the Bureau of Inter-Galactic Aids to Navigation at Night (Our 1<sup>st</sup> *RelativIt* animations).

Dimensionless Light wave-velocity  $c/c=1$

$$\frac{V_{light}}{c} = \frac{\lambda}{c\tau} = \frac{\nu}{c\kappa} = 1 = \frac{\omega}{ck} \text{ angular units}$$

"winks"  
"n  
"kinks"

angular frequency:  $\omega = 2\pi\nu$   
angular wavenumber:  $k = 2\pi\kappa$   
 $k = \text{wavevector}$



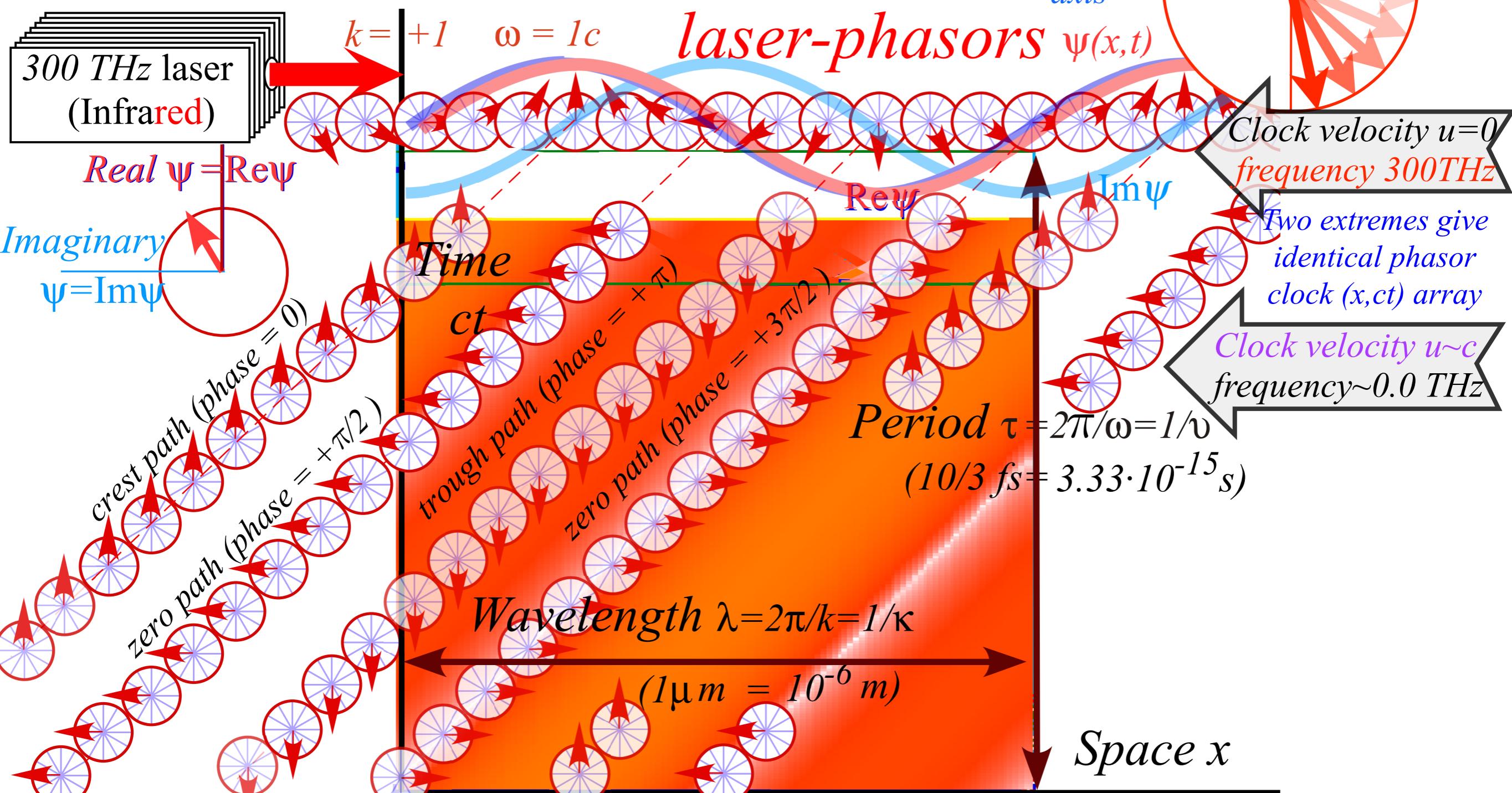
[BohrIt Web Simulation](#)  
[1 CW ct vs x Plot](#)  
( $ck = +1$ )

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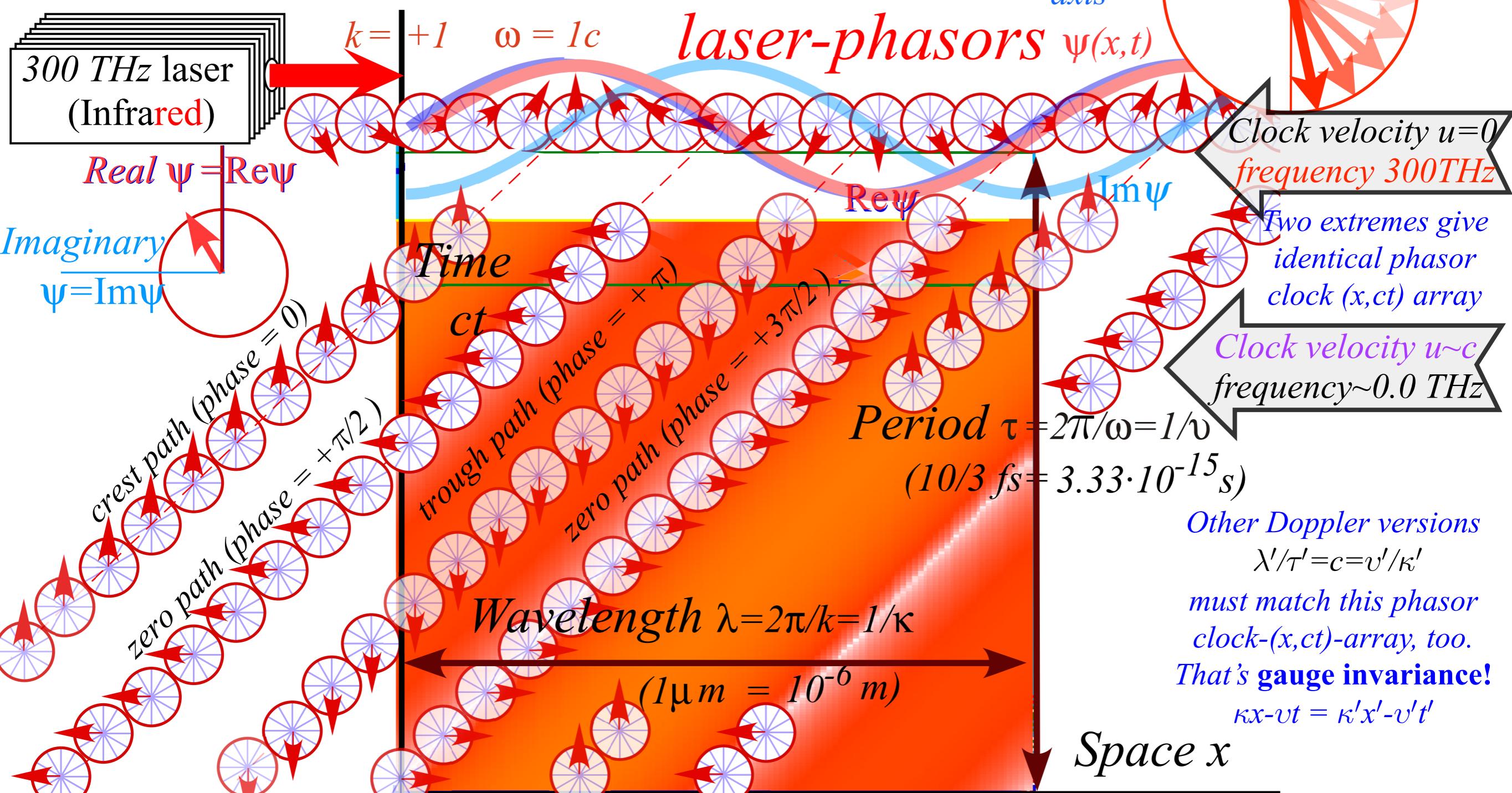


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# Geometry of invariant hyperbolas

*Euclid's 3-means (300 BC)*

*Geometric "heart" of wave mechanics*

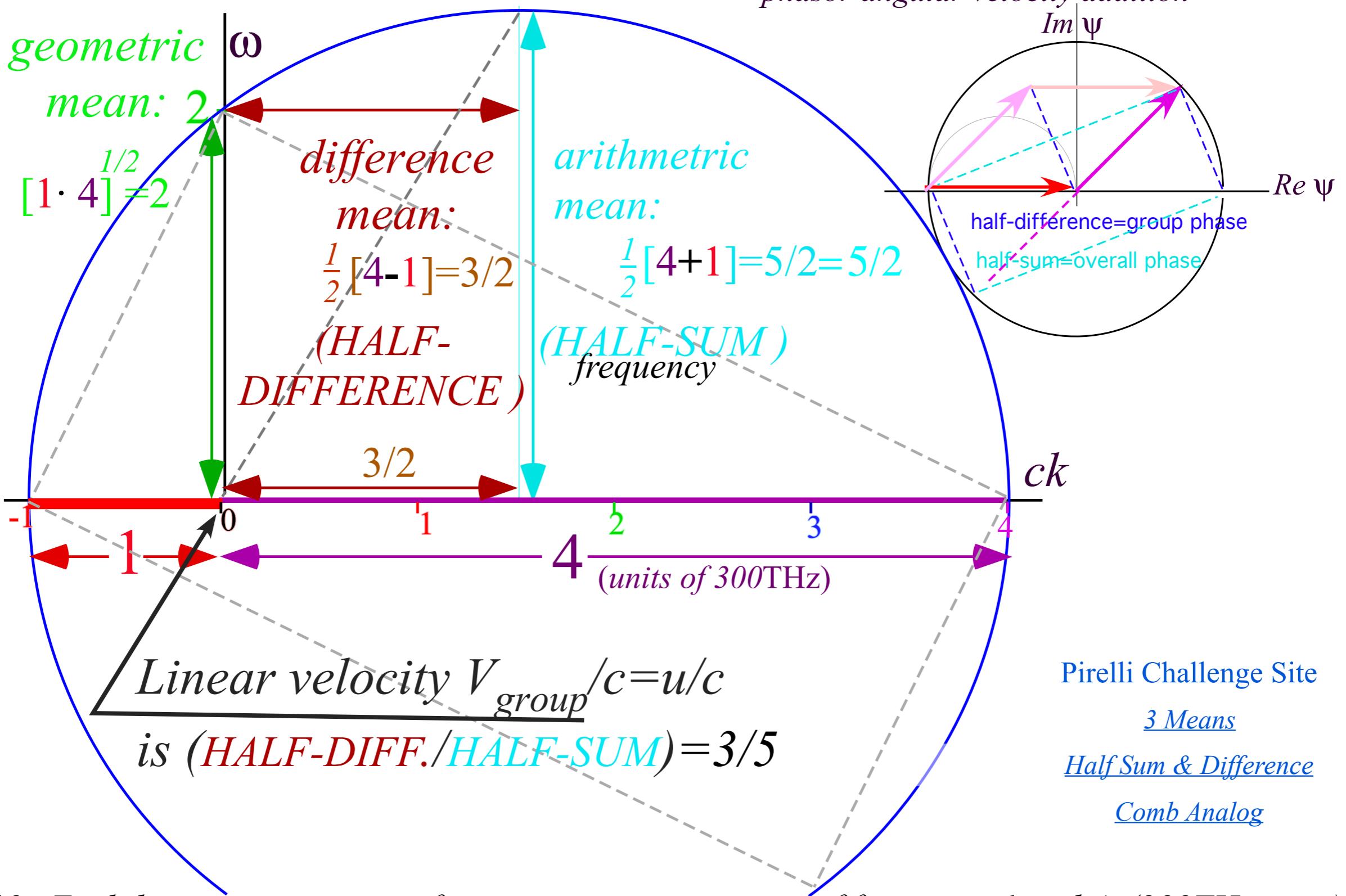
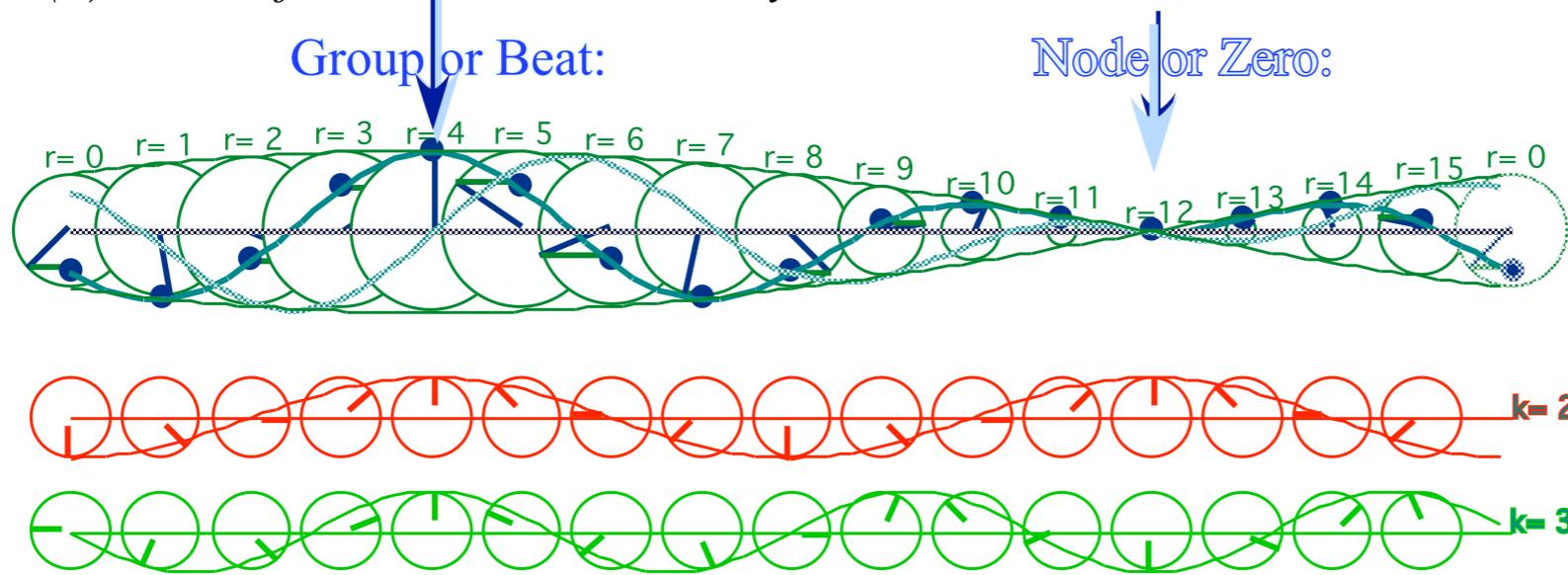


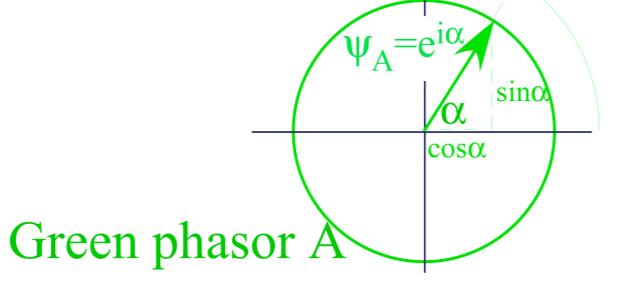
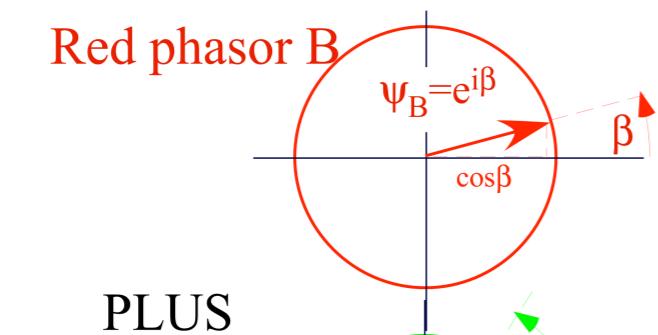
Fig. 10a Euclidian mean geometry for counter-moving waves of frequency 1 and 4. (300THz units).

# Geometry of invariant hyperbolas

(a) Sum of Wave Phasor Array

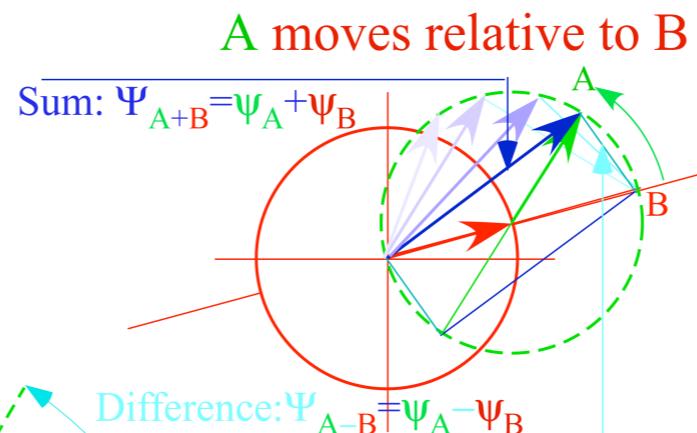


(b) Typical Phasor Sum:

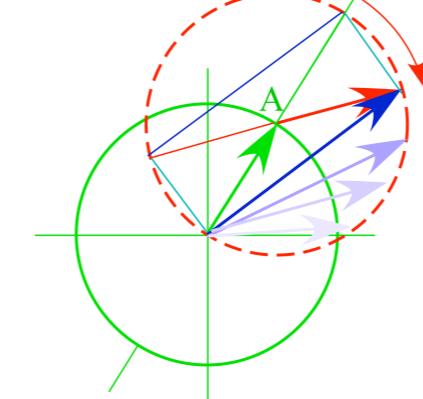


EQUALS:  $\Psi_{A+B} = \Psi_A + \Psi_B$

(c) Phasor-relative views



B moves relative to A



Galileo's revenge!

Now we use Galilean relativity to add angular velocity, that is frequency  $\omega_a$  and  $\omega_b$ , in phase or "gauge" space. No "c-limit" evident. (So far at 18-fig. precision.)

Pirelli Challenge Site

3 Means

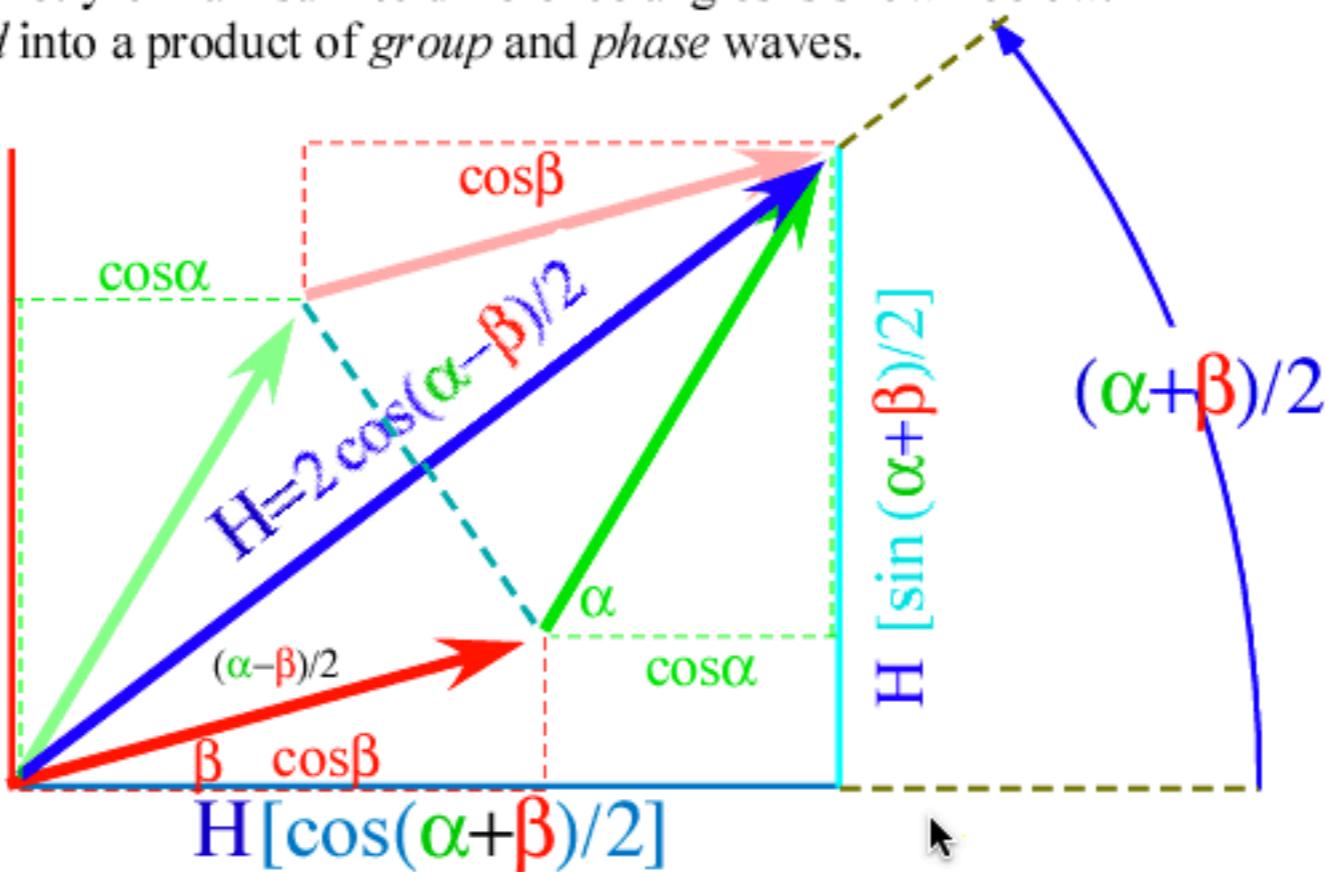
Half Sum & Difference Rules

Wave phasor addition. (a) Each phasor in a wave array is a sum (b) of two component phasors.

# Geometry of invariant hyperbolas

## Half-Sum & Difference Rules of Phase Relativity (contd.)

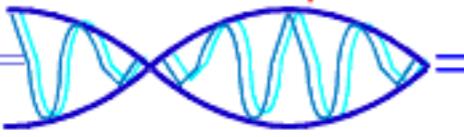
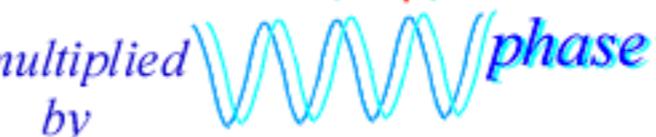
The detailed trigonometry of half-sum & difference angles is shown below.  
The wave is *factored* into a product of *group* and *phase* waves.



*Main Result:* Factoring algebraic sums helps to locate *wave zeros*.

$$\cos\alpha + \cos\beta = 2 \cos(\alpha - \beta)/2 \cdot [\cos(\alpha + \beta)/2]$$

$$\sin\alpha + \sin\beta = 2 \cos(\alpha - \beta)/2 \cdot [\sin(\alpha + \beta)/2]$$

Sum =  =  multiplied by 

Sum is zeroed by either factor. Each factor's zero line is a *spacetime coordinate line*.

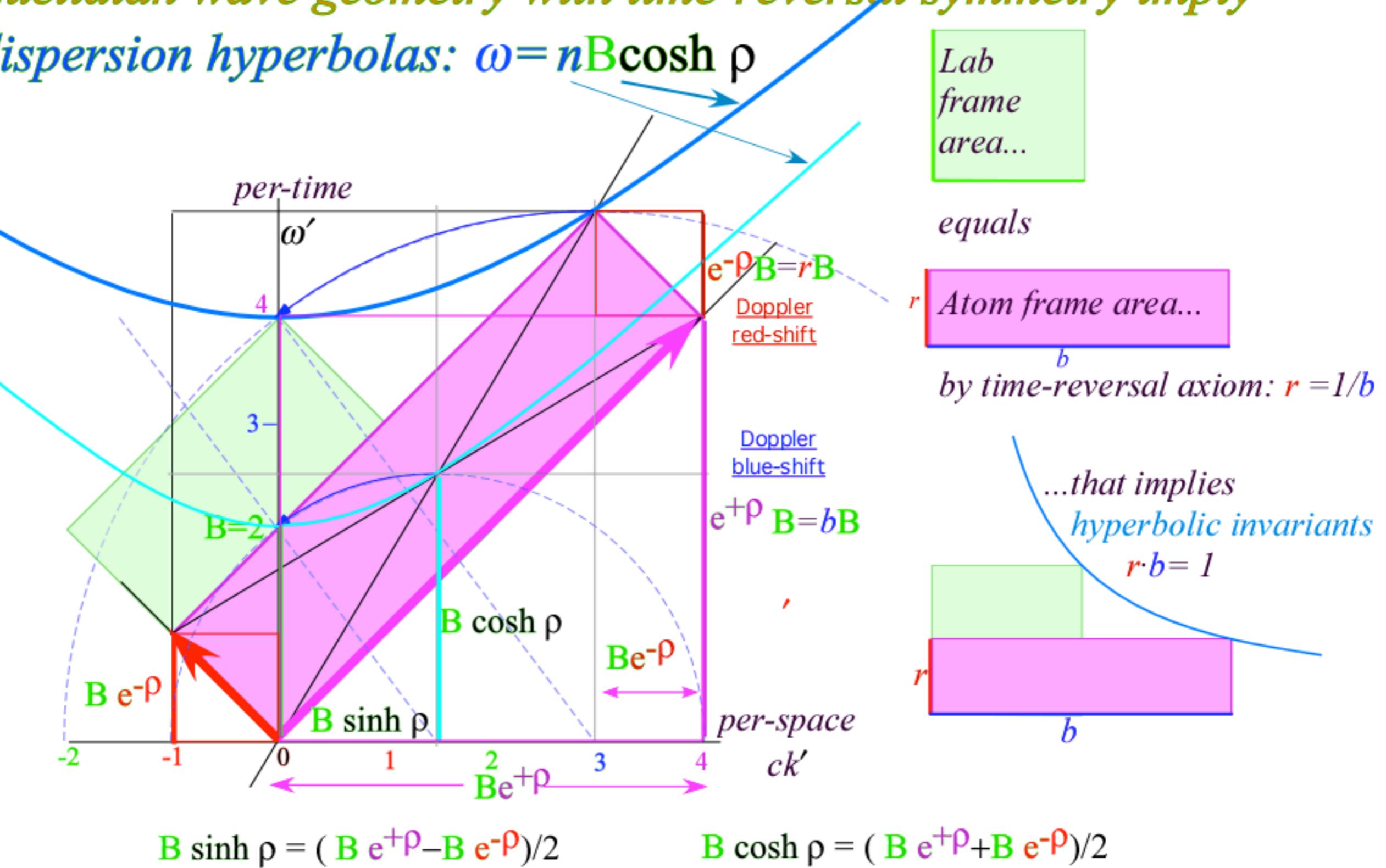
Pirelli Challenge Site

[Half Sum & Difference Rules](#)

[Play Animation](#)

# Geometry of invariant hyperbolas

*Euclidian wave geometry with time-reversal symmetry imply dispersion hyperbolas:  $\omega = nB \cosh \rho$*



Time  $r=1/b$  symmetry shows geometry of 2-CW grid transformation that leaves hyperbolas invariant.

# Geometry of invariant hyperbolas

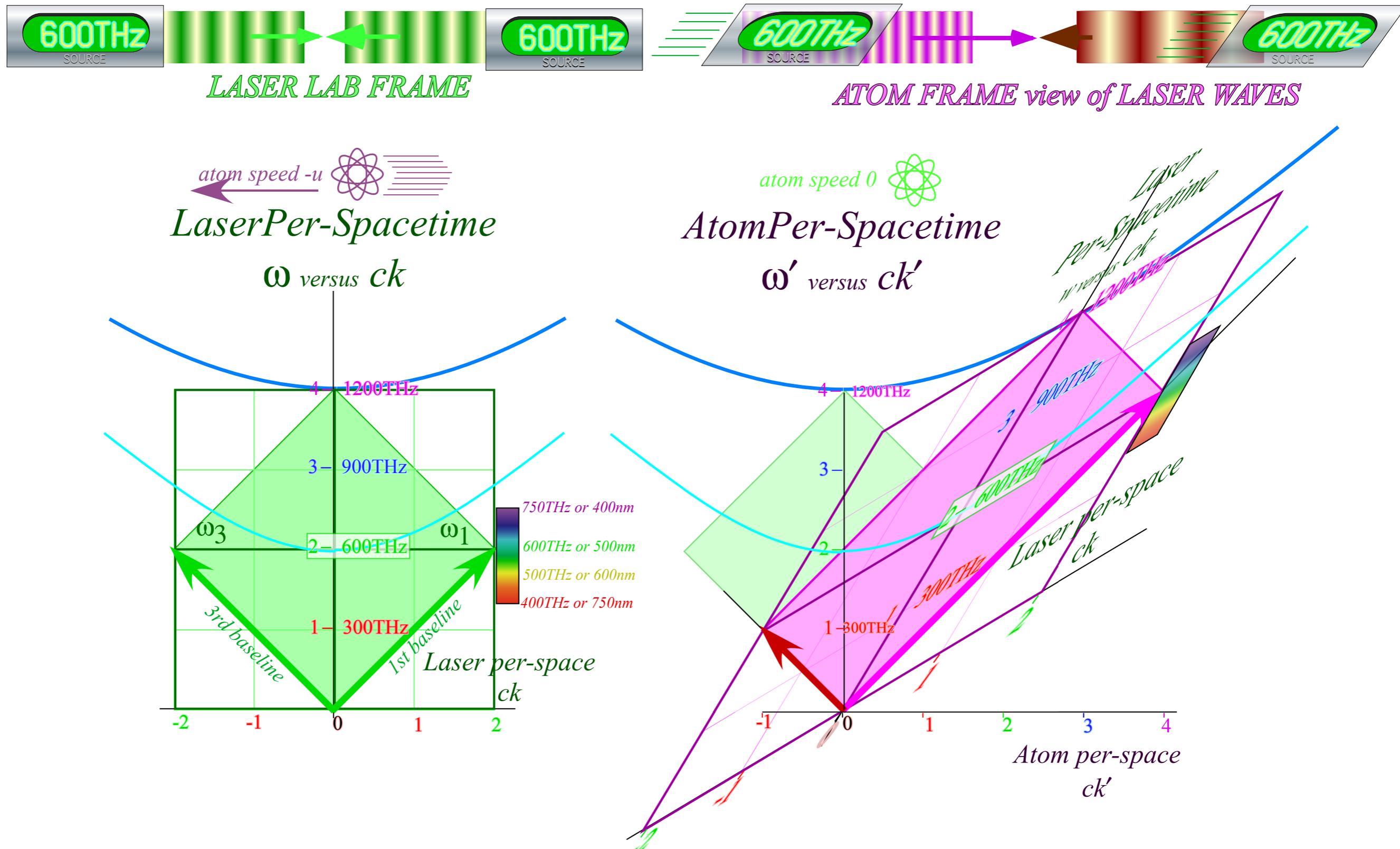


Fig.10b Laser (Alice-Carla) and Atom frame (Bob) views of 2-CW grid shows hyperbola invariance.

<http://www.uark.edu/ua/modphys/markup/RelaWavyWeb.html?plotType=3I5&minkGridPosCells=2>

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# Algebra of invariant hyperbolas: Proper time $\tau_0$ and proper frequency $\omega_0$

$$\begin{pmatrix} ck \\ \omega \end{pmatrix} = \begin{pmatrix} \cosh \rho & \sinh \rho \\ \sinh \rho & \cosh \rho \end{pmatrix} \begin{pmatrix} ck' \\ \omega' \end{pmatrix}$$

$$\begin{pmatrix} x \\ ct \end{pmatrix} = \begin{pmatrix} \cosh \rho & \sinh \rho \\ \sinh \rho & \cosh \rho \end{pmatrix} \begin{pmatrix} x' \\ ct' \end{pmatrix}$$

*Hyperbolic invariants to Lorentz transformation*

Per-space-time invariant:

$$\omega_0^2 = \omega^2 - (ck)^2 = \omega'^2 - (ck')^2$$

$\omega_0$  is called “proper frequency” or rate of “aging”

Space-time invariant:

$$(c\tau_0)^2 = (ct)^2 - x^2 = (ct')^2 - (x')^2$$

$\tau_0$  is called “proper time” or “age”:

# Algebra of invariant hyperbolas: Proper time $\tau_0$ and proper frequency $\omega_0$

$$\begin{pmatrix} ck \\ \omega \end{pmatrix} = \begin{pmatrix} \cosh \rho & \sinh \rho \\ \sinh \rho & \cosh \rho \end{pmatrix} \begin{pmatrix} ck' \\ \omega' \end{pmatrix}$$

$$\begin{pmatrix} x \\ ct \end{pmatrix} = \begin{pmatrix} \cosh \rho & \sinh \rho \\ \sinh \rho & \cosh \rho \end{pmatrix} \begin{pmatrix} x' \\ ct' \end{pmatrix}$$

## *Hyperbolic invariants to Lorentz transformation*

Per-space-time invariant:

$$\omega_0^2 = \omega^2 - (ck)^2 = \omega'^2 - (ck')^2$$

$\omega_0$  is called “proper frequency” or rate of “aging”

$$\begin{aligned} \omega_0 &= \omega \sqrt{1 - \frac{k^2}{(c\omega)^2}} = \omega' \sqrt{1 - \frac{k'^2}{(c\omega')^2}} \\ &= \omega \sqrt{1 - \frac{u^2}{c^2}} = \omega' \sqrt{1 - \frac{u'^2}{c^2}} \end{aligned}$$

Space-time invariant:

$$(c\tau_0)^2 = (ct)^2 - x^2 = (ct')^2 - (x')^2$$

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$$\begin{aligned} \tau_0 &= t \sqrt{1 - \frac{x^2}{(ct)^2}} = t' \sqrt{1 - \frac{x'^2}{(ct')^2}} \\ &= t \sqrt{1 - \frac{u^2}{c^2}} = t' \sqrt{1 - \frac{u'^2}{c^2}} \end{aligned}$$

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## *Hyperbolic invariants to Lorentz transformation*

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## *The “grand-daddy-of ‘em all” invariant*

Phase invariance:

$$\Phi_0 = k \cdot x - \omega \cdot t = k' \cdot x' - \omega' \cdot t'$$

Proof: ?

# Algebra of invariant hyperbolas: Proper time $\tau_0$ and proper frequency $\omega_0$

$$\begin{pmatrix} ck \\ \omega \end{pmatrix} = \begin{pmatrix} \cosh \rho & \sinh \rho \\ \sinh \rho & \cosh \rho \end{pmatrix} \begin{pmatrix} ck' \\ \omega' \end{pmatrix}$$

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$$\Phi_0 = k \cdot x - \omega \cdot t = k' \cdot x' - \omega' \cdot t'$$

Proof:

		$k' \cdot x'$			$-$			$\omega' \cdot t'$		
		$x \cdot \cosh$	$ct \cdot \sinh$				$\omega' \cdot ct'$	$x \cdot \sinh$	$ct \cdot \cosh$	
ck	$\omega$	$ck \cdot \cosh$	$ck \cdot x \cdot \cosh^2$	$ck \cdot ct \cdot \cosh \cdot \sinh$			$ck \cdot \sinh$	$ck \cdot x \cdot \sinh^2$	$ck \cdot ct \cdot \sinh \cdot \cosh$	
		$\omega \cdot \cosh$	$\omega \cdot x \cdot \sinh \cdot \cosh$				$\omega \cdot ct \cdot \cosh^2$	$\omega \cdot x \cdot \cosh \cdot \sinh$	$\omega \cdot ct \cdot \cosh^2$	

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$$\Phi_0 = k \cdot x - \omega \cdot t = k' \cdot x' - \omega' \cdot t'$$

Proof:

		$ck' \cdot x'$	$-$	$\omega' \cdot ct'$	
		$x \cdot \cosh$	$-$	$x' \cdot \sinh$	
$ck \cdot \cosh$	$ck \cdot x \cdot \cosh^2$	$-$	$ck \cdot ct \cdot \cosh \sinh$	$-$	$ck \cdot x \cdot \cosh^2$
	$\omega \cdot x \cdot \sinh \cdot \cosh$	$\cancel{\omega \cdot ct \cdot \sinh^2}$	$\cancel{\omega \cdot ct \cdot \sinh \cdot \cosh}$	$\cancel{\omega \cdot ct \cdot \cosh^2}$	$\omega \cdot ct \cdot \cosh^2$

$$ck \cdot x \cdot \cosh^2 - ck \cdot x \cdot \sinh^2 = ck \cdot x$$

$$\omega \cdot ct \cdot \sinh^2 - \omega \cdot ct \cdot \cosh^2 = -\omega \cdot ct$$

Review of geometric construction , per-space-time  $(\omega, ck)$  dispersion hyperbola  $\omega = B \cosh \rho \dots$   
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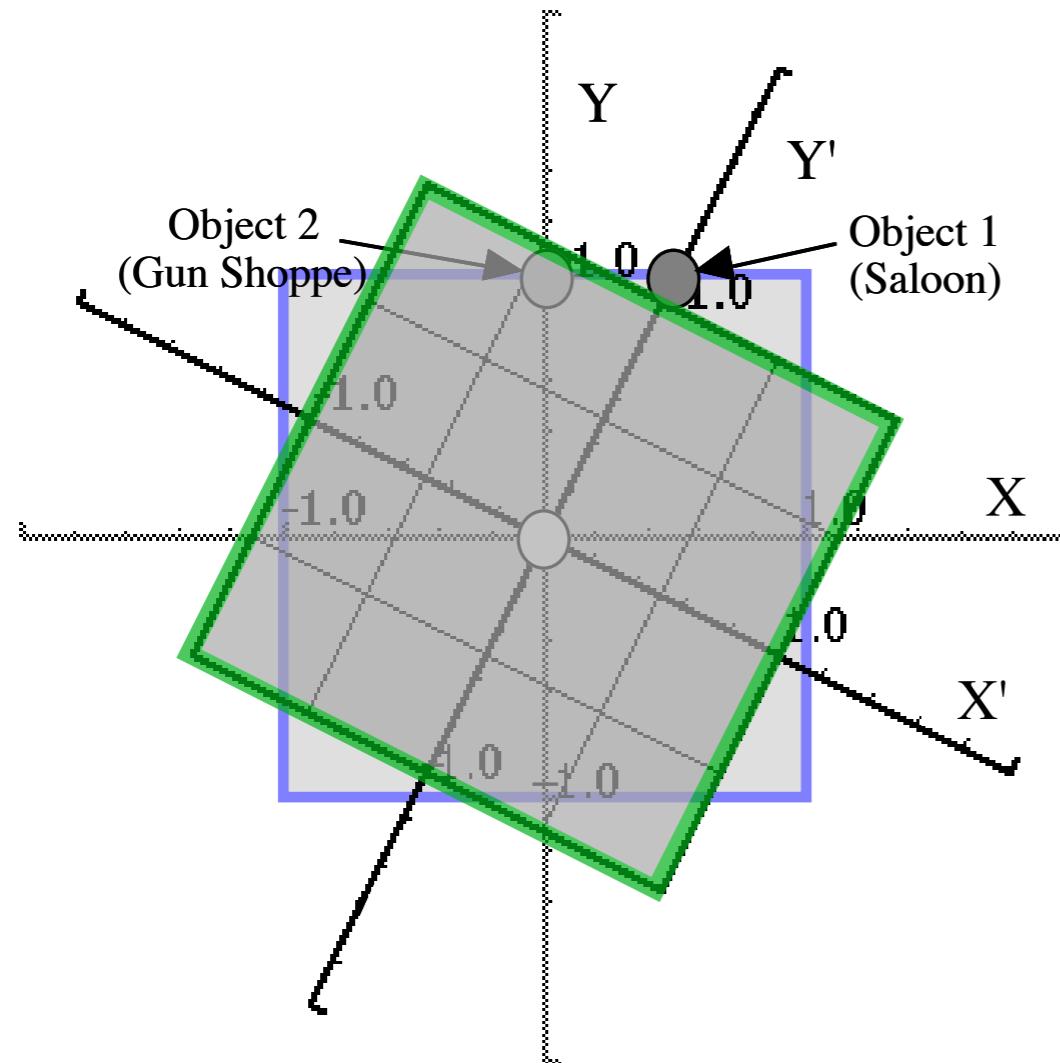
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# A politically incorrect analogy of rotation to Lorentz transformation

Fig. 2.B.1 Town map according to a "tipsy" surveyor.



Object 0: Town Square. (US surveyor)	Object 1: Saloon.	Object 2: Gun Shoppe.
$x = 0$	$x = 0.5$	$x = 0$
$y = 0$	$y = 1.0$	$y = 1.0$
$x' = 0$	$x' = 0$	$x' = -0.45$
$y' = 0$	$y' = 1.1$	$y' = 0.89$

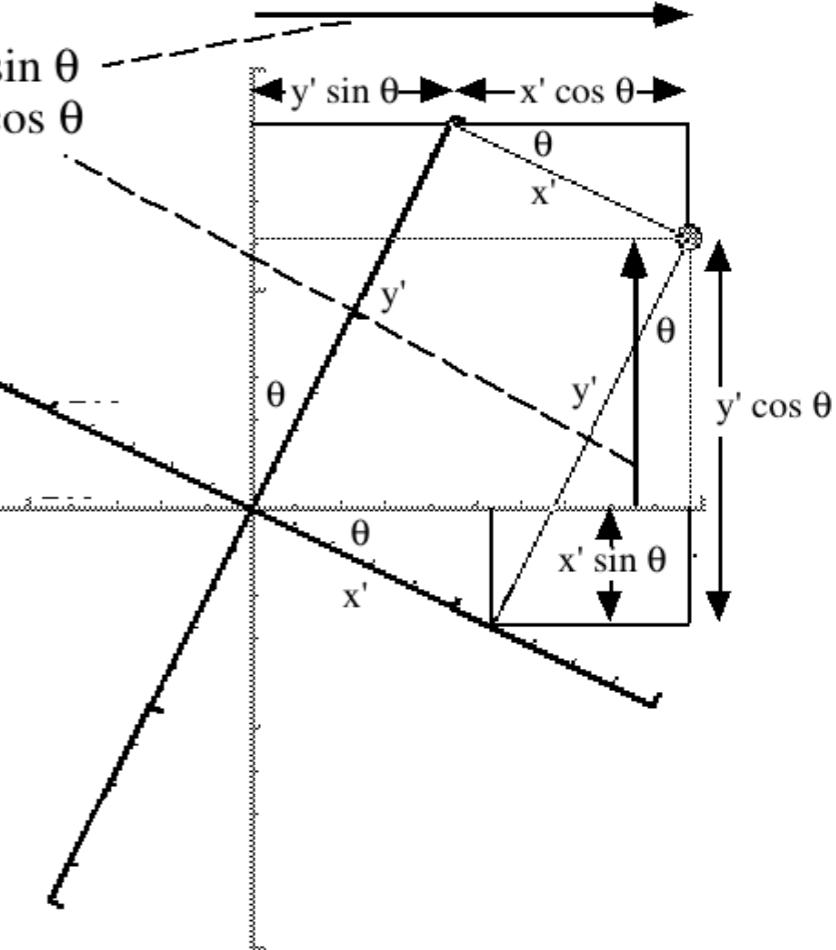
Fig. 2.B.2 Diagram and formulas for reconciliation of the two surveyor's data.

$$x = x' \cos \theta + y' \sin \theta$$

$$y = -x' \sin \theta + y' \cos \theta$$

$$\cos \theta = \frac{1}{\sqrt{1 + \frac{b^2}{c^2}}}$$

$$\sin \theta = \frac{b / c}{\sqrt{1 + \frac{b^2}{c^2}}}$$

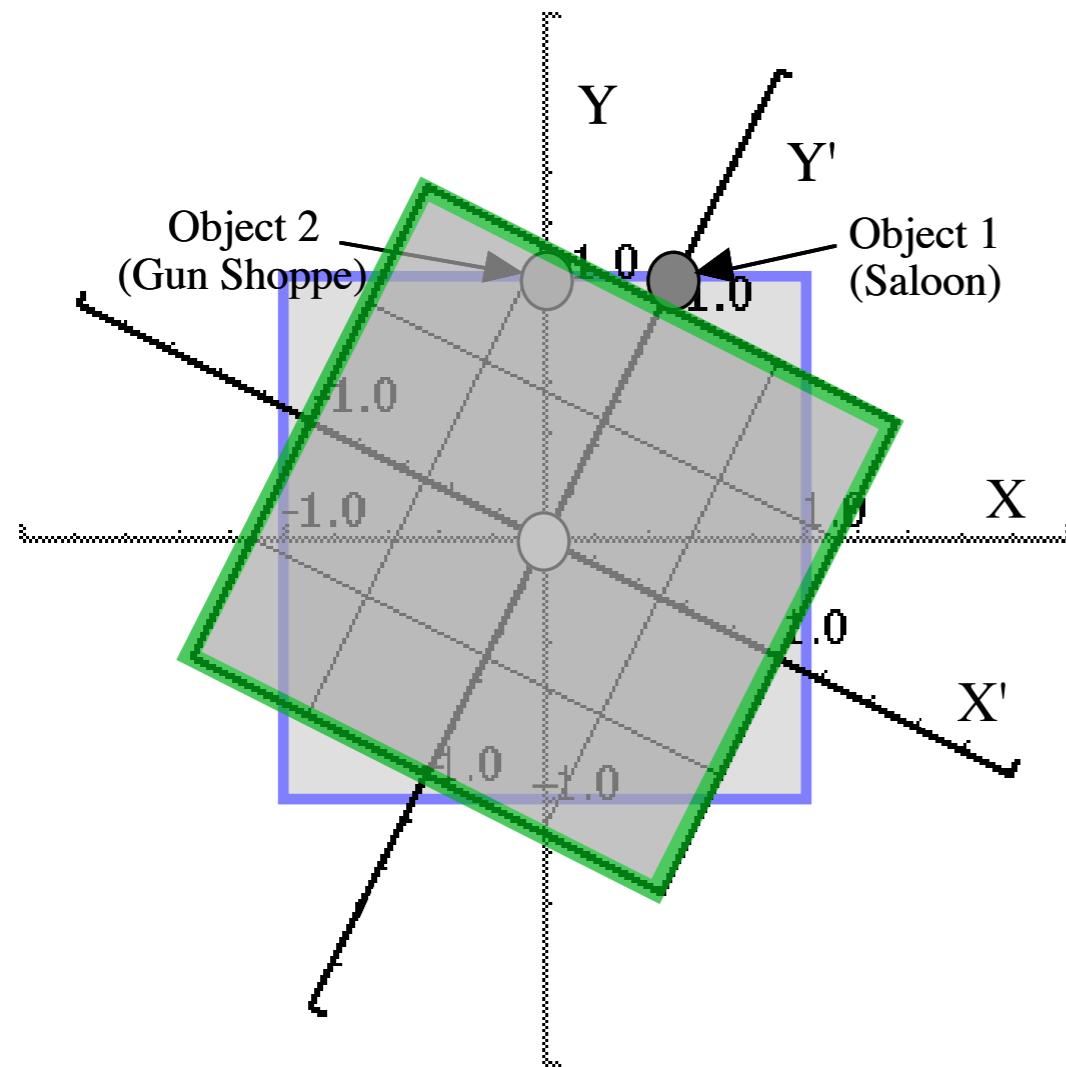


$$x' = x \cos \theta - y \sin \theta = \frac{x}{\sqrt{1 + \frac{b^2}{c^2}}} - \frac{(b/c)y}{\sqrt{1 + \frac{b^2}{c^2}}}$$

$$y' = x \sin \theta + y \cos \theta = \frac{(b/c)x}{\sqrt{1 + \frac{b^2}{c^2}}} + \frac{y}{\sqrt{1 + \frac{b^2}{c^2}}}$$

# A politically incorrect analogy of rotation to Lorentz transformation

Fig. 2.B.1 Town map according to a "tipsy" surveyor.



Object 0:  
Town Square.

(US surveyor)  $x = 0$

$$y = 0$$

(2nd surveyor)  $x' = 0$

$$y' = 0$$

Object 1:  
Saloon.

$x = 0.5$

$$y = 1.0$$

$x' = 0$

$$y' = 1.1$$

Object 2:  
Gun Shoppe.

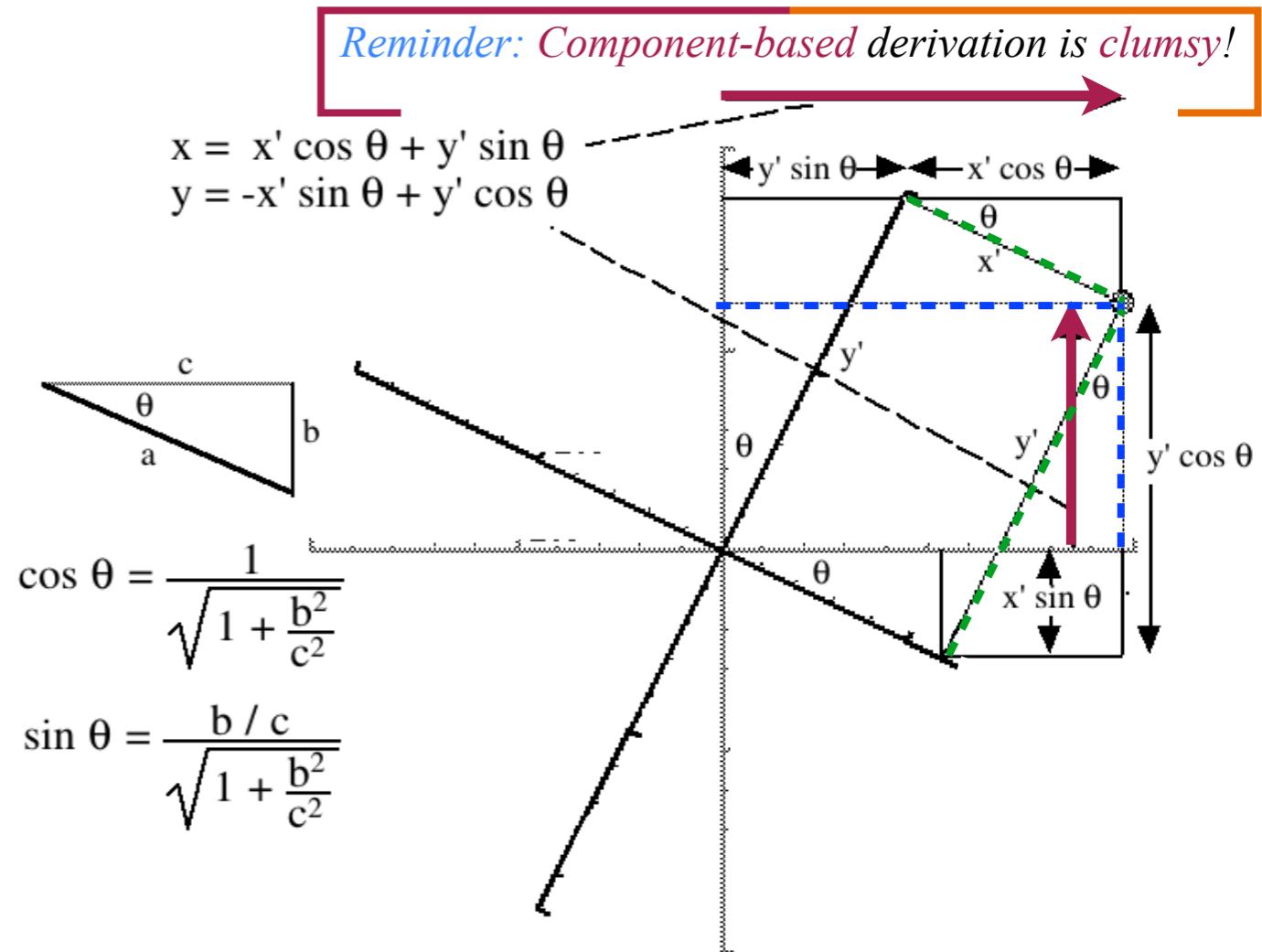
$x = 0$

$$y = 1.0$$

$x' = -0.45$

$$y' = 0.89$$

Fig. 2.B.2 Diagram and formulas for reconciliation of the two surveyor's data.



# A politically incorrect analogy of rotation to Lorentz transformation

Fig. 2.B.1 Town map according to a "tipsy" surveyor.

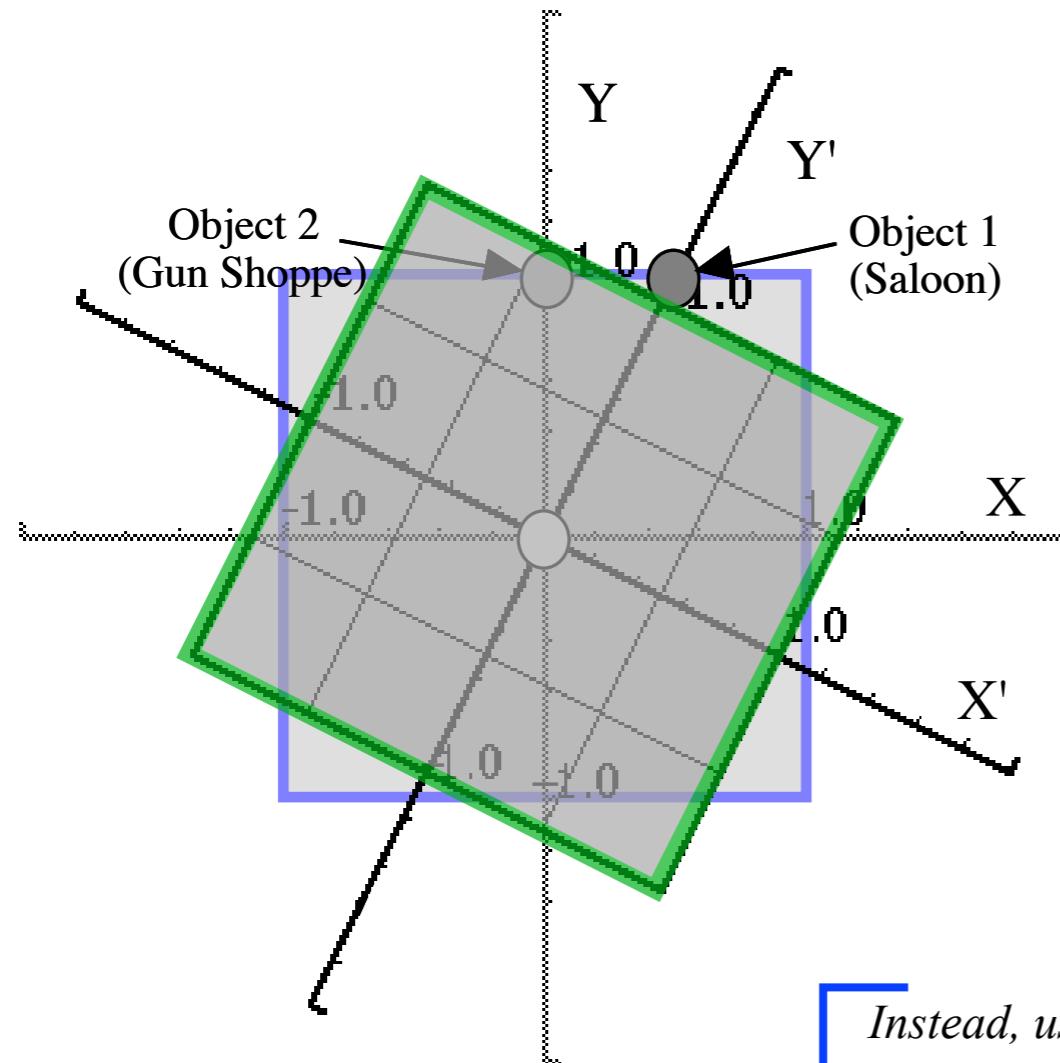
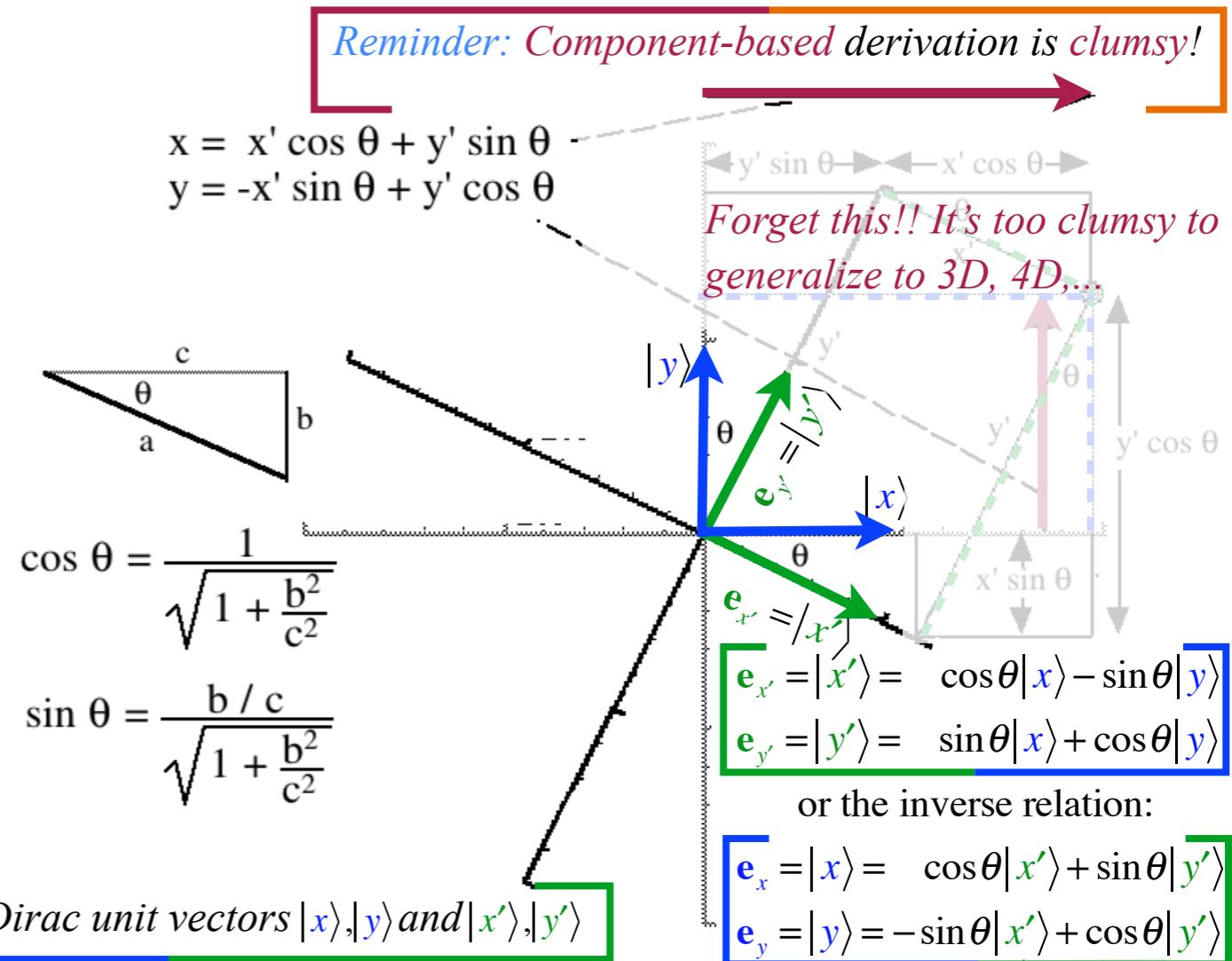


Fig. 2.B.2 Diagram and formulas for reconciliation of the two surveyor's data.



Object 0: Town Square. (US surveyor)	Object 1: Saloon. (US surveyor)	Object 2: Gun Shoppe. (US surveyor)
$x = 0$	$x = 0.5$	$x = 0$
$y = 0$	$y = 1.0$	$y = 1.0$

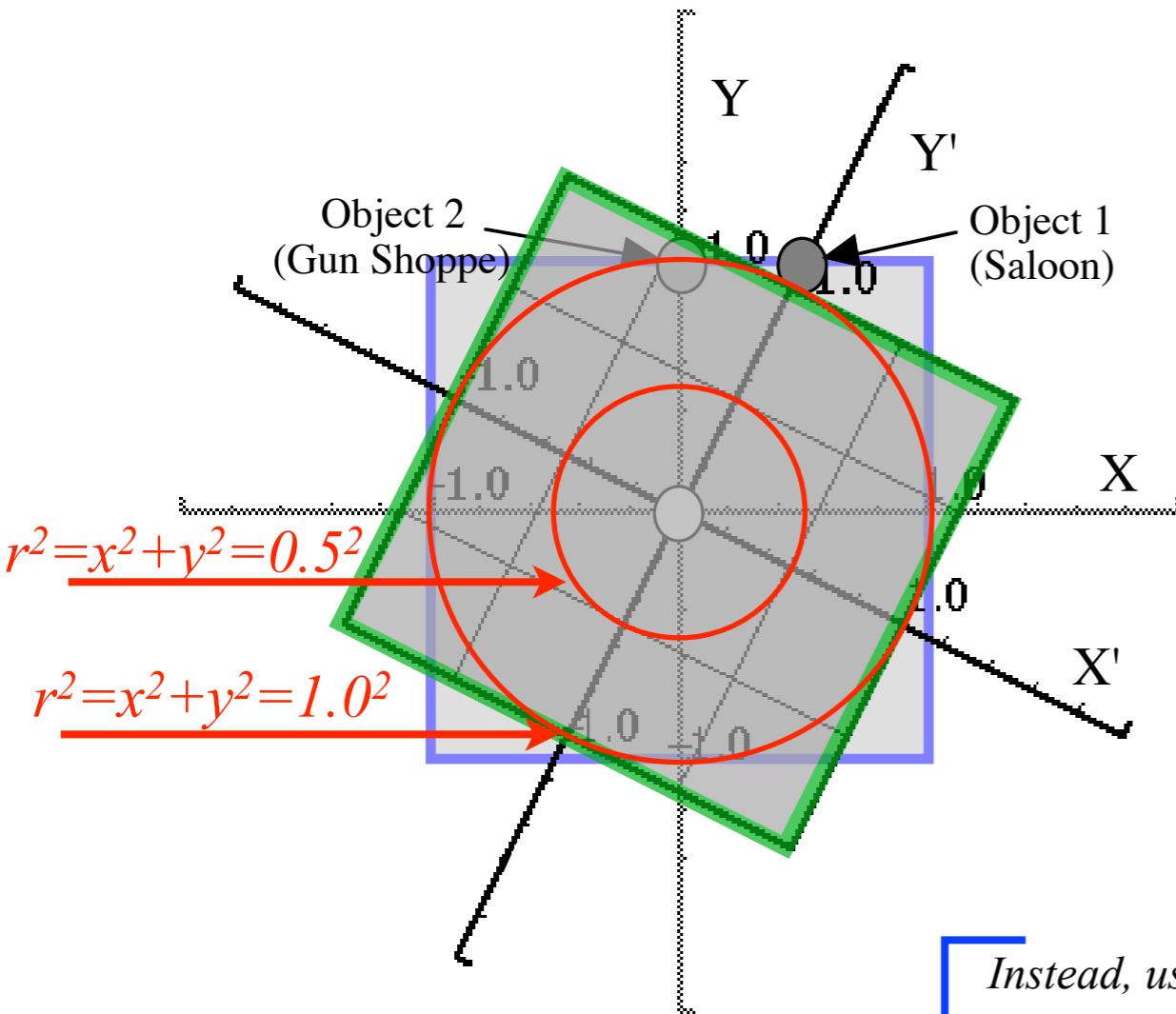
  

Object 0: Town Square. (2nd surveyor)	Object 1: Saloon. (2nd surveyor)	Object 2: Gun Shoppe. (2nd surveyor)
$x' = 0$	$x' = 0$	$x' = -0.45$
$y' = 0$	$y' = 1.1$	$y' = 0.89$

# A politically incorrect analogy of rotation to Lorentz transformation

Fig. 2.B.1 Town map according to a "tipsy" surveyor.

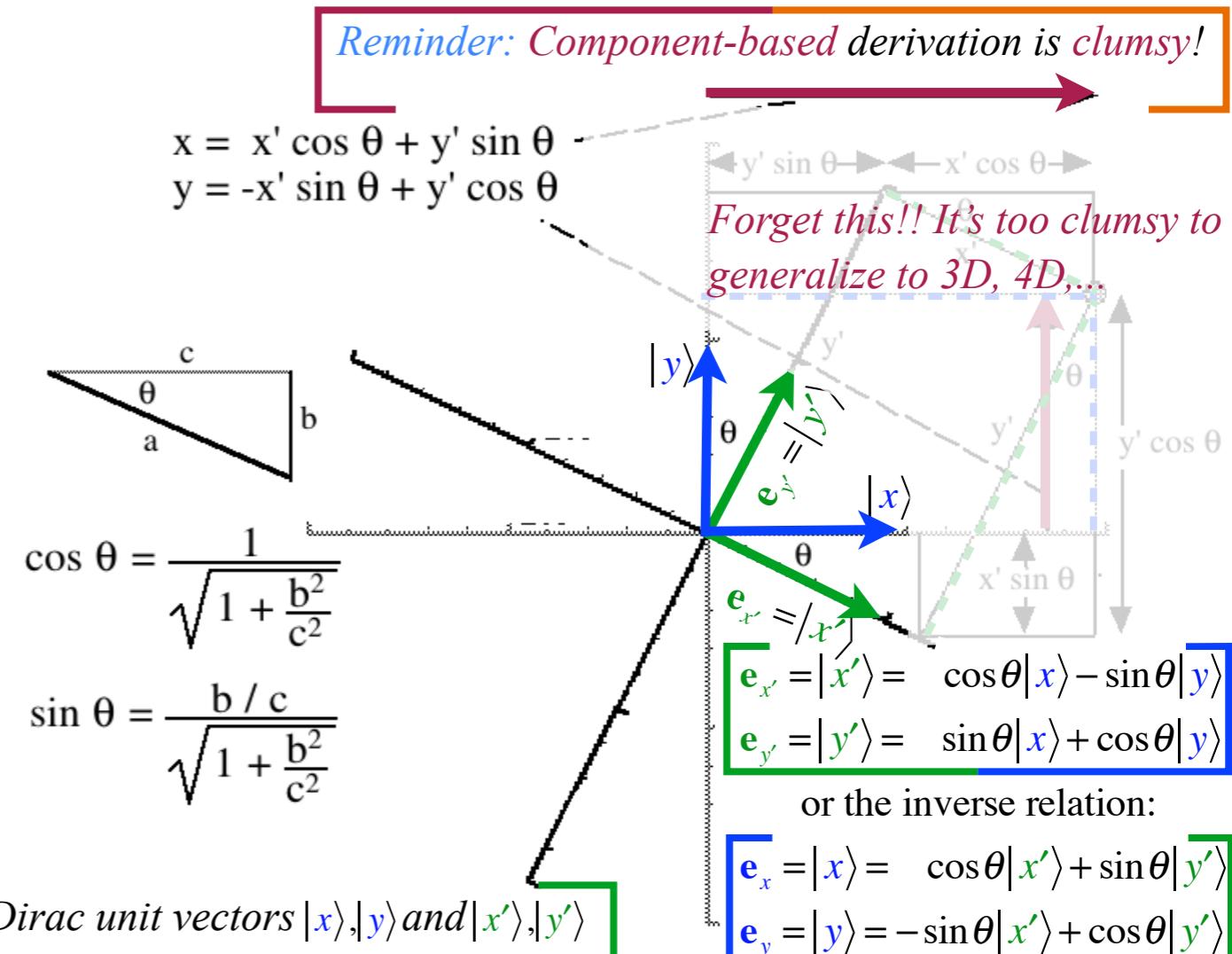
Fig. 2.B.2 Diagram and formulas for reconciliation of the two surveyor's data.



Instead, use Dirac unit vectors  $|x\rangle, |y\rangle$  and  $|x'\rangle, |y'\rangle$

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$x = 0$ $y = 0$	$x = 0.5$ $y = 1.0$	$x = 0$ $y = 1.0$
$x' = 0$ $y' = 0$	$x' = 0$ $y' = 1.1$	$x' = -0.45$ $y' = 0.89$

Circular invariants  $r^2 = x^2 + y^2$



You may apply (Jacobian) transform matrix:

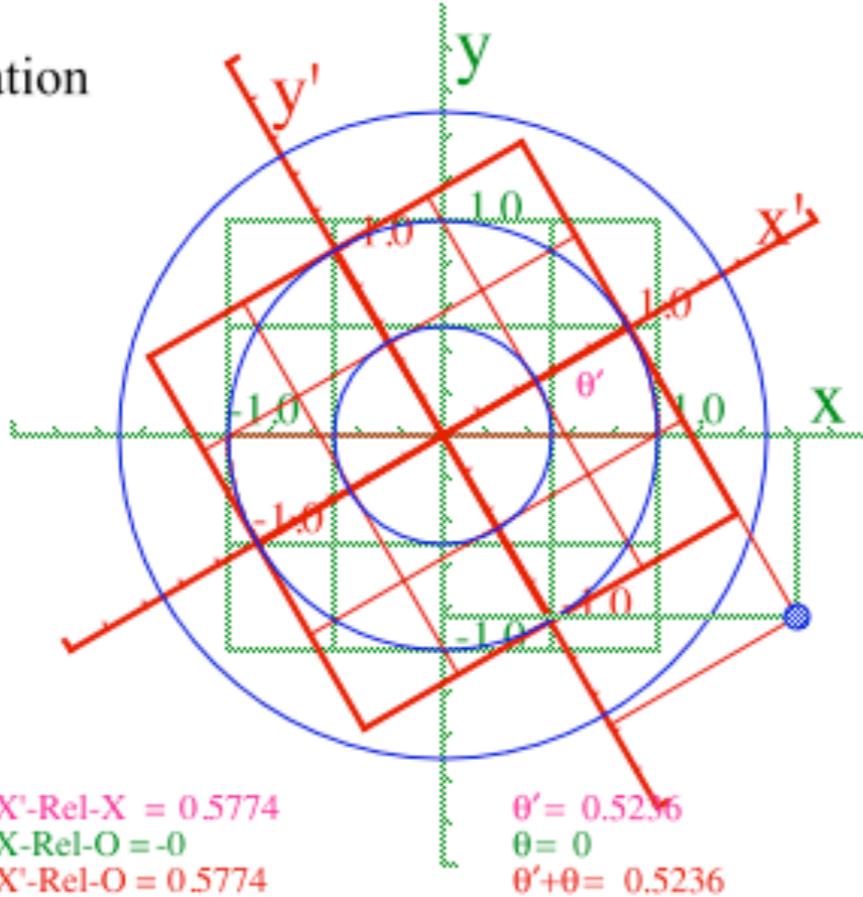
$$\begin{pmatrix} \langle x|x' \rangle & \langle x|y' \rangle \\ \langle y|x' \rangle & \langle y|y' \rangle \end{pmatrix} = \begin{pmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{pmatrix}$$

or the inverse (Kajobian) transformation:

$$\begin{pmatrix} \langle x'|x \rangle & \langle x'|y \rangle \\ \langle y'|x \rangle & \langle y'|y \rangle \end{pmatrix} = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}$$

to any vector  $\mathbf{V} = |V\rangle = |x\rangle \langle x|V\rangle + |y\rangle \langle y|V\rangle = |x'\rangle \langle x'|V\rangle + |y'\rangle \langle y'|V\rangle$

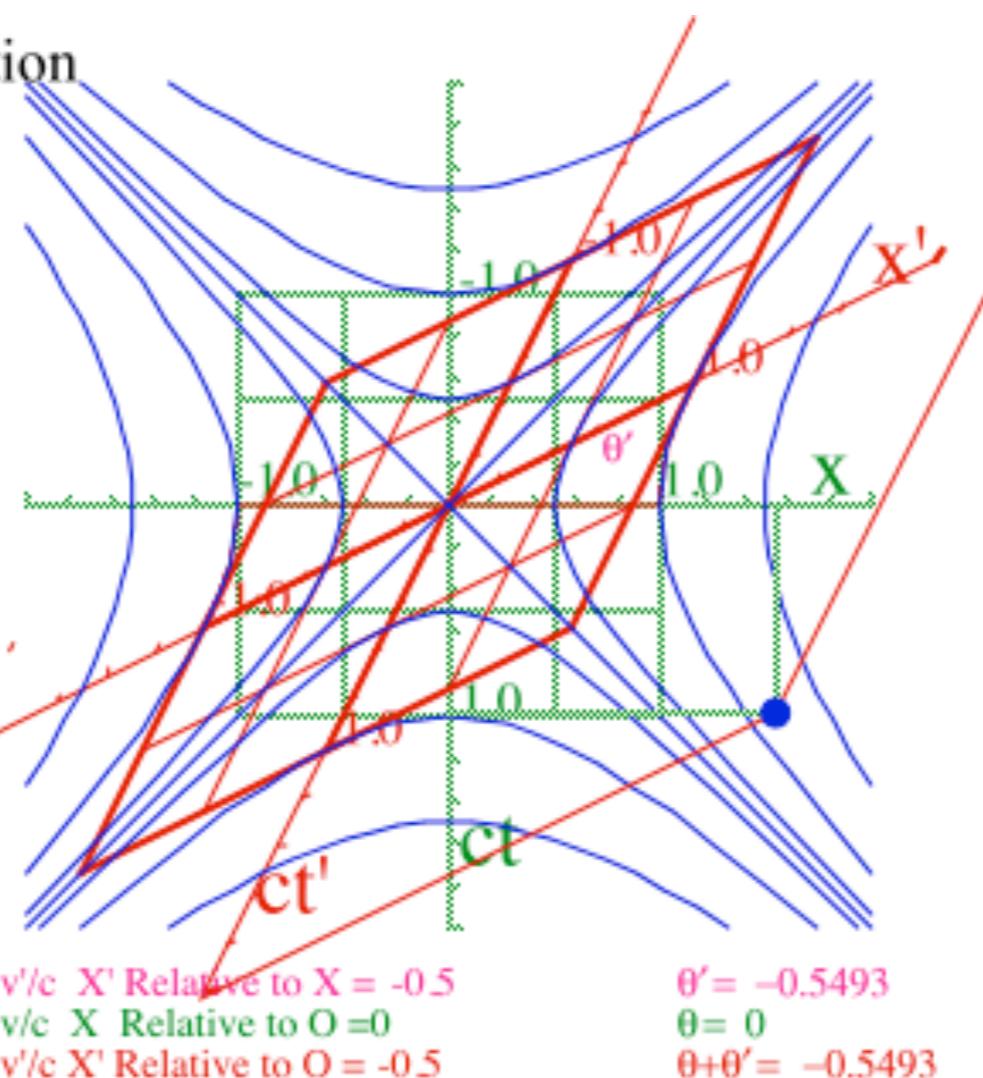
(a) Rotation Transformation  
and Invariants



$$\begin{aligned}x &= 1.65 \\y &= -0.85 \\x^2 + y^2 &= 3.43 \\x' &= 1.00 \\y' &= -1.56 \\x'^2 + y'^2 &= 3.43\end{aligned}$$

$$\begin{aligned}\text{SlopeX'-Rel-X} &= 0.5774 \\ \text{SlopeX'-Rel-O} &= -0 \\ \text{SlopeX'-Rel-O} &= 0.5774\end{aligned}$$

(b) Lorentz Transformation  
and Invariants



$$\begin{aligned}x &= 1.5453 \\ct &= 0.9819 \\x^2 - (ct)^2 &= 1.42 \\x' &= 2.3512 \\ct' &= 2.0260 \\x'^2 - (ct')^2 &= 1.42\end{aligned}$$

$$\begin{aligned}v/c \text{ X' Relative to X} &= -0.5 \\v/c \text{ X Relative to O} &= 0 \\v/c \text{ X' Relative to O} &= -0.5\end{aligned}$$

$$x' = x \cos \theta - y \sin \theta = \frac{x}{\sqrt{1 + \frac{b^2}{c^2}}} + \frac{-(b/c)y}{\sqrt{1 + \frac{b^2}{c^2}}}$$

$$y' = x \sin \theta + y \cos \theta = \frac{(b/c)x}{\sqrt{1 + \frac{b^2}{c^2}}} + \frac{y}{\sqrt{1 + \frac{b^2}{c^2}}}$$

$$x' = \frac{x}{\sqrt{1 - \frac{v^2}{c^2}}} + \frac{\frac{v}{c}ct}{\sqrt{1 - \frac{v^2}{c^2}}} = x \cosh \rho + y \sinh \rho$$

$$ct' = \frac{\frac{v}{c}x}{\sqrt{1 - \frac{v^2}{c^2}}} + \frac{ct}{\sqrt{1 - \frac{v^2}{c^2}}} = x \sinh \rho + y \cosh \rho$$

Review of geometric construction , per-space-time  $(\omega, ck)$  dispersion hyperbola  $\omega = B \cosh \rho \dots$   
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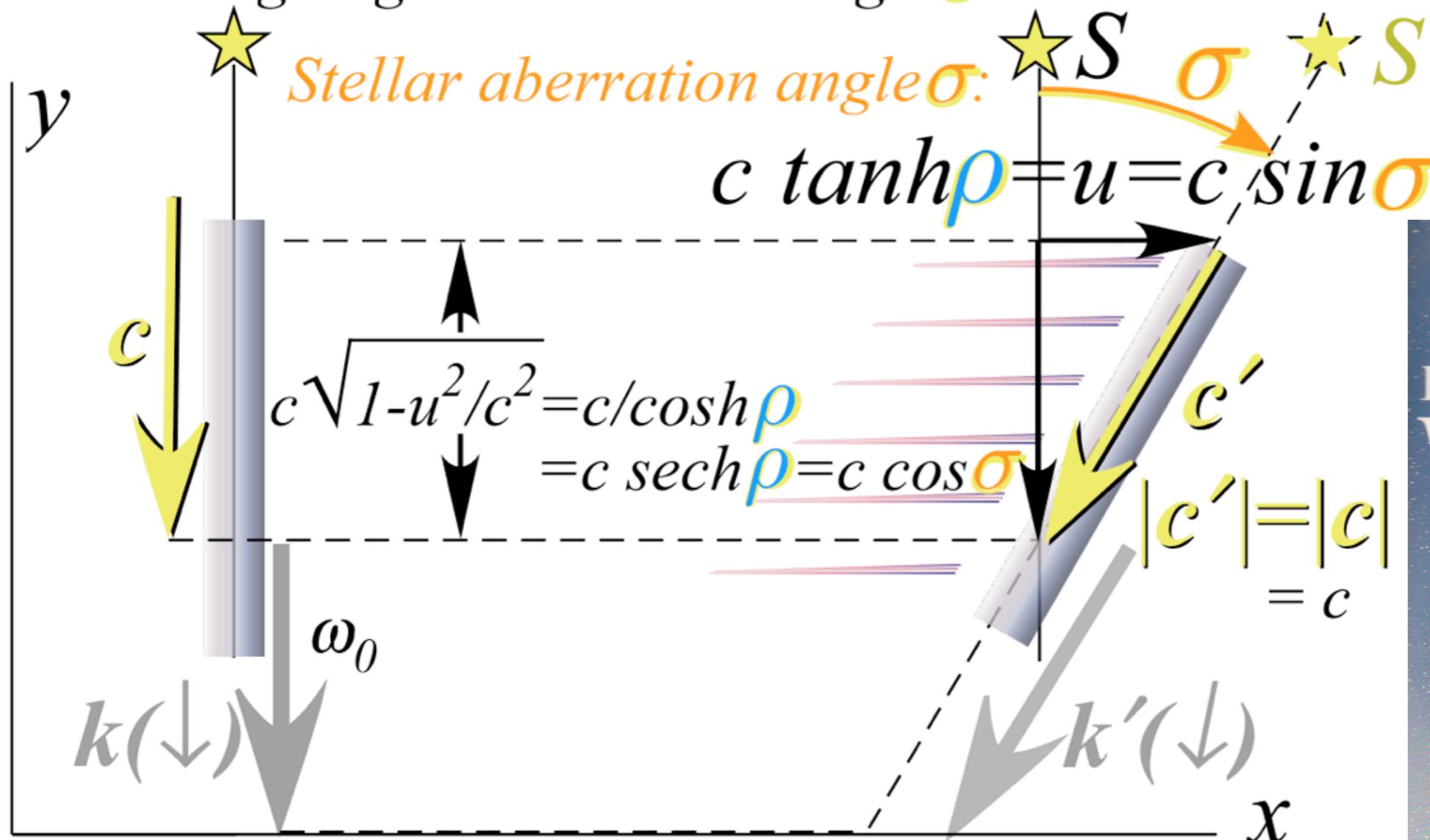
Ship vs Lighthouse sagas and the Bureau of Inter-Galactic Aids to Navigation at Night (Our 1<sup>st</sup> *RelativIt* animations).

# Relating rapidity to transverse relativity parameter: Rapidity = $\log(D_{\text{Gop}}/\text{DoppShift})$

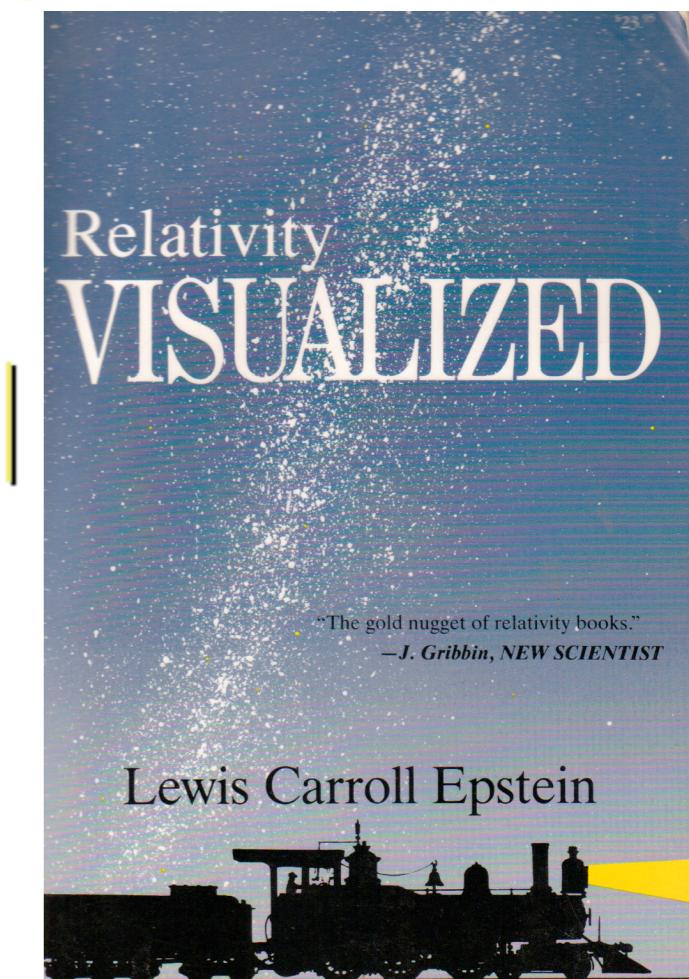
\*Lewis Carroll Epstein, *Relativitätstheorie*, Birkhäuser, (2004) Earlier English version (1985)-

*Observer fixed below star sees it directly overhead.*

*Observer going  $u$  sees star at angle  $\sigma$  in  $u$  direction.*



We used notion  $\sigma$  for stellar-ab-angle, (a “flipped-out”  $\rho$ ).



Epstein seemed uninterested in  $\rho$  analysis or in relation of  $\sigma$  and  $\rho$ .

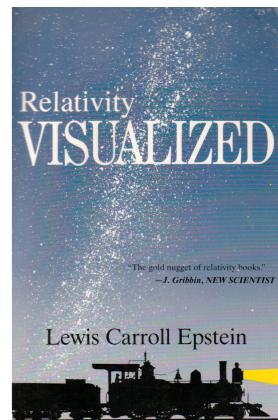
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# Relating Longitudinal relativity parameter: Rapidity $\rho = \log_e(\text{Doppler Shift})$ to Transverse relativity parameter: Stellar aberration angle $\sigma$

\*Lewis Carroll Epstein, *Relativitätstheorie*, Birkhäuser, (2004) Earlier English version (1985)-



Proper time  $c\tau$  vs. coordinate space  $x$  - (L. C. Epstein's "Cosmic Speedometer")

Particles  $P$  and  $P'$  have speed  $u$  in  $(x', ct')$  and speed  $c$  in  $(x, c\tau)$

Proper time  $C\Tau$

$$c\tau = \sqrt{(ct')^2 - (x')^2}$$

Coordinate  
 $x' = (u/c)ct' = ut'$

Einstein time dilation:

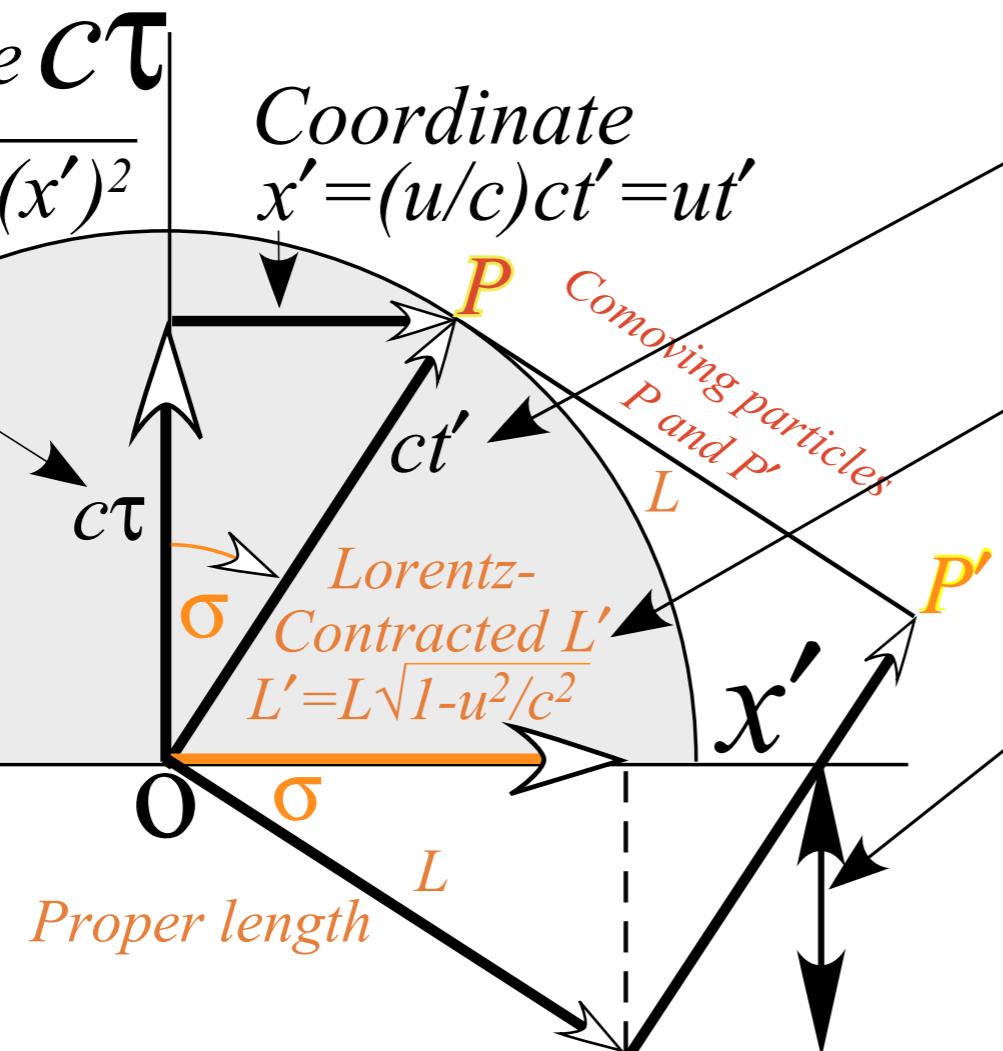
$$ct' = c\tau \sec \sigma = c\tau \cosh \rho = c\tau / \sqrt{1-u^2/c^2}$$

Lorentz length contraction:

$$L' = L \operatorname{sech} \rho = L \cos \sigma = L \cdot \sqrt{1-u^2/c^2}$$

Proper Time asimultaneity:

$$\begin{aligned} c \Delta \tau &= L' \sinh \rho = L \cos \sigma \sinh \rho \\ &= L \cos \sigma \tan \sigma \\ &= L \sin \sigma = L / \sqrt{c^2/u^2 - 1} \sim L u/c \end{aligned}$$



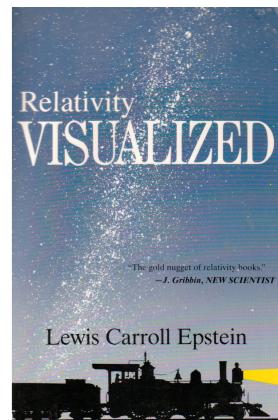
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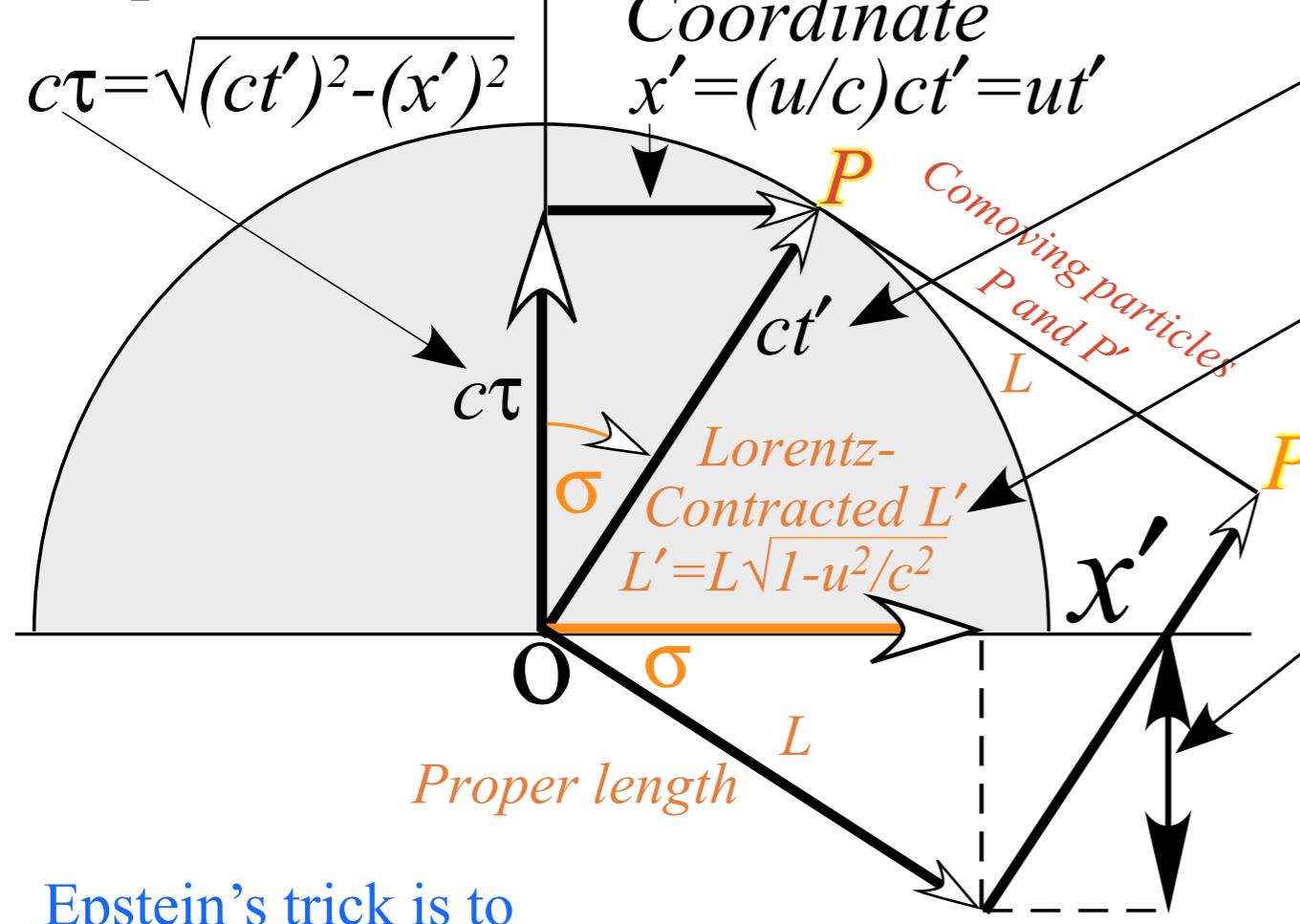
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Proper time  $C\Tau$



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Epstein's trick is to

turn a hyperbolic form  $c\tau = \sqrt{(ct')^2 - (x')^2}$

into a circular form:  $\sqrt{(c\tau)^2 + (x')^2} = (ct')$

Then everything (and everybody) always goes speed  $c$  through  $(x', c\tau)$  space!

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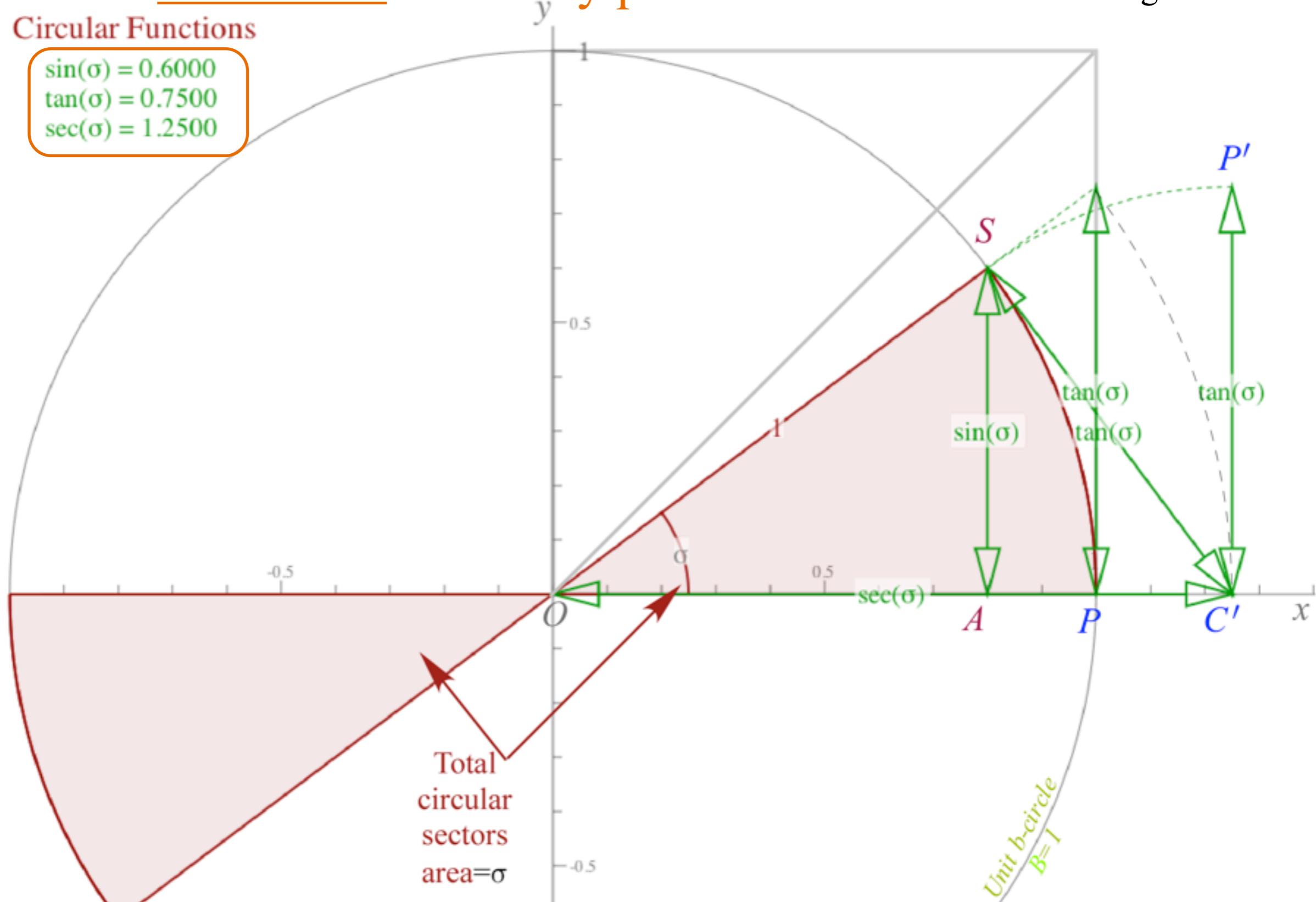
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# Relating Longitudinal relativity parameter: Rapidity $\rho = \log_e(\text{Doppler Shift})$ to Transverse relativity parameter: Stellar aberration angle $\sigma$

(a) Circular Functions

$$\begin{aligned}\sin(\sigma) &= 0.6000 \\ \tan(\sigma) &= 0.7500 \\ \sec(\sigma) &= 1.2500\end{aligned}$$



RelaWavity Web Simulation  
Geometry of Stellar Aberration Angle

# Relating Longitudinal relativity parameter: Rapidity $\rho = \log_e(\text{Doppler Shift})$ to Transverse relativity parameter: Stellar aberration angle $\sigma$

(b)

Circular Functions

$$\begin{aligned}\sin(\sigma) &= 0.6000 \\ \tan(\sigma) &= 0.7500 \\ \sec(\sigma) &= 1.2500\end{aligned}$$

Hyperbolic Functions

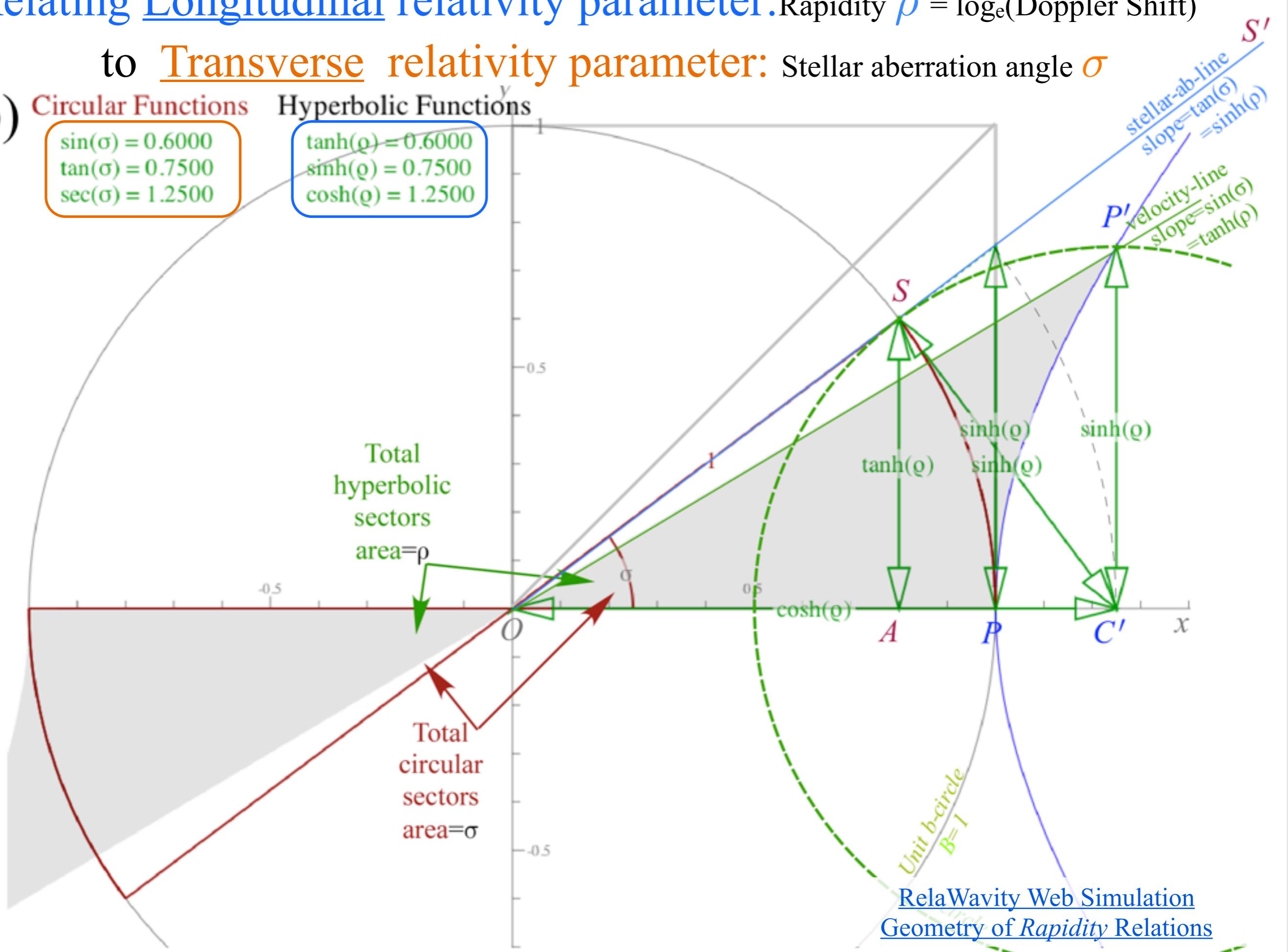
$$\begin{aligned}\tanh(\varrho) &= 0.6000 \\ \sinh(\varrho) &= 0.7500 \\ \cosh(\varrho) &= 1.2500\end{aligned}$$

Rapidity  $\rho = \log_e(\text{Doppler Shift})$

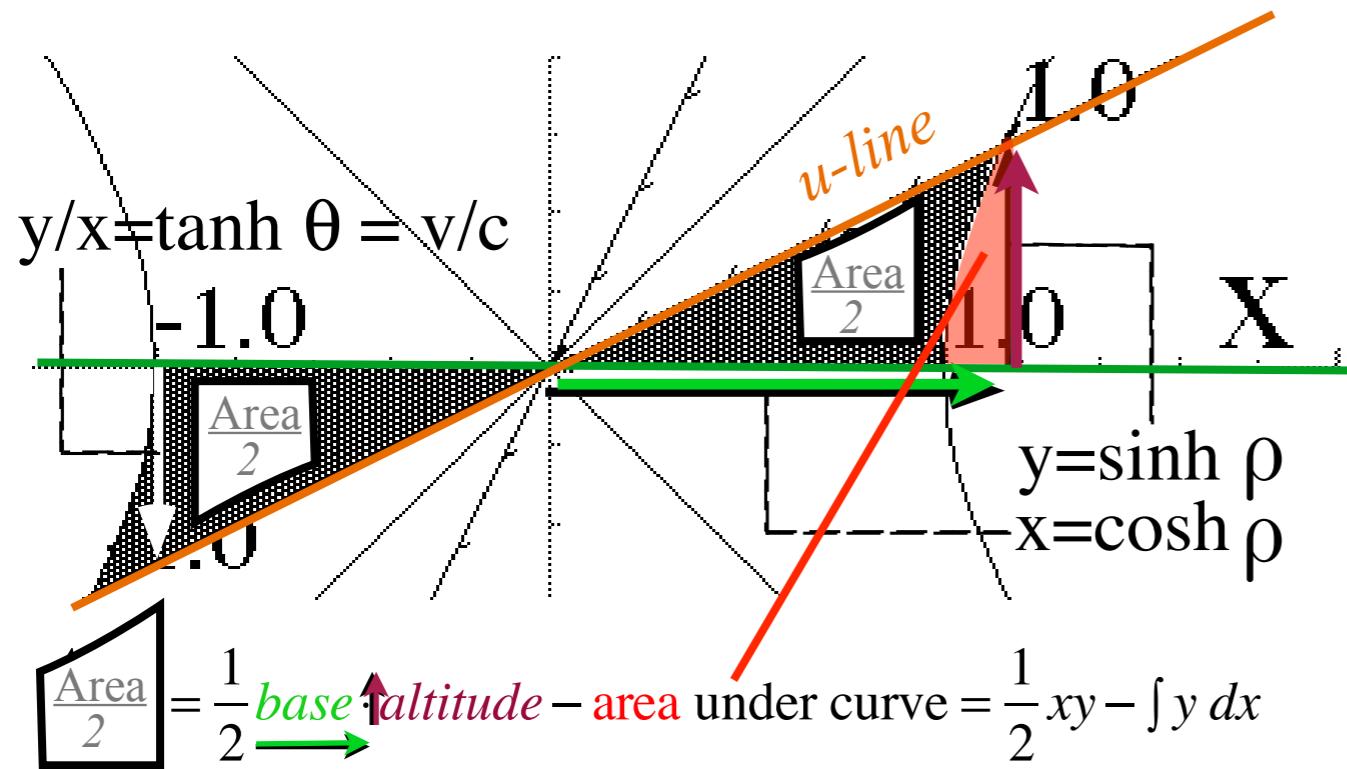
$S'$

stellar-ab-line  
slope =  $\tan(\sigma) = \sinh(\varrho)$

velocity-line  
slope =  $\sin(\sigma) = \tanh(\varrho)$

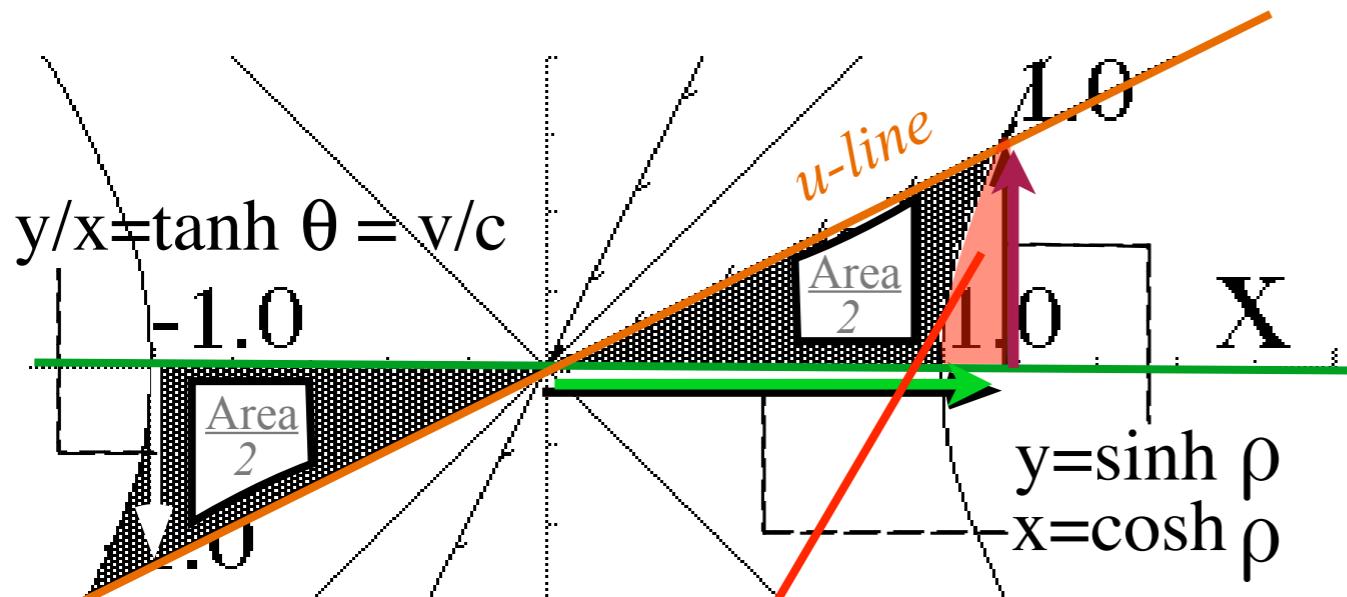


## The straight scoop on “angle” and “rapidity” (They’re area!)



The “Area” being calculated is the total Gray Area between hyperbola pairs, X axis, and sloping u-line

## The straight scoop on “angle” and “rapidity” (They’re area!)



$$\frac{\text{Area}}{2} = \frac{1}{2} \text{base} \cdot \text{altitude} - \text{area under curve} = \frac{1}{2} xy - \int y dx$$

$$\frac{\text{Area}}{2} = \frac{1}{2} \sinh \rho \cosh \rho - \int \sinh \rho d(\cosh \rho)$$

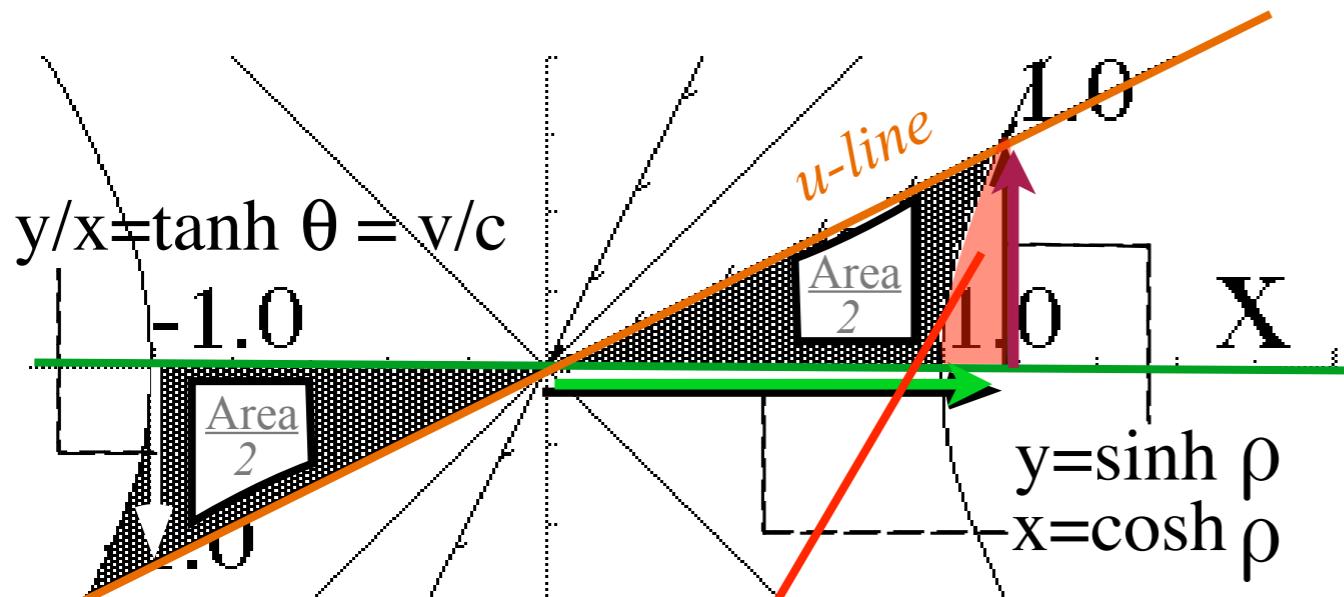
The “Area” being calculated is the total Gray Area between hyperbola pairs, X axis, and sloping u-line

Useful hyperbolic identities

$$\sinh^2 \rho = \left( \frac{e^\rho - e^{-\rho}}{2} \right)^2 = \frac{1}{4} (e^{2\rho} + e^{-2\rho} - 2) = \frac{\cosh 2\rho - 1}{2}$$

$$\sinh \rho \cosh \rho = \left( \frac{e^\rho - e^{-\rho}}{2} \right) \left( \frac{e^\rho + e^{-\rho}}{2} \right) = \frac{1}{4} (e^{2\rho} - e^{-2\rho}) = \frac{1}{2} \sinh 2\rho$$

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The “Area” being calculated is the total Gray Area between hyperbola pairs, **X axis**, and sloping **u-line**

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$$\frac{\text{Area}}{2} = \frac{1}{2} \sinh \rho \cosh \rho - \int \sinh^2 \rho d\rho = \frac{1}{4} \sinh 2\rho - \int \frac{\cosh 2\rho - 1}{2} d\rho$$

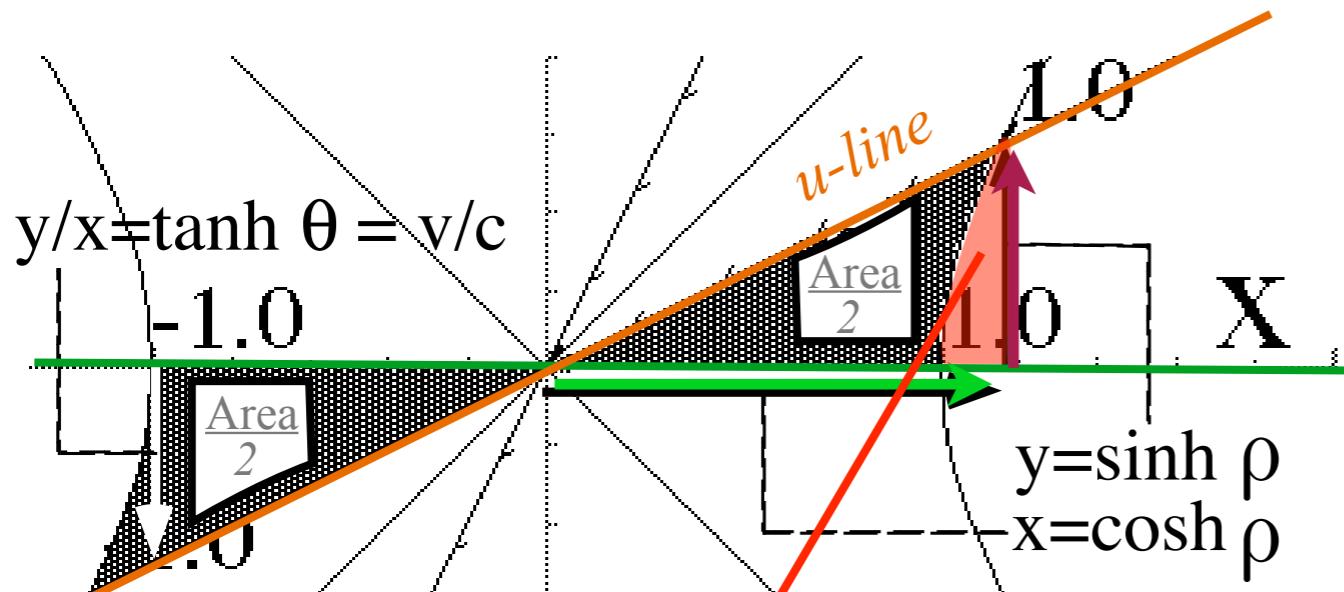
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$$\sinh \theta \cosh \theta = \left( \frac{e^\theta - e^{-\theta}}{2} \right) \left( \frac{e^\theta + e^{-\theta}}{2} \right) = \frac{1}{4} (e^{2\theta} - e^{-2\theta}) = \frac{1}{2} \sinh 2\theta$$

$$\int \cosh a\rho d\rho = \frac{1}{a} \sinh a\rho$$

## The straight scoop on “angle” and “rapidity” (They’re area!)



The “Area” being calculated is the total Gray Area between hyperbola pairs, X axis, and sloping u-line

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Useful hyperbolic identities

$$\sinh^2 \rho = \left( \frac{e^\rho - e^{-\rho}}{2} \right)^2 = \frac{1}{4} (e^{2\rho} + e^{-2\rho} - 2) = \frac{\cosh 2\rho - 1}{2}$$

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$$\int \cosh a\theta d\theta = \frac{1}{a} \sinh a\theta$$

*Amazing result: Area = ρ is rapidity*

Review of geometric construction , per-space-time  $(\omega, ck)$  dispersion hyperbola  $\omega = B \cosh \rho \dots$   
A quick flip to space-time  $(ct, x)$  construction: Minkowski coordinate grid

Lorentz transformations of **Phase vector  $\mathbf{P}'$**  and **Group vector  $\mathbf{G}'$**  in per-space-time  
Lorentz matrix transformation of  $(x, ct)$  space-time coordinates

Two Famous-Name Coefficients: **Lorentz space contraction** and **Einsein time dilation**  
Highway Paradoxes: A relativistic “*He said-She-said...*” argument

Phase invariance...derives Lorentz transformations...and vice-versa

Another view of phasor-invariance

Geometry of invariant hyperbolas

Algebra of invariant hyperbolas

Proper time  $\tau_0$  and proper frequency  $\omega_0$

A politically incorrect analogy of rotation to Lorentz transformation

Yet another view: The Epstein space-proper-time approach to SR uses **stellar aberration angle  $\sigma$**

Relating **rapidity  $\rho$**  to **stellar aberration angle  $\sigma$**  and circular or hyperbolic arc-area

→ Each **circular** trig function has a **hyperbolic** “country-cousin” function

Ship vs Lighthouse sagas and the Bureau of Inter-Galactic Aids to Navigation at Night (Our 1<sup>st</sup> *RelativIt* animations).

## Circular Functions

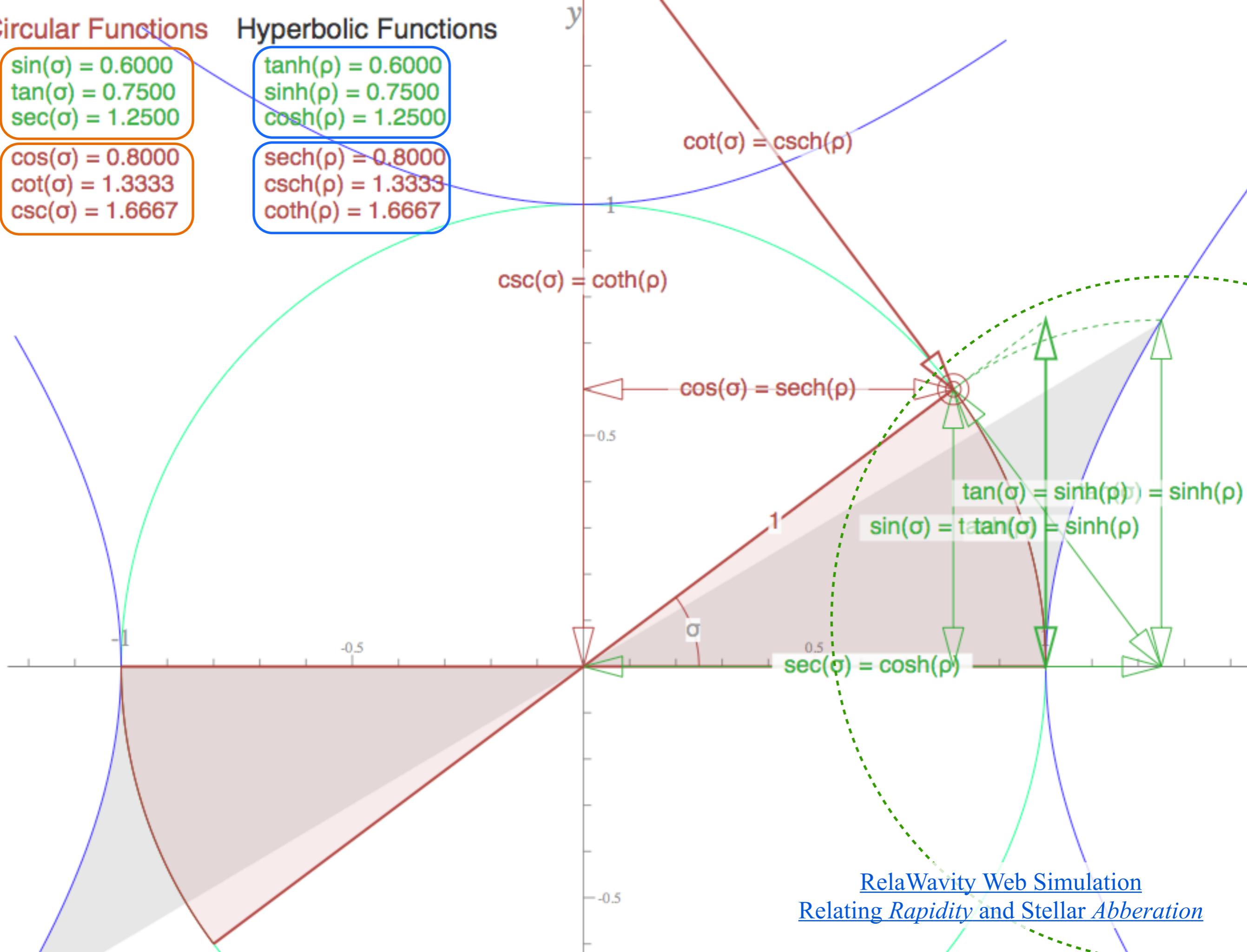
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$$\begin{aligned}\cos(\sigma) &= 0.8000 \\ \cot(\sigma) &= 1.3333 \\ \csc(\sigma) &= 1.6667\end{aligned}$$

## Hyperbolic Functions

$$\begin{aligned}\tanh(p) &= 0.6000 \\ \sinh(p) &= 0.7500 \\ \cosh(p) &= 1.2500\end{aligned}$$

$$\begin{aligned}\operatorname{sech}(p) &= 0.8000 \\ \operatorname{csch}(p) &= 1.3333 \\ \operatorname{coth}(p) &= 1.6667\end{aligned}$$



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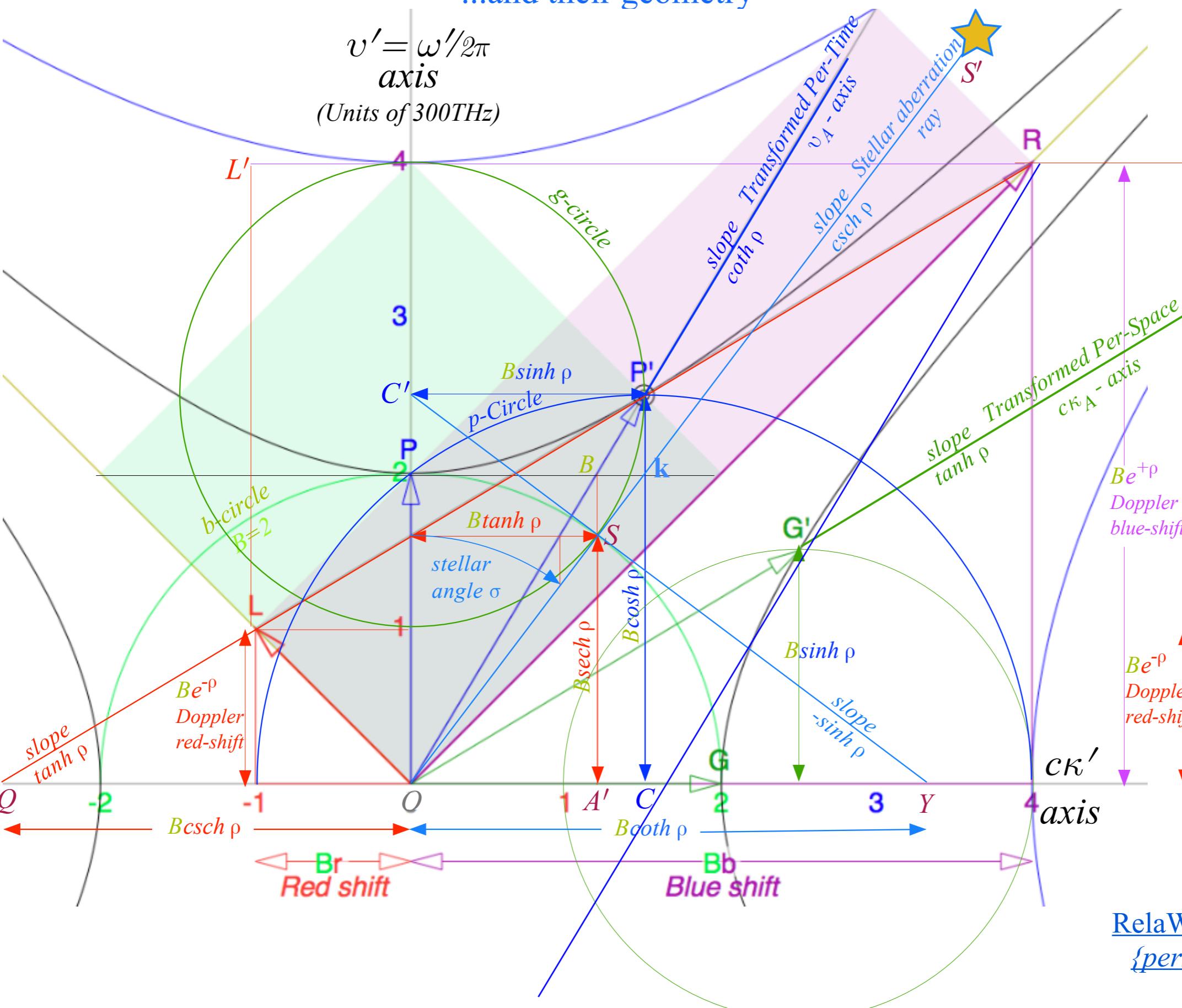
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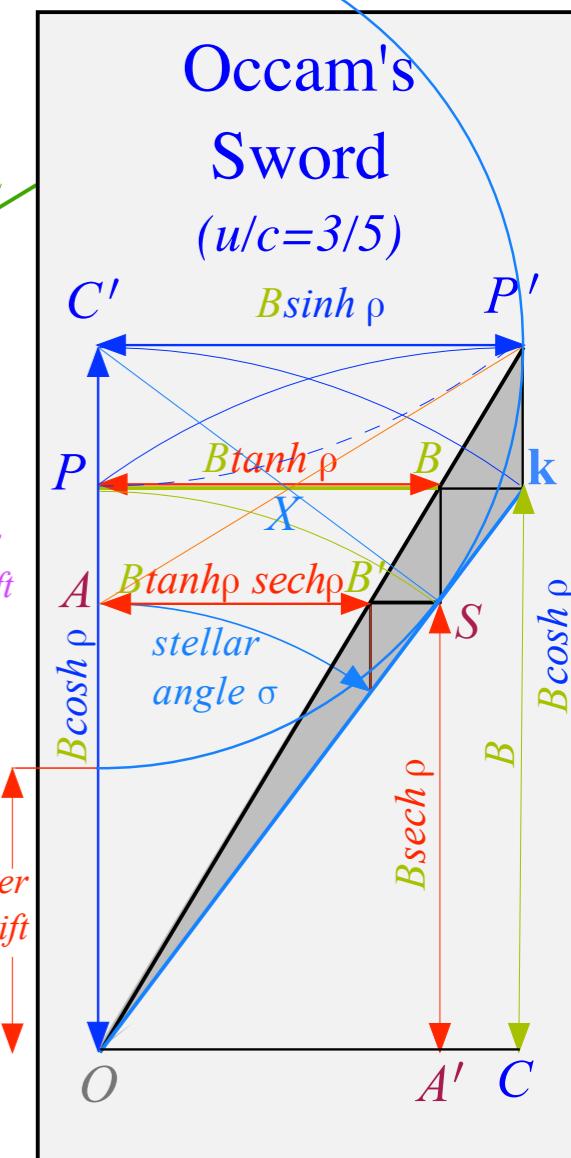
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# Summary of optical wave parameters for relativity and QM

## ...and their geometry



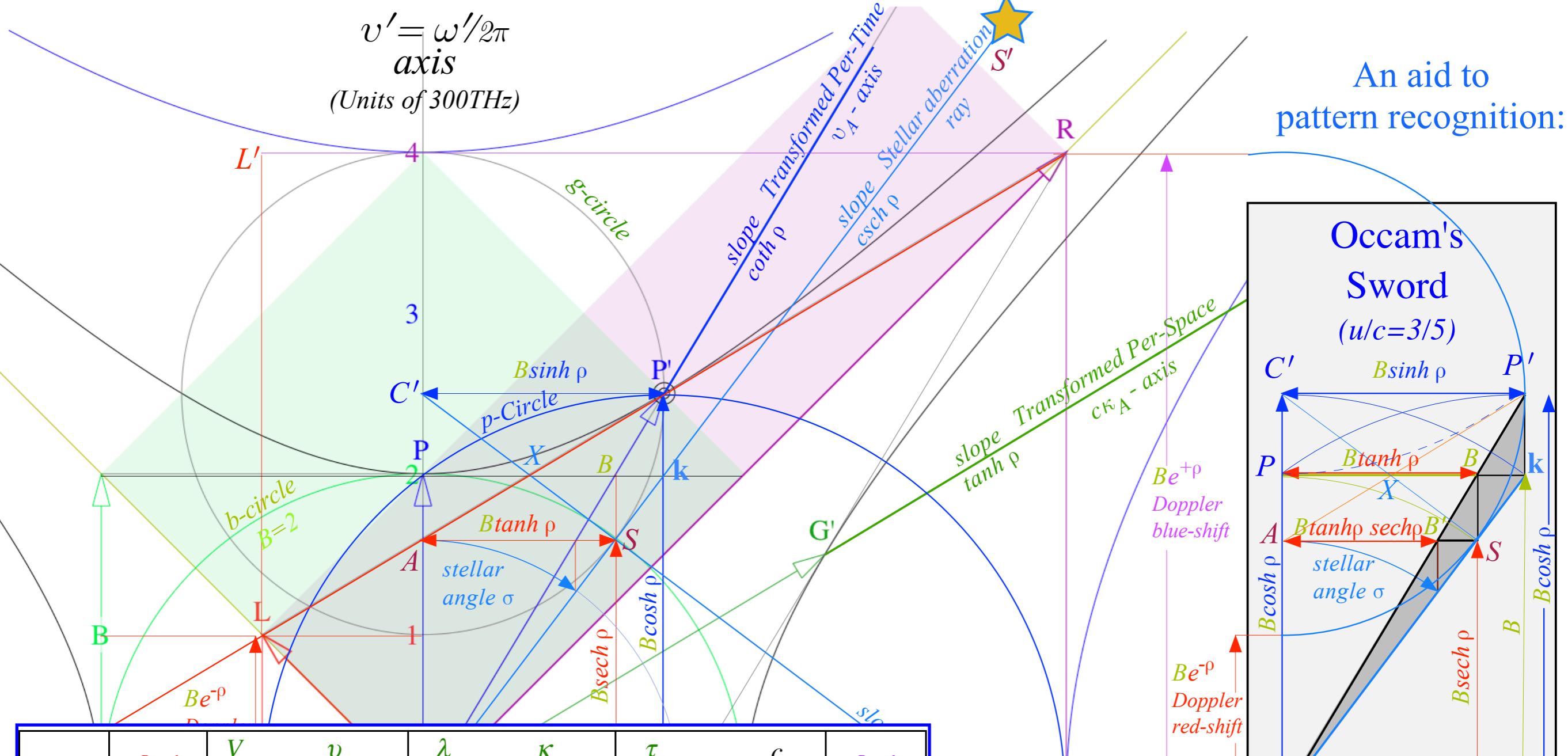
# An aid to pattern recognition:



# RelaWavity Web Simulation

## *{perSpace - perTime All}*

An aid to  
pattern recognition:



group	$b_{RED}^{Doppler}$	$\frac{V_{group}}{c}$	$\frac{v_{group}}{v_A}$	$\frac{\lambda_{group}}{\lambda_A}$	$\frac{\kappa_{group}}{\kappa_A}$	$\frac{\tau_{group}}{\tau_A}$	$\frac{c}{V_{group}}$	$b_{BLUE}^{Doppler}$
phase	$\frac{1}{b_{BLUE}^{Doppler}}$	$\frac{c}{V_{phase}}$	$\frac{\kappa_{phase}}{\kappa_A}$	$\frac{\tau_{phase}}{\tau_A}$	$\frac{v_{phase}}{v_A}$	$\frac{\lambda_{phase}}{\lambda_A}$	$\frac{V_{phase}}{c}$	$\frac{1}{b_{RED}^{Doppler}}$
rapidity $\rho$	$e^{-\rho}$	$\tanh \rho$	$\sinh \rho$	$\operatorname{sech} \rho$	$\cosh \rho$	$\operatorname{csch} \rho$	$\coth \rho$	$e^{+\rho}$
stellar $\forall$ angle $\sigma$	$1/e^{+\rho}$	$\sin \sigma$	$\tan \sigma$	$\cos \sigma$	$\sec \sigma$	$\cot \sigma$	$\csc \sigma$	$1/e^{-\rho}$
$\beta \equiv \frac{u}{c}$	$\sqrt{\frac{1-\beta}{1+\beta}}$	$\frac{\beta}{1}$	$\frac{1}{\sqrt{\beta^{-2}-1}}$	$\frac{\sqrt{1-\beta^2}}{1}$	$\frac{1}{\sqrt{1-\beta^2}}$	$\frac{\sqrt{\beta^{-2}-1}}{1}$	$\frac{1}{\beta}$	$\sqrt{\frac{1+\beta}{1-\beta}}$
value for $\beta=3/5$	$\frac{1}{2}=0.5$	$\frac{3}{5}=0.6$	$\frac{3}{4}=0.75$	$\frac{4}{5}=0.80$	$\frac{5}{4}=1.25$	$\frac{4}{3}=1.33$	$\frac{5}{3}=1.67$	$\frac{2}{1}=2.0$

Table of 12 wave parameters  
(includes inverses) for relativity  
...and values for  $u/c=3/5$

[RelaWavity Web Simulation](#)  
[Relativistic Terms \(Dual plot w/expanded table\)](#)

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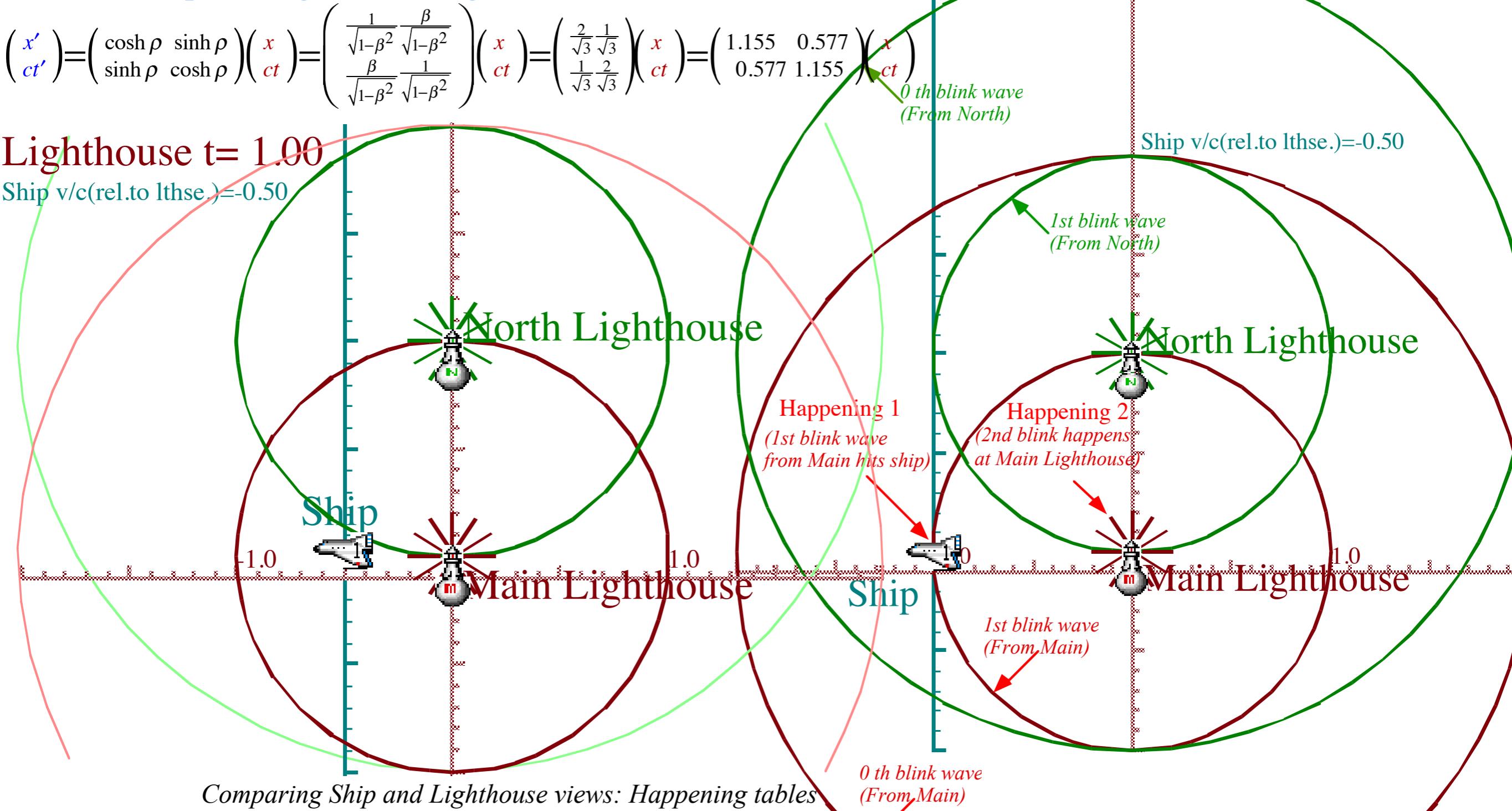
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## The ship and lighthouse saga



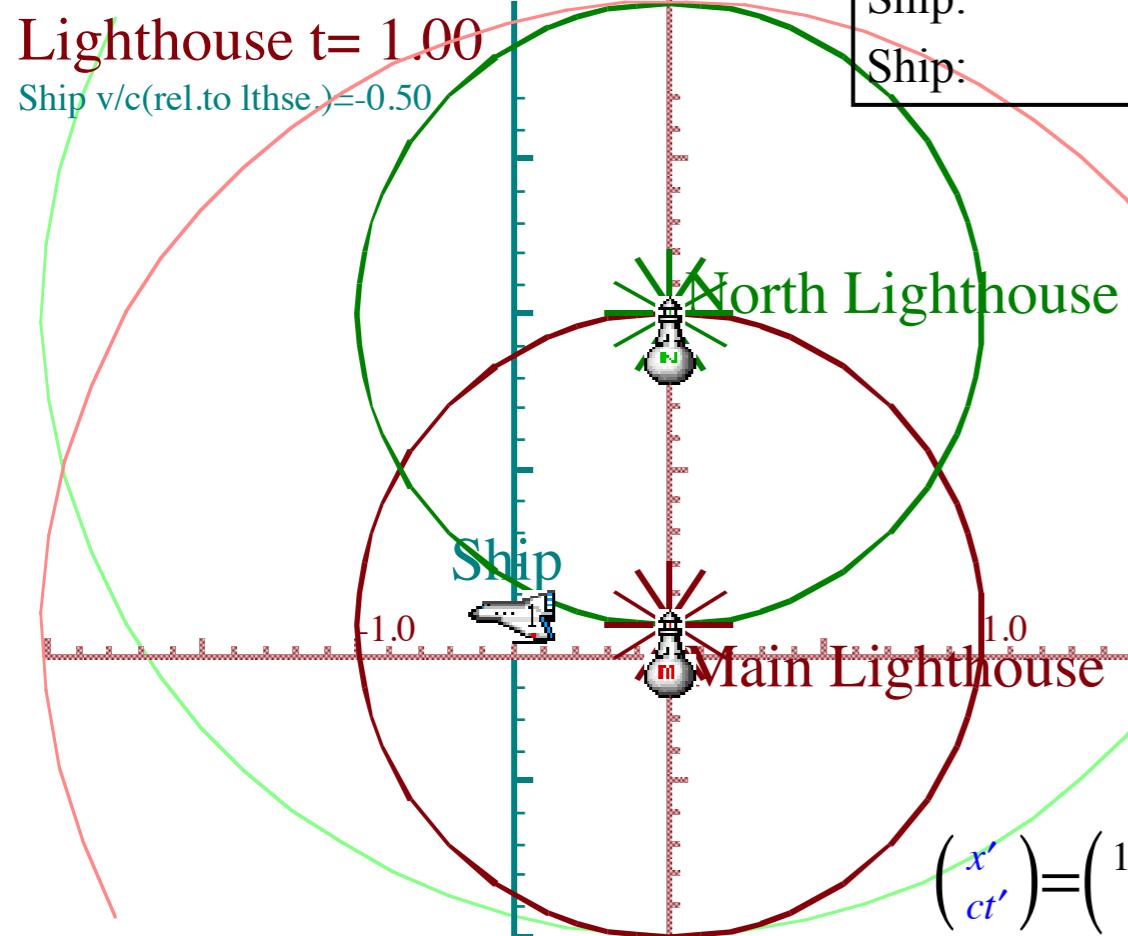
Happening 0: Ship passes Main Lighthouse.	Happening 1: Ship gets hit by first blink from Main Lighthouse.	Happening 2: Main Lighthouse blinks second time.
(Lighthouse space) $x = 0$	$x = -1.00 c$	$x = 0$
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(Ship space) $x' = 0$	$x' = 0$	$x' = c \Delta$
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Fig. 2.A.3 Happening 1 (1st blink hits ship) and 2 (2nd blink at Main) both happen at  $t=2$ .

## The ship and lighthouse saga

$$\begin{pmatrix} x' \\ ct' \end{pmatrix} = \begin{pmatrix} \cosh \rho & \sinh \rho \\ \sinh \rho & \cosh \rho \end{pmatrix} \begin{pmatrix} x \\ ct \end{pmatrix}$$

$$= \begin{pmatrix} \frac{1}{\sqrt{1-\beta^2}} \frac{\beta}{\sqrt{1-\beta^2}} \\ \frac{\beta}{\sqrt{1-\beta^2}} \frac{1}{\sqrt{1-\beta^2}} \end{pmatrix} \begin{pmatrix} x \\ ct \end{pmatrix} = \begin{pmatrix} \frac{2}{\sqrt{3}} \frac{1}{\sqrt{3}} \\ \frac{1}{\sqrt{3}} \frac{2}{\sqrt{3}} \end{pmatrix} \begin{pmatrix} x \\ ct \end{pmatrix}$$

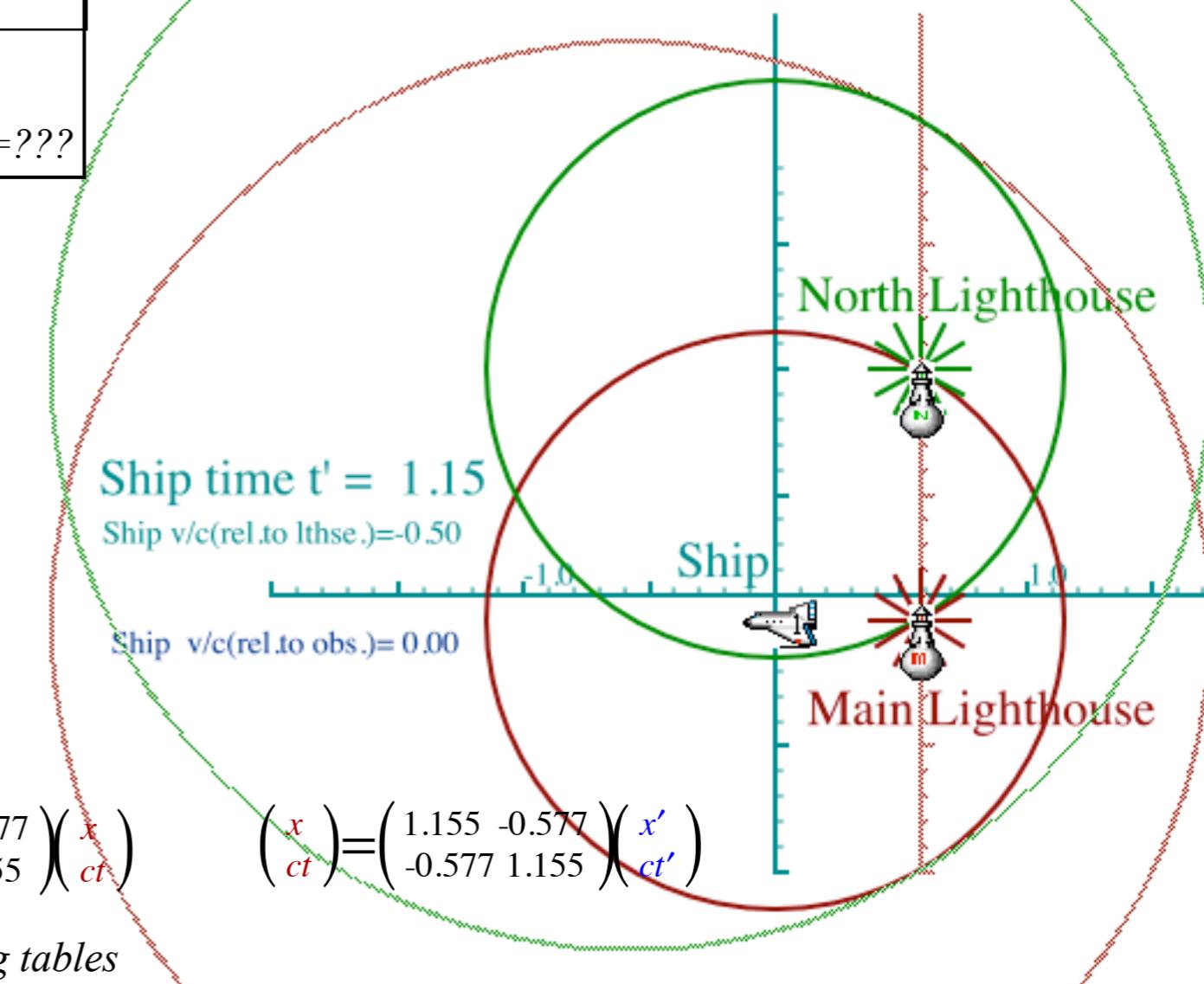


Happening 0.5:  
Main Lite  
blinks first time.

Lighthouse:  $x=0$   
Lighthouse:  $t=1.00$

Ship:  $x'=0$   
Ship:  $t'=\Delta=???$

Ship Time  $t'=\Delta=???$



Comparing Ship and Lighthouse views: Happening tables

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[RelativIt Web Simulation](#)  
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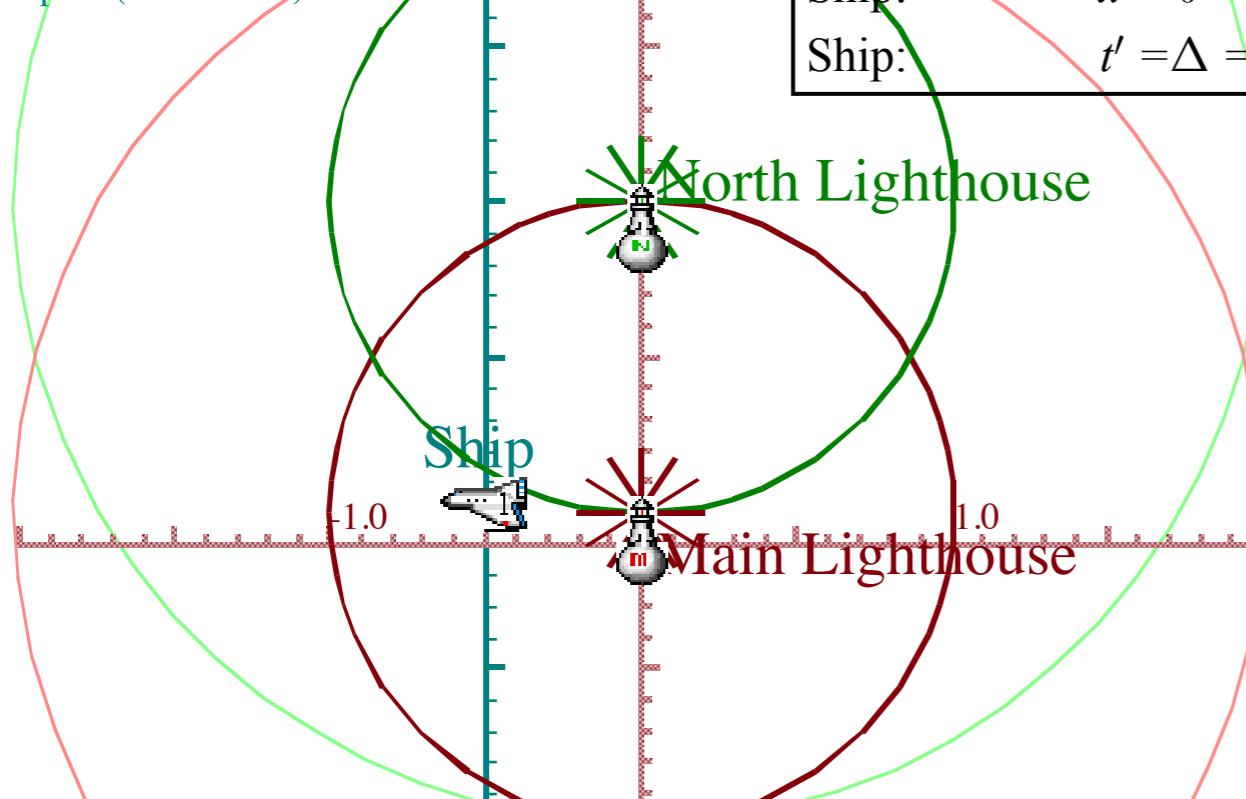
## The ship and lighthouse saga

$$\begin{pmatrix} x' \\ ct' \end{pmatrix} = \begin{pmatrix} \cosh \rho & \sinh \rho \\ \sinh \rho & \cosh \rho \end{pmatrix} \begin{pmatrix} x \\ ct \end{pmatrix}$$

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Lighthouse t= 1.00

Ship v/c(rel.to lthse.)=-0.50



$$\begin{pmatrix} x' \\ ct' \end{pmatrix} = \begin{pmatrix} 1.155 & 0.577 \\ 0.577 & 1.155 \end{pmatrix} \begin{pmatrix} x \\ ct \end{pmatrix}$$

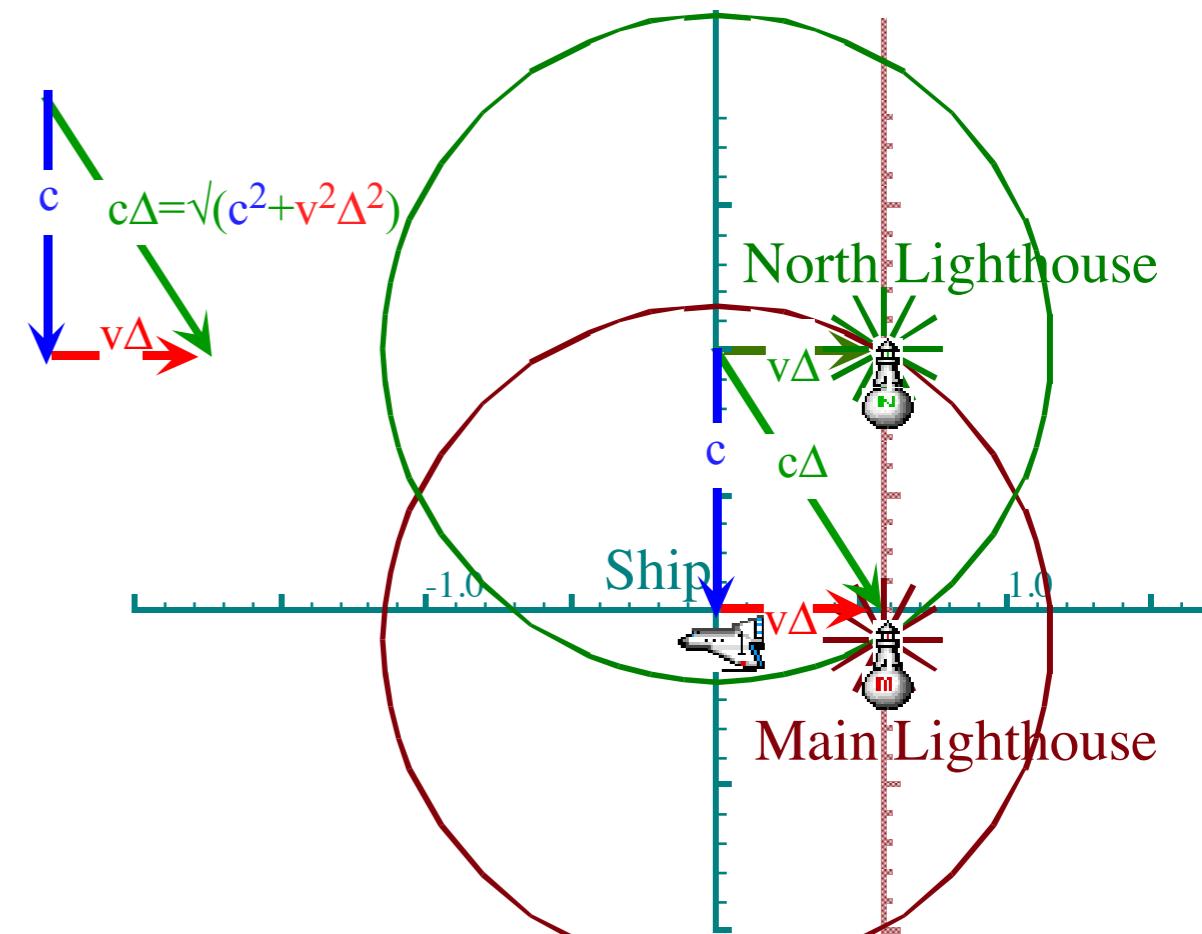
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Fig. 2.A.3 Happening 1 (1st blink hits ship) and 2 (2nd blink at Main) both happen at  $t=2$ .

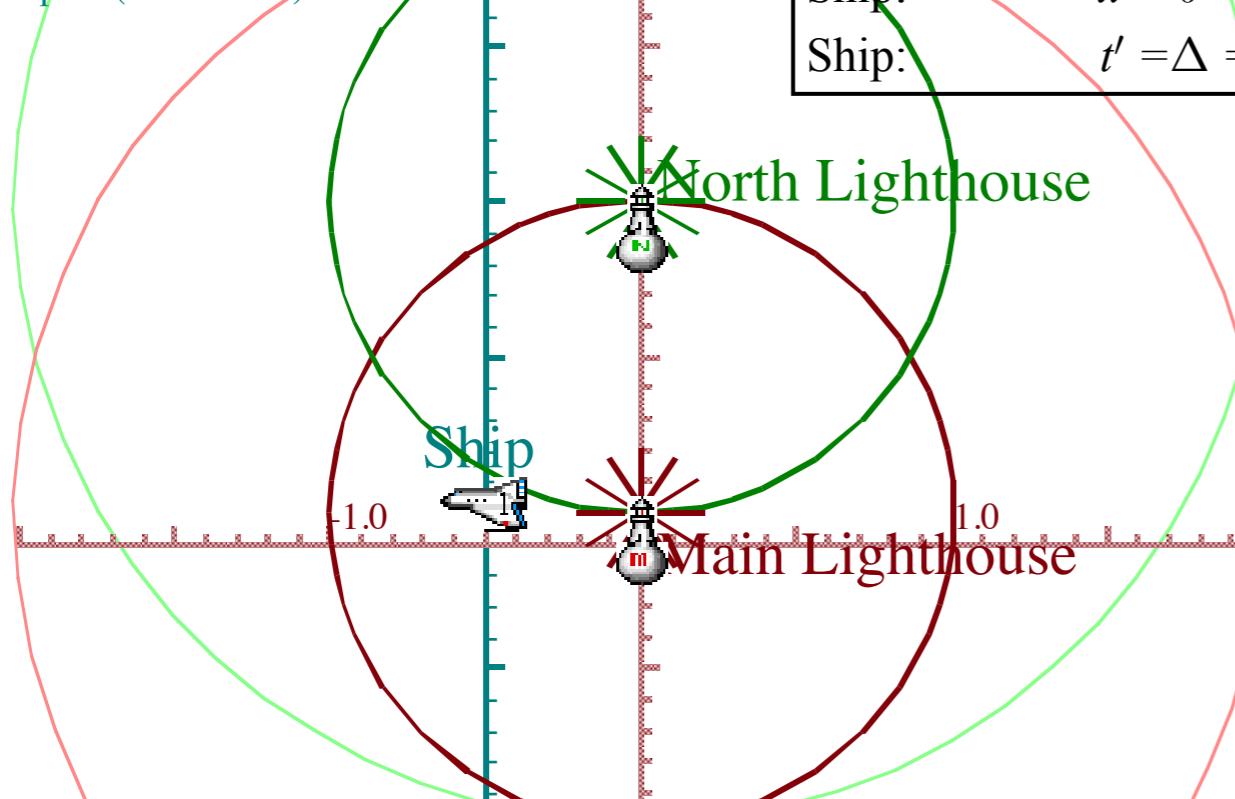
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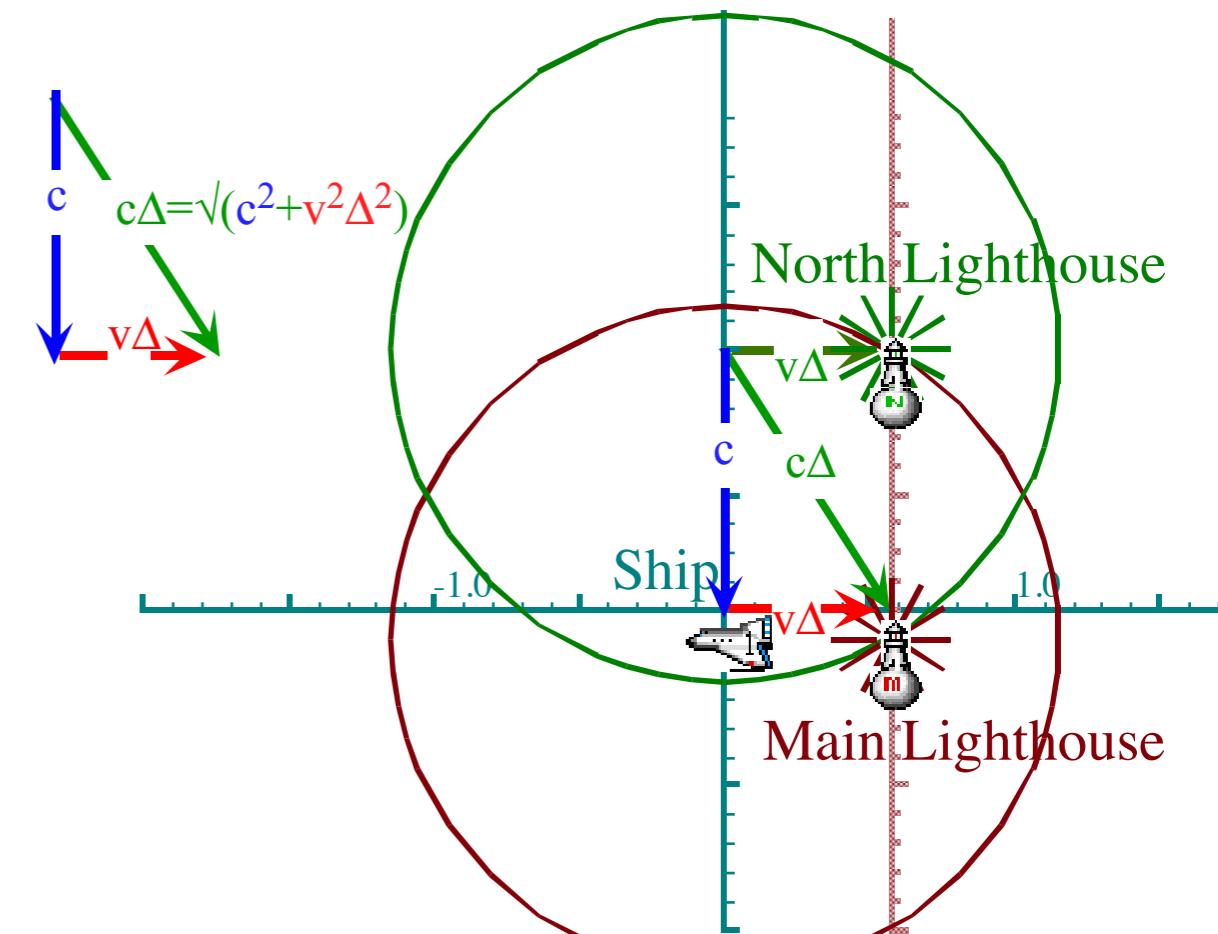
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$$c^2 \Delta^2 = c^2 + v^2 \Delta^2$$

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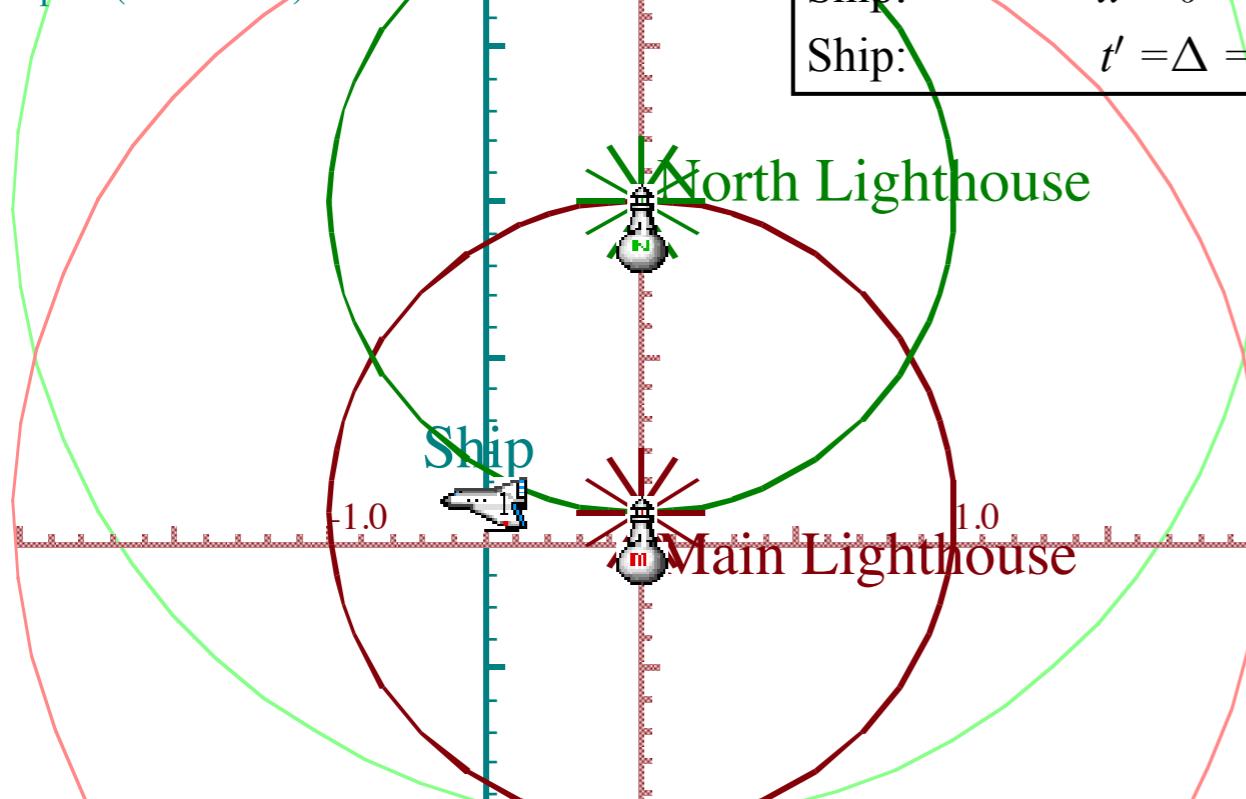
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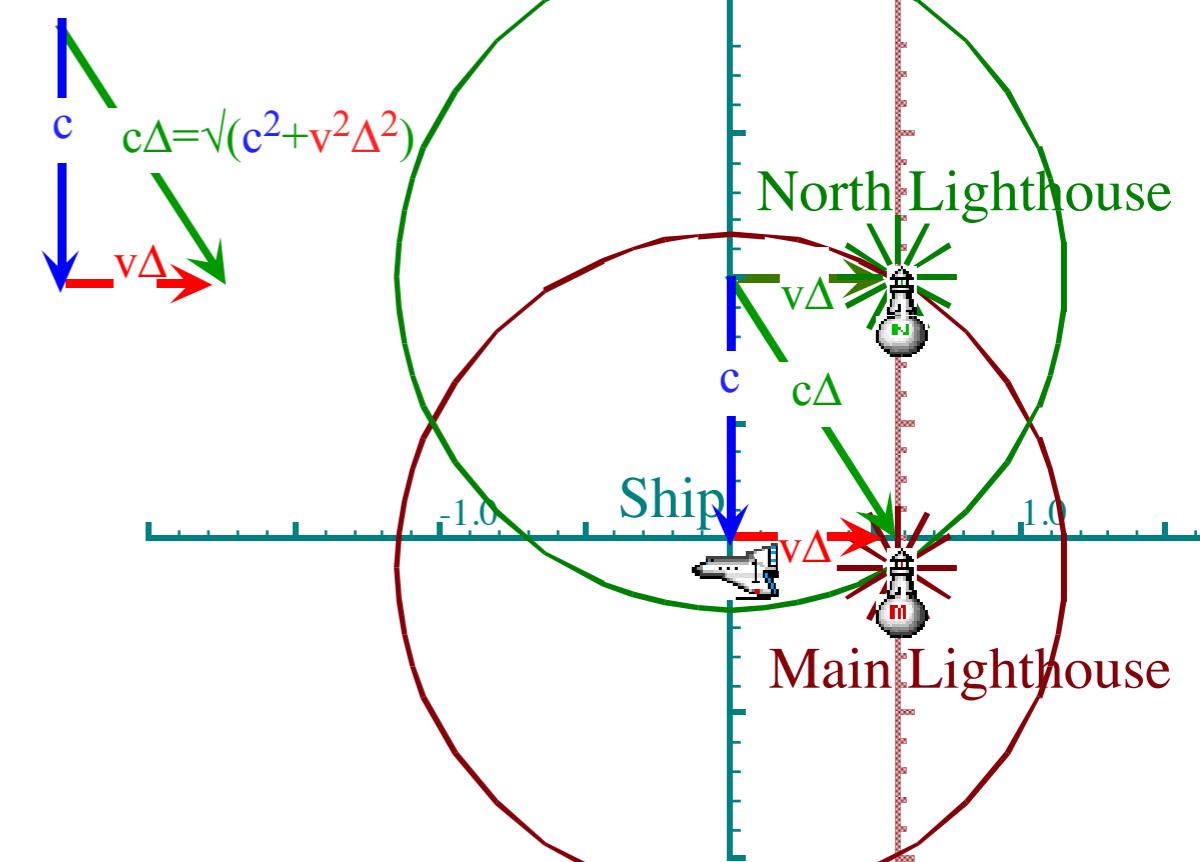
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Ship Time  $t' = \Delta = 1/\sqrt{1-v^2/c^2} = \cosh \rho$

$$c^2 \Delta^2 = c^2 + v^2 \Delta^2$$

$$(c^2 - v^2) \Delta^2 = c^2$$

$$\Delta^2 = \frac{c^2}{(c^2 - v^2)} = \frac{1}{(1 - v^2/c^2)}$$



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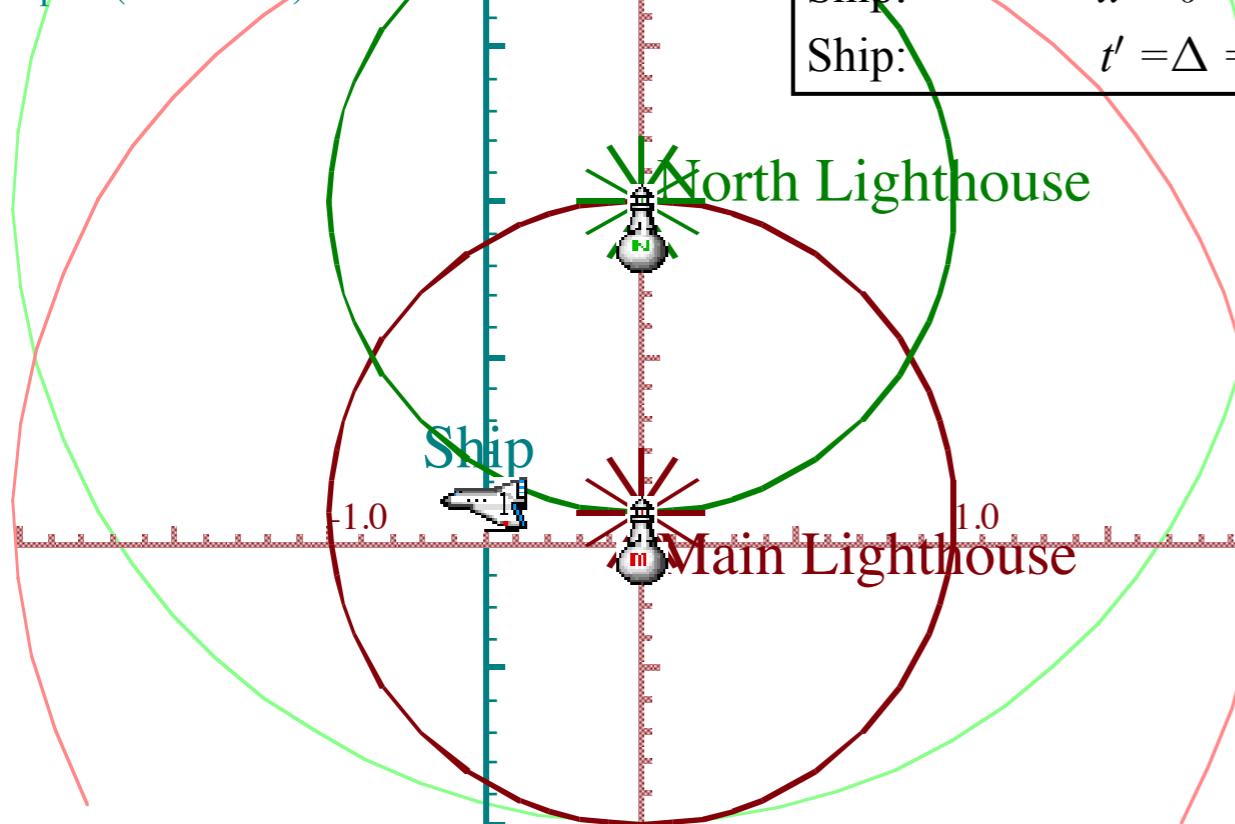
## The ship and lighthouse saga

$$\begin{pmatrix} x' \\ ct' \end{pmatrix} = \begin{pmatrix} \cosh \rho & \sinh \rho \\ \sinh \rho & \cosh \rho \end{pmatrix} \begin{pmatrix} x \\ ct \end{pmatrix}$$

$$= \begin{pmatrix} \frac{1}{\sqrt{1-\beta^2}} \frac{\beta}{\sqrt{1-\beta^2}} \\ \frac{\beta}{\sqrt{1-\beta^2}} \frac{1}{\sqrt{1-\beta^2}} \end{pmatrix} \begin{pmatrix} x \\ ct \end{pmatrix} = \begin{pmatrix} \frac{2}{\sqrt{3}} \frac{1}{\sqrt{3}} \\ \frac{1}{\sqrt{3}} \frac{2}{\sqrt{3}} \end{pmatrix} \begin{pmatrix} x \\ ct \end{pmatrix}$$

Lighthouse  $t=1.00$

Ship  $v/c$  (rel.to lthse.) = -0.50



$$\begin{pmatrix} x' \\ ct' \end{pmatrix} = \begin{pmatrix} 1.155 & 0.577 \\ 0.577 & 1.155 \end{pmatrix} \begin{pmatrix} x \\ ct \end{pmatrix} \quad \begin{pmatrix} x \\ ct \end{pmatrix} = \begin{pmatrix} 1.155 & -0.577 \\ -0.577 & 1.155 \end{pmatrix} \begin{pmatrix} x' \\ ct' \end{pmatrix}$$

Comparing Ship and Lighthouse views: Happening tables

Happening 0: Ship passes Main Lighthouse.	Happening 1: Ship gets hit by first blink from Main Lighthouse.	Happening 2: Main Lighthouse blinks second time.
(Lighthouse space) $x = 0$	$x = -1.00 c$	$x = 0$
(Lighthouse time) $t = 0$	$t = 2.00$	$t = 2.00$
(Ship space) $x' = 0$	$x' = 0$	$x' = c \Delta$
(Ship time) $t' = 0$	$t' = 1.75$	$t' = 2\Delta = 2.30$

Happening 0.5:  
Main Lite  
blinks first time.

Lighthouse:  $x = 0$   
Lighthouse:  $t = 1.00$

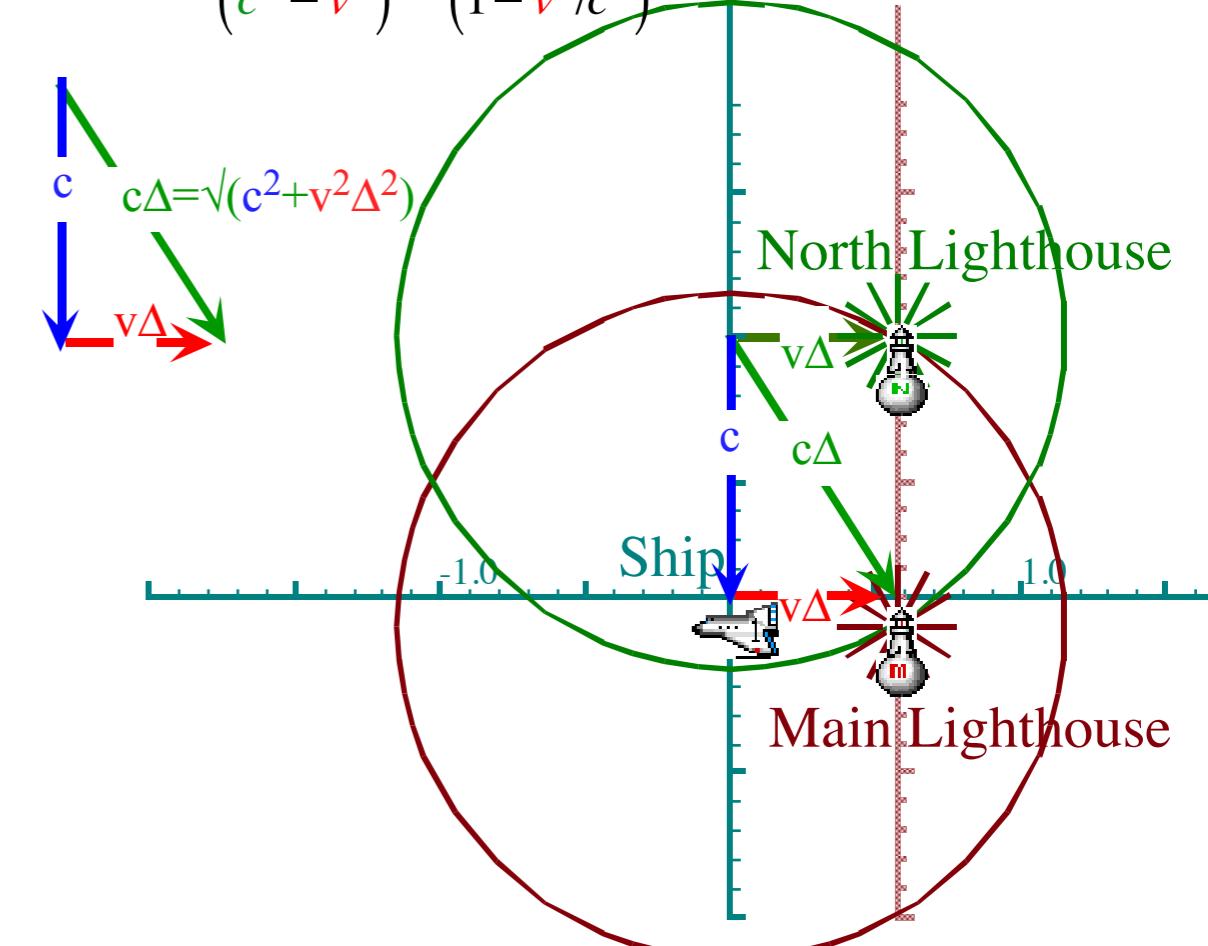
Ship:  $x' = 0$   
Ship:  $t' = \Delta = 1.15$

Ship Time  $t' = \Delta = 1/\sqrt{1-v^2/c^2} = \cosh \rho = 1.15$

$$c^2 \Delta^2 = c^2 + v^2 \Delta^2$$

$$(c^2 - v^2) \Delta^2 = c^2$$

$$\Delta^2 = \frac{c^2}{(c^2 - v^2)} = \frac{1}{(1 - v^2/c^2)}$$



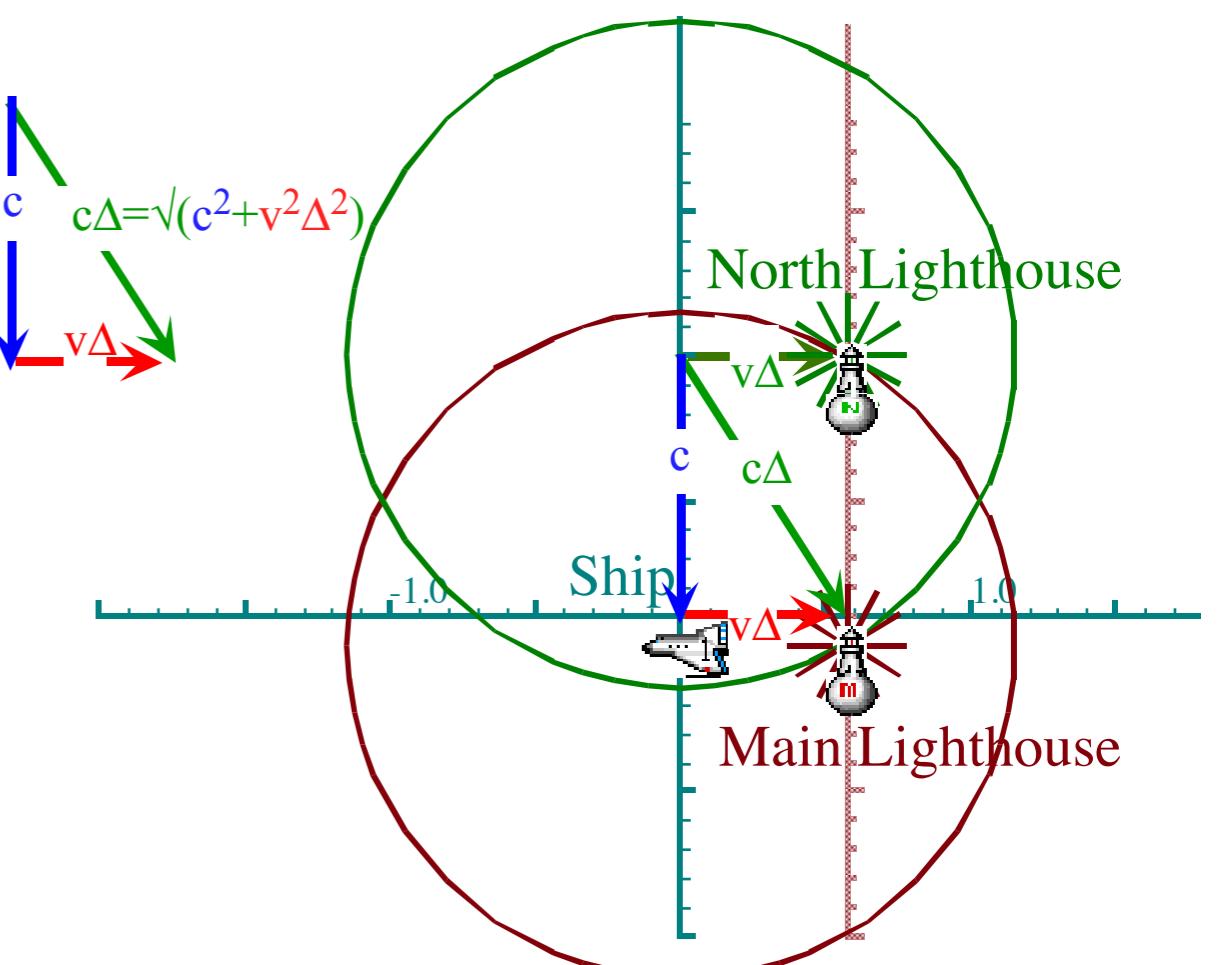
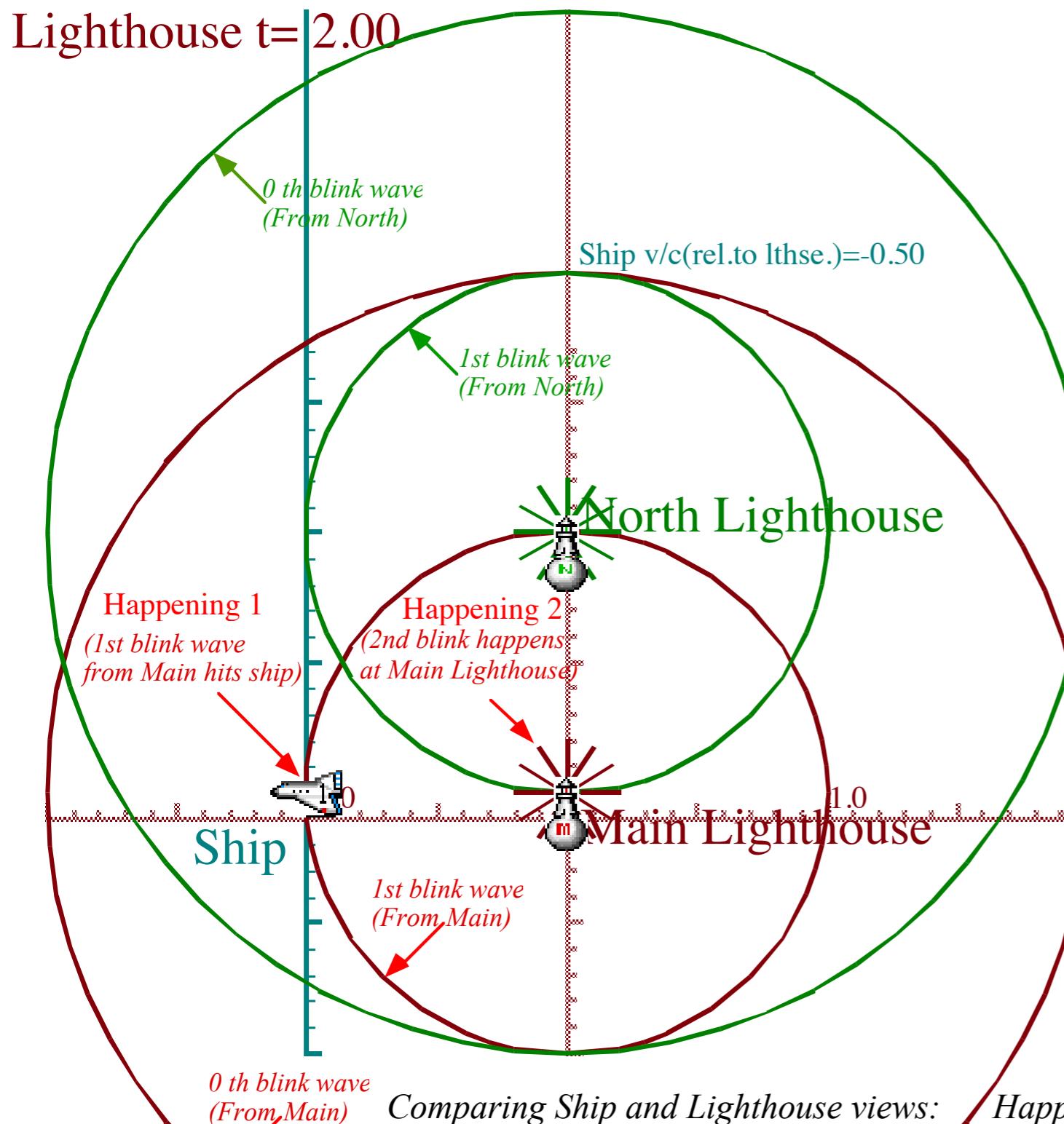
For  $u/c = 1/2$

$$\Delta = 1/\sqrt{1-1/4} = 2/\sqrt{3} = 1.15..$$

[RelativIt Web Simulation](#)  
[Relativistic Events in  
Main Lighthouse's Frame](#)

Fig. 2.A.3 Happening 1 (1st blink hits ship) and 2 (2nd blink at Main) both happen at  $t=2$ .

Lighthouse  $t=2.00$   $Ship Time t' = \Delta = 1/\sqrt{1-v^2/c^2} = \cosh \rho = 1.15$

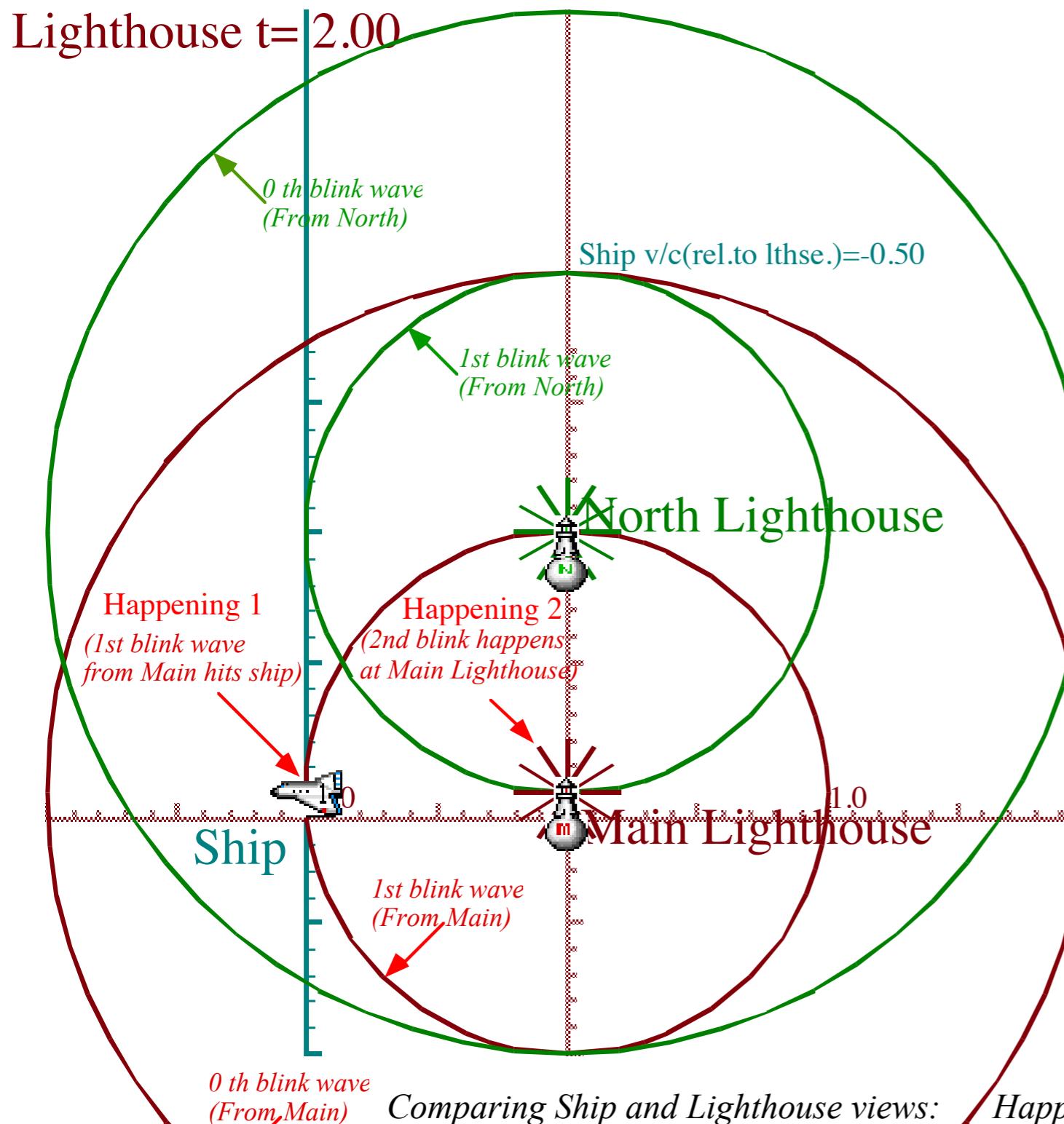


$$\Delta = 1/\sqrt{1-1/4} = 2/\sqrt{3} = 1.15..$$

Happening 0: Ship passes Main Lighthouse.	Happening 1: Ship gets hit by first blink from Main Lighthouse.	Happening 2: Main Lighthouse blinks second time.
(Lighthouse space) $x = 0$	$x = -1.00 c$	$x = 0$
(Lighthouse time) $t = 0$	$t = 2.00$	$t = 2.00$
(Ship space) $x' = 0$	$x' = 0$	$x' = c\Delta$
(Ship time) $t' = 0$	$t' = 1.75$	$t' = 2\Delta = 2.30$

Fig. 2.A.3 Happening 1 (1st blink hits ship) and 2 (2nd blink at Main) both happen at  $t=2$ .

Lighthouse  $t=2.00$  Ship Time  $t' = \Delta = 1/\sqrt{1-v^2/c^2} = \cosh \rho = 1.15$



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Main Lighthouse's Frame](#)

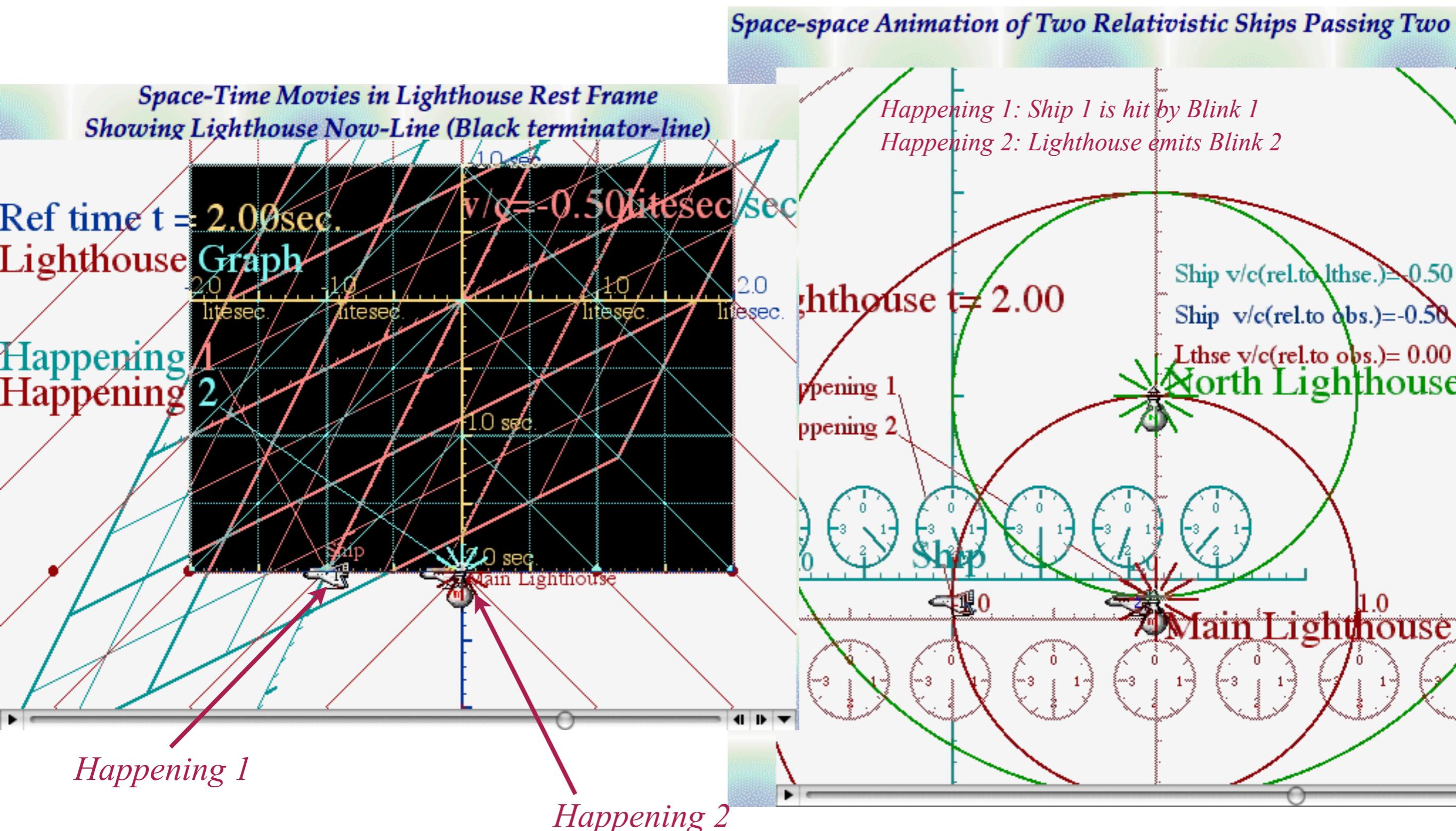
[RelativIt Web Simulation](#)  
[Relativistic Events in  
Ship's Space-Time Frame](#)

Fig. 2.A.3 Happening 1 (1st blink hits ship) and 2 (2nd blink at Main) both happen at  $t=2$ .

Lecture 26 ends here

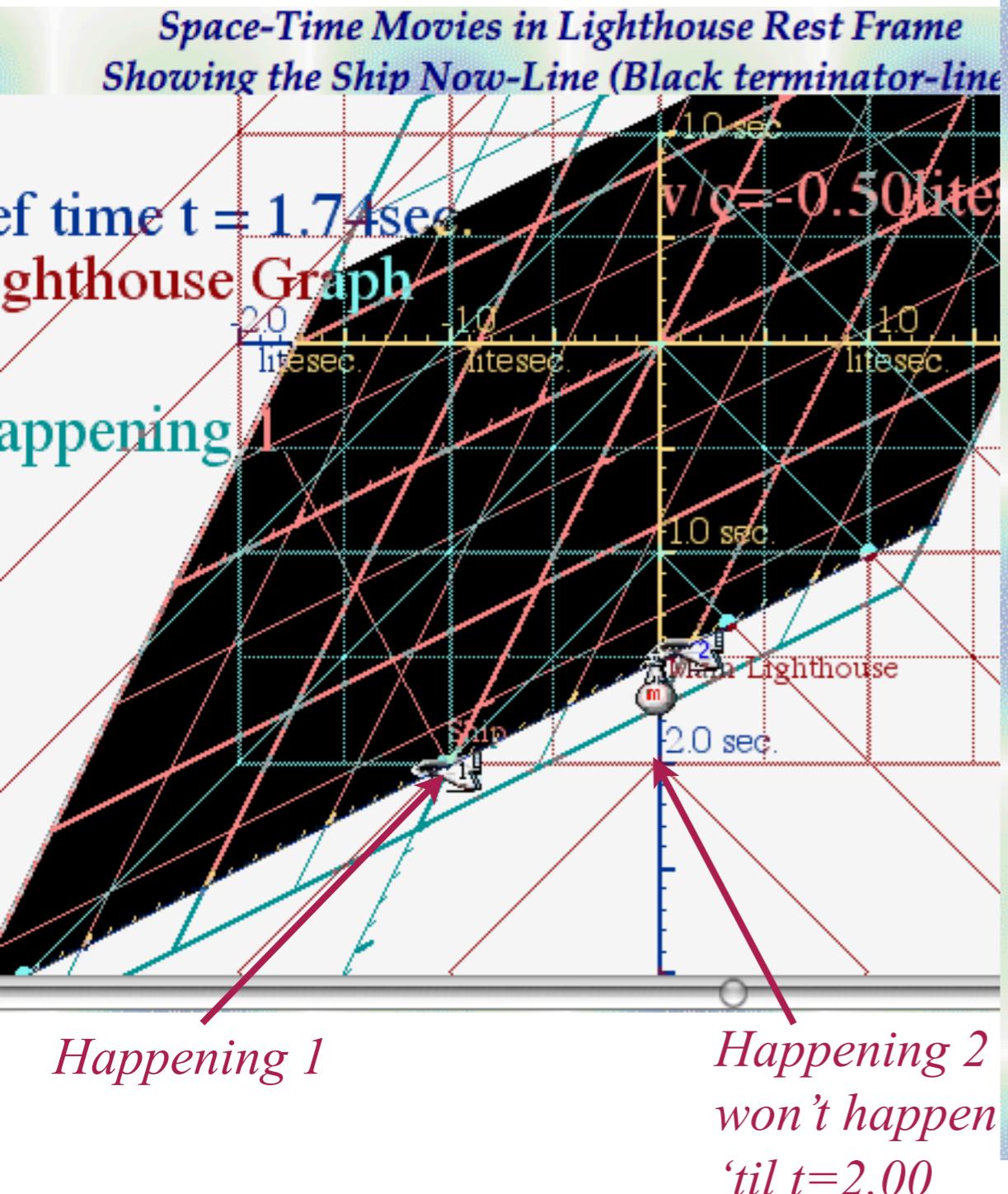
# How Minkowski's space-time graphs help visualize relativity

Note that in Lighthouse frame Happening 1 is simultaneous with Happening 2 at  $t=2.00\text{sec}$ .

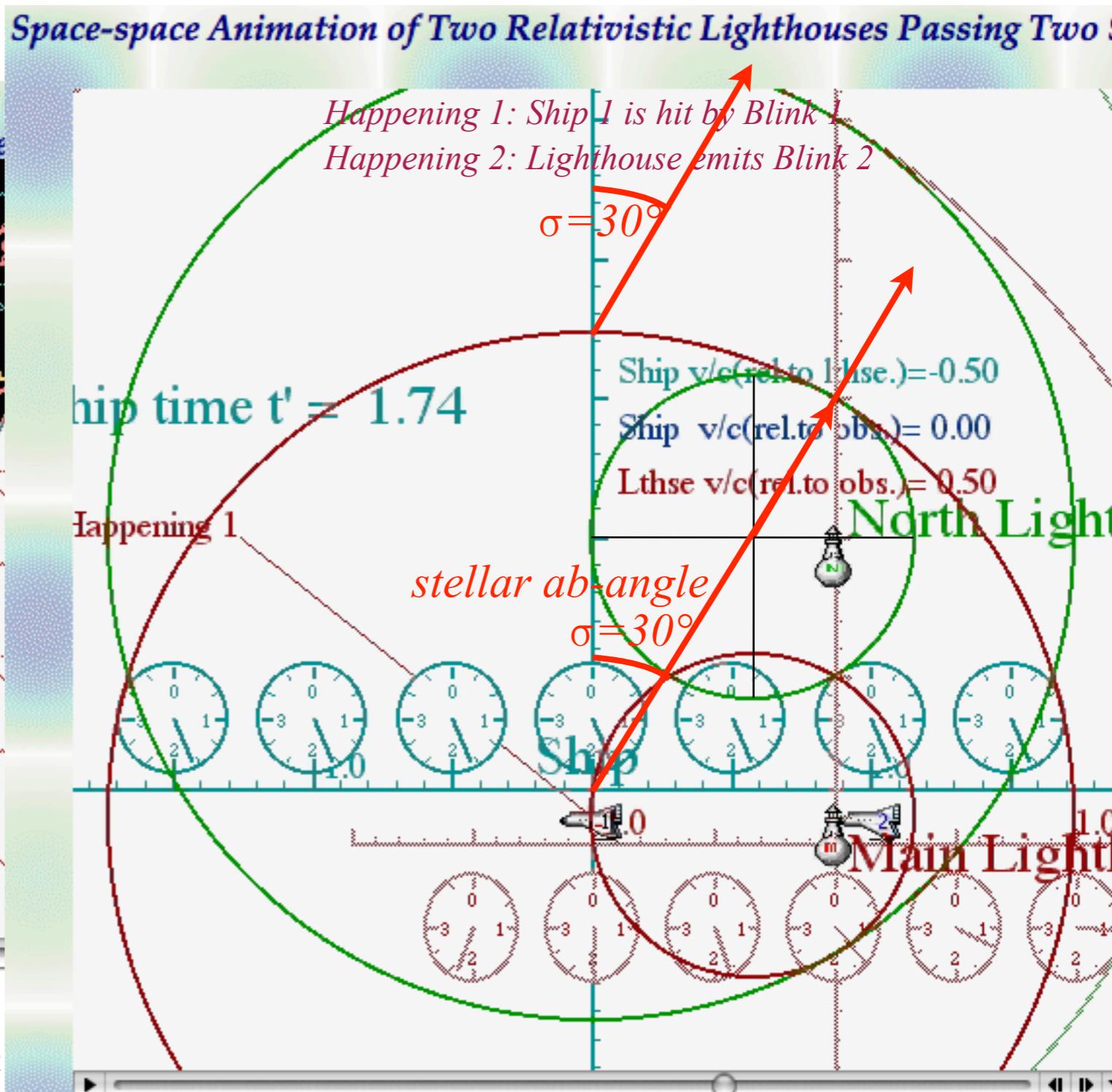


How Minkowski's space-time graphs help visualize relativity (Here:  $r=\text{atanh}(1/2)=0.549$ ,

Note that in Lighthouse frame Happening 1 is simultaneous with Happening 2 at  $t=2.00\text{sec}$ .  
...but, in Ship frame Happening 1 is at  $t'=1.74$  and Happening 2 is at  $t'=2.30\text{sec}$ .



[www.uark.edu/ua/pirelli/php/lighthouse\\_scenarios.php](http://www.uark.edu/ua/pirelli/php/lighthouse_scenarios.php)



(Here:  $\rho = \text{Atanh}(1/2) = 0.55$ ,  
and:  $\sigma = \text{Asin}(1/2) = 0.52 \text{ or } 30^\circ$ )

# How Minkowski's space-time graphs help visualize relativity

Note that in Lighthouse frame Happening 1 is simultaneous with Happening 2 at  $t=2.00\text{sec}$ .  
...but, in Ship frame Happening 1 is at  $t'=1.74$  and Happening 2 is at  $t'=2.30\text{sec}$ .

