

# Group Theory in Quantum Mechanics

## Lecture 3 (1.24.17)

### Analyzers, operators, and group axioms

(Quantum Theory for Computer Age - Ch. 1-2 of Unit 1 )

(Principles of Symmetry, Dynamics, and Spectroscopy - Sec. 1-3 of Ch. 1 )

*Review: Axioms 1-4 and “Do-Nothing” vs “ Do-Something” analyzers*

*Abstraction of Axiom-4 to define projection and unitary operators*

*Projection operators and resolution of identity*

*Unitary operators and matrices that do something (or “nothing”)*

*Diagonal unitary operators*

*Non-diagonal unitary operators and †-conjugation relations*

*Non-diagonal projection operators and Kronecker  $\otimes$ -products*

*Axiom-4 similarity transformation*

*Matrix representation of beam analyzers*

*Non-unitary “killer” devices: Sorter-counter, filter*

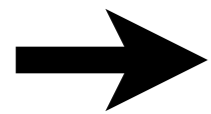
*Unitary “non-killer” devices: 1/2-wave plate, 1/4-wave plate*

*How analyzers “peek” and how that changes outcomes*

*Peeking polarizers and coherence loss*

*Classical Bayesian probability vs. Quantum probability*

*Feynman  $\langle j|k \rangle$ -axioms compared to **Group axioms***



*Review: Axioms 1-4 and “Do-Nothing” vs “Do-Something” analyzers*

*Abstraction of Axiom-4 to define projection and unitary operators  
Projection operators and resolution of identity*

*Unitary operators and matrices that do something (or “nothing”)*

*Diagonal unitary operators*

*Non-diagonal unitary operators and †-conjugation relations*

*Non-diagonal projection operators and Kronecker  $\otimes$ -products*

*Axiom-4 similarity transformation*

*Matrix representation of beam analyzers*

*Non-unitary “killer” devices: Sorter-counter, filter*

*Unitary “non-killer” devices: 1/2-wave plate, 1/4-wave plate*

*How analyzers “peek” and how that changes outcomes*

*Peeking polarizers and coherence loss*

# Feynman amplitude axioms 1-4

Feynman-Dirac  
Interpretation of

$$\langle j | k' \rangle$$

= Amplitude of state- $j$  after  
state- $k'$  is forced to choose  
from available  $m$ -type states

## (1) The probability axiom

The first axiom deals with physical interpretation of amplitudes  $\langle j | k' \rangle$ .

*Axiom 1: The absolute square  $|\langle j | k' \rangle|^2 = \langle j | k' \rangle^* \langle j | k' \rangle$  gives probability for occurrence in state- $j$  of a system that started in state- $k'=1',2',\dots,$  or  $n'$  from one sorter and then was forced to choose between states  $j=1,2,\dots,n$  by another sorter.*

## (2) The conjugation or inversion axiom (time reversal symmetry)

The second axiom concerns going backwards through a sorter or the reversal of amplitudes.

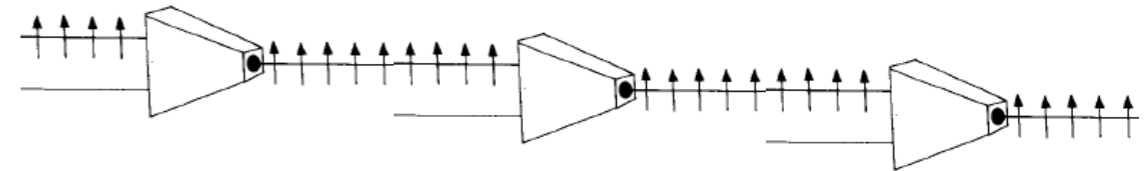
*Axiom 2: The complex conjugate  $\langle j | k' \rangle^*$  of an amplitude  $\langle j | k' \rangle$  equals its reverse:  $\langle j | k' \rangle^* = \langle k' | j \rangle$*

## (3) The orthonormality or identity axiom

The third axiom concerns the amplitude for "re measurement" by the same analyzer.

*Axiom 3: If identical analyzers are used twice or more the amplitude for a passed state- $k$  is one, and for all others it is zero:*

$$\langle j | k \rangle = \delta_{jk} = \begin{cases} 1 \text{ if: } j=k \\ 0 \text{ if: } j \neq k \end{cases} = \langle j' | k' \rangle$$



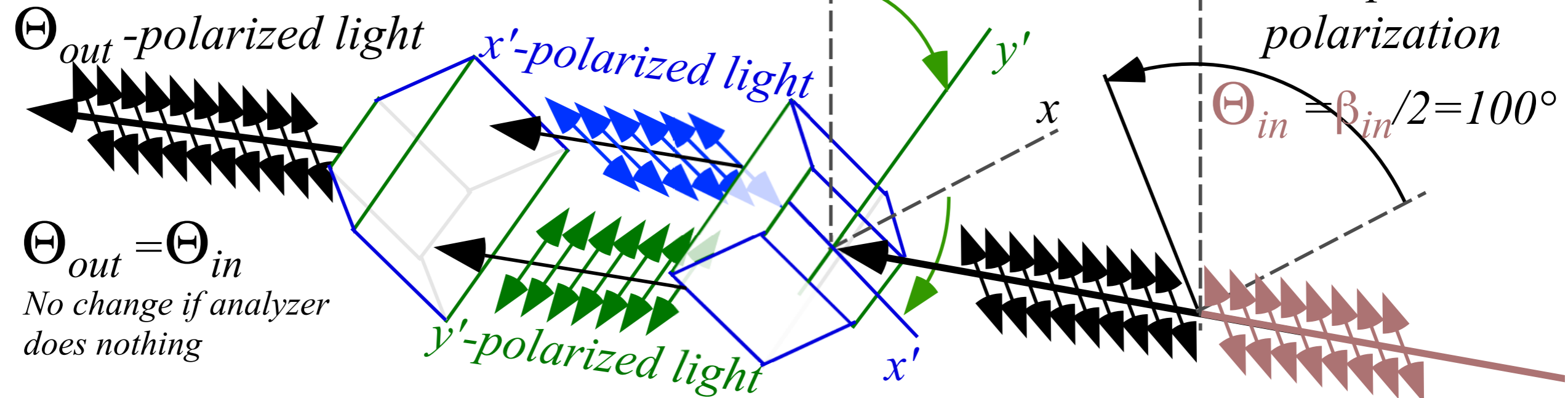
## (4) The completeness or closure axiom

The fourth axiom concerns the "Do-nothing" property of an ideal analyzer, that is, a sorter followed by an "unsorter" or "put-back-togetherer" as sketched above.

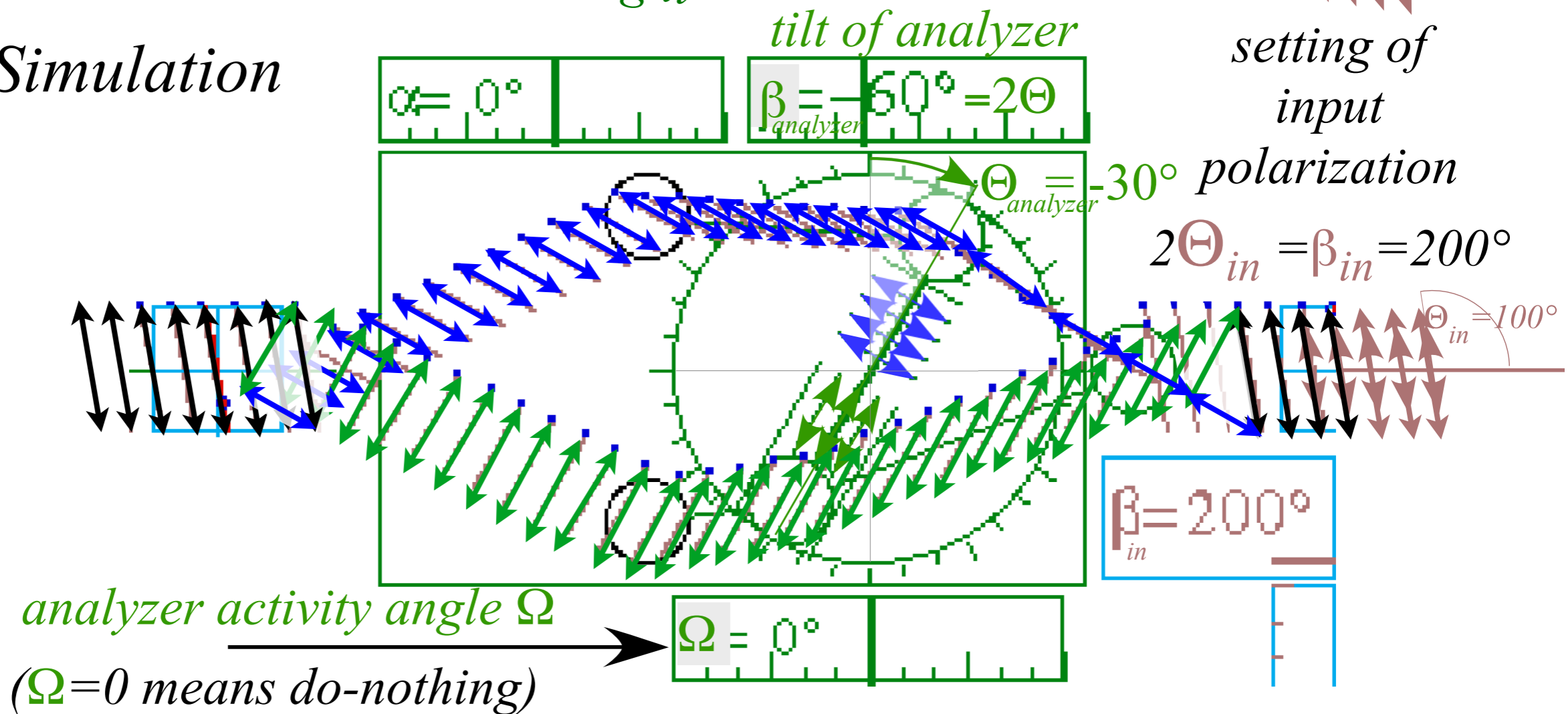
*Axiom 4. Ideal sorting followed by ideal recombination of amplitudes has no effect:*

$$\langle j'' | m' \rangle = \sum_{k=1}^n \langle j'' | k \rangle \langle k | m' \rangle$$

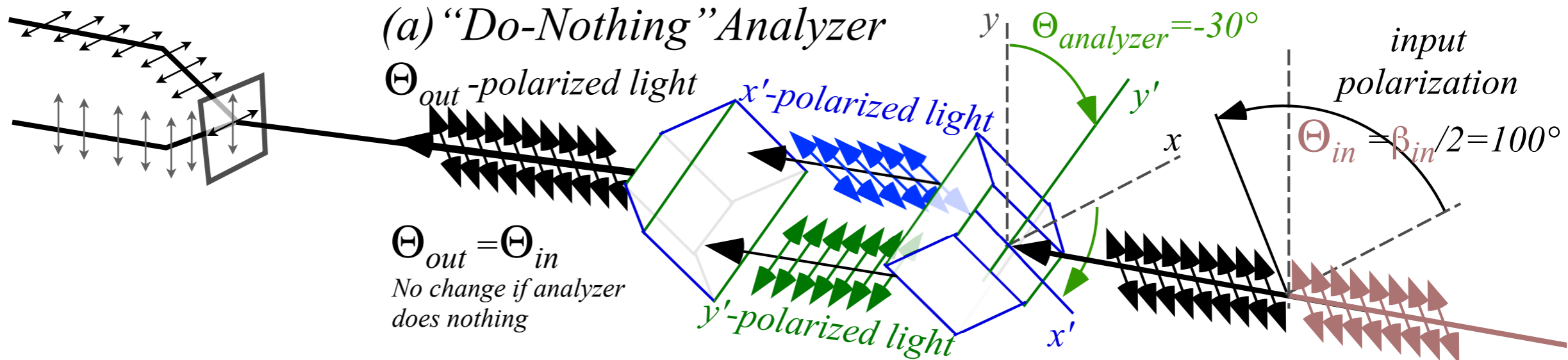
(a) "Do-Nothing" Analyzer



(b) Simulation



Imagine final  $xy$ -sorter analyzes output beam into  $x$  and  $y$ -components.



Amplitude in  $x$  or  $y$ -channel is sum over  $x'$  and  $y'$ -amplitudes

$$\langle x' | \Theta_{in} \rangle = \cos(\Theta_{in} - \Theta)$$

$$\langle y' | \Theta_{in} \rangle = \sin(\Theta_{in} - \Theta)$$

with relative angle  $\Theta_{in} - \Theta$

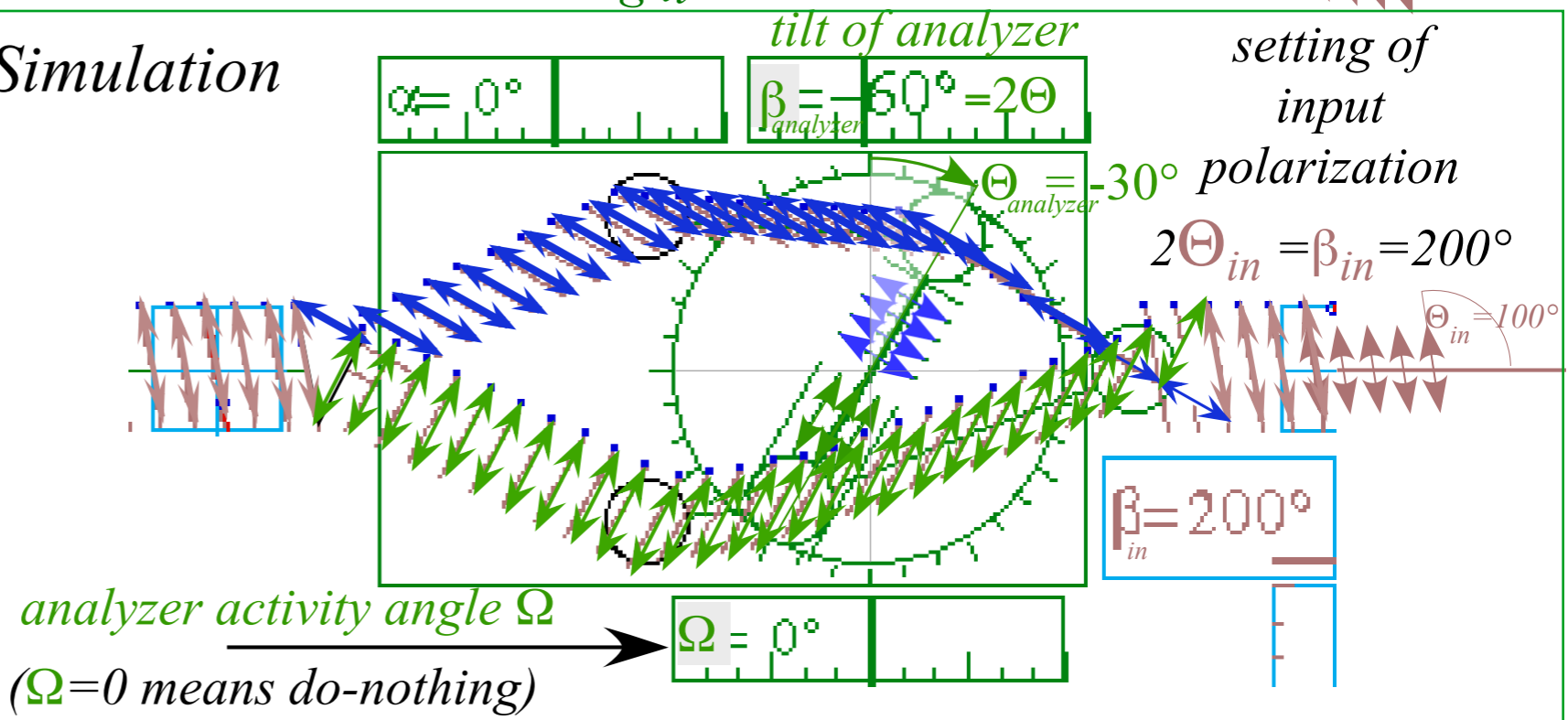
of  $\Theta_{in}$  to  $\Theta$ -analyzer axes- $(x', y')$

in products with final  $xy$ -sorter:

$$\text{lab } x\text{-axis: } \langle x | x' \rangle = \cos \Theta = \langle y | y' \rangle$$

$$\text{y-axis: } \langle y | x' \rangle = \sin \Theta = -\langle x | y' \rangle.$$

(b) Simulation



$$x\text{-Output is: } \langle x | \Theta_{out} \rangle = \langle x | x' \rangle \langle x' | \Theta_{in} \rangle + \langle x | y' \rangle \langle y' | \Theta_{in} \rangle = \cos \Theta \cos(\Theta_{in} - \Theta) - \sin \Theta \sin(\Theta_{in} - \Theta) = \cos \Theta_{in}$$

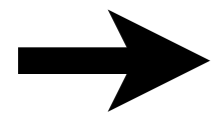
$$y\text{-Output is: } \langle y | \Theta_{out} \rangle = \langle y | x' \rangle \langle x' | \Theta_{in} \rangle + \langle y | y' \rangle \langle y' | \Theta_{in} \rangle = \sin \Theta \cos(\Theta_{in} - \Theta) - \cos \Theta \sin(\Theta_{in} - \Theta) = \sin \Theta_{in}.$$

(Recall  $\cos(a+b) = \cos a \cos b - \sin a \sin b$  and  $\sin(a+b) = \sin a \cos b + \cos a \sin b$ )

Conclusion:

$\langle x | \Theta_{out} \rangle = \cos \Theta_{out} = \cos \Theta_{in}$  or:  $\Theta_{out} = \Theta_{in}$  so "Do-Nothing" Analyzer in fact does nothing.

*Review: Axioms 1-4 and “Do-Nothing” vs “Do-Something” analyzers*



*Abstraction of Axiom-4 to define projection and unitary operators  
Projection operators and resolution of identity*

*Unitary operators and matrices that do something (or “nothing”)  
Diagonal unitary operators*

*Non-diagonal unitary operators and †-conjugation relations*

*Non-diagonal projection operators and Kronecker  $\otimes$ -products*

*Axiom-4 similarity transformation*

*Matrix representation of beam analyzers*

*Non-unitary “killer” devices: Sorter-counter, filter*

*Unitary “non-killer” devices: 1/2-wave plate, 1/4-wave plate*

*How analyzers “peek” and how that changes outcomes*

*Peeking polarizers and coherence loss*

*Classical Bayesian probability vs. Quantum probability*

*Feynman  $\langle j|k \rangle$ -axioms compared to **Group axioms***

# *Abstraction of Axiom 4 to define projection and unitary operators*

*Axiom 4:  $\langle j'' | m' \rangle = \sum_{k=1}^n \langle j'' | k \rangle \langle k | m' \rangle$  may be “abstracted” three different ways*

# Abstraction of Axiom 4 to define projection and unitary operators

Axiom 4:  $\langle j'' | m' \rangle = \sum_{k=1}^n \langle j'' | k \rangle \langle k | m' \rangle$  may be "abstracted" three different ways

Left abstraction gives bra-transform:

$$\langle j'' | = \sum_{k=1}^n \langle j'' | k \rangle \langle k |$$

Recall bra-ket  
Transformation Matrix

$$\begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix}$$

$T_{m,n'} = \langle m | n' \rangle$



# Abstraction of Axiom 4 to define projection and unitary operators

Axiom 4:  $\langle j'' | m' \rangle = \sum_{k=1}^n \langle j'' | k \rangle \langle k | m' \rangle$  may be "abstracted" three different ways

Left abstraction gives bra-transform:

$$\langle j'' | = \sum_{k=1}^n \langle j'' | k \rangle \langle k |$$

Right abstraction gives ket-transform:

$$| m' \rangle = \sum_{k=1}^n | k \rangle \langle k | m' \rangle$$

Recall bra-ket  
Transformation Matrix

$$\begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix}$$

$T_{m,n'} = \langle m | n' \rangle$

# Abstraction of Axiom 4 to define projection and unitary operators

Axiom 4:  $\langle j'' | m' \rangle = \sum_{k=1}^n \langle j'' | k \rangle \langle k | m' \rangle$  may be "abstracted" three different ways

Left abstraction gives bra-transform:

$$\langle j'' | = \sum_{k=1}^n \langle j'' | k \rangle \langle k |$$

Right abstraction gives ket-transform:

$$| m' \rangle = \sum_{k=1}^n | k \rangle \langle k | m' \rangle$$

Center abstraction gives ket-bra identity operator:

$$\mathbf{1} = \sum_{k=1}^n | k \rangle \langle k | = \sum_{k=1}^n | k' \rangle \langle k' | = \sum_{k=1}^n | k'' \rangle \langle k'' | = \dots$$

Recall bra-ket  
Transformation Matrix

$$T_{m,n'} = \langle m | n' \rangle$$
$$\begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix}$$

# Abstraction of Axiom 4 to define projection and unitary operators

Axiom 4:  $\langle j'' | m' \rangle = \sum_{k=1}^n \langle j'' | k \rangle \langle k | m' \rangle$  may be "abstracted" three different ways

Left abstraction gives bra-transform:

$$\langle j'' | = \sum_{k=1}^n \langle j'' | k \rangle \langle k |$$

Right abstraction gives ket-transform:

$$| m' \rangle = \sum_{k=1}^n | k \rangle \langle k | m' \rangle$$

Center abstraction gives ket-bra identity operator:

$$\mathbf{1} = \sum_{k=1}^n | k \rangle \langle k | = \sum_{k=1}^n | k' \rangle \langle k' | = \sum_{k=1}^n | k'' \rangle \langle k'' | = \dots$$

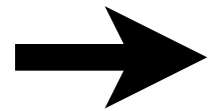
Resolution of Identity into Projectors  $\{|1\rangle\langle 1|, |2\rangle\langle 2|, \dots\}$  or  $\{|1'\rangle\langle 1'|, |2'\rangle\langle 2'|, \dots\}$  or  $\{|1''\rangle\langle 1''|, |2''\rangle\langle 2''|, \dots\}$

$\mathbf{P}_1 = |1\rangle\langle 1|, \mathbf{P}_2 = |2\rangle\langle 2|, \dots$  or  $\mathbf{P}_{1'} = |1'\rangle\langle 1'|, \mathbf{P}_{2'} = |2'\rangle\langle 2'|$  etc. Recall bra-ket Transformation Matrix

$$T_{m,n'} = \langle m | n' \rangle$$

$$\begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix}$$

*Review: Axioms 1-4 and “Do-Nothing” vs “Do-Something” analyzers*



*Abstraction of Axiom-4 to define projection and unitary operators  
Projection operators and resolution of identity*

*Unitary operators and matrices that do something (or “nothing”)*

*Diagonal unitary operators*

*Non-diagonal unitary operators and †-conjugation relations*

*Non-diagonal projection operators and Kronecker  $\otimes$ -products*

*Axiom-4 similarity transformation*

*Matrix representation of beam analyzers*

*Non-unitary “killer” devices: Sorter-counter, filter*

*Unitary “non-killer” devices: 1/2-wave plate, 1/4-wave plate*

*How analyzers “peek” and how that changes outcomes*

*Peeking polarizers and coherence loss*

*Classical Bayesian probability vs. Quantum probability*

*Feynman  $\langle j|k \rangle$ -axioms compared to **Group axioms***

# Abstraction of Axiom 4 to define projection and unitary operators

Axiom 4:  $\langle j'' | m' \rangle = \sum_{k=1}^n \langle j'' | k \rangle \langle k | m' \rangle$  may be "abstracted" three different ways

Left abstraction gives bra-transform:

$$\langle j'' | = \sum_{k=1}^n \langle j'' | k \rangle \langle k |$$

Right abstraction gives ket-transform:

$$| m' \rangle = \sum_{k=1}^n | k \rangle \langle k | m' \rangle$$

Center abstraction gives ket-bra identity operator:

$$\mathbf{1} = \sum_{k=1}^n | k \rangle \langle k | = \sum_{k=1}^n | k' \rangle \langle k' | = \sum_{k=1}^n | k'' \rangle \langle k'' | = \dots$$

Resolution of Identity into Projectors  $\{|1\rangle\langle 1|, |2\rangle\langle 2|, \dots\}$  or  $\{|1'\rangle\langle 1'|, |2'\rangle\langle 2'|, \dots\}$  or  $\{|1''\rangle\langle 1''|, |2''\rangle\langle 2''|, \dots\}$

$\mathbf{P}_1 = |1\rangle\langle 1|, \mathbf{P}_2 = |2\rangle\langle 2|, \dots$  or  $\mathbf{P}_{1'} = |1'\rangle\langle 1'|, \mathbf{P}_{2'} = |2'\rangle\langle 2'|$  etc. Recall bra-ket Transformation Matrix

$$T_{m,n'} = \langle m | n' \rangle$$

$$\begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix}$$

# Abstraction of Axiom 4 to define projection and unitary operators

Axiom 4:  $\langle j'' | m' \rangle = \sum_{k=1}^n \langle j'' | k \rangle \langle k | m' \rangle$  may be "abstracted" three different ways

Left abstraction gives bra-transform:

$$\langle j'' | = \sum_{k=1}^n \langle j'' | k \rangle \langle k |$$

Right abstraction gives ket-transform:

$$| m' \rangle = \sum_{k=1}^n | k \rangle \langle k | m' \rangle$$

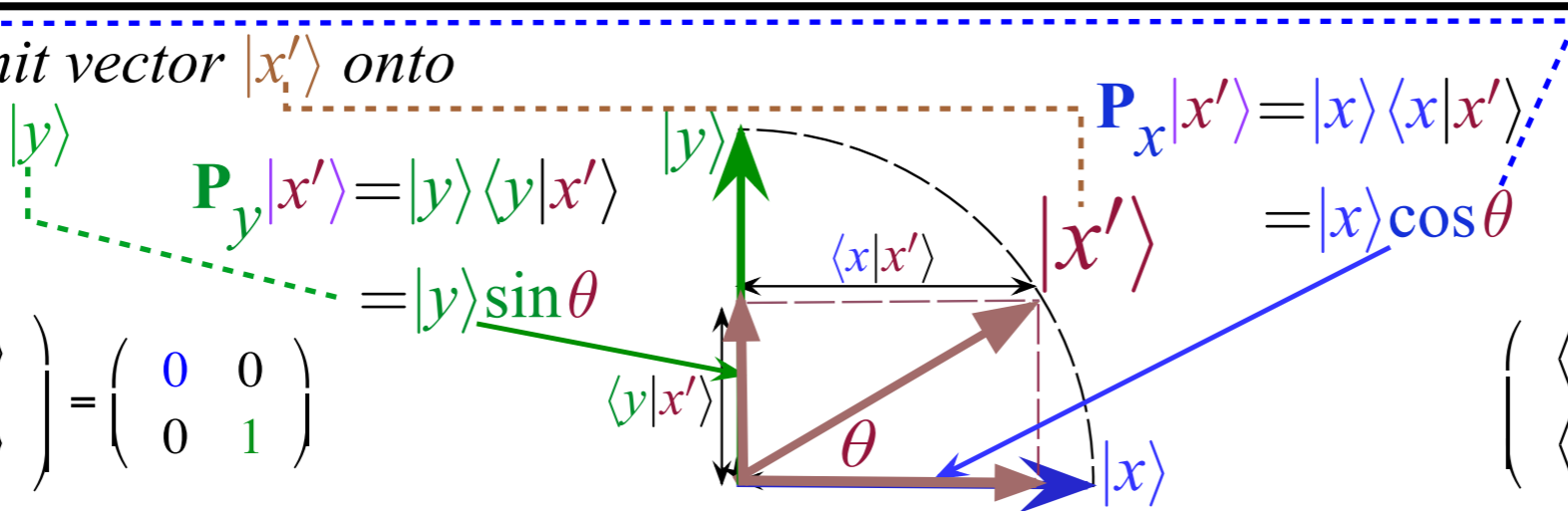
Center abstraction gives ket-bra identity operator:

$$\mathbf{1} = \sum_{k=1}^n | k \rangle \langle k | = \sum_{k=1}^n | k' \rangle \langle k' | = \sum_{k=1}^n | k'' \rangle \langle k'' | = \dots$$

Resolution of Identity into Projectors  $\{|1\rangle\langle 1|, |2\rangle\langle 2|, \dots\}$  or  $\{|1'\rangle\langle 1'|, |2'\rangle\langle 2'|, \dots\}$  or  $\{|1''\rangle\langle 1''|, |2''\rangle\langle 2''|, \dots\}$

$\mathbf{P}_1 = |1\rangle\langle 1|, \mathbf{P}_2 = |2\rangle\langle 2|, \dots$  or  $\mathbf{P}_{1'} = |1'\rangle\langle 1'|, \mathbf{P}_{2'} = |2'\rangle\langle 2'|$  etc. Recall bra-ket

Projections of unit vector  $|x'\rangle$  onto unit kets  $|x\rangle$  and  $|y\rangle$



Transformation Matrix

$$T_{m,n'} = \langle m | n' \rangle$$

$$\begin{pmatrix} \langle x|x' \rangle & \langle x|y' \rangle \\ \langle y|x' \rangle & \langle y|y' \rangle \end{pmatrix} = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix}$$

$$\begin{pmatrix} \langle x|\mathbf{P}_y|x \rangle & \langle x|\mathbf{P}_y|y \rangle \\ \langle y|\mathbf{P}_y|x \rangle & \langle y|\mathbf{P}_y|y \rangle \end{pmatrix} = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} \langle x|\mathbf{P}_x|x \rangle & \langle x|\mathbf{P}_x|y \rangle \\ \langle y|\mathbf{P}_x|x \rangle & \langle y|\mathbf{P}_x|y \rangle \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$

# Abstraction of Axiom 4 to define projection and unitary operators

Axiom 4:  $\langle j'' | m' \rangle = \sum_{k=1}^n \langle j'' | k \rangle \langle k | m' \rangle$  may be "abstracted" three different ways

Left abstraction gives bra-transform:

$$\langle j'' | = \sum_{k=1}^n \langle j'' | k \rangle \langle k |$$

Right abstraction gives ket-transform:

$$| m' \rangle = \sum_{k=1}^n | k \rangle \langle k | m' \rangle$$

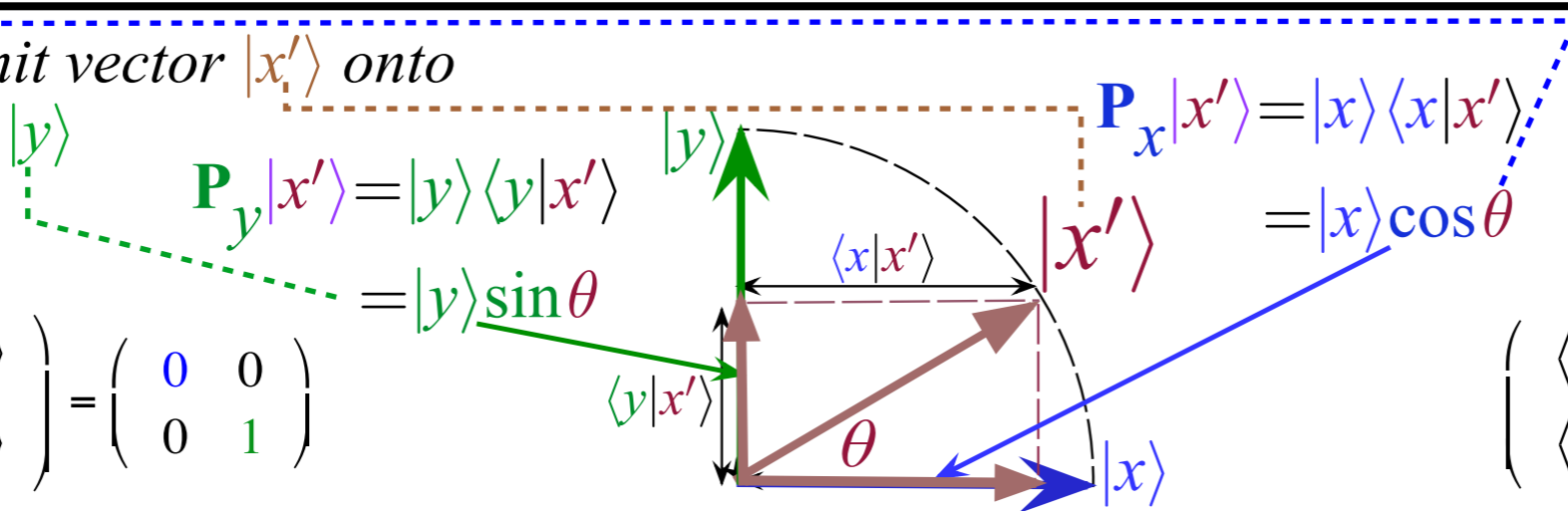
Center abstraction gives ket-bra identity operator:

$$\mathbf{1} = \sum_{k=1}^n | k \rangle \langle k | = \sum_{k=1}^n | k' \rangle \langle k' | = \sum_{k=1}^n | k'' \rangle \langle k'' | = \dots$$

Resolution of Identity into Projectors  $\{|1\rangle\langle 1|, |2\rangle\langle 2|, \dots\}$  or  $\{|1'\rangle\langle 1'|, |2'\rangle\langle 2'|, \dots\}$  or  $\{|1''\rangle\langle 1''|, |2''\rangle\langle 2''|, \dots\}$

$\mathbf{P}_1 = |1\rangle\langle 1|, \mathbf{P}_2 = |2\rangle\langle 2|, \dots$  or  $\mathbf{P}_{1'} = |1'\rangle\langle 1'|, \mathbf{P}_{2'} = |2'\rangle\langle 2'|$  etc. Recall bra-ket

Projections of unit vector  $|x'\rangle$  onto unit kets  $|x\rangle$  and  $|y\rangle$



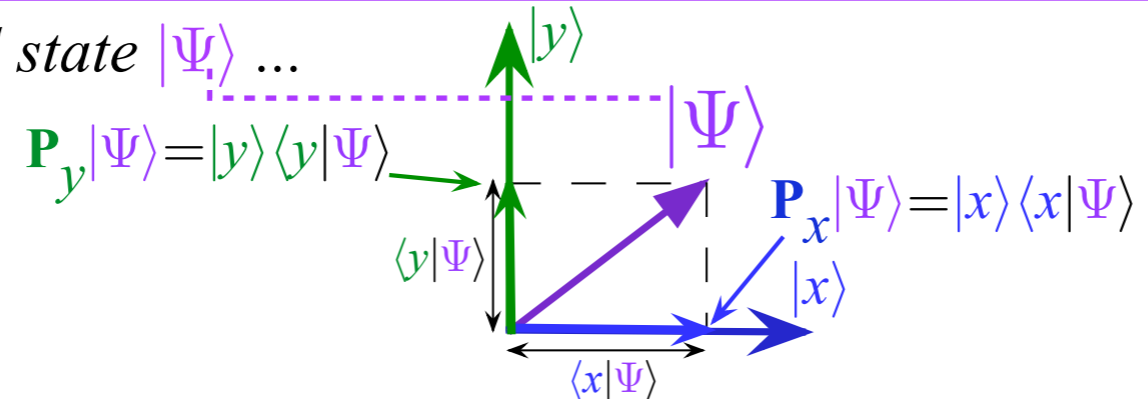
Transformation Matrix  $T_{m,n'} = \langle m | n' \rangle$

$$\begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix}$$

$$\begin{pmatrix} \langle x | \mathbf{P}_y | x \rangle & \langle x | \mathbf{P}_y | y \rangle \\ \langle y | \mathbf{P}_y | x \rangle & \langle y | \mathbf{P}_y | y \rangle \end{pmatrix} = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$

Projections of general state  $|\Psi\rangle$  ...



$$\mathbf{P}_y |\Psi\rangle = |y\rangle \langle y | \Psi \rangle$$

$$\mathbf{P}_x |\Psi\rangle = |x\rangle \langle x | \Psi \rangle$$

# Abstraction of Axiom 4 to define projection and unitary operators

Axiom 4:  $\langle j'' | m' \rangle = \sum_{k=1}^n \langle j'' | k \rangle \langle k | m' \rangle$  may be "abstracted" three different ways

Left abstraction gives bra-transform:

$$\langle j'' | = \sum_{k=1}^n \langle j'' | k \rangle \langle k |$$

Right abstraction gives ket-transform:

$$| m' \rangle = \sum_{k=1}^n | k \rangle \langle k | m' \rangle$$

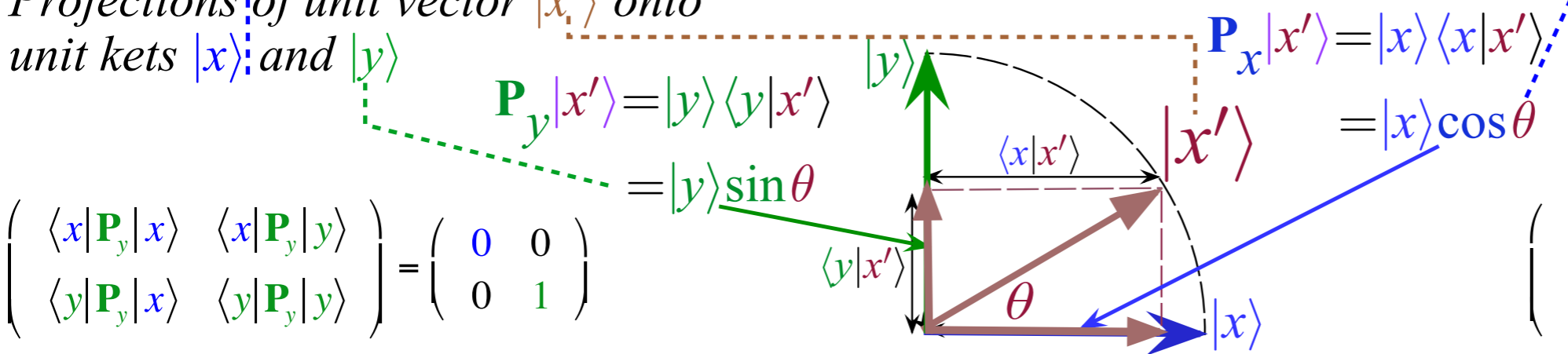
Center abstraction gives ket-bra identity operator:

$$\mathbf{1} = \sum_{k=1}^n | k \rangle \langle k | = \sum_{k=1}^n | k' \rangle \langle k' | = \sum_{k=1}^n | k'' \rangle \langle k'' | = \dots$$

Resolution of Identity into Projectors  $\{|1\rangle\langle 1|, |2\rangle\langle 2|, \dots\}$  or  $\{|1'\rangle\langle 1'|, |2'\rangle\langle 2'|, \dots\}$  or  $\{|1''\rangle\langle 1''|, |2''\rangle\langle 2''|, \dots\}$

$\mathbf{P}_1 = |1\rangle\langle 1|, \mathbf{P}_2 = |2\rangle\langle 2|, \dots$  or  $\mathbf{P}_{1'} = |1'\rangle\langle 1'|, \mathbf{P}_{2'} = |2'\rangle\langle 2'|$  etc. Recall bra-ket

Projections of unit vector  $|x'\rangle$  onto unit kets  $|x\rangle$  and  $|y\rangle$



Transformation Matrix  $T_{m,n'} = \langle m | n' \rangle$

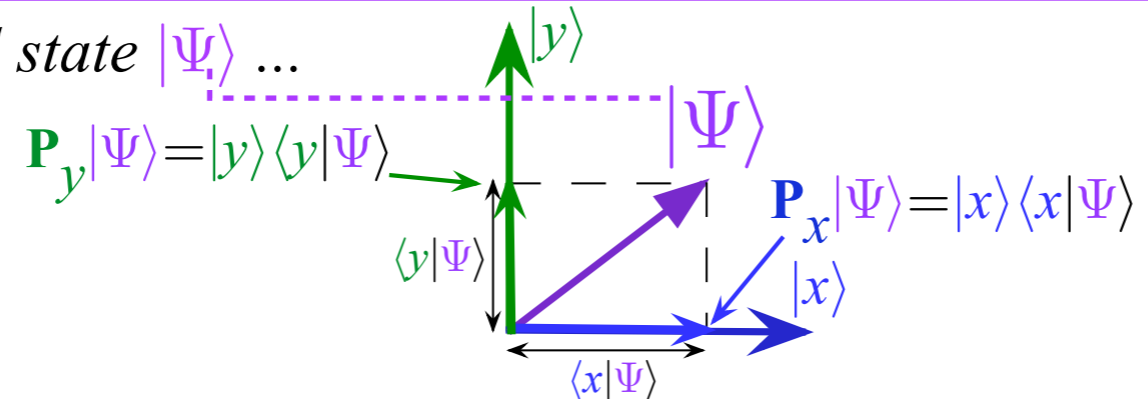
$$\begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix}$$

$$\begin{pmatrix} \langle x | \mathbf{P}_y | x \rangle & \langle x | \mathbf{P}_y | y \rangle \\ \langle y | \mathbf{P}_y | x \rangle & \langle y | \mathbf{P}_y | y \rangle \end{pmatrix} = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$

Projections of general state  $|\Psi\rangle$  ...

...must add up to  $|\Psi\rangle$   
 $\mathbf{P}_x |\Psi\rangle + \mathbf{P}_y |\Psi\rangle = |\Psi\rangle$   
 $(\mathbf{P}_x + \mathbf{P}_y) |\Psi\rangle = |\Psi\rangle$





# Abstraction of Axiom 4 to define projection and unitary operators

Axiom 4:  $\langle j'' | m' \rangle = \sum_{k=1}^n \langle j'' | k \rangle \langle k | m' \rangle$  may be "abstracted" three different ways

Left abstraction gives bra-transform:

$$\langle j'' | = \sum_{k=1}^n \langle j'' | k \rangle \langle k |$$

Right abstraction gives ket-transform:

$$| m' \rangle = \sum_{k=1}^n | k \rangle \langle k | m' \rangle$$

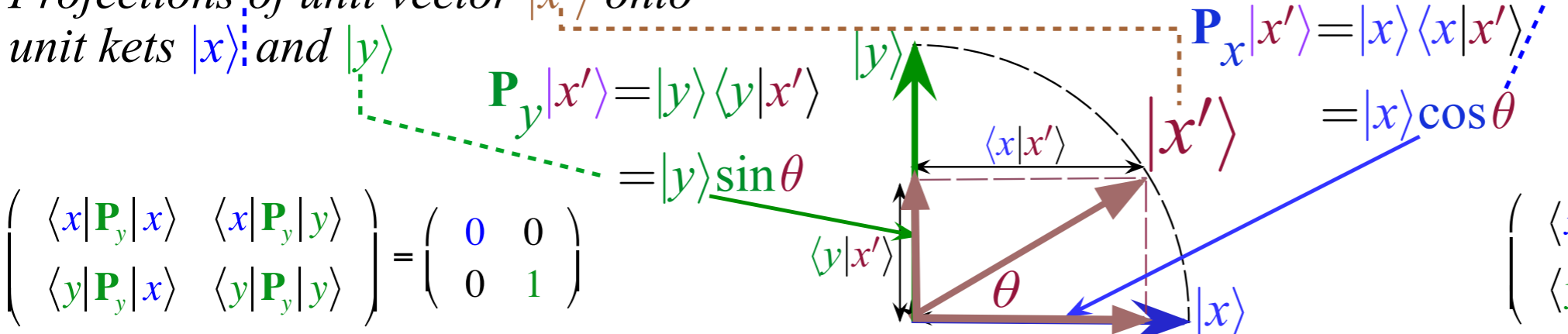
Center abstraction gives ket-bra identity operator:

$$\mathbf{1} = \sum_{k=1}^n | k \rangle \langle k | = \sum_{k=1}^n | k' \rangle \langle k' | = \sum_{k=1}^n | k'' \rangle \langle k'' | = \dots$$

Resolution of Identity into Projectors  $\{|1\rangle\langle 1|, |2\rangle\langle 2|, \dots\}$  or  $\{|1'\rangle\langle 1'|, |2'\rangle\langle 2'|, \dots\}$  or  $\{|1''\rangle\langle 1''|, |2''\rangle\langle 2''|, \dots\}$

$\mathbf{P}_1 = |1\rangle\langle 1|, \mathbf{P}_2 = |2\rangle\langle 2|, \dots$  or  $\mathbf{P}_{1'} = |1'\rangle\langle 1'|, \mathbf{P}_{2'} = |2'\rangle\langle 2'|$  etc. Recall bra-ket

Projections of unit vector  $|x'\rangle$  onto unit kets  $|x\rangle$  and  $|y\rangle$



Transformation Matrix  $T_{m,n'} = \langle m | n' \rangle$

$$\begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix}$$

$$\begin{pmatrix} \langle x | \mathbf{P}_y | x \rangle & \langle x | \mathbf{P}_y | y \rangle \\ \langle y | \mathbf{P}_y | x \rangle & \langle y | \mathbf{P}_y | y \rangle \end{pmatrix} = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$$

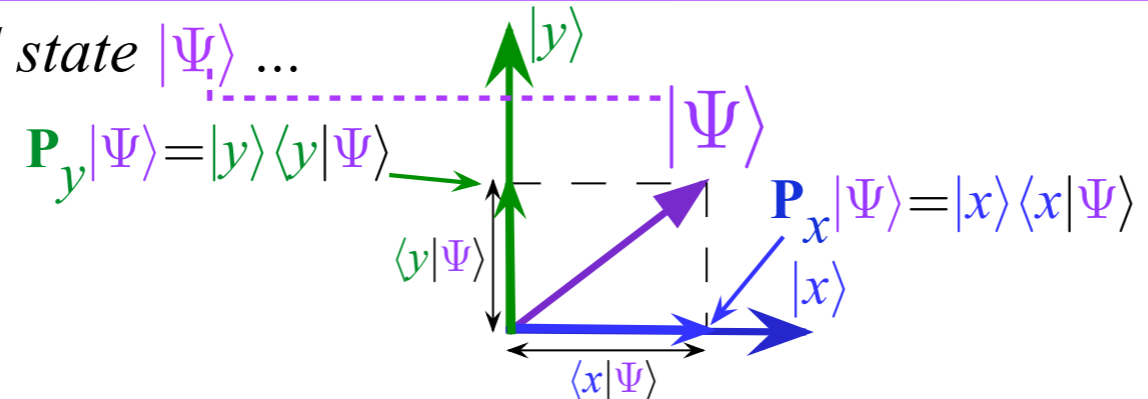
$$\begin{pmatrix} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$

Projections of general state  $|\Psi\rangle$  ...

...must add up to  $|\Psi\rangle$

$$\mathbf{P}_x |\Psi\rangle + \mathbf{P}_y |\Psi\rangle = |\Psi\rangle$$

$$(\mathbf{P}_x + \mathbf{P}_y) |\Psi\rangle = |\Psi\rangle$$



...and so  $\mathbf{P}_m$  projectors must add up to identity operator...

$$\mathbf{1} = \mathbf{P}_x + \mathbf{P}_y$$

# Abstraction of Axiom 4 to define projection and unitary operators

Axiom 4:  $\langle j'' | m' \rangle = \sum_{k=1}^n \langle j'' | k \rangle \langle k | m' \rangle$  may be "abstracted" three different ways

Left abstraction gives bra-transform:

$$\langle j'' | = \sum_{k=1}^n \langle j'' | k \rangle \langle k |$$

Right abstraction gives ket-transform:

$$| m' \rangle = \sum_{k=1}^n | k \rangle \langle k | m' \rangle$$

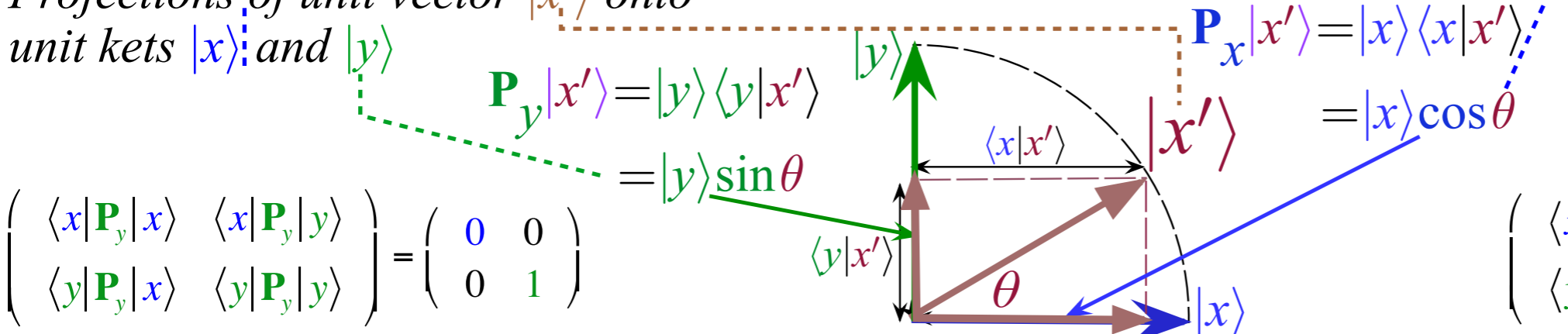
Center abstraction gives ket-bra identity operator:

$$\mathbf{1} = \sum_{k=1}^n | k \rangle \langle k | = \sum_{k=1}^n | k' \rangle \langle k' | = \sum_{k=1}^n | k'' \rangle \langle k'' | = \dots$$

Resolution of Identity into Projectors  $\{|1\rangle\langle 1|, |2\rangle\langle 2|, \dots\}$  or  $\{|1'\rangle\langle 1'|, |2'\rangle\langle 2'|, \dots\}$  or  $\{|1''\rangle\langle 1''|, |2''\rangle\langle 2''|, \dots\}$

$\mathbf{P}_1 = |1\rangle\langle 1|, \mathbf{P}_2 = |2\rangle\langle 2|, \dots$  or  $\mathbf{P}_{1'} = |1'\rangle\langle 1'|, \mathbf{P}_{2'} = |2'\rangle\langle 2'|$  etc. Recall bra-ket

Projections of unit vector  $|x'\rangle$  onto unit kets  $|x\rangle$  and  $|y\rangle$



Transformation Matrix  $T_{m,n'} = \langle m | n' \rangle$

$$\begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{pmatrix}$$

$$\begin{pmatrix} \langle x | \mathbf{P}_y | x \rangle & \langle x | \mathbf{P}_y | y \rangle \\ \langle y | \mathbf{P}_y | x \rangle & \langle y | \mathbf{P}_y | y \rangle \end{pmatrix} = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$$

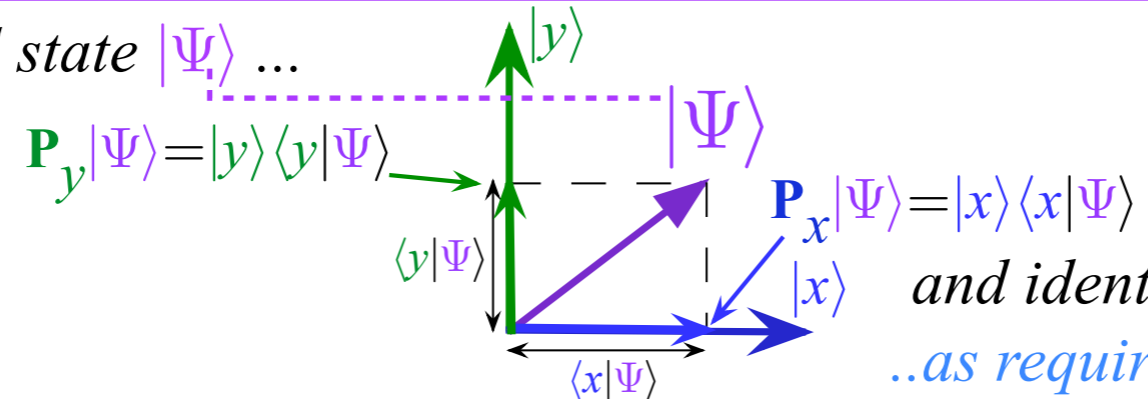
$$\begin{pmatrix} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$

Projections of general state  $|\Psi\rangle$  ...

...must add up to  $|\Psi\rangle$

$$\mathbf{P}_x |\Psi\rangle + \mathbf{P}_y |\Psi\rangle = |\Psi\rangle$$

$$(\mathbf{P}_x + \mathbf{P}_y) |\Psi\rangle = |\Psi\rangle$$



...and so  $\mathbf{P}_m$  projectors must add up to identity operator...

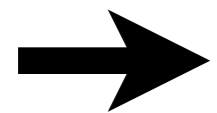
$$\mathbf{1} = \mathbf{P}_x + \mathbf{P}_y$$

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} + \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$$

and identity matrix... ..as required by Axiom 4:

*Review: Axioms 1-4 and “Do-Nothing” vs “Do-Something” analyzers*

*Abstraction of Axiom-4 to define projection and unitary operators  
Projection operators and resolution of identity*



*Unitary operators and matrices that do something (or “nothing”)  
Diagonal unitary operators  
Non-diagonal unitary operators and †-conjugation relations  
Non-diagonal projection operators and Kronecker  $\otimes$ -products  
Axiom-4 similarity transformation*

*Matrix representation of beam analyzers*

*Non-unitary “killer” devices: Sorter-counter, filter*

*Unitary “non-killer” devices: 1/2-wave plate, 1/4-wave plate*

*How analyzers “peek” and how that changes outcomes*

*Peeking polarizers and coherence loss*

*Classical Bayesian probability vs. Quantum probability*

*Feynman  $\langle j|k \rangle$ -axioms compared to **Group axioms***

# Unitary operators and matrices that do something (or “nothing”)

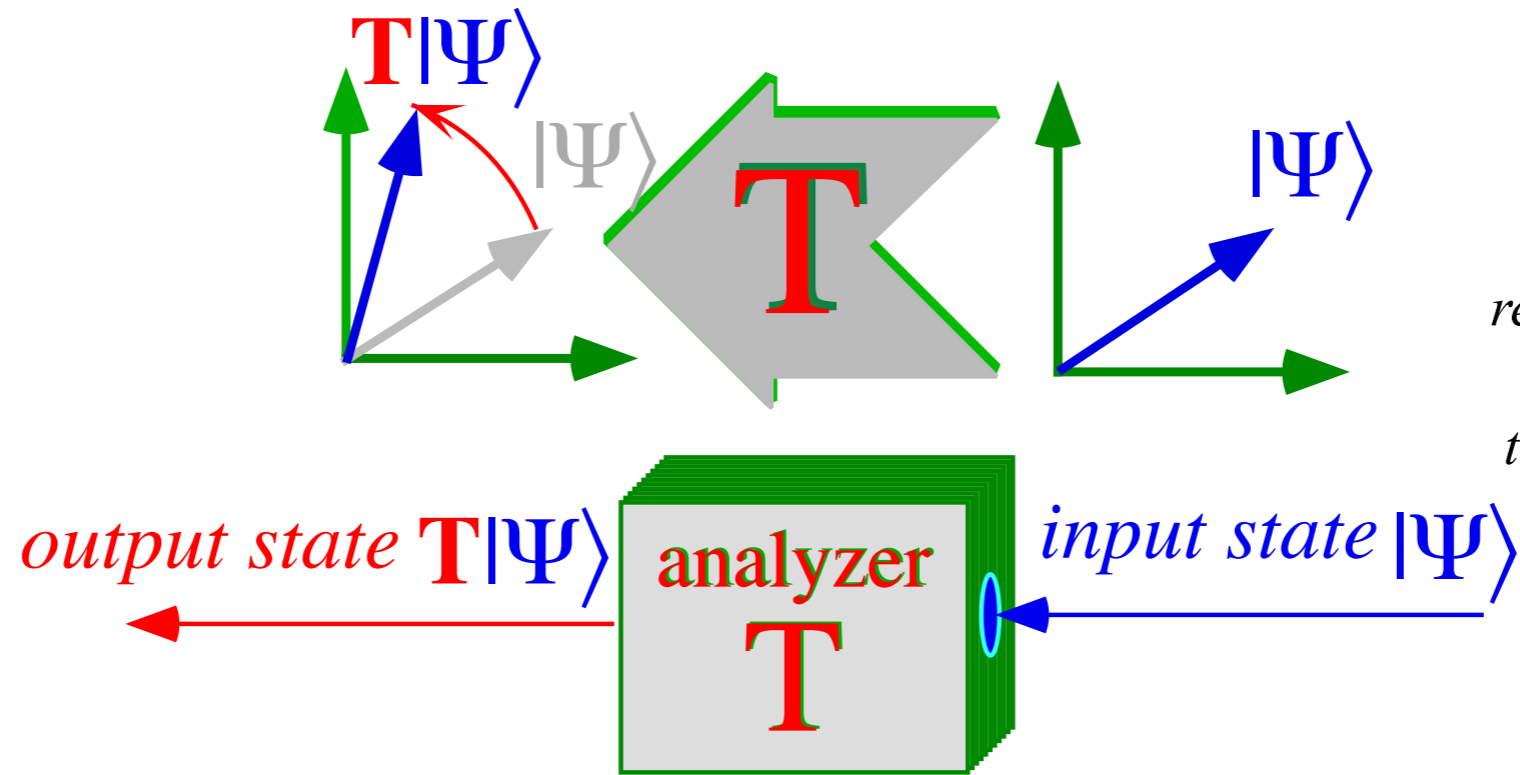


Fig. 3.1.1 Effect of analyzer represented by ket vector transformation of  $|\Psi\rangle$  to new ket vector  $T|\Psi\rangle$ .

# Unitary operators and matrices that do something (or “nothing”)

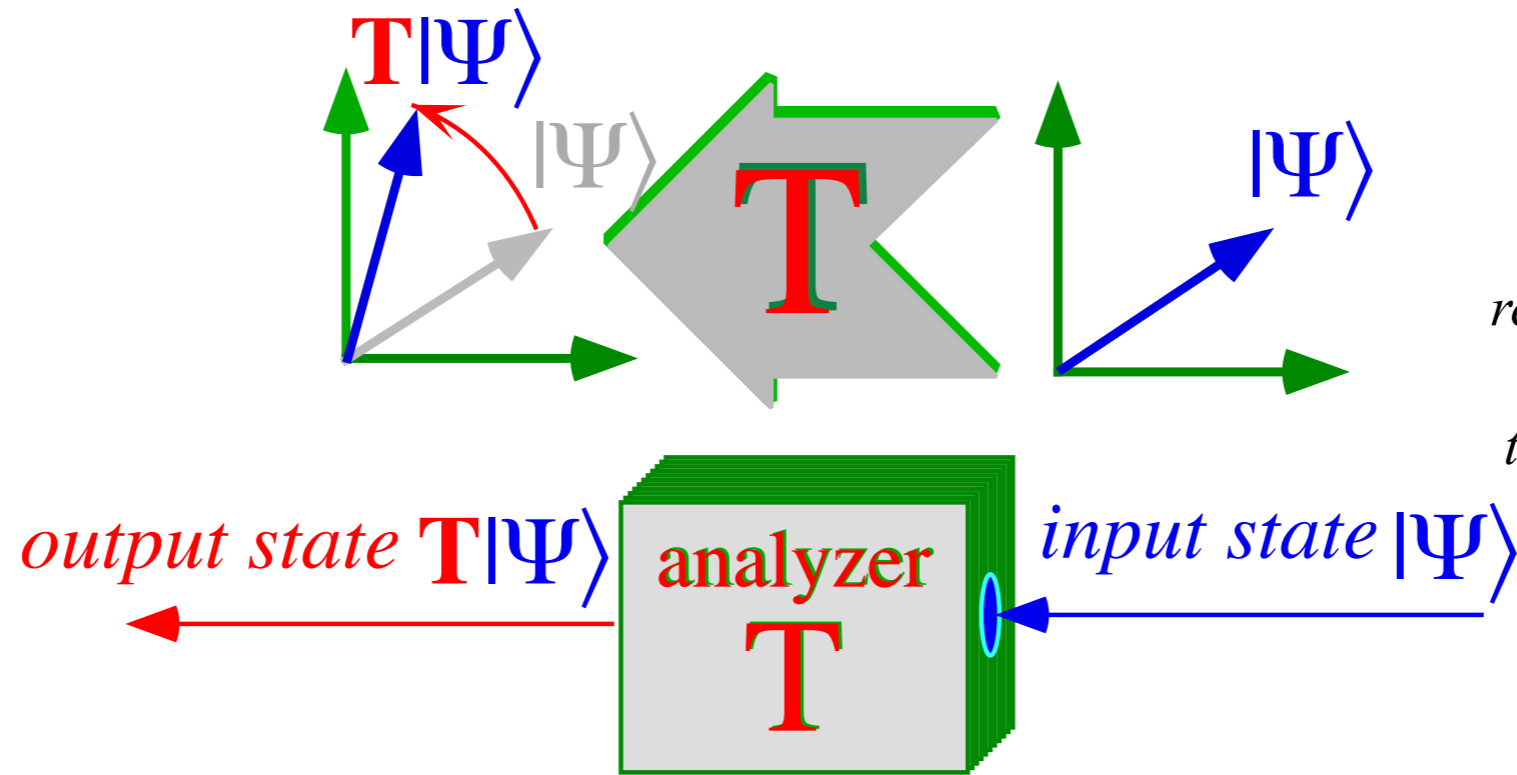


Fig. 3.1.1 Effect of analyzer represented by ket vector transformation of  $|\Psi\rangle$  to new ket vector  $T|\Psi\rangle$ .

First is the “do-nothing” identity operator  $\mathbf{1}$ ...

$$\mathbf{1} = \sum_{k=1}^2 |k\rangle\langle k| = |x\rangle\langle x| + |y\rangle\langle y| = \mathbf{P}_x + \mathbf{P}_y$$

# Unitary operators and matrices that do something (or “nothing”)

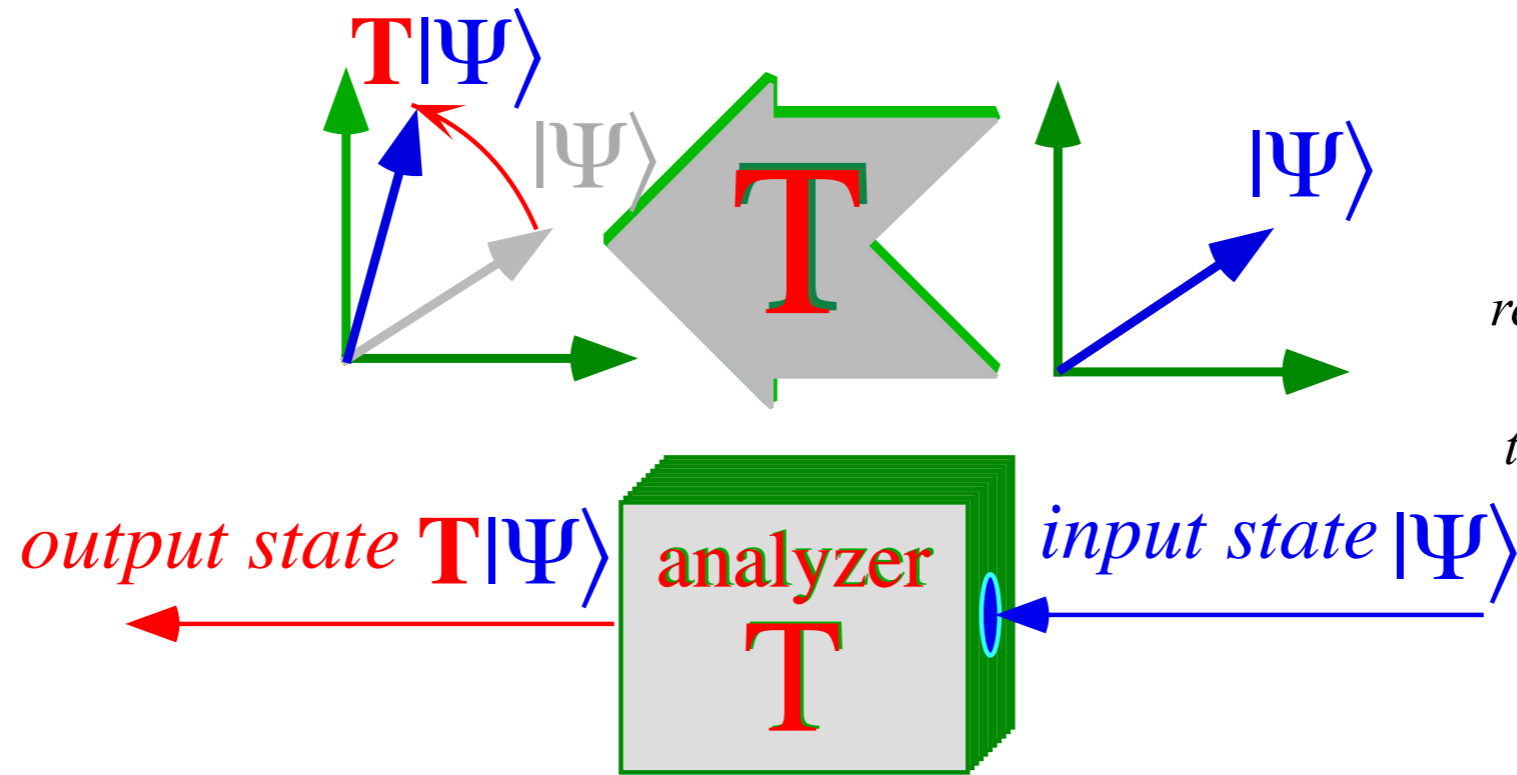


Fig. 3.1.1 Effect of analyzer represented by ket vector transformation of  $|\Psi\rangle$  to new ket vector  $\mathbf{T}|\Psi\rangle$ .

First is the “do-nothing” identity operator  $\mathbf{1}$ ...

$$\mathbf{1} = \sum_{k=1}^2 |k\rangle\langle k| = |x\rangle\langle x| + |y\rangle\langle y| = \mathbf{P}_x + \mathbf{P}_y$$

and matrix representation:

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} + \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$$

# Unitary operators and matrices that do something (or “nothing”)

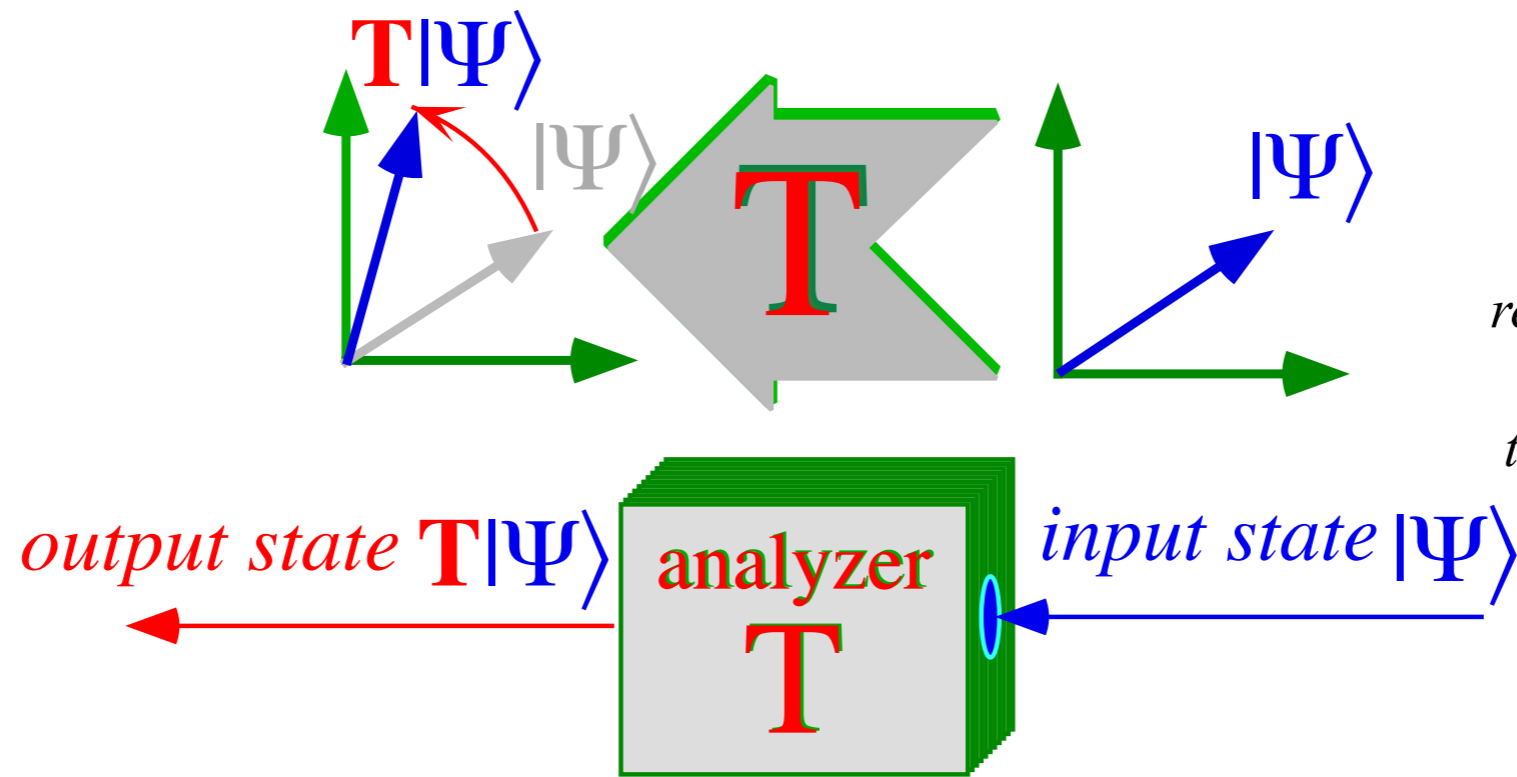


Fig. 3.1.1 Effect of analyzer represented by ket vector transformation of  $|\Psi\rangle$  to new ket vector  $\mathbf{T}|\Psi\rangle$ .

First is the “do-nothing” identity operator  $\mathbf{1}$ ...

$$\mathbf{1} = \sum_{k=1}^2 |k\rangle\langle k| = |x\rangle\langle x| + |y\rangle\langle y| = \mathbf{P}_x + \mathbf{P}_y$$

and matrix representation:

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} + \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$$

Next is the diagonal “do-something” unitary\* operator  $\mathbf{T}$ ...

$$\mathbf{T} = \sum |k\rangle e^{-i\Omega_k t} \langle k| = |x\rangle e^{-i\Omega_x t} \langle x| + |y\rangle e^{-i\Omega_y t} \langle y| = e^{-i\Omega_x t} \mathbf{P}_x + e^{-i\Omega_y t} \mathbf{P}_y$$

and its matrix representation:

$$\begin{pmatrix} e^{-i\Omega_x t} & 0 \\ 0 & e^{-i\Omega_y t} \end{pmatrix} = \begin{pmatrix} e^{-i\Omega_x t} & 0 \\ 0 & 0 \end{pmatrix} + \begin{pmatrix} 0 & 0 \\ 0 & e^{-i\Omega_y t} \end{pmatrix}$$

# Unitary operators and matrices that do something (or “nothing”)

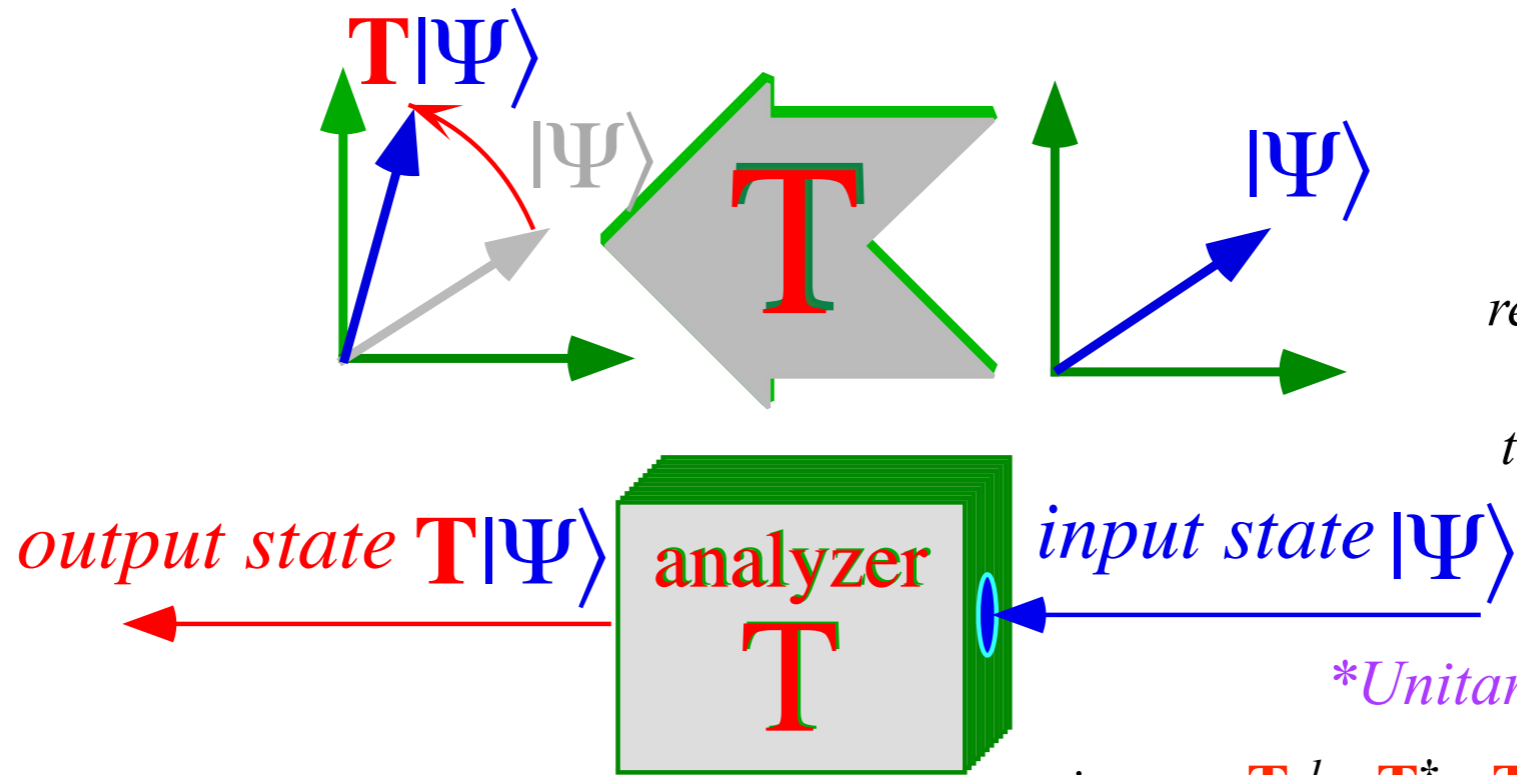


Fig. 3.1.1 Effect of analyzer represented by ket vector transformation of  $|\Psi\rangle$  to new ket vector  $\mathbf{T}|\Psi\rangle$ .

\*Unitary here means  
inverse- $\mathbf{T}^{-1} = \mathbf{T}^\dagger = \mathbf{T}^{\text{T}*}$  = transpose-conjugate- $\mathbf{T}$   
(Time-Reversal-Symmetry)

First is the “do-nothing” identity operator  $\mathbf{1}$ ...

$$\mathbf{1} = \sum_{k=1}^2 |k\rangle \langle k| = |x\rangle \langle x| + |y\rangle \langle y| = \mathbf{P}_x + \mathbf{P}_y$$

and matrix representation:

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} + \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$$

Next is the diagonal “do-something” unitary\* operator  $\mathbf{T}$ ...

$$\mathbf{T} = \sum |k\rangle e^{-i\Omega_k t} \langle k| = |x\rangle e^{-i\Omega_x t} \langle x| + |y\rangle e^{-i\Omega_y t} \langle y| = e^{-i\Omega_x t} \mathbf{P}_x + e^{-i\Omega_y t} \mathbf{P}_y$$

and its matrix representation:

$$\begin{pmatrix} e^{-i\Omega_x t} & 0 \\ 0 & e^{-i\Omega_y t} \end{pmatrix} = \begin{pmatrix} e^{-i\Omega_x t} & 0 \\ 0 & 0 \end{pmatrix} + \begin{pmatrix} 0 & 0 \\ 0 & e^{-i\Omega_y t} \end{pmatrix}$$



# Unitary operators and matrices that do something (or “nothing”)

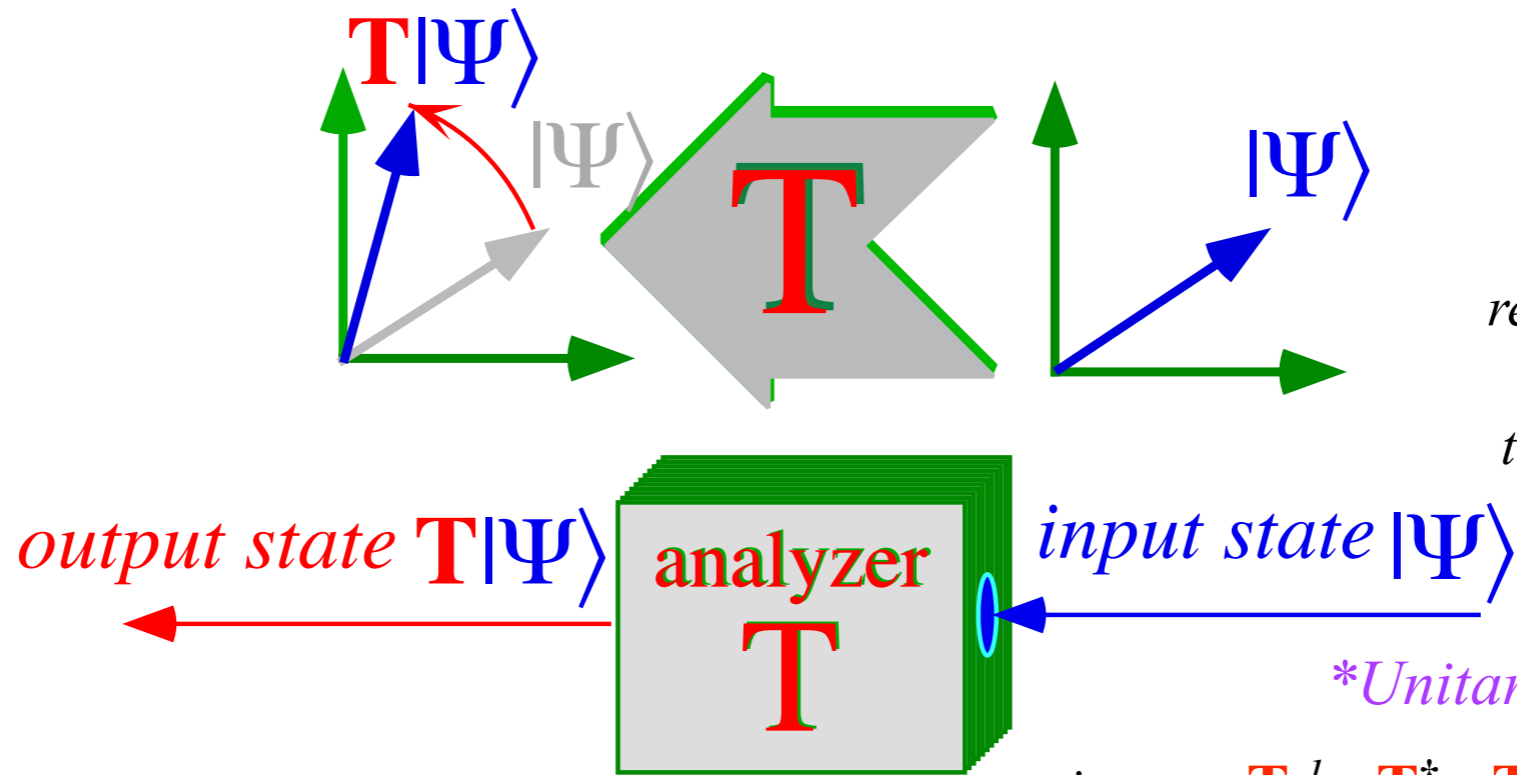


Fig. 3.1.1 Effect of analyzer represented by ket vector transformation of  $|\Psi\rangle$  to new ket vector  $\mathbf{T}|\Psi\rangle$ .

\*Unitary here means  
inverse- $\mathbf{T}^{-1} = \mathbf{T}^\dagger = \mathbf{T}^{\text{T}*}$  = transpose-conjugate- $\mathbf{T}$   
(Time-Reversal-Symmetry)

First is the “do-nothing” identity operator  $\mathbf{1}$ ...

$$\mathbf{1} = \sum_{k=1}^2 |k\rangle\langle k| = |x\rangle\langle x| + |y\rangle\langle y| = \mathbf{P}_x + \mathbf{P}_y$$

and matrix representation:

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} + \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$$

Next is the diagonal “do-something” unitary\* operator  $\mathbf{T}$ ...

$$\mathbf{T} = \sum |k\rangle e^{-i\Omega_k t} \langle k| = |x\rangle e^{-i\Omega_x t} \langle x| + |y\rangle e^{-i\Omega_y t} \langle y| = e^{-i\Omega_x t} \mathbf{P}_x + e^{-i\Omega_y t} \mathbf{P}_y$$

and its matrix representation:

$$\begin{pmatrix} e^{-i\Omega_x t} & 0 \\ 0 & e^{-i\Omega_y t} \end{pmatrix} = \begin{pmatrix} e^{-i\Omega_x t} & 0 \\ 0 & 0 \end{pmatrix} + \begin{pmatrix} 0 & 0 \\ 0 & e^{-i\Omega_y t} \end{pmatrix}$$

Most “do-something” operators  $\mathbf{T}'$  are not diagonal, that is, not just  $|x\rangle\langle x|$  and  $|y\rangle\langle y|$  combinations.

$$\mathbf{T}' = \sum |k'\rangle e^{-i\Omega_{k'} t} \langle k'| = |x'\rangle e^{-i\Omega_{x'} t} \langle x'| + |y'\rangle e^{-i\Omega_{y'} t} \langle y'| = e^{-i\Omega_{x'} t} \mathbf{P}_{x'} + e^{-i\Omega_{y'} t} \mathbf{P}_{y'}$$

# Unitary operators and matrices that do something (or “nothing”)

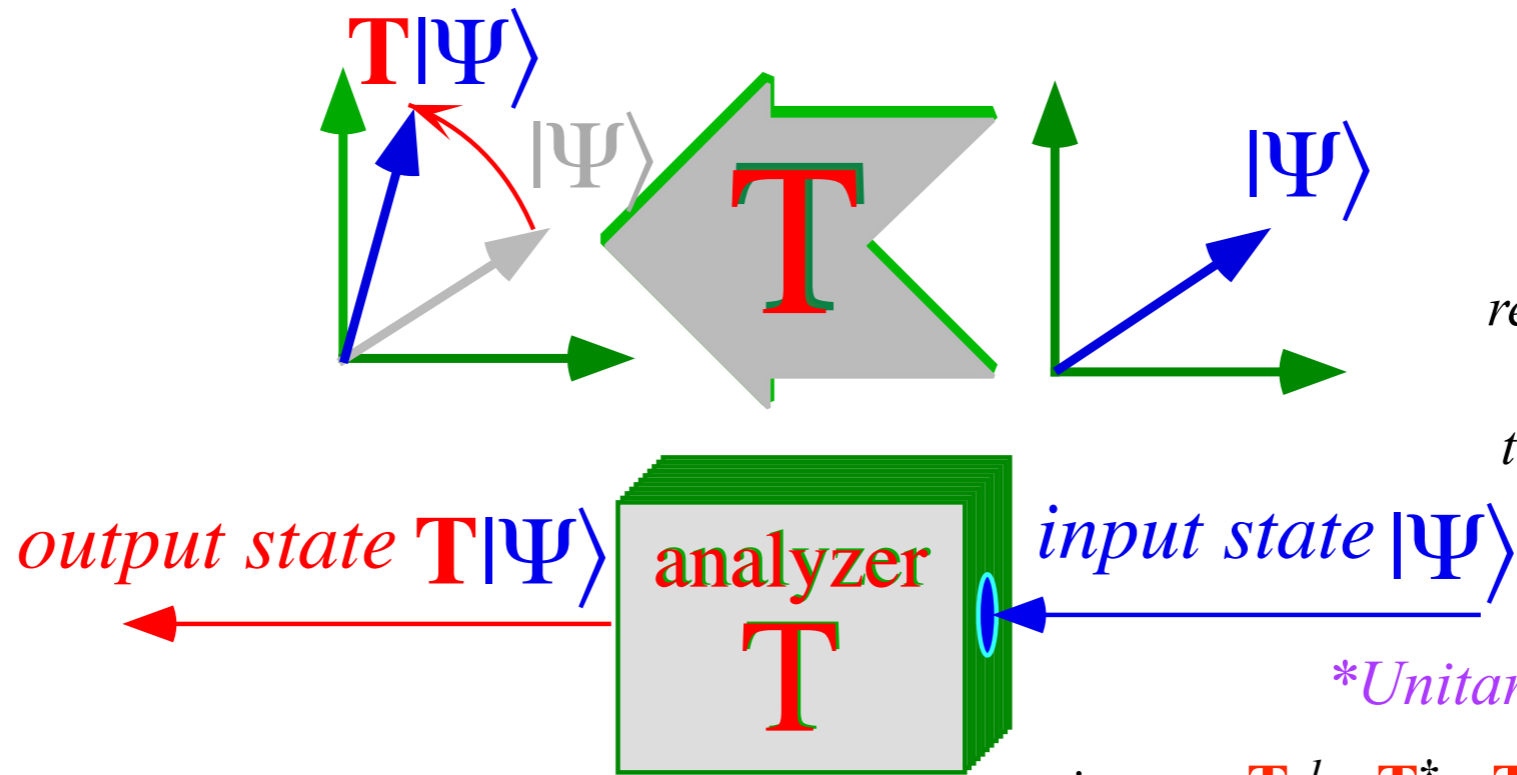


Fig. 3.1.1 Effect of analyzer represented by ket vector transformation of  $|\Psi\rangle$  to new ket vector  $\mathbf{T}|\Psi\rangle$ .

\*Unitary here means  
inverse- $\mathbf{T}^{-1} = \mathbf{T}^\dagger = \mathbf{T}^{\text{T}*}$  = transpose-conjugate- $\mathbf{T}$   
(Time-Reversal-Symmetry)

First is the “do-nothing” identity operator  $\mathbf{1}$ ...

$$\mathbf{1} = \sum_{k=1}^2 |k\rangle\langle k| = |x\rangle\langle x| + |y\rangle\langle y| = \mathbf{P}_x + \mathbf{P}_y$$

and matrix representation:

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} + \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$$

Next is the diagonal “do-something” unitary\* operator  $\mathbf{T}$ ...

$$\mathbf{T} = \sum |k\rangle e^{-i\Omega_k t} \langle k| = |x\rangle e^{-i\Omega_x t} \langle x| + |y\rangle e^{-i\Omega_y t} \langle y| = e^{-i\Omega_x t} \mathbf{P}_x + e^{-i\Omega_y t} \mathbf{P}_y$$

and its matrix representation:

$$\begin{pmatrix} e^{-i\Omega_x t} & 0 \\ 0 & e^{-i\Omega_y t} \end{pmatrix} = \begin{pmatrix} e^{-i\Omega_x t} & 0 \\ 0 & 0 \end{pmatrix} + \begin{pmatrix} 0 & 0 \\ 0 & e^{-i\Omega_y t} \end{pmatrix}$$

Most “do-something” operators  $\mathbf{T}'$  are not diagonal, that is, not just  $|x\rangle\langle x|$  and  $|y\rangle\langle y|$  combinations.

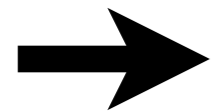
$$\mathbf{T}' = \sum |k'\rangle e^{-i\Omega_{k'} t} \langle k'| = |x'\rangle e^{-i\Omega_{x'} t} \langle x'| + |y'\rangle e^{-i\Omega_{y'} t} \langle y'| = e^{-i\Omega_{x'} t} \mathbf{P}_{x'} + e^{-i\Omega_{y'} t} \mathbf{P}_{y'}$$

(Matrix representation of  $\mathbf{T}'$  is a little more complicated. See following pages.)

*Review: Axioms 1-4 and “Do-Nothing” vs “Do-Something” analyzers*

*Abstraction of Axiom-4 to define projection and unitary operators  
Projection operators and resolution of identity*

*Unitary operators and matrices that do something (or “nothing”)  
Diagonal unitary operators*



*Non-diagonal unitary operators and  $\dagger$ -conjugation relations  
Non-diagonal projection operators and Kronecker  $\otimes$ -products  
Axiom-4 similarity transformation*

*Matrix representation of beam analyzers*

*Non-unitary “killer” devices: Sorter-counter, filter*

*Unitary “non-killer” devices: 1/2-wave plate, 1/4-wave plate*

*How analyzers “peek” and how that changes outcomes*

*Peeking polarizers and coherence loss*

*Classical Bayesian probability vs. Quantum probability*

*Feynman  $\langle j|k \rangle$ -axioms compared to **Group axioms***

*Unitary operators  $\mathbf{U}$  satisfy “easy inversion” relations:  $\mathbf{U}^{-1} = \mathbf{U}^\dagger = \mathbf{U}^{\text{T}*}$*

They are “designed” to conserve *probability* and *overlap*

so each transformed ket  $|\Psi'\rangle = \mathbf{U}|\Psi\rangle$  has the same *probability*  $\langle\Psi|\Psi\rangle = \langle\Psi'|\Psi'\rangle = \langle\Psi|\mathbf{U}^\dagger\mathbf{U}|\Psi\rangle$

and all transformed kets  $|\Phi'\rangle = \mathbf{U}|\Phi\rangle$  have the same *overlap*  $\langle\Psi|\Phi\rangle = \langle\Psi'|\Phi'\rangle = \langle\Psi|\mathbf{U}^\dagger\mathbf{U}|\Phi\rangle$

where transformed bras are defined by  $\langle\Psi'| = \langle\Psi|\mathbf{U}^\dagger$  or  $\langle\Phi'| = \langle\Phi|\mathbf{U}^\dagger$  implying  $\mathbf{1} = \mathbf{U}^\dagger\mathbf{U} = \mathbf{U}\mathbf{U}^\dagger$

Unitary operators **U** satisfy “easy inversion” relations:  $\mathbf{U}^{-1} = \mathbf{U}^\dagger = \mathbf{U}^{\text{T}*}$

They are “designed” to conserve *probability* and *overlap*

so each transformed ket  $|\Psi'\rangle = \mathbf{U}|\Psi\rangle$  has the same *probability*  $\langle\Psi|\Psi\rangle = \langle\Psi'|\Psi'\rangle = \langle\Psi|\mathbf{U}^\dagger\mathbf{U}|\Psi\rangle$

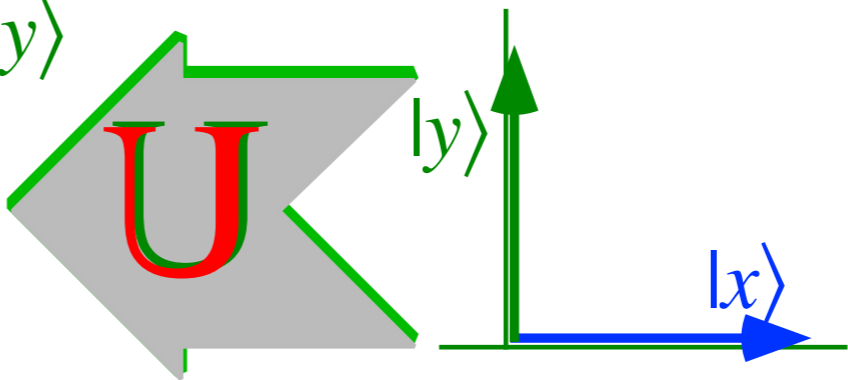
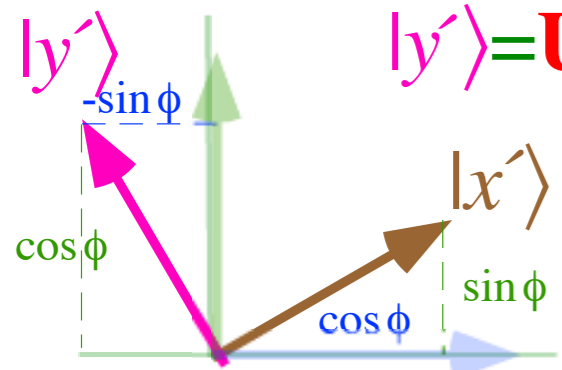
and all transformed kets  $|\Phi'\rangle = \mathbf{U}|\Phi\rangle$  have the same *overlap*  $\langle\Psi|\Phi\rangle = \langle\Psi'|\Phi'\rangle = \langle\Psi|\mathbf{U}^\dagger\mathbf{U}|\Phi\rangle$

where transformed bras are defined by  $\langle\Psi'| = \langle\Psi|\mathbf{U}^\dagger$  or  $\langle\Phi'| = \langle\Phi|\mathbf{U}^\dagger$  implying  $\mathbf{1} = \mathbf{U}^\dagger\mathbf{U} = \mathbf{U}\mathbf{U}^\dagger$

Example **U** transformation:

$$|x'\rangle = \mathbf{U}|x\rangle = \cos\phi |x\rangle + \sin\phi |y\rangle$$

$$|y'\rangle = \mathbf{U}|y\rangle = -\sin\phi |x\rangle + \cos\phi |y\rangle$$



**Unitary operators  $U$  satisfy “easy inversion” relations:  $U^{-1} = U^\dagger = U^{T*}$**

They are “designed” to conserve *probability* and *overlap*

so each transformed ket  $|\Psi'\rangle = U|\Psi\rangle$  has the same *probability*  $\langle\Psi|\Psi\rangle = \langle\Psi'|\Psi'\rangle = \langle\Psi|U^\dagger U|\Psi\rangle$

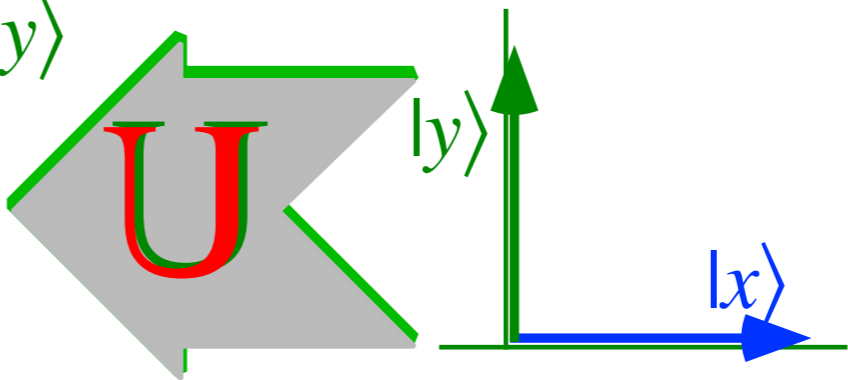
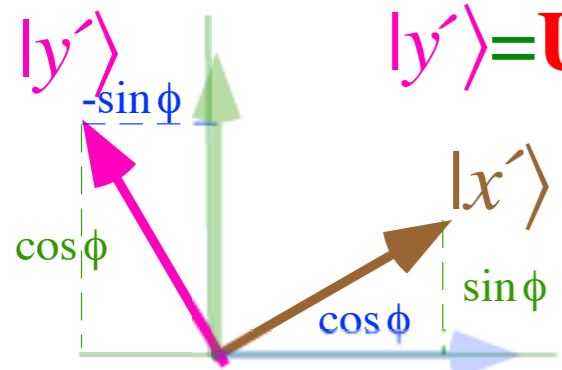
and all transformed kets  $|\Phi'\rangle = U|\Phi\rangle$  have the same *overlap*  $\langle\Psi|\Phi\rangle = \langle\Psi'|\Phi'\rangle = \langle\Psi|U^\dagger U|\Phi\rangle$

where transformed bras are defined by  $\langle\Psi'| = \langle\Psi|U^\dagger$  or  $\langle\Phi'| = \langle\Phi|U^\dagger$  implying  $1 = U^\dagger U = U U^\dagger$

**Example  $U$  transformation:**

$$|x'\rangle = U|x\rangle = \cos\phi |x\rangle + \sin\phi |y\rangle$$

$$|y'\rangle = U|y\rangle = -\sin\phi |x\rangle + \cos\phi |y\rangle$$



Ket definition:  $|x'\rangle = U|x\rangle$  implies:  $U^\dagger|x'\rangle = |x\rangle$  implies:  $\langle x| = \langle x'|U$  implies:  $\langle x|U^\dagger = \langle x'|$

Unitary operators **U** satisfy “easy inversion” relations:  $\mathbf{U}^{-1} = \mathbf{U}^\dagger = \mathbf{U}^{\text{T}*}$

They are “designed” to conserve *probability* and *overlap*

so each transformed ket  $|\Psi'\rangle = \mathbf{U}|\Psi\rangle$  has the same *probability*  $\langle\Psi|\Psi\rangle = \langle\Psi'|\Psi'\rangle = \langle\Psi|\mathbf{U}^\dagger\mathbf{U}|\Psi\rangle$

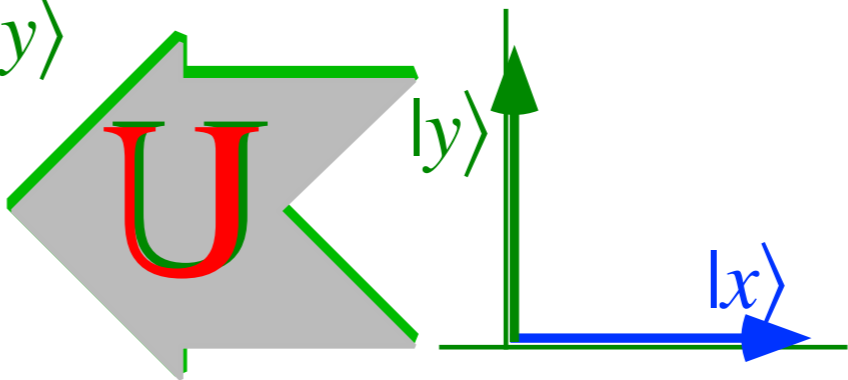
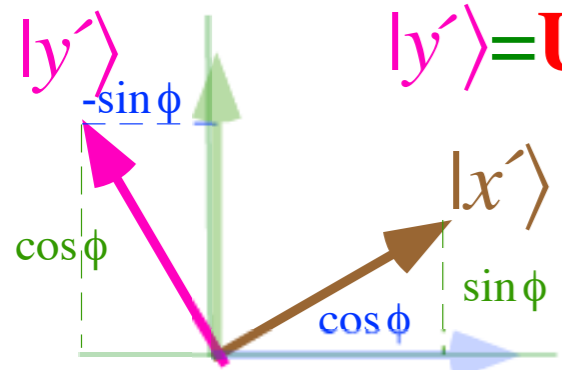
and all transformed kets  $|\Phi'\rangle = \mathbf{U}|\Phi\rangle$  have the same *overlap*  $\langle\Psi|\Phi\rangle = \langle\Psi'|\Phi'\rangle = \langle\Psi|\mathbf{U}^\dagger\mathbf{U}|\Phi\rangle$

where transformed bras are defined by  $\langle\Psi'| = \langle\Psi|\mathbf{U}^\dagger$  or  $\langle\Phi'| = \langle\Phi|\mathbf{U}^\dagger$  implying  $\mathbf{1} = \mathbf{U}^\dagger\mathbf{U} = \mathbf{U}\mathbf{U}^\dagger$

Example **U** transformation:

$$|x'\rangle = \mathbf{U}|x\rangle = \cos\phi |x\rangle + \sin\phi |y\rangle$$

$$|y'\rangle = \mathbf{U}|y\rangle = -\sin\phi |x\rangle + \cos\phi |y\rangle$$



Ket definition:  $|x'\rangle = \mathbf{U}|x\rangle$  implies:  $\mathbf{U}^\dagger|x'\rangle = |x\rangle$  implies:  $\langle x| = \langle x'|\mathbf{U}$  implies:  $\langle x|\mathbf{U}^\dagger = \langle x'|$   
 Ket definition:  $|y'\rangle = \mathbf{U}|y\rangle$  implies:  $\mathbf{U}^\dagger|y'\rangle = |y\rangle$  implies:  $\langle y| = \langle y'|\mathbf{U}$  implies:  $\langle y|\mathbf{U}^\dagger = \langle y'|$

Unitary operators **U** satisfy “easy inversion” relations:  $\mathbf{U}^{-1} = \mathbf{U}^\dagger = \mathbf{U}^{\text{T}*}$

They are “designed” to conserve *probability* and *overlap*

so each transformed ket  $|\Psi'\rangle = \mathbf{U}|\Psi\rangle$  has the same *probability*  $\langle\Psi|\Psi\rangle = \langle\Psi'|\Psi'\rangle = \langle\Psi|\mathbf{U}^\dagger\mathbf{U}|\Psi\rangle$

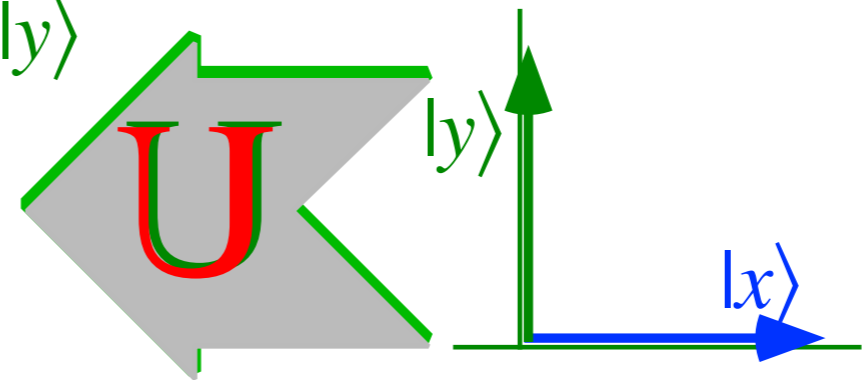
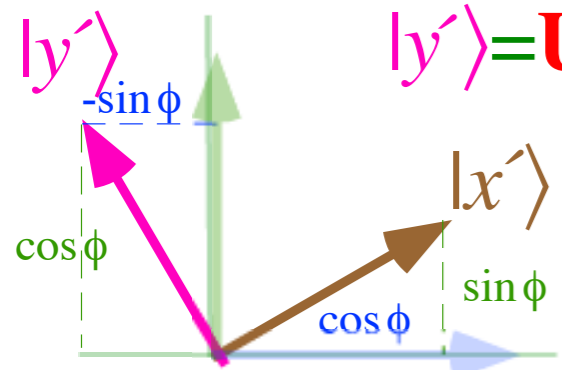
and all transformed kets  $|\Phi'\rangle = \mathbf{U}|\Phi\rangle$  have the same *overlap*  $\langle\Psi|\Phi\rangle = \langle\Psi'|\Phi'\rangle = \langle\Psi|\mathbf{U}^\dagger\mathbf{U}|\Phi\rangle$

where transformed bras are defined by  $\langle\Psi'| = \langle\Psi|\mathbf{U}^\dagger$  or  $\langle\Phi'| = \langle\Phi|\mathbf{U}^\dagger$  implying  $\mathbf{1} = \mathbf{U}^\dagger\mathbf{U} = \mathbf{U}\mathbf{U}^\dagger$

Example **U** transformation:

$$|x'\rangle = \mathbf{U}|x\rangle = \cos\phi |x\rangle + \sin\phi |y\rangle$$

$$|y'\rangle = \mathbf{U}|y\rangle = -\sin\phi |x\rangle + \cos\phi |y\rangle$$



Ket definition:  $|x'\rangle = \mathbf{U}|x\rangle$  implies:  $\mathbf{U}^\dagger|x'\rangle = |x\rangle$  implies:  $\langle x| = \langle x'|\mathbf{U}$  implies:  $\langle x|\mathbf{U}^\dagger = \langle x'|$

Ket definition:  $|y'\rangle = \mathbf{U}|y\rangle$  implies:  $\mathbf{U}^\dagger|y'\rangle = |y\rangle$  implies:  $\langle y| = \langle y'|\mathbf{U}$  implies:  $\langle y|\mathbf{U}^\dagger = \langle y'|$

...implies matrix representation of operator **U**

$$\begin{pmatrix} \langle x|\mathbf{U}|x\rangle & \langle x|\mathbf{U}|y\rangle \\ \langle y|\mathbf{U}|x\rangle & \langle y|\mathbf{U}|y\rangle \end{pmatrix} = \begin{pmatrix} \langle x|x'\rangle & \langle x|y'\rangle \\ \langle y|x'\rangle & \langle y|y'\rangle \end{pmatrix} = \begin{pmatrix} \cos\phi & -\sin\phi \\ \sin\phi & \cos\phi \end{pmatrix}$$



**Unitary operators  $\mathbf{U}$  satisfy “easy inversion” relations:  $\mathbf{U}^{-1} = \mathbf{U}^\dagger = \mathbf{U}^{\text{T}*}$**

They are “designed” to conserve *probability* and *overlap*

so each transformed ket  $|\Psi'\rangle = \mathbf{U}|\Psi\rangle$  has the same *probability*  $\langle\Psi|\Psi\rangle = \langle\Psi'|\Psi'\rangle = \langle\Psi|\mathbf{U}^\dagger\mathbf{U}|\Psi\rangle$

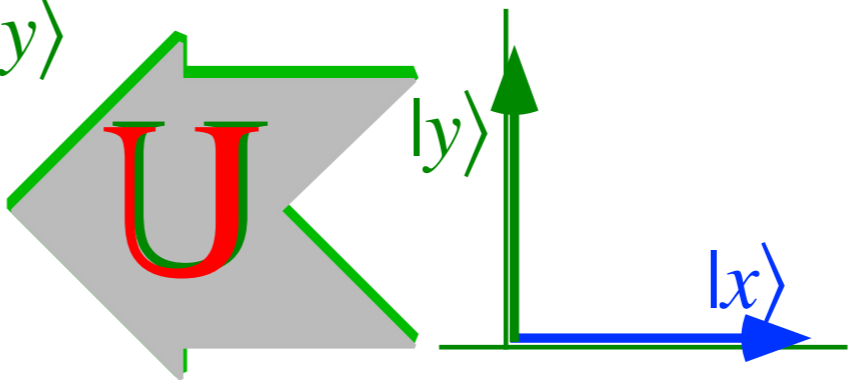
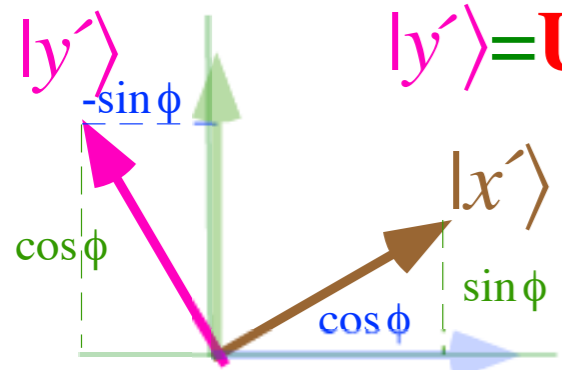
and all transformed kets  $|\Phi'\rangle = \mathbf{U}|\Phi\rangle$  have the same *overlap*  $\langle\Psi|\Phi\rangle = \langle\Psi'|\Phi'\rangle = \langle\Psi|\mathbf{U}^\dagger\mathbf{U}|\Phi\rangle$

where transformed bras are defined by  $\langle\Psi'| = \langle\Psi|\mathbf{U}^\dagger$  or  $\langle\Phi'| = \langle\Phi|\mathbf{U}^\dagger$  implying  $\mathbf{1} = \mathbf{U}^\dagger\mathbf{U} = \mathbf{U}\mathbf{U}^\dagger$

**Example  $\mathbf{U}$  transformation: (Rotation by  $\phi = 30^\circ$ )**

$$|x'\rangle = \mathbf{U}|x\rangle = \cos\phi |x\rangle + \sin\phi |y\rangle$$

$$|y'\rangle = \mathbf{U}|y\rangle = -\sin\phi |x\rangle + \cos\phi |y\rangle$$



Ket definition:  $|x'\rangle = \mathbf{U}|x\rangle$  implies:  $\mathbf{U}^\dagger|x'\rangle = |x\rangle$  implies:  $\langle x| = \langle x'|\mathbf{U}$  implies:  $\langle x|\mathbf{U}^\dagger = \langle x'|$

Ket definition:  $|y'\rangle = \mathbf{U}|y\rangle$  implies:  $\mathbf{U}^\dagger|y'\rangle = |y\rangle$  implies:  $\langle y| = \langle y'|\mathbf{U}$  implies:  $\langle y|\mathbf{U}^\dagger = \langle y'|$

...implies matrix representation of operator  $\mathbf{U}$  in either of the bases it connects is *exactly the same*.

$$\begin{pmatrix} \langle x|\mathbf{U}|x\rangle & \langle x|\mathbf{U}|y\rangle \\ \langle y|\mathbf{U}|x\rangle & \langle y|\mathbf{U}|y\rangle \end{pmatrix} = \begin{pmatrix} \langle x|x'\rangle & \langle x|y'\rangle \\ \langle y|x'\rangle & \langle y|y'\rangle \end{pmatrix} = \begin{pmatrix} \cos\phi & -\sin\phi \\ \sin\phi & \cos\phi \end{pmatrix} = \begin{pmatrix} \langle x'|\mathbf{U}|x'\rangle & \langle x'|\mathbf{U}|y'\rangle \\ \langle y'|\mathbf{U}|x'\rangle & \langle y'|\mathbf{U}|y'\rangle \end{pmatrix}$$

Unitary operators  $\mathbf{U}$  satisfy “easy inversion” relations:  $\mathbf{U}^{-1} = \mathbf{U}^\dagger = \mathbf{U}^{T*}$

They are “designed” to conserve *probability* and *overlap*

so each transformed ket  $|\Psi'\rangle = \mathbf{U}|\Psi\rangle$  has the same *probability*  $\langle\Psi|\Psi\rangle = \langle\Psi'|\Psi'\rangle = \langle\Psi|\mathbf{U}^\dagger\mathbf{U}|\Psi\rangle$

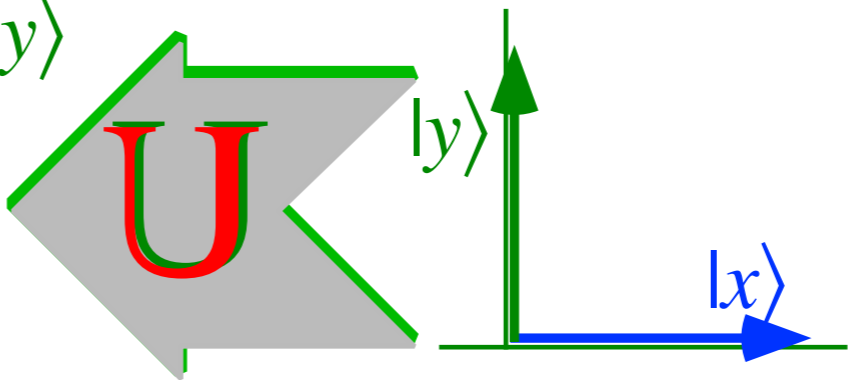
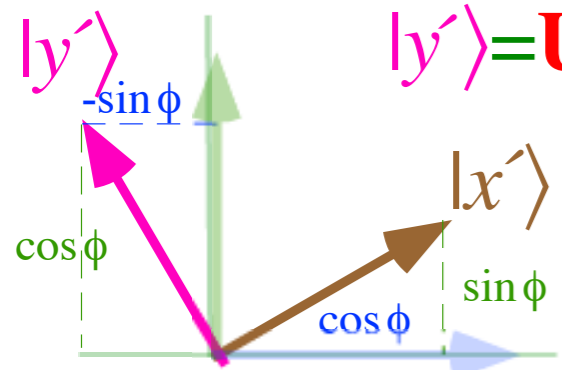
and all transformed kets  $|\Phi'\rangle = \mathbf{U}|\Phi\rangle$  have the same *overlap*  $\langle\Psi|\Phi\rangle = \langle\Psi'|\Phi'\rangle = \langle\Psi|\mathbf{U}^\dagger\mathbf{U}|\Phi\rangle$

where transformed bras are defined by  $\langle\Psi'| = \langle\Psi|\mathbf{U}^\dagger$  or  $\langle\Phi'| = \langle\Phi|\mathbf{U}^\dagger$  implying  $\mathbf{1} = \mathbf{U}^\dagger\mathbf{U} = \mathbf{U}\mathbf{U}^\dagger$

Example  $\mathbf{U}$  transformation: (Rotation by  $\phi = 30^\circ$ )

$$|x'\rangle = \mathbf{U}|x\rangle = \cos\phi |x\rangle + \sin\phi |y\rangle$$

$$|y'\rangle = \mathbf{U}|y\rangle = -\sin\phi |x\rangle + \cos\phi |y\rangle$$



Ket definition:  $|x'\rangle = \mathbf{U}|x\rangle$  implies:  $\mathbf{U}^\dagger|x'\rangle = |x\rangle$  implies:  $\langle x| = \langle x'|\mathbf{U}$  implies:  $\langle x|\mathbf{U}^\dagger = \langle x'|$

Ket definition:  $|y'\rangle = \mathbf{U}|y\rangle$  implies:  $\mathbf{U}^\dagger|y'\rangle = |y\rangle$  implies:  $\langle y| = \langle y'|\mathbf{U}$  implies:  $\langle y|\mathbf{U}^\dagger = \langle y'|$

...implies matrix representation of operator  $\mathbf{U}$  in either of the bases it connects is *exactly the same*.

So also is the inverse  $\mathbf{U}^\dagger$

$$\begin{pmatrix} \langle x|\mathbf{U}|x\rangle & \langle x|\mathbf{U}|y\rangle \\ \langle y|\mathbf{U}|x\rangle & \langle y|\mathbf{U}|y\rangle \end{pmatrix} = \begin{pmatrix} \langle x|x'\rangle & \langle x|y'\rangle \\ \langle y|x'\rangle & \langle y|y'\rangle \end{pmatrix} = \begin{pmatrix} \cos\phi & -\sin\phi \\ \sin\phi & \cos\phi \end{pmatrix} = \begin{pmatrix} \langle x'|\mathbf{U}|x'\rangle & \langle x'|\mathbf{U}|y'\rangle \\ \langle y'|\mathbf{U}|x'\rangle & \langle y'|\mathbf{U}|y'\rangle \end{pmatrix}$$

$$\begin{pmatrix} \langle x|\mathbf{U}^\dagger|x\rangle & \langle x|\mathbf{U}^\dagger|y\rangle \\ \langle y|\mathbf{U}^\dagger|x\rangle & \langle y|\mathbf{U}^\dagger|y\rangle \end{pmatrix} = \begin{pmatrix} \langle x'|x\rangle & \langle x'|y\rangle \\ \langle y'|x\rangle & \langle y'|y\rangle \end{pmatrix} = \begin{pmatrix} \cos\phi & \sin\phi \\ -\sin\phi & \cos\phi \end{pmatrix} = \begin{pmatrix} \langle x'|\mathbf{U}^\dagger|x'\rangle & \langle x'|\mathbf{U}^\dagger|y'\rangle \\ \langle y'|\mathbf{U}^\dagger|x'\rangle & \langle y'|\mathbf{U}^\dagger|y'\rangle \end{pmatrix}$$

# Unitary operators $\mathbf{U}$ satisfy “easy inversion” relations: $\mathbf{U}^{-1} = \mathbf{U}^\dagger = \mathbf{U}^{\text{T}*}$

They are “designed” to conserve *probability* and *overlap*

so each transformed ket  $|\Psi'\rangle = \mathbf{U}|\Psi\rangle$  has the same *probability*  $\langle\Psi|\Psi\rangle = \langle\Psi'|\Psi'\rangle = \langle\Psi|\mathbf{U}^\dagger\mathbf{U}|\Psi\rangle$

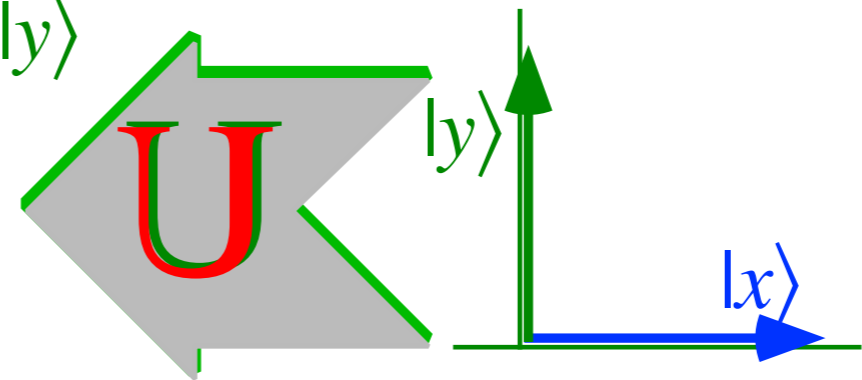
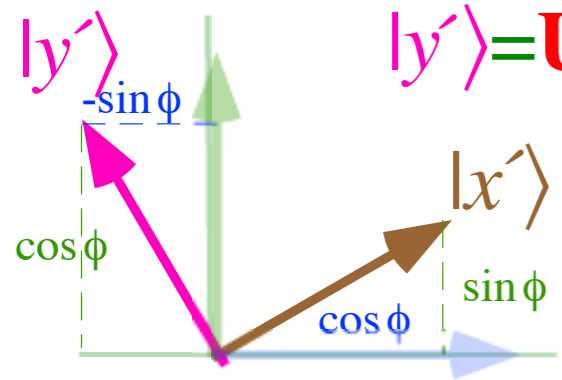
and all transformed kets  $|\Phi'\rangle = \mathbf{U}|\Phi\rangle$  have the same *overlap*  $\langle\Psi|\Phi\rangle = \langle\Psi'|\Phi'\rangle = \langle\Psi|\mathbf{U}^\dagger\mathbf{U}|\Phi\rangle$

where transformed bras are defined by  $\langle\Psi'| = \langle\Psi|\mathbf{U}^\dagger$  or  $\langle\Phi'| = \langle\Phi|\mathbf{U}^\dagger$  implying  $\mathbf{1} = \mathbf{U}^\dagger\mathbf{U} = \mathbf{U}\mathbf{U}^\dagger$

## Example $\mathbf{U}$ transformation: (Rotation by $\phi = 30^\circ$ )

$$|x'\rangle = \mathbf{U}|x\rangle = \cos\phi |x\rangle + \sin\phi |y\rangle$$

$$|y'\rangle = \mathbf{U}|y\rangle = -\sin\phi |x\rangle + \cos\phi |y\rangle$$



Ket definition:  $|x'\rangle = \mathbf{U}|x\rangle$  implies:  $\mathbf{U}^\dagger|x'\rangle = |x\rangle$  implies:  $\langle x| = \langle x'|\mathbf{U}$  implies:  $\langle x|\mathbf{U}^\dagger = \langle x'|$

Ket definition:  $|y'\rangle = \mathbf{U}|y\rangle$  implies:  $\mathbf{U}^\dagger|y'\rangle = |y\rangle$  implies:  $\langle y| = \langle y'|\mathbf{U}$  implies:  $\langle y|\mathbf{U}^\dagger = \langle y'|$

...implies matrix representation of operator  $\mathbf{U}$  in either of the bases it connects is *exactly the same*.

So also is the inverse  $\mathbf{U}^\dagger$

$$\begin{aligned} \begin{pmatrix} \langle x|\mathbf{U}|x\rangle & \langle x|\mathbf{U}|y\rangle \\ \langle y|\mathbf{U}|x\rangle & \langle y|\mathbf{U}|y\rangle \end{pmatrix} &= \begin{pmatrix} \langle x|x'\rangle & \langle x|y'\rangle \\ \langle y|x'\rangle & \langle y|y'\rangle \end{pmatrix} = \begin{pmatrix} \cos\phi & -\sin\phi \\ \sin\phi & \cos\phi \end{pmatrix} = \begin{pmatrix} \langle x'|\mathbf{U}|x'\rangle & \langle x'|\mathbf{U}|y'\rangle \\ \langle y'|\mathbf{U}|x'\rangle & \langle y'|\mathbf{U}|y'\rangle \end{pmatrix} \\ \begin{pmatrix} \langle x|\mathbf{U}^\dagger|x\rangle & \langle x|\mathbf{U}^\dagger|y\rangle \\ \langle y|\mathbf{U}^\dagger|x\rangle & \langle y|\mathbf{U}^\dagger|y\rangle \end{pmatrix} &= \begin{pmatrix} \langle x'|x\rangle & \langle x'|y\rangle \\ \langle y'|x\rangle & \langle y'|y\rangle \end{pmatrix} = \begin{pmatrix} \cos\phi & \sin\phi \\ -\sin\phi & \cos\phi \end{pmatrix} = \begin{pmatrix} \langle x'|\mathbf{U}^\dagger|x'\rangle & \langle x'|\mathbf{U}^\dagger|y'\rangle \\ \langle y'|\mathbf{U}^\dagger|x'\rangle & \langle y'|\mathbf{U}^\dagger|y'\rangle \end{pmatrix} \\ &= \begin{pmatrix} \langle x|x'\rangle^* & \langle y|x'\rangle^* \\ \langle x|y'\rangle^* & \langle y|y'\rangle^* \end{pmatrix} \end{aligned}$$

*Axiom-3 consistent with*

*inverse  $\mathbf{U} = \text{transpose-conjugate } \mathbf{U}^\dagger = \mathbf{U}^{\text{T}*}$*

**Unitary operators  $U$  satisfy “easy inversion” relations:  $U^{-1} = U^\dagger = U^{T*}$**

They are “designed” to conserve *probability* and *overlap*

so each transformed ket  $|\Psi'\rangle = U|\Psi\rangle$  has the same *probability*  $\langle\Psi|\Psi\rangle = \langle\Psi'|\Psi'\rangle = \langle\Psi|U^\dagger U|\Psi\rangle$

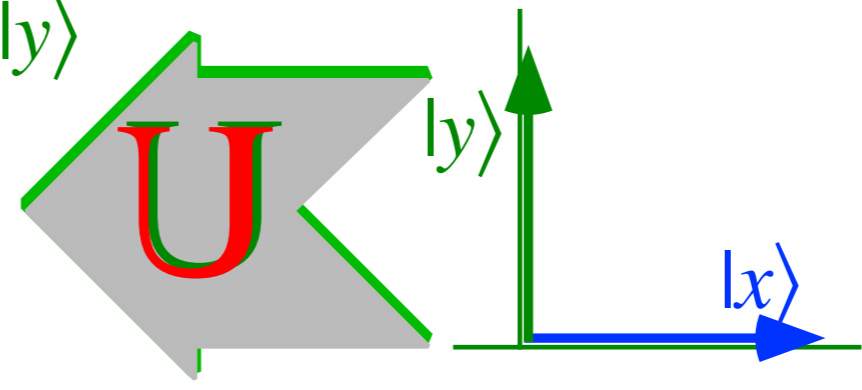
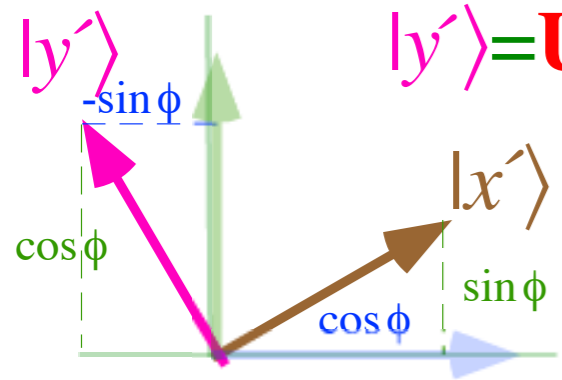
and all transformed kets  $|\Phi'\rangle = U|\Phi\rangle$  have the same *overlap*  $\langle\Psi|\Phi\rangle = \langle\Psi'|\Phi'\rangle = \langle\Psi|U^\dagger U|\Phi\rangle$

where transformed bras are defined by  $\langle\Psi'| = \langle\Psi|U^\dagger$  or  $\langle\Phi'| = \langle\Phi|U^\dagger$  implying  $1 = U^\dagger U = U U^\dagger$

**Example  $U$  transformation: (Rotation by  $\phi = 30^\circ$ )**

$$|x'\rangle = U|x\rangle = \cos\phi |x\rangle + \sin\phi |y\rangle$$

$$|y'\rangle = U|y\rangle = -\sin\phi |x\rangle + \cos\phi |y\rangle$$



Ket definition:  $|x'\rangle = U|x\rangle$  implies:  $U^\dagger|x'\rangle = |x\rangle$  implies:  $\langle x| = \langle x'|U$  implies:  $\langle x|U^\dagger = \langle x'|$

Ket definition:  $|y'\rangle = U|y\rangle$  implies:  $U^\dagger|y'\rangle = |y\rangle$  implies:  $\langle y| = \langle y'|U$  implies:  $\langle y|U^\dagger = \langle y'|$

...implies matrix representation of operator  $U$  in either of the bases it connects is *exactly the same*.

$$\begin{pmatrix} \cos\phi & -\sin\phi \\ \sin\phi & \cos\phi \end{pmatrix} = \begin{pmatrix} \langle x|U|x\rangle & \langle x|U|y\rangle \\ \langle y|U|x\rangle & \langle y|U|y\rangle \end{pmatrix} = \begin{pmatrix} \langle x|x'\rangle & \langle x|y'\rangle \\ \langle y|x'\rangle & \langle y|y'\rangle \end{pmatrix} = \begin{pmatrix} \cos\phi & -\sin\phi \\ \sin\phi & \cos\phi \end{pmatrix} = \begin{pmatrix} \langle x'|U|x'\rangle & \langle x'|U|y'\rangle \\ \langle y'|U|x'\rangle & \langle y'|U|y'\rangle \end{pmatrix}$$

So also is the inverse  $U^\dagger$

$$\begin{pmatrix} \langle x|U^\dagger|x\rangle & \langle x|U^\dagger|y\rangle \\ \langle y|U^\dagger|x\rangle & \langle y|U^\dagger|y\rangle \end{pmatrix} = \begin{pmatrix} \langle x'|x\rangle & \langle x'|y\rangle \\ \langle y'|x\rangle & \langle y'|y\rangle \end{pmatrix} = \begin{pmatrix} \cos\phi & \sin\phi \\ -\sin\phi & \cos\phi \end{pmatrix} = \begin{pmatrix} \langle x'|U^\dagger|x'\rangle & \langle x'|U^\dagger|y'\rangle \\ \langle y'|U^\dagger|x'\rangle & \langle y'|U^\dagger|y'\rangle \end{pmatrix}$$


$$= \begin{pmatrix} \cos\phi & \sin\phi \\ -\sin\phi & \cos\phi \end{pmatrix} = \begin{pmatrix} \langle x|x'\rangle^* & \langle y|x'\rangle^* \\ \langle x|y'\rangle^* & \langle y|y'\rangle^* \end{pmatrix} \text{ Axiom-3 consistent with } \text{inverse } U = \text{transpose-conjugate } U^\dagger = U^{T*}$$

*Review: Axioms 1-4 and “Do-Nothing” vs “Do-Something” analyzers*

*Abstraction of Axiom-4 to define projection and unitary operators  
Projection operators and resolution of identity*

*Unitary operators and matrices that do something (or “nothing”)  
Diagonal unitary operators*

*Non-diagonal unitary operators and †-conjugation relations*

 *Non-diagonal projection operators and Kronecker  $\otimes$ -products  
Axiom-4 similarity transformation*

*Matrix representation of beam analyzers*

*Non-unitary “killer” devices: Sorter-counter, filter*

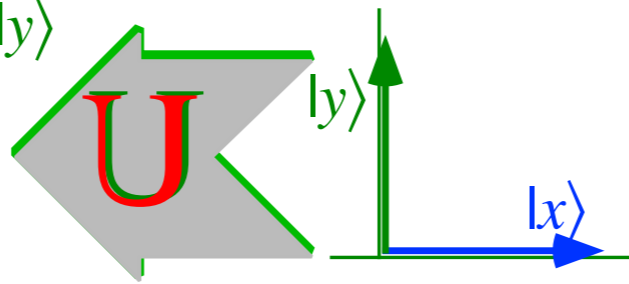
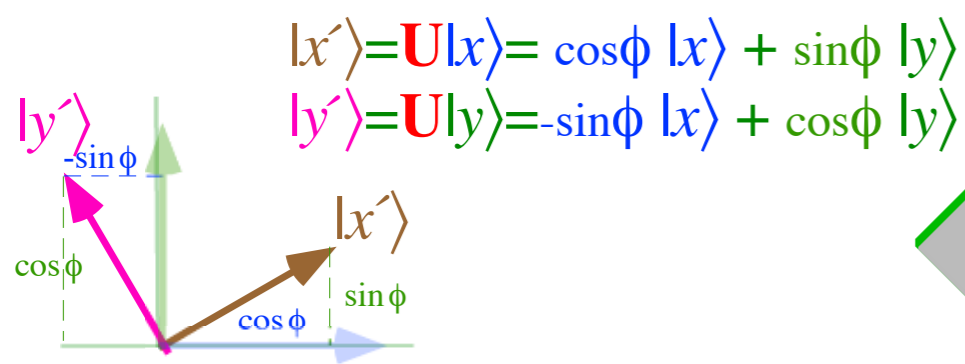
*Unitary “non-killer” devices: 1/2-wave plate, 1/4-wave plate*

*How analyzers “peek” and how that changes outcomes*

*Peeking polarizers and coherence loss*

*Classical Bayesian probability vs. Quantum probability*

*Feynman  $\langle j|k \rangle$ -axioms compared to **Group axioms***



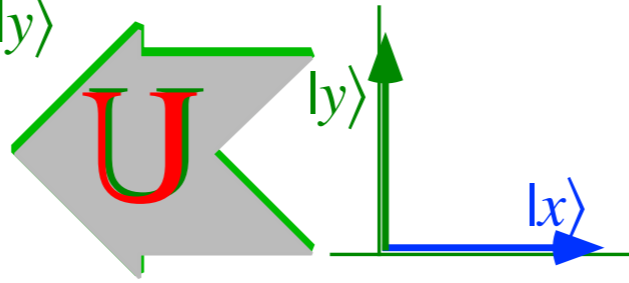
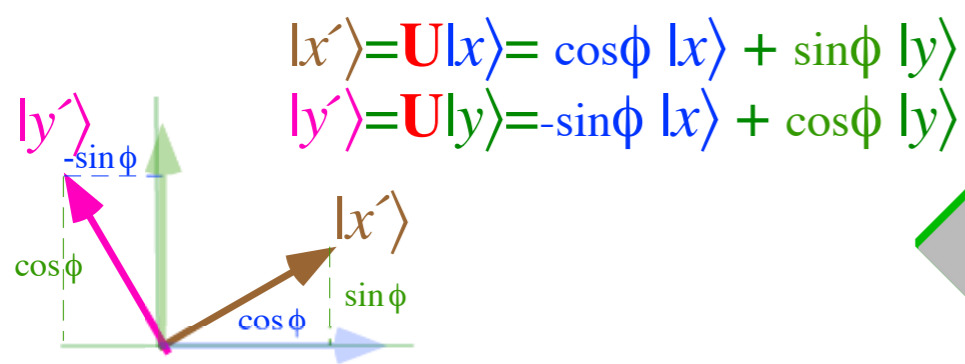
$$\begin{pmatrix} \langle x|\mathbf{U}|x\rangle & \langle x|\mathbf{U}|y\rangle \\ \langle y|\mathbf{U}|x\rangle & \langle y|\mathbf{U}|y\rangle \end{pmatrix} = \begin{pmatrix} \langle x|x'\rangle & \langle x|y'\rangle \\ \langle y|x'\rangle & \langle y|y'\rangle \end{pmatrix}$$

$$\begin{pmatrix} \cos\phi & -\sin\phi \\ \sin\phi & \cos\phi \end{pmatrix} = \begin{pmatrix} \cos\phi & -\sin\phi \\ \sin\phi & \cos\phi \end{pmatrix}$$

Projector  $\mathbf{P}_x = |x\rangle\langle x|$  in  $\phi$ -tilted polarization bases  $\{|x'\rangle, |y'\rangle\}$  is not diagonal.

$$\begin{pmatrix} \langle x'|\mathbf{P}_x|x'\rangle & \langle x'|\mathbf{P}_x|y'\rangle \\ \langle y'|\mathbf{P}_x|x'\rangle & \langle y'|\mathbf{P}_x|y'\rangle \end{pmatrix} = \begin{pmatrix} \langle x'|x\rangle\langle x|x'\rangle & \langle x'|x\rangle\langle x|y'\rangle \\ \langle y'|x\rangle\langle x|x'\rangle & \langle y'|x\rangle\langle x|y'\rangle \end{pmatrix}$$

$$= \begin{pmatrix} \langle x'|\mathbf{U}|x'\rangle & \langle x'|\mathbf{U}|y'\rangle \\ \langle y'|\mathbf{U}|x'\rangle & \langle y'|\mathbf{U}|y'\rangle \end{pmatrix}$$



$$\begin{pmatrix} \langle x|\mathbf{U}|x\rangle & \langle x|\mathbf{U}|y\rangle \\ \langle y|\mathbf{U}|x\rangle & \langle y|\mathbf{U}|y\rangle \end{pmatrix} = \begin{pmatrix} \langle x|x'\rangle & \langle x|y'\rangle \\ \langle y|x'\rangle & \langle y|y'\rangle \end{pmatrix}$$

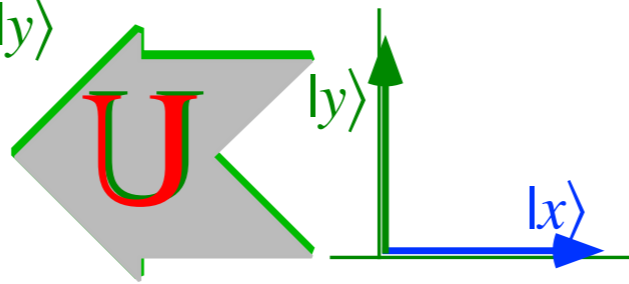
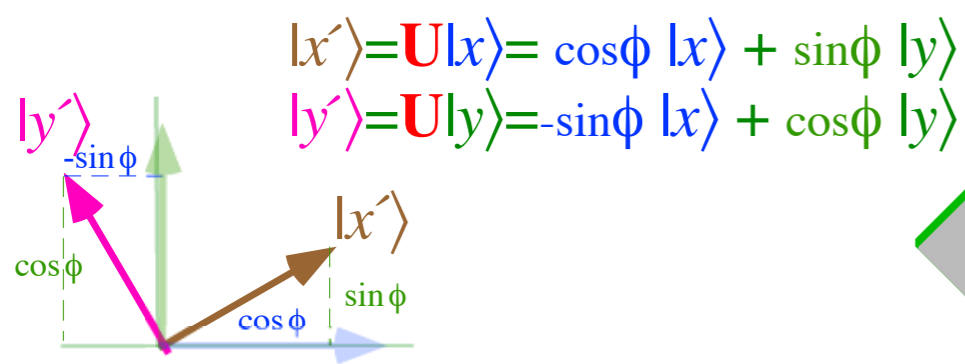
$$\begin{pmatrix} \cos\phi & -\sin\phi \\ \sin\phi & \cos\phi \end{pmatrix} = \begin{pmatrix} \cos\phi & -\sin\phi \\ \sin\phi & \cos\phi \end{pmatrix}$$

Projector  $\mathbf{P}_x = |x\rangle\langle x|$  in  $\phi$ -tilted polarization bases  $\{|x'\rangle, |y'\rangle\}$  is not diagonal.

$$\begin{pmatrix} \langle x'|\mathbf{P}_x|x'\rangle & \langle x'|\mathbf{P}_x|y'\rangle \\ \langle y'|\mathbf{P}_x|x'\rangle & \langle y'|\mathbf{P}_x|y'\rangle \end{pmatrix} = \begin{pmatrix} \langle x'|x\rangle\langle x|x'\rangle & \langle x'|x\rangle\langle x|y'\rangle \\ \langle y'|x\rangle\langle x|x'\rangle & \langle y'|x\rangle\langle x|y'\rangle \end{pmatrix}$$

$$= \begin{pmatrix} \langle x'|\mathbf{U}|x'\rangle & \langle x'|\mathbf{U}|y'\rangle \\ \langle y'|\mathbf{U}|x'\rangle & \langle y'|\mathbf{U}|y'\rangle \end{pmatrix}$$

Projector  $\mathbf{P}_x = |x\rangle\langle x|$  is what is called an *outer* or *Kronecker tensor* ( $\otimes$ ) *product* of ket  $|x\rangle$  and bra  $\langle x|$ .



$$\begin{pmatrix} \langle x|\mathbf{U}|x\rangle & \langle x|\mathbf{U}|y\rangle \\ \langle y|\mathbf{U}|x\rangle & \langle y|\mathbf{U}|y\rangle \end{pmatrix} = \begin{pmatrix} \langle x|x'\rangle & \langle x|y'\rangle \\ \langle y|x'\rangle & \langle y|y'\rangle \end{pmatrix}$$

$$\begin{pmatrix} \cos\phi & -\sin\phi \\ \sin\phi & \cos\phi \end{pmatrix} = \begin{pmatrix} \cos\phi & -\sin\phi \\ \sin\phi & \cos\phi \end{pmatrix}$$

Projector  $\mathbf{P}_x = |x\rangle\langle x|$  in  $\phi$ -tilted polarization bases  $\{|x'\rangle, |y'\rangle\}$  is not diagonal.

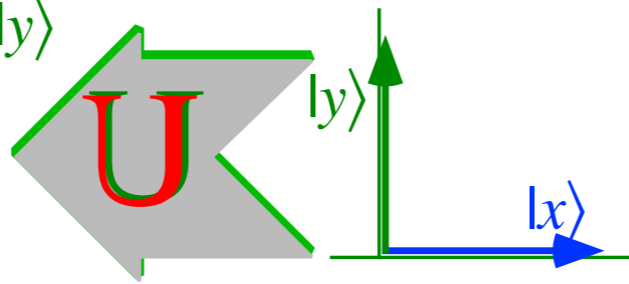
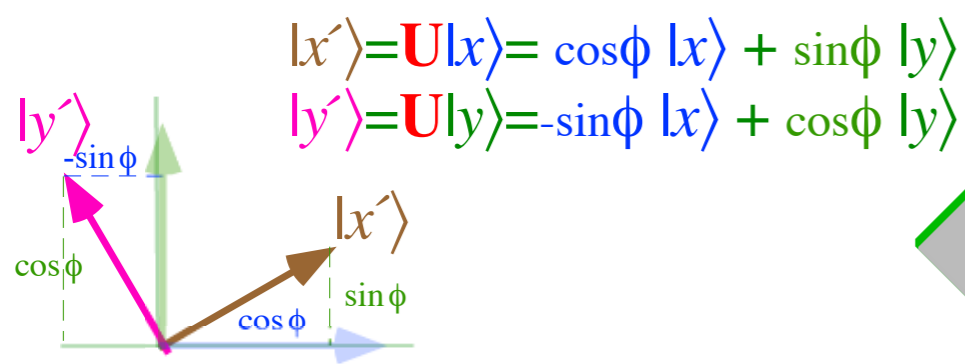
$$\begin{pmatrix} \langle x'|\mathbf{P}_x|x'\rangle & \langle x'|\mathbf{P}_x|y'\rangle \\ \langle y'|\mathbf{P}_x|x'\rangle & \langle y'|\mathbf{P}_x|y'\rangle \end{pmatrix} = \begin{pmatrix} \langle x'|x\rangle\langle x|x'\rangle & \langle x'|x\rangle\langle x|y'\rangle \\ \langle y'|x\rangle\langle x|x'\rangle & \langle y'|x\rangle\langle x|y'\rangle \end{pmatrix}$$

$$= \begin{pmatrix} \langle x'|\mathbf{U}|x'\rangle & \langle x'|\mathbf{U}|y'\rangle \\ \langle y'|\mathbf{U}|x'\rangle & \langle y'|\mathbf{U}|y'\rangle \end{pmatrix}$$

Projector  $\mathbf{P}_x = |x\rangle\langle x|$  is what is called an *outer* or *Kronecker tensor* ( $\otimes$ ) *product* of ket  $|x\rangle$  and bra  $\langle x|$ .

$$\begin{pmatrix} \langle x'|\mathbf{P}_x|x'\rangle & \langle x'|\mathbf{P}_x|y'\rangle \\ \langle y'|\mathbf{P}_x|x'\rangle & \langle y'|\mathbf{P}_x|y'\rangle \end{pmatrix} = \begin{pmatrix} \langle x'|x\rangle\langle x|x'\rangle & \langle x'|x\rangle\langle x|y'\rangle \\ \langle y'|x\rangle\langle x|x'\rangle & \langle y'|x\rangle\langle x|y'\rangle \end{pmatrix} = \begin{pmatrix} \langle x'|x\rangle \\ \langle y'|x\rangle \end{pmatrix} \otimes \begin{pmatrix} \langle x|x'\rangle & \langle x|y'\rangle \end{pmatrix}$$





$$\begin{pmatrix} \langle x|\mathbf{U}|x\rangle & \langle x|\mathbf{U}|y\rangle \\ \langle y|\mathbf{U}|x\rangle & \langle y|\mathbf{U}|y\rangle \end{pmatrix} = \begin{pmatrix} \langle x|x'\rangle & \langle x|y'\rangle \\ \langle y|x'\rangle & \langle y|y'\rangle \end{pmatrix}$$

$$\begin{pmatrix} \cos\phi & -\sin\phi \\ \sin\phi & \cos\phi \end{pmatrix} = \begin{pmatrix} \cos\phi & -\sin\phi \\ \sin\phi & \cos\phi \end{pmatrix}$$

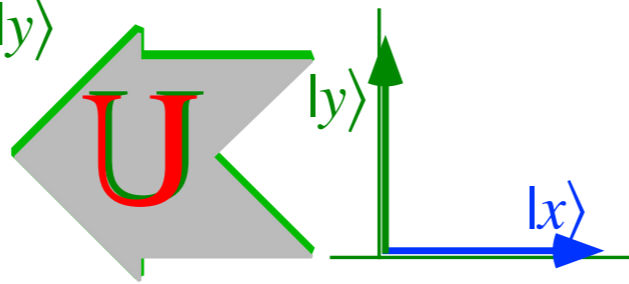
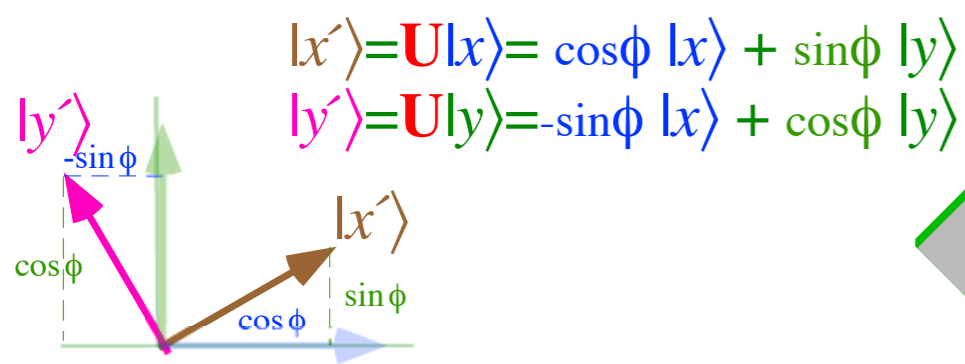
Projector  $\mathbf{P}_x = |x\rangle\langle x|$  in  $\phi$ -tilted polarization bases  $\{|x'\rangle, |y'\rangle\}$  is not diagonal.

$$\begin{pmatrix} \langle x'|\mathbf{P}_x|x'\rangle & \langle x'|\mathbf{P}_x|y'\rangle \\ \langle y'|\mathbf{P}_x|x'\rangle & \langle y'|\mathbf{P}_x|y'\rangle \end{pmatrix} = \begin{pmatrix} \langle x'|x\rangle\langle x|x'\rangle & \langle x'|x\rangle\langle x|y'\rangle \\ \langle y'|x\rangle\langle x|x'\rangle & \langle y'|x\rangle\langle x|y'\rangle \end{pmatrix}$$

$$= \begin{pmatrix} \langle x'|\mathbf{U}|x'\rangle & \langle x'|\mathbf{U}|y'\rangle \\ \langle y'|\mathbf{U}|x'\rangle & \langle y'|\mathbf{U}|y'\rangle \end{pmatrix}$$

Projector  $\mathbf{P}_x = |x\rangle\langle x|$  is what is called an *outer* or *Kronecker tensor* ( $\otimes$ ) *product* of ket  $|x\rangle$  and bra  $\langle x|$ .

$$\begin{pmatrix} \langle x'|\mathbf{P}_x|x'\rangle & \langle x'|\mathbf{P}_x|y'\rangle \\ \langle y'|\mathbf{P}_x|x'\rangle & \langle y'|\mathbf{P}_x|y'\rangle \end{pmatrix} = \begin{pmatrix} \langle x'|x\rangle\langle x|x'\rangle & \langle x'|x\rangle\langle x|y'\rangle \\ \langle y'|x\rangle\langle x|x'\rangle & \langle y'|x\rangle\langle x|y'\rangle \end{pmatrix} = \begin{pmatrix} \langle x'|x\rangle \\ \langle y'|x\rangle \end{pmatrix} \otimes \begin{pmatrix} \langle x|x'\rangle & \langle x|y'\rangle \end{pmatrix}$$



$$\begin{pmatrix} \langle x|\mathbf{U}|x\rangle & \langle x|\mathbf{U}|y\rangle \\ \langle y|\mathbf{U}|x\rangle & \langle y|\mathbf{U}|y\rangle \end{pmatrix} = \begin{pmatrix} \langle x|x'\rangle & \langle x|y'\rangle \\ \langle y|x'\rangle & \langle y|y'\rangle \end{pmatrix}$$

$$\begin{pmatrix} \cos\phi & -\sin\phi \\ \sin\phi & \cos\phi \end{pmatrix} = \begin{pmatrix} \cos\phi & -\sin\phi \\ \sin\phi & \cos\phi \end{pmatrix}$$

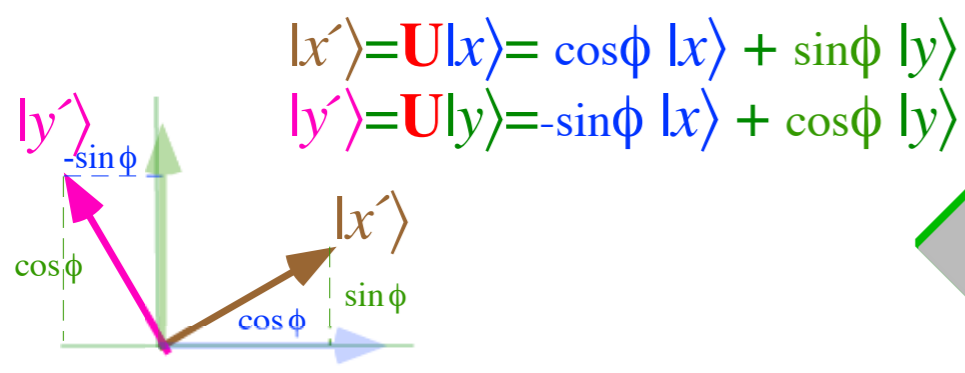
Projector  $\mathbf{P}_x = |x\rangle\langle x|$  in  $\phi$ -tilted polarization bases  $\{|x'\rangle, |y'\rangle\}$  is not diagonal.

$$\begin{pmatrix} \langle x'|\mathbf{P}_x|x'\rangle & \langle x'|\mathbf{P}_x|y'\rangle \\ \langle y'|\mathbf{P}_x|x'\rangle & \langle y'|\mathbf{P}_x|y'\rangle \end{pmatrix} = \begin{pmatrix} \langle x'|x\rangle\langle x|x'\rangle & \langle x'|x\rangle\langle x|y'\rangle \\ \langle y'|x\rangle\langle x|x'\rangle & \langle y'|x\rangle\langle x|y'\rangle \end{pmatrix}$$

$$= \begin{pmatrix} \langle x'|\mathbf{U}|x'\rangle & \langle x'|\mathbf{U}|y'\rangle \\ \langle y'|\mathbf{U}|x'\rangle & \langle y'|\mathbf{U}|y'\rangle \end{pmatrix}$$

Projector  $\mathbf{P}_x = |x\rangle\langle x|$  is what is called an *outer* or *Kronecker tensor* ( $\otimes$ ) *product* of ket  $|x\rangle$  and bra  $\langle x|$ .

$$\begin{pmatrix} \langle x'|\mathbf{P}_x|x'\rangle & \langle x'|\mathbf{P}_x|y'\rangle \\ \langle y'|\mathbf{P}_x|x'\rangle & \langle y'|\mathbf{P}_x|y'\rangle \end{pmatrix} = \begin{pmatrix} \langle x'|x\rangle\langle x|x'\rangle & \langle x'|x\rangle\langle x|y'\rangle \\ \langle y'|x\rangle\langle x|x'\rangle & \langle y'|x\rangle\langle x|y'\rangle \end{pmatrix} = \begin{pmatrix} \langle x'|x\rangle \\ \langle y'|x\rangle \end{pmatrix} \otimes \begin{pmatrix} \langle x|x'\rangle & \langle x|y'\rangle \end{pmatrix}$$



$$\begin{pmatrix} \langle x|U|x\rangle & \langle x|U|y\rangle \\ \langle y|U|x\rangle & \langle y|U|y\rangle \end{pmatrix} = \begin{pmatrix} \langle x|x'\rangle & \langle x|y'\rangle \\ \langle y|x'\rangle & \langle y|y'\rangle \end{pmatrix}$$

$$\begin{pmatrix} \cos\phi & -\sin\phi \\ \sin\phi & \cos\phi \end{pmatrix} = \begin{pmatrix} \cos\phi & -\sin\phi \\ \sin\phi & \cos\phi \end{pmatrix}$$

Projector  $\mathbf{P}_x = |x\rangle\langle x|$  in  $\phi$ -tilted polarization bases  $\{|x'\rangle, |y'\rangle\}$  is not diagonal.

$$\begin{pmatrix} \langle x'|\mathbf{P}_x|x'\rangle & \langle x'|\mathbf{P}_x|y'\rangle \\ \langle y'|\mathbf{P}_x|x'\rangle & \langle y'|\mathbf{P}_x|y'\rangle \end{pmatrix} = \begin{pmatrix} \langle x'|x\rangle\langle x|x'\rangle & \langle x'|x\rangle\langle x|y'\rangle \\ \langle y'|x\rangle\langle x|x'\rangle & \langle y'|x\rangle\langle x|y'\rangle \end{pmatrix}$$

$$= \begin{pmatrix} \langle x'|U|x'\rangle & \langle x'|U|y'\rangle \\ \langle y'|U|x'\rangle & \langle y'|U|y'\rangle \end{pmatrix}$$

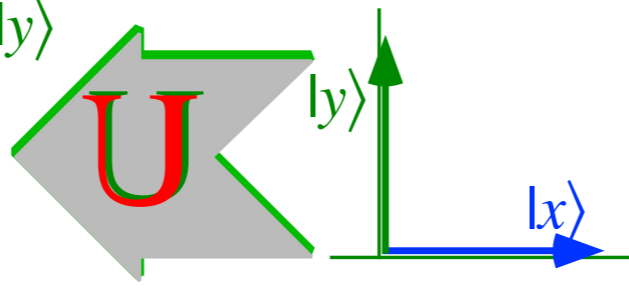
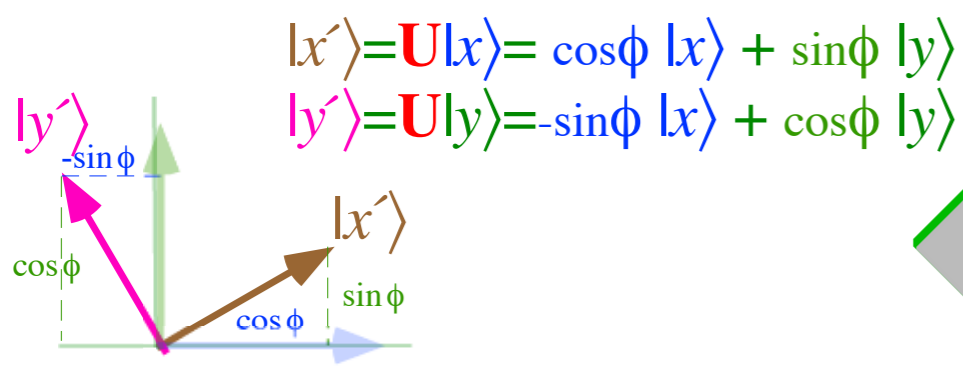
Projector  $\mathbf{P}_x = |x\rangle\langle x|$  is what is called an *outer* or *Kronecker tensor* ( $\otimes$ ) *product* of ket  $|x\rangle$  and bra  $\langle x|$ .

$$\begin{pmatrix} \langle x'|\mathbf{P}_x|x'\rangle & \langle x'|\mathbf{P}_x|y'\rangle \\ \langle y'|\mathbf{P}_x|x'\rangle & \langle y'|\mathbf{P}_x|y'\rangle \end{pmatrix} = \begin{pmatrix} \langle x'|x\rangle\langle x|x'\rangle & \langle x'|x\rangle\langle x|y'\rangle \\ \langle y'|x\rangle\langle x|x'\rangle & \langle y'|x\rangle\langle x|y'\rangle \end{pmatrix} = \begin{pmatrix} \langle x'|x\rangle \\ \langle y'|x\rangle \end{pmatrix} \otimes \begin{pmatrix} \langle x|x'\rangle & \langle x|y'\rangle \end{pmatrix}$$

The  $x'y'$ -representation of  $\mathbf{P}_x$ :

$$\mathbf{P}_x = |x\rangle\langle x| \rightarrow \begin{pmatrix} \cos\phi \\ -\sin\phi \end{pmatrix} \otimes \begin{pmatrix} \cos\phi & -\sin\phi \end{pmatrix}$$

$$= \begin{pmatrix} \cos^2\phi & -\sin\phi\cos\phi \\ -\sin\phi\cos\phi & \sin^2\phi \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}_{(\text{for } \phi=0)}$$



$$\begin{pmatrix} \langle x|\mathbf{U}|x\rangle & \langle x|\mathbf{U}|y\rangle \\ \langle y|\mathbf{U}|x\rangle & \langle y|\mathbf{U}|y\rangle \end{pmatrix} = \begin{pmatrix} \langle x|x'\rangle & \langle x|y'\rangle \\ \langle y|x'\rangle & \langle y|y'\rangle \end{pmatrix}$$

$$\begin{pmatrix} \cos\phi & -\sin\phi \\ \sin\phi & \cos\phi \end{pmatrix} = \begin{pmatrix} \cos\phi & -\sin\phi \\ \sin\phi & \cos\phi \end{pmatrix}$$

Projector  $\mathbf{P}_x = |x\rangle\langle x|$  in  $\phi$ -tilted polarization bases  $\{|x'\rangle, |y'\rangle\}$  is not diagonal.

$$\begin{pmatrix} \langle x'|\mathbf{P}_x|x'\rangle & \langle x'|\mathbf{P}_x|y'\rangle \\ \langle y'|\mathbf{P}_x|x'\rangle & \langle y'|\mathbf{P}_x|y'\rangle \end{pmatrix} = \begin{pmatrix} \langle x'|x\rangle\langle x|x'\rangle & \langle x'|x\rangle\langle x|y'\rangle \\ \langle y'|x\rangle\langle x|x'\rangle & \langle y'|x\rangle\langle x|y'\rangle \end{pmatrix}$$

$$= \begin{pmatrix} \langle x'|\mathbf{U}|x'\rangle & \langle x'|\mathbf{U}|y'\rangle \\ \langle y'|\mathbf{U}|x'\rangle & \langle y'|\mathbf{U}|y'\rangle \end{pmatrix}$$

Projector  $\mathbf{P}_x = |x\rangle\langle x|$  is what is called an *outer* or *Kronecker tensor* ( $\otimes$ ) *product* of ket  $|x\rangle$  and bra  $\langle x|$ .

$$\begin{pmatrix} \langle x'|\mathbf{P}_x|x'\rangle & \langle x'|\mathbf{P}_x|y'\rangle \\ \langle y'|\mathbf{P}_x|x'\rangle & \langle y'|\mathbf{P}_x|y'\rangle \end{pmatrix} = \begin{pmatrix} \langle x'|x\rangle\langle x|x'\rangle & \langle x'|x\rangle\langle x|y'\rangle \\ \langle y'|x\rangle\langle x|x'\rangle & \langle y'|x\rangle\langle x|y'\rangle \end{pmatrix} = \begin{pmatrix} \langle x'|x\rangle \\ \langle y'|x\rangle \end{pmatrix} \otimes \begin{pmatrix} \langle x|x'\rangle & \langle x|y'\rangle \end{pmatrix}$$

The  $x'y'$ -representation of  $\mathbf{P}_x$ :

$$\mathbf{P}_x = |x\rangle\langle x| \rightarrow \begin{pmatrix} \cos\phi \\ -\sin\phi \end{pmatrix} \otimes \begin{pmatrix} \cos\phi & -\sin\phi \end{pmatrix}$$

$$= \begin{pmatrix} \cos^2\phi & -\sin\phi\cos\phi \\ -\sin\phi\cos\phi & \sin^2\phi \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}_{(\text{for } \phi=0)}$$

The  $x'y'$ -representation of  $\mathbf{P}_y$ :

$$\mathbf{P}_y = |y\rangle\langle y| \rightarrow \begin{pmatrix} \sin\phi \\ \cos\phi \end{pmatrix} \otimes \begin{pmatrix} \sin\phi & \cos\phi \end{pmatrix}$$

$$= \begin{pmatrix} \sin^2\phi & \sin\phi\cos\phi \\ \sin\phi\cos\phi & \cos^2\phi \end{pmatrix} = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}_{(\text{for } \phi=0)}$$

*Review: Axioms 1-4 and “Do-Nothing” vs “Do-Something” analyzers*

*Abstraction of Axiom-4 to define projection and unitary operators  
Projection operators and resolution of identity*

*Unitary operators and matrices that do something (or “nothing”)  
Diagonal unitary operators*

*Non-diagonal unitary operators and †-conjugation relations*

*Non-diagonal projection operators and Kronecker  $\otimes$ -products*

 *Axiom-4 similarity transformation*

*Matrix representation of beam analyzers*

*Non-unitary “killer” devices: Sorter-counter, filter*

*Unitary “non-killer” devices: 1/2-wave plate, 1/4-wave plate*

*How analyzers “peek” and how that changes outcomes*

*Peeking polarizers and coherence loss*

*Classical Bayesian probability vs. Quantum probability*

*Feynman  $\langle j|k \rangle$ -axioms compared to **Group axioms***

## Axiom-4 similarity transformations (Using: $\mathbf{1} = \sum |k\rangle\langle k|$ )

Axiom-4 is basically a matrix product as seen by comparing the following.

$$\langle j'' | m' \rangle = \langle j'' | \mathbf{1} | m' \rangle = \sum_{k=1}^n \langle j'' | k \rangle \langle k | m' \rangle$$

$$\begin{pmatrix} \langle 1'' | 1' \rangle & \langle 1'' | 2' \rangle & \cdots & \langle 1'' | n' \rangle \\ \langle 2'' | 1' \rangle & \langle 2'' | 2' \rangle & \cdots & \langle 2'' | n' \rangle \\ \vdots & \vdots & \ddots & \vdots \\ \langle n'' | 1' \rangle & \langle n'' | 2' \rangle & \cdots & \langle n'' | n' \rangle \end{pmatrix} = \begin{pmatrix} \langle 1'' | 1 \rangle & \langle 1'' | 2 \rangle & \cdots & \langle 1'' | n \rangle \\ \langle 2'' | 1 \rangle & \langle 2'' | 2 \rangle & \cdots & \langle 2'' | n \rangle \\ \vdots & \vdots & \ddots & \vdots \\ \langle n'' | 1 \rangle & \langle n'' | 2 \rangle & \cdots & \langle n'' | n \rangle \end{pmatrix} \cdot \begin{pmatrix} \langle 1 | 1' \rangle & \langle 1 | 2' \rangle & \cdots & \langle 1 | n' \rangle \\ \langle 2 | 1' \rangle & \langle 2 | 2' \rangle & \cdots & \langle 2 | n' \rangle \\ \vdots & \vdots & \ddots & \vdots \\ \langle n | 1' \rangle & \langle n | 2' \rangle & \cdots & \langle n | n' \rangle \end{pmatrix}$$

## Axiom-4 similarity transformations (Using: $\mathbf{1} = \sum |k\rangle\langle k|$ )

Axiom-4 is basically a matrix product as seen by comparing the following.

$$\langle j'' | m' \rangle = \langle j'' | \mathbf{1} | m' \rangle = \sum_{k=1}^n \langle j'' | k \rangle \langle k | m' \rangle$$

$$\begin{pmatrix} \langle 1'' | 1' \rangle & \langle 1'' | 2' \rangle & \cdots & \langle 1'' | n' \rangle \\ \langle 2'' | 1' \rangle & \langle 2'' | 2' \rangle & \cdots & \langle 2'' | n' \rangle \\ \vdots & \vdots & \ddots & \vdots \\ \langle n'' | 1' \rangle & \langle n'' | 2' \rangle & \cdots & \langle n'' | n' \rangle \end{pmatrix} = \begin{pmatrix} \langle 1'' | 1 \rangle & \langle 1'' | 2 \rangle & \cdots & \langle 1'' | n \rangle \\ \langle 2'' | 1 \rangle & \langle 2'' | 2 \rangle & \cdots & \langle 2'' | n \rangle \\ \vdots & \vdots & \ddots & \vdots \\ \langle n'' | 1 \rangle & \langle n'' | 2 \rangle & \cdots & \langle n'' | n \rangle \end{pmatrix} \cdot \begin{pmatrix} \langle 1 | 1' \rangle & \langle 1 | 2' \rangle & \cdots & \langle 1 | n' \rangle \\ \langle 2 | 1' \rangle & \langle 2 | 2' \rangle & \cdots & \langle 2 | n' \rangle \\ \vdots & \vdots & \ddots & \vdots \\ \langle n | 1' \rangle & \langle n | 2' \rangle & \cdots & \langle n | n' \rangle \end{pmatrix}$$

$$T_{j'' m'} \begin{pmatrix} \text{prime} \\ \text{to} \\ \text{double-prime} \end{pmatrix} = \sum_{k=1}^n T_{j'' k} \begin{pmatrix} \text{unprimed} \\ \text{to} \\ \text{double-prime} \end{pmatrix} T_{k m'} \begin{pmatrix} \text{prime} \\ \text{to} \\ \text{unprimed} \end{pmatrix}$$

$$\mathbf{T}(b'' \leftarrow b') = \mathbf{T}(b'' \leftarrow b) \cdot \mathbf{T}(b \leftarrow b')$$

# Axiom-4 similarity transformations (Using: $\mathbf{1} = \sum |k\rangle \langle k|$ )

Axiom-4 is basically a matrix product as seen by comparing the following.

$$\langle j'' | m' \rangle = \langle j'' | \mathbf{1} | m' \rangle = \sum_{k=1}^n \langle j'' | k \rangle \langle k | m' \rangle$$

$$\begin{pmatrix} \langle 1'' | 1' \rangle & \langle 1'' | 2' \rangle & \cdots & \langle 1'' | n' \rangle \\ \langle 2'' | 1' \rangle & \langle 2'' | 2' \rangle & \cdots & \langle 2'' | n' \rangle \\ \vdots & \vdots & \ddots & \vdots \\ \langle n'' | 1' \rangle & \langle n'' | 2' \rangle & \cdots & \langle n'' | n' \rangle \end{pmatrix} = \begin{pmatrix} \langle 1'' | 1 \rangle & \langle 1'' | 2 \rangle & \cdots & \langle 1'' | n \rangle \\ \langle 2'' | 1 \rangle & \langle 2'' | 2 \rangle & \cdots & \langle 2'' | n \rangle \\ \vdots & \vdots & \ddots & \vdots \\ \langle n'' | 1 \rangle & \langle n'' | 2 \rangle & \cdots & \langle n'' | n \rangle \end{pmatrix} \cdot \begin{pmatrix} \langle 1 | 1' \rangle & \langle 1 | 2' \rangle & \cdots & \langle 1 | n' \rangle \\ \langle 2 | 1' \rangle & \langle 2 | 2' \rangle & \cdots & \langle 2 | n' \rangle \\ \vdots & \vdots & \ddots & \vdots \\ \langle n | 1' \rangle & \langle n | 2' \rangle & \cdots & \langle n | n' \rangle \end{pmatrix}$$

$$T_{j'' m'} \begin{pmatrix} \text{prime} \\ \text{to} \\ \text{double-prime} \end{pmatrix} = \sum_{k=1}^n T_{j'' k} \begin{pmatrix} \text{unprimed} \\ \text{to} \\ \text{double-prime} \end{pmatrix} T_{k m'} \begin{pmatrix} \text{prime} \\ \text{to} \\ \text{unprimed} \end{pmatrix}$$

$$\mathbf{T}(b'' \leftarrow b') = \mathbf{T}(b'' \leftarrow b) \cdot \mathbf{T}(b \leftarrow b')$$

## (1) The closure axiom

Products  $ab = c$  are defined between any two group elements  $a$  and  $b$ , and the result  $c$  is contained in the group.

## (2) The associativity axiom

Products  $(ab)c$  and  $a(bc)$  are equal for all elements  $a$ ,  $b$ , and  $c$  in the group.

## (3) The identity axiom

There is a unique element  $1$  (the identity) such that  $1 \cdot a = a = a \cdot 1$  for all elements  $a$  in the group ..

## 4) The inverse axiom

For all elements  $a$  in the group there is an inverse element  $a^{-1}$  such that  $a^{-1}a = 1 = a \cdot a^{-1}$ .

**Transformation Group axioms**



Axiom-4 is applied twice to transform operator matrix representation.

Example: *Find:*

$$\left( \begin{array}{cc} \langle x' | \mathbf{P}_x | x' \rangle & \langle x' | \mathbf{P}_x | y' \rangle \\ \langle y' | \mathbf{P}_x | x' \rangle & \langle y' | \mathbf{P}_x | y' \rangle \end{array} \right) \quad \text{given:} \quad \left( \begin{array}{cc} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{array} \right) = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \quad \text{and } T\text{-matrix:}$$

$$\begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix}$$

The old “ $\mathbf{P}=\mathbf{1}\cdot\mathbf{P}\cdot\mathbf{1}$ -trick” where:  $\mathbf{1}=\sum|k\rangle\langle k| = |x\rangle\langle x| + |y\rangle\langle y|;$

Axiom-4 is applied twice to transform operator matrix representation.

Example: *Find:*

$$\left( \begin{array}{cc} \langle x' | \mathbf{P}_x | x' \rangle & \langle x' | \mathbf{P}_x | y' \rangle \\ \langle y' | \mathbf{P}_x | x' \rangle & \langle y' | \mathbf{P}_x | y' \rangle \end{array} \right) \quad \text{given:} \quad \left( \begin{array}{cc} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{array} \right) = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \quad \text{and } T\text{-matrix:}$$

$$\begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix}$$

The old “ $\mathbf{P}=\mathbf{1}\cdot\mathbf{P}\cdot\mathbf{1}$ -trick” where:  $\mathbf{1}=\sum|k\rangle\langle k| = |x\rangle\langle x| + |y\rangle\langle y|;$

$$\langle x' | \mathbf{P}_x | y' \rangle = \langle x' | \mathbf{1}\cdot\mathbf{P}_x\cdot\mathbf{1} | y' \rangle = \langle x' | (|x\rangle\langle x| + |y\rangle\langle y|) \cdot \mathbf{P}_x \cdot (|x\rangle\langle x| + |y\rangle\langle y|) | y' \rangle$$

Axiom-4 is applied twice to transform operator matrix representation.

Example: Find:

$$\begin{pmatrix} \langle x' | \mathbf{P}_x | x' \rangle & \langle x' | \mathbf{P}_x | y' \rangle \\ \langle y' | \mathbf{P}_x | x' \rangle & \langle y' | \mathbf{P}_x | y' \rangle \end{pmatrix} \quad \text{given:} \quad \begin{pmatrix} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \quad \text{and } T\text{-matrix:}$$

$$\begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix}$$

The old “ $\mathbf{P}=\mathbf{1}\cdot\mathbf{P}\cdot\mathbf{1}$ -trick” where:  $\mathbf{1}=\sum|k\rangle\langle k| = |x\rangle\langle x| + |y\rangle\langle y|$ ;

$$\langle x' | \mathbf{P}_x | y' \rangle = \langle x' | \mathbf{1}\cdot\mathbf{P}_x\cdot\mathbf{1} | y' \rangle = \langle x' | (|x\rangle\langle x| + |y\rangle\langle y|) \cdot \mathbf{P}_x \cdot (|x\rangle\langle x| + |y\rangle\langle y|) | y' \rangle = (\langle x' | x \rangle \langle x| + \langle x' | y \rangle \langle y|) \cdot \mathbf{P}_x \cdot (|x\rangle\langle x| + |y\rangle\langle y|)$$

Axiom-4 is applied twice to transform operator matrix representation.

Example: Find:

$$\begin{pmatrix} \langle x' | \mathbf{P}_x | x' \rangle & \langle x' | \mathbf{P}_x | y' \rangle \\ \langle y' | \mathbf{P}_x | x' \rangle & \langle y' | \mathbf{P}_x | y' \rangle \end{pmatrix} \quad \text{given:} \quad \begin{pmatrix} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \quad \text{and } T\text{-matrix:}$$

$$\begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix}$$

The old “ $\mathbf{P}=\mathbf{1}\cdot\mathbf{P}\cdot\mathbf{1}$ -trick” where:  $\mathbf{1}=\sum|k\rangle\langle k| = |x\rangle\langle x| + |y\rangle\langle y|$ ;

$$\begin{aligned} \langle x' | \mathbf{P}_x | y' \rangle &= \langle x' | \mathbf{1} \cdot \mathbf{P}_x \cdot \mathbf{1} | y' \rangle = \langle x' | (|x\rangle\langle x| + |y\rangle\langle y|) \cdot \mathbf{P}_x \cdot (|x\rangle\langle x| + |y\rangle\langle y|) | y' \rangle = (\langle x' | x \rangle \langle x| + \langle x' | y \rangle \langle y|) \cdot \mathbf{P}_x \cdot (|x\rangle\langle x| + |y\rangle\langle y|) \\ &= \langle x' | x \rangle \langle x | \mathbf{P}_x | x \rangle \langle x | y' \rangle + \dots \end{aligned}$$

Axiom-4 is applied twice to transform operator matrix representation.

Example: Find:

$$\begin{pmatrix} \langle x' | \mathbf{P}_x | x' \rangle & \langle x' | \mathbf{P}_x | y' \rangle \\ \langle y' | \mathbf{P}_x | x' \rangle & \langle y' | \mathbf{P}_x | y' \rangle \end{pmatrix} \text{ given: } \begin{pmatrix} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \text{ and } T\text{-matrix:}$$

$$\begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix}$$

The old “ $\mathbf{P}=\mathbf{1}\cdot\mathbf{P}\cdot\mathbf{1}$ -trick” where:  $\mathbf{1}=\sum|k\rangle\langle k| = |x\rangle\langle x| + |y\rangle\langle y|$ ;

$$\begin{aligned} \langle x' | \mathbf{P}_x | y' \rangle &= \langle x' | \mathbf{1} \cdot \mathbf{P}_x \cdot \mathbf{1} | y' \rangle = \langle x' | (|x\rangle\langle x| + |y\rangle\langle y|) \cdot \mathbf{P}_x \cdot (|x\rangle\langle x| + |y\rangle\langle y|) | y' \rangle = (\langle x' | x \rangle \langle x| + \langle x' | y \rangle \langle y|) \cdot \mathbf{P}_x \cdot (|x\rangle\langle x| + |y\rangle\langle y|) \\ &= \langle x' | x \rangle \langle x | \mathbf{P}_x | x \rangle \langle x | y' \rangle + \langle x' | y \rangle \langle y | \mathbf{P}_x | x \rangle \langle x | y' \rangle + \dots \end{aligned}$$

Axiom-4 is applied twice to transform operator matrix representation.

Example: Find:

$$\begin{pmatrix} \langle x' | \mathbf{P}_x | x' \rangle & \langle x' | \mathbf{P}_x | y' \rangle \\ \langle y' | \mathbf{P}_x | x' \rangle & \langle y' | \mathbf{P}_x | y' \rangle \end{pmatrix} \quad \text{given:} \quad \begin{pmatrix} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \quad \text{and } T\text{-matrix:}$$

$$\begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix}$$

The old “ $\mathbf{P}=\mathbf{1}\cdot\mathbf{P}\cdot\mathbf{1}$ -trick” where:  $\mathbf{1}=\sum|k\rangle\langle k| = |x\rangle\langle x| + |y\rangle\langle y|$ ;

$$\begin{aligned} \langle x' | \mathbf{P}_x | y' \rangle &= \langle x' | \mathbf{1} \cdot \mathbf{P}_x \cdot \mathbf{1} | y' \rangle = \langle x' | (|x\rangle\langle x| + |y\rangle\langle y|) \cdot \mathbf{P}_x \cdot (|x\rangle\langle x| + |y\rangle\langle y|) | y' \rangle = (\langle x' | x \rangle \langle x| + \langle x' | y \rangle \langle y|) \cdot \mathbf{P}_x \cdot (|x\rangle\langle x| + |y\rangle\langle y|) \\ &= \langle x' | x \rangle \langle x | \mathbf{P}_x | x \rangle \langle x | y' \rangle + \langle x' | y \rangle \langle y | \mathbf{P}_x | x \rangle \langle x | y' \rangle + \langle x' | x \rangle \langle x | \mathbf{P}_x | y \rangle \langle y | y' \rangle + \dots \end{aligned}$$

Axiom-4 is applied twice to transform operator matrix representation.

Example: Find:

$$\begin{pmatrix} \langle x' | \mathbf{P}_x | x' \rangle & \langle x' | \mathbf{P}_x | y' \rangle \\ \langle y' | \mathbf{P}_x | x' \rangle & \langle y' | \mathbf{P}_x | y' \rangle \end{pmatrix} \text{ given: } \begin{pmatrix} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \text{ and } T\text{-matrix:}$$

$$\begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix}$$

The old “ $\mathbf{P}=\mathbf{1}\cdot\mathbf{P}\cdot\mathbf{1}$ -trick” where:  $\mathbf{1}=\sum|k\rangle\langle k| = |x\rangle\langle x| + |y\rangle\langle y|$ ;

$$\begin{aligned} \langle x' | \mathbf{P}_x | y' \rangle &= \langle x' | \mathbf{1} \cdot \mathbf{P}_x \cdot \mathbf{1} | y' \rangle = \langle x' | (|x\rangle\langle x| + |y\rangle\langle y|) \cdot \mathbf{P}_x \cdot (|x\rangle\langle x| + |y\rangle\langle y|) | y' \rangle = (\langle x' | x \rangle \langle x| + \langle x' | y \rangle \langle y|) \cdot \mathbf{P}_x \cdot (|x\rangle\langle x| + |y\rangle\langle y|) \\ &= \langle x' | x \rangle \langle x | \mathbf{P}_x | x \rangle \langle x | y' \rangle + \langle x' | y \rangle \langle y | \mathbf{P}_x | x \rangle \langle x | y' \rangle + \langle x' | x \rangle \langle x | \mathbf{P}_x | y \rangle \langle y | y' \rangle + \langle x' | y \rangle \langle y | \mathbf{P}_x | y \rangle \langle y | y' \rangle \end{aligned}$$

Axiom-4 is applied twice to transform operator matrix representation.

Example: Find:

$$\begin{pmatrix} \langle x' | \mathbf{P}_x | x' \rangle & \langle x' | \mathbf{P}_x | y' \rangle \\ \langle y' | \mathbf{P}_x | x' \rangle & \langle y' | \mathbf{P}_x | y' \rangle \end{pmatrix}$$

given:

$$\begin{pmatrix} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$

and T-matrix:

$$\begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix}$$

The old “ $\mathbf{P}=\mathbf{1}\cdot\mathbf{P}\cdot\mathbf{1}$ -trick” where:  $\mathbf{1}=\sum|k\rangle\langle k| = |x\rangle\langle x| + |y\rangle\langle y|$ ;

$$\begin{aligned} \langle x' | \mathbf{P}_x | y' \rangle &= \langle x' | \mathbf{1} \cdot \mathbf{P}_x \cdot \mathbf{1} | y' \rangle = \langle x' | (|x\rangle\langle x| + |y\rangle\langle y|) \cdot \mathbf{P}_x \cdot (|x\rangle\langle x| + |y\rangle\langle y|) | y' \rangle = (\langle x' | x \rangle \langle x| + \langle x' | y \rangle \langle y|) \cdot \mathbf{P}_x \cdot (|x\rangle\langle x| + |y\rangle\langle y|) \\ &= \langle x' | x \rangle \langle x | \mathbf{P}_x | x \rangle \langle x | y' \rangle + \langle x' | y \rangle \langle y | \mathbf{P}_x | x \rangle \langle x | y' \rangle + \langle x' | x \rangle \langle x | \mathbf{P}_x | y \rangle \langle y | y' \rangle + \langle x' | y \rangle \langle y | \mathbf{P}_x | y \rangle \langle y | y' \rangle \end{aligned}$$

More elegant matrix product:

$$\begin{pmatrix} \langle x' | \mathbf{P}_x | x' \rangle & \langle x' | \mathbf{P}_x | y' \rangle \\ \langle y' | \mathbf{P}_x | x' \rangle & \langle y' | \mathbf{P}_x | y' \rangle \end{pmatrix} = \begin{pmatrix} \langle x' | x \rangle & \langle x' | y \rangle \\ \langle y' | x \rangle & \langle y' | y \rangle \end{pmatrix} \begin{pmatrix} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{pmatrix} \begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix}$$



Axiom-4 is applied twice to transform operator matrix representation.

Example: Find:

$$\begin{pmatrix} \langle x' | \mathbf{P}_x | x' \rangle & \langle x' | \mathbf{P}_x | y' \rangle \\ \langle y' | \mathbf{P}_x | x' \rangle & \langle y' | \mathbf{P}_x | y' \rangle \end{pmatrix}$$

given:

$$\begin{pmatrix} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$

and T-matrix:

$$\begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix}$$

The old “ $\mathbf{P}=\mathbf{1}\cdot\mathbf{P}\cdot\mathbf{1}$ -trick” where:  $\mathbf{1}=\sum|k\rangle\langle k| = |x\rangle\langle x| + |y\rangle\langle y|$ ;

$$\begin{aligned} \langle x' | \mathbf{P}_x | y' \rangle &= \langle x' | \mathbf{1} \cdot \mathbf{P}_x \cdot \mathbf{1} | y' \rangle = \langle x' | (|x\rangle\langle x| + |y\rangle\langle y|) \cdot \mathbf{P}_x \cdot (|x\rangle\langle x| + |y\rangle\langle y|) | y' \rangle = (\langle x' | x \rangle \langle x| + \langle x' | y \rangle \langle y|) \cdot \mathbf{P}_x \cdot (|x\rangle\langle x| + |y\rangle\langle y|) | y' \rangle \\ &= \langle x' | x \rangle \langle x | \mathbf{P}_x | x \rangle \langle x | y' \rangle + \langle x' | y \rangle \langle y | \mathbf{P}_x | x \rangle \langle x | y' \rangle + \langle x' | x \rangle \langle x | \mathbf{P}_x | y \rangle \langle y | y' \rangle + \langle x' | y \rangle \langle y | \mathbf{P}_x | y \rangle \langle y | y' \rangle \end{aligned}$$

More elegant matrix product:

$$\begin{aligned} \begin{pmatrix} \langle x' | \mathbf{P}_x | x' \rangle & \langle x' | \mathbf{P}_x | y' \rangle \\ \langle y' | \mathbf{P}_x | x' \rangle & \langle y' | \mathbf{P}_x | y' \rangle \end{pmatrix} &= \begin{pmatrix} \langle x' | x \rangle & \langle x' | y \rangle \\ \langle y' | x \rangle & \langle y' | y \rangle \end{pmatrix} \begin{pmatrix} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{pmatrix} \begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} \\ &= \begin{pmatrix} \cos \phi & \sin \phi \\ -\sin \phi & \cos \phi \end{pmatrix} \begin{pmatrix} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{pmatrix} \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix} \\ &= \begin{pmatrix} \cos \phi & \sin \phi \\ -\sin \phi & \cos \phi \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix} \end{aligned}$$

Axiom-4 is applied twice to transform operator matrix representation.

Example: Find:

$$\begin{pmatrix} \langle x' | \mathbf{P}_x | x' \rangle & \langle x' | \mathbf{P}_x | y' \rangle \\ \langle y' | \mathbf{P}_x | x' \rangle & \langle y' | \mathbf{P}_x | y' \rangle \end{pmatrix}$$

given:

$$\begin{pmatrix} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$

and T-matrix:

$$\begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix}$$

The old “ $\mathbf{P}=\mathbf{1}\cdot\mathbf{P}\cdot\mathbf{1}$ -trick” where:  $\mathbf{1}=\sum|k\rangle\langle k| = |x\rangle\langle x| + |y\rangle\langle y|$ ;

$$\begin{aligned} \langle x' | \mathbf{P}_x | y' \rangle &= \langle x' | \mathbf{1} \cdot \mathbf{P}_x \cdot \mathbf{1} | y' \rangle = \langle x' | (|x\rangle\langle x| + |y\rangle\langle y|) \cdot \mathbf{P}_x \cdot (|x\rangle\langle x| + |y\rangle\langle y|) | y' \rangle = (\langle x' | x \rangle \langle x| + \langle x' | y \rangle \langle y|) \cdot \mathbf{P}_x \cdot (|x\rangle\langle x| + |y\rangle\langle y|) \\ &= \langle x' | x \rangle \langle x | \mathbf{P}_x | x \rangle \langle x | y' \rangle + \langle x' | y \rangle \langle y | \mathbf{P}_x | x \rangle \langle x | y' \rangle + \langle x' | x \rangle \langle x | \mathbf{P}_x | y \rangle \langle y | y' \rangle + \langle x' | y \rangle \langle y | \mathbf{P}_x | y \rangle \langle y | y' \rangle \end{aligned}$$

More elegant matrix product:

$$\begin{aligned} \begin{pmatrix} \langle x' | \mathbf{P}_x | x' \rangle & \langle x' | \mathbf{P}_x | y' \rangle \\ \langle y' | \mathbf{P}_x | x' \rangle & \langle y' | \mathbf{P}_x | y' \rangle \end{pmatrix} &= \begin{pmatrix} \langle x' | x \rangle & \langle x' | y \rangle \\ \langle y' | x \rangle & \langle y' | y \rangle \end{pmatrix} \begin{pmatrix} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{pmatrix} \begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} \\ &= \begin{pmatrix} \cos \phi & \sin \phi \\ -\sin \phi & \cos \phi \end{pmatrix} \begin{pmatrix} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{pmatrix} \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix} \\ &= \begin{pmatrix} \cos \phi & \sin \phi \\ -\sin \phi & \cos \phi \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix} \\ &= \begin{pmatrix} \cos \phi & 0 \\ -\sin \phi & 0 \end{pmatrix} \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix} = \begin{pmatrix} \cos^2 \phi & -\cos \phi \sin \phi \\ -\sin \phi \cos \phi & \sin^2 \phi \end{pmatrix} \end{aligned}$$

Axiom-4 is applied twice to transform operator matrix representation.

Example: Find:

given:

and T-matrix:

$$\begin{pmatrix} \langle x' | \mathbf{P}_x | x' \rangle & \langle x' | \mathbf{P}_x | y' \rangle \\ \langle y' | \mathbf{P}_x | x' \rangle & \langle y' | \mathbf{P}_x | y' \rangle \end{pmatrix} \begin{pmatrix} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} = \begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix}$$

The old “ $\mathbf{P}=\mathbf{1}\cdot\mathbf{P}\cdot\mathbf{1}$ -trick” where:  $\mathbf{1}=\sum|k\rangle\langle k| = |x\rangle\langle x| + |y\rangle\langle y|$ ;

$$\begin{aligned} \langle x' | \mathbf{P}_x | y' \rangle &= \langle x' | \mathbf{1} \cdot \mathbf{P}_x \cdot \mathbf{1} | y' \rangle = \langle x' | (|x\rangle\langle x| + |y\rangle\langle y|) \cdot \mathbf{P}_x \cdot (|x\rangle\langle x| + |y\rangle\langle y|) | y' \rangle = (\langle x' | x \rangle \langle x| + \langle x' | y \rangle \langle y|) \cdot \mathbf{P}_x \cdot (|x\rangle\langle x| + |y\rangle\langle y|) | y' \rangle \\ &= \langle x' | x \rangle \langle x | \mathbf{P}_x | x \rangle \langle x | y' \rangle + \langle x' | y \rangle \langle y | \mathbf{P}_x | x \rangle \langle x | y' \rangle + \langle x' | x \rangle \langle x | \mathbf{P}_x | y \rangle \langle y | y' \rangle + \langle x' | y \rangle \langle y | \mathbf{P}_x | y \rangle \langle y | y' \rangle \end{aligned}$$

More elegant matrix product:

$$\begin{aligned} \begin{pmatrix} \langle x' | \mathbf{P}_x | x' \rangle & \langle x' | \mathbf{P}_x | y' \rangle \\ \langle y' | \mathbf{P}_x | x' \rangle & \langle y' | \mathbf{P}_x | y' \rangle \end{pmatrix} &= \begin{pmatrix} \langle x' | x \rangle & \langle x' | y \rangle \\ \langle y' | x \rangle & \langle y' | y \rangle \end{pmatrix} \begin{pmatrix} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{pmatrix} \begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} \\ &= \begin{pmatrix} \cos \phi & \sin \phi \\ -\sin \phi & \cos \phi \end{pmatrix} \begin{pmatrix} \langle x | \mathbf{P}_x | x \rangle & \langle x | \mathbf{P}_x | y \rangle \\ \langle y | \mathbf{P}_x | x \rangle & \langle y | \mathbf{P}_x | y \rangle \end{pmatrix} \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix} \\ &= \begin{pmatrix} \cos \phi & \sin \phi \\ -\sin \phi & \cos \phi \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix} \\ &= \begin{pmatrix} \cos \phi & 0 \\ -\sin \phi & 0 \end{pmatrix} \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix} = \begin{pmatrix} \cos^2 \phi & -\cos \phi \sin \phi \\ -\sin \phi \cos \phi & \sin^2 \phi \end{pmatrix} \end{aligned}$$

This checks with the  $\mathbf{P}_x = |x\rangle\langle x| \rightarrow \begin{pmatrix} \cos \phi \\ -\sin \phi \end{pmatrix} \otimes \begin{pmatrix} \cos \phi & -\sin \phi \end{pmatrix} = \begin{pmatrix} \cos^2 \phi & -\sin \phi \cos \phi \\ -\sin \phi \cos \phi & \sin^2 \phi \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}_{(\text{for } \phi=0)}$

*Review: Axioms 1-4 and “Do-Nothing” vs “Do-Something” analyzers*

*Abstraction of Axiom-4 to define projection and unitary operators  
Projection operators and resolution of identity*

*Unitary operators and matrices that do something (or “nothing”)  
Diagonal unitary operators*

*Non-diagonal unitary operators and †-conjugation relations*

*Non-diagonal projection operators and Kronecker  $\otimes$ -products*

*Axiom-4 similarity transformation*

*Matrix representation of beam analyzers*



*Non-unitary “killer” devices: Sorter-counter, filter*

*Unitary “non-killer” devices: 1/2-wave plate, 1/4-wave plate*

*How analyzers “peek” and how that changes outcomes*

*Peeking polarizers and coherence loss*

*Classical Bayesian probability vs. Quantum probability*

*Feynman  $\langle j|k \rangle$ -axioms compared to **Group axioms***

# (1) Optical analyzer in sorter-counter configuration

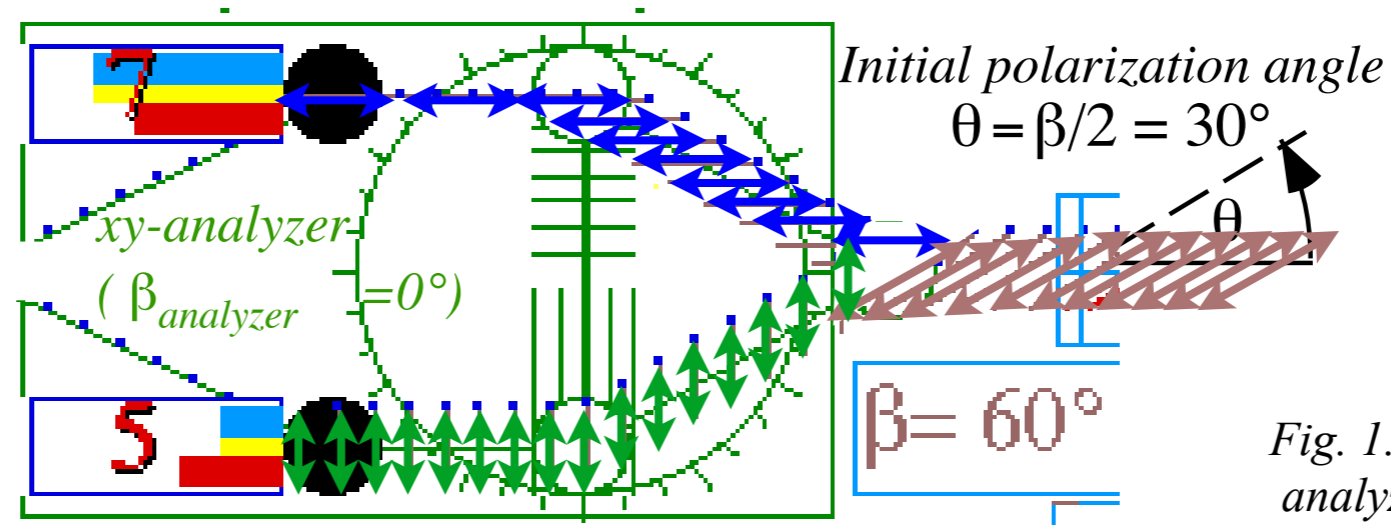
Analyzer reduced to a simple sorter-counter by blocking output of  $x$ -high-road and  $y$ -low-road with counters

$$x\text{-counts} \sim \left| \langle x | x' \rangle \right|^2$$

$$= \cos^2 \theta = 0.75$$

$$y\text{-counts} \sim \left| \langle y | x' \rangle \right|^2$$

$$= \sin^2 \theta = 0.25$$



Analyzer matrix:

$$\begin{pmatrix} \langle x | \mathbf{T} | x \rangle & \langle x | \mathbf{T} | y \rangle \\ \langle y | \mathbf{T} | x \rangle & \langle y | \mathbf{T} | y \rangle \end{pmatrix}$$

$$= \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}$$

Fig. 1.3.3 Simulated polarization analyzer set up as a sorter-counter

## (1) Optical analyzer in sorter-counter configuration

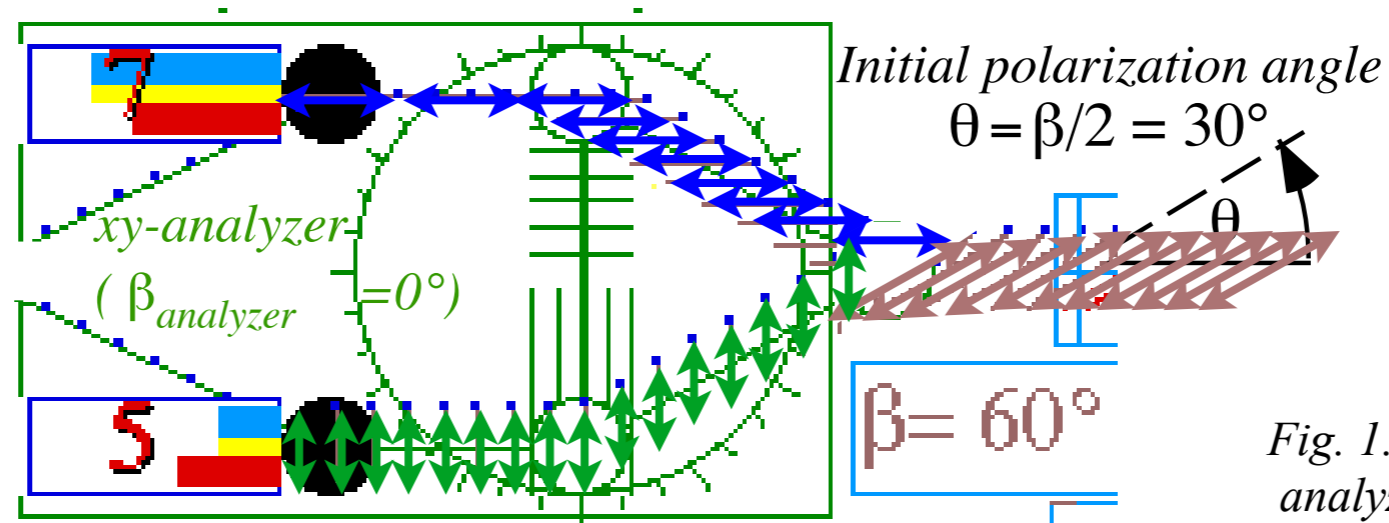
Analyzer reduced to a simple sorter-counter by blocking output of x-high-road and y-low-road with counters

$$x\text{-counts} \sim \left| \langle x|x' \rangle \right|^2$$

$$= \cos^2 \theta = 0.75$$

$$y\text{-counts} \sim \left| \langle y|x' \rangle \right|^2$$

$$= \sin^2 \theta = 0.25$$



Analyzer matrix:

$$\begin{pmatrix} \langle x|\mathbf{T}|x \rangle & \langle x|\mathbf{T}|y \rangle \\ \langle y|\mathbf{T}|x \rangle & \langle y|\mathbf{T}|y \rangle \end{pmatrix} = \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix}$$

Fig. 1.3.3 Simulated polarization analyzer set up as a sorter-counter

## (2) Optical analyzer in a filter configuration (Polaroid© sunglasses)

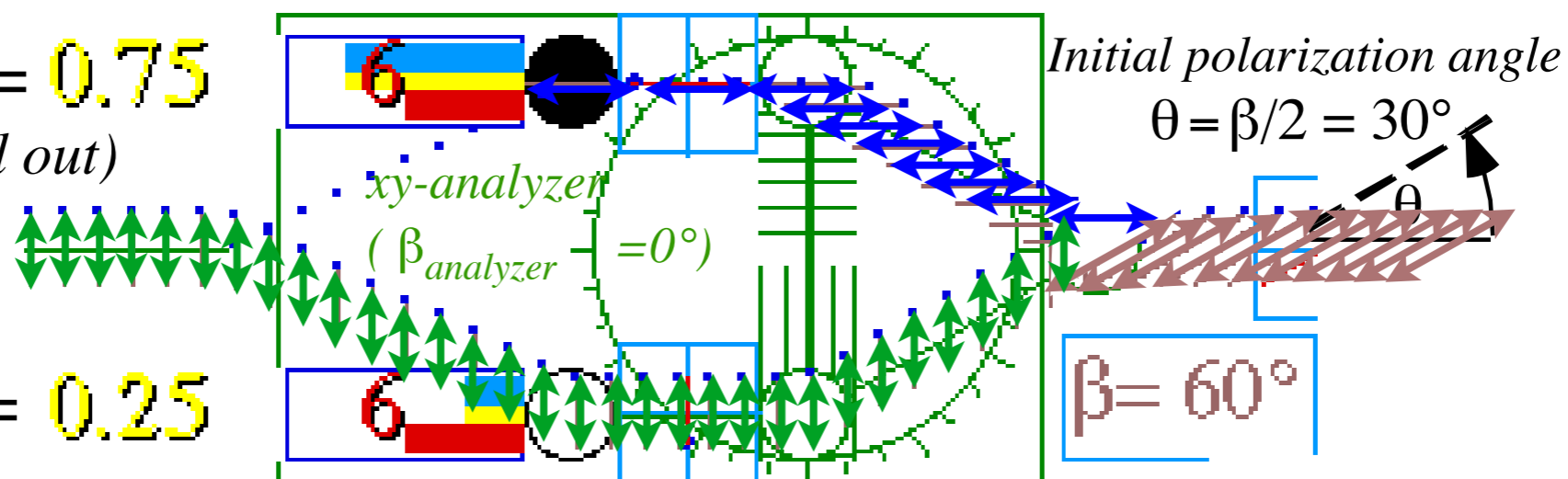
Analyzer blocks one path which may have photon counter without affecting function.

$$x\text{-counts} \sim \left| \langle y|x' \rangle \right|^2 = 0.75$$

(Blocked and filtered out)

$$y\text{-output} \sim \left| \langle y|x' \rangle \right|^2$$

$$= \sin^2 \theta = 0.25$$



Analyzer matrix:

$$\begin{pmatrix} \langle x|\mathbf{P}_y|x \rangle & \langle x|\mathbf{P}_y|y \rangle \\ \langle y|\mathbf{P}_y|x \rangle & \langle y|\mathbf{P}_y|y \rangle \end{pmatrix} = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$$

Fig. 1.3.4 Simulated polarization analyzer set up to filter out the x-polarized photons

*Review: Axioms 1-4 and “Do-Nothing” vs “Do-Something” analyzers*

*Abstraction of Axiom-4 to define projection and unitary operators  
Projection operators and resolution of identity*

*Unitary operators and matrices that do something (or “nothing”)  
Diagonal unitary operators*

*Non-diagonal unitary operators and †-conjugation relations*

*Non-diagonal projection operators and Kronecker  $\otimes$ -products*

*Axiom-4 similarity transformation*

*Matrix representation of beam analyzers*

*Non-unitary “killer” devices: Sorter-counter, filter*

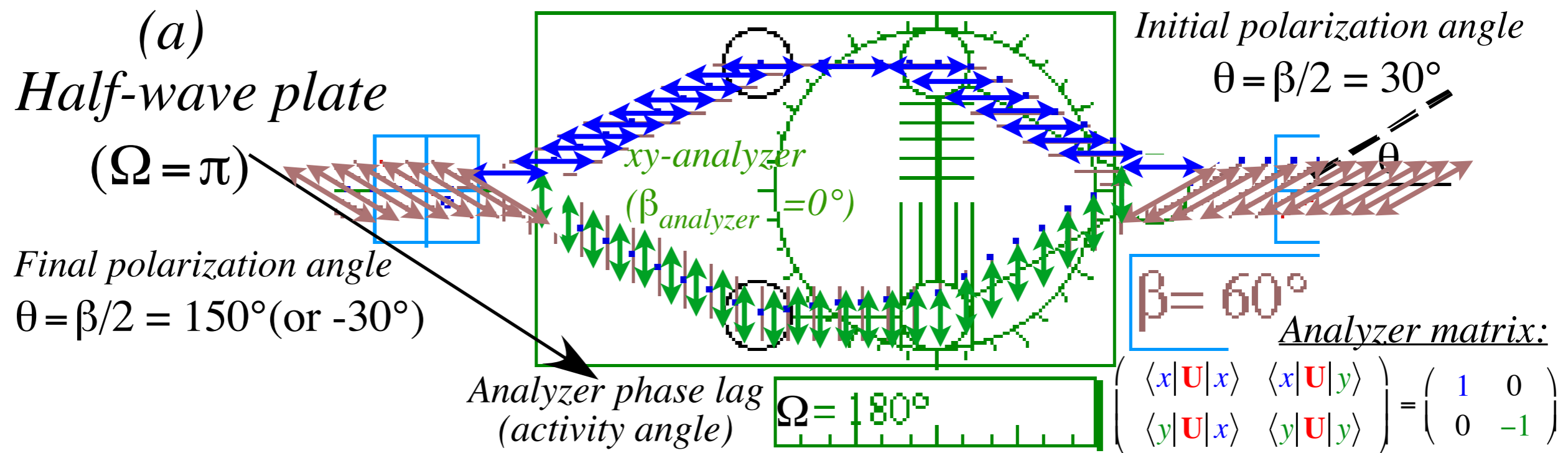
 *Unitary “non-killer” devices: 1/2-wave plate, 1/4-wave plate*

*How analyzers “peek” and how that changes outcomes*

*Peeking polarizers and coherence loss*

*Classical Bayesian probability vs. Quantum probability*

(3) Optical analyzers in the "control" configuration: Half or Quarter wave plates





**(3) Optical analyzers in the "control" configuration: Half or Quarter wave plates**

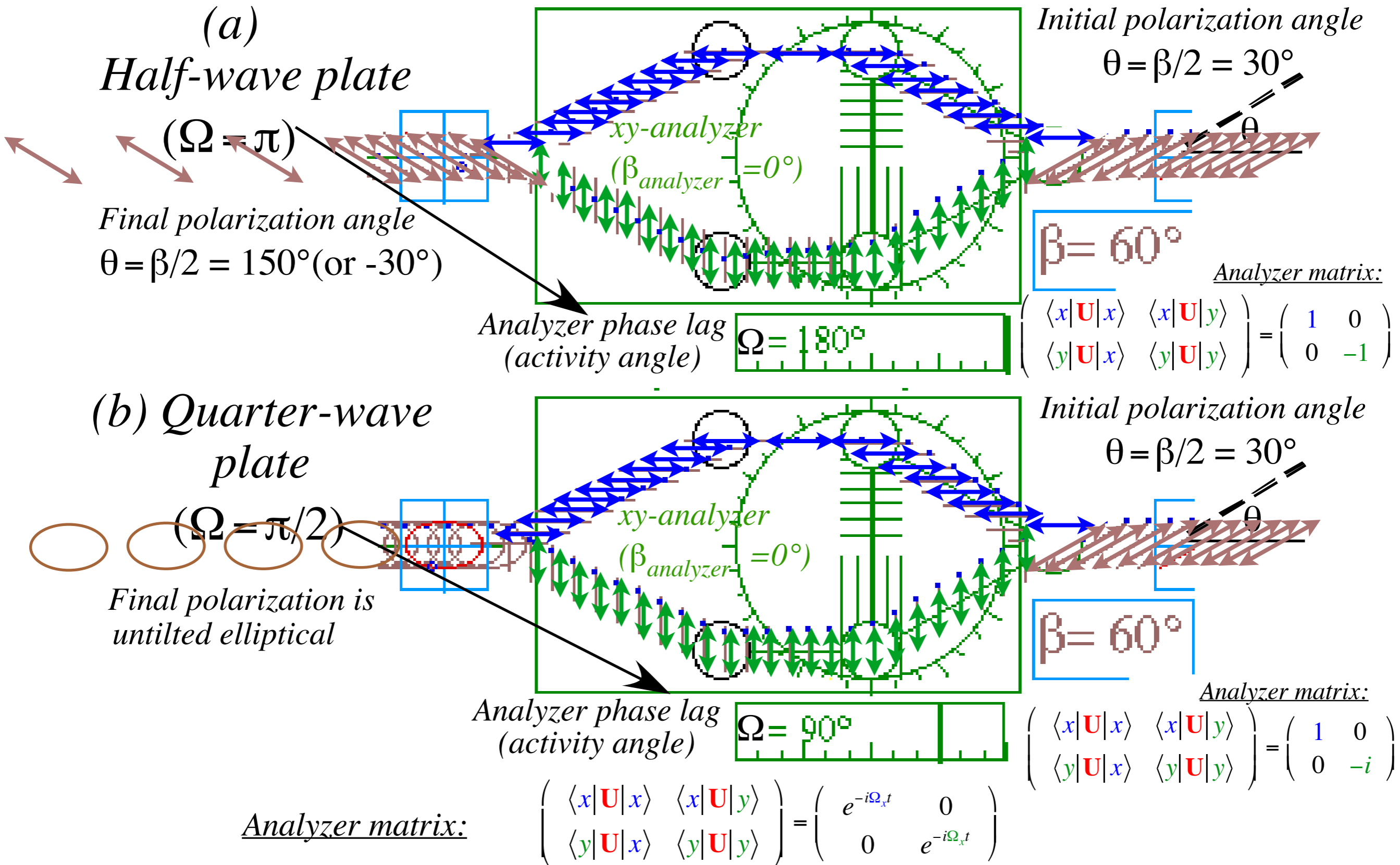
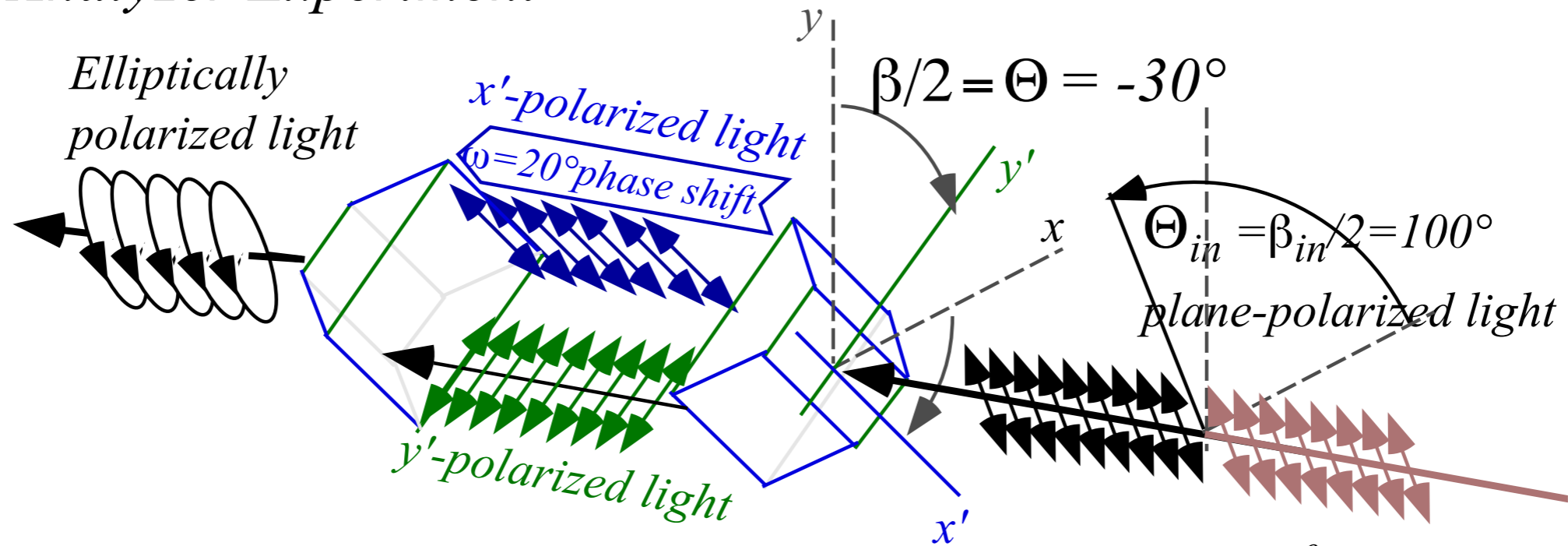
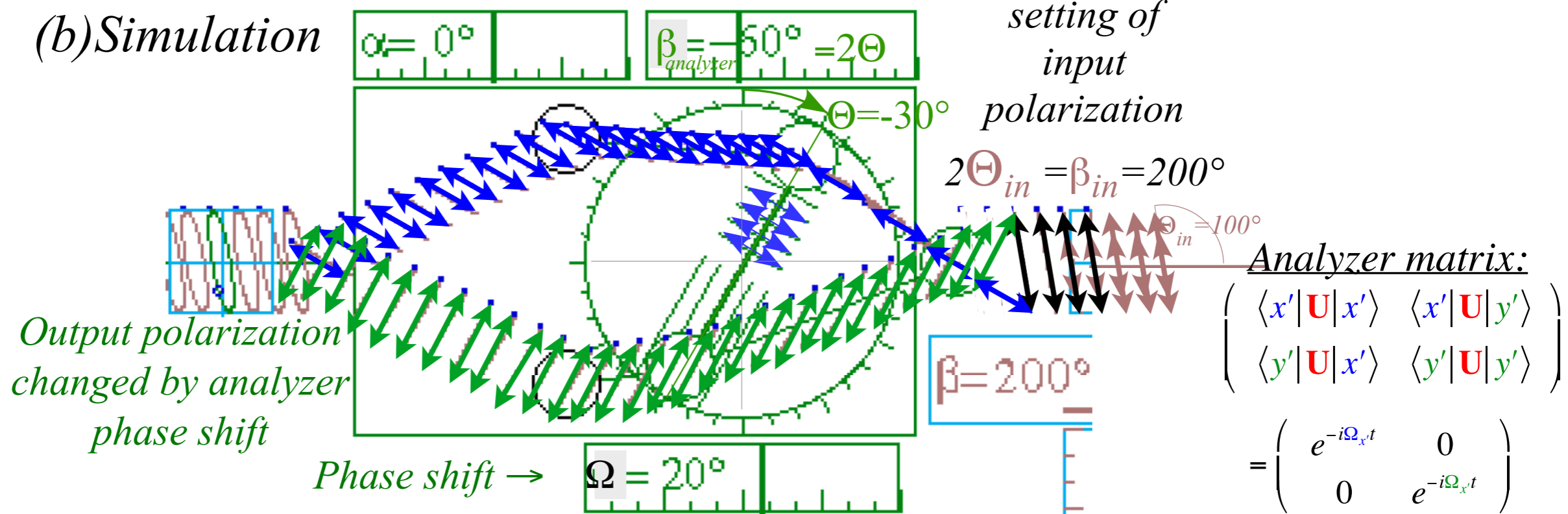


Fig. 1.3.5 Polarization control set to shift phase by (a) Half-wave ( $\Omega = \pi$ ) , (b) Quarter wave ( $\Omega = \pi/2$ )

### (a) Analyzer Experiment



### (b) Simulation



Similar to "do-nothing" analyzer but has extra phase factor  $e^{-i\Omega_{x'}} = 0.94 - i 0.34$  on the  $x'$ -path (top).

$$x\text{-output: } \langle x | \Psi_{out} \rangle = \langle x | x' \rangle e^{-i\Omega_{x'}} \langle x' | \Psi_{in} \rangle + \langle x | y' \rangle \langle y' | \Psi_{in} \rangle = e^{-i\Omega_{x'}} \cos \Theta \cos(\Theta_{in} - \Theta) - \sin \Theta \sin(\Theta_{in} - \Theta)$$

$$y\text{-output: } \langle y | \Psi_{out} \rangle = \langle y | x' \rangle e^{-i\Omega_{x'}} \langle x' | \Psi_{in} \rangle + \langle y | y' \rangle \langle y' | \Psi_{in} \rangle = e^{-i\Omega_{x'}} \sin \Theta \cos(\Theta_{in} - \Theta) + \cos \Theta \sin(\Theta_{in} - \Theta)$$

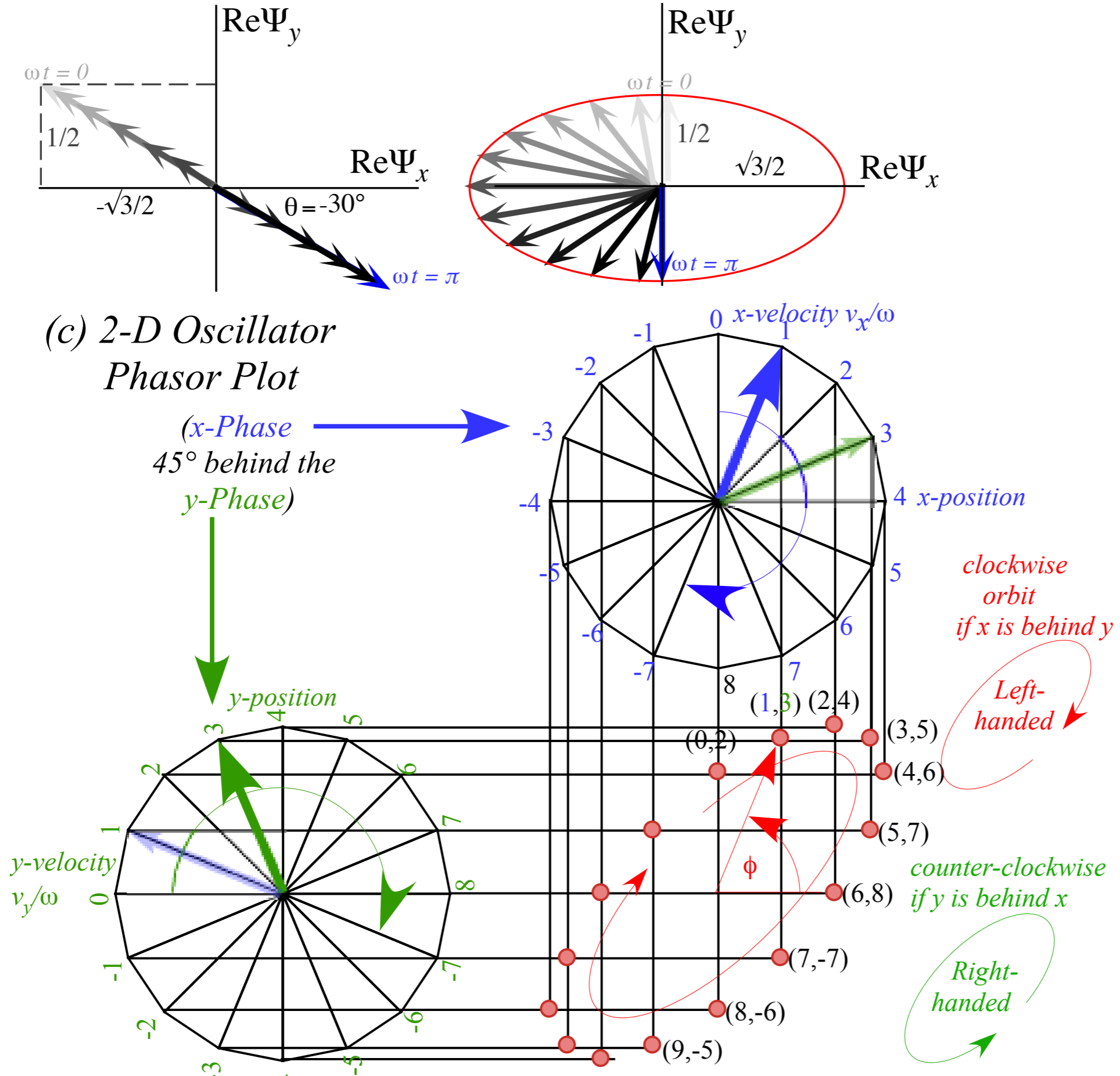



Fig. 1.3.6 Polarization states for (a) Half-wave ( $\Omega = \pi$ ) , (b) Quarter wave ( $\Omega = \pi/2$ ) (c) ( $\Omega = -\pi/4$ )

*Review: Axioms 1-4 and “Do-Nothing” vs “Do-Something” analyzers*

*Abstraction of Axiom-4 to define projection and unitary operators  
Projection operators and resolution of identity*

*Unitary operators and matrices that do something (or “nothing”)  
Diagonal unitary operators  
Non-diagonal unitary operators and †-conjugation relations  
Non-diagonal projection operators and Kronecker  $\otimes$ -products  
Axiom-4 similarity transformation*

*Matrix representation of beam analyzers  
Non-unitary “killer” devices: Sorter-counter, filter  
Unitary “non-killer” devices: 1/2-wave plate, 1/4-wave plate*

 *How analyzers “peek” and how that changes outcomes  
Peeking polarizers and coherence loss  
Classical Bayesian probability vs. Quantum probability*

*Feynman  $\langle j|k\rangle$ -axioms compared to **Group axioms***

# How analyzers may "peek" and how that changes outcomes

A "peeking" eye (Looks for x-photons)

If eye sees an x-photon  
then the output particle  
is 100% x-polarized.  
(75% probability for that.)

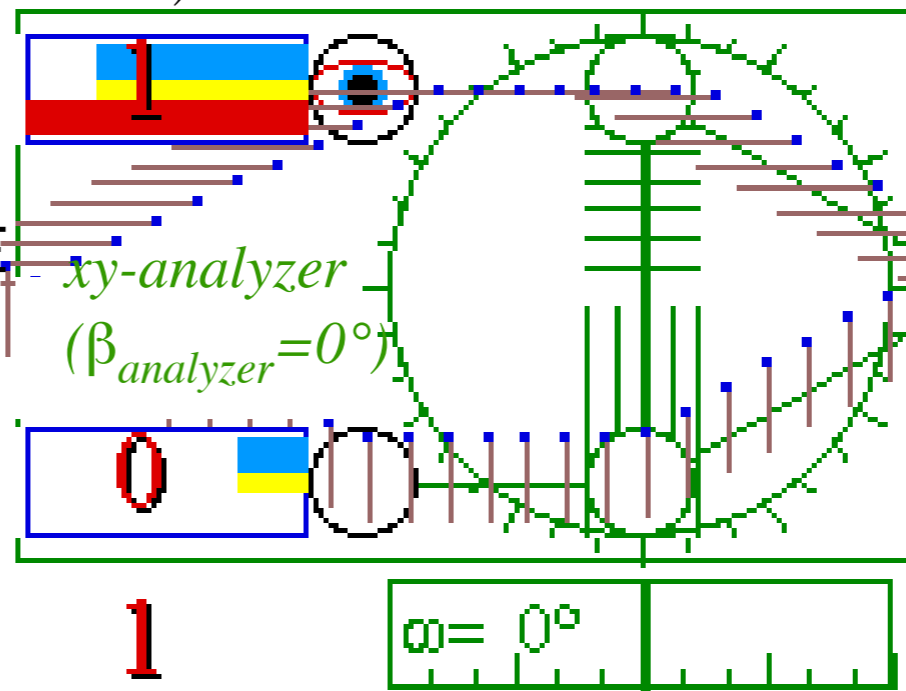
0.75

0.25

1

1

$\omega = 0^\circ$



Initial polarization angle

$$\theta = \beta/2 = 30^\circ$$

$\beta = 60^\circ$

If eye sees no x-photon  
then the output particle  
is 100% y-polarized  
(25% probability.)

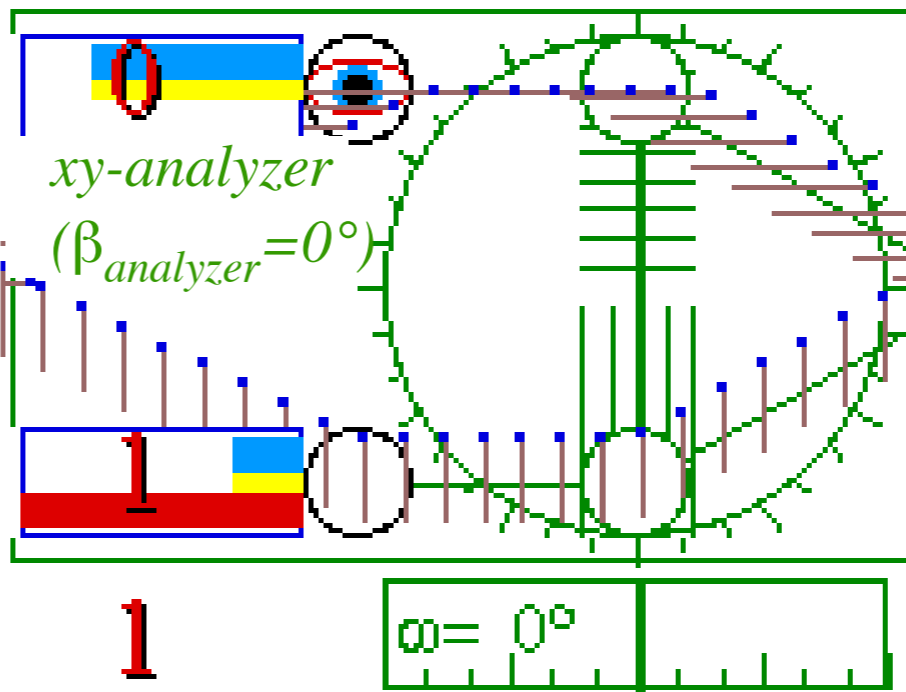
0.75

0.25

1

1

$\omega = 0^\circ$



Initial polarization angle

$$\theta = \beta/2 = 30^\circ$$

$\beta = 60^\circ$

Fig. 1.3.7 Simulated polarization analyzer set up to "peek" if the photon is x-or y-polarized

# How analyzers “peek” and how that changes outcomes

## Simulations

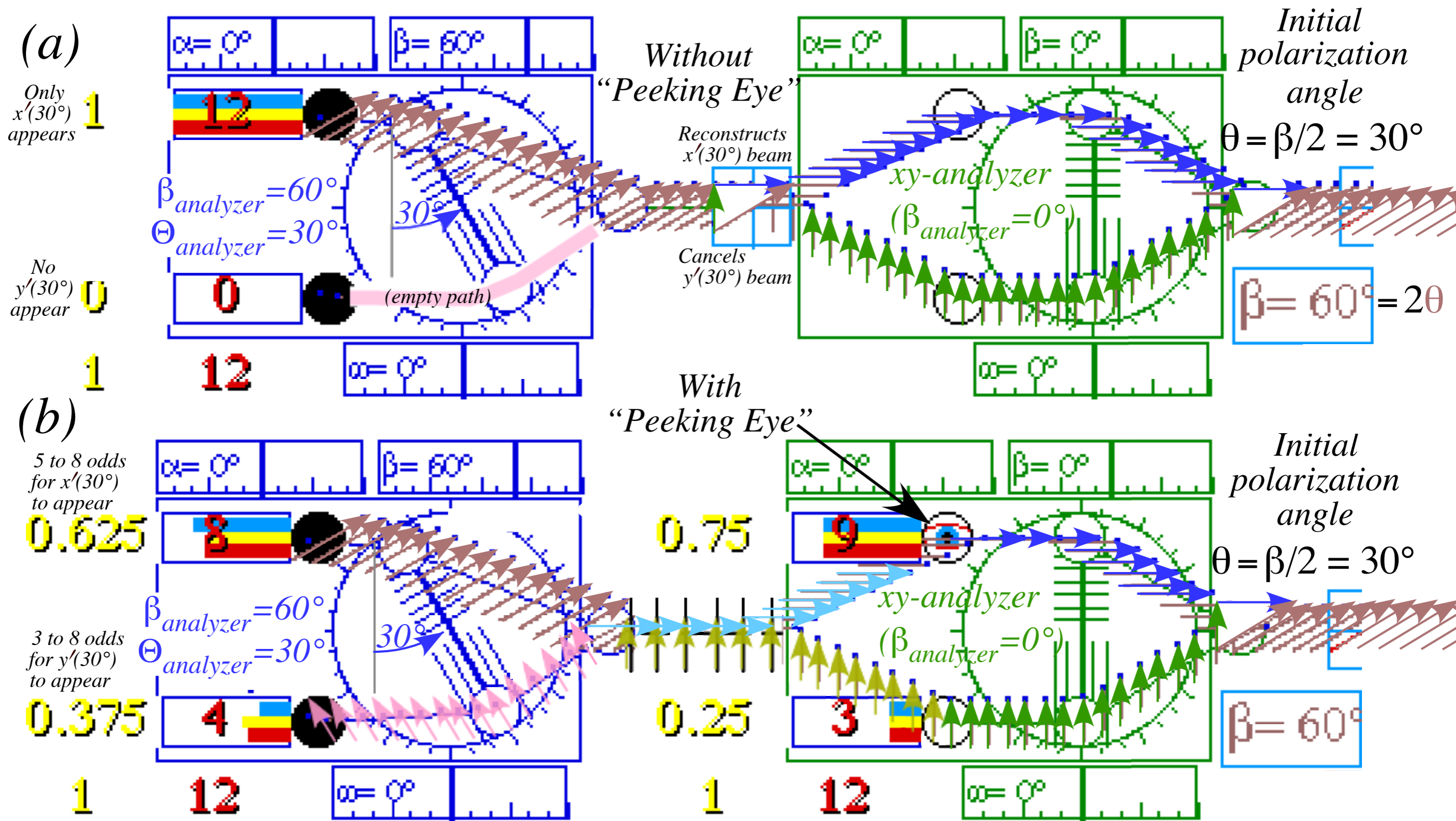


Fig. 1.3.8 Output with  $\beta/2=30^\circ$  input to: (a) Coherent  $xy$ -“Do nothing” or (b) Incoherent  $xy$ -“Peeking” devices

# How analyzers "peek" and how that changes outcomes

$$\langle x'|x \rangle \langle x|x' \rangle + \langle x'|y \rangle \langle y|x' \rangle = \sqrt{3}/2 \sqrt{3}/2 + 1/2 1/2 = 1$$

$$\langle y'|x \rangle \langle x|x' \rangle + \langle y'|y \rangle \langle y|x' \rangle = -1/2 \sqrt{3}/2 + \sqrt{3}/2 1/2 = 0$$

$$\langle x'|x \rangle \langle x|x' \rangle = \sqrt{3}/2 \sqrt{3}/2$$

$$\langle x'|y \rangle \langle y|x' \rangle = 1/2 1/2$$

$$\langle y'|y \rangle \langle y|x' \rangle = \sqrt{3}/2 1/2$$

$$\langle y'|x \rangle \langle x|x' \rangle = -1/2 \sqrt{3}/2$$

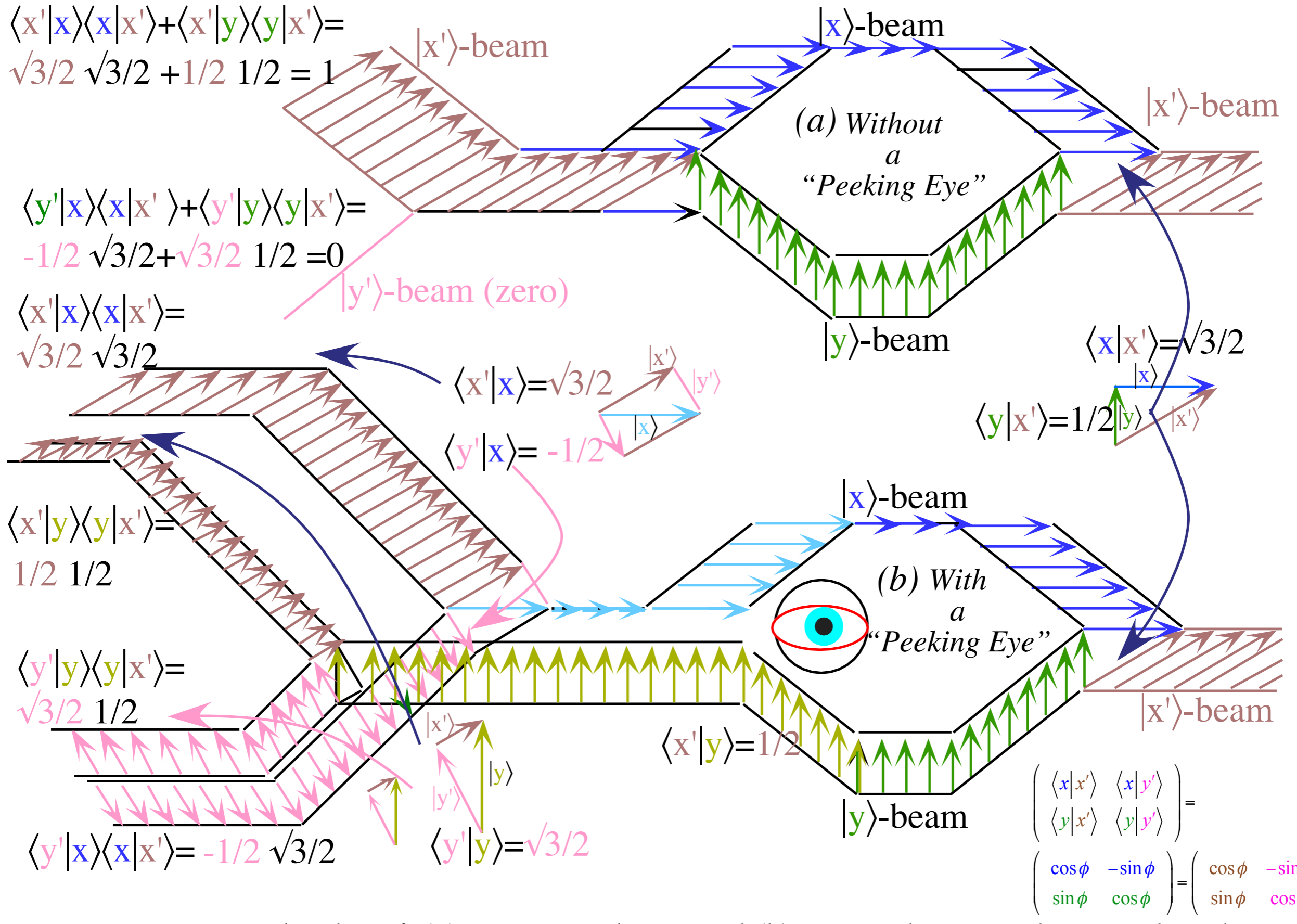


Fig. 1.3.9 Beams-amplitudes of (a) xy-"Do nothing" and (b) xy-"Peeking" analyzer each with input

# How analyzers "peek" and how that changes outcomes

$$\langle x'|x \rangle \langle x|x' \rangle + \langle x'|y \rangle \langle y|x' \rangle = \sqrt{3}/2 \sqrt{3}/2 + 1/2 \cdot 1/2 = 1$$

$$\langle y'|x \rangle \langle x|x' \rangle + \langle y'|y \rangle \langle y|x' \rangle = -1/2 \sqrt{3}/2 + \sqrt{3}/2 \cdot 1/2 = 0$$

$$\langle x'|x \rangle \langle x|x' \rangle = \sqrt{3}/2 \sqrt{3}/2$$

$$\langle x'|y \rangle \langle y|x' \rangle = 1/2 \cdot 1/2$$

$$\langle y'|y \rangle \langle y|x' \rangle = \sqrt{3}/2 \cdot 1/2$$

$$\langle y'|x \rangle \langle x|x' \rangle = -1/2 \sqrt{3}/2$$

$$\langle y'|y \rangle = \sqrt{3}/2$$

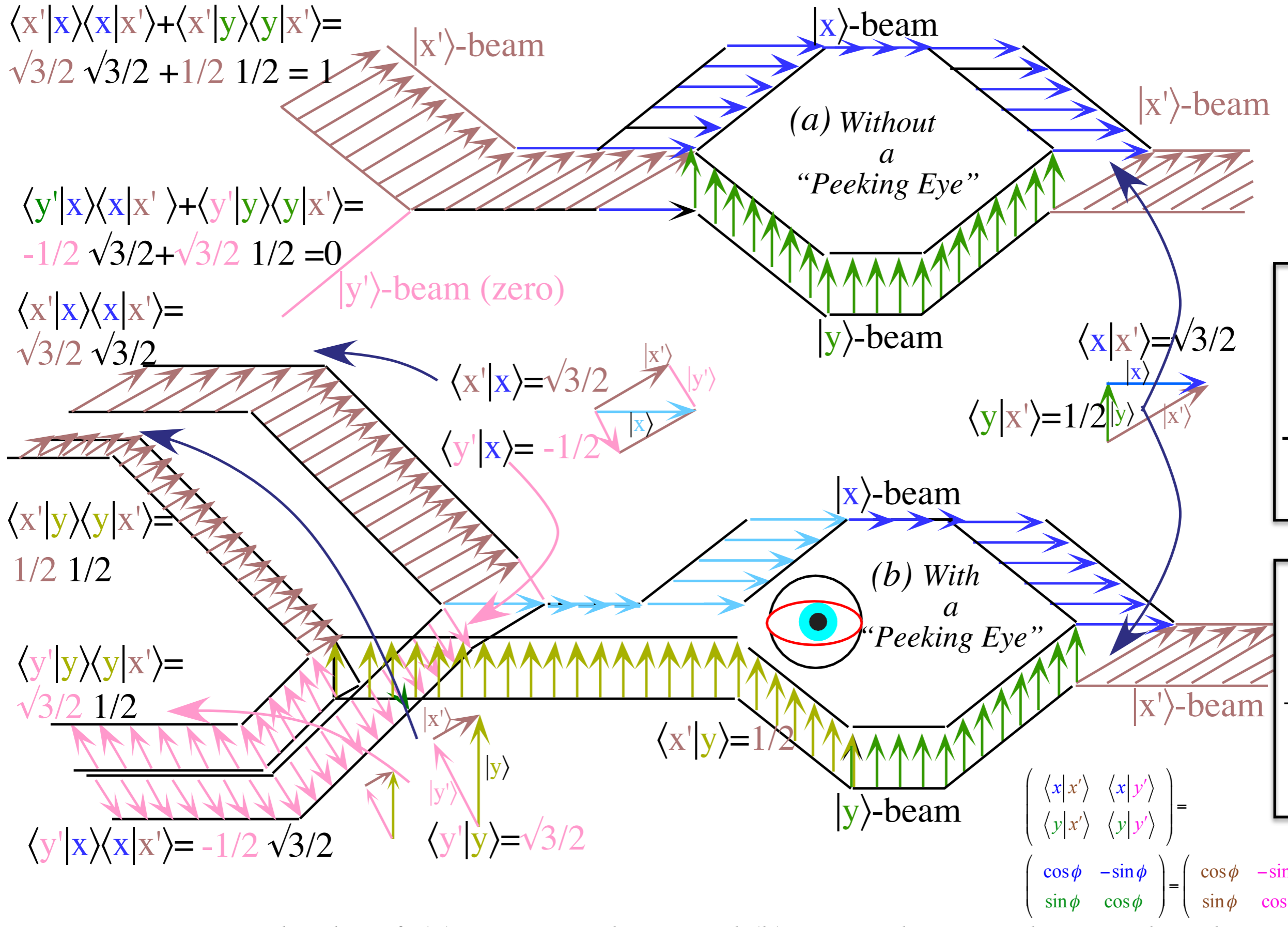


Fig. 1.3.9 Beams-amplitudes of (a) xy-"Do nothing" and (b) xy-"Peeking" analyzer each with input



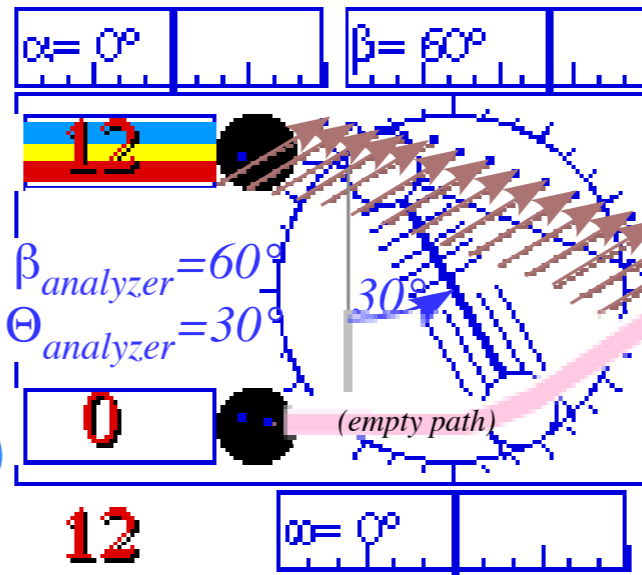
# Amplitude $A(n')$ and Probability $P(n')$ at counter $n'$ WITHOUT "peeking"

$$A(x') = \langle x' | x \rangle \langle x | x' \rangle + \langle x' | y \rangle \langle y | x' \rangle$$

$$= \frac{3}{4} + \frac{1}{4} = 1 = P(x')$$

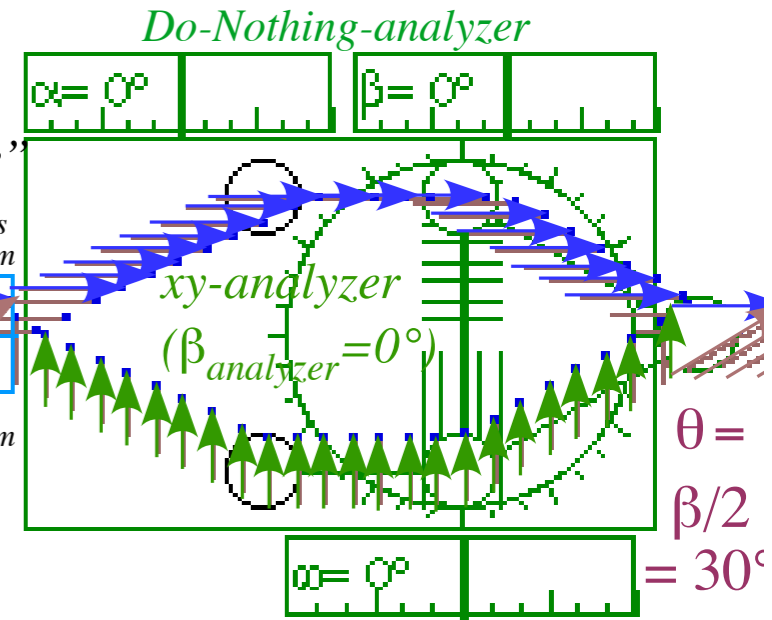
$$A(y') = \langle y' | x \rangle \langle x | x' \rangle + \langle y' | y \rangle \langle y | x' \rangle$$

$$= -\frac{\sqrt{3}}{4} + \frac{\sqrt{3}}{4} = 0 = P(y')$$



Without "Peeking Eye"

Reconstructs  $x'(30^\circ)$  beam  
Cancels  $y'(30^\circ)$  beam



$$|x'\rangle \langle x'|x\rangle = \sqrt{3}/2 |x'\rangle$$

$$|y'\rangle \langle y'|x\rangle = 1/2 |y'\rangle$$

$$|x\rangle = |x'\rangle \langle x'|x\rangle + |y'\rangle \langle y'|x\rangle$$

$$\begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix} = \begin{pmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{pmatrix}$$

$$\begin{pmatrix} \langle x | x' \rangle & \langle x | y' \rangle \\ \langle y | x' \rangle & \langle y | y' \rangle \end{pmatrix} = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix} = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix}$$

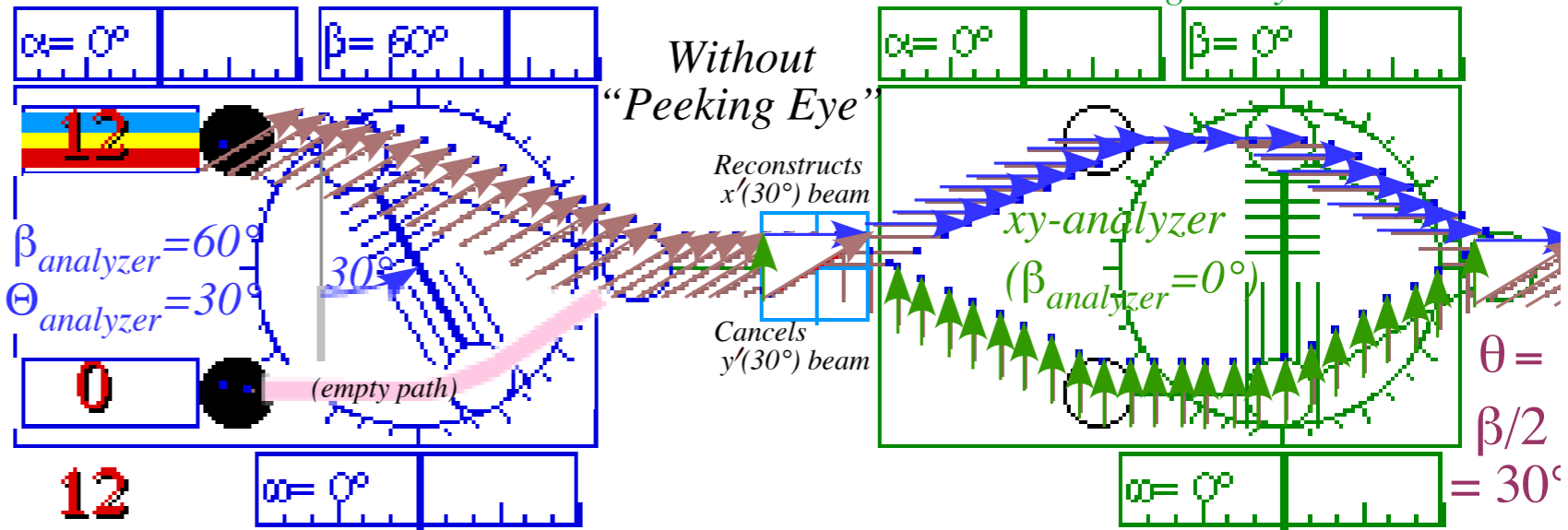
## Amplitude $A(n')$ and Probability $P(n')$ at counter $n'$ WITHOUT "peeking"

$$A(x') = \langle x'|x \rangle (1) \langle x|x' \rangle + \langle x'|y \rangle \langle y|x' \rangle$$

$$= \frac{3}{4}(1) + \frac{1}{4} = 1 = P(x')$$

$$A(y') = \langle y'|x \rangle (1) \langle x|x' \rangle + \langle y'|y \rangle \langle y|x' \rangle$$

$$= -\frac{\sqrt{3}}{4}(1) + \frac{\sqrt{3}}{4} = 0 = P(y')$$



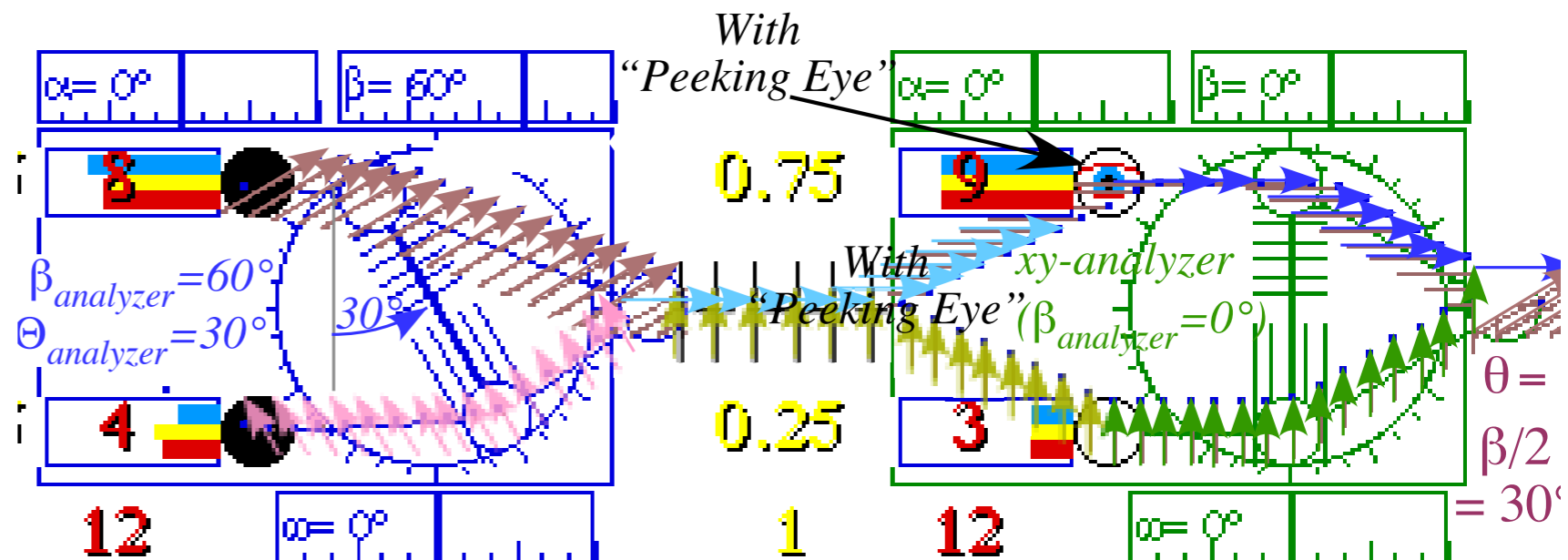
## Amplitude $A(n')$ and Probability $P(n')$ at counter $n'$ WITH "peeking"

Suppose "x-eye" puts phase  $e^{i\phi}$  on each  $x$ -photon with random  $\phi$  distributed over unit circle ( $-\pi < \phi < \pi$ ).

So  $e^{i\phi}$  averages to zero!

$$A(x') = \langle x'|x \rangle (e^{i\phi}) \langle x|x' \rangle + \langle x'|y \rangle \langle y|x' \rangle$$

$$= \frac{3}{4}(e^{i\phi}) + \frac{1}{4}$$



$$\begin{pmatrix} \langle x|x' \rangle & \langle x|y' \rangle \\ \langle y|x' \rangle & \langle y|y' \rangle \end{pmatrix} = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix} = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix}$$

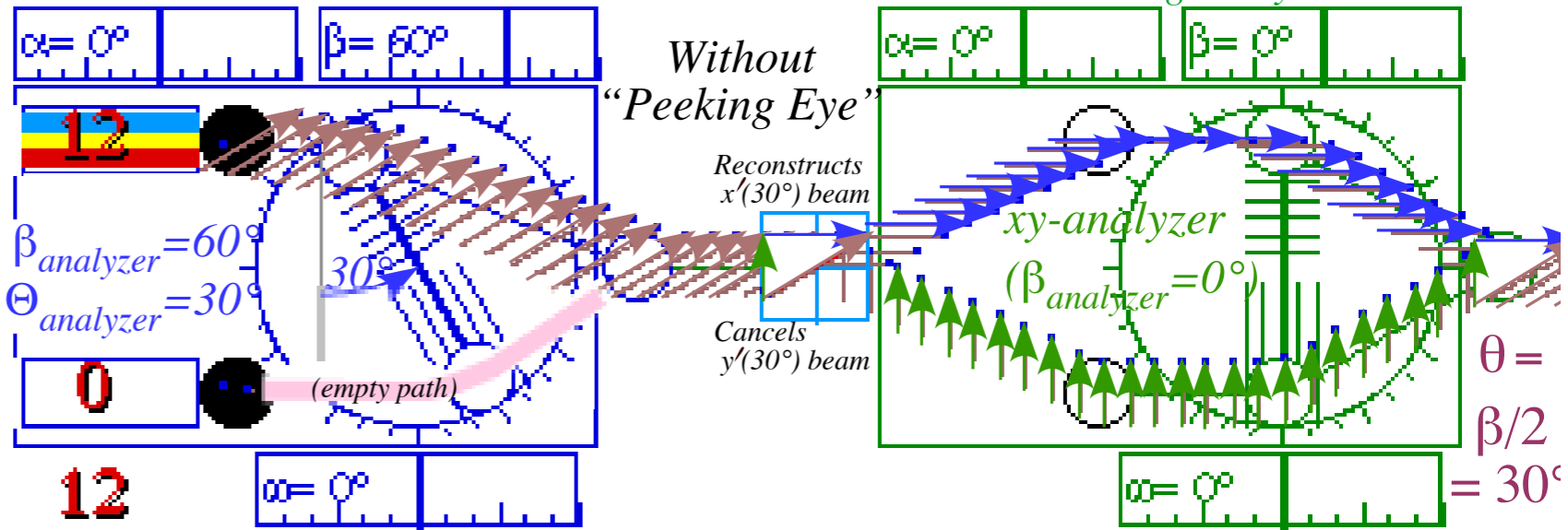
## Amplitude $A(n')$ and Probability $P(n')$ at counter $n'$ WITHOUT "peeking"

$$A(x') = \langle x'|x \rangle (1) \langle x|x' \rangle + \langle x'|y \rangle \langle y|x' \rangle$$

$$= \frac{3}{4}(1) + \frac{1}{4} = 1 = P(x')$$

$$A(y') = \langle y'|x \rangle (1) \langle x|x' \rangle + \langle y'|y \rangle \langle y|x' \rangle$$

$$= -\frac{\sqrt{3}}{4}(1) + \frac{\sqrt{3}}{4} = 0 = P(y')$$



## Amplitude $A(n')$ and Probability $P(n')$ at counter $n'$ WITH "peeking"

Suppose "x-eye" puts phase  $e^{i\phi}$  on each x-photon with random  $\phi$  distributed over unit circle ( $-\pi < \phi < \pi$ ).

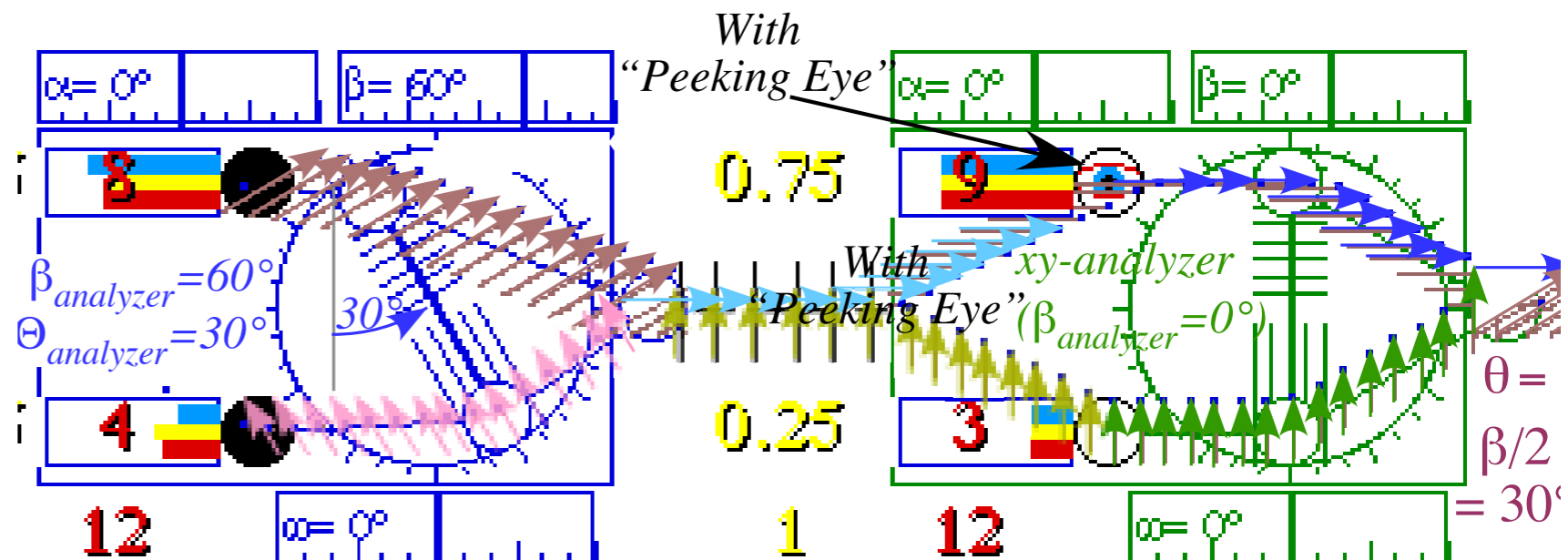
So  $e^{i\phi}$  averages to zero!

$$A(x') = \langle x'|x \rangle (e^{i\phi}) \langle x|x' \rangle + \langle x'|y \rangle \langle y|x' \rangle$$

$$= \frac{3}{4}(e^{i\phi}) + \frac{1}{4}$$

$$P(x') = \left( \frac{3}{4}(e^{i\phi}) + \frac{1}{4} \right) \left( \frac{3}{4}(e^{-i\phi}) + \frac{1}{4} \right)$$

$$= \frac{5}{8} + \frac{3}{16}(e^{-i\phi} + e^{i\phi}) = \frac{5 + 3\cos\phi}{8}$$



$$\begin{pmatrix} \langle x|x' \rangle & \langle x|y' \rangle \\ \langle y|x' \rangle & \langle y|y' \rangle \end{pmatrix} = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix} = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix}$$

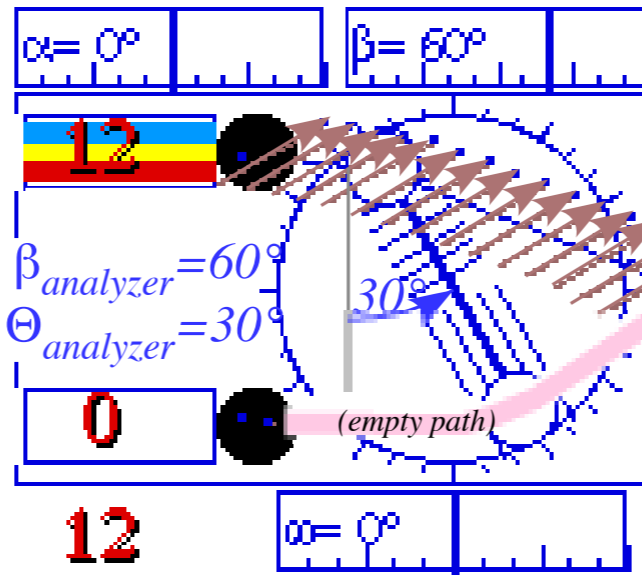
## Amplitude $A(n')$ and Probability $P(n')$ at counter $n'$ WITHOUT "peeking"

$$A(x') = \langle x'|x \rangle (1) \langle x|x' \rangle + \langle x'|y \rangle \langle y|x' \rangle$$

$$= \frac{3}{4}(1) + \frac{1}{4} = 1 = P(x')$$

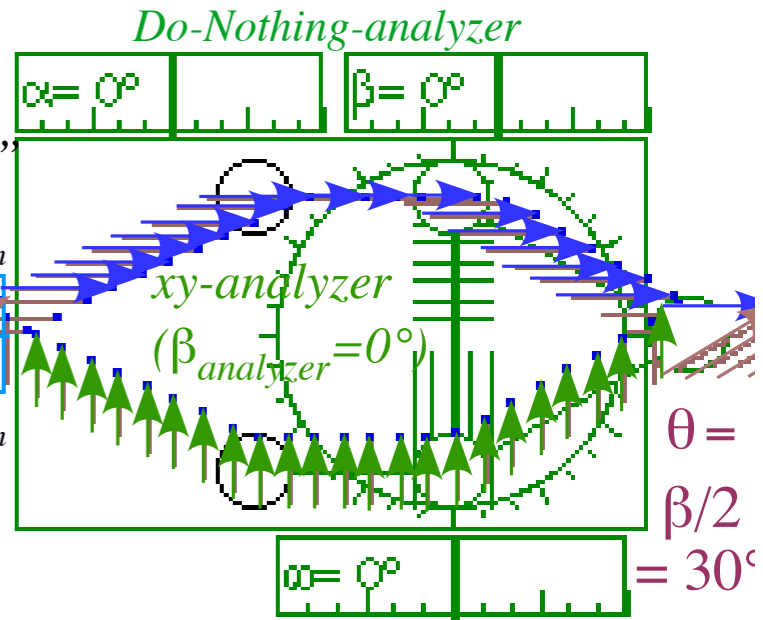
$$A(y') = \langle y'|x \rangle (1) \langle x|x' \rangle + \langle y'|y \rangle \langle y|x' \rangle$$

$$= -\frac{\sqrt{3}}{4}(1) + \frac{\sqrt{3}}{4} = 0 = P(y')$$



Without "Peeking Eye"

Reconstructs  $x'(30^\circ)$  beam  
Cancels  $y'(30^\circ)$  beam



$\theta = \beta/2 = 30^\circ$

## Amplitude $A(n')$ and Probability $P(n')$ at counter $n'$ WITH "peeking"

Suppose "x-eye" puts phase  $e^{i\phi}$  on each x-photon with random  $\phi$  distributed over unit circle ( $-\pi < \phi < \pi$ ).

So  $e^{i\phi}$  averages to zero!

$$A(x') = \langle x'|x \rangle (e^{i\phi}) \langle x|x' \rangle + \langle x'|y \rangle \langle y|x' \rangle$$

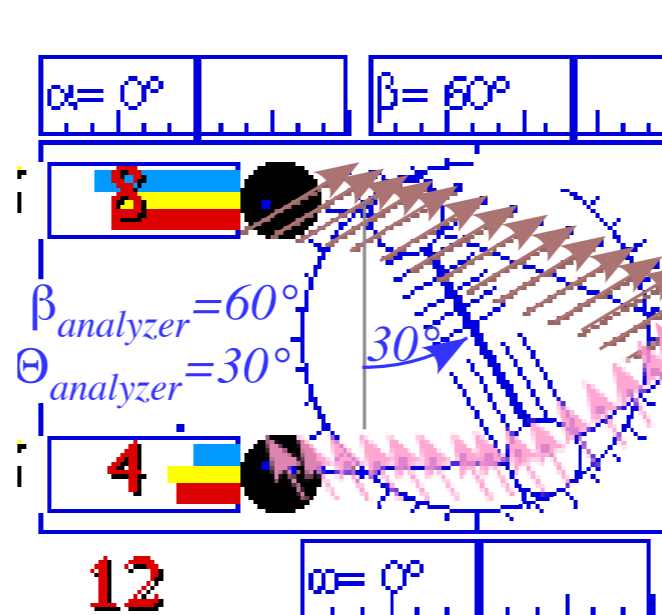
$$= \frac{3}{4}(e^{i\phi}) + \frac{1}{4}$$

$$P(x') = \left( \frac{3}{4}(e^{i\phi}) + \frac{1}{4} \right) \left( \frac{3}{4}(e^{-i\phi}) + \frac{1}{4} \right)$$

$$= \frac{5}{8} + \frac{3}{16}(e^{-i\phi} + e^{i\phi}) = \frac{5 + 3\cos\phi}{8}$$

$$A(y') = \langle y'|x \rangle (e^{i\phi}) \langle x|x' \rangle + \langle y'|y \rangle \langle y|x' \rangle$$

$$= -\frac{\sqrt{3}}{4}(e^{i\phi}) + \frac{\sqrt{3}}{4}$$

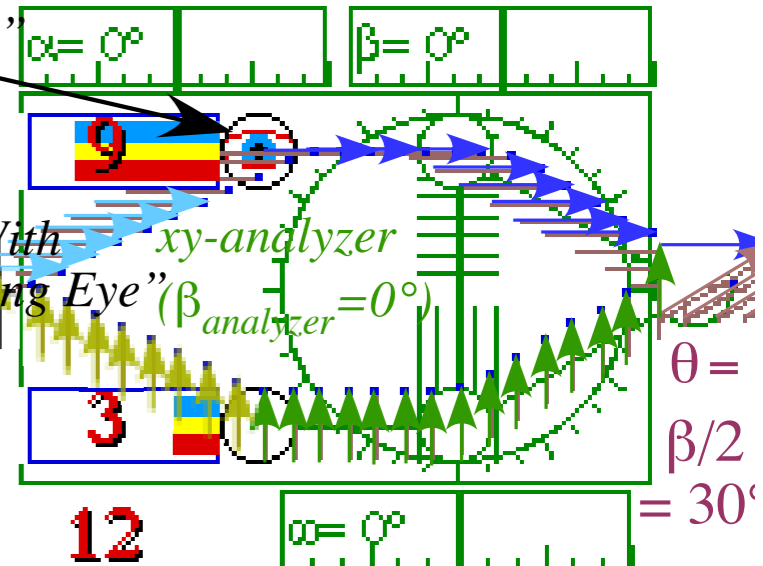


With "Peeking Eye"

0.75

0.25

1



$\theta = \beta/2 = 30^\circ$

$$\begin{pmatrix} \langle x|x' \rangle & \langle x|y' \rangle \\ \langle y|x' \rangle & \langle y|y' \rangle \end{pmatrix} = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix} = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix}$$

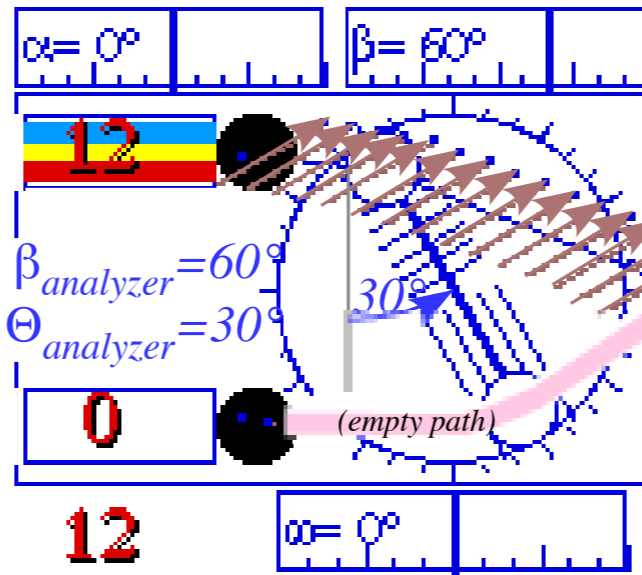
## Amplitude $A(n')$ and Probability $P(n')$ at counter $n'$ WITHOUT "peeking"

$$A(x') = \langle x'|x \rangle (1) \langle x|x' \rangle + \langle x'|y \rangle \langle y|x' \rangle$$

$$= \frac{3}{4}(1) + \frac{1}{4} = 1 = P(x')$$

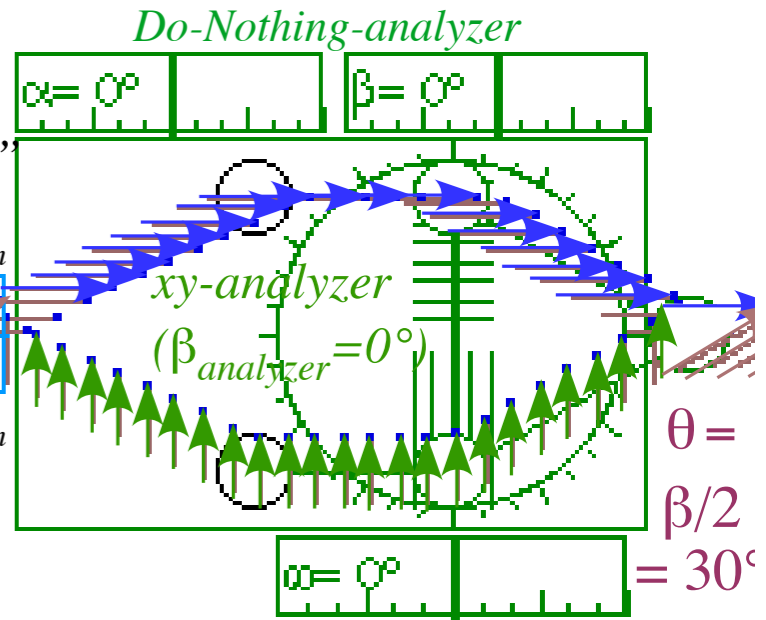
$$A(y') = \langle y'|x \rangle (1) \langle x|x' \rangle + \langle y'|y \rangle \langle y|x' \rangle$$

$$= -\frac{\sqrt{3}}{4}(1) + \frac{\sqrt{3}}{4} = 0 = P(y')$$



Without "Peeking Eye"

Reconstructs  $x'(30^\circ)$  beam  
Cancels  $y'(30^\circ)$  beam



$\theta = \beta/2 = 30^\circ$

## Amplitude $A(n')$ and Probability $P(n')$ at counter $n'$ WITH "peeking"

Suppose "x-eye" puts phase  $e^{i\phi}$  on each x-photon with random  $\phi$  distributed over unit circle ( $-\pi < \phi < \pi$ ).

So  $e^{i\phi}$  averages to zero!

$$A(x') = \langle x'|x \rangle (e^{i\phi}) \langle x|x' \rangle + \langle x'|y \rangle \langle y|x' \rangle$$

$$= \frac{3}{4}(e^{i\phi}) + \frac{1}{4}$$

$$P(x') = \left( \frac{3}{4}(e^{i\phi}) + \frac{1}{4} \right) \left( \frac{3}{4}(e^{-i\phi}) + \frac{1}{4} \right)$$

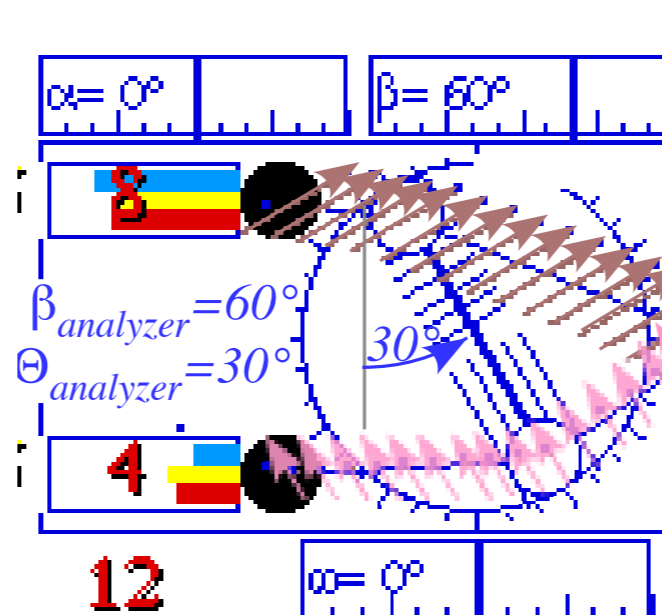
$$= \frac{5}{8} + \frac{3}{16}(e^{-i\phi} + e^{i\phi}) = \frac{5 + 3\cos\phi}{8}$$

$$A(y') = \langle y'|x \rangle (e^{i\phi}) \langle x|x' \rangle + \langle y'|y \rangle \langle y|x' \rangle$$

$$= -\frac{\sqrt{3}}{4}(e^{i\phi}) + \frac{\sqrt{3}}{4}$$

$$P(y') = \left( -\frac{\sqrt{3}}{4}(e^{i\phi}) + \frac{\sqrt{3}}{4} \right) \left( -\frac{\sqrt{3}}{4}(e^{-i\phi}) + \frac{\sqrt{3}}{4} \right)$$

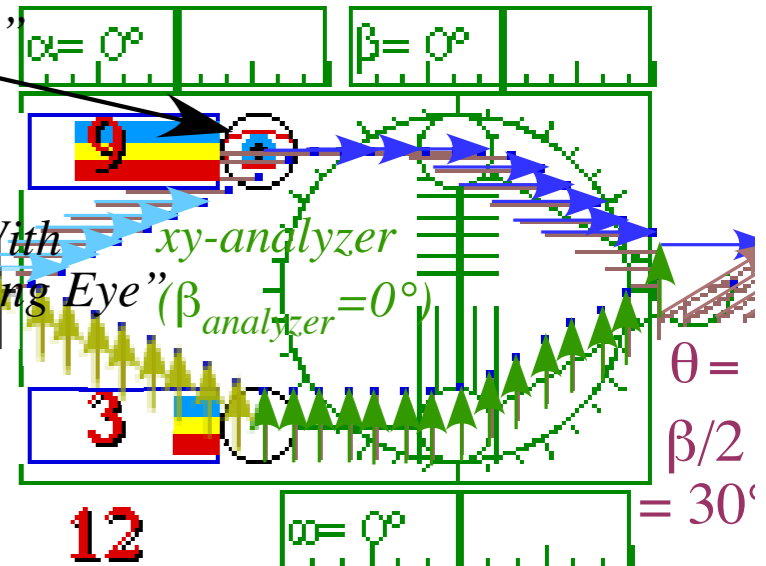
$$= \frac{3}{8} - \frac{3}{16}(e^{-i\phi} + e^{i\phi}) = \frac{3 - 3\cos\phi}{8}$$



With "Peeking Eye"

0.75

0.25



$\theta = \beta/2 = 30^\circ$

$$\begin{pmatrix} \langle x|x' \rangle & \langle x|y' \rangle \\ \langle y|x' \rangle & \langle y|y' \rangle \end{pmatrix} = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix} = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix}$$

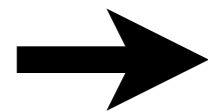
*Review: Axioms 1-4 and “Do-Nothing” vs “Do-Something” analyzers*

*Abstraction of Axiom-4 to define projection and unitary operators  
Projection operators and resolution of identity*

*Unitary operators and matrices that do something (or “nothing”)  
Diagonal unitary operators  
Non-diagonal unitary operators and †-conjugation relations  
Non-diagonal projection operators and Kronecker  $\otimes$ -products  
Axiom-4 similarity transformation*

*Matrix representation of beam analyzers  
Non-unitary “killer” devices: Sorter-counter, filter  
Unitary “non-killer” devices: 1/2-wave plate, 1/4-wave plate*

*How analyzers “peek” and how that changes outcomes*



*Peeking polarizers and coherence loss  
Classical Bayesian probability vs. Quantum probability*

*Feynman  $\langle j|k \rangle$ -axioms compared to **Group axioms***

# Classical Bayesian probability vs. Quantum probability

$$\left( \begin{array}{c} \text{Probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right)_{\text{classical}} = \left( \begin{array}{c} \text{probability that} \\ \text{photon in } x\text{-beam} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right) \cdot \left( \begin{array}{c} \text{probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } x\text{-beam} \end{array} \right) + \left( \begin{array}{c} \text{probability that} \\ \text{photon in } y\text{-beam} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right) \cdot \left( \begin{array}{c} \text{probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } y\text{-beam} \end{array} \right)$$

$$\left( \begin{array}{c} \text{Probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right)_{\text{classical}} = \left( |\langle x'|x\rangle|^2 \right) \cdot \left( |\langle x|x'\rangle|^2 \right) + \left( |\langle x'|y\rangle|^2 \right) \cdot \left( |\langle y|x'\rangle|^2 \right)$$

## Classical Bayesian probability vs. Quantum probability

$$\left( \begin{array}{l} \text{Probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right)_{\text{classical}} = \left( \begin{array}{cc} \langle x|x' \rangle & \langle x|y' \rangle \\ \langle y|x' \rangle & \langle y|y' \rangle \end{array} \right) = \left( \begin{array}{cc} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{array} \right) = \left( \begin{array}{cc} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{array} \right)$$

$$\left( \begin{array}{l} \text{probability that} \\ \text{photon in } x\text{-beam} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right) \cdot \left( \begin{array}{l} \text{probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } x\text{-beam} \end{array} \right) + \left( \begin{array}{l} \text{probability that} \\ \text{photon in } y\text{-beam} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right) \cdot \left( \begin{array}{l} \text{probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } y\text{-beam} \end{array} \right)$$

$$\left( \begin{array}{l} \text{Probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right)_{\text{classical}} = \left( |\langle x'|x \rangle|^2 \right) \cdot \left( |\langle x|x' \rangle|^2 \right) + \left( |\langle x'|y \rangle|^2 \right) \cdot \left( |\langle y|x' \rangle|^2 \right) = \left( \left| \frac{\sqrt{3}}{2} \right|^2 \right) \cdot \left( \left| \frac{\sqrt{3}}{2} \right|^2 \right) + \left( \left| \frac{-1}{2} \right|^2 \right) \cdot \left( \left| \frac{1}{2} \right|^2 \right) = \frac{5}{8}$$


---



## Classical Bayesian probability vs. Quantum probability

$$\left( \begin{array}{l} \text{Probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right)_{\text{classical}} = \begin{pmatrix} \langle x|x' \rangle & \langle x|y' \rangle \\ \langle y|x' \rangle & \langle y|y' \rangle \end{pmatrix} = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix} = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix}$$

$$\left( \begin{array}{l} \text{probability that} \\ \text{photon in } x\text{-beam} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right) \cdot \left( \begin{array}{l} \text{probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } x\text{-beam} \end{array} \right) + \left( \begin{array}{l} \text{probability that} \\ \text{photon in } y\text{-beam} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right) \cdot \left( \begin{array}{l} \text{probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } y\text{-beam} \end{array} \right)$$

$$\left( \begin{array}{l} \text{Probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right)_{\text{classical}} = \left( |\langle x'|x \rangle|^2 \right) \cdot \left( |\langle x|x' \rangle|^2 \right) + \left( |\langle x'|y \rangle|^2 \right) \cdot \left( |\langle y|x' \rangle|^2 \right) = \left( \left| \frac{\sqrt{3}}{2} \right|^2 \right) \cdot \left( \left| \frac{\sqrt{3}}{2} \right|^2 \right) + \left( \left| \frac{-1}{2} \right|^2 \right) \cdot \left( \left| \frac{1}{2} \right|^2 \right) = \frac{5}{8}$$

$$\left( \begin{array}{l} \text{Quantum probability} \\ \text{at } x'\text{-counter} \end{array} \right) = \left| \langle x'|x \rangle (e^{i\phi}) \langle x|x' \rangle + \langle x'|y \rangle \langle y|x' \rangle \right|^2$$

## Classical Bayesian probability vs. Quantum probability

$$\left( \begin{array}{l} \text{Probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right)_{\text{classical}} = \begin{pmatrix} \langle x|x' \rangle & \langle x|y' \rangle \\ \langle y|x' \rangle & \langle y|y' \rangle \end{pmatrix} = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix} = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix}$$

$$\left( \begin{array}{l} \text{probability that} \\ \text{photon in } x\text{-beam} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right) \cdot \left( \begin{array}{l} \text{probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } x\text{-beam} \end{array} \right) + \left( \begin{array}{l} \text{probability that} \\ \text{photon in } y\text{-beam} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right) \cdot \left( \begin{array}{l} \text{probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } y\text{-beam} \end{array} \right)$$

$$\left( \begin{array}{l} \text{Probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right)_{\text{classical}} = \left( |\langle x'|x \rangle|^2 \right) \left( |\langle x|x' \rangle|^2 \right) + \left( |\langle x'|y \rangle|^2 \right) \left( |\langle y|x' \rangle|^2 \right) = \left( \left| \frac{\sqrt{3}}{2} \right|^2 \right) \left( \left| \frac{\sqrt{3}}{2} \right|^2 \right) + \left( \left| \frac{-1}{2} \right|^2 \right) \left( \left| \frac{1}{2} \right|^2 \right) = \frac{5}{8}$$

$$\left( \begin{array}{l} \text{Quantum probability} \\ \text{at } x'\text{-counter} \end{array} \right) = \left| \langle x'|x \rangle (e^{i\phi}) \langle x|x' \rangle + \langle x'|y \rangle \langle y|x' \rangle \right|^2$$

$$= \left| \langle x'|x \rangle \langle x|x' \rangle \right|^2 + \left| \langle x'|y \rangle \langle y|x' \rangle \right|^2 + e^{-i\phi} \langle x'|x \rangle^* \langle x|x' \rangle^* \langle x'|y \rangle \langle y|x' \rangle + e^{i\phi} \langle x'|x \rangle \langle x|x' \rangle \langle x'|y \rangle^* \langle y|x' \rangle^* = 1$$

$$= \left( \text{classical probability} \right) + \left( \text{Phase-sensitive or quantum interference terms} \right)$$

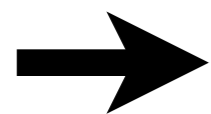
*Review: Axioms 1-4 and “Do-Nothing” vs “Do-Something” analyzers*

*Abstraction of Axiom-4 to define projection and unitary operators  
Projection operators and resolution of identity*

*Unitary operators and matrices that do something (or “nothing”)  
Diagonal unitary operators  
Non-diagonal unitary operators and †-conjugation relations  
Non-diagonal projection operators and Kronecker  $\otimes$ -products  
Axiom-4 similarity transformation*

*Matrix representation of beam analyzers  
Non-unitary “killer” devices: Sorter-counter, filter  
Unitary “non-killer” devices: 1/2-wave plate, 1/4-wave plate*

*How analyzers “peek” and how that changes outcomes  
Peeking polarizers and coherence loss*



*Classical Bayesian probability vs. Quantum probability*

*Feynman  $\langle j|k \rangle$ -axioms compared to **Group axioms***

# Classical Bayesian probability vs. Quantum probability

$$\left( \begin{array}{l} \text{Probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right)_{\text{classical}} = \begin{pmatrix} \langle x|x' \rangle & \langle x|y' \rangle \\ \langle y|x' \rangle & \langle y|y' \rangle \end{pmatrix} = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix} = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix}$$

$$\left( \begin{array}{l} \text{probability that} \\ \text{photon in } x\text{-beam} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right) * \left( \begin{array}{l} \text{probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } x\text{-beam} \end{array} \right) + \left( \begin{array}{l} \text{probability that} \\ \text{photon in } y\text{-beam} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right) * \left( \begin{array}{l} \text{probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } y\text{-beam} \end{array} \right)$$

$$\left( \begin{array}{l} \text{Probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right)_{\text{classical}} = \left( |\langle x'|x \rangle|^2 \right)^* \left( |\langle x|x' \rangle|^2 \right) + \left( |\langle x'|y \rangle|^2 \right)^* \left( |\langle y|x' \rangle|^2 \right) = \left( \left| \frac{\sqrt{3}}{2} \right|^2 \right)^* \left( \left| \frac{\sqrt{3}}{2} \right|^2 \right) + \left( \left| \frac{-1}{2} \right|^2 \right)^* \left( \left| \frac{1}{2} \right|^2 \right) = \frac{5}{8}$$

$$\left( \begin{array}{l} \text{Quantum probability} \\ \text{at } x'\text{-counter} \end{array} \right) = \left| \langle x'|x \rangle (e^{i\phi}) \langle x|x' \rangle + \langle x'|y \rangle \langle y|x' \rangle \right|^2$$

$$= \left| \langle x'|x \rangle \langle x|x' \rangle \right|^2 + \left| \langle x'|y \rangle \langle y|x' \rangle \right|^2 + e^{-i\phi} \langle x'|x \rangle^* \langle x|x' \rangle^* \langle x'|y \rangle \langle y|x' \rangle + e^{i\phi} \langle x'|x \rangle \langle x|x' \rangle \langle x'|y \rangle^* \langle y|x' \rangle^* = 1$$

$$= \left( \text{classical probability} \right) + \left( \text{Phase-sensitive or quantum interference terms} \right)$$

$$\left( \begin{array}{l} \text{Quantum probability} \\ \text{at } x'\text{-counter} \end{array} \right) = \left| \langle x'|x \rangle \langle x|x' \rangle + \langle x'|y \rangle \langle y|x' \rangle \right|^2$$

*Square of sum*

# Classical Bayesian probability vs. Quantum probability

$$\left( \begin{array}{l} \text{Probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right)_{\text{classical}} = \begin{pmatrix} \langle x|x' \rangle & \langle x|y' \rangle \\ \langle y|x' \rangle & \langle y|y' \rangle \end{pmatrix} = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix} = \begin{pmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{pmatrix}$$

$$\left( \begin{array}{l} \text{probability that} \\ \text{photon in } x\text{-beam} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right) * \left( \begin{array}{l} \text{probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } x\text{-beam} \end{array} \right) + \left( \begin{array}{l} \text{probability that} \\ \text{photon in } y\text{-beam} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right) * \left( \begin{array}{l} \text{probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } y\text{-beam} \end{array} \right)$$

$$\left( \begin{array}{l} \text{Probability that} \\ \text{photon in } x'\text{-input} \\ \text{becomes} \\ \text{photon in } x'\text{-counter} \end{array} \right)_{\text{classical}} = \left( |\langle x'|x \rangle|^2 \right)^* \left( |\langle x|x' \rangle|^2 \right) + \left( |\langle x'|y \rangle|^2 \right)^* \left( |\langle y|x' \rangle|^2 \right) = \left( \left| \frac{\sqrt{3}}{2} \right|^2 \right)^* \left( \left| \frac{\sqrt{3}}{2} \right|^2 \right) + \left( \left| \frac{-1}{2} \right|^2 \right)^* \left( \left| \frac{1}{2} \right|^2 \right) = \frac{5}{8}$$

$$\left( \begin{array}{l} \text{Quantum probability} \\ \text{at } x'\text{-counter} \end{array} \right) = \left| \langle x'|x \rangle (e^{i\phi}) \langle x|x' \rangle + \langle x'|y \rangle \langle y|x' \rangle \right|^2$$

$$= \left| \langle x'|x \rangle \langle x|x' \rangle \right|^2 + \left| \langle x'|y \rangle \langle y|x' \rangle \right|^2 + e^{-i\phi} \langle x'|x \rangle^* \langle x|x' \rangle^* \langle x'|y \rangle \langle y|x' \rangle + e^{i\phi} \langle x'|x \rangle \langle x|x' \rangle \langle x'|y \rangle^* \langle y|x' \rangle^*$$

$$= \left( \text{classical probability} \right) + \left( \text{Phase-sensitive or quantum interference terms} \right)$$

$\left( \begin{array}{l} \text{Quantum probability} \\ \text{at } x'\text{-counter} \end{array} \right) = \left  \langle x' x \rangle \langle x x' \rangle + \langle x' y \rangle \langle y x' \rangle \right ^2$ <p style="text-align: center; color: blue;"><i>Square of sum</i></p>	$\left( \begin{array}{l} \text{Classical probability} \\ \text{at } x'\text{-counter} \end{array} \right) = \left  \langle x' x \rangle \langle x x' \rangle \right ^2 + \left  \langle x' y \rangle \langle y x' \rangle \right ^2$ <p style="text-align: center; color: blue;"><i>Sum of squares</i></p>
--	--

*Review: Axioms 1-4 and “Do-Nothing” vs “Do-Something” analyzers*

*Abstraction of Axiom-4 to define projection and unitary operators  
Projection operators and resolution of identity*

*Unitary operators and matrices that do something (or “nothing”)  
Diagonal unitary operators*

*Non-diagonal unitary operators and †-conjugation relations*

*Non-diagonal projection operators and Kronecker  $\otimes$ -products*

*Axiom-4 similarity transformation*

*Matrix representation of beam analyzers*

*Non-unitary “killer” devices: Sorter-counter, filter*

*Unitary “non-killer” devices: 1/2-wave plate, 1/4-wave plate*

*How analyzers “peek” and how that changes outcomes*

*Peeking polarizers and coherence loss*

*Classical Bayesian probability vs. Quantum probability*

 *Feynman  $\langle j|k \rangle$ -axioms compared to **Group axioms***

<p><i>Axiom 1: <math>j'' \Leftrightarrow m'</math> probability equals <math> \langle j'' m' \rangle ^2 =  \langle m' j'' \rangle ^2</math></i> (Probability)</p>	<p><i>Axiom 2: <math>\langle j'' m' \rangle^* = \langle m' j'' \rangle</math></i> (T-reversal Conjugation)</p>	<p><i>Axiom 3: <math>\langle j k \rangle = \delta_{jk} = \langle j' k' \rangle = \langle j'' k'' \rangle</math></i> (Orthonormality)</p>	<p><i>Axiom 4: <math>\langle j'' m' \rangle = \sum_{k=1}^n \langle j'' k \rangle \langle k m' \rangle</math></i> (Completeness)</p>
--	--	--	---

**Group axioms**

**(1) The closure axiom**

*Products  $ab = c$  are defined between any two group elements  $a$  and  $b$ , and the result  $c$  is contained in the group.*

**(2) The associativity axiom**

*Products  $(ab)c$  and  $a(bc)$  are equal for all elements  $a$ ,  $b$ , and  $c$  in the group .*

**(3) The identity axiom**

*There is a unique element  $1$  (the identity) such that  $1 \cdot a = a = a \cdot 1$  for all elements  $a$  in the group ..*

**4) The inverse axiom**

*For all elements  $a$  in the group there is an inverse element  $a^{-1}$  such that  $a^{-1}a = 1 = a \cdot a^{-1}$ .*

Feynman  $\langle j|k\rangle$ -axioms compared to Group axioms

<p>Axiom 1: <math>j'' \Leftrightarrow m'</math> probability  equals <math> \langle j'' m'\rangle ^2 =  \langle m' j''\rangle ^2</math>  (Probability)</p>	<p>Axiom 2:  <math>\langle j'' m'\rangle^* = \langle m' j''\rangle</math>  (T-reversal Conjugation)</p>	<p>Axiom 3:  <math>\langle j k\rangle = \delta_{jk} = \langle j' k'\rangle = \langle j'' k''\rangle</math>  (Orthonormality)</p>	<p>Axiom 4: <math>\sum_{k=1}^n \langle j'' k\rangle \langle k m'\rangle</math>  (Completeness)</p>
---	---	--	--

**Group axioms**

**(1) The closure axiom**

Products  $ab = c$  are defined between any two group elements  $a$  and  $b$ ,  
and the result  $c$  is contained in the group.

*Feynman Axiom-4 consistent with group axiom 1  
since analyzer-**A** following analyzer-**B** is analyzer-**AB** = **C**  
and analyzer-**B** following analyzer-**A** is analyzer-**BA** = **D***

**(2) The associativity axiom**

Products  $(ab)c$  and  $a(bc)$  are equal for all elements  $a$ ,  $b$ , and  $c$  in the group .

**(3) The identity axiom**

There is a unique element  $1$  (the identity) such that  $1 \cdot a = a = a \cdot 1$   
for all elements  $a$  in the group ..

**4) The inverse axiom**

For all elements  $a$  in the group there is an inverse element  $a^{-1}$  such that  $a^{-1}a = 1 = a \cdot a^{-1}$ .



Feynman  $\langle j|k\rangle$ -axioms compared to **Group axioms**

<p><i>Axiom 1: <math>j'' \Leftrightarrow m'</math> probability equals <math> \langle j'' m'\rangle ^2 =  \langle m' j''\rangle ^2</math></i> (Probability)</p>	<p><i>Axiom 2: <math>\langle j'' m'\rangle^* = \langle m' j''\rangle</math></i> (T-reversal Conjugation)</p>	<p><i>Axiom 3: <math>\langle j k\rangle = \delta_{jk} = \langle j' k'\rangle = \langle j'' k''\rangle</math></i> (Orthonormality)</p>	<p><i>Axiom 4: <math>\langle j'' m'\rangle = \sum_{k=1}^n \langle j'' k\rangle \langle k m'\rangle</math></i> (Completeness)</p>
--	--	---	--

**Group axioms**

**(1) The closure axiom**

*Products  $ab = c$  are defined between any two group elements  $a$  and  $b$ , and the result  $c$  is contained in the group.*

*Feynman Axiom-4 consistent with **group axiom 1** since analyzer-**A** following analyzer-**B** is analyzer-**AB = C** and analyzer-**B** following analyzer-**A** is analyzer-**BA = D***

**(2) The associativity axiom**

*Products  $(ab)c$  and  $a(bc)$  are equal for all elements  $a, b$ , and  $c$  in the group .*

*Feynman Axiom-4 consistent with **group axiom 2** since analyzer matrix multiplication is associative*

**(3) The identity axiom**

*There is a unique element  $1$  (the identity) such that  $1 \cdot a = a = a \cdot 1$  for all elements  $a$  in the group ..*

**4) The inverse axiom**

*For all elements  $a$  in the group there is an inverse element  $a^{-1}$  such that  $a^{-1}a = 1 = a \cdot a^{-1}$ .*

Feynman  $\langle j|k\rangle$ -axioms compared to Group axioms

<p><i>Axiom 1: <math>j'' \Leftrightarrow m'</math> probability equals <math> \langle j'' m'\rangle ^2 =  \langle m' j''\rangle ^2</math></i> (Probability)</p>	<p><i>Axiom 2: <math>\langle j'' m'\rangle^* = \langle m' j''\rangle</math></i> (T-reversal Conjugation)</p>	<p><i>Axiom 3: <math>\langle j k\rangle = \delta_{jk} = \langle j' k'\rangle = \langle j'' k''\rangle</math></i> (Orthonormality)</p>	<p><i>Axiom 4: <math>\langle j'' m'\rangle = \sum_{k=1}^n \langle j'' k\rangle \langle k m'\rangle</math></i> (Completeness)</p>
--	--	---	--

**Group axioms**

**(1) The closure axiom**

*Products  $ab = c$  are defined between any two group elements  $a$  and  $b$ , and the result  $c$  is contained in the group.*

*Feynman Axiom-4 consistent with **group axiom 1** since analyzer-**A** following analyzer-**B** is analyzer-**AB = C** and analyzer-**B** following analyzer-**A** is analyzer-**BA = D***

**(2) The associativity axiom**

*Products  $(ab)c$  and  $a(bc)$  are equal for all elements  $a$ ,  $b$ , and  $c$  in the group .*

*Feynman Axiom-4 consistent with **group axiom 2** since analyzer matrix multiplication is associative*

**(3) The identity axiom**

*There is a unique element  $1$  (the identity) such that  $1 \cdot a = a = a \cdot 1$  for all elements  $a$  in the group ..*

*Feynman Axiom-2 consistent with **group axiom 3** since “Do Nothing” analyzer =identity operator=1*

**4) The inverse axiom**

*For all elements  $a$  in the group there is an inverse element  $a^{-1}$  such that  $a^{-1}a = 1 = a \cdot a^{-1}$ .*

Feynman  $\langle j|k\rangle$ -axioms compared to Group axioms

<p>Axiom 1: <math>j'' \Leftrightarrow m'</math> probability equals <math> \langle j'' m'\rangle ^2 =  \langle m' j''\rangle ^2</math> (Probability)</p>	<p>Axiom 2: <math>\langle j'' m'\rangle^* = \langle m' j''\rangle</math> (T-reversal Conjugation)</p>	<p>Axiom 3: <math>\langle j k\rangle = \delta_{jk} = \langle j' k'\rangle = \langle j'' k''\rangle</math> (Orthonormality)</p>	<p>Axiom 4: <math>\langle j'' m'\rangle = \sum_{k=1}^n \langle j'' k\rangle \langle k m'\rangle</math> (Completeness)</p>
---	---	--	---

**Group axioms**

**(1) The closure axiom**

Products  $ab = c$  are defined between any two group elements  $a$  and  $b$ , and the result  $c$  is contained in the group.

Feynman Axiom-4 consistent with **group axiom 1** since analyzer-**A** following analyzer-**B** is analyzer-**AB = C** and analyzer-**B** following analyzer-**A** is analyzer-**BA = D**

**(2) The associativity axiom**

Products  $(ab)c$  and  $a(bc)$  are equal for all elements  $a$ ,  $b$ , and  $c$  in the group .

Feynman Axiom-4 consistent with **group axiom 2** since analyzer matrix multiplication is associative

**(3) The identity axiom**

There is a unique element  $1$  (the identity) such that  $1 \cdot a = a = a \cdot 1$  for all elements  $a$  in the group ..

Feynman Axiom-2 consistent with **group axiom 3** since “Do Nothing” analyzer =identity operator=1

**4) The inverse axiom**

For all elements  $a$  in the group there is an inverse element  $a^{-1}$  such that  $a^{-1}a = 1 = a \cdot a^{-1}$ .

Feynman Axiom-3 consistent with **group axiom 4** since inverse **U** =transpose-conjugate  $U^\dagger = U^{T*}$

# Feynman $\langle j|k \rangle$ -axioms compared to Group axioms

<p><i>Axiom 1: <math>j'' \Leftrightarrow m'</math> probability equals <math> \langle j'' m' \rangle ^2 =  \langle m' j'' \rangle ^2</math></i> (Probability)</p>	<p><i>Axiom 2: <math>\langle j'' m' \rangle^* = \langle m' j'' \rangle</math></i> (T-reversal Conjugation)</p>	<p><i>Axiom 3: <math>\langle j k \rangle = \delta_{jk} = \langle j' k' \rangle = \langle j'' k'' \rangle</math></i> (Orthonormality)</p>	<p><i>Axiom 4: <math>\langle j'' m' \rangle = \sum_{k=1}^n \langle j'' k \rangle \langle k m' \rangle</math></i> (Completeness)</p>
--	--	--	---

## Group axioms

### (1) The closure axiom

*Products  $ab = c$  are defined between any two group elements  $a$  and  $b$ , and the result  $c$  is contained in the group.*

*Feynman Axiom-4 consistent with **group axiom 1** since analyzer-**A** following analyzer-**B** is analyzer-**AB** = **C** and analyzer-**B** following analyzer-**A** is analyzer-**BA** = **D***

### (2) The associativity axiom

*Products  $(ab)c$  and  $a(bc)$  are equal for all elements  $a$ ,  $b$ , and  $c$  in the group .*

*Feynman Axiom-4 consistent with **group axiom 2** since analyzer matrix multiplication is associative*

### (3) The identity axiom

*There is a unique element  $1$  (the identity) such that  $1 \cdot a = a = a \cdot 1$  for all elements  $a$  in the group ..*

*Feynman Axiom-2 consistent with **group axiom 3** since “Do Nothing” analyzer = identity operator = **1***

### 4) The inverse axiom

*For all elements  $a$  in the group there is an inverse element  $a^{-1}$  such that  $a^{-1}a = 1 = a \cdot a^{-1}$ .*

*Feynman Axiom-3 consistent with **group axiom 4** since inverse **U** = tranpose-conjugate **U**<sup>†</sup> = **U**<sup>T\*</sup>*

### (5) The commutative axiom (Abelian groups only)

*All elements  $a$  in an Abelian group are mutually commuting:  $a \cdot b = b \cdot a$ .*

*Most analyzer sets (and most groups) are not Abelian (commutative)*