

# Lecture 7

## Thur. 9.15.2015

## *Geometry of common power-law potentials II.*

*(Ch. 9 of Unit 1)*

*Review of “Sophomore-physics Earth” field geometry*

“Outside” Coulomb geometry of  $-kr^{-1}$ -potential and  $-kr^{-2}$ -force field

“Inside” Oscillator geometry of  $kr^2/2$  potential and  $-kr^1$  force field

Easy-to-remember geo-solar constants

*Geometry and algebra of idealized “Sophomore-physics Earth” fields*

Coulomb field outside

Isotropic Harmonic Oscillator (IHO) field inside

Contact-geometry of potential curve(s) and “kite” geometry

“Ordinary-Earth” models: 3 key energy “steps” and 4 key energy “levels”

“Crushed-Earth” models: 3 key energy “steps” and 4 key energy “levels”

Earth matter vs nuclear matter:

Introducing the “neutron starlet”

Fantasizing a **“Black-Hole-Earth”**

*Isotropic Harmonic Oscillator phase dynamics in uniform-body orbits*

*Dual phasor construction of elliptic oscillator orbits*

*Integrating IHO equations by phasor geometry*

[Link ⇒ BoxIt simulation of IHO orbits](#)

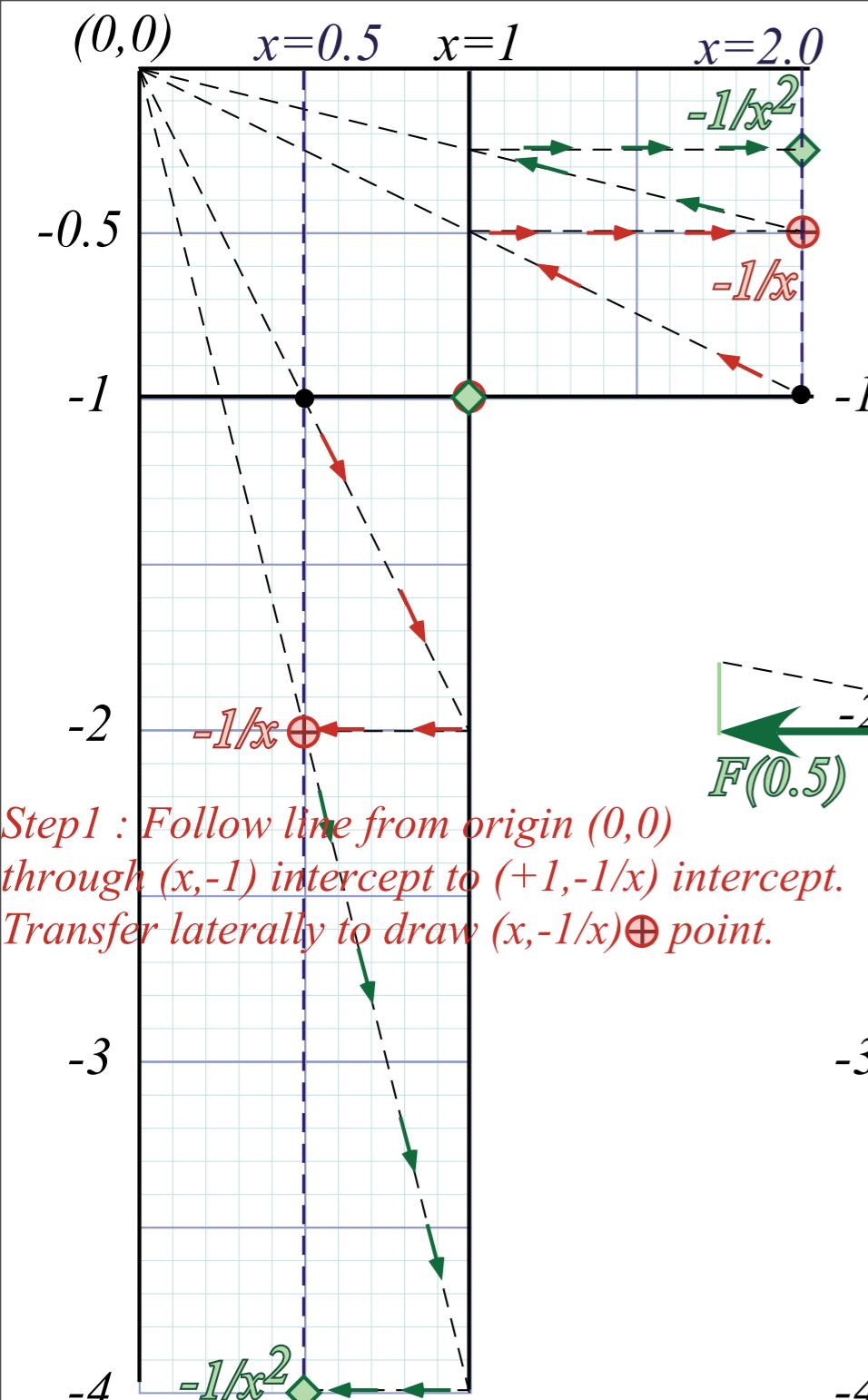
[Link → IHO orbital time rates of change](#)

[Link → IHO Exegesis Plot](#)

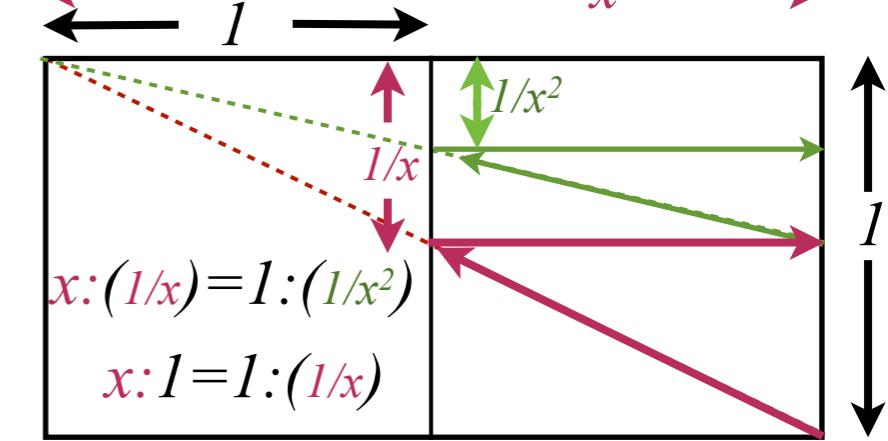
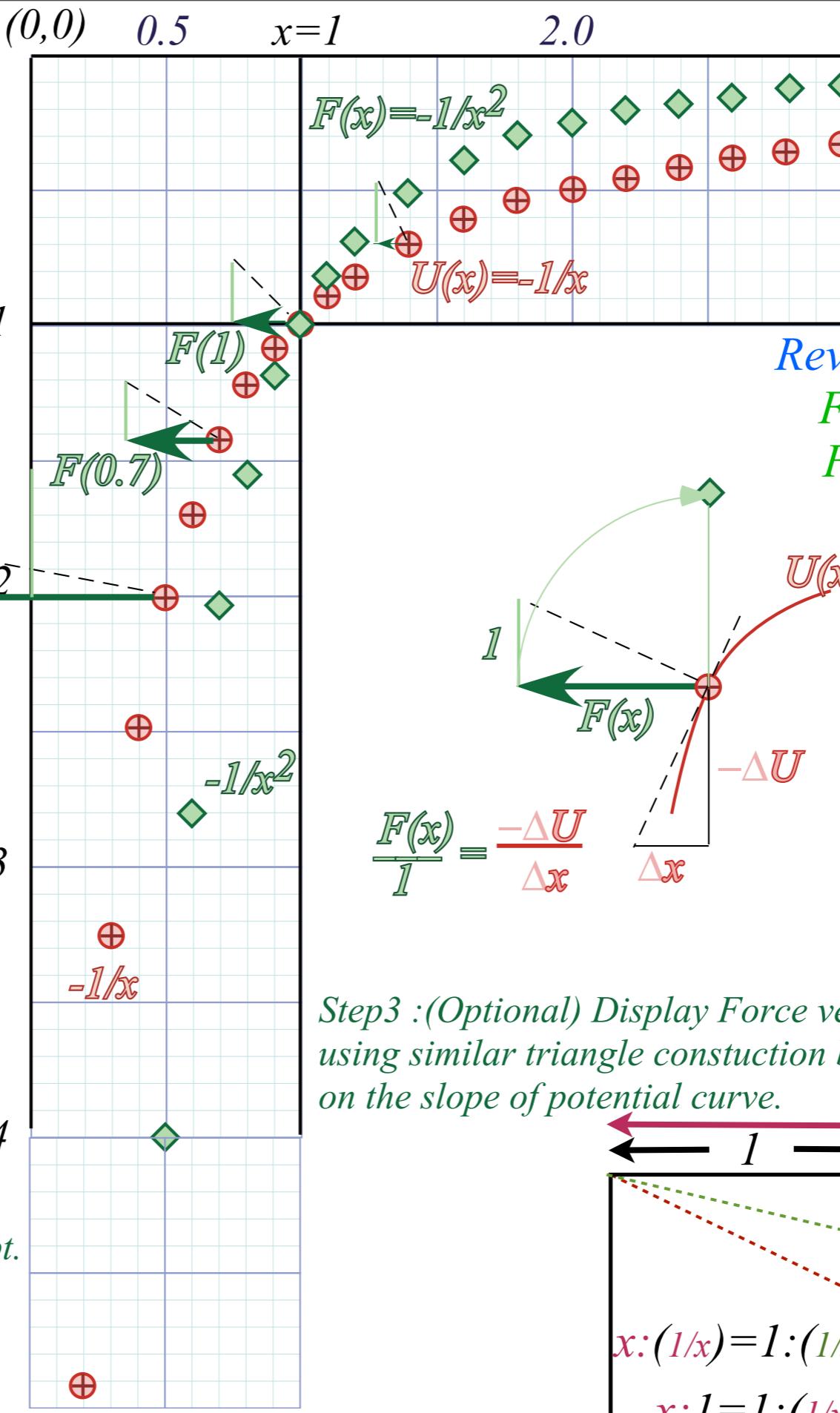
*Review of “Sophomore-physics Earth” field geometry*  
→ “Outside” Coulomb geometry of  $-kr^{-1}$ -potential and  $-kr^{-2}$ -force field  
“Inside” Oscillator geometry of  $kr^2/2$  potential and  $-kr^1$  force field  
*Easy-to-remember geo-solar constants*

Unit 1  
Fig. 9.4

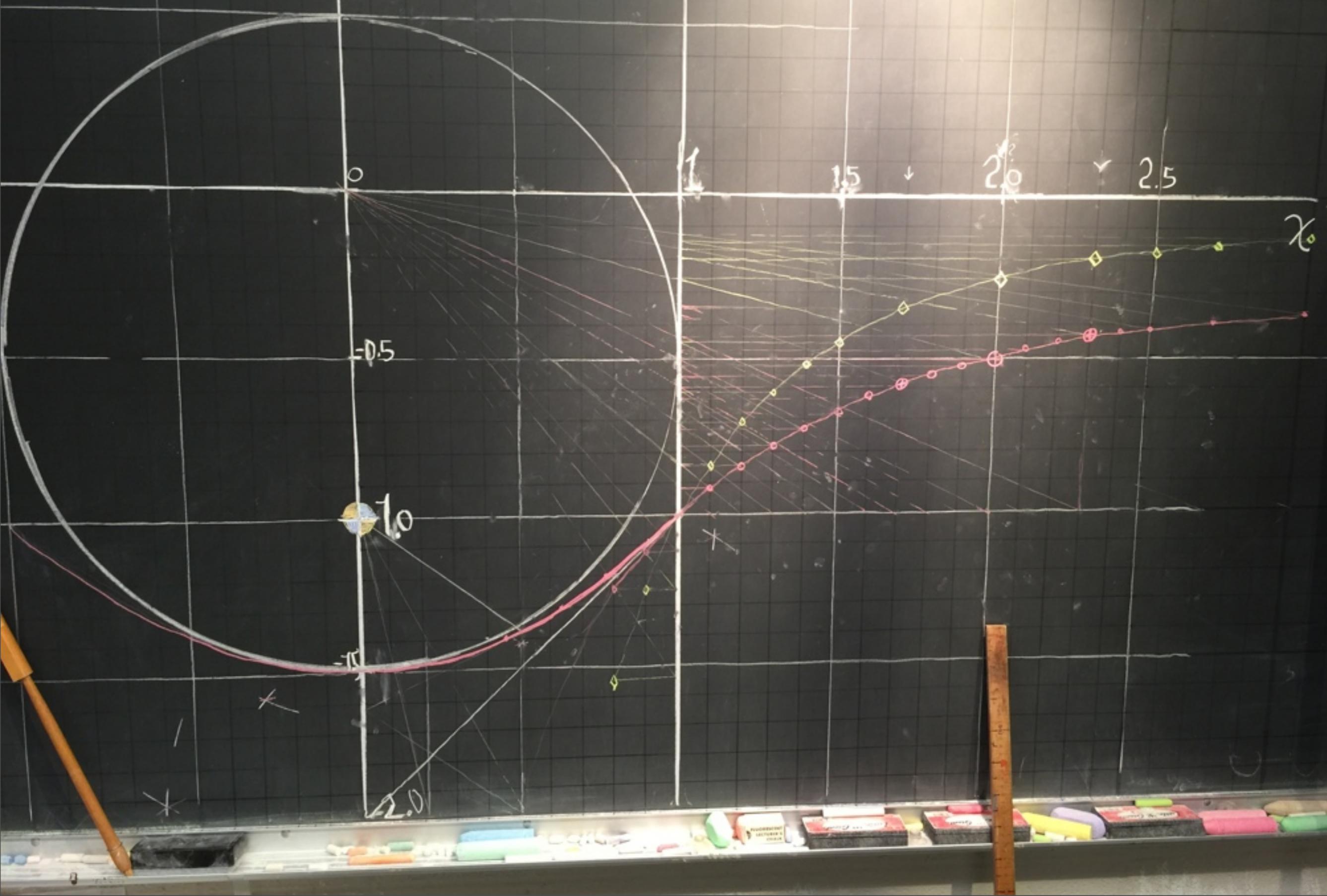
Review: Coulomb geometry  
Force and Potential  
 $F(x) = -1/x^2$   $U(x) = -1/x$   
Outside of  $r = R_{\oplus}$



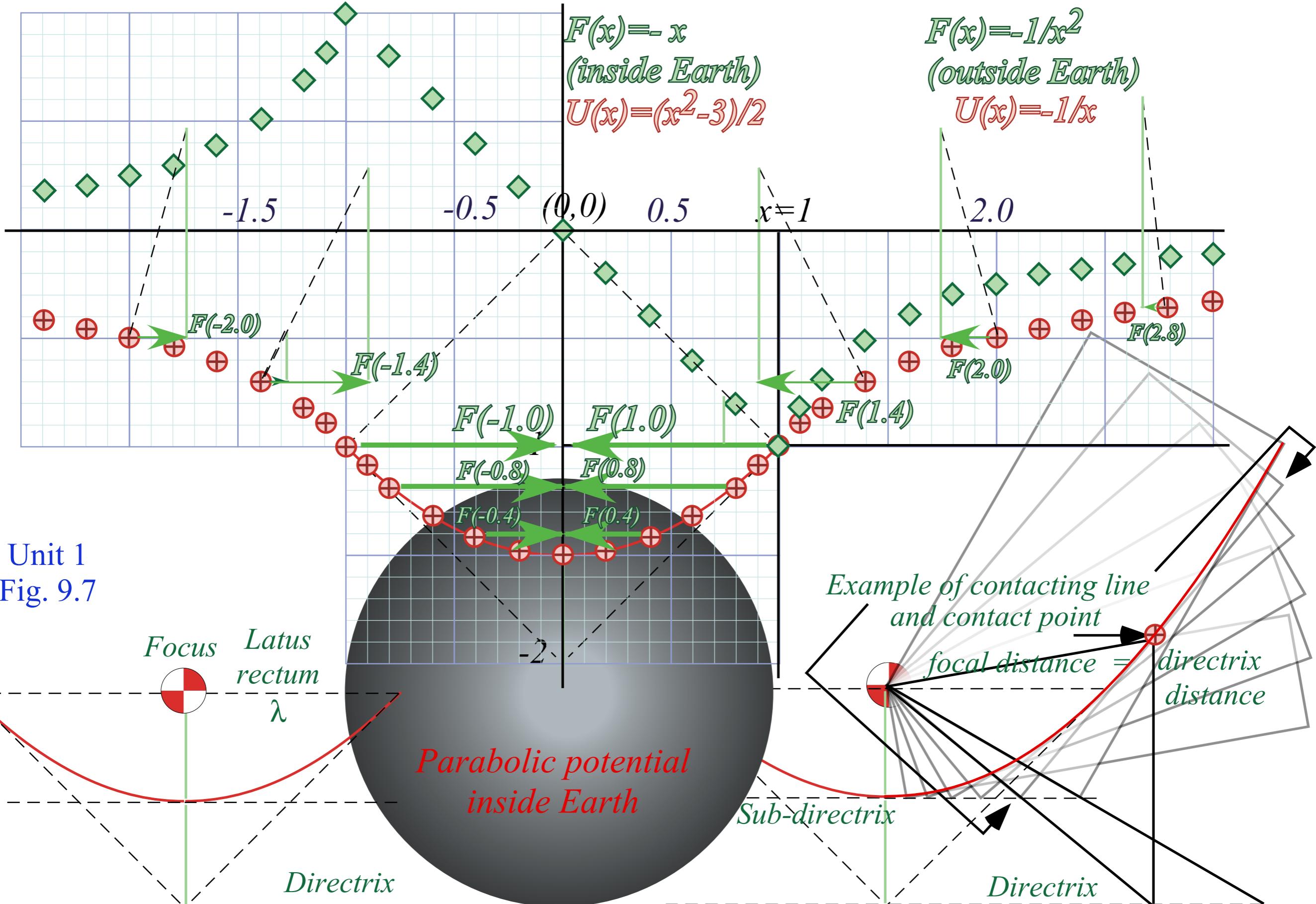
Step2 : Follow line from origin  $(0,0)$  through  $(x, -1/x) \oplus$  to  $(+1, -1/x^2)$  intercept. Transfer laterally to draw  $(x, -1/x^2) \diamond$  point.



$$V(x) = \frac{1}{x}$$
$$-\frac{dV}{dx} = F(x) = -\frac{1}{x^2}$$



# The ideal “Sophomore-Physics-Earth” model of geo-gravity



*Review of “Sophomore-physics Earth” field geometry*

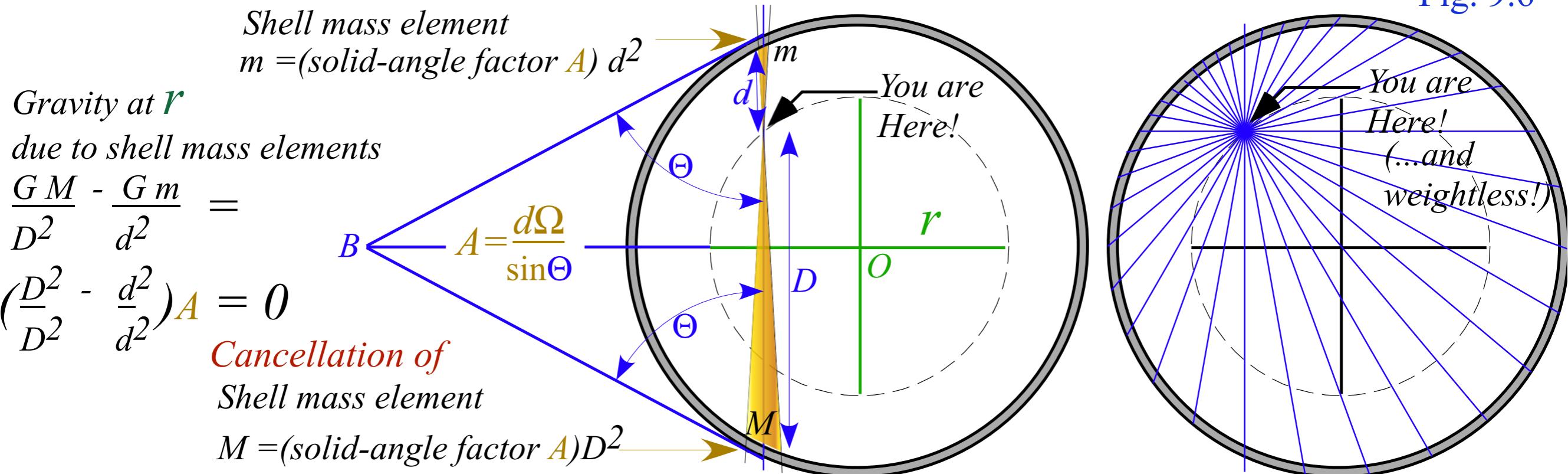
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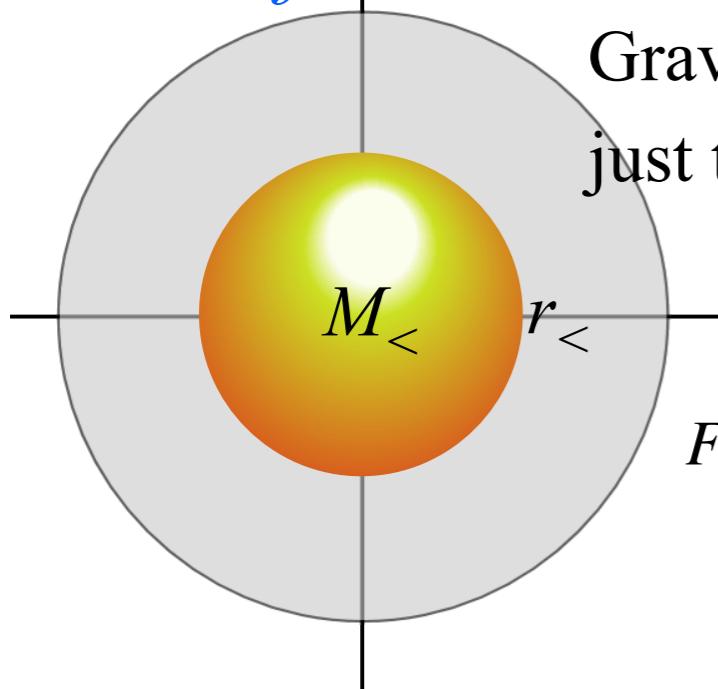
 *Easy-to-remember geo-solar constants*

# Coulomb force vanishes inside-spherical shell (Gauss-law)

Unit 1  
Fig. 9.6



*Coulomb force inside-spherical body due to stuff below you, only.*



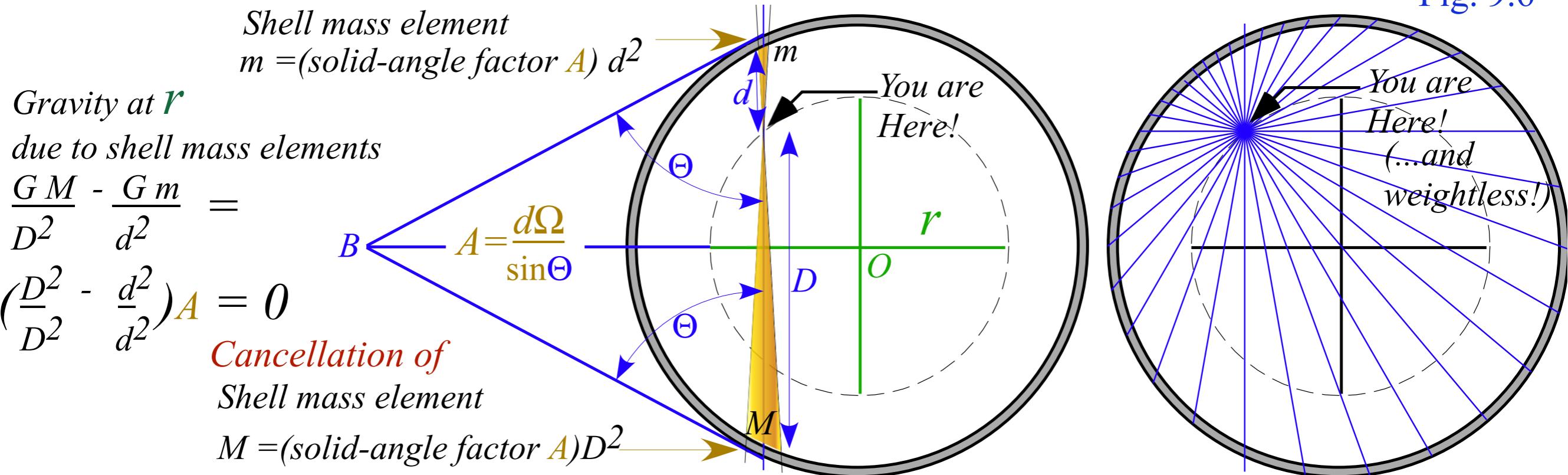
Gravitational force at  $r_<$  is just that of planet  $m_<$  below  $r_<$

$$F^{inside}(r_<) = G \frac{mM_<}{r_<} = Gm \frac{4\pi}{3} \frac{M_<}{\frac{4\pi}{3}r_<} r_< = Gm \frac{4\pi}{3} \rho_{\oplus} r_< = mg \frac{r_<}{R_{\oplus}} \equiv mg \cdot x$$

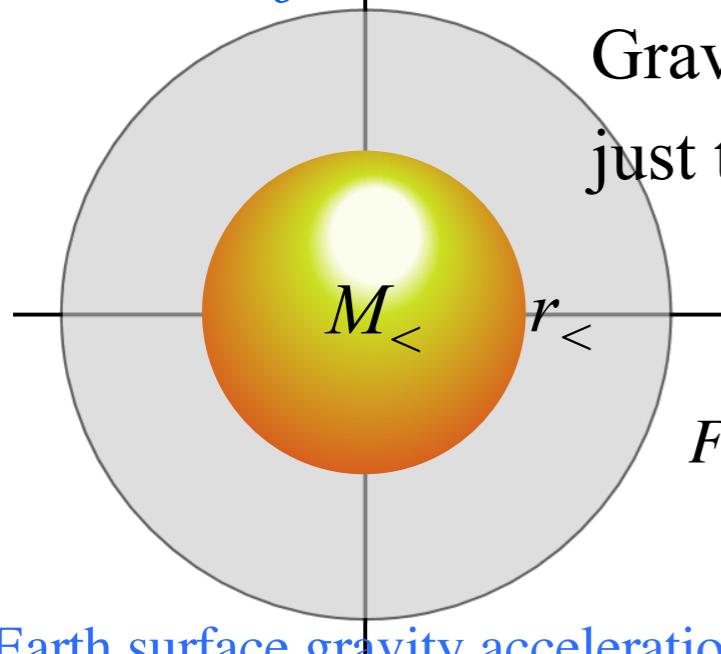
Note:  
Hooke's (linear) force law  
for  $r_<$  inside uniform body

# Coulomb force vanishes inside-spherical shell (Gauss-law)

Unit 1  
Fig. 9.6



Coulomb force inside-spherical body due to stuff below you, only.



Gravitational force at  $r_<$  is just that of planet  $m_<$  below  $r_<$

Note:  
Hooke's (linear) force law for  $r_<$  inside uniform body

$$F_{\text{inside}}(r_<) = G \frac{mM_<}{r_<} = Gm \frac{4\pi}{3} \frac{M_<}{4\pi r_<} r_< = Gm \frac{4\pi}{3} \rho_+ r_<$$

$$\text{Earth surface gravity acceleration: } g = G \frac{M_+}{R_+^2} = G \frac{M_+}{R_+^3} R_+ = G \frac{4\pi}{3} \frac{M_+}{4\pi R_+^3} R_+ = G \frac{4\pi}{3} \rho_+ R_+ = 9.8 \text{ m/s}^2$$

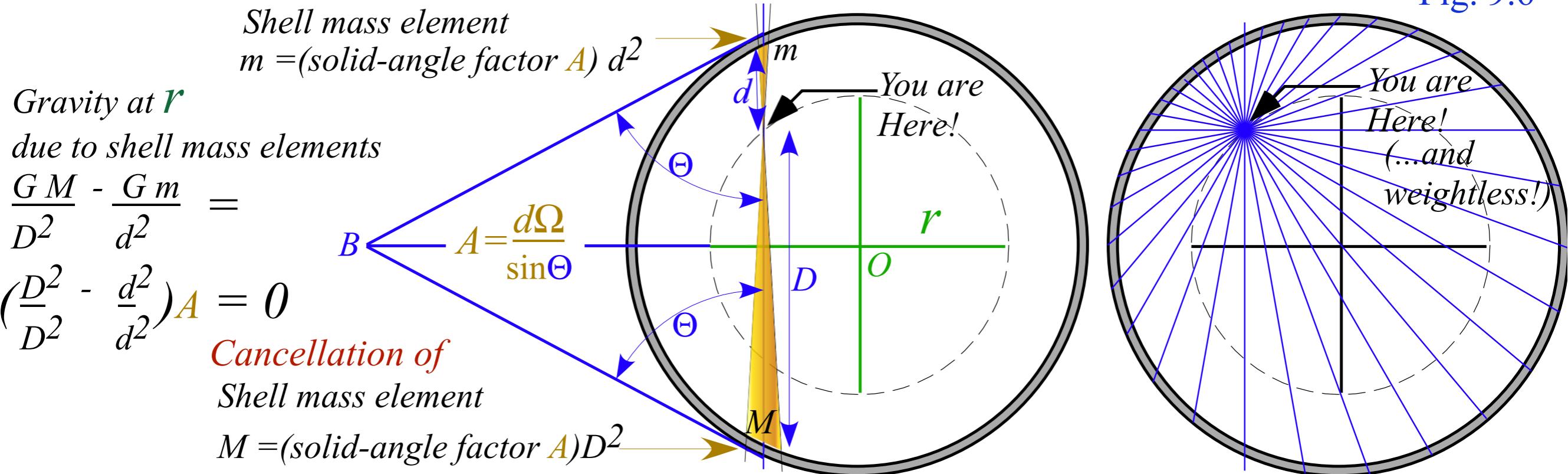
$$G = 6.67384(80) \cdot 10^{-11} \text{ Nm}^2/\text{C}^2 \sim (2/3) 10^{-10}$$

$$\downarrow \quad \downarrow$$

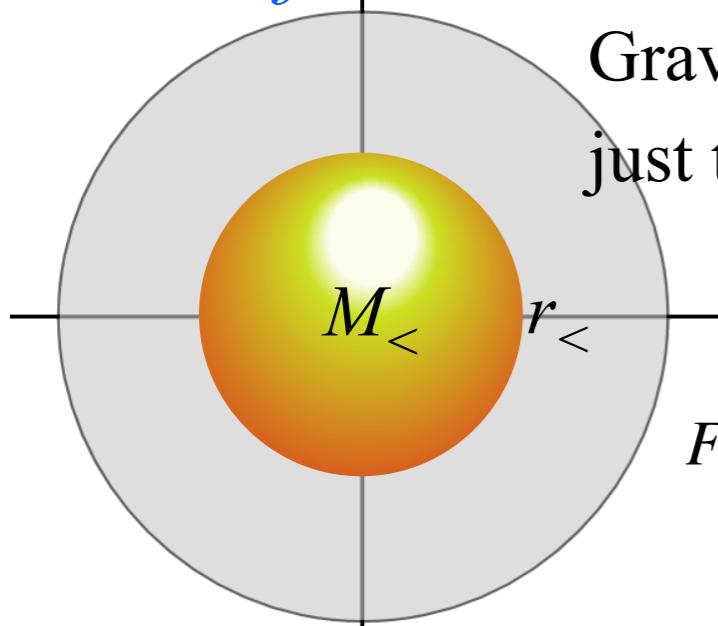
$$mg \frac{r_<}{R_+} \equiv mg \cdot x$$

# Coulomb force vanishes inside-spherical shell (Gauss-law)

Unit 1  
Fig. 9.6



Coulomb force inside-spherical body due to stuff below you, only.



Gravitational force at  $r_<$  is just that of planet  $m_<$  below  $r_<$

$$F_{\text{inside}}(r_<) = G \frac{m M_<}{r_<} = G m \frac{4\pi}{3} \frac{M_<}{\frac{4\pi}{3} r_<} r_< = G m \frac{4\pi}{3} \rho_< r_<^3 = m g \frac{r_<}{R_<} = m g \cdot x$$

$$\text{Earth surface gravity acceleration: } g = G \frac{M_\oplus}{R_\oplus^2} = G \frac{M_\oplus}{R_\oplus^3} R_\oplus = G \frac{4\pi}{3} \frac{M_\oplus}{\frac{4\pi}{3} R_\oplus^3} R_\oplus = G \frac{4\pi}{3} \rho_\oplus R_\oplus = 9.8 \text{ m/s}^2$$

$$G = 6.67384(80) \cdot 10^{-11} \text{ Nm}^2/\text{C}^2 \sim (2/3) 10^{-10}$$

$$\text{Earth radius: } R_\oplus = 6.371 \cdot 10^6 \text{ m} \approx 6.4 \cdot 10^6 \text{ m}$$

$$\text{Earth mass: } M_\oplus = 5.9722 \times 10^{24} \text{ kg.} \approx 6.0 \cdot 10^{24} \text{ kg.}$$

Note:  
Hooke's (linear) force law for  $r_<$  inside uniform body

$$\downarrow \quad \downarrow$$

$$F_{\text{inside}}(r_<) = G \frac{m M_<}{r_<} = G m \frac{4\pi}{3} \frac{M_<}{\frac{4\pi}{3} r_<} r_< = G m \frac{4\pi}{3} \rho_< r_<^3 = m g \frac{r_<}{R_<} = m g \cdot x$$

$$\text{Solar radius: } R_\odot = 6.955 \times 10^8 \text{ m.} \approx 7.0 \cdot 10^8 \text{ m.}$$

$$\text{Solar mass: } M_\odot = 1.9889 \times 10^{30} \text{ kg.} \approx 2.0 \cdot 10^{30} \text{ kg.}$$

## *Geometry and algebra of idealized “Sophomore-physics Earth” fields*

*Coulomb field outside*

*Isotropic Harmonic Oscillator (IHO) field inside*

→ *Contact-geometry of potential curve(s) and “kite” geometry*

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*“Crushed-Earth” models: 3 key energy “steps” and 4 key energy “levels”*

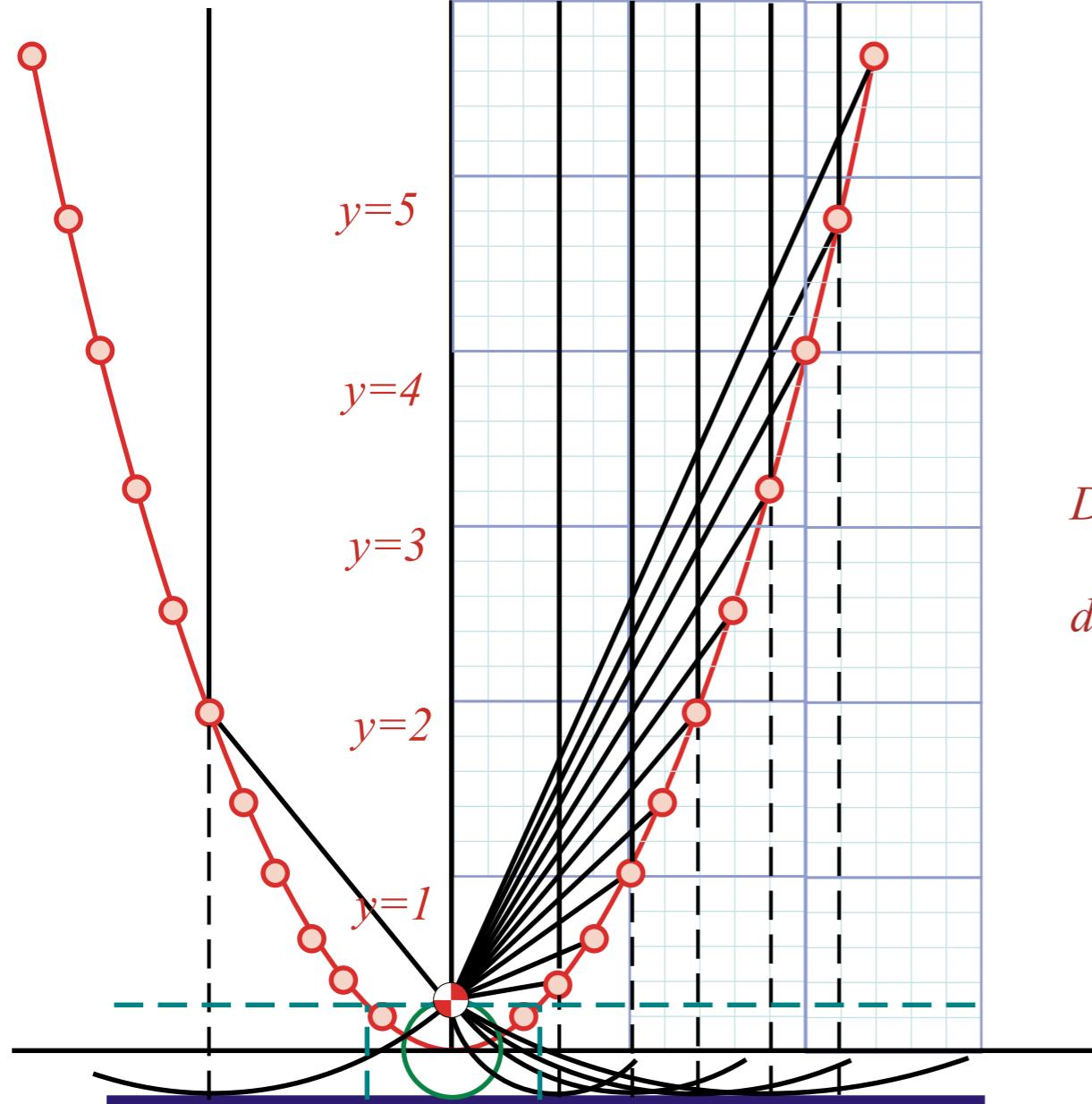
*Earth matter vs nuclear matter:*

*Introducing the “neutron starlet”*

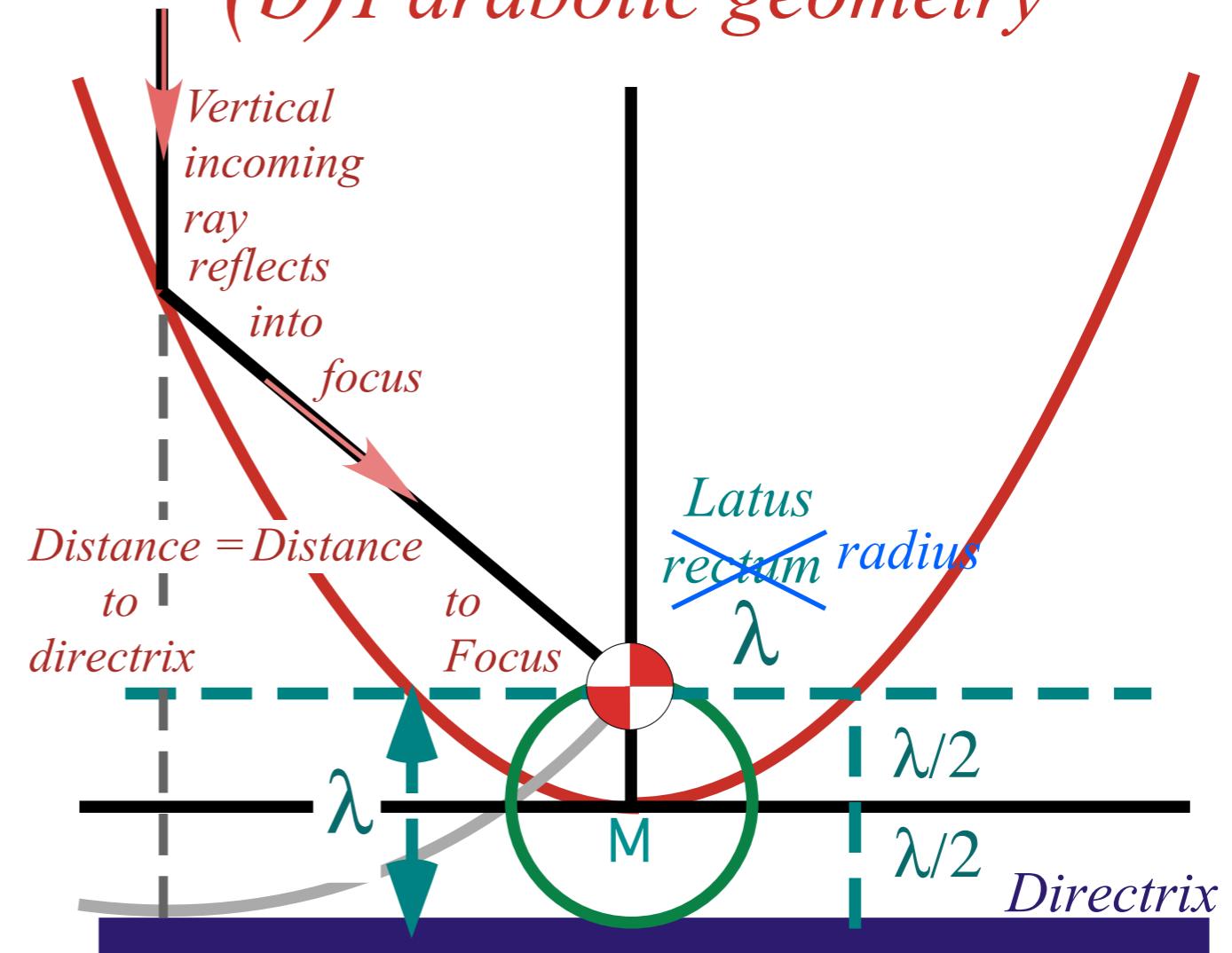
*Fantasizing a “**Black-Hole-Earth**”*

# A more conventional parabolic geometry...

(a) Parabolic Reflector  $y=x^2$



(b) Parabolic geometry

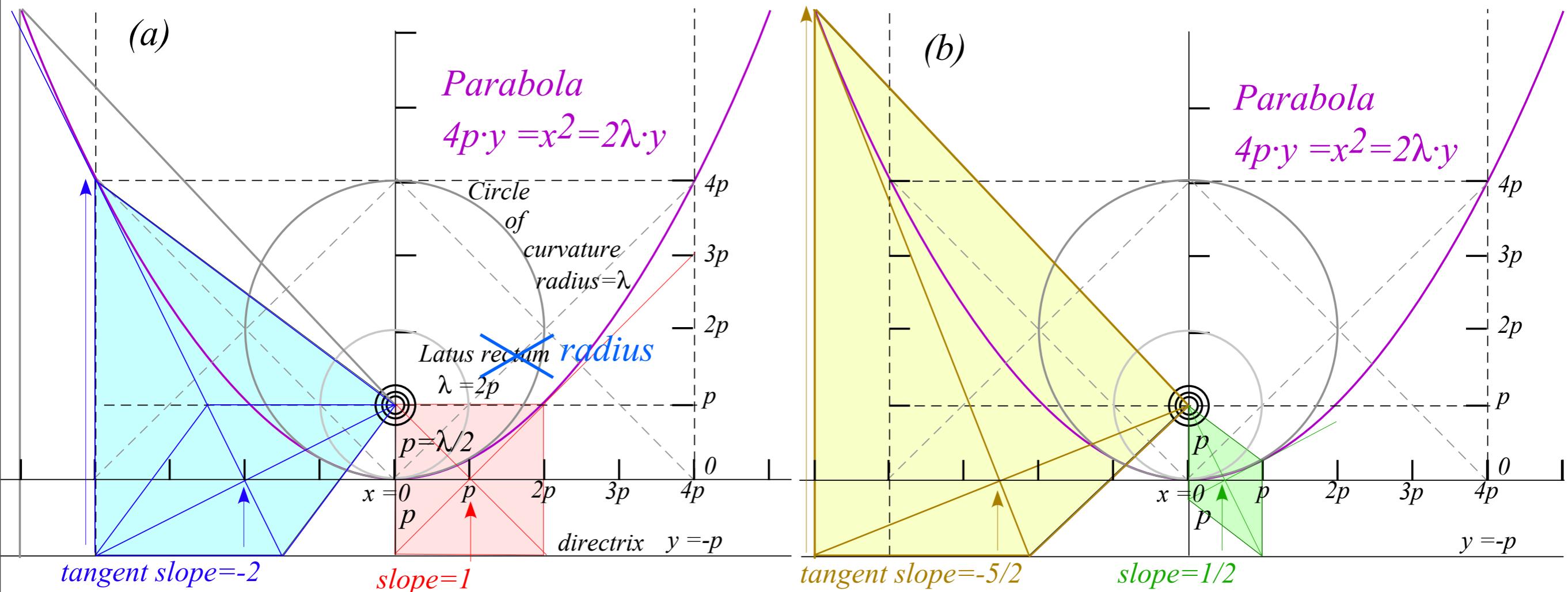


Better name<sup>†</sup> for  $\lambda$  : *latus radius*

<sup>†</sup> Old term *latus rectum* is exclusive copyright of  
X-Treme Roidrage Gyms  
Venice Beach, CA 90017

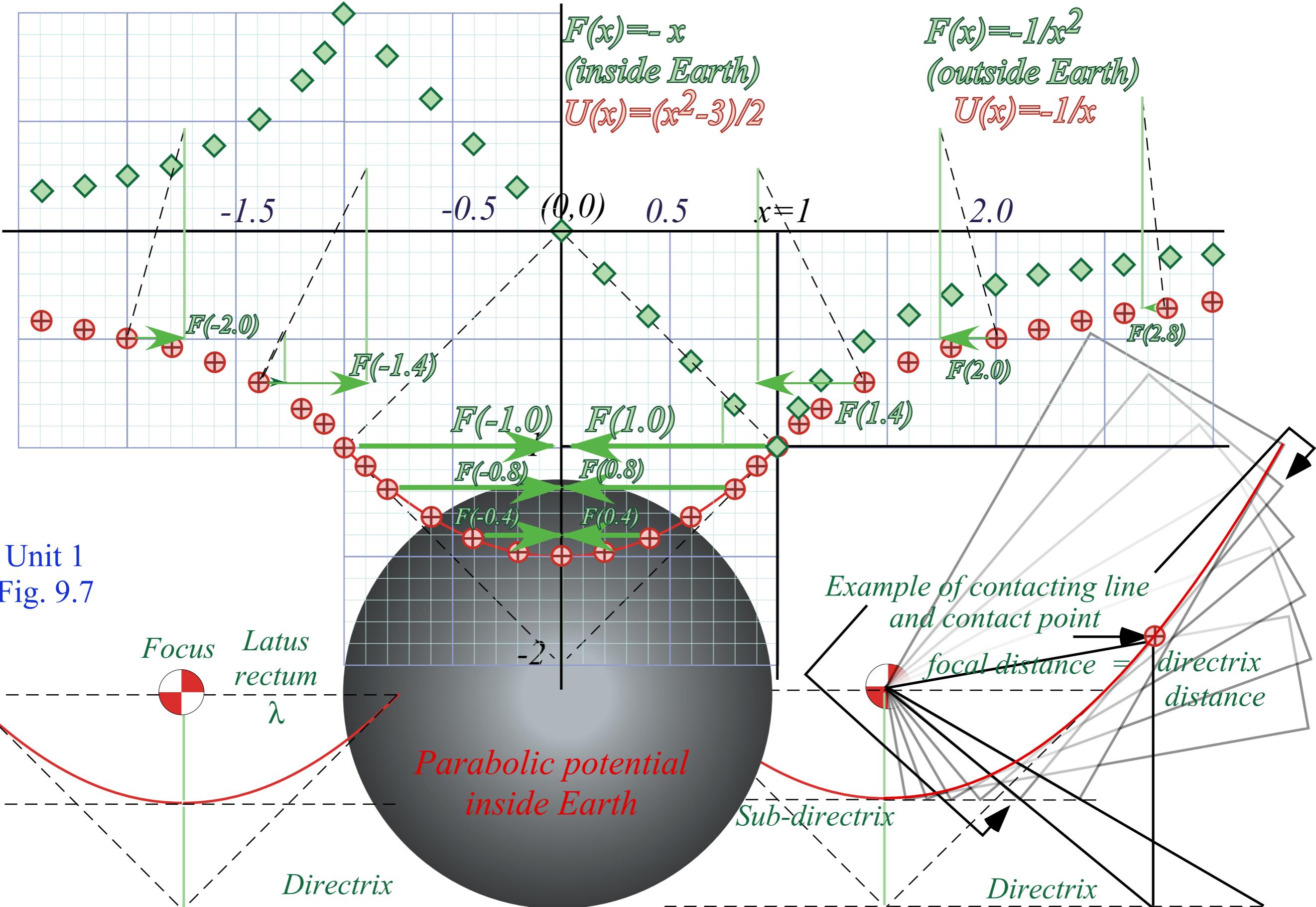
Unit 1  
Fig. 9.3

# Review of conventional parabolic geometry...introducing “kites”



Unit 1  
 Fig. 9.4

# The ideal “Sophomore-Physics-Earth” model of geo-gravity



## *Geometry and algebra of idealized “Sophomore-physics Earth” fields*

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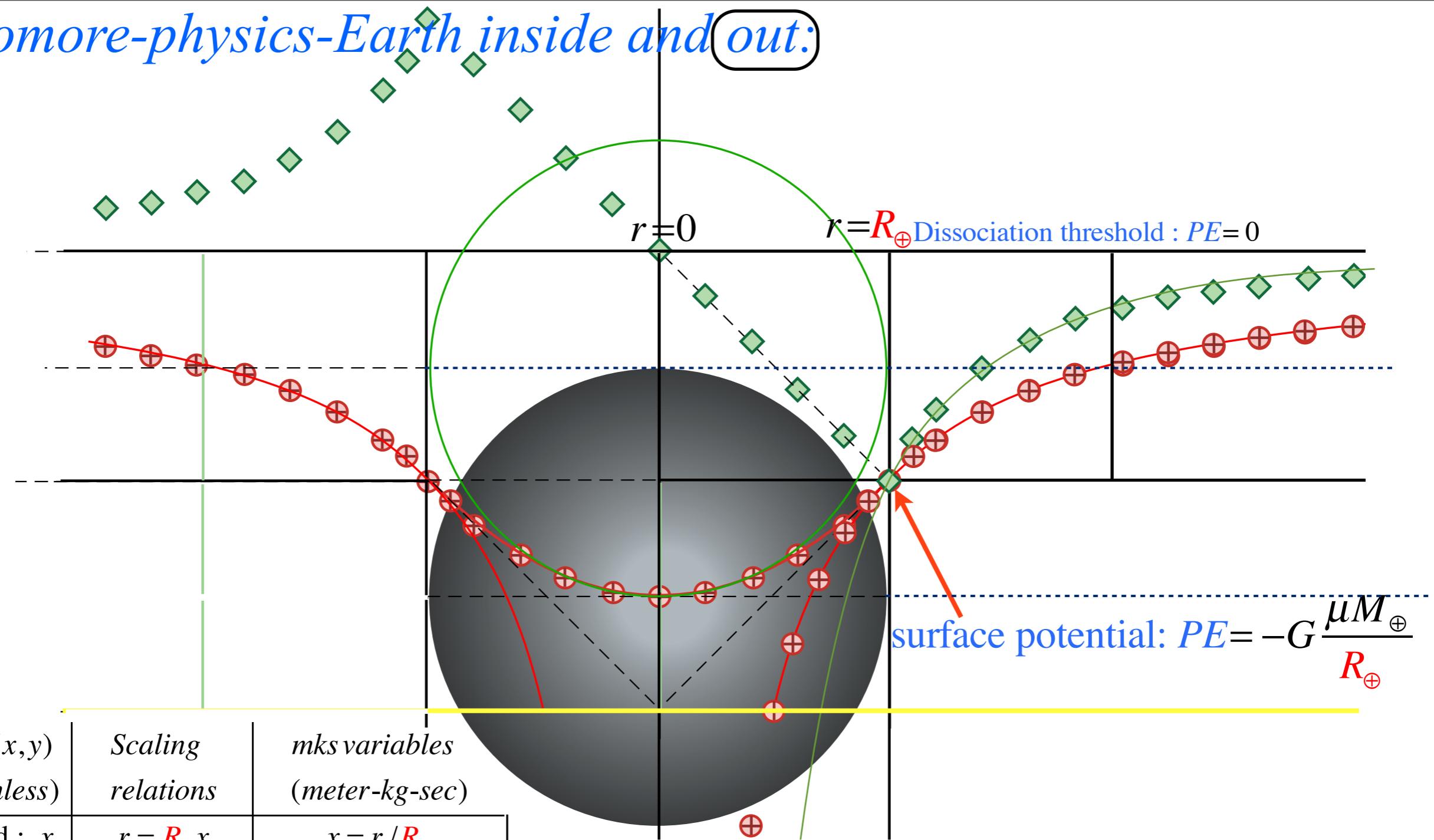
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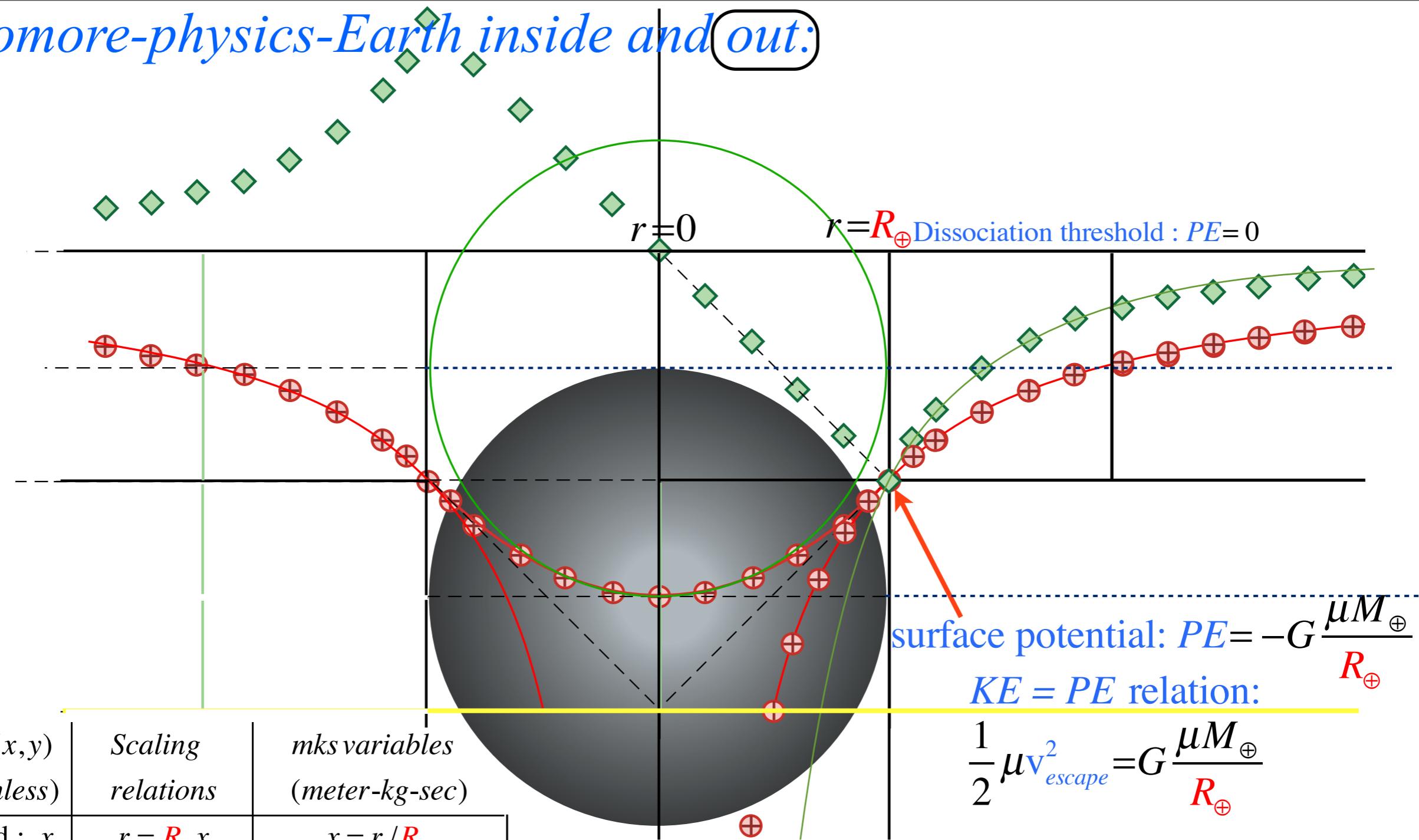
*Fantasizing a “**Black-Hole-Earth**”*

# Sophomore-physics-Earth inside and out:

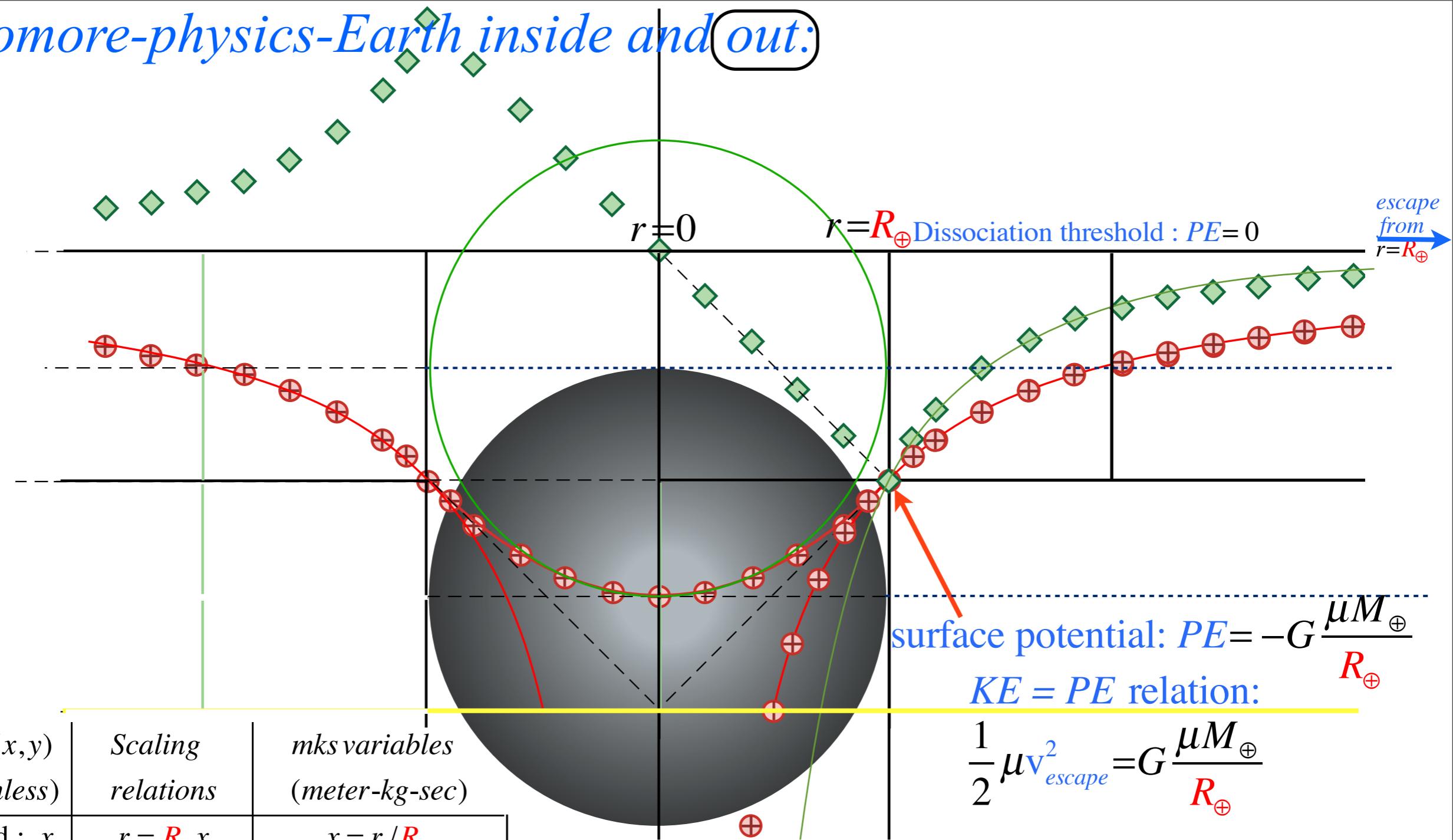


Geometric ( $x, y$ ) (Dimensionless)	Scaling relations	mks variables (meter-kg-sec)
space coord.: $x$	$r = R_\oplus x$	$x = r / R_\oplus$
$PE$ for $ x  \geq 1$ : $y^{PE} = \frac{-1}{x}$	$PE^{mks}(r)$ $= \frac{GM\mu}{R_\oplus} y^{PE}$	$PE^{mks}(r) = -\frac{GM\mu}{r}$ $= -\frac{GM\mu}{R_\oplus} \frac{1}{x}$

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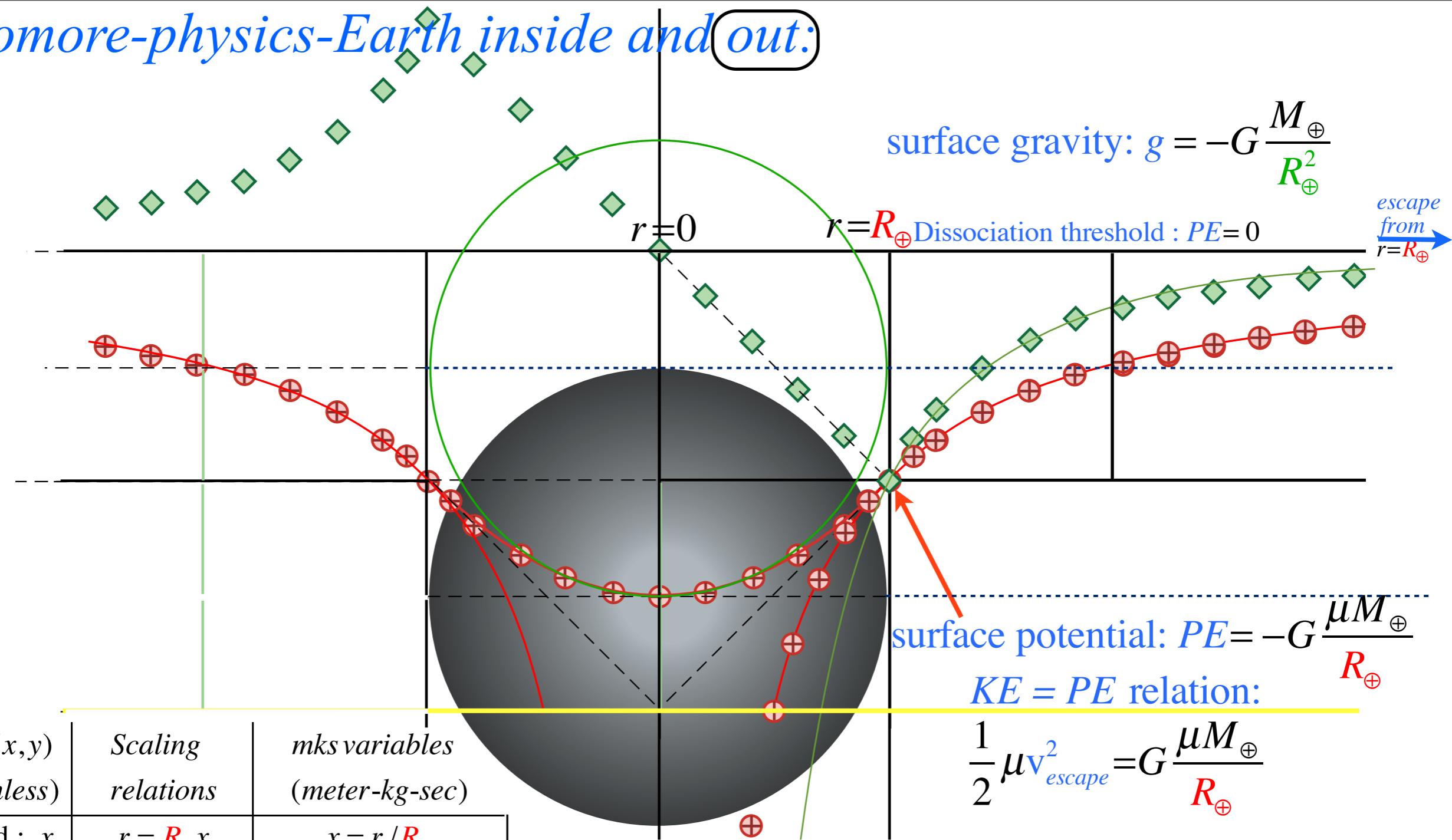


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$R_\oplus$ -escape-velocity

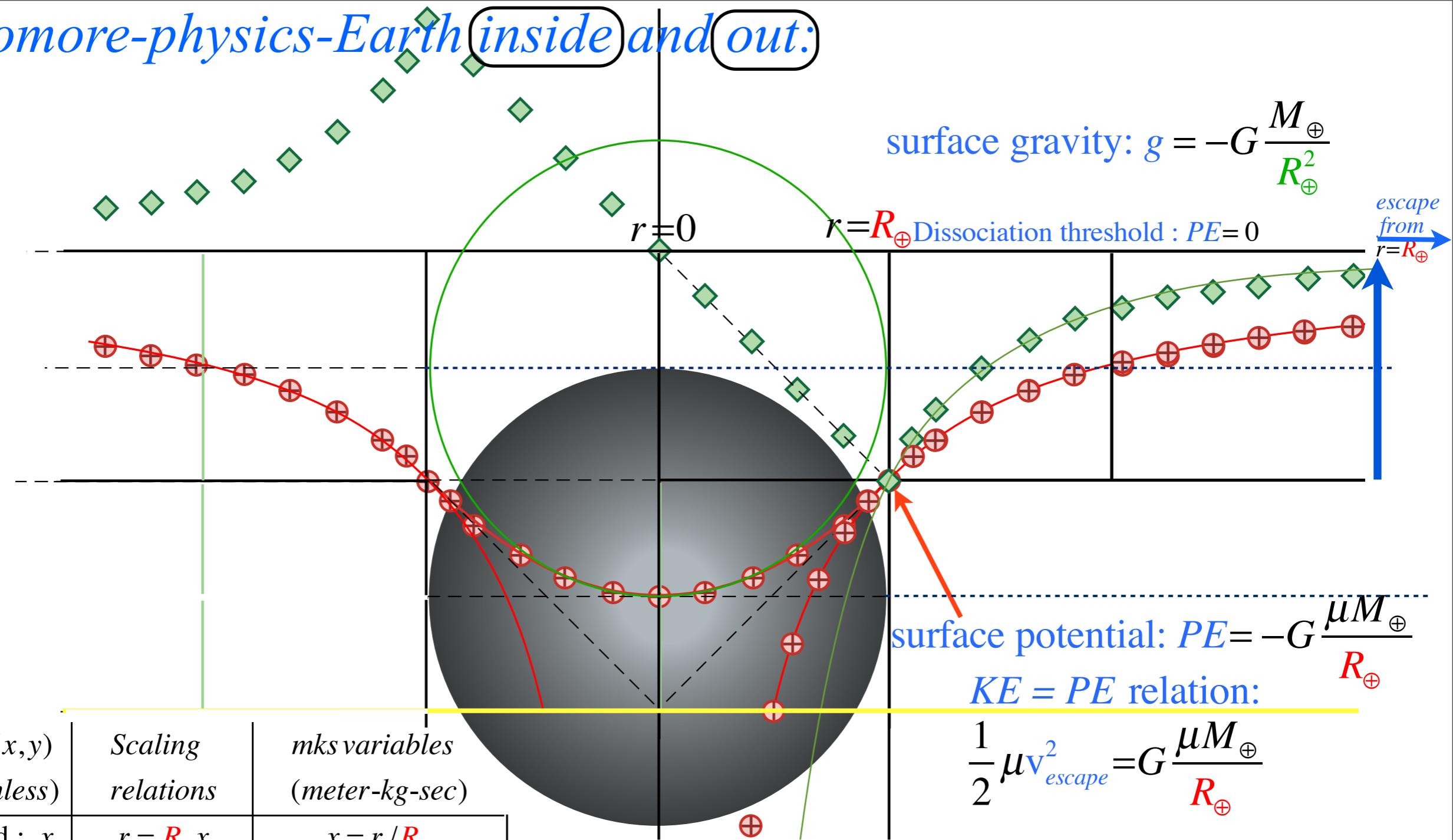
$$v_{\text{escape}} = \sqrt{2G \frac{M_\oplus}{R_\oplus}}$$

# Sophomore-physics-Earth inside and out:



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$Force$ for $ x  \geq 1$ : $y^{Force} = \frac{-1}{x^2}$	$F^{\text{mks}}(r)$ $= \frac{GM\mu}{R_{\oplus}^2} y^{Force}$	$F^{\text{mks}}(r) = -\frac{GM\mu}{r^2}$ $= -\frac{GM\mu}{R_{\oplus}^2} \frac{1}{x^2}$

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$$PE^{\text{mks}}(r) = \frac{GM\mu}{R_{\oplus}} \left( \frac{r^2}{2R_{\oplus}^2} - \frac{3}{2} \right)$$

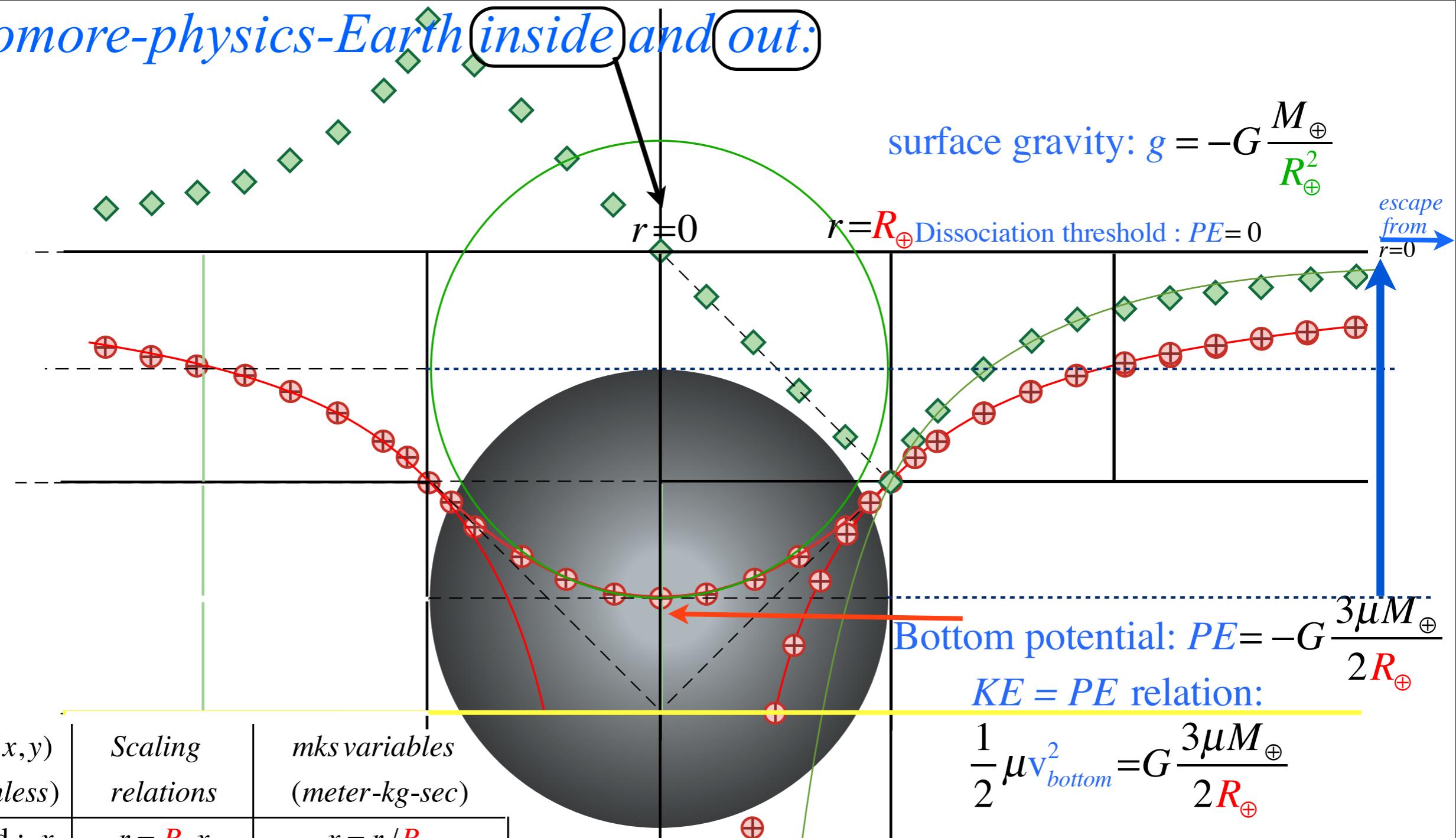
$$Force \text{ for } |x| < 1:  
y^{Force} = -x$$

$$F^{\text{mks}}(r) = -\frac{GM\mu}{R_{\oplus}^3} r$$

$R_{\oplus}$ -escape-velocity

$$v_{\text{escape}} = \sqrt{2G \frac{M_{\oplus}}{R_{\oplus}}}$$

# Sophomore-physics-Earth inside and out:



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$$PE \text{ for } |x| < 1: \quad y^{PE} = \frac{x^2}{2} - \frac{3}{2}$$

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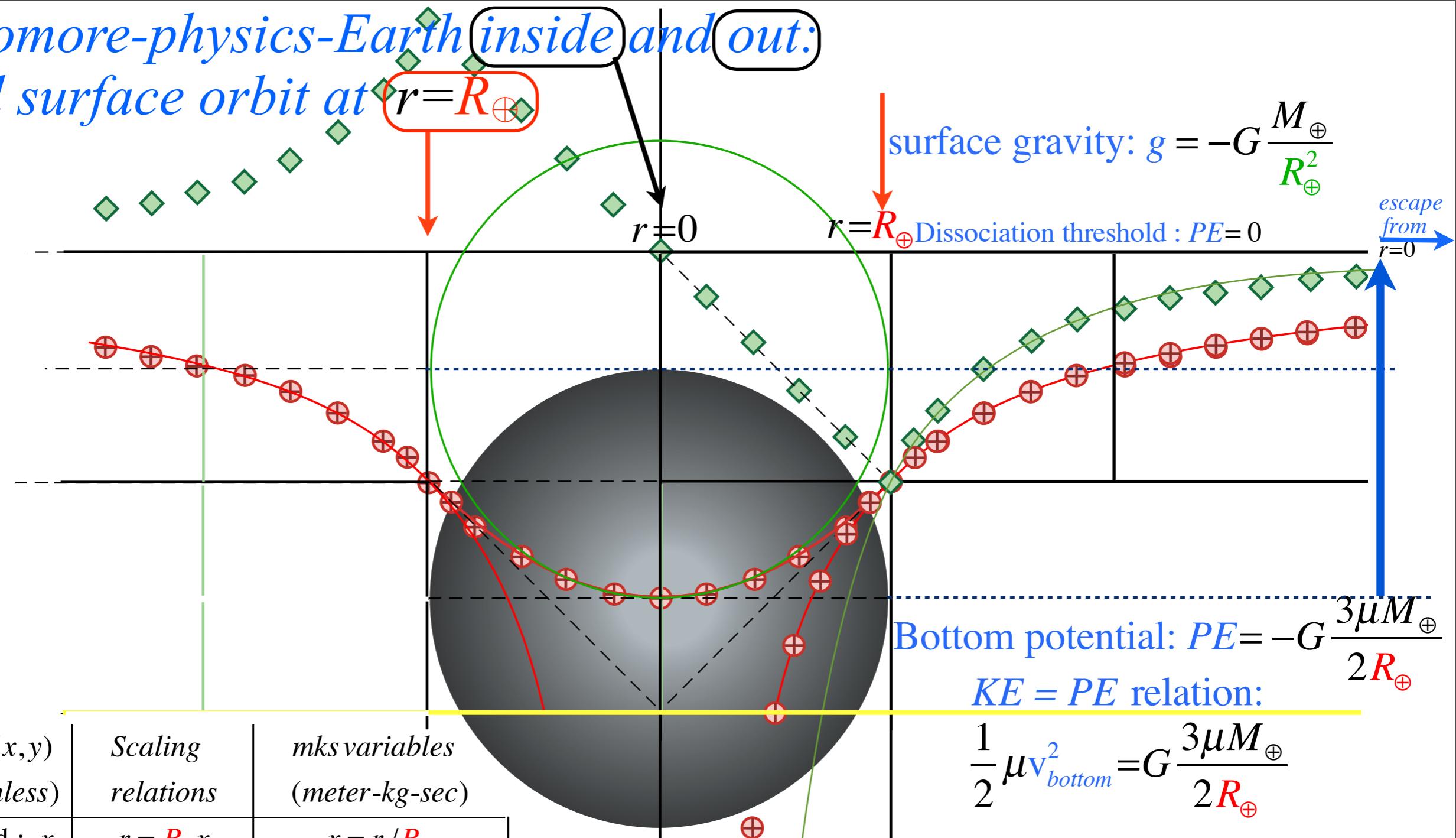
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$$F^{mks}(r) = -\frac{GM\mu}{R_\oplus^3} r$$

( $r=0$ )-escape-velocity

$$v_{bottom} = \sqrt{3G \frac{M_\oplus}{R_\oplus}}$$

# Sophomore-physics-Earth inside and out: ...and surface orbit at



Geometric( $x, y$ ) (Dimensionless)	Scaling relations	mks variables (meter-kg-sec)
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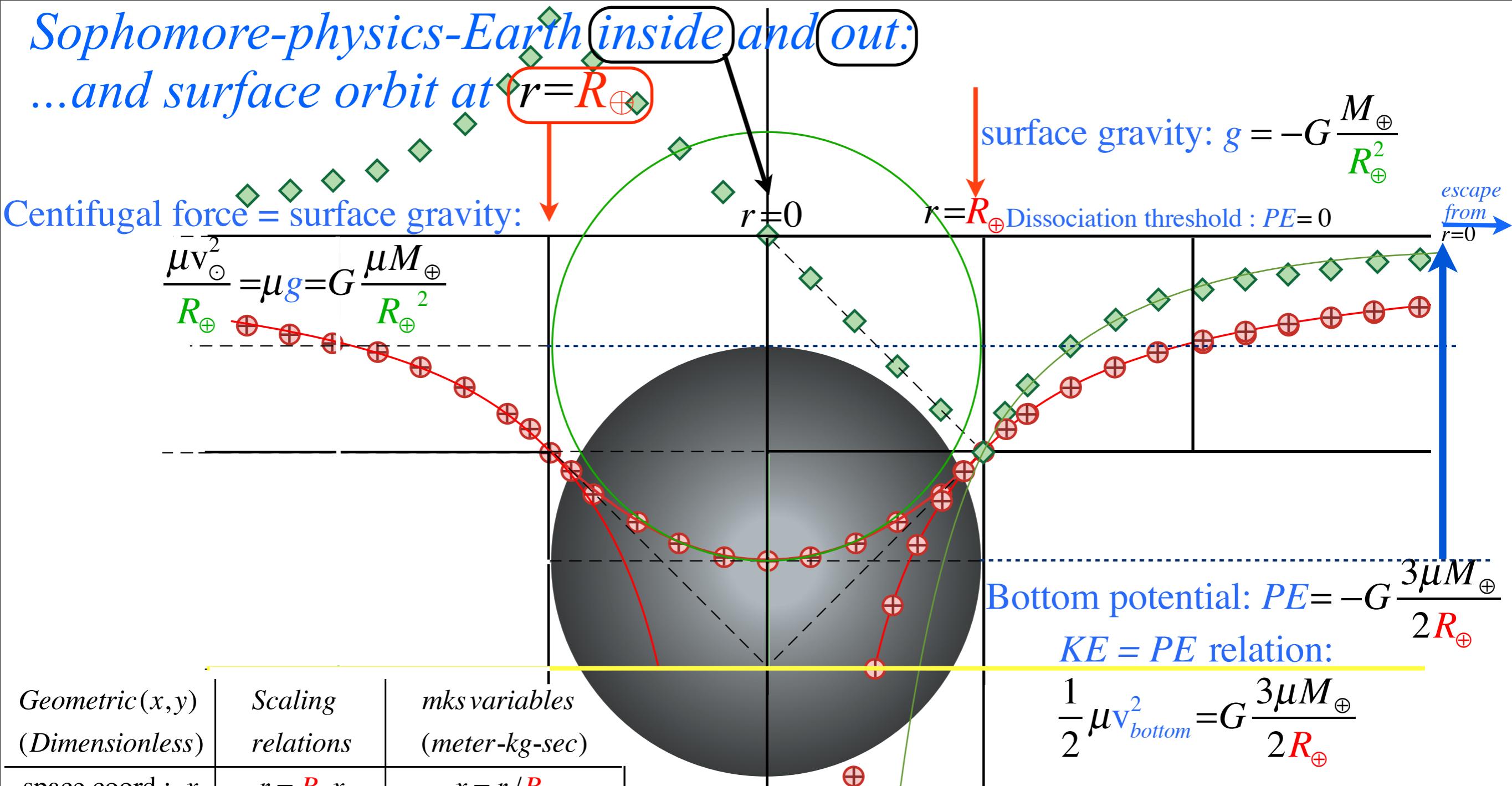
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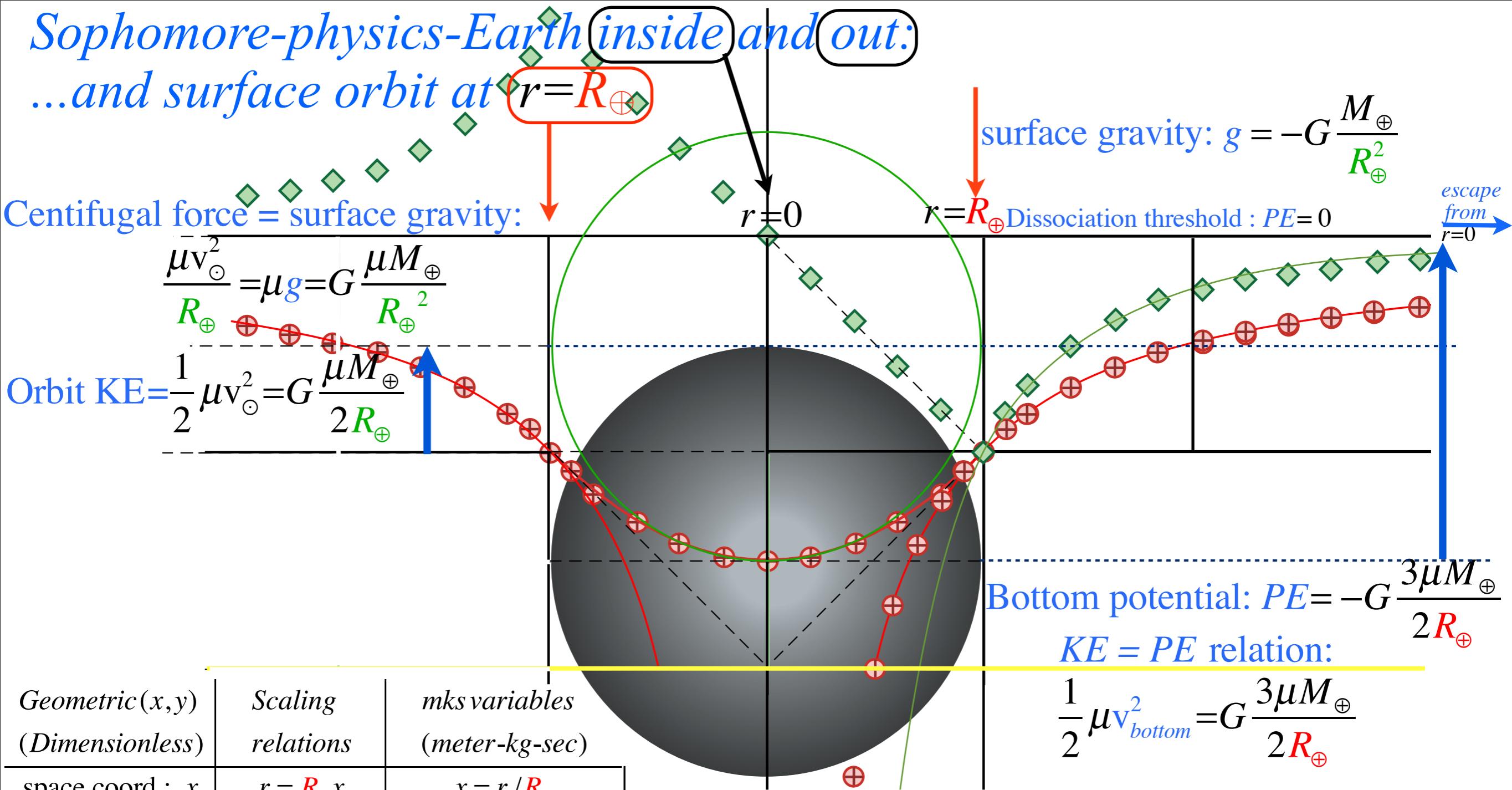


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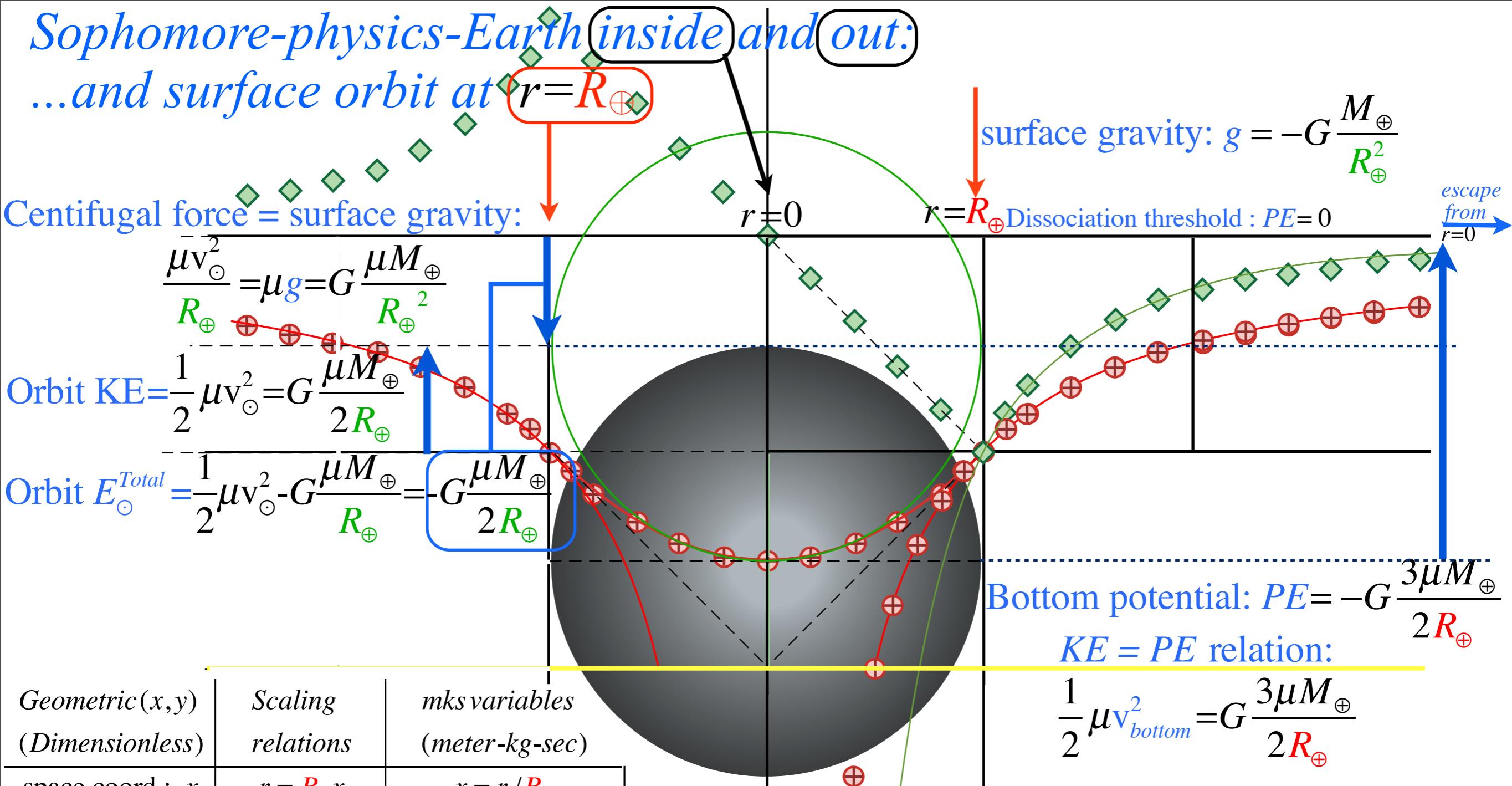


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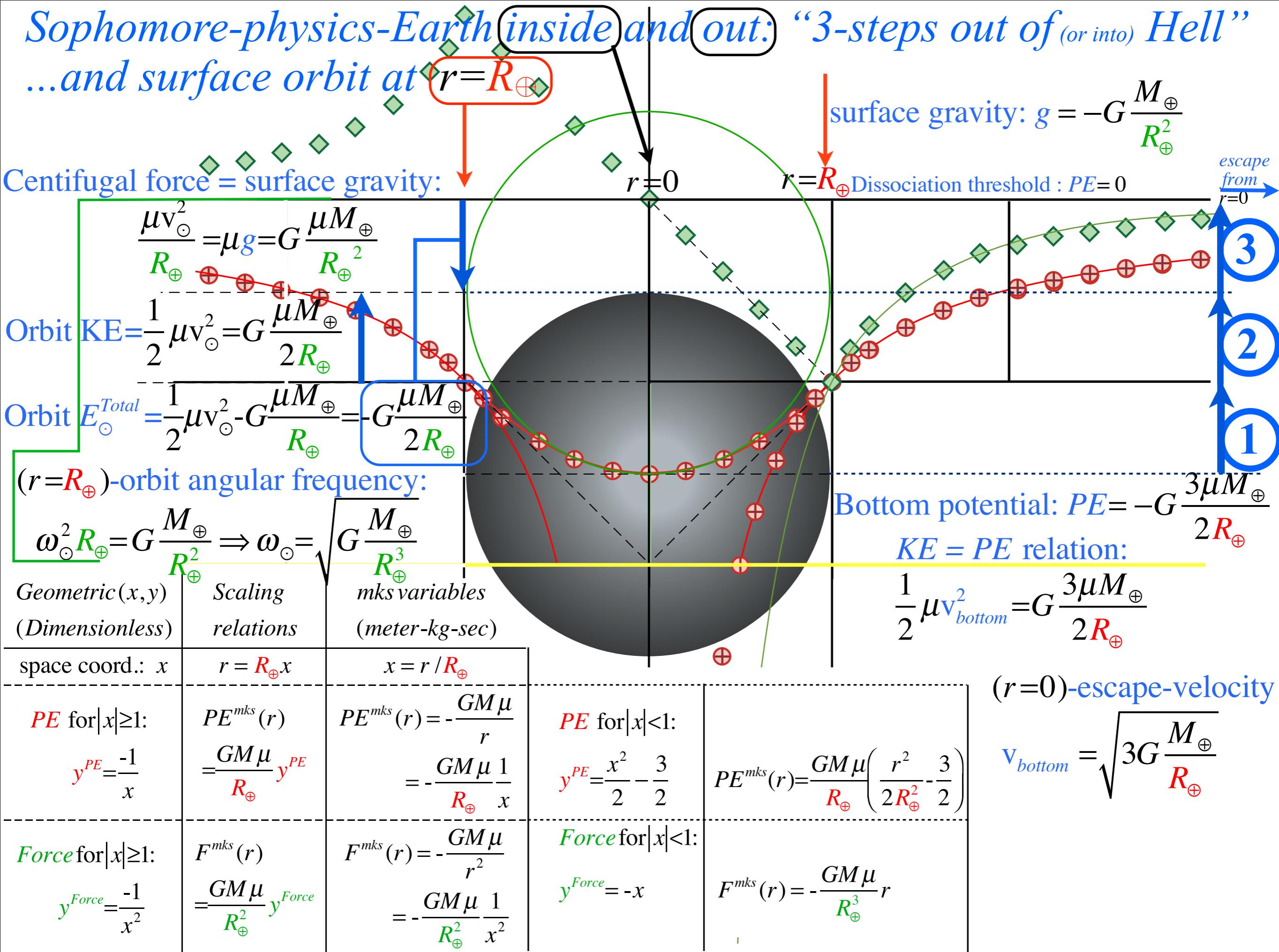


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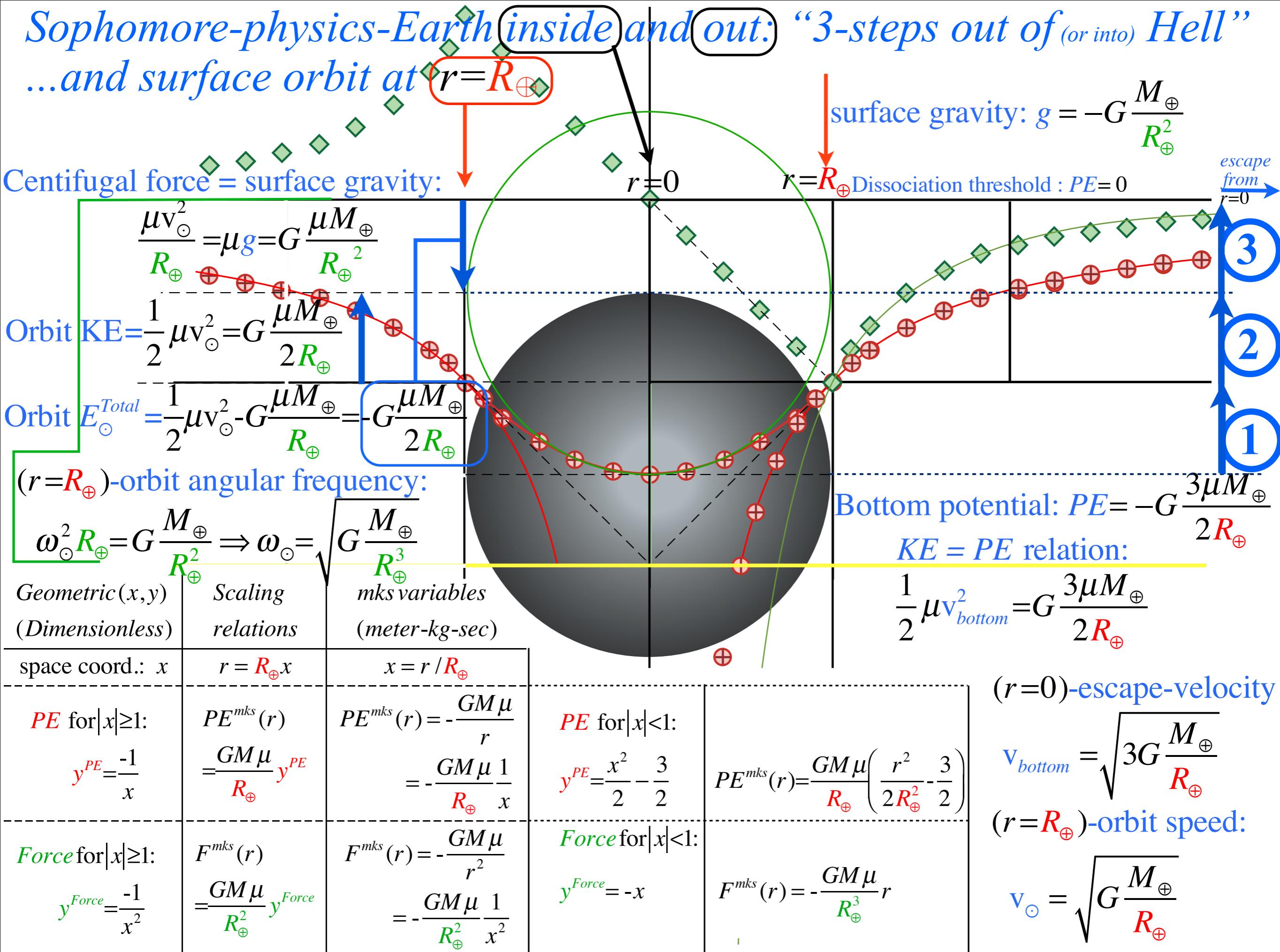
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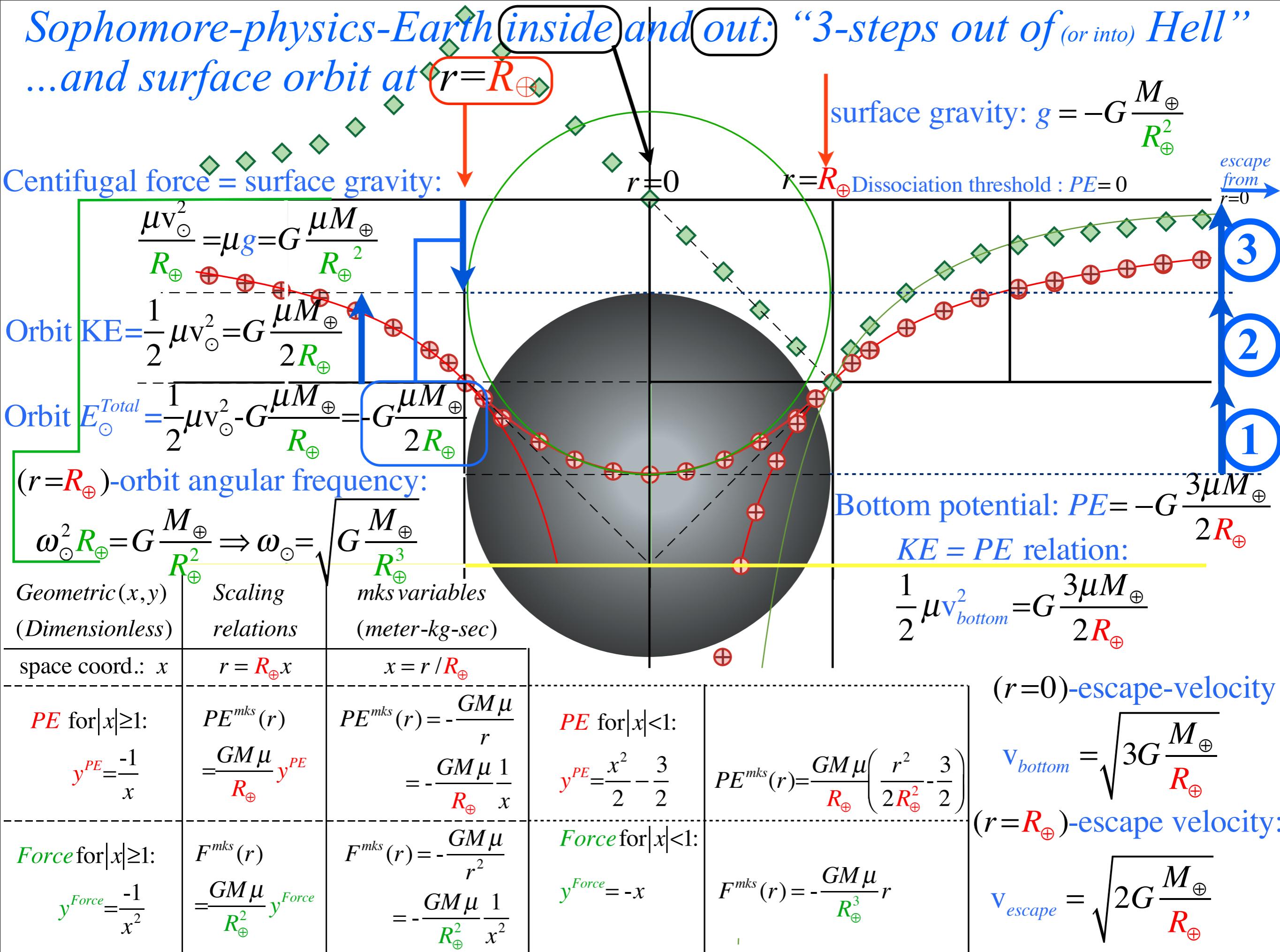
# Sophomore-physics-Earth inside and out: “3-steps out of (or into) Hell”



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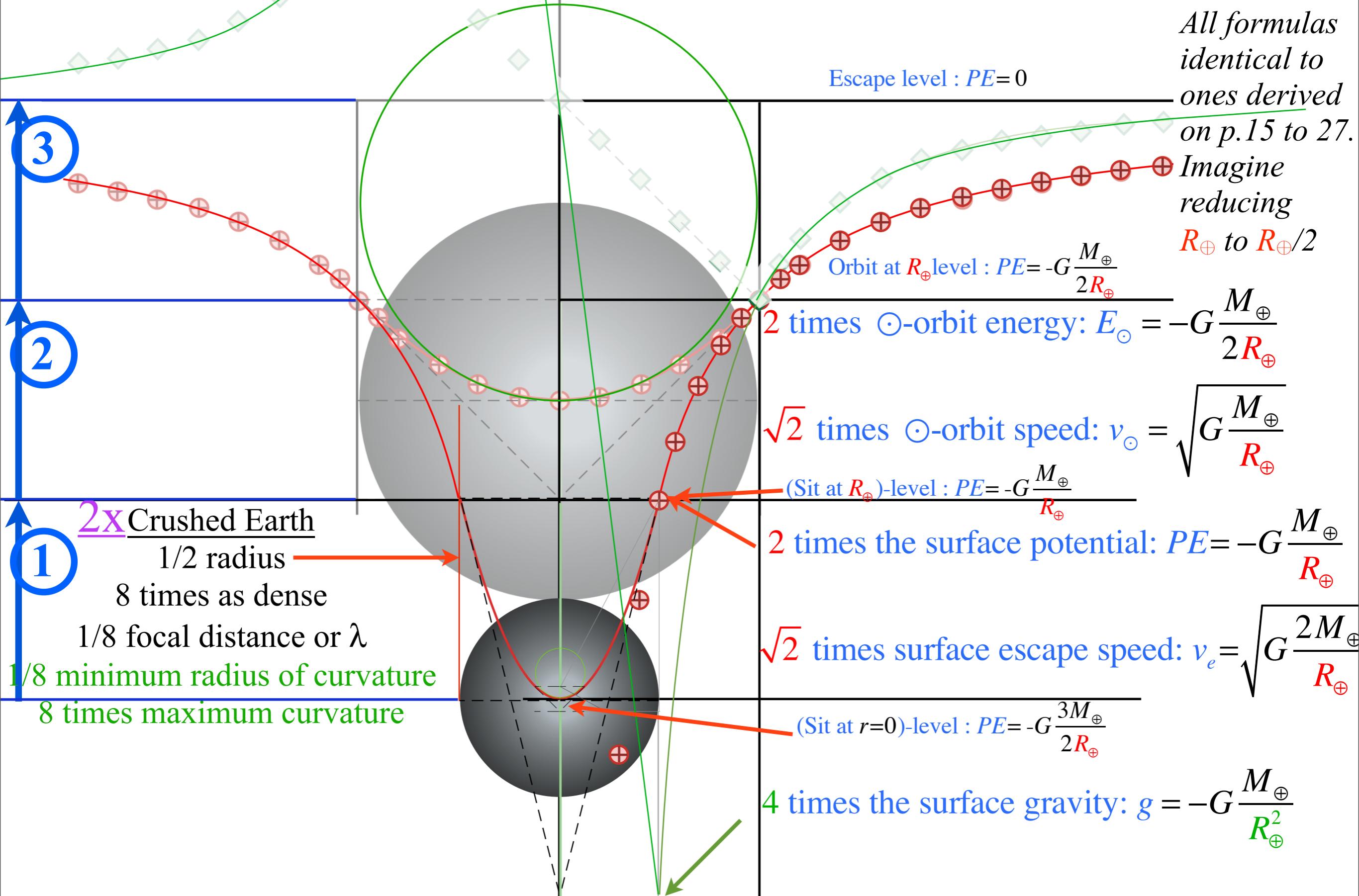
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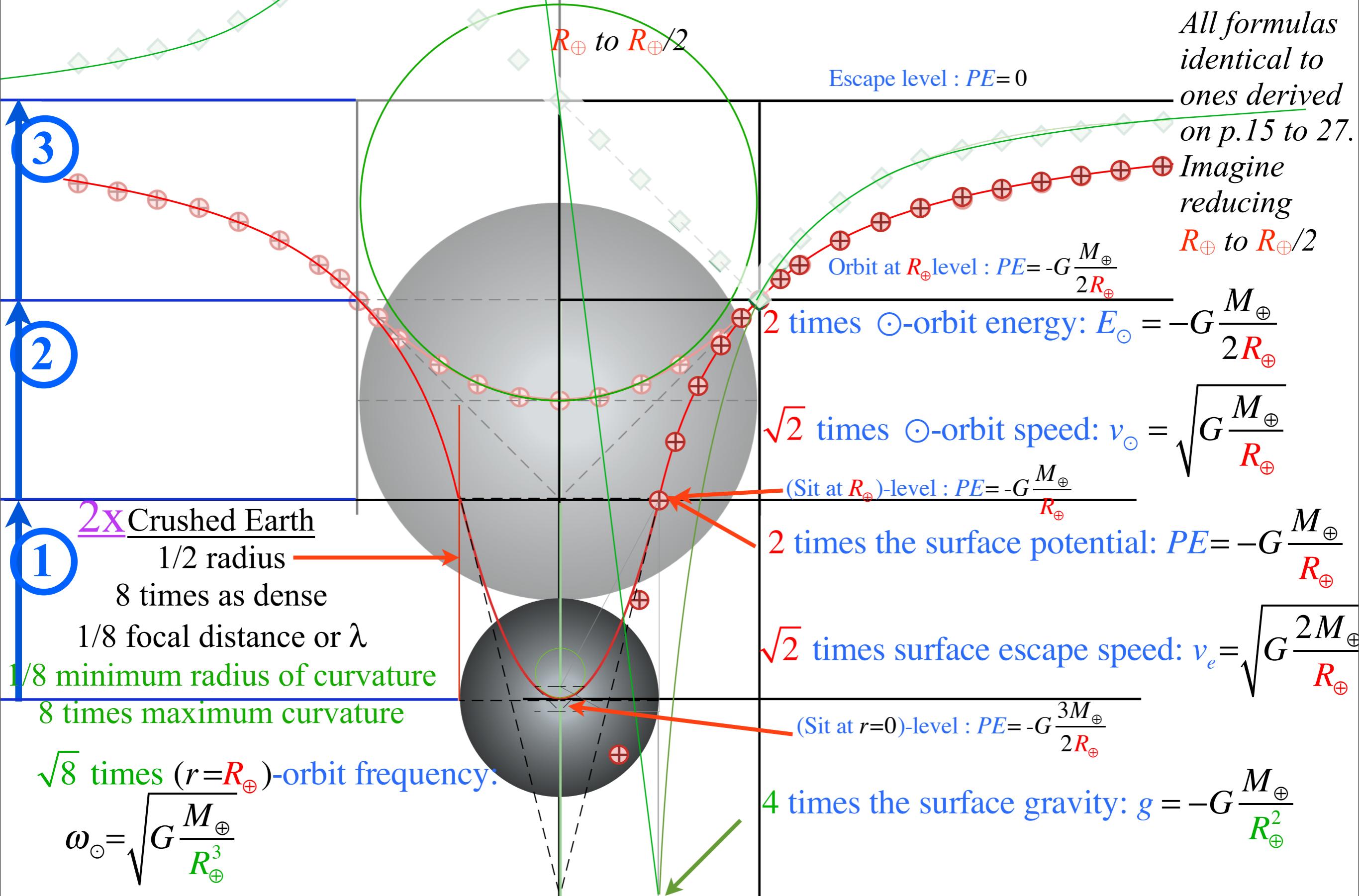
# Sophomore-physics-Earth inside and out: “3-steps to Hell”

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## *Examples of “crushed” matter*

$$\rho_{\oplus} = \frac{M_{\oplus}}{(4\pi/3)R_{\oplus}^3}$$

**Earth matter** Earth mass :  $M_{\oplus} = 5.9722 \times 10^{24} \text{ kg.} \approx 6.0 \cdot 10^{24} \text{ kg. Density } \rho_{\oplus} = ??$

Earth radius :  $R_{\oplus} = 6.371 \cdot 10^6 \text{ m} \approx 6.4 \cdot 10^6 \text{ m}$  Earth volume :  $(4\pi/3)R_{\oplus}^3 \approx 1.083 \cdot 10^{21} \approx 10^{21} \text{ m}^3$

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Density of solid Fe =  $7.9 \cdot 10^3 \text{ kg/m}^3$   
Density of liquid Fe =  $6.9 \cdot 10^3 \text{ kg/m}^3$

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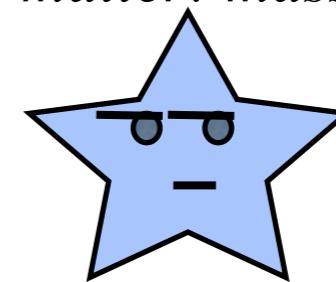
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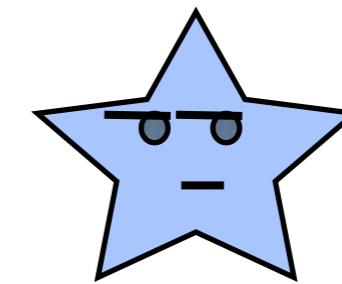
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surface escape velocity is the speed of light  $c \approx 3.0 \cdot 10^8 \text{ m/s.}$

$c \equiv 299,792,458 \text{ m/s (EXACTLY)}$

$$V_{\text{escape}} = \sqrt{(2GM/R_{\oplus})}$$

(from p. 15)

$$G = 6.67384(80) \cdot 10^{-11} \text{ Nm}^2/\text{C}^2 \sim (2/3)10^{-10}$$

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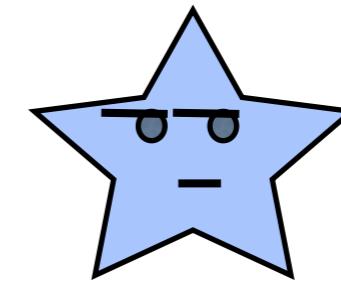
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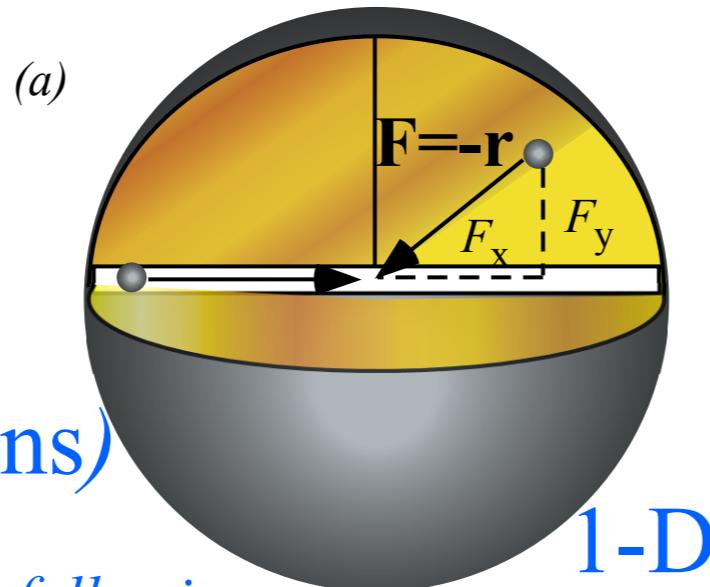
→ *Isotropic Harmonic Oscillator phase dynamics in uniform-body orbits*  
*Dual phasor construction of elliptic oscillator orbits*  
*Integrating IHO equations by phasor geometry*

# Isotropic Harmonic Oscillator phase dynamics in uniform-body

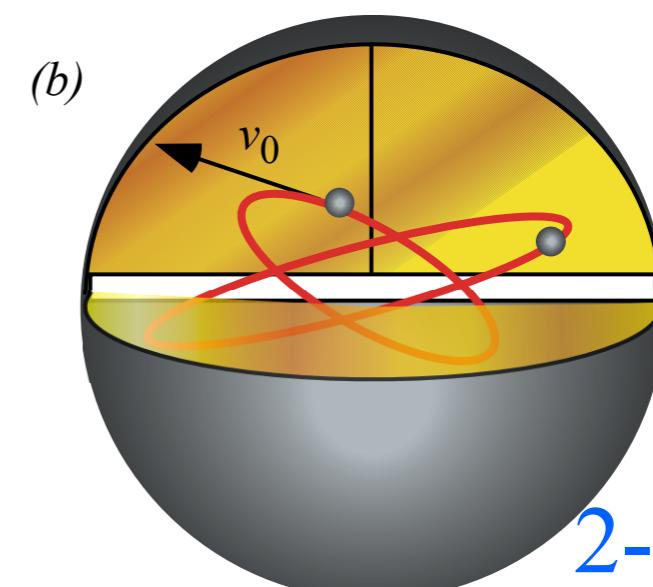
I.H.O. Force law

$$F = -x \quad (\text{1-Dimension})$$

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1-D



2-D

Unit 1  
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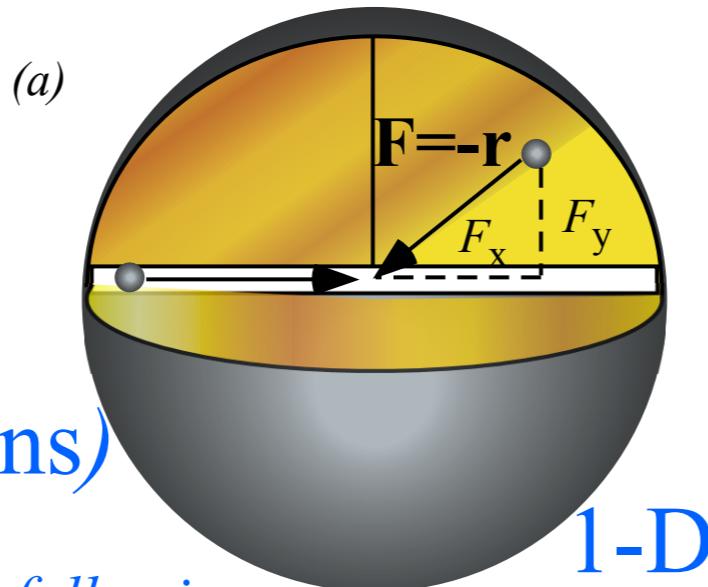
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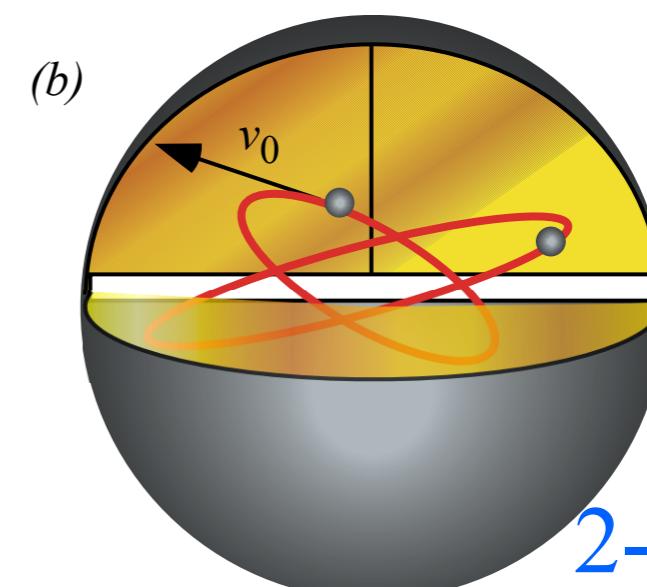
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HO "Spring-constant" (from p. 26)

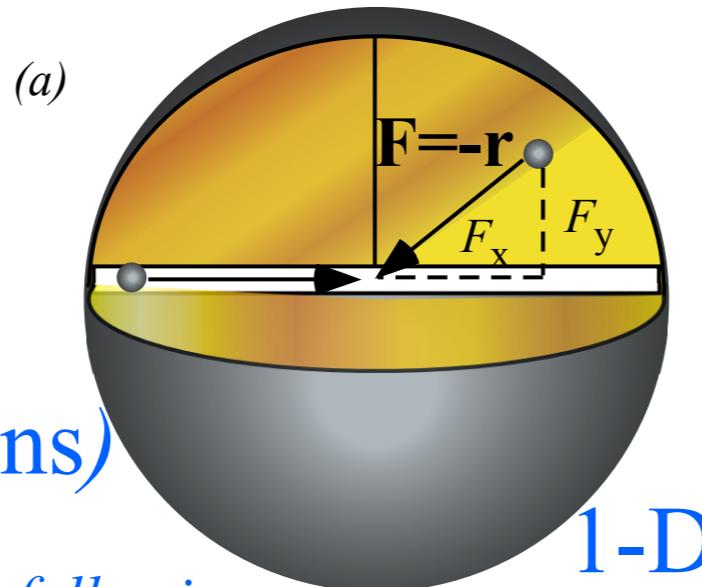
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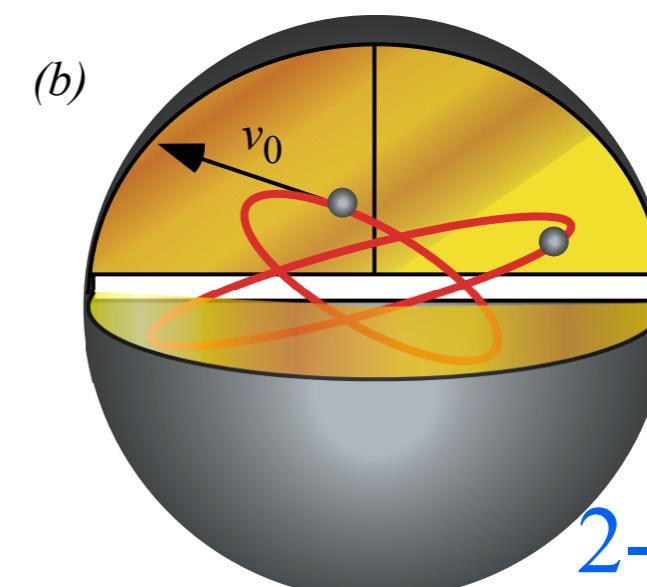
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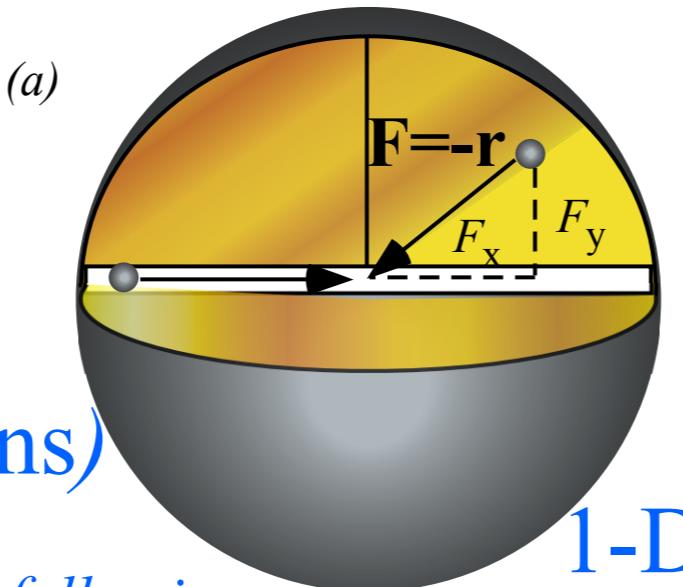
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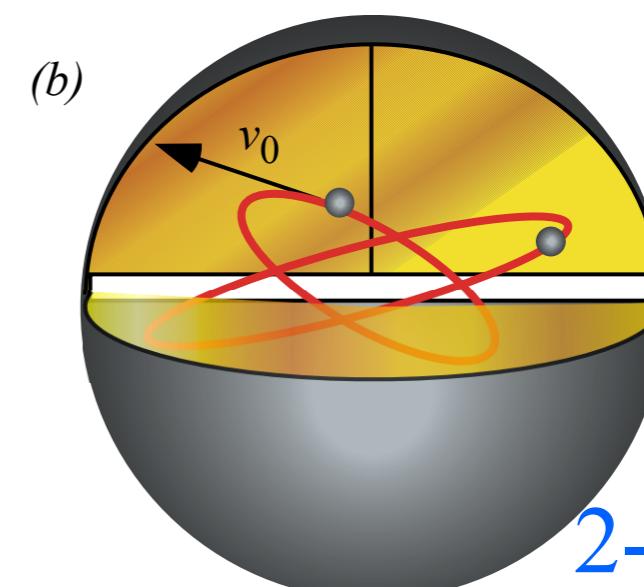
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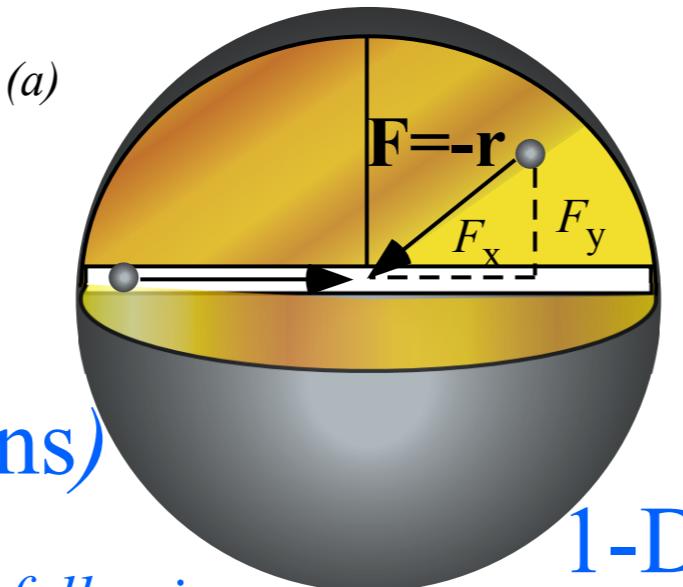
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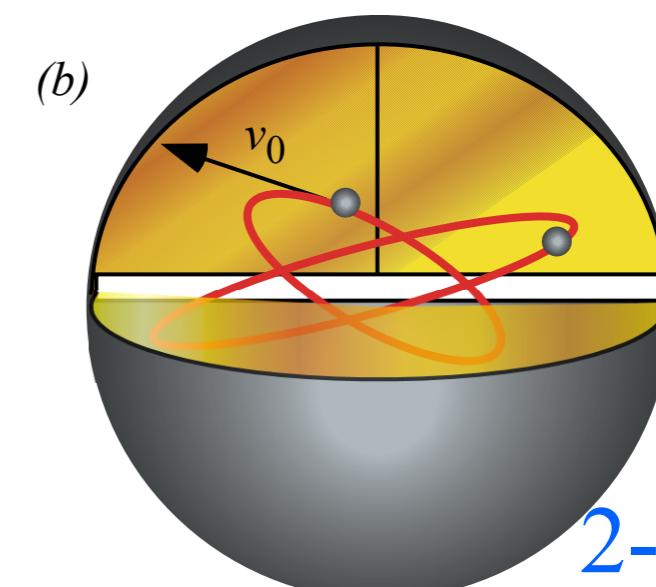
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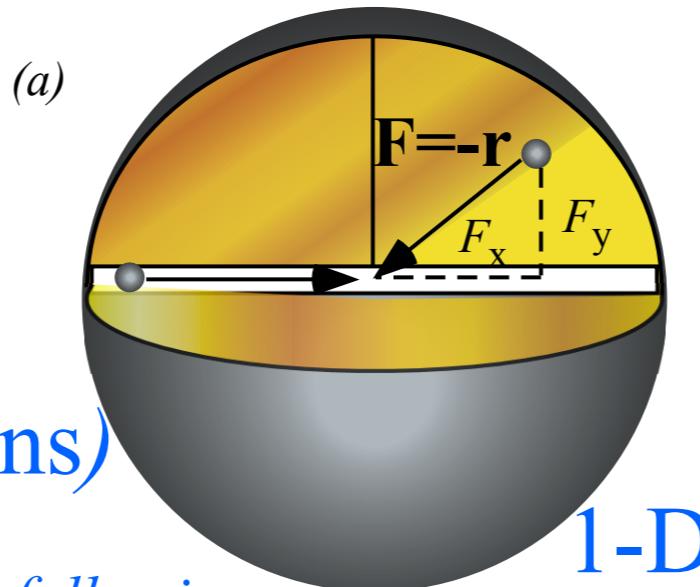
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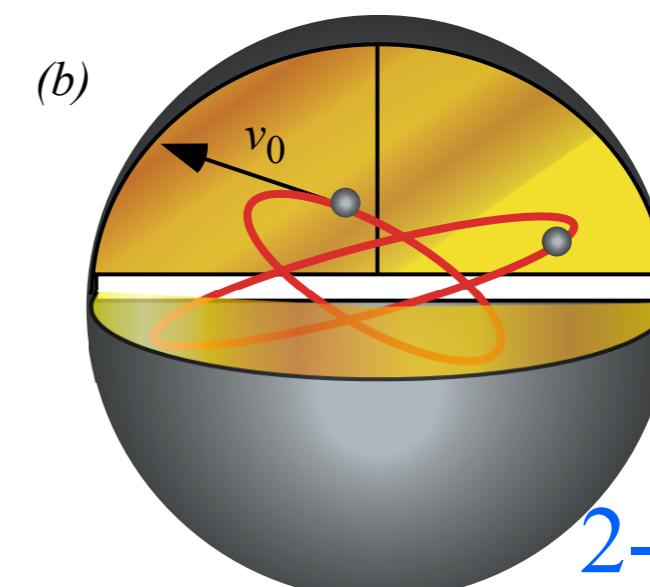
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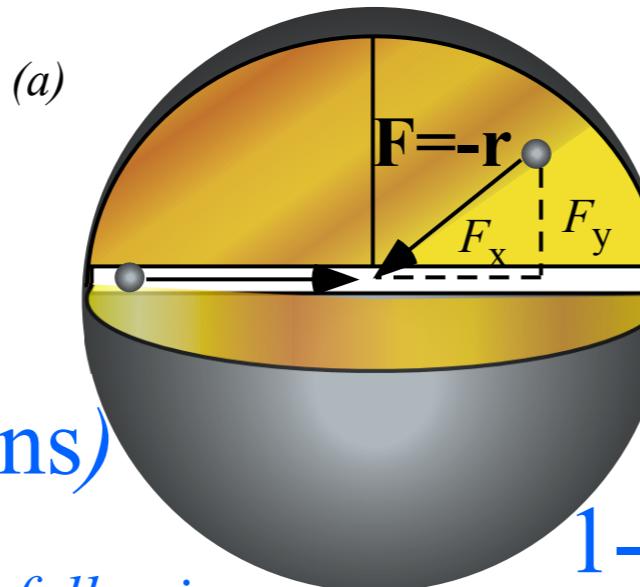
by (1)      by def. (3)      by (2)

# *Isotropic Harmonic Oscillator phase dynamics in uniform-body*

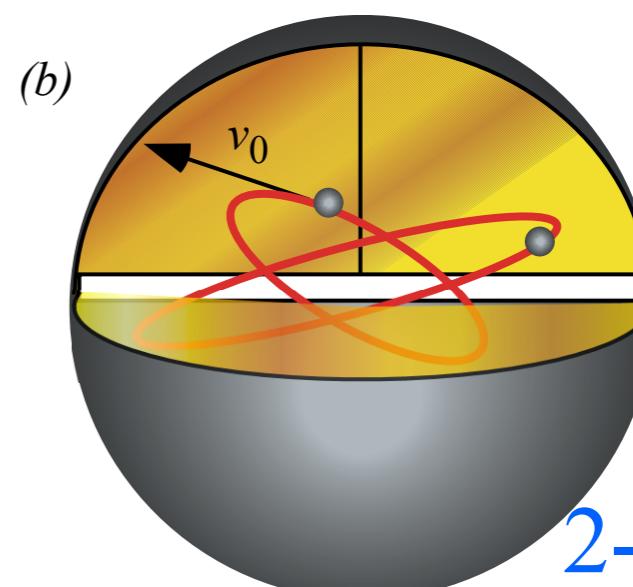
## *I.H.O. Force law*

$F = -x$  (1-Dimension)

## F = -r (2 or 3-Dimensions)



1-E



## Unit 1

### Fig. 9.10

## 2-D or 3-D

(Paths are *always* 2-D ellipses if viewed right!)

## *Equations for x-motion*

$[x(t) \text{ and } v_x=v(t)]$  are given first. They apply as well to dimensions  $[y(t) \text{ and } v_y=v(t)]$  and  $[z(t) \text{ and } v_z=v(t)]$  in the ideal isotropic case.

$$1 = \frac{mv^2}{2E} + \frac{kx^2}{2E} = \left( \frac{v}{\sqrt{2E/m}} \right)^2 + \left( \frac{x}{\sqrt{2E/k}} \right)^2$$

$$1 = \frac{mv^2}{2E} + \frac{kx^2}{2E} = (\cos\theta)^2 + (\sin\theta)^2$$

*Another example of  
the old “scale-a-circle”  
trick...*

Let : (1)  $v = \sqrt{2E/m} \cos\theta$ , and : (2)  $x = \sqrt{2E/k} \sin\theta$

$$def.\,(3) \quad \omega = \frac{d\theta}{dt}$$

$$\sqrt{\frac{2E}{m}} \cos \theta = v = \frac{dx}{dt} = \frac{d\theta}{dt} \frac{dx}{d\theta} = \omega \frac{dx}{d\theta} = \omega \sqrt{\frac{2E}{k}} \cos \theta$$

*by (1)*      *by def. (3)*      *by (2)*

$$\omega = \frac{d\theta}{dt} = \sqrt{\frac{k}{m}}$$

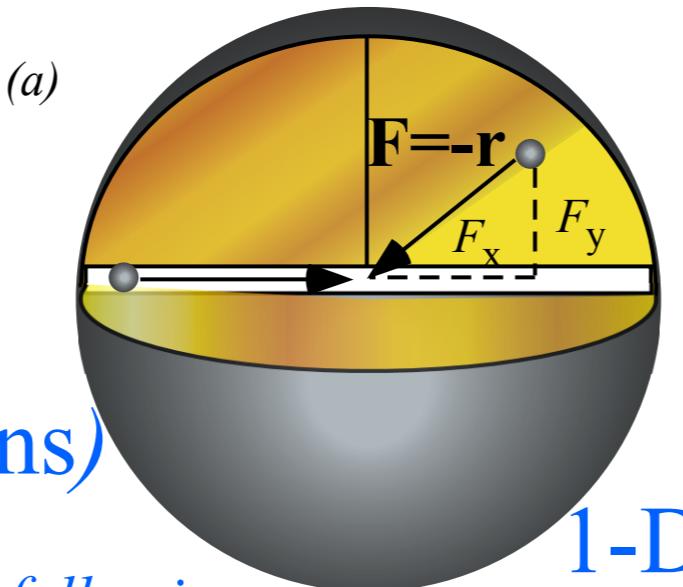
*divide this by (1)*

# Isotropic Harmonic Oscillator phase dynamics in uniform-body

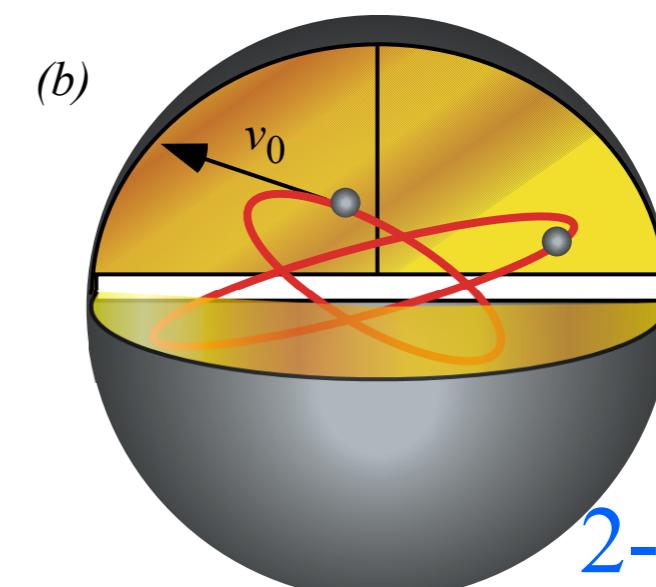
## I.H.O. Force law

$$F = -x \quad (\text{1-Dimension})$$

$$\mathbf{F} = -\mathbf{r} \quad (\text{2 or 3-Dimensions})$$



1-D



Unit 1  
Fig. 9.10

2-D or 3-D

(Paths are always 2-D ellipses if viewed right!)

Each dimension  $x, y$ , or  $z$  obeys the following:

$$\text{Total } E = KE + PE = \frac{1}{2}mv^2 + U(x) = \frac{1}{2}mv^2 + \frac{1}{2}kx^2 = \text{const.}$$

Equations for  $x$ -motion

[ $x(t)$  and  $v_x = v(t)$ ] are given first. They apply as well to dimensions [ $y(t)$  and  $v_y = v(t)$ ] and [ $z(t)$  and  $v_z = v(t)$ ] in the ideal isotropic case.

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Another example of the old “scale-a-circle” trick...

$$\text{Let : (1)} \quad v = \sqrt{2E/m} \cos\theta, \quad \text{and : (2)} \quad x = \sqrt{2E/k} \sin\theta$$

$$\text{def. (3)} \quad \omega = \frac{d\theta}{dt}$$

$$\sqrt{\frac{2E}{m}} \cos\theta = v = \frac{dx}{dt} = \frac{d\theta}{dt} \frac{dx}{d\theta} = \omega \frac{dx}{d\theta} = \omega \sqrt{\frac{2E}{k}} \cos\theta$$

by (1)      by def. (3)      by (2)

$$\omega = \frac{d\theta}{dt} = \sqrt{\frac{k}{m}}$$

by def. (3)  
divide this by (1)

$$\theta = \int \omega \cdot dt = \omega \cdot t + \alpha$$

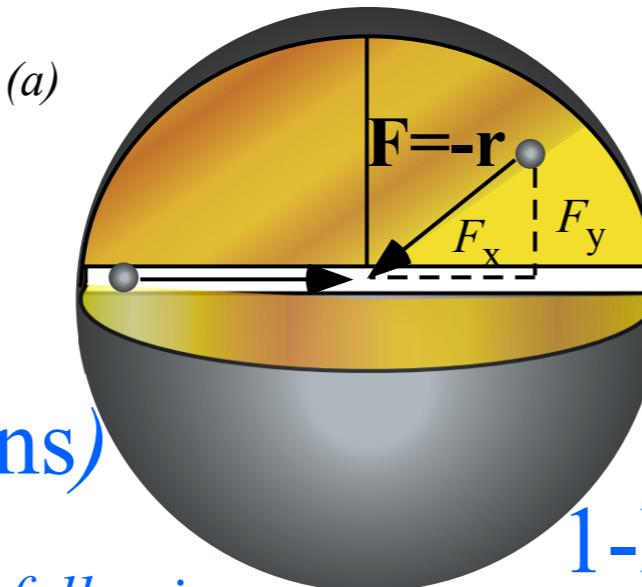
by integration given constant  $\omega$ :

# *Isotropic Harmonic Oscillator phase dynamics in uniform-body*

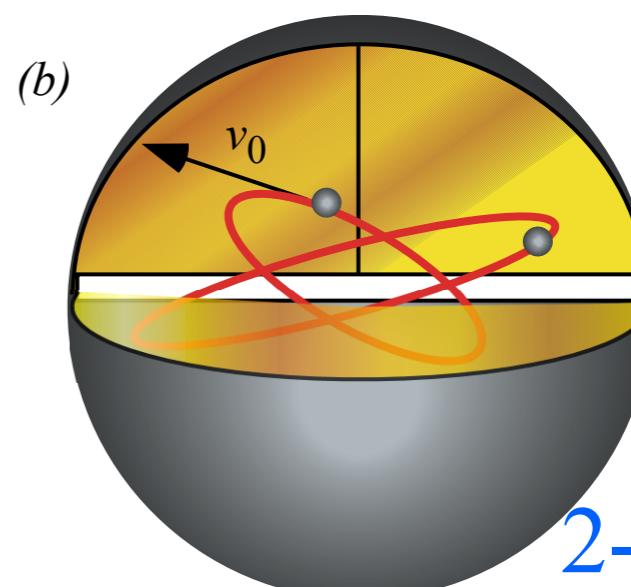
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1-D



# Unit 1

## Fig. 9.10

*Each dimension x, y, or z obeys the following:*

$$Total\ E = KE + PE = \frac{1}{2}mv^2 + U(x) = \frac{1}{2}mv^2 + \frac{1}{2}kx^2 = const.$$

## *Equations for x-motion*

$[x(t)$  and  $v_x=v(t)]$  are given first. They apply as well to dimensions  $[y(t)$  and  $v_y=v(t)]$  and  $[z(t)$  and  $v_z=v(t)]$  in the ideal isotropic case.

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*Another example of  
the old “scale-a-circle”  
trick..*

$$PE^{mks}(r) = \frac{GMm}{R_{\oplus}} \left( \frac{r^2}{2R_{\oplus}^2} - \frac{3}{2} \right)$$

right!)

pring-constant" (from p. 26)

$$\frac{1}{2}k = \frac{GM}{2R_{\oplus}^3}$$

HO "Spring-constant" (from p. 26)

$$\frac{1}{2}k = \frac{GM}{2R_{\odot}^3}$$

Let : (1)  $v = \sqrt{2E/m} \cos\theta$ , and : (2)  $x = \sqrt{2E/k} \sin\theta$  def. (3)  $\omega = \frac{d\theta}{dt}$

$$\sqrt{\frac{2E}{m}} \cos \theta = v = \frac{dx}{dt} = \frac{d\theta}{dt} \frac{dx}{d\theta} = \omega \frac{dx}{d\theta} = \omega \sqrt{\frac{2E}{k}} \cos \theta$$

by (1)
by def. (3)
by (2)

$$\omega = \frac{d\theta}{dt} = \sqrt{\frac{k}{m}}$$

divide this by (1)

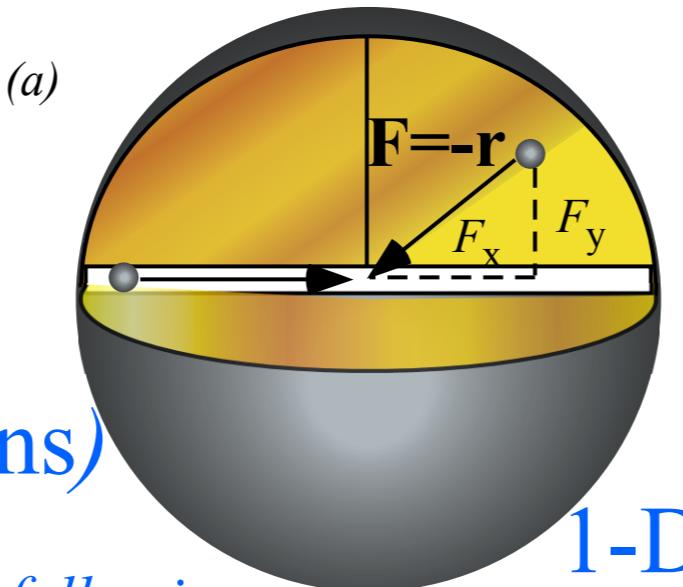
by integration given constant  $\omega$ :

# Isotropic Harmonic Oscillator phase dynamics in uniform-body

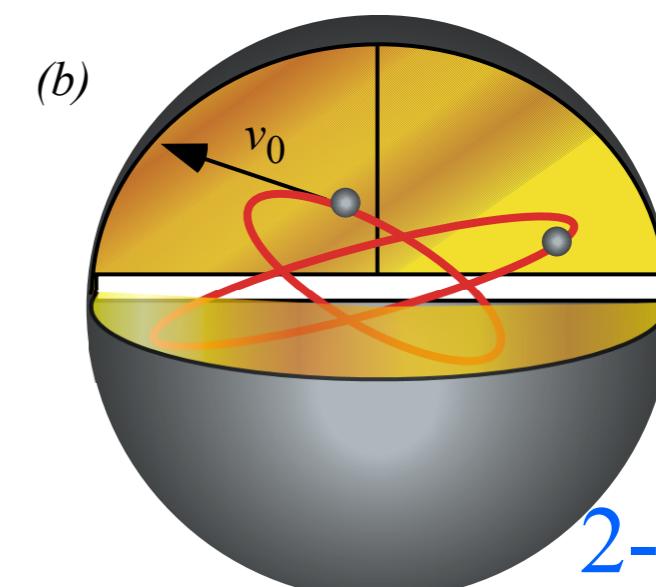
## I.H.O. Force law

$$F = -x \quad (\text{1-Dimension})$$

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1-D



Unit 1  
Fig. 9.10

2-D or 3-D

(Paths are always 2-D ellipses if viewed right!)

$$PE^{\text{mks}}(r) = \frac{GMm}{R_{\oplus}} \left( \frac{r^2}{2R_{\oplus}^2} - \frac{3}{2} \right)$$

HO "Spring-constant" (from p. 26)

$$\frac{1}{2}k = \frac{GM}{2R_{\oplus}^3} \text{ so: } \omega_{\odot} = \sqrt{G \frac{M_{\oplus}}{R_{\oplus}^3}}$$

Another example of  
the old "scale-a-circle"  
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Equations for x-motion

[ $x(t)$  and  $v_x=v(t)$ ] are given first. They apply as well to dimensions [ $y(t)$  and  $v_y=v(t)$ ] and [ $z(t)$  and  $v_z=v(t)$ ] in the ideal isotropic case.

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$$\omega = \frac{d\theta}{dt} = \sqrt{\frac{k}{m}}$$

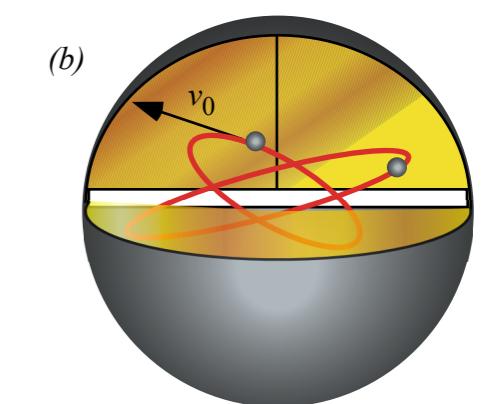
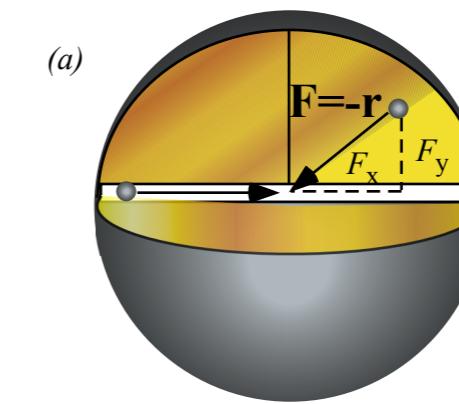
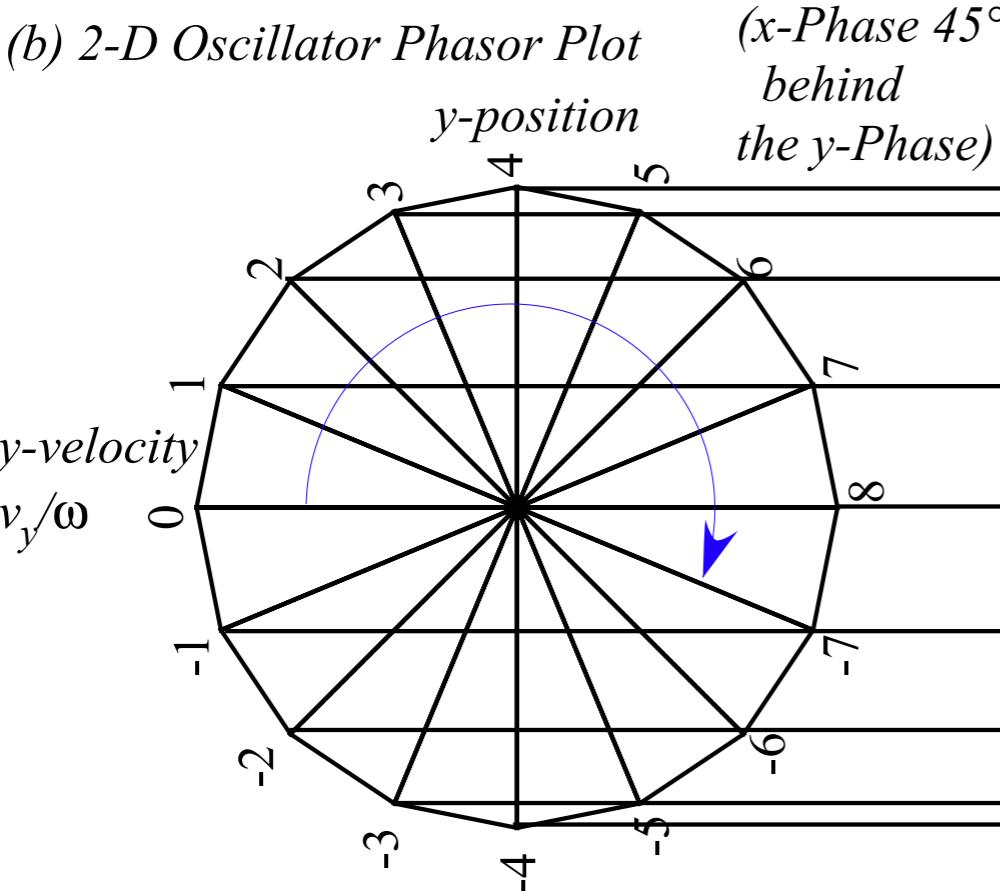
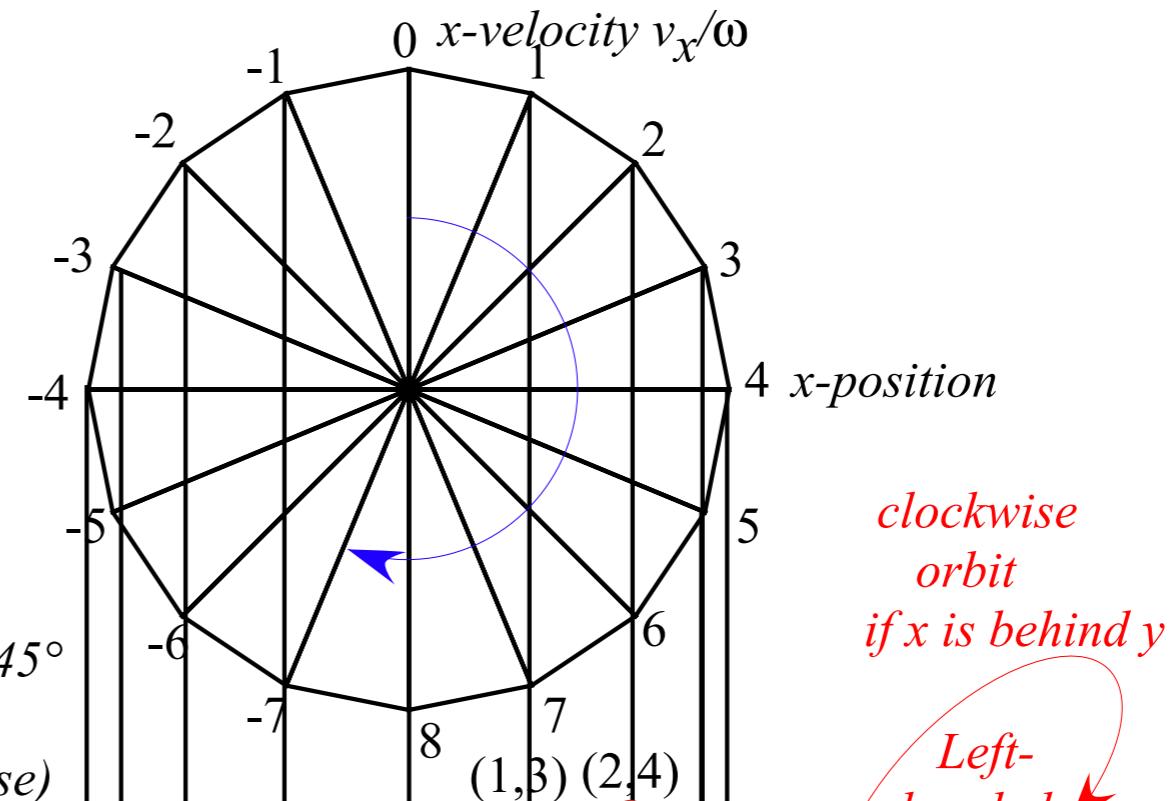
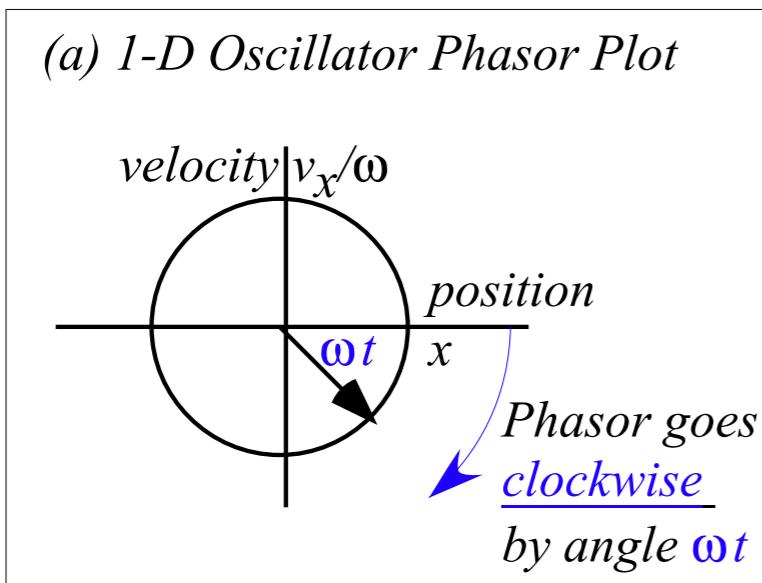
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divide this by (1)

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by integration given constant  $\omega$ :

→ *Isotropic Harmonic Oscillator phase dynamics in uniform-body orbits*  
*Dual phasor construction of elliptic oscillator orbits*  
*Integrating IHO equations by phasor geometry*

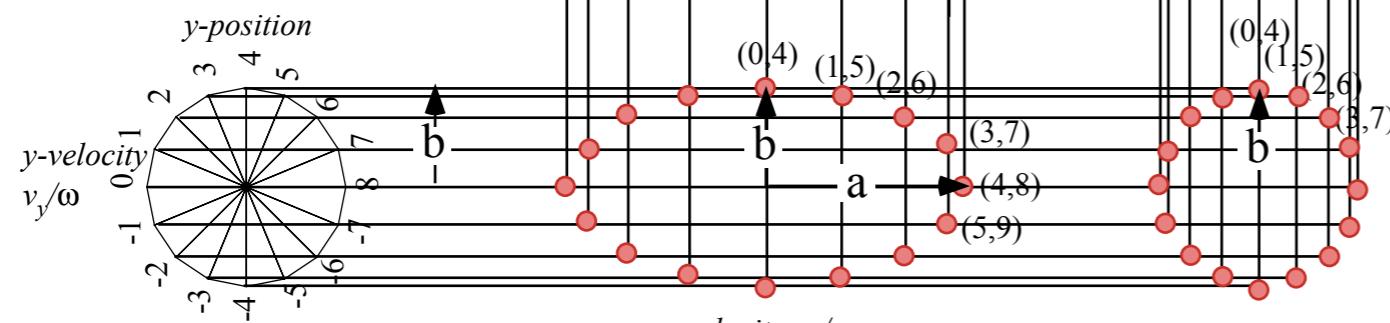
# Isotropic Harmonic Oscillator phase dynamics in uniform-body



Unit 1  
Fig. 9.10

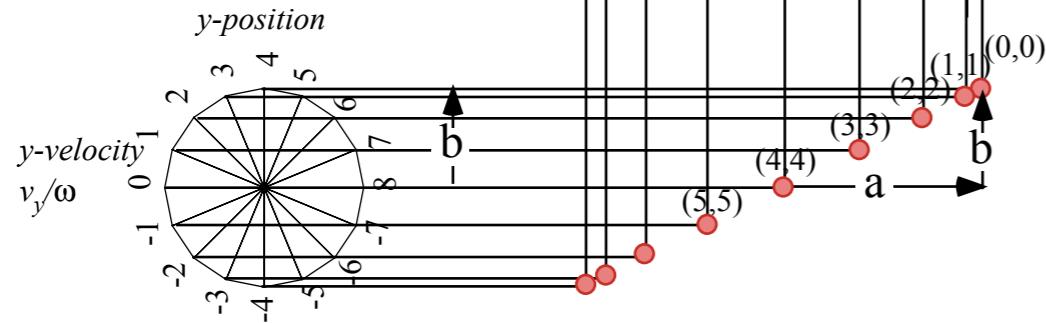
Unit 1  
Fig. 9.12

(a) Phasor Plots  
for  
2-D Oscillator  
or  
Two 1D Oscillators  
(x-Phase  $90^\circ$  behind  
the y-Phase)



(b)  
x-Phase  $0^\circ$  behind  
the y-Phase

(In-phase case)



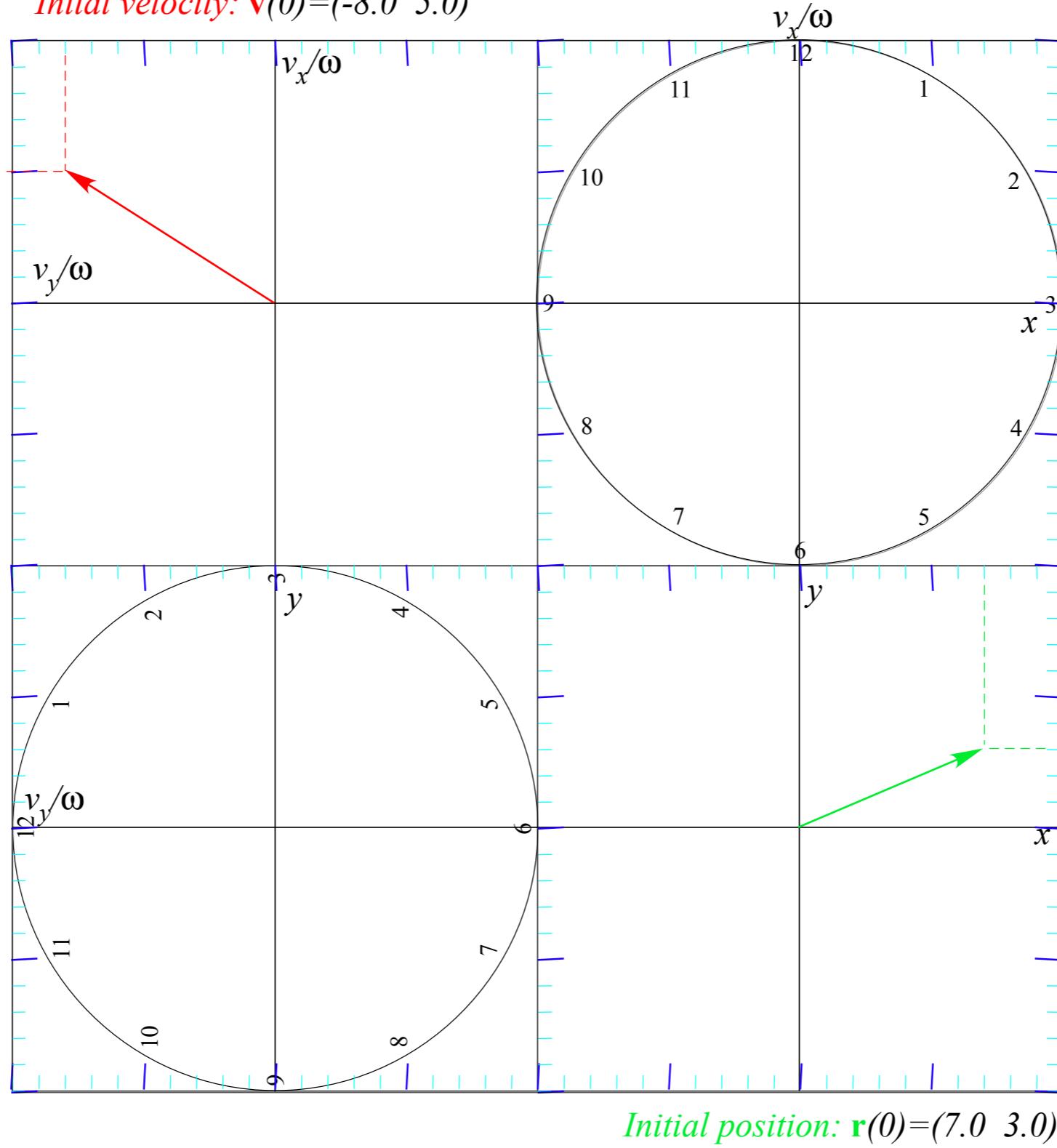
*These are more generic examples  
with radius of x-phasor differing  
from that of the y-phasor.*

*Isotropic Harmonic Oscillator phase dynamics in uniform-body orbits*

*Dual phasor construction of elliptic oscillator orbits*

 *Integrating IHO equations by phasor geometry*

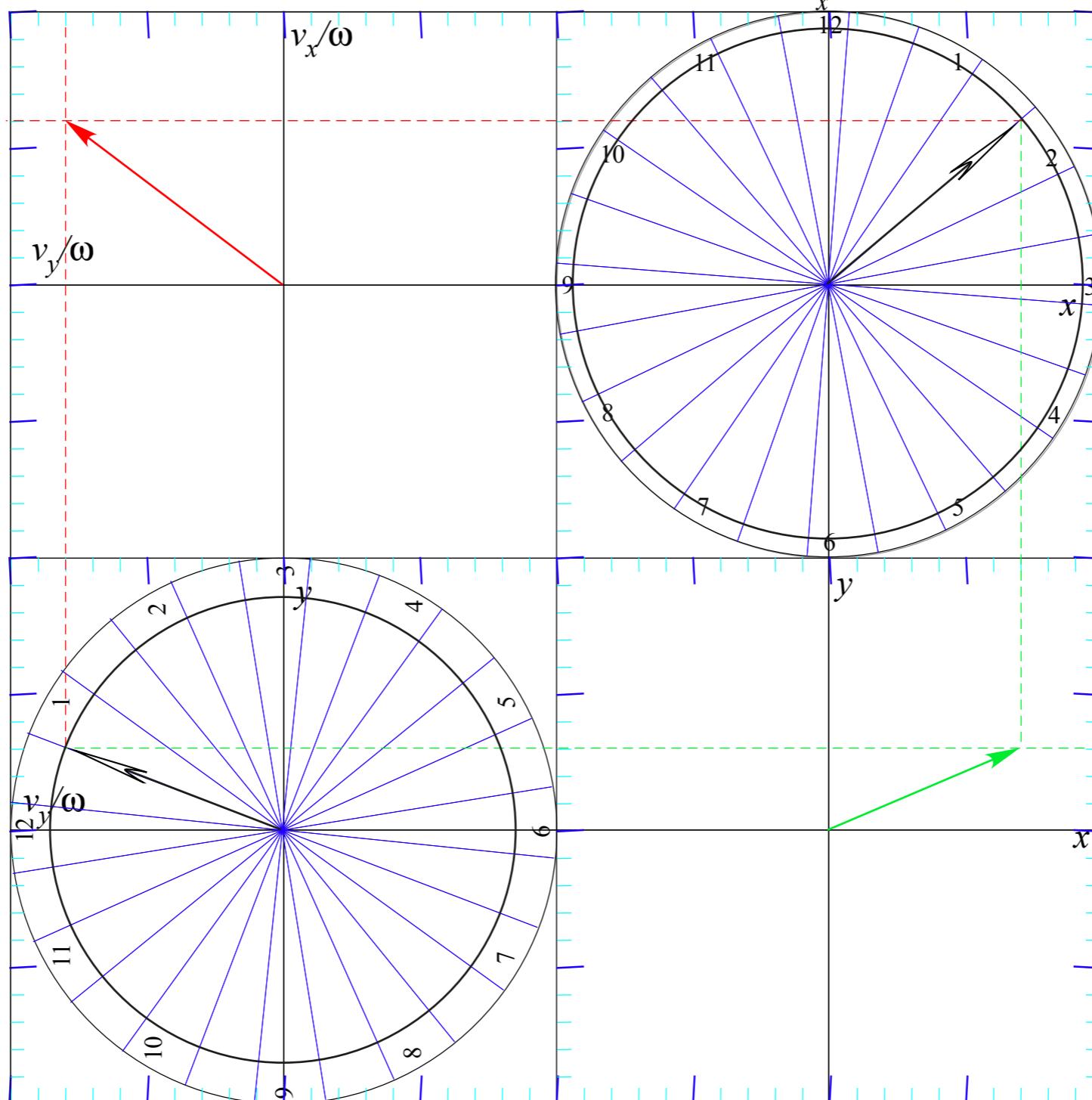
*Initial velocity:  $\mathbf{v}(0) = (-8.0 \ 5.0)$*



*Initial position:  $\mathbf{r}(0) = (7.0 \ 3.0)$*

[Link](#) ⇒ [BoxIt simulation of IHO orbits](#)

*Initial velocity:  $\mathbf{v}(0) = (-8.0 \quad 6.0)$*



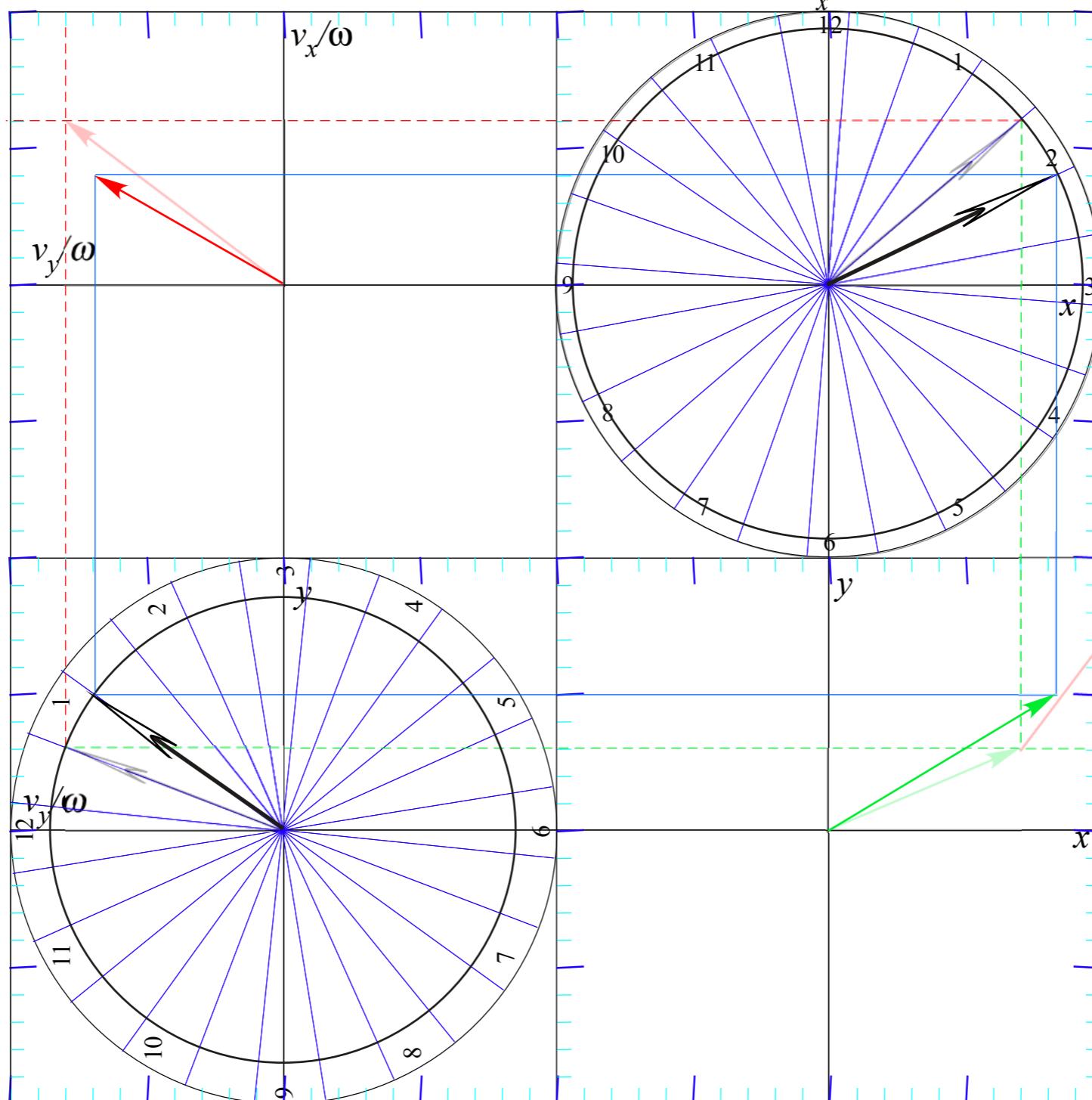
*Initial position:  $\mathbf{r}(0) = (7.0 \quad 3.0)$*

*Arbitrary initial position  
 $\mathbf{r}(0) = (x(0), y(0))$*

*and initial velocity  
 $\mathbf{v}(0) = (v_x(0), v_y(0))$*

*Usually have x and y  
phasor circles of unequal size*

*Initial velocity:  $\mathbf{v}(0) = (-8.0 \ 6.0)$*



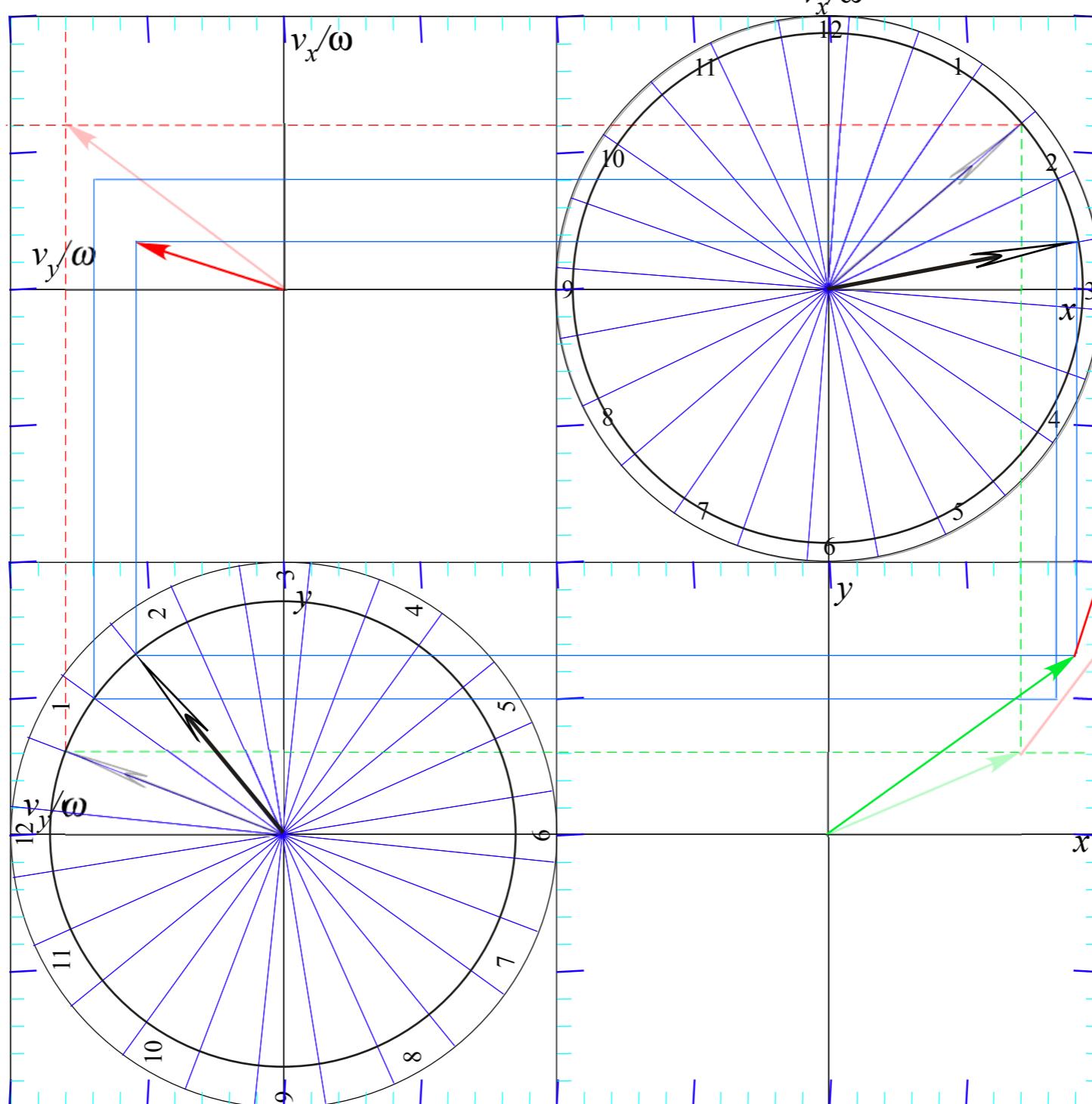
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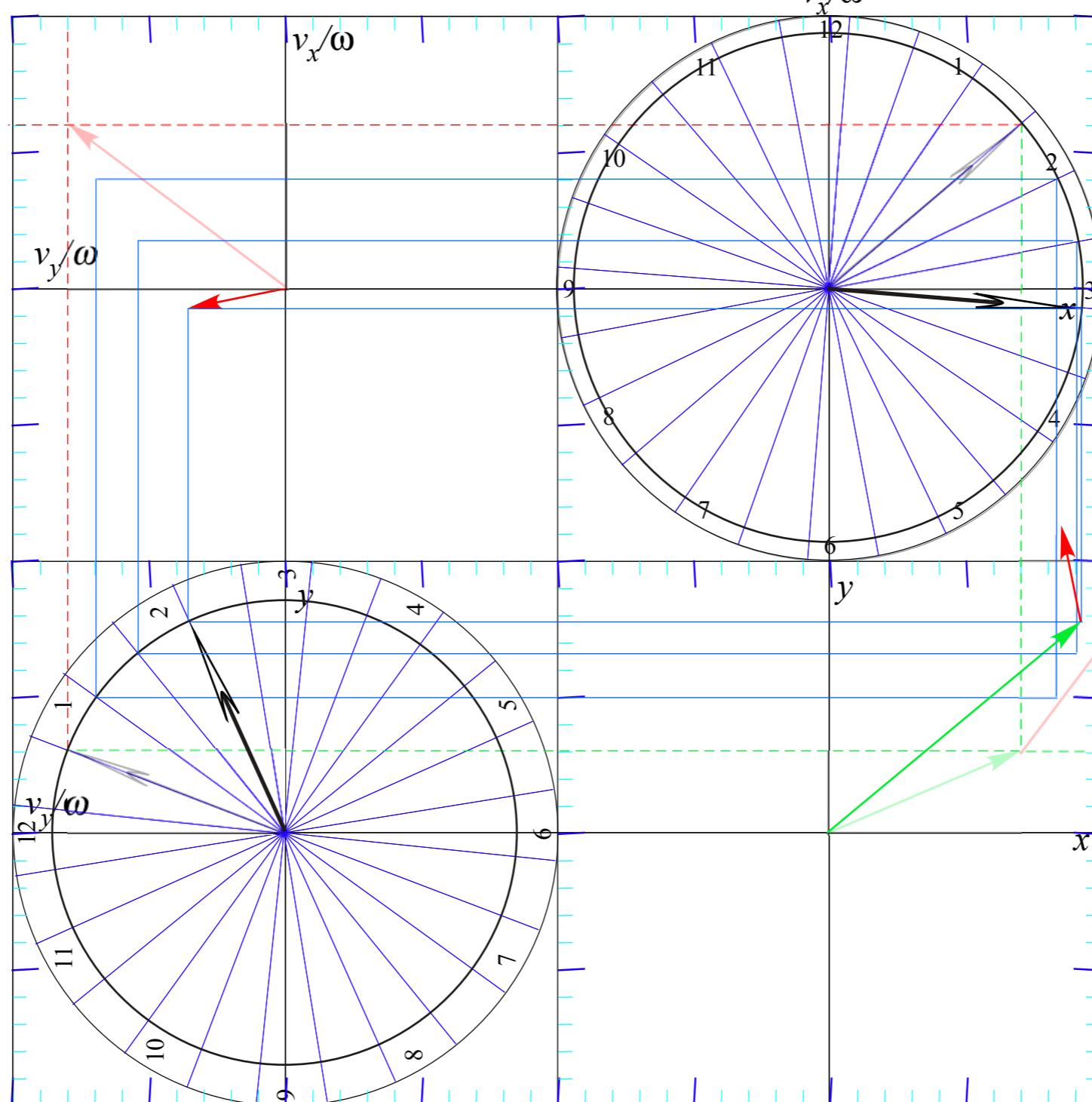
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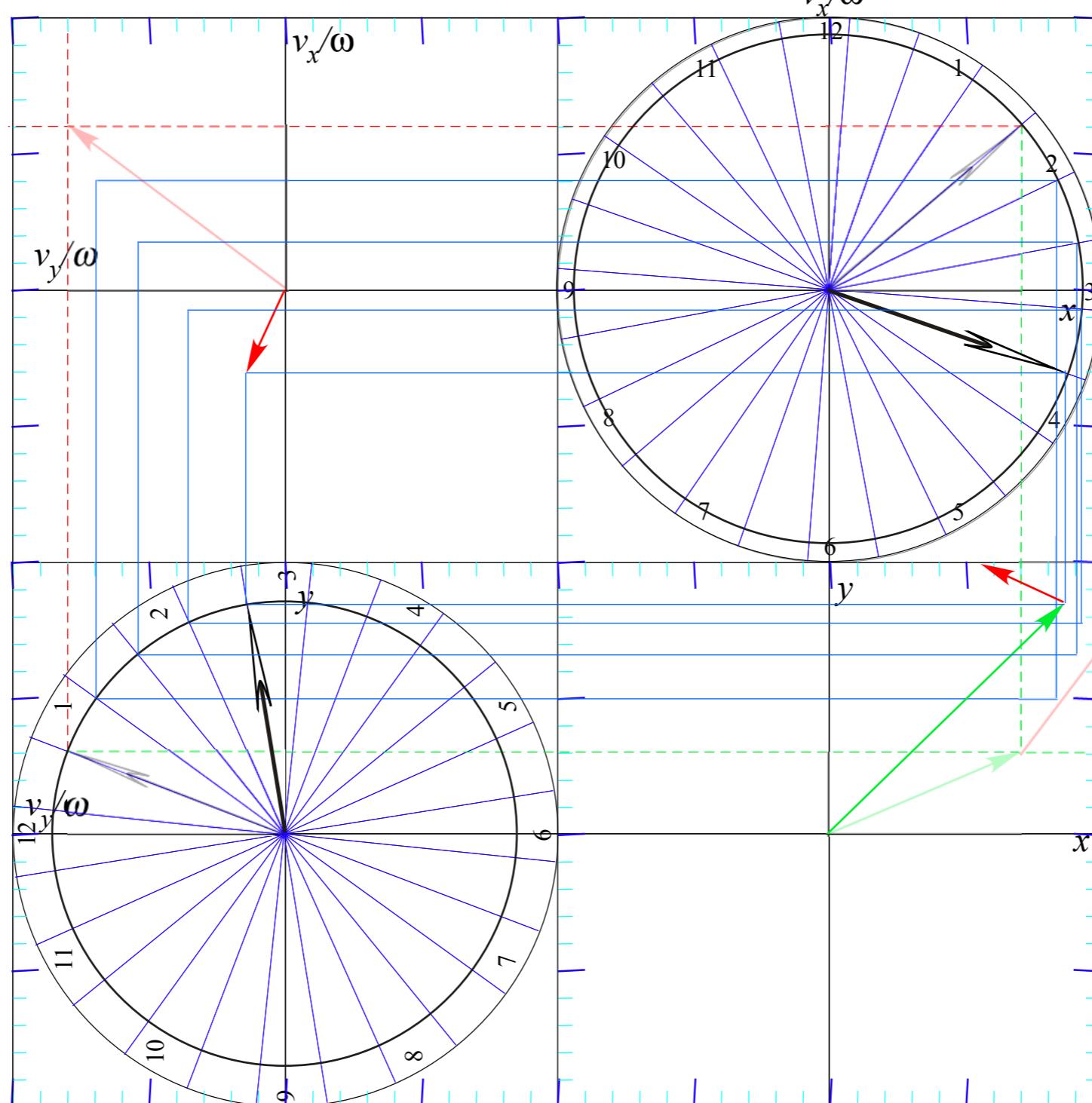
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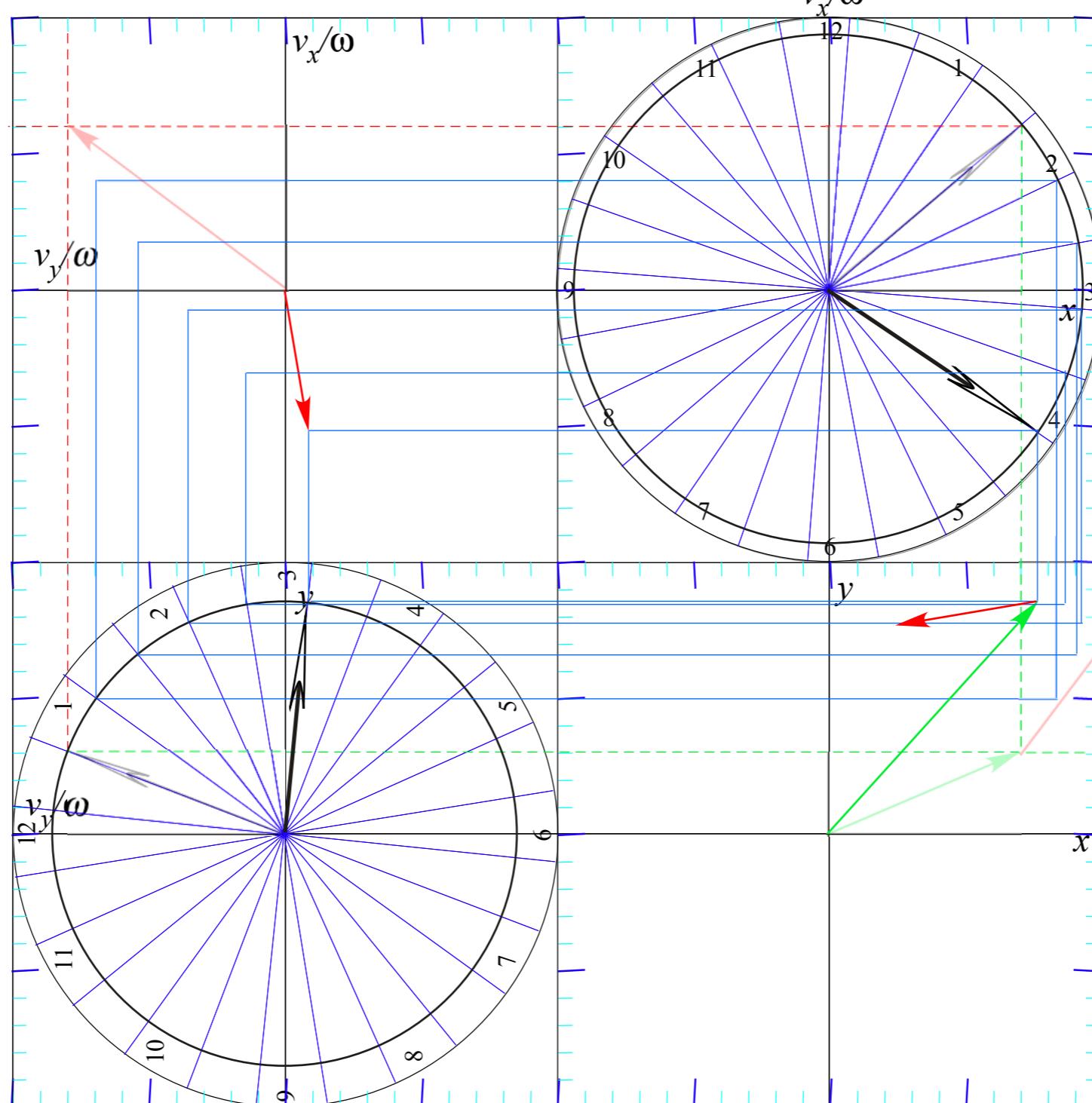
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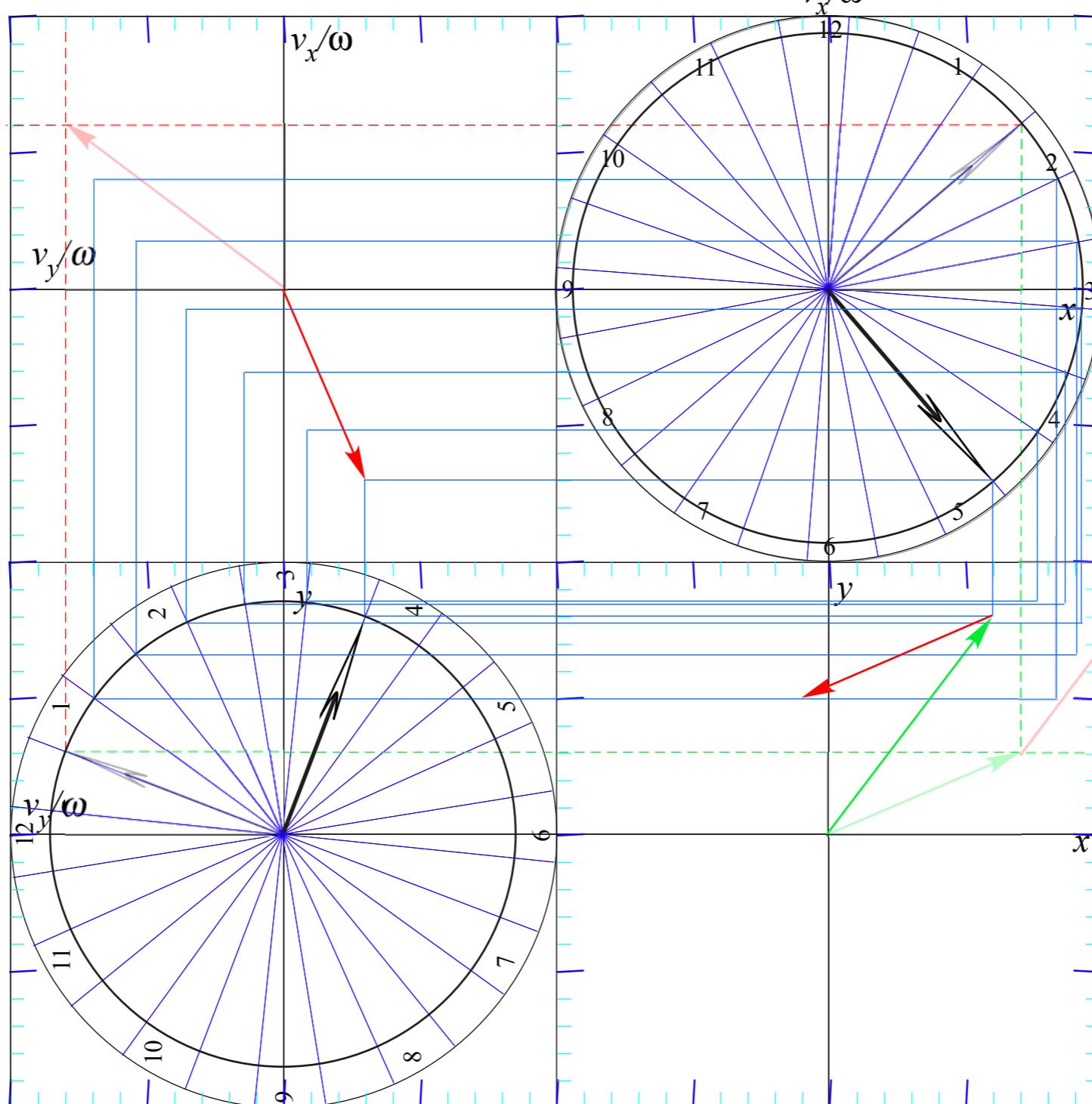
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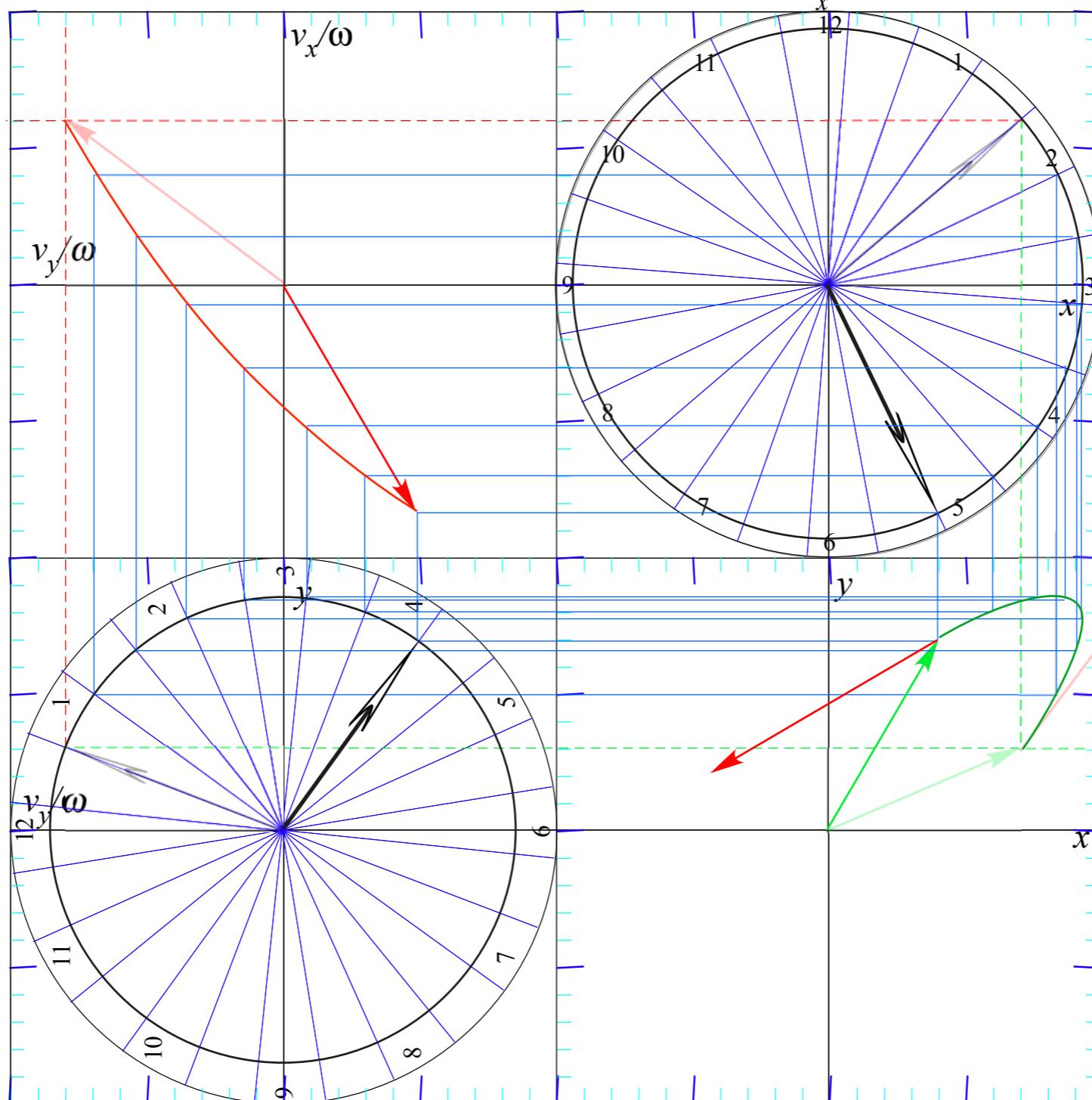
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