

# Lecture 1

## Tue. 8.22.2017

## *1<sup>st</sup> axioms and theorems of classical mechanics*

*(Ch. 1 thru Ch. 3 of Unit 1)*

*Geometry of momentum conservation axiom (ala Occam's Razor)*

*Totally Inelastic "ka-runch" collisions\* (begin 4:1 graph project)*

*Perfectly Elastic "ka-bong" and Center Of Momentum (COM) symmetry\**

*+Intro to weighty-averages and vector notation*

*Comments on idealization in classical models*

*Geometry of Galilean translation symmetry*

*45° shift in  $(V_1, V_2)$ -space*

*Time reversal symmetry*

*...of COM collisions*

*Algebra, Geometry, and Physics of momentum conservation axiom*

*Vector algebra of collisions*

*Matrix or tensor algebra of collisions*

*Deriving Energy Conservation Theorem*

*Numerical details of collision tensor algebra*

*Note - Many of the underlined links throughout this lecture file link to the specific selected cases within those Web Simulators*

*\*Launch Car Generic Collision Web Simulator*

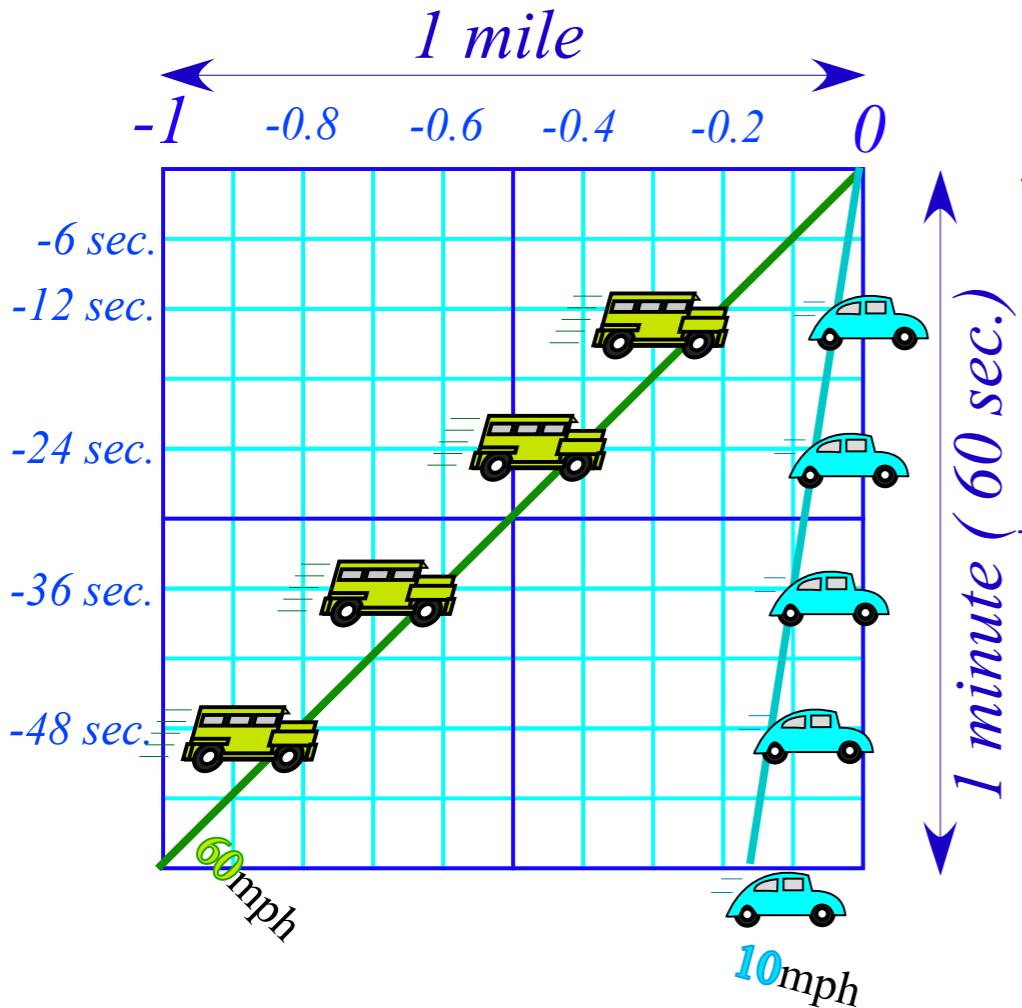
*<http://www.uark.edu/ua/modphys/markup/CMMotionWeb.html>*

*\*Launch Generic Superball Collision Web Simulator*

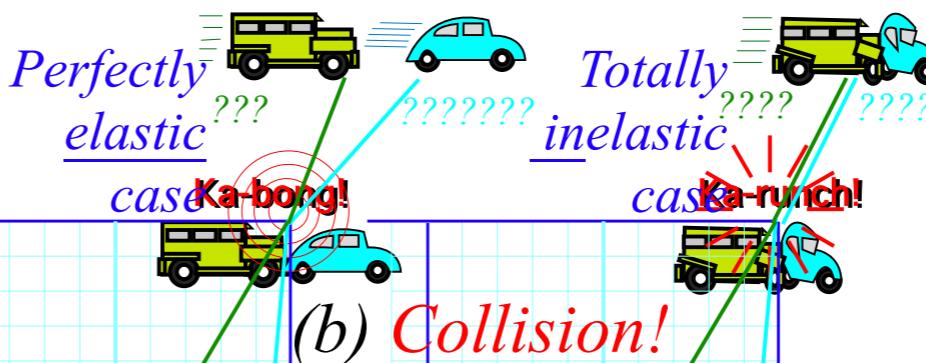
*<http://www.uark.edu/ua/modphys/markup/BounceItWeb.html>*

A problem in *space-time* : (60mph Cell-faxing 4ton SUV rear-ends 10mph 1ton VW)

*Before collision.....*



*After collision...what velocities?*



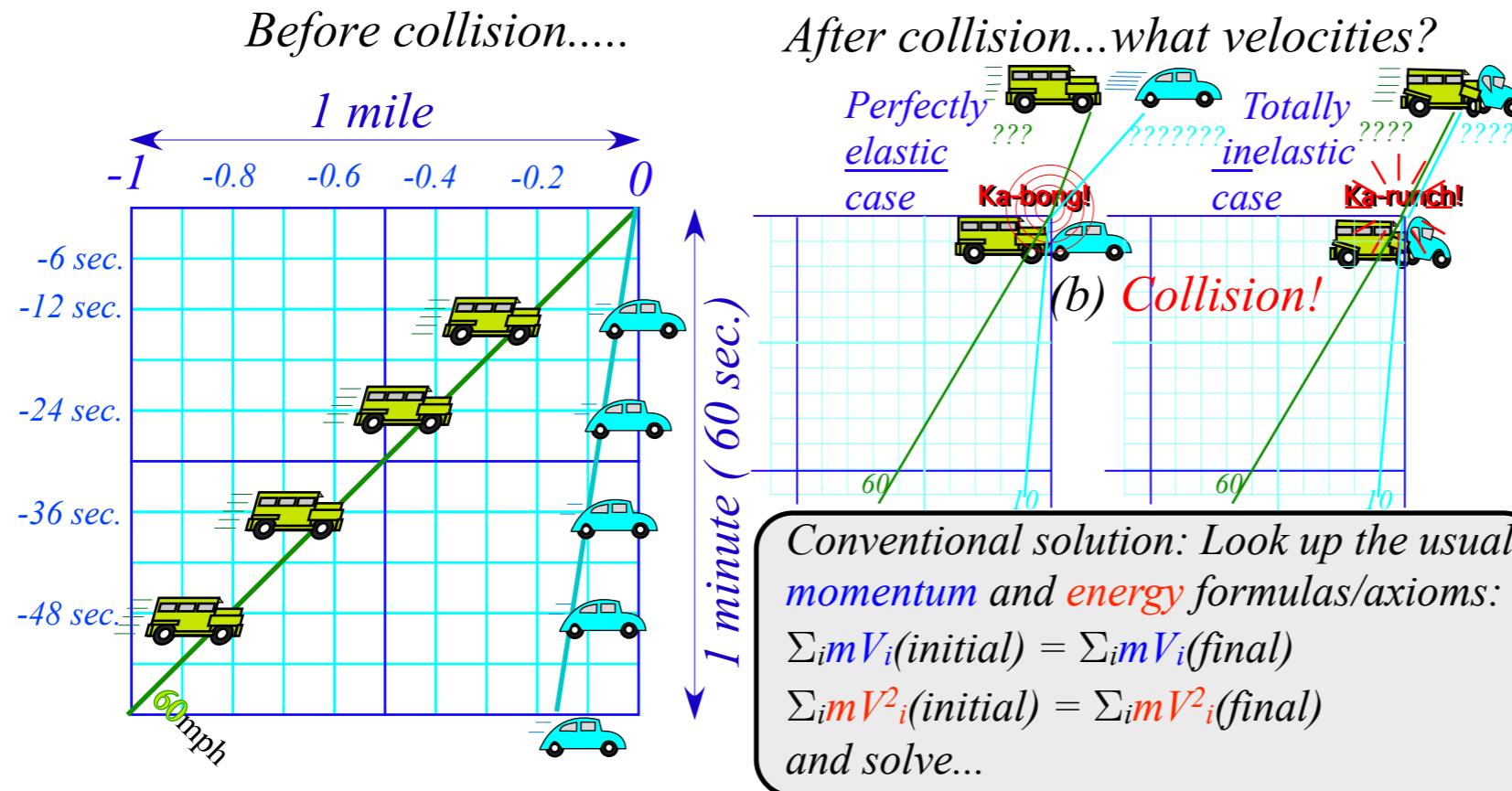
*Car Simulator  
Space vs Space  
Elastic*

*Simulator  
Elastic Collision  
Dual Panel Space vs  
Space and Space vs  
Time (Newton)*

*Car Simulator  
Space vs Space  
Inelastic*

*Simulator  
Inelastic Collision  
Dual Panel Space vs  
Space and Space vs  
Time (Newton)*

A problem in *space-time* : (60mph Cell-faxing 4ton SUV rear-ends 10mph 1ton VW)

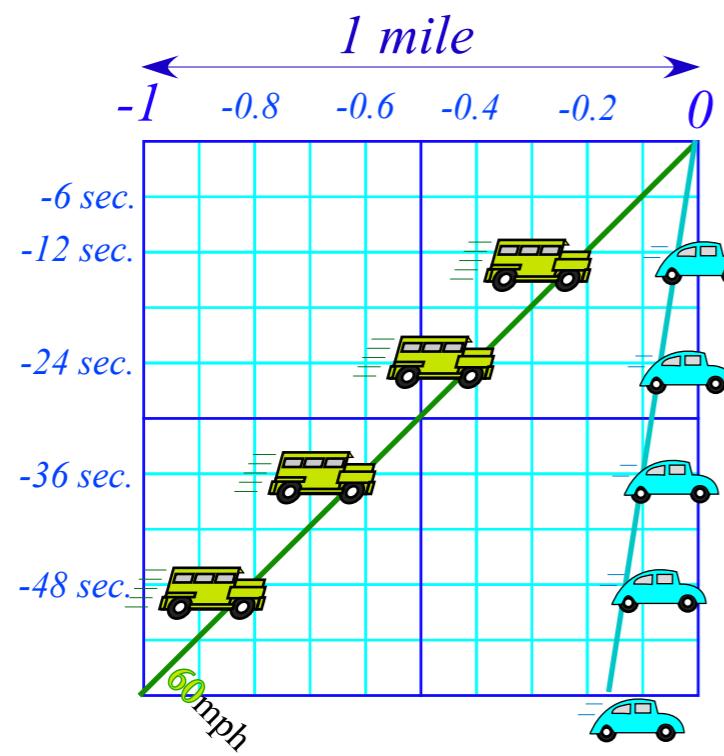


Let's see if we can solve this *easily* with just **one** (or one-and-a-half) axiom(s)

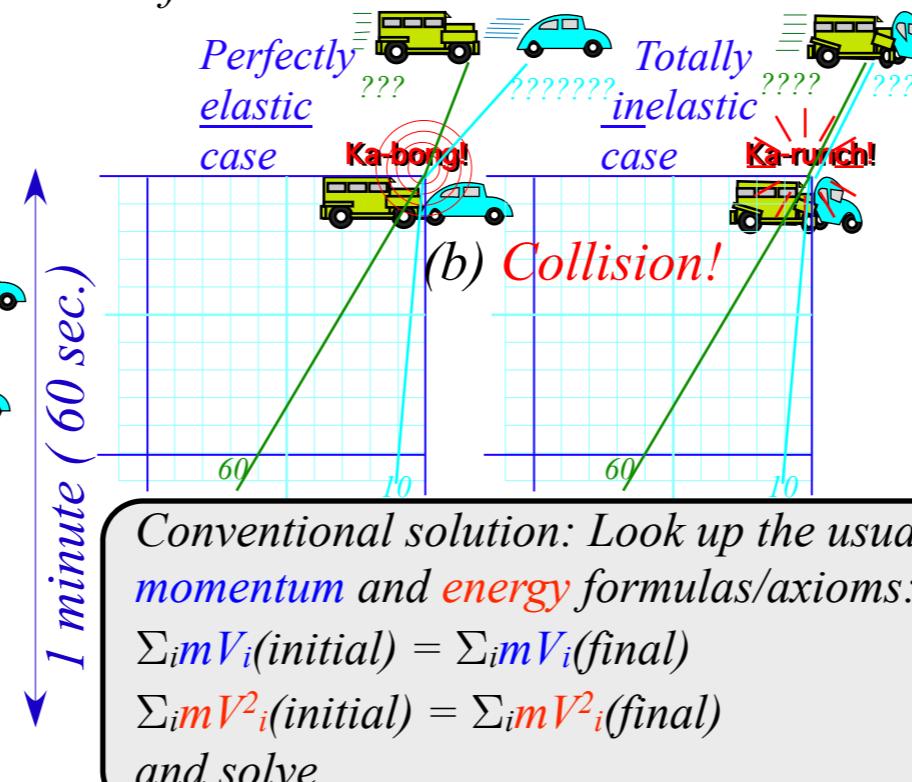
**Axiom-1:** All mass or masses keep their total **momentum** until it is changed by some outsider.

A problem in *space-time* : (60mph Cell-faxing 4ton SUV rear-ends 10mph 1ton VW)

*Before collision.....*



*After collision...what velocities?*



$V_{SUV}$  and  $V_{VW}$  change violently  
but NOT **total momentum**

$$P_{Total} = M_{SUV} V_{SUV} + M_{VW} V_{VW}$$

Conventional solution: Look up the usual  
momentum and energy formulas/axioms:  
 $\sum_i m V_i(\text{initial}) = \sum_i m V_i(\text{final})$   
 $\sum_i m V^2_i(\text{initial}) = \sum_i m V^2_i(\text{final})$   
and solve...

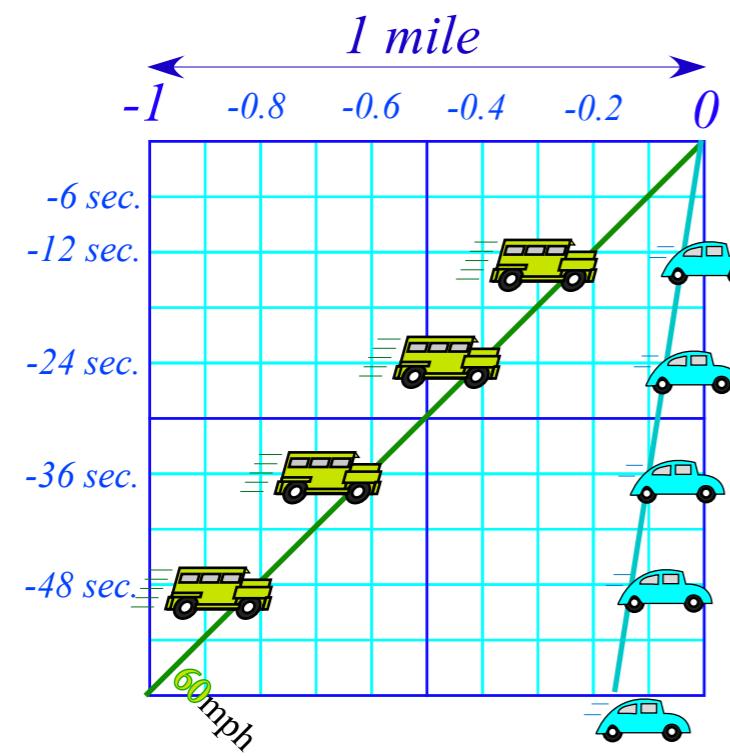
...But an UNconventional way  
is quicker and slicker....  
..... (Just have to draw 2 lines!)

Let's see if we can solve this *easily* with just **one** (or one-and-a-half) axiom(s)

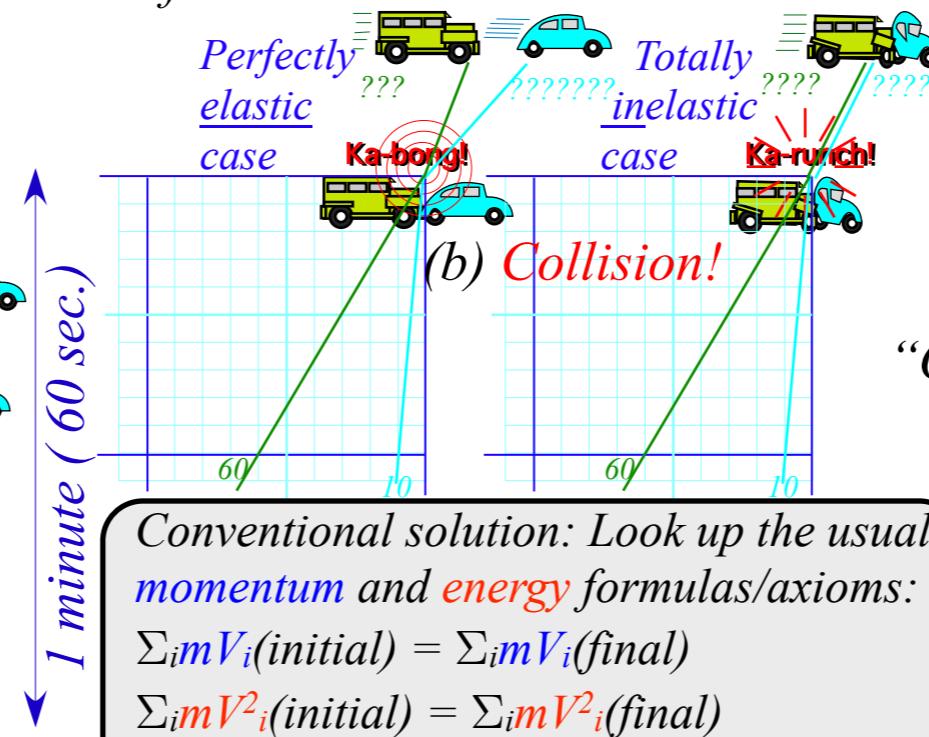
**Axiom-1:** All mass or masses keep their total **momentum** until it is changed by some outsider.

A problem in *space-time* : (60mph Cell-faxing 4ton SUV rear-ends 10mph 1ton VW)

*Before collision.....*



*After collision...what velocities?*



$V_{SUV}$  and  $V_{VW}$  change violently but **total momentum** is constant

$$P_{\text{Total}} = M_{\text{SUV}} V_{\text{SUV}} + M_{\text{VW}} V_{\text{VW}}$$

Inventor of  
“Occam’s Razor”



William of Ockham  
1285-1349

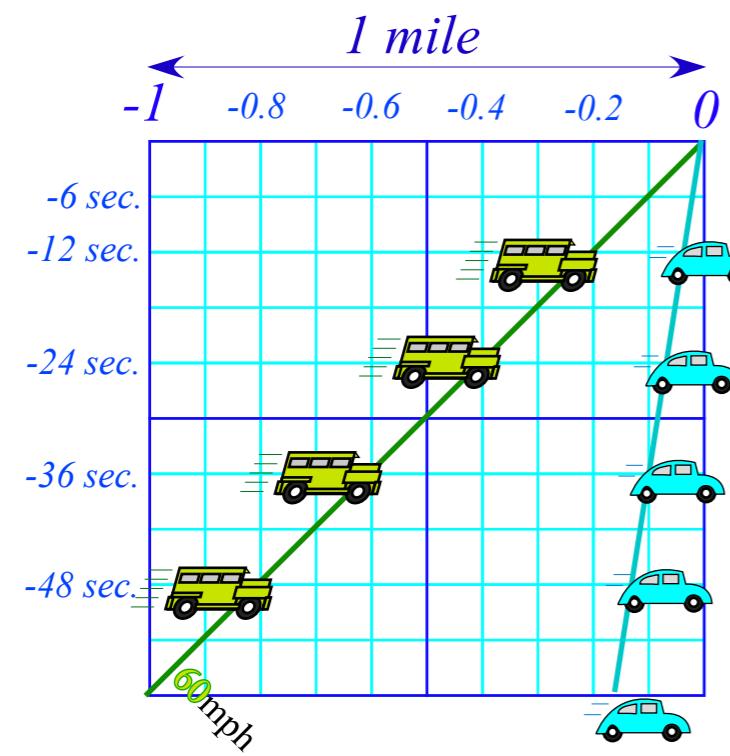
...But an UNconventional way  
is quicker and slicker....  
..... (Just have to draw 2 lines!)

Let's see if we can solve this *easily* with just **one** (or one-and-a-half) axiom(s)

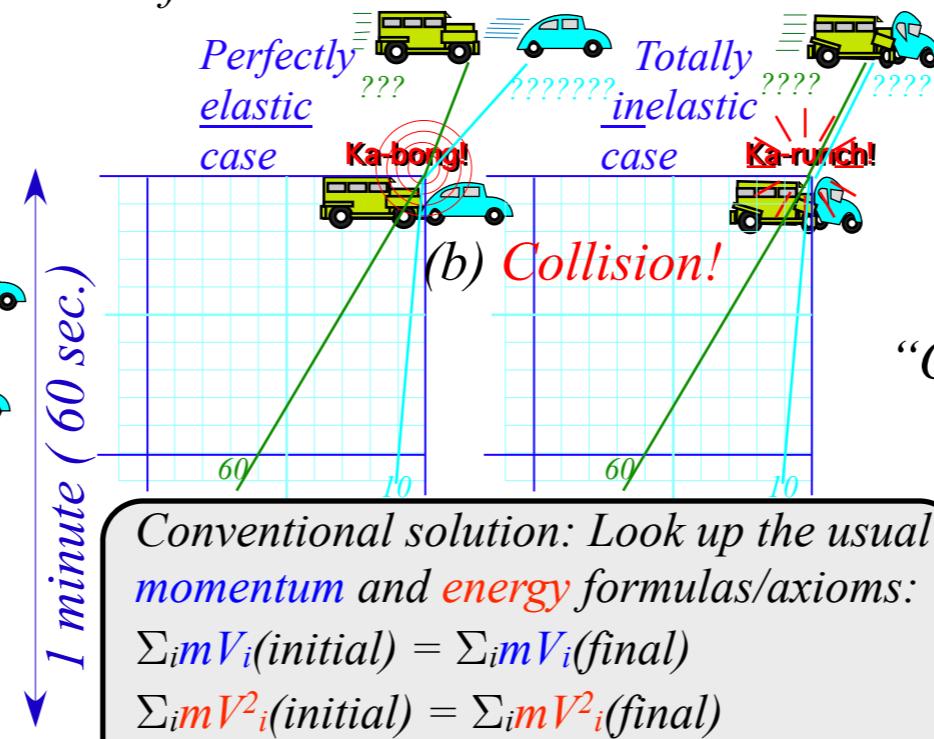
**Axiom-1:** All mass or masses keep their total **momentum** until it is changed by some outsider.

A problem in *space-time* : (60mph Cell-faxing 4ton SUV rear-ends 10mph 1ton VW)

*Before collision.....*



*After collision...what velocities?*



Conventional solution: Look up the usual momentum and energy formulas/axioms:  
 $\sum_i m V_i(\text{initial}) = \sum_i m V_i(\text{final})$   
 $\sum_i m V^2_i(\text{initial}) = \sum_i m V^2_i(\text{final})$   
and solve...

*V<sub>SUV</sub>* and *V<sub>VW</sub>* change violently  
but **total momentum** is constant

$$P_{\text{Total}} = M_{\text{SUV}} V_{\text{SUV}} + M_{\text{VW}} V_{\text{VW}}$$

Inventor of  
“Occam’s Razor”



William of Ockham  
1285-1349

...But an UNconventional way  
is quicker and slicker....  
..... (Just have to draw 2 lines!)

Let's see if we can solve this *easily* with just **one** (or one-and-a-half) axiom(s)

**Axiom-1:** All mass or masses keep their total **momentum** until it is changed by some outsider.

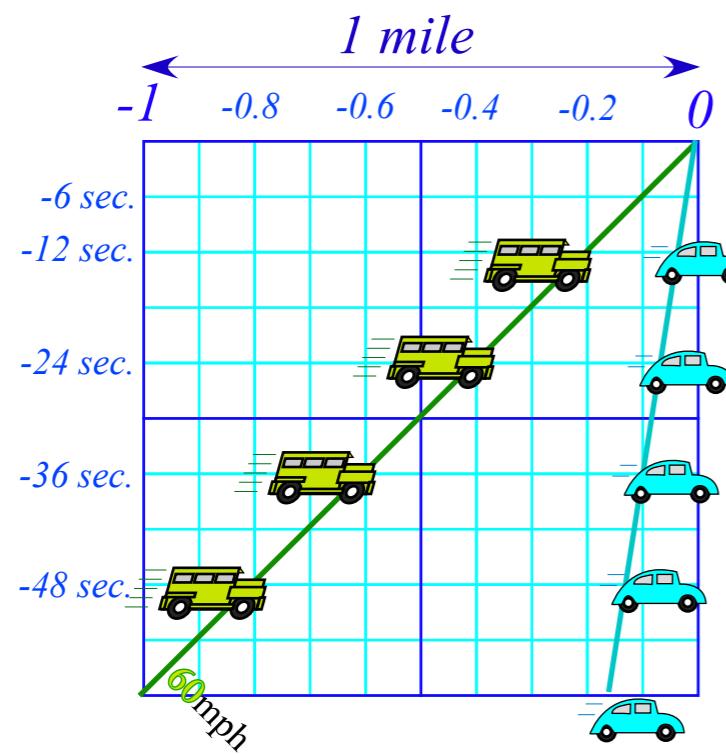
“*Pluralitas non set ponenda sine necessitate.*”

and has a number of interpretations:

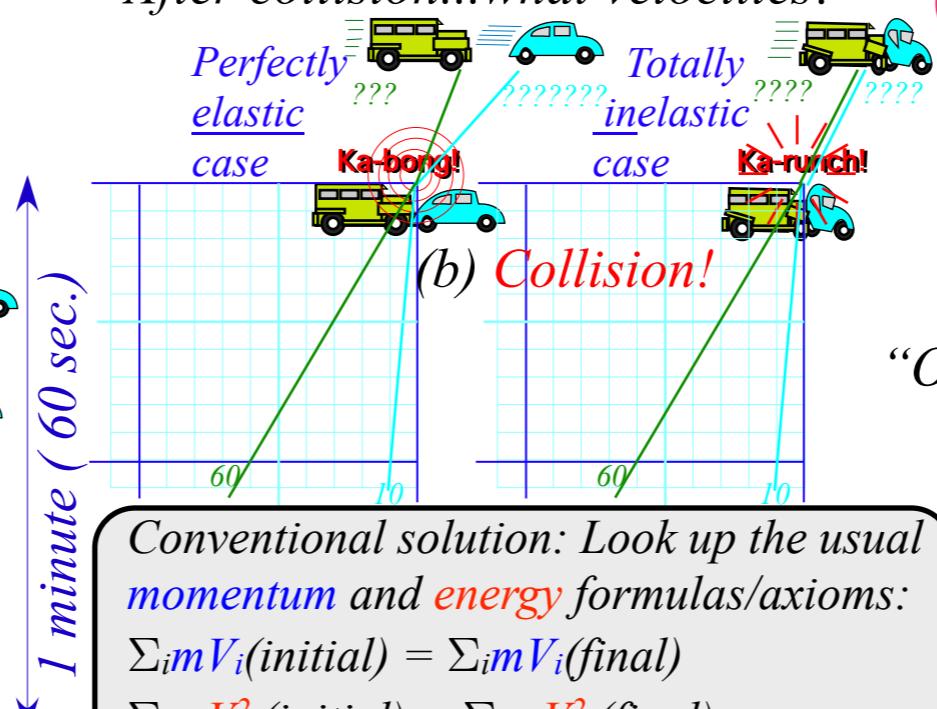
1. Literally: “*Don't make pluralities of conjectures without necessity.*”
2. Logically: “*Assume less to prove more.*”
3. Practical coding advice: “*Keep it simple, make it powerful.*”

A problem in *space-time* : (60mph Cell-faxing 4ton SUV rear-ends 10mph 1ton VW)

*Before collision.....*



*After collision...what velocities?*



$V_{SUV}$  and  $V_{VW}$  change violently but **total momentum** is constant  
 $P_{Total} = M_{SUV} V_{SUV} + M_{VW} V_{VW}$

Inventor of  
“Occam’s Razor”



William of Ockham  
1285-1349

...But an UNconventional way  
is quicker and slicker....  
..... (Just have to draw 2 lines!)

Let's see if we can solve this *easily* with just **one** (or one-and-a-half) axiom(s)

**Axiom-1:** All mass or masses keep their total **momentum** until it is changed by some outsider.

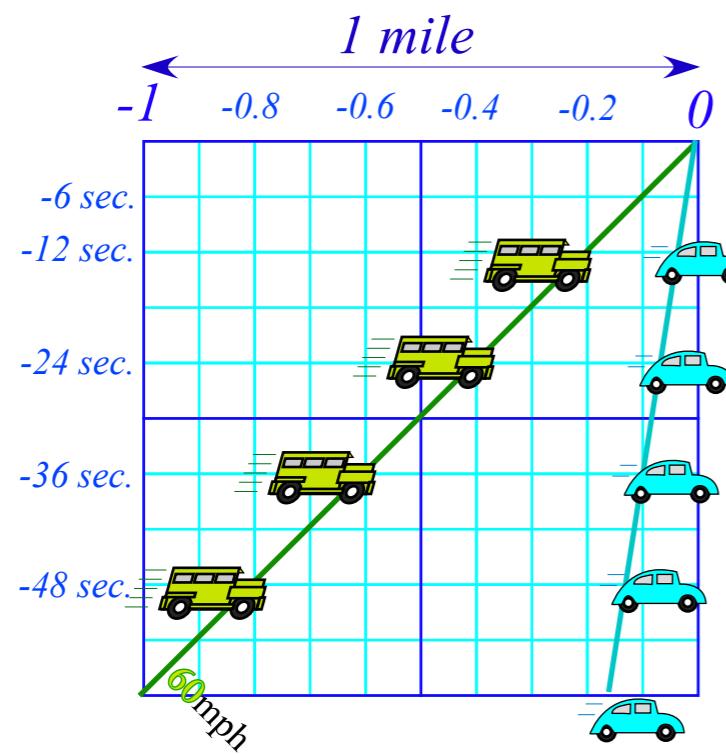
*GO! (INITIAL or IN)*

*STOP! (FINAL or FIN)*

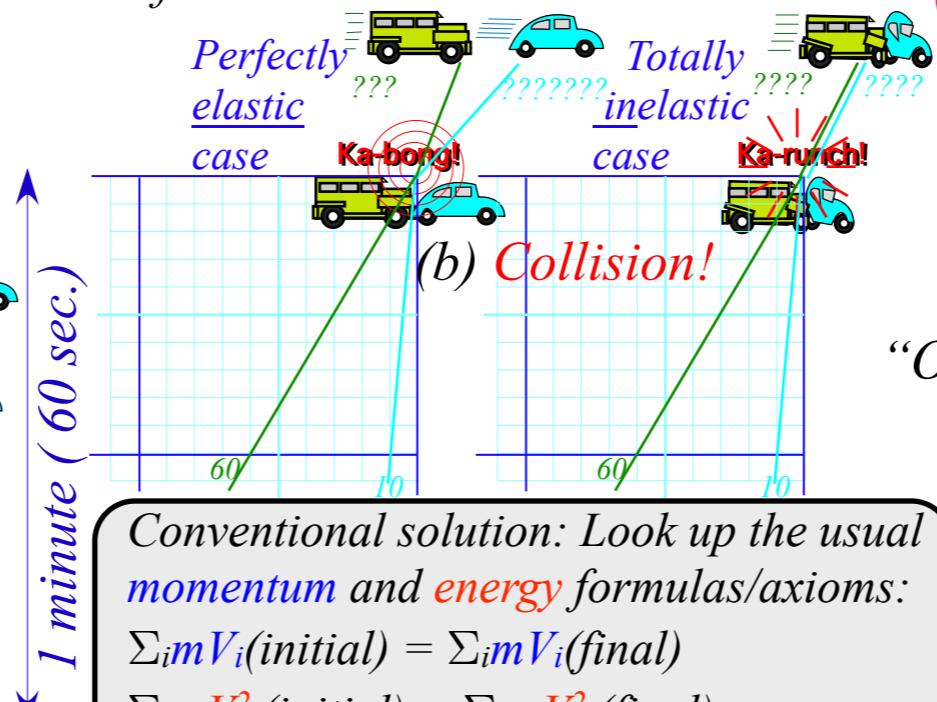
$$M_{SUV} V^{IN}_{SUV} + M_{VW} V^{IN}_{VW} = M_{SUV} V^{FIN}_{SUV} + M_{VW} V^{FIN}_{VW} = \text{constant}$$

A problem in *space-time* : (60mph Cell-faxing 4ton SUV rear-ends 10mph 1ton VW)

*Before collision.....*



*After collision...what velocities?*



$V_{SUV}$  and  $V_{VW}$  change violently but **total momentum** is constant

$$P_{Total} = M_{SUV} V_{SUV} + M_{VW} V_{VW}$$

Inventor of  
“Occam’s Razor”



William of Ockham  
1285-1349

...But an UNconventional way  
is quicker and slicker....  
..... (Just have to draw 2 lines!)

Let's see if we can solve this *easily* with just **one** (or one-and-a-half) axiom(s)

**Axiom-1:** All mass or masses keep their total **momentum** until it is changed by some outsider.

*GO! (INITIAL or IN)*

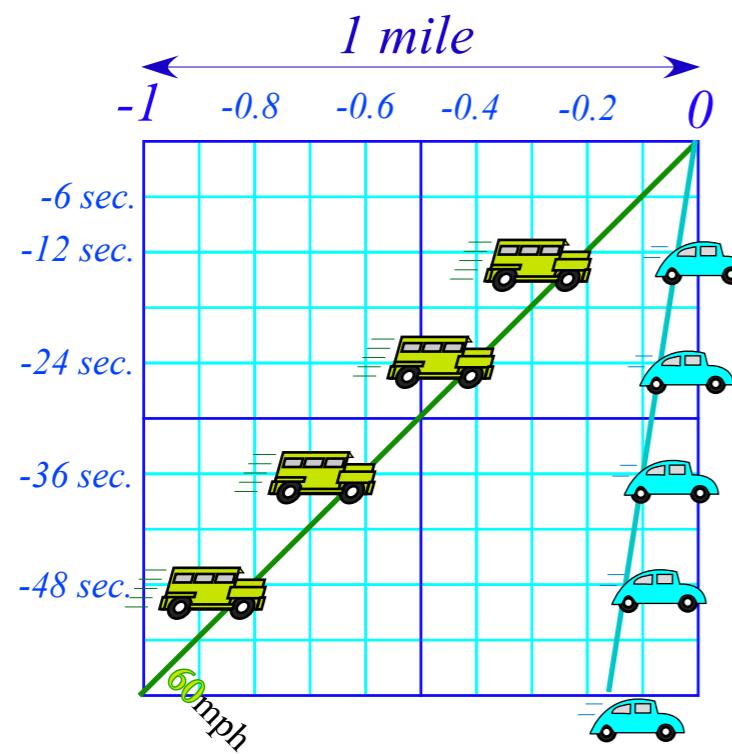
*STOP! (FINAL or FIN)*

$$M_{SUV} V^{IN}_{SUV} + M_{VW} V^{IN}_{VW} = M_{SUV} V^{FIN}_{SUV} + M_{VW} V^{FIN}_{VW} = \text{constant}$$

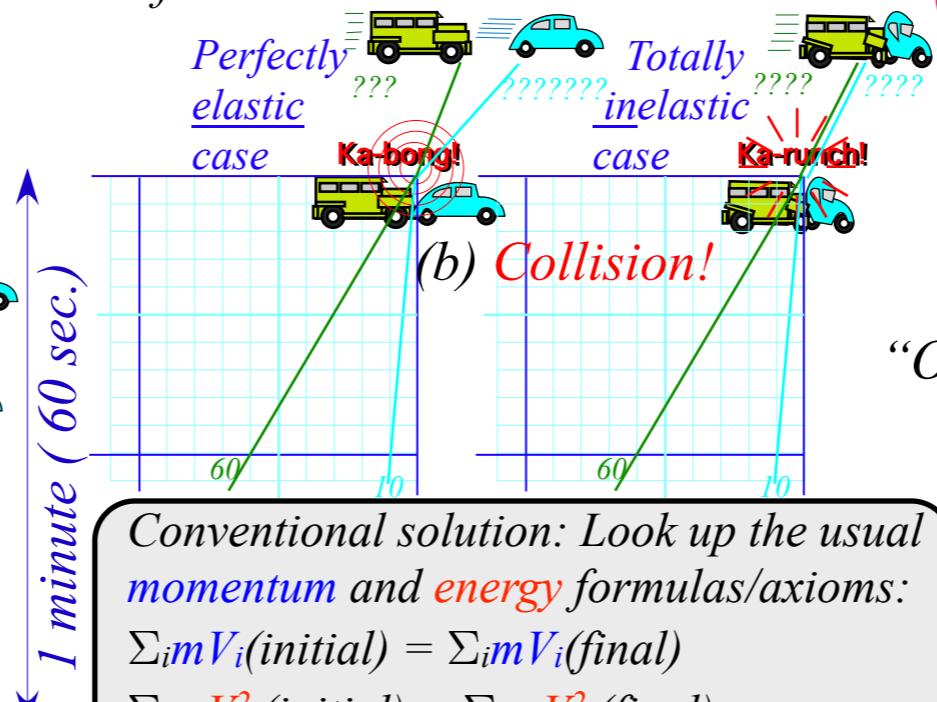
$$4 \cdot 60 + 1 \cdot 10 = 4 \cdot ? + 1 \cdot ?? = 250$$

A problem in *space-time* : (60mph Cell-faxing 4ton SUV rear-ends 10mph 1ton VW)

*Before collision.....*



*After collision...what velocities?*



$V_{SUV}$  and  $V_{VW}$  change violently but **total momentum** is constant

$$P_{Total} = M_{SUV} V_{SUV} + M_{VW} V_{VW}$$

Inventor of  
“Occam’s Razor”



William of Ockham  
1285-1349

...But an UNconventional way  
is quicker and slicker....  
..... (Just have to draw 2 lines!)

Let's see if we can solve this *easily* with just **one** (or one-and-a-half) axiom(s)

**Axiom-1:** All mass or masses keep their total **momentum** until it is changed by some outsider.

*GO! (INITIAL or IN)*

*STOP! (FINAL or FIN)*

$$M_{SUV} V^{IN}_{SUV} + M_{VW} V^{IN}_{VW} = M_{SUV} V^{FIN}_{SUV} + M_{VW} V^{FIN}_{VW} = \text{constant}$$

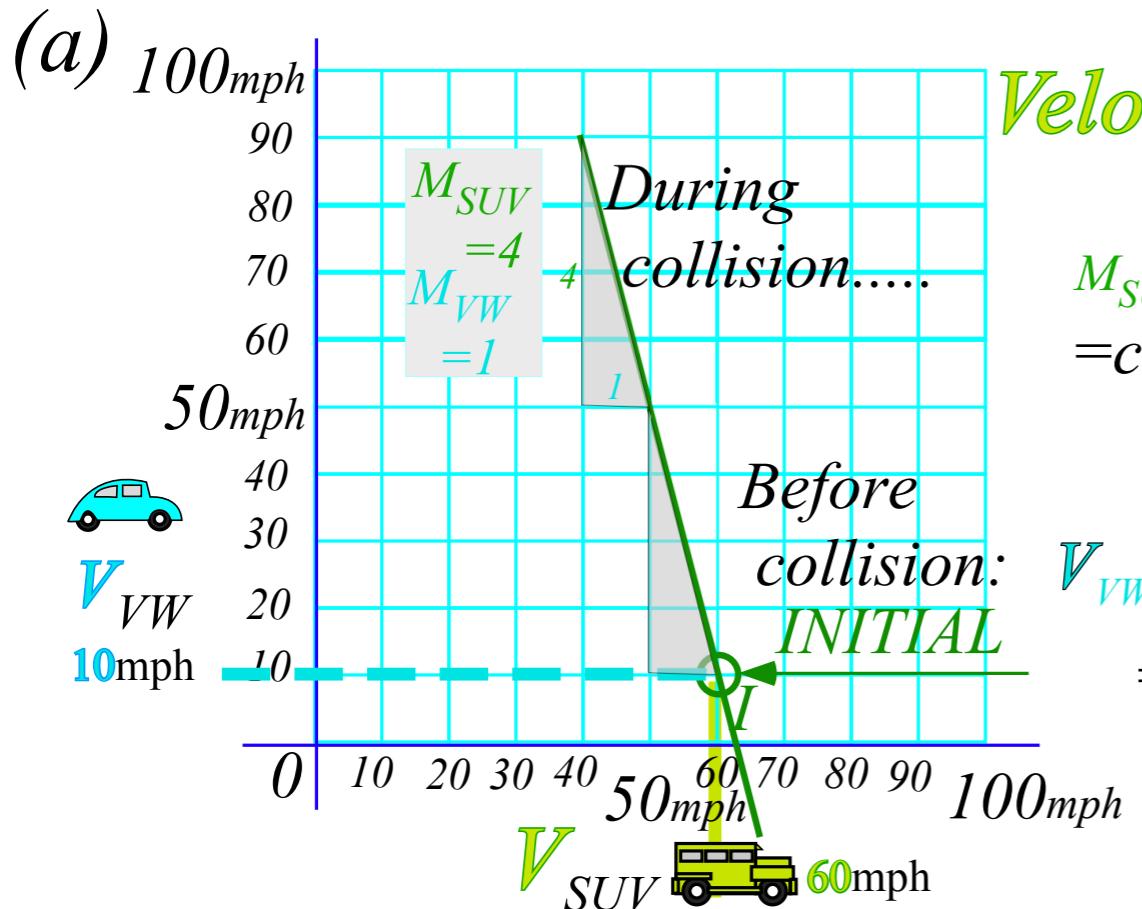
$$4 \cdot 60 + 1 \cdot 10 = 4 \cdot ? + 1 \cdot ?? = 250$$

It's a simple *Cartesian* equation

$$4 \cdot x + 1 \cdot y = 250$$



Rene Descartes  
1596-1650

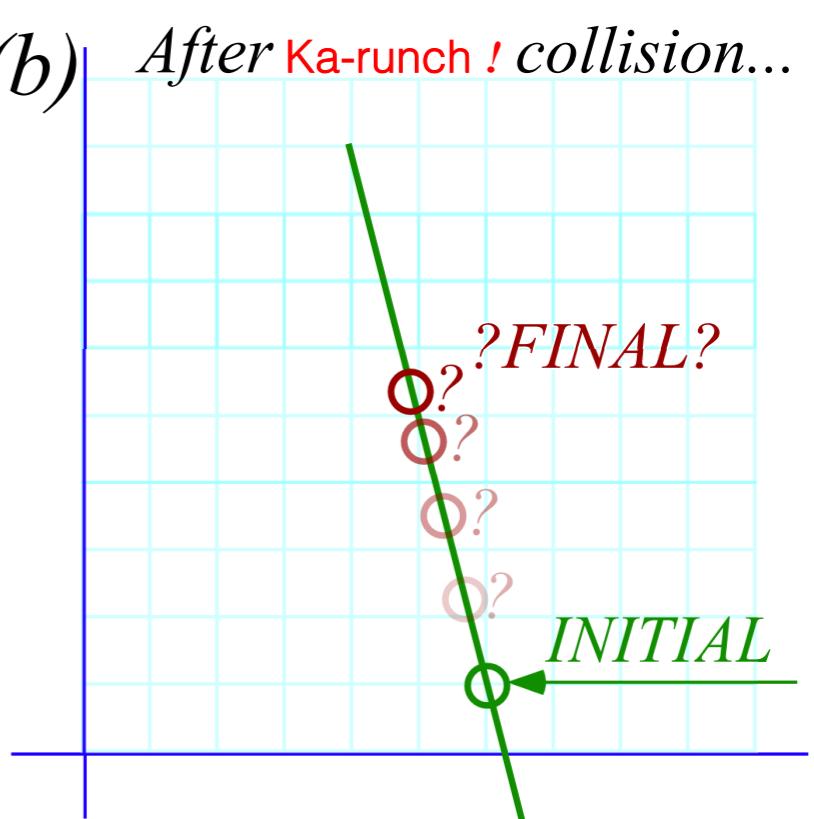


(b) *Velocity-velocity plot of Axiom-1:*

$$M_{SUV} V_{SUV} + M_{VW} V_{VW} = \text{constant} = P_{\text{Total}} = 250$$

$$V_{VW} = -\frac{M_{SUV}}{M_{VW}} V_{SUV} + \frac{P_{\text{Total}}}{M_{VW}}$$

$$= -4 V_{SUV} + 250$$



Let's see if we can solve this *easily* with just **one** (or one-and-a-half) axiom(s)

**Axiom-1: All mass or masses keep their total momentum until it is changed by some outsider.**

GO! (INITIAL or IN)

STOP! (FINAL or FIN)

$$M_{SUV} V^{IN}_{SUV} + M_{VW} V^{IN}_{VW} = M_{SUV} V^{FIN}_{SUV} + M_{VW} V^{FIN}_{VW} = \text{constant}$$

$$4 \cdot 60 + 1 \cdot 10 = 4 \cdot ? + 1 \cdot ?? = 250$$

$$4 \cdot x + 1 \cdot y = 250$$

It's a simple *Cartesian* equation

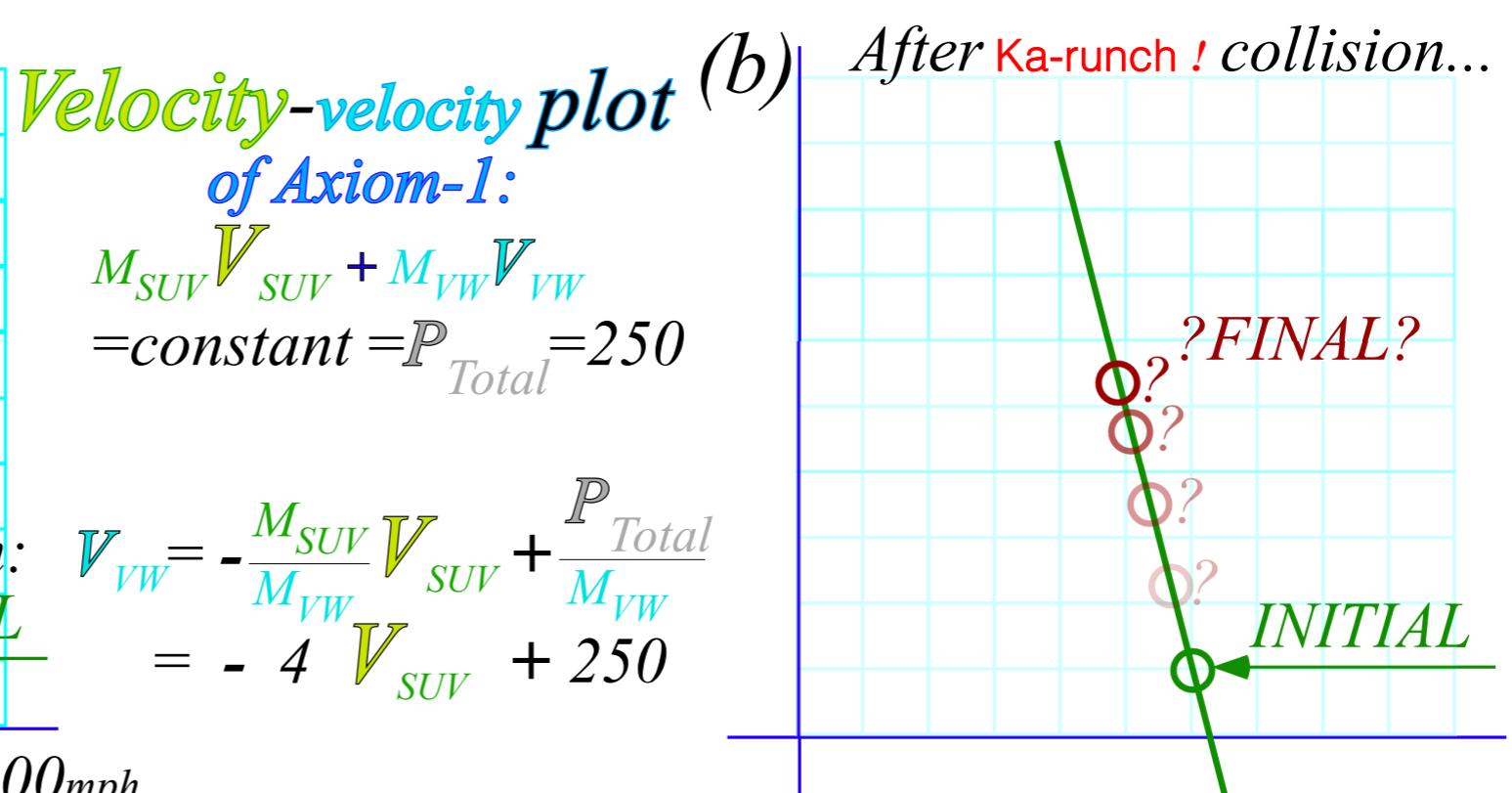
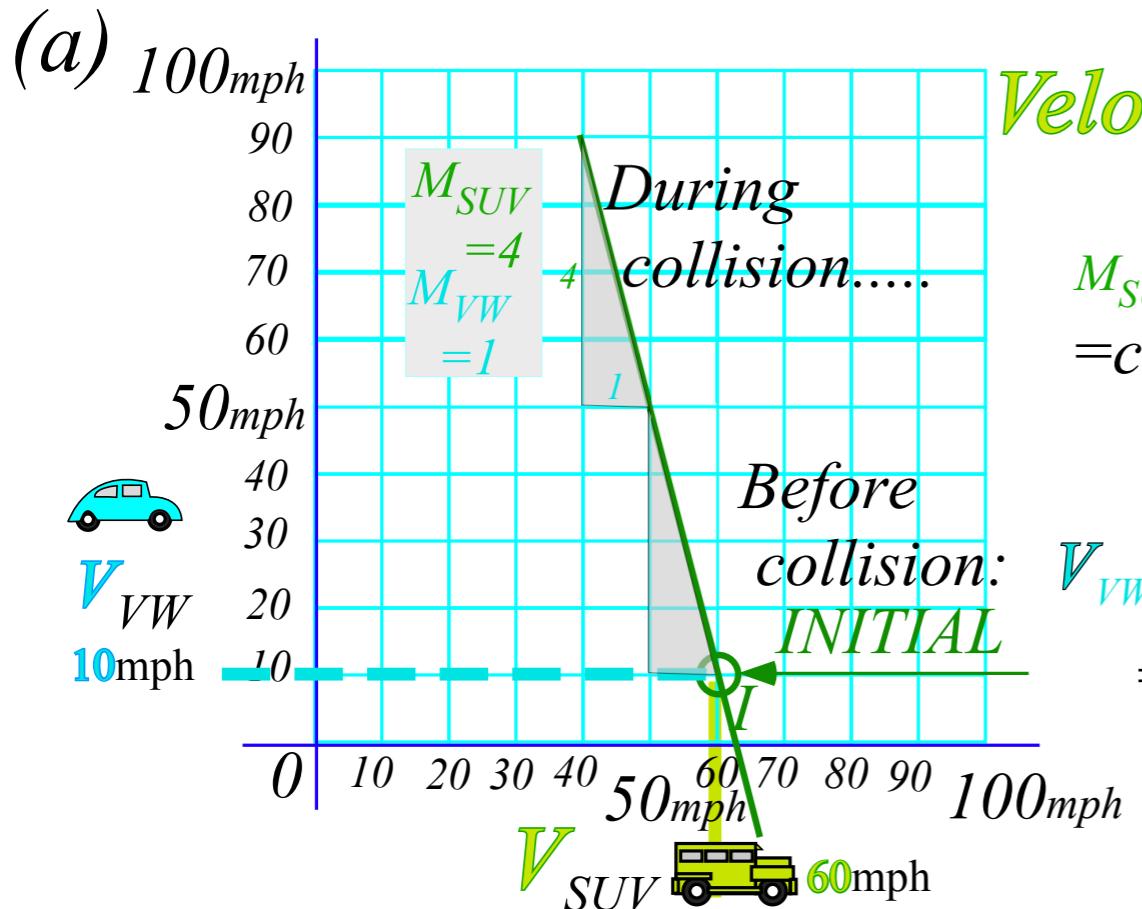


Rene Descartes  
1596-1650

...with a simple *Cartesian* line-plot.

## *Geometry of momentum conservation axiom*

- *Totally Inelastic “ka-runch” collisions*
- Perfectly Elastic “ka-bong” and Center Of Momentum (COM) symmetry*
- +Intro to weighted-averages and vector notation*
- Comments on idealization in classical models*



It's a simple *Cartesian* equation...

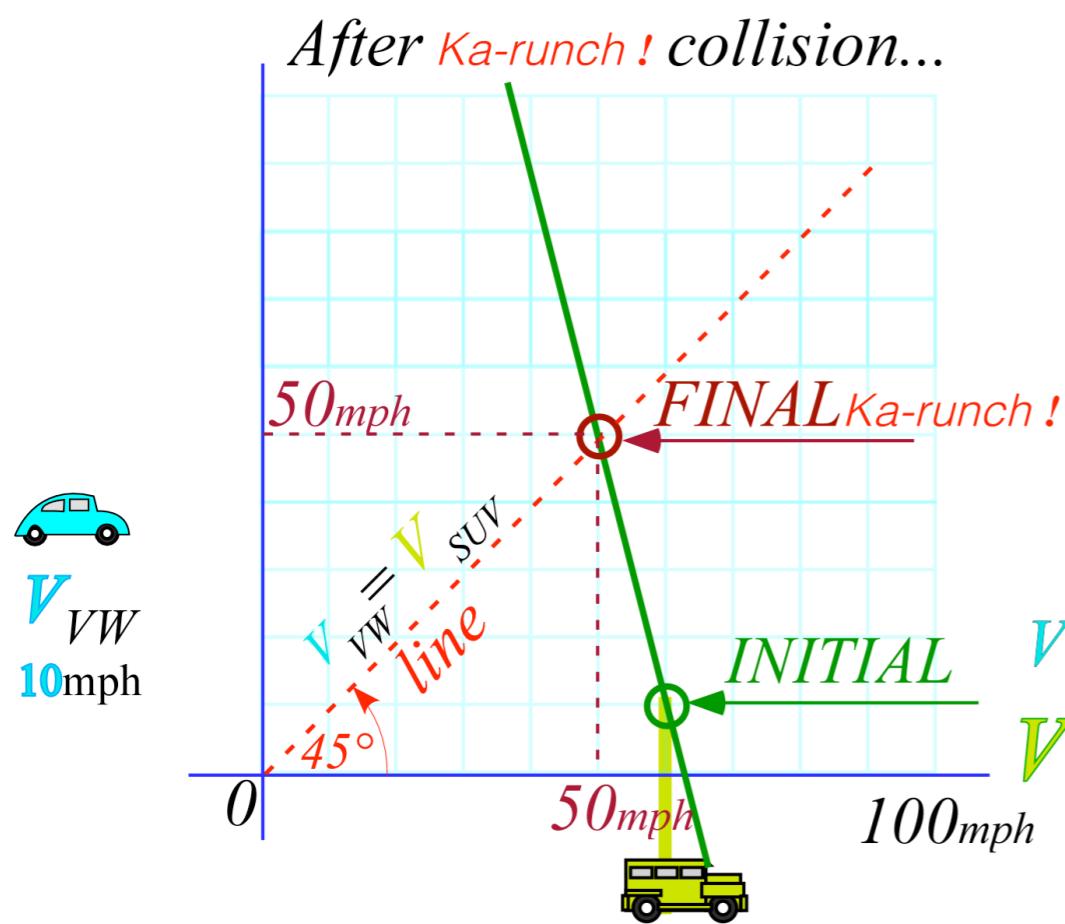
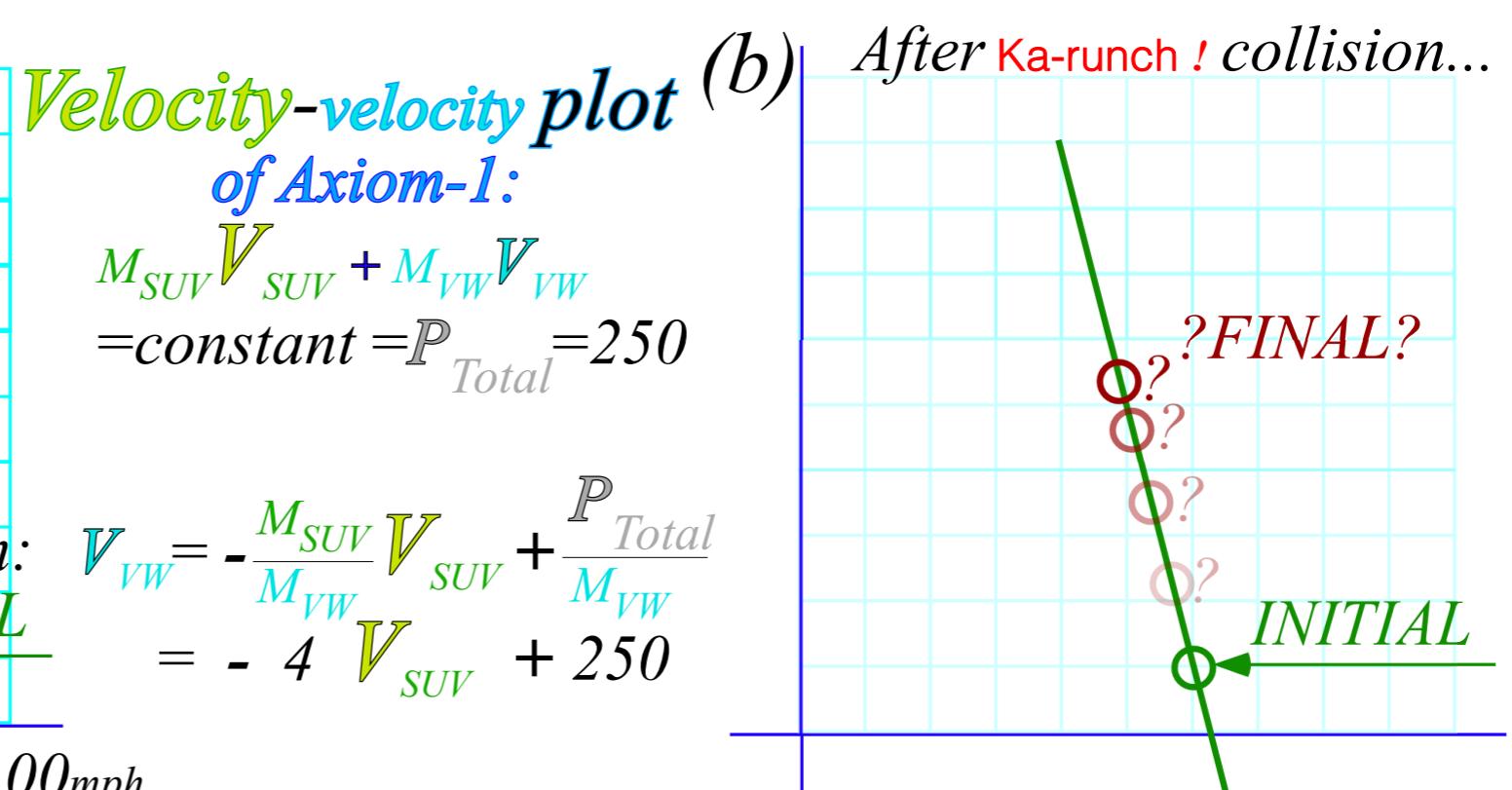
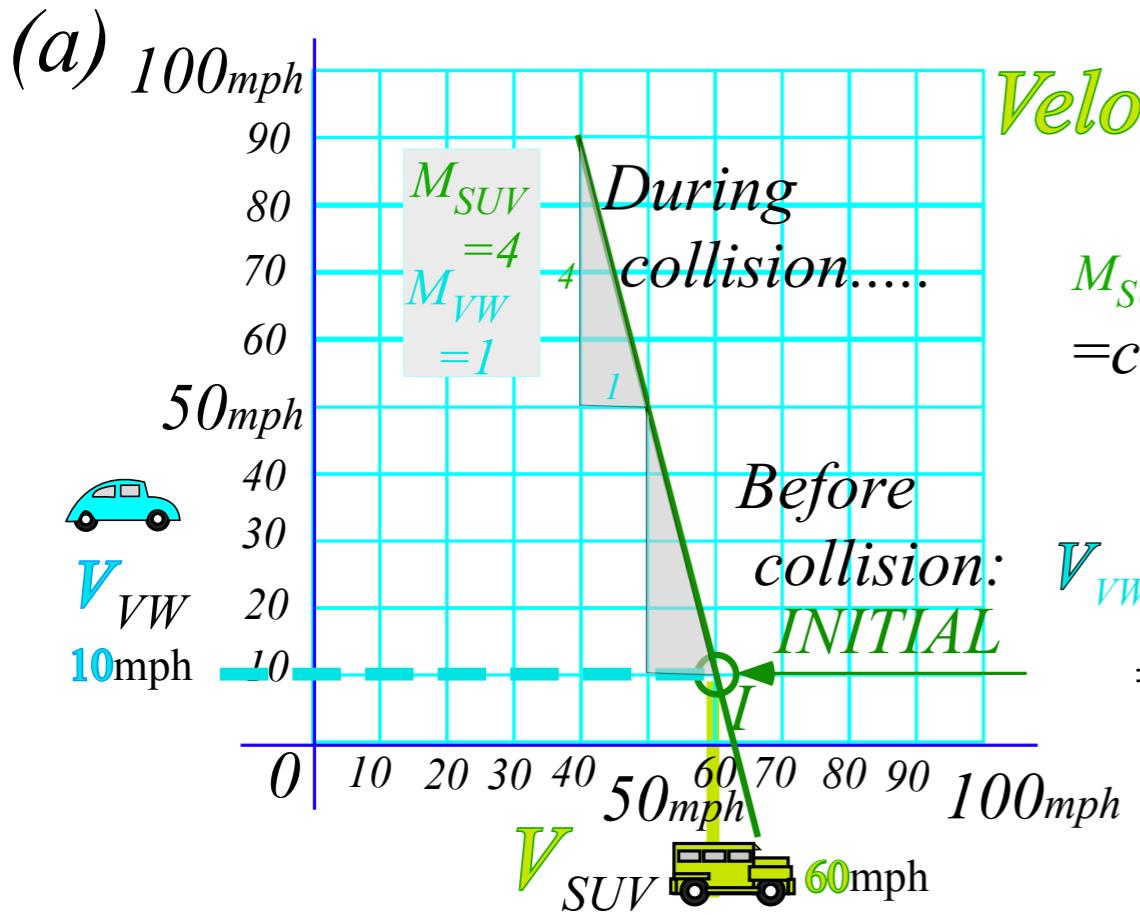
$$4 \cdot x + 1 \cdot y = 250$$

$$y = 250 - 4 \cdot x$$



...with a simple *Cartesian* line-plot.

Rene Descartes  
1596-1650



It's a simple *Cartesian* equation...

$$4 \cdot x + 1 \cdot y = 250$$

$$y = 250 - 4 \cdot x$$

$$5 \cdot x = 250 \dots \text{with } y = x = 50$$

$V_{VW}^{INITIAL} = 10 \text{ mph}$

$V_{SUV}^{INITIAL} = 60 \text{ mph}$

...with a simple *Cartesian* line-plot.



René Descartes  
1596-1650

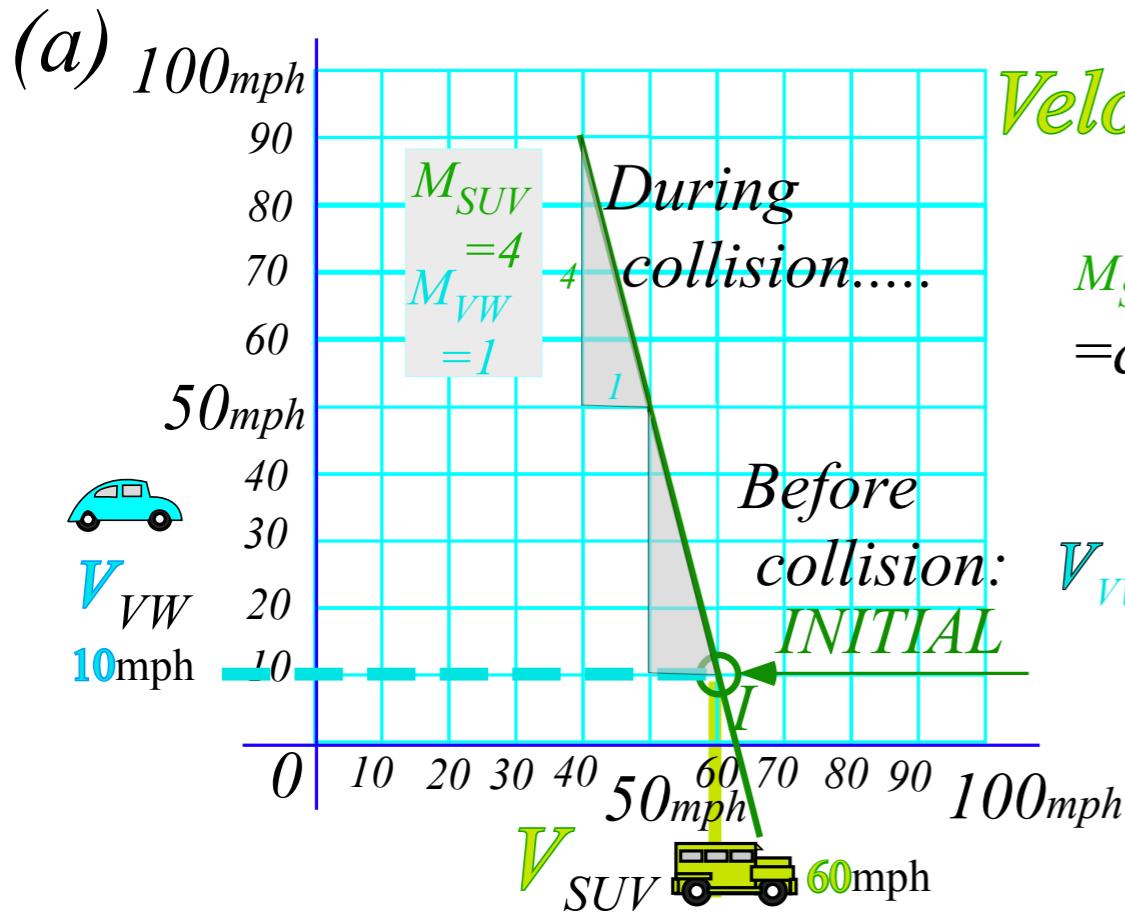
## *Geometry of momentum conservation axiom*

*Totally Inelastic “ka-runch” collisions*

 *Perfectly Elastic “ka-bong” and Center Of Momentum (COM) symmetry*

*+Intro to weighted-averages and vector notation*

*Comments on idealization in classical models*

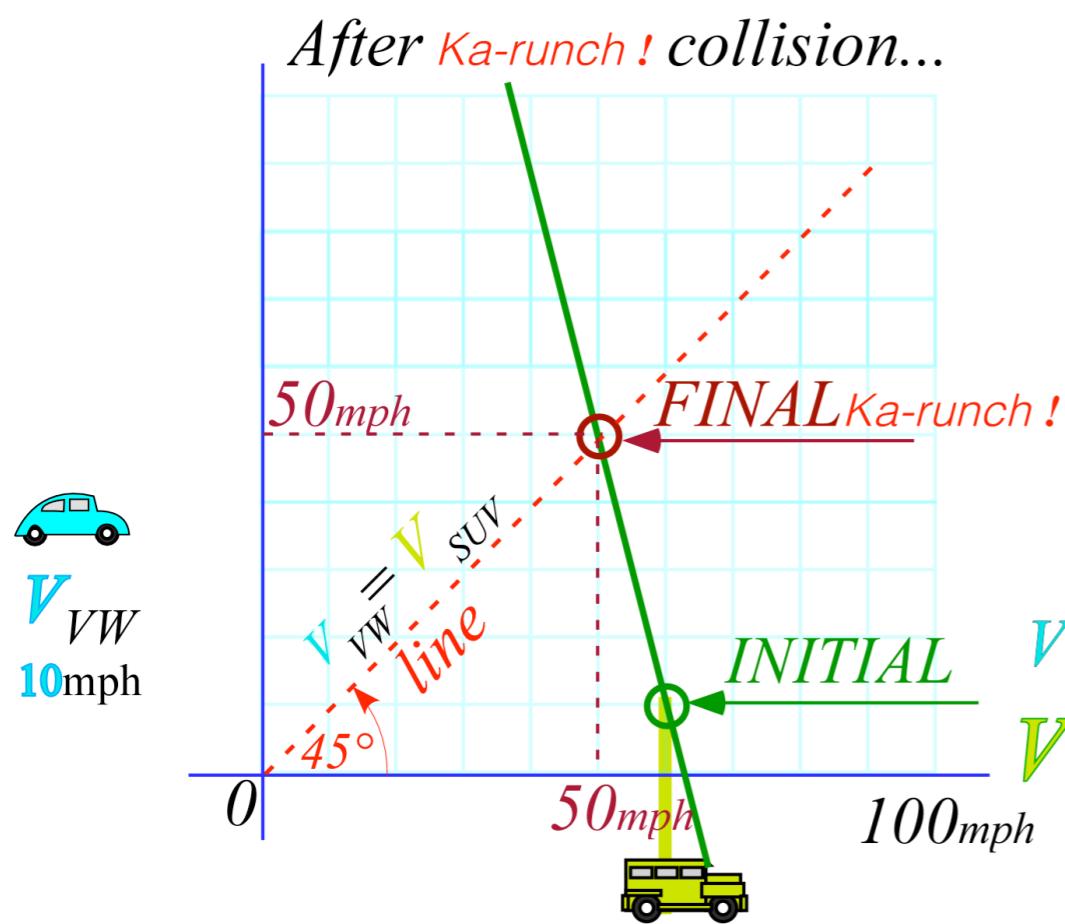
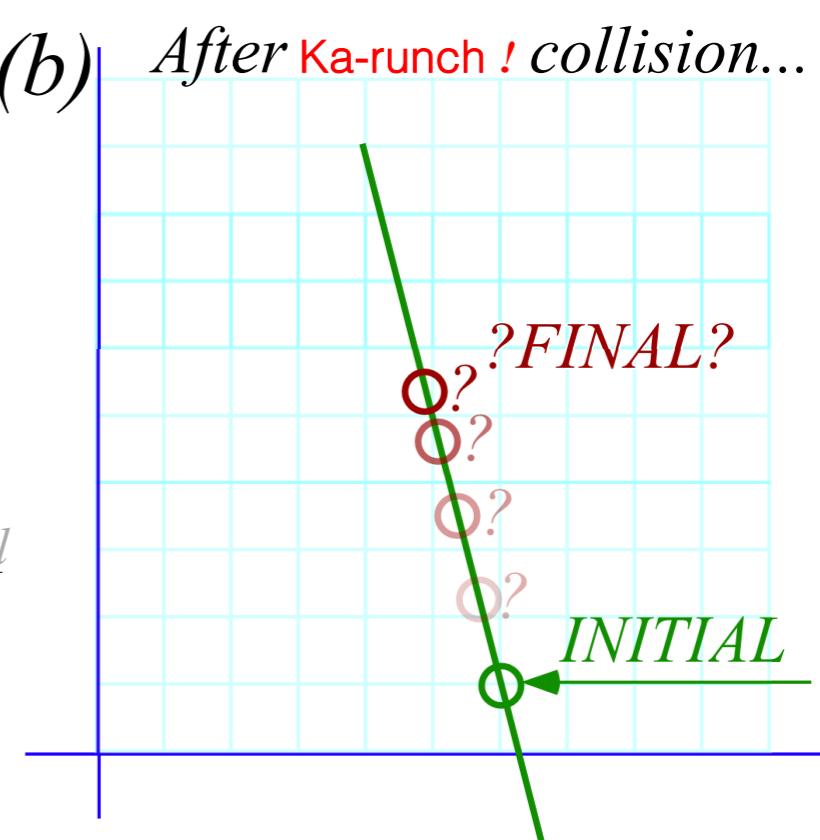


Velocity-velocity plot of Axiom-1:

$$M_{SUV} V_{SUV} + M_{VW} V_{VW} = \text{constant} = P_{\text{Total}} = 250$$

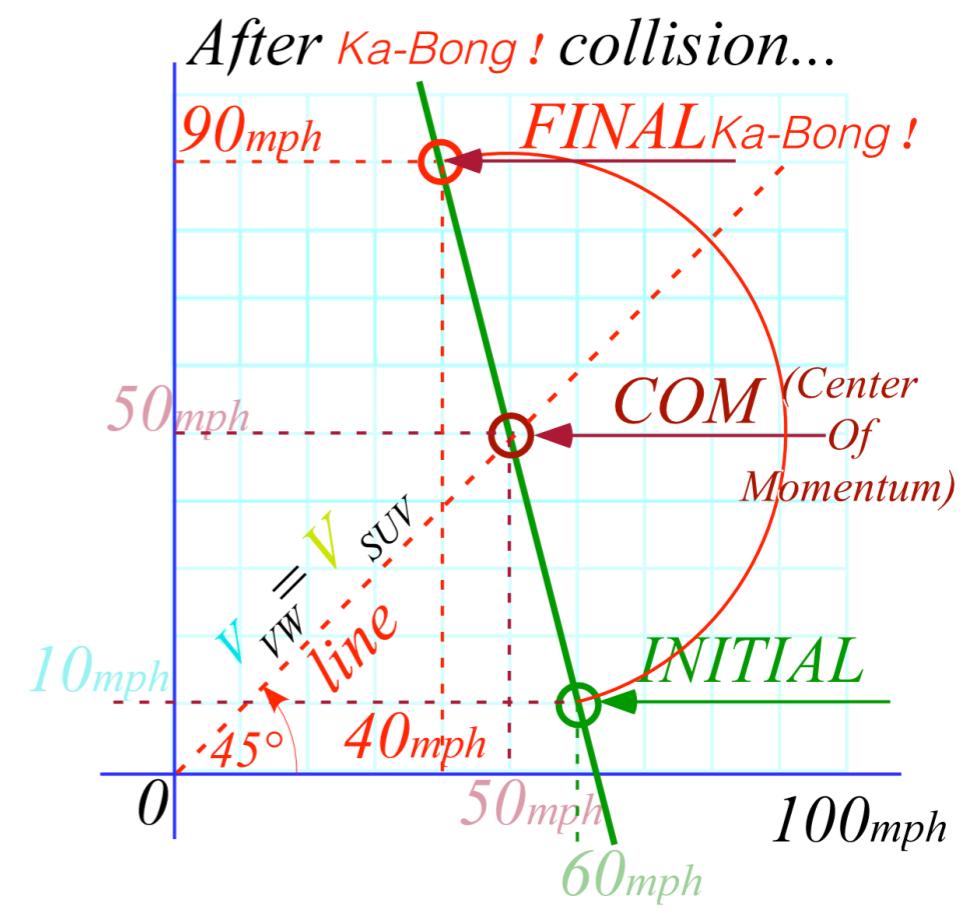
$$V_{VW} = -\frac{M_{SUV}}{M_{VW}} V_{SUV} + \frac{P_{\text{Total}}}{M_{VW}}$$

$$= -4 V_{SUV} + 250$$



$$V_{VW}^{INITIAL} = 10 \text{ mph}$$

$$V_{SUV}^{INITIAL} = 60 \text{ mph}$$



## *Geometry of momentum conservation axiom*

*Totally Inelastic “ka-runch” collisions*

*Perfectly Elastic “ka-bong” and Center Of Momentum (COM) symmetry*

→ *+Intro to weighted-averages and vector notation*

*Comments on idealization in classical models*

## Geometry of Momentum Conservation Axiom - 1

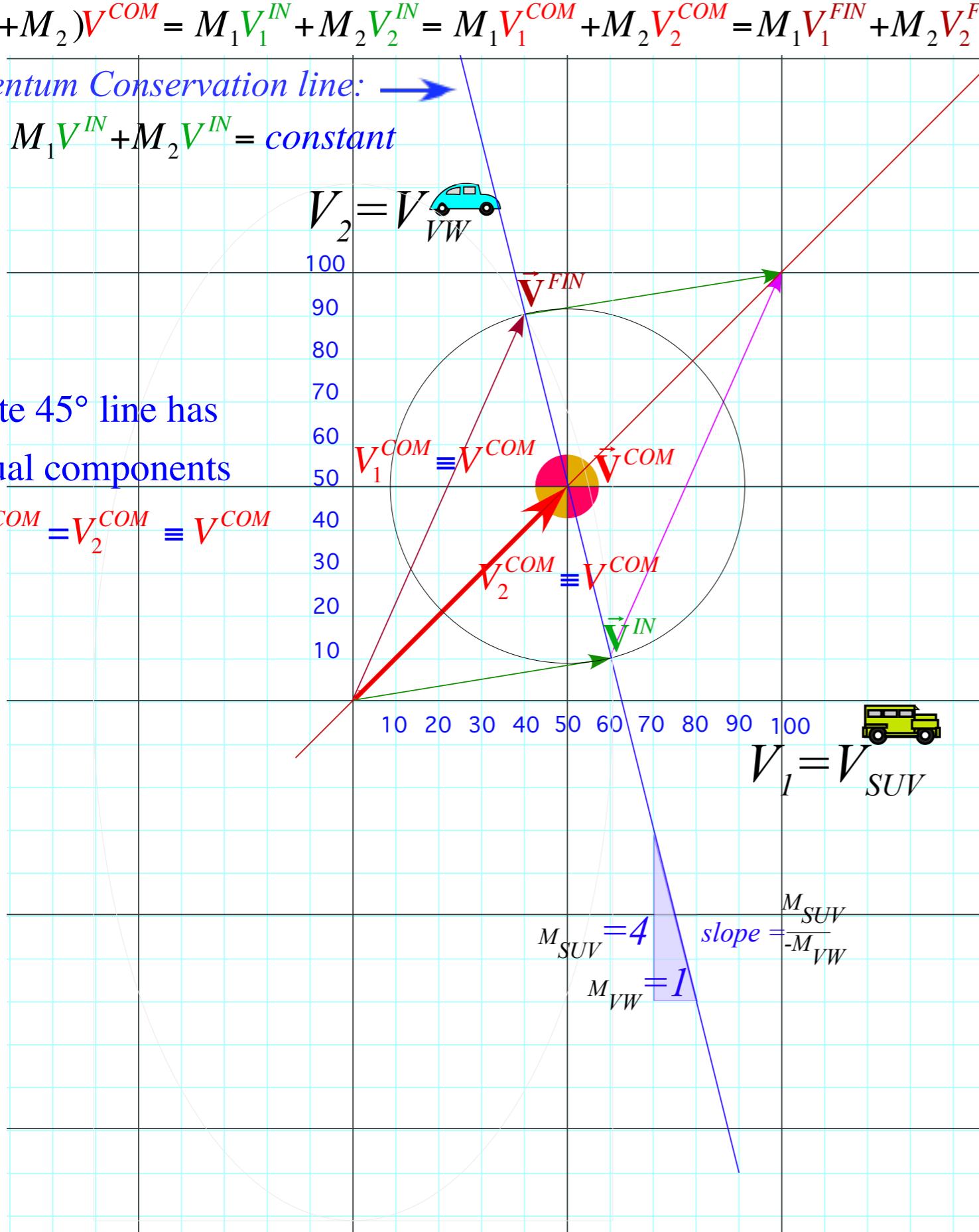
$$(M_1 + M_2)V^{COM} = M_1V_1^{IN} + M_2V_2^{IN} = M_1V_1^{COM} + M_2V_2^{COM} = M_1V_1^{FIN} + M_2V_2^{FIN} = M_{Total}V^{COM}$$

Momentum Conservation line:

$$M_1V^{IN} + M_2V^{IN} = \text{constant}$$

Note  $45^\circ$  line has equal components

$$V_1^{COM} = V_2^{COM} \equiv V^{COM}$$



## Geometry of Momentum Conservation Axiom-1

$$(M_1 + M_2)V^{COM} = M_1V_1^{IN} + M_2V_2^{IN} = M_1V_1^{COM} + M_2V_2^{COM} = M_1V_1^{FIN} + M_2V_2^{FIN} = M_{Total}V^{COM}$$

Momentum Conservation line:  $\rightarrow$

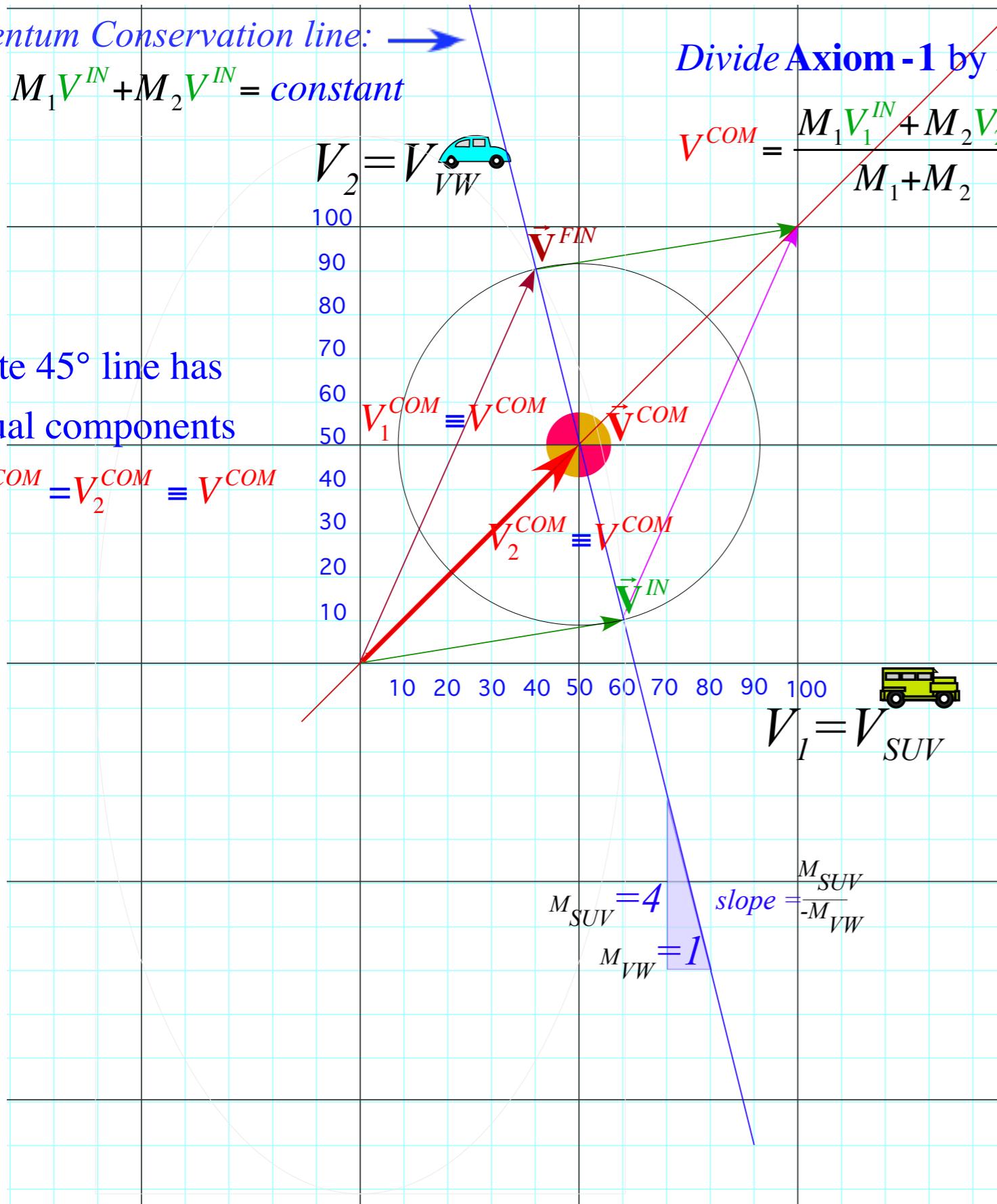
$$M_1V_1^{IN} + M_2V_2^{IN} = \text{constant}$$

Divide Axiom-1 by  $M_{Total} = (M_1 + M_2)$

$$V^{COM} = \frac{M_1V_1^{IN} + M_2V_2^{IN}}{M_1 + M_2} = \frac{M_1V_1^{COM} + M_2V_2^{COM}}{M_1 + M_2} = \frac{M_1V_1^{FIN} + M_2V_2^{FIN}}{M_1 + M_2} = 50$$

Note 45° line has equal components

$$V_1^{COM} = V_2^{COM} \equiv V^{COM}$$



## Geometry of Momentum Conservation Axiom-1

$$(M_1 + M_2)V^{COM} = M_1V_1^{IN} + M_2V_2^{IN} = M_1V_1^{COM} + M_2V_2^{COM} = M_1V_1^{FIN} + M_2V_2^{FIN} = M_{Total}V^{COM}$$

Momentum Conservation line:  $\rightarrow$

$$M_1V_1^{IN} + M_2V_2^{IN} = \text{constant}$$

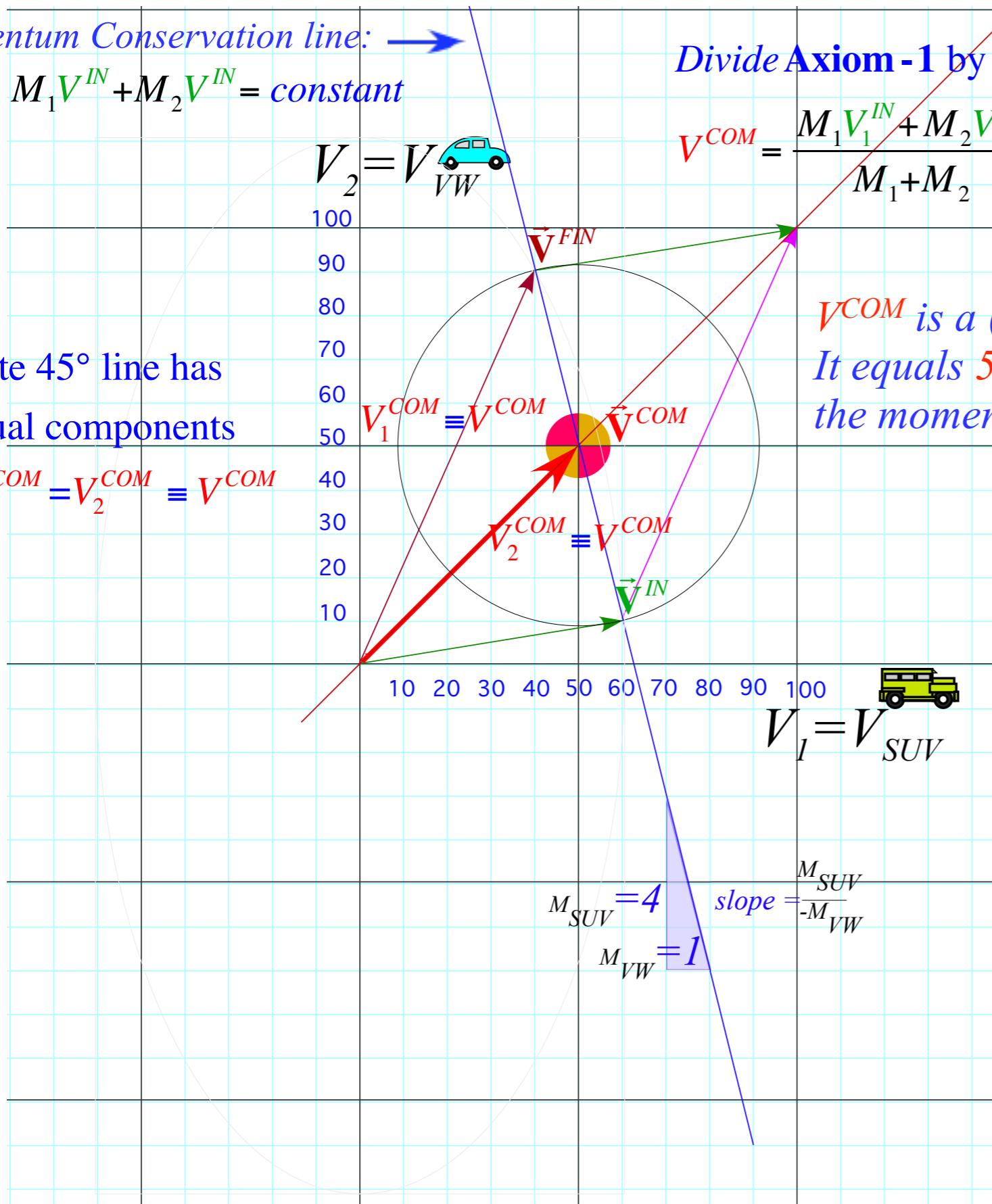
Divide Axiom-1 by  $M_{Total} = (M_1 + M_2)$

$$V^{COM} = \frac{M_1V_1^{IN} + M_2V_2^{IN}}{M_1 + M_2} = \frac{M_1V_1^{COM} + M_2V_2^{COM}}{M_1 + M_2} = \frac{M_1V_1^{FIN} + M_2V_2^{FIN}}{M_1 + M_2} = 50$$

Note 45° line has equal components

$$V_1^{COM} = V_2^{COM} \equiv V^{COM}$$

$V^{COM}$  is a  $(M_1, M_2)$  Weighted Average of  $V_1$  and  $V_2$   
It equals 50 for every point  $(V_1, V_2)$  on the momentum line



## *Geometry of momentum conservation axiom*

*Totally Inelastic “ka-runch” collisions*

*Perfectly Elastic “ka-bong” and Center Of Momentum (COM) symmetry*

*+Intro to weighty averages and vector notation* 

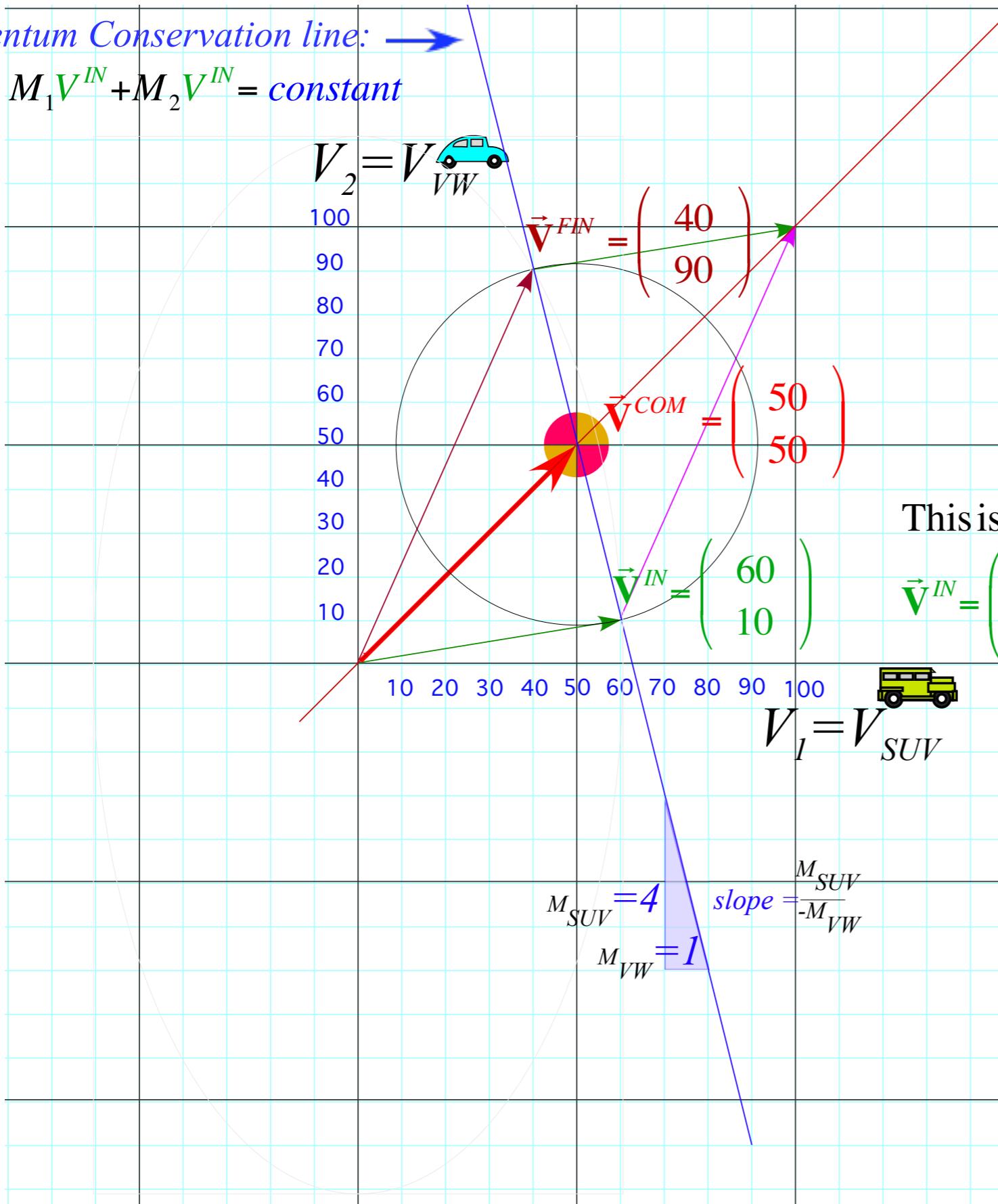
*Comments on idealization in classical models*

## Geometry of Momentum Conservation Axiom - 1

$$(M_1 + M_2)V^{COM} = M_1V_1^{IN} + M_2V_2^{IN} = M_1V_1^{FIN} + M_2V_2^{FIN}$$

Momentum Conservation line:

$$M_1V^{IN} + M_2V^{IN} = \text{constant}$$



This is a *column-vector* (or *ket*  $|IN\rangle$  in QM)

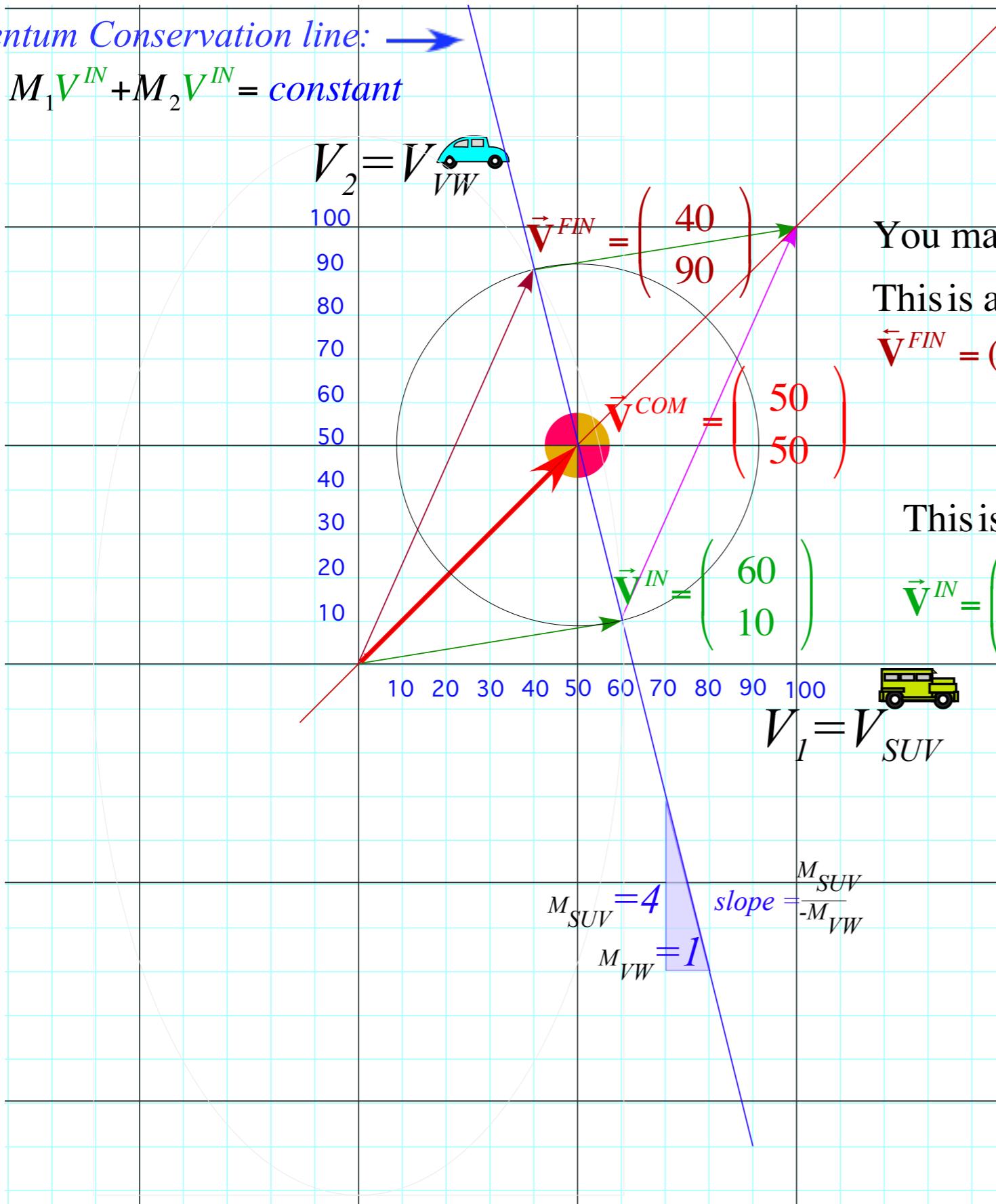
$$\vec{V}^{IN} = \begin{pmatrix} 60 \\ 10 \end{pmatrix}$$

## Geometry of Momentum Conservation Axiom - 1

$$(M_1 + M_2)V^{COM} = M_1V_1^{IN} + M_2V_2^{IN} = M_1V_1^{FIN} + M_2V_2^{FIN}$$

Momentum Conservation line:

$$M_1V^{IN} + M_2V^{IN} = \text{constant}$$



You may be used to giving coordinates as (x,y).

This is a *row-vector* (or *bra*  $\langle FIN |$  in QM)

$$\vec{V}^{FIN} = (40, 90)$$

This is a *column-vector* (or *ket*  $| IN \rangle$  in QM)

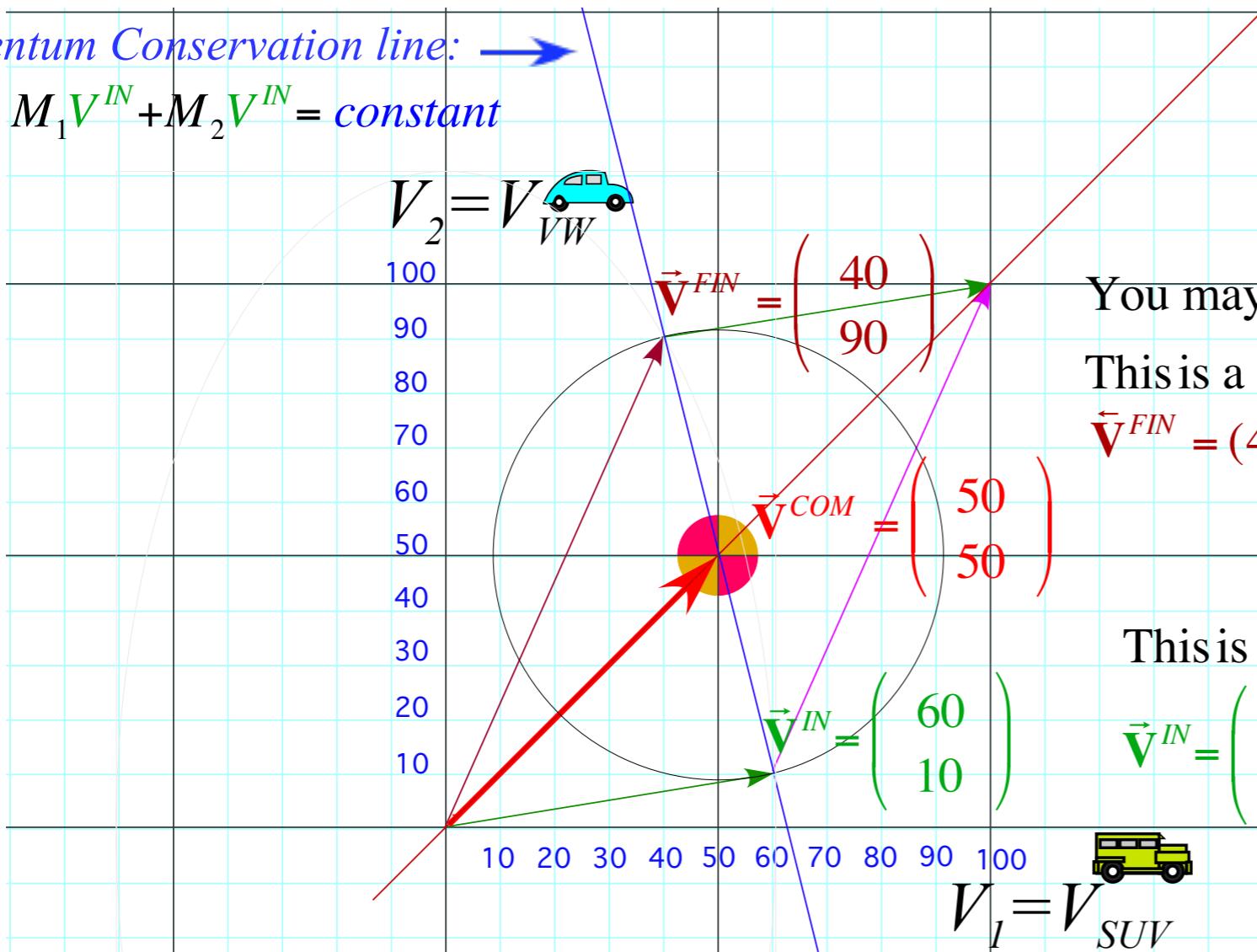
$$\vec{V}^{IN} = \begin{pmatrix} 60 \\ 10 \end{pmatrix}$$

## Geometry of Momentum Conservation Axiom -1

$$(M_1 + M_2)V^{COM} = M_1V_1^{IN} + M_2V_2^{IN} = M_1V_1^{FIN} + M_2V_2^{FIN}$$

Momentum Conservation line:

$$M_1V_1^{IN} + M_2V_2^{IN} = \text{constant}$$



You may be used to giving coordinates as (x,y).

This is a *row-vector* (or *bra*  $\langle FIN |$  in QM)

$$\vec{V}^{FIN} = (40, 90)$$

This is a *column-vector* (or *ket*  $| IN \rangle$  in QM)

$$\vec{V}^{IN} = \begin{pmatrix} 60 \\ 10 \end{pmatrix}$$

This is a *dot* product (or *scalar* product)

$$\vec{V}^{FIN} \cdot \vec{V}^{IN} = (40, 90) \cdot \begin{pmatrix} 60 \\ 10 \end{pmatrix} = \langle FIN | IN \rangle = 40 \cdot 60 + 90 \cdot 10 = 2400 + 900 = 3300$$

of a *row-vector*  $\vec{V}^{FIN} = (40, 90)$  (or *bra*  $\langle FIN |$ )

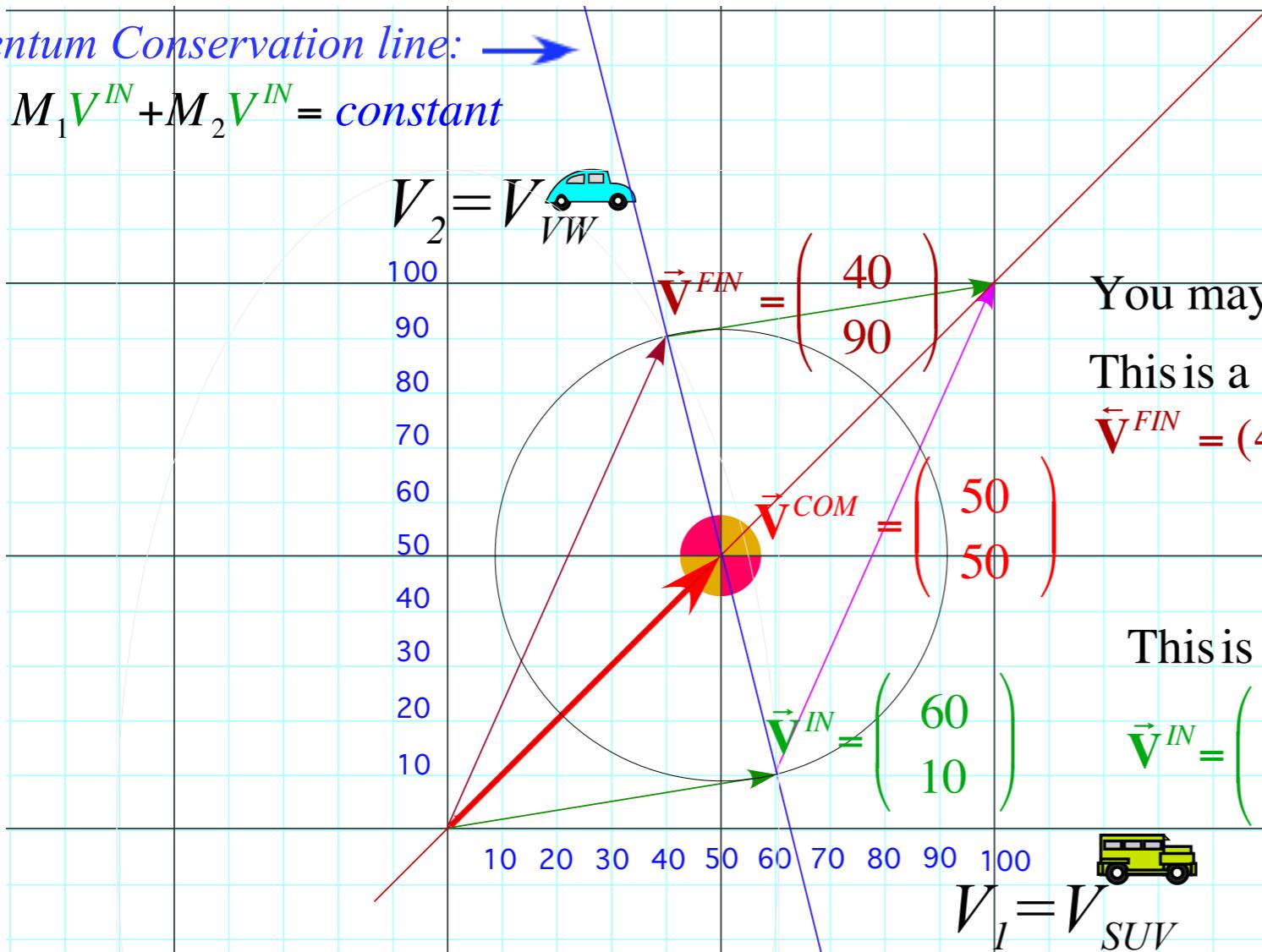
with *column-vector*  $= \begin{pmatrix} 60 \\ 10 \end{pmatrix}$  (or *ket*  $| IN \rangle$ )

## Geometry of Momentum Conservation Axiom -1

$$(M_1 + M_2)V^{COM} = M_1V_1^{IN} + M_2V_2^{IN} = M_1V_1^{FIN} + M_2V_2^{FIN}$$

Momentum Conservation line:

$$M_1V_1^{IN} + M_2V_2^{IN} = \text{constant}$$



You may be used to giving coordinates as (x,y).

This is a *row-vector* (or *bra*  $\langle FIN |$  in QM)

$$\vec{V}^{FIN} = (40, 90)$$

This is a *column-vector* (or *ket*  $| IN \rangle$  in QM)

$$\vec{V}^{IN} = \begin{pmatrix} 60 \\ 10 \end{pmatrix}$$

This is a *outer product* (or *tensor product*)

$$\vec{V}^{IN} \otimes \vec{V}^{FIN} = \begin{pmatrix} 60 \\ 10 \end{pmatrix} \otimes (40, 90) = | IN \rangle \langle FIN | = \begin{pmatrix} 60 & 40 & 60 & 90 \\ 10 & 40 & 10 & 90 \end{pmatrix} = \begin{pmatrix} 2400 & 5400 \\ 400 & 900 \end{pmatrix}$$

of a *column-vector*  $= \begin{pmatrix} 60 \\ 10 \end{pmatrix}$  (or *ket*  $| IN \rangle$ )

with a *row-vector*  $\vec{V}^{FIN} = (40, 90)$  (or *bra*  $\langle FIN |$ )

## *Geometry of momentum conservation axiom*

*Totally Inelastic “ka-runch” collisions*

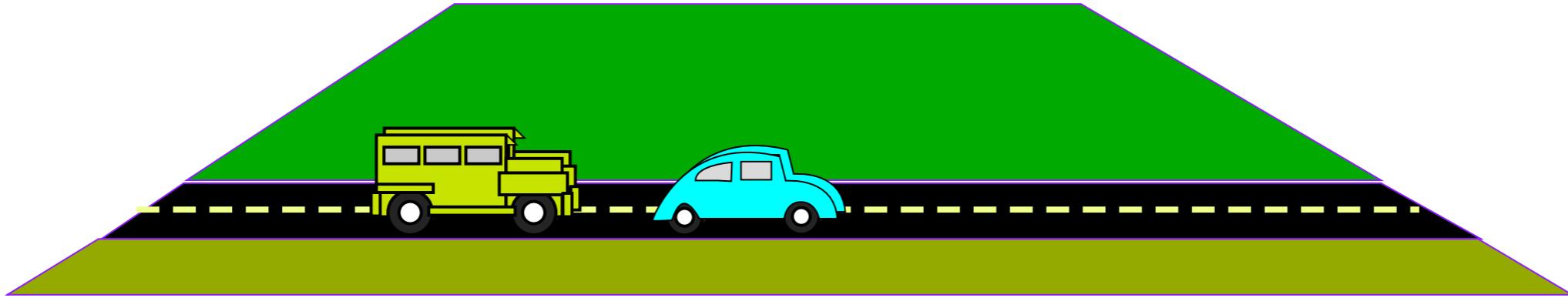
*Perfectly Elastic “ka-bong” and Center Of Momentum (COM) symmetry*

*+Intro to weighty-averages and vector notation*

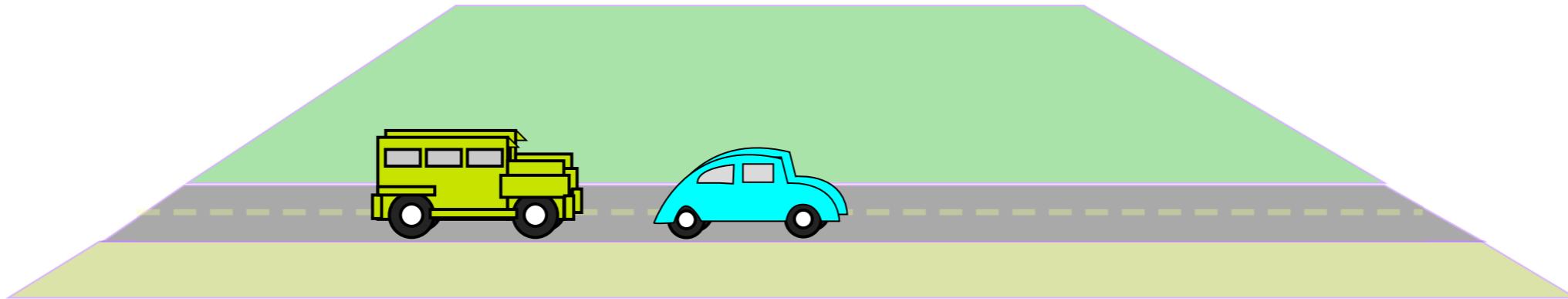
*Comments on idealization in classical models*



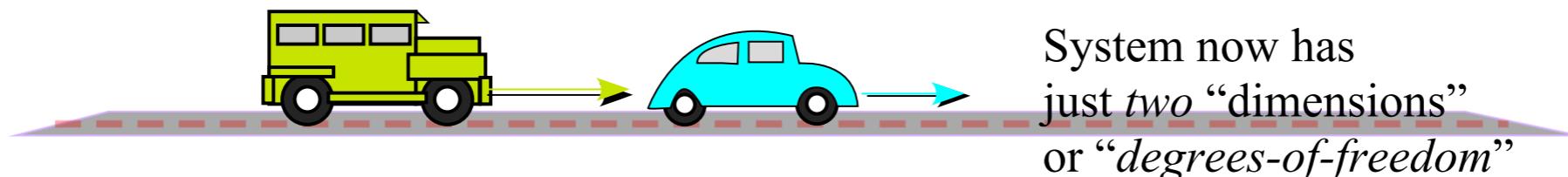
## The **SUV** and **VW** *Idealized* thought experiments



*Idealization 1.* Ignore background.  
(No rolling friction, air resistance, etc.)

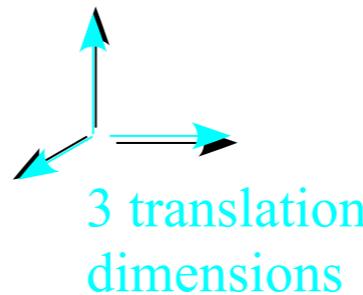
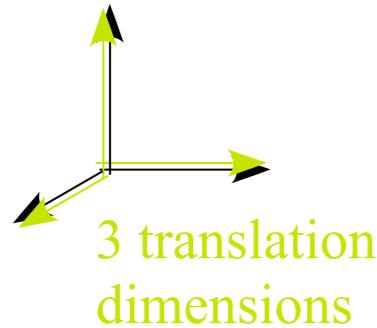


*Idealization 2.* Make each 1-dimensional.  
(Cars “constrained” to ride on frictionless rail)



# Summary of Classical Mechanical Degrees of Freedom

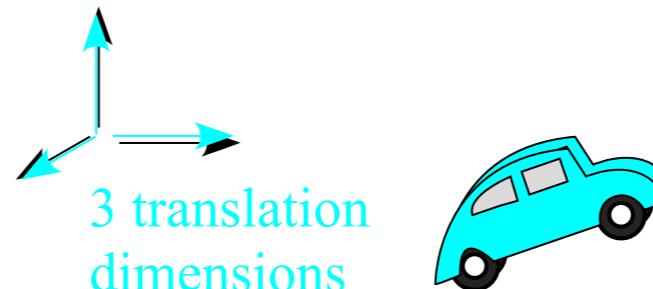
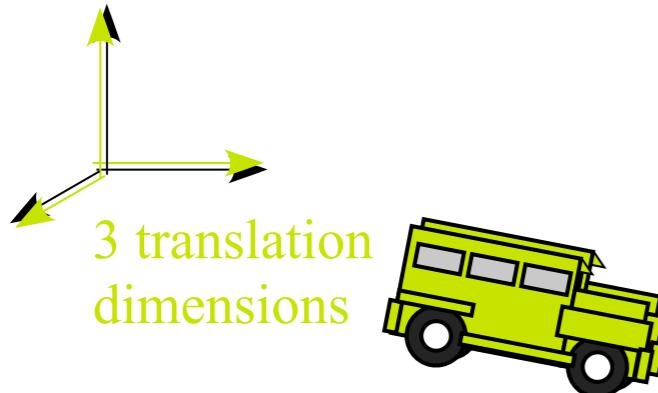
*Translation (Each body has 3 translational degrees of freedom) (Introduced in Units 1 and 2)*



*6 translational  
degrees of freedom  
for SUV and VW.*

# Summary of Classical Mechanical Degrees of Freedom

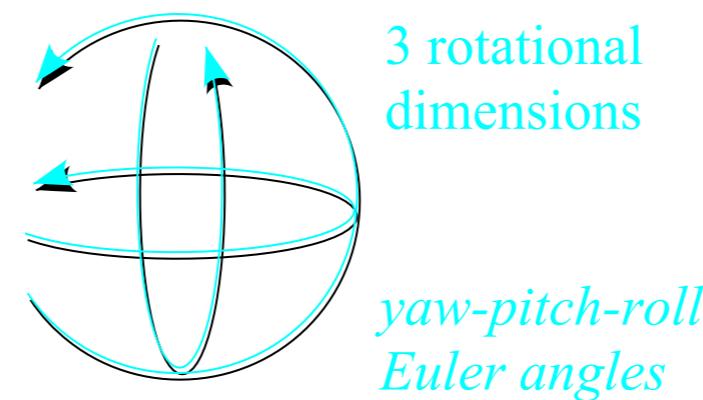
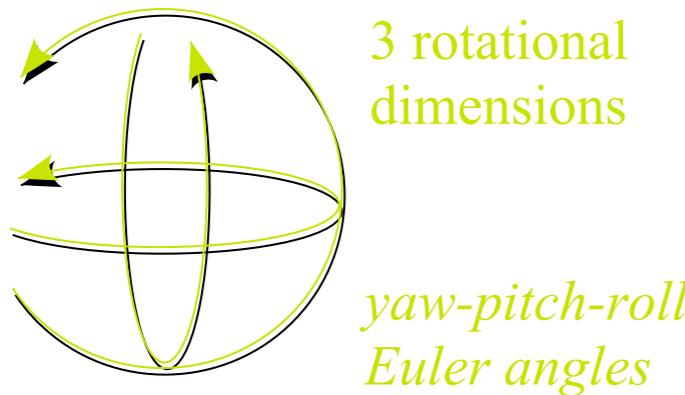
*Translation (Each body has 3 translational degrees of freedom) (Introduced in Units 1 and 2)*



*6 translational degrees of freedom for SUV and VW.*

*Rotation (Each body has 3 rotational degrees of freedom)*

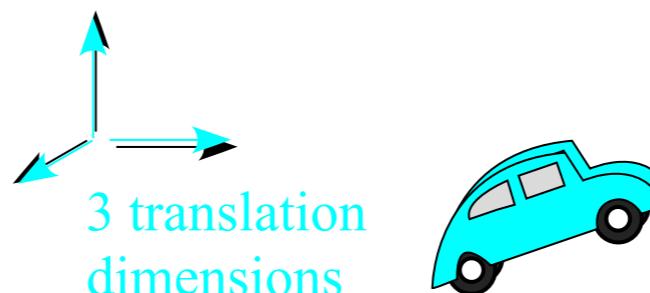
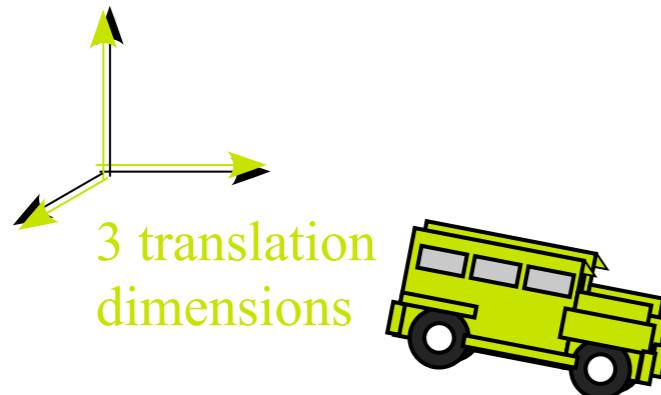
(Introduced in Units 3 and 7)



*6 rotational degrees of freedom for SUV and VW.*

# Summary of Classical Mechanical Degrees of Freedom

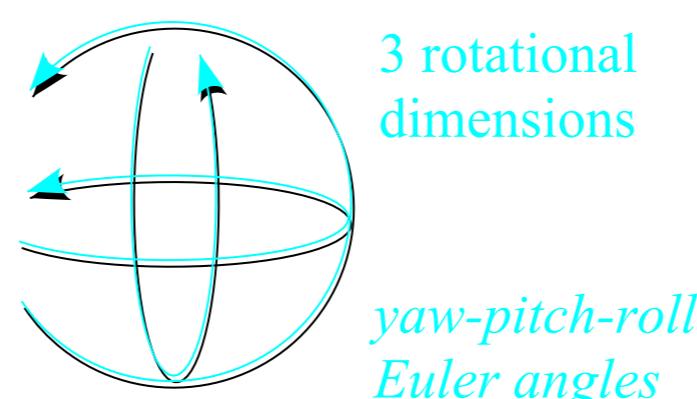
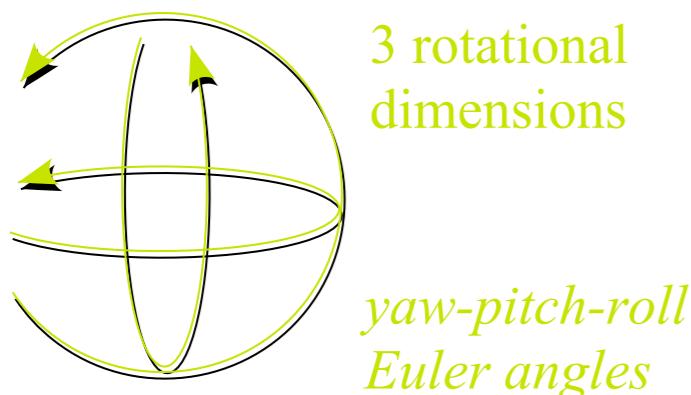
*Translation (Each body has 3 translational degrees of freedom) (Introduced in Units 1 and 2)*



*6 translational degrees of freedom for SUV and VW.*

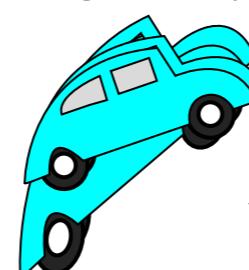
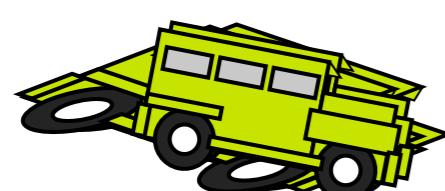
*Rotation (Each body has 3 rotational degrees of freedom)*

(Introduced in Units 3 and 7)



*6 rotational degrees of freedom for SUV and VW.*

*Vibration (Each body has many vibrational degrees of freedom) (Introduced in Units 3-8)*



*Generalized Curvilinear Coordinates (GCC) introduced in Unit 1 Chapters 10 -12*

*An N-atom molecule has  $3N-6$  vibrational degrees of freedom*

## *Geometry of Galilean translation symmetry*

- *45° shift in  $(V_1, V_2)$ -space*
- Time reversal symmetry*
- ...of COM collisions*

# A problem in *space-time* : (60mph Cell-faxing 4ton SUV rear-ends 10mph 1ton VW)

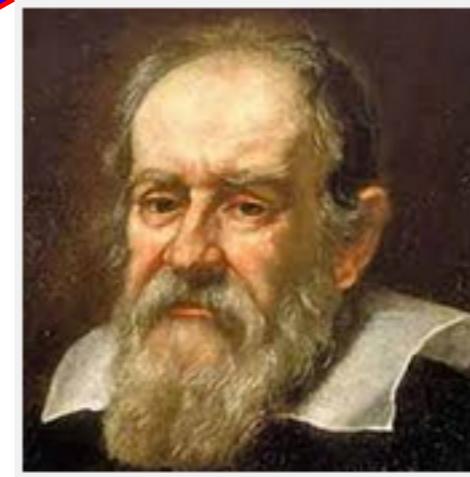
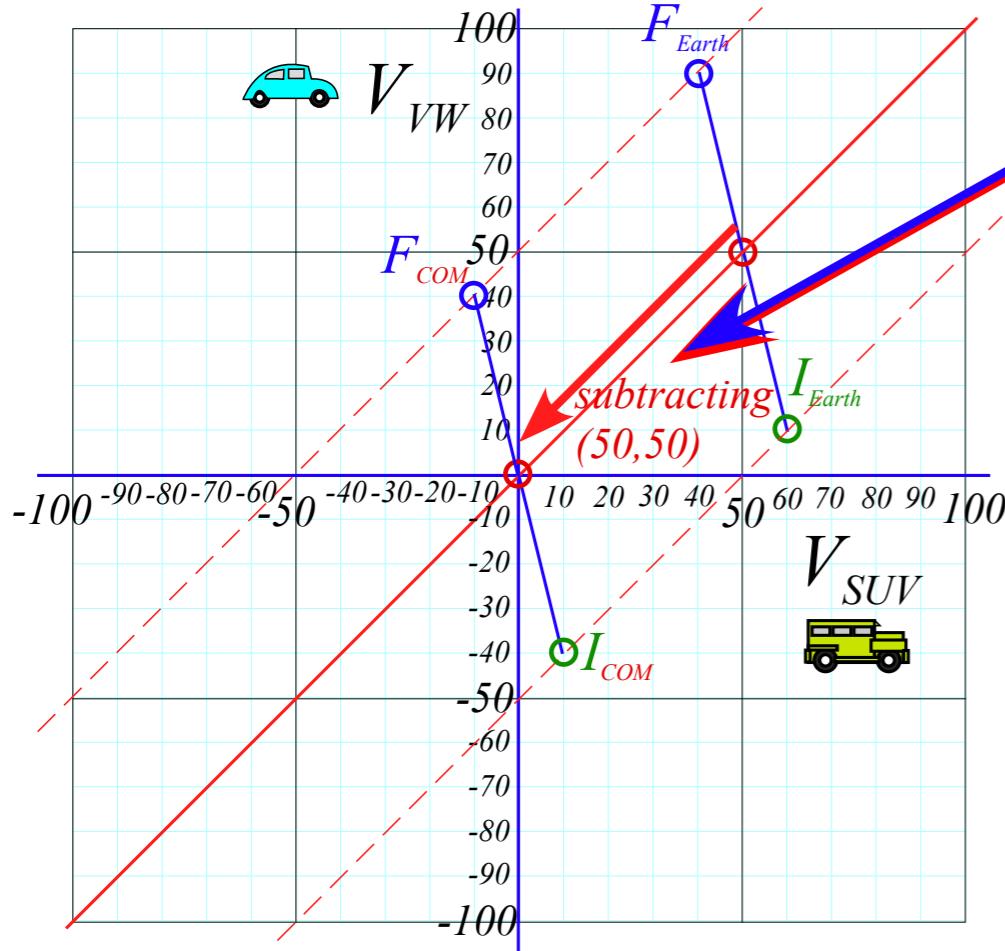
**Geometry of Galilean translation (A symmetry transformation)**

If you increase your velocity by 50 mph,...

(In some direction x,y, or z...)

...the rest of the world appears to be 50 mph slower (In that direction...)

(a) Galileo transforms to COM frame



Galileo Galilei  
1564-1642

Fig. 2.5a  
in Unit 1

A problem in *space-time* : (60mph Cell-faxing 4ton SUV rear-ends 10mph 1ton VW)

## Geometry of Galilean translation (A symmetry transformation)

If you increase your velocity by 50 mph,...

(In some direction x,y, or z...)

...the rest of the world appears to be 50 mph slower

(In that direction...)

(a) Galileo transforms to COM frame

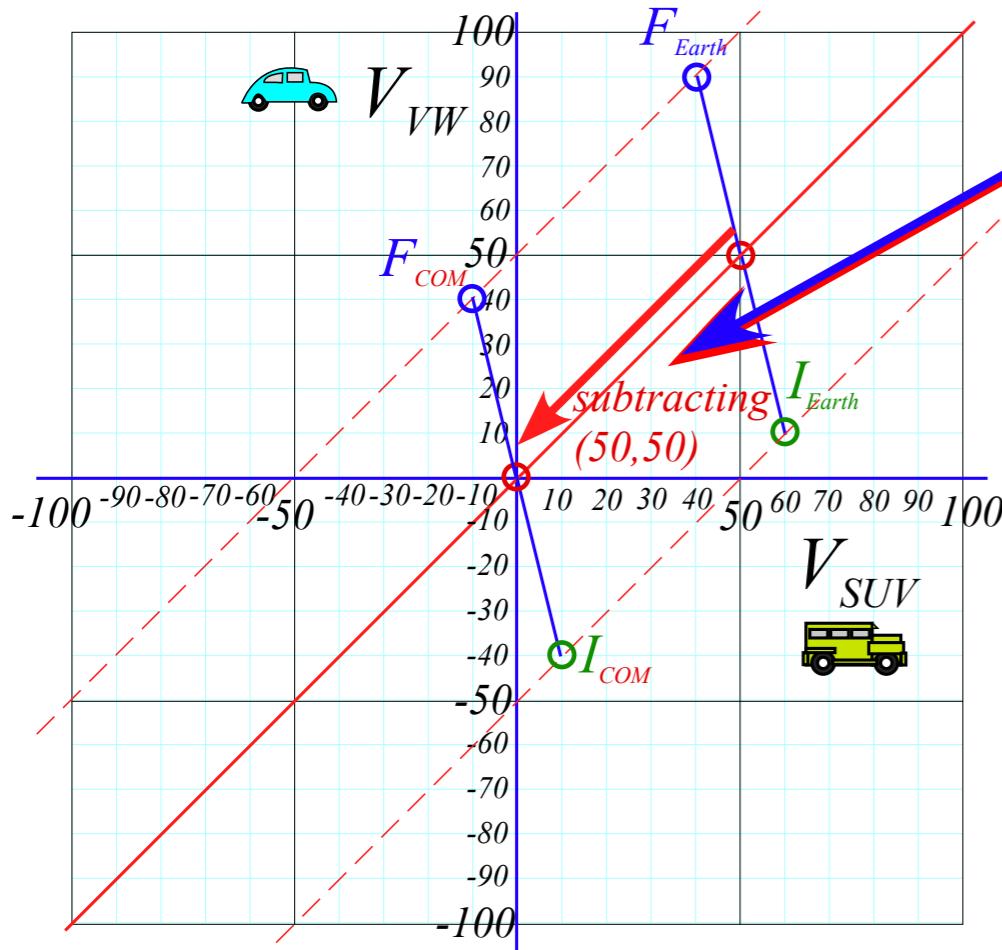


Fig. 2.5a  
in Unit 1

(b) ... and to five or six other reference frames

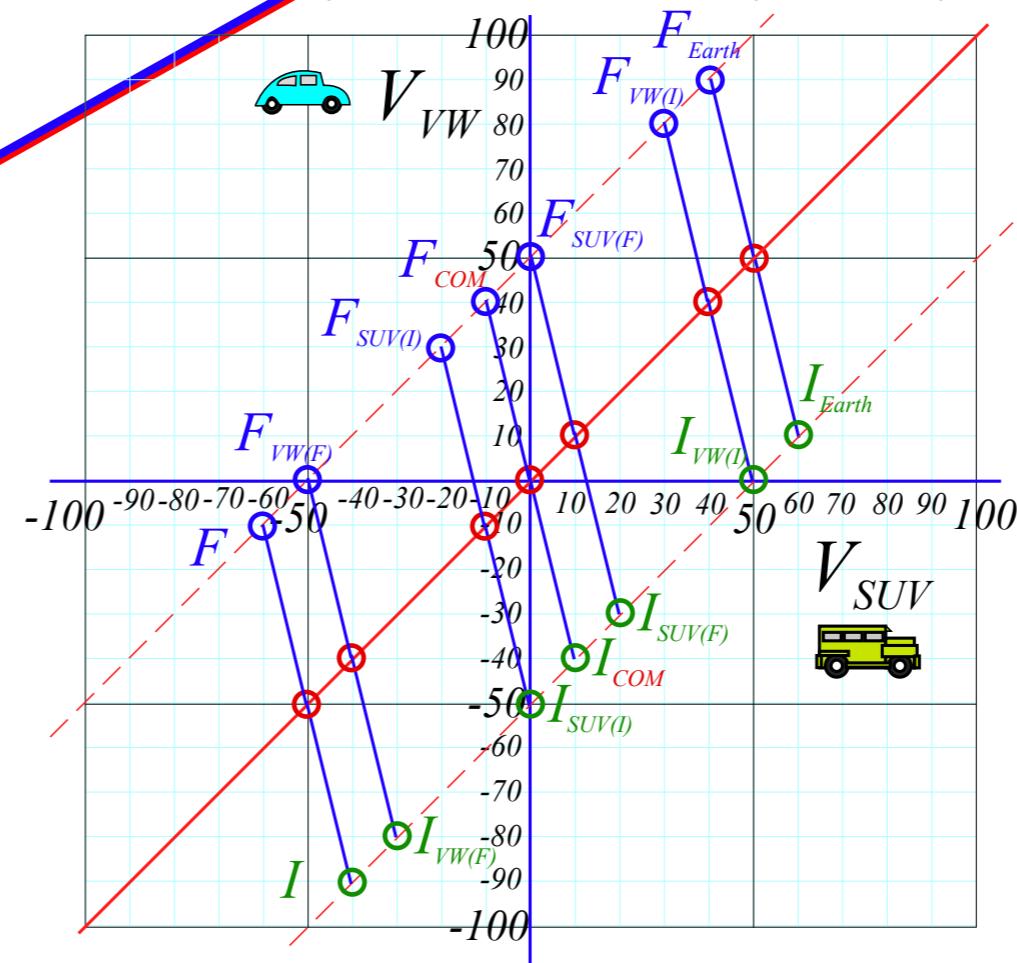
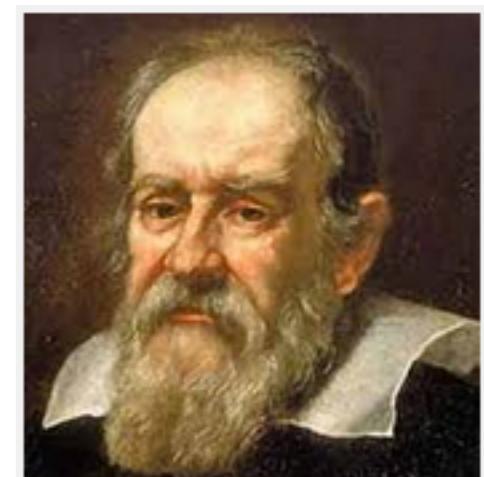


Fig. 2.5b  
in Unit 1



Galileo Galilei  
1564-1642

(Five of these have 0  
for a velocity coord.)

## *Geometry of Galilean translation symmetry*

*45° shift in  $(V_1, V_2)$ -space*

*Time reversal symmetry*

*...of COM collisions*



A problem in *space-time* : (60mph Cell-faxing 4ton SUV rear-ends 10mph 1ton VW)

*Geometry of Galilean translation (A symmetry transformation)*  
If you increase your velocity by 50 mph,...

...the rest of the world appears to be 50 mph slower

Final *F* and Initial *I*  
trade places...

Time-reversal (*F-I*)  
symmetry pairs  
(Four examples)

(a) Galileo transforms to *COM* frame

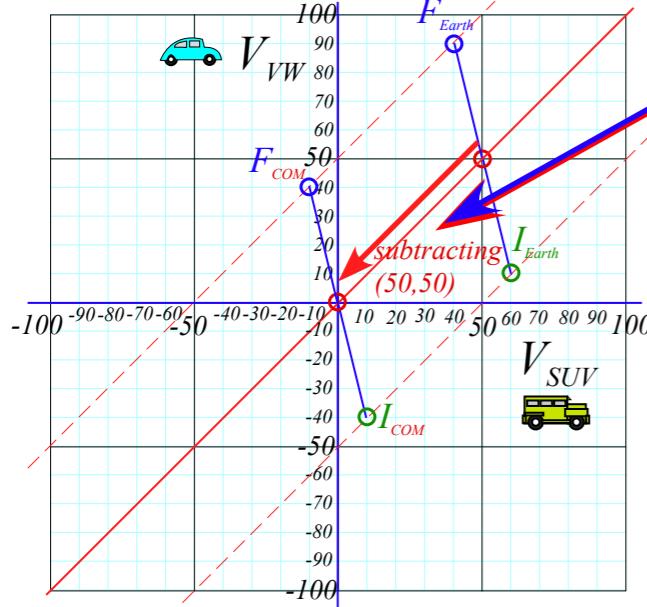


Fig. 2.5a  
in Unit 1

(b) ... and to five or six other reference frames

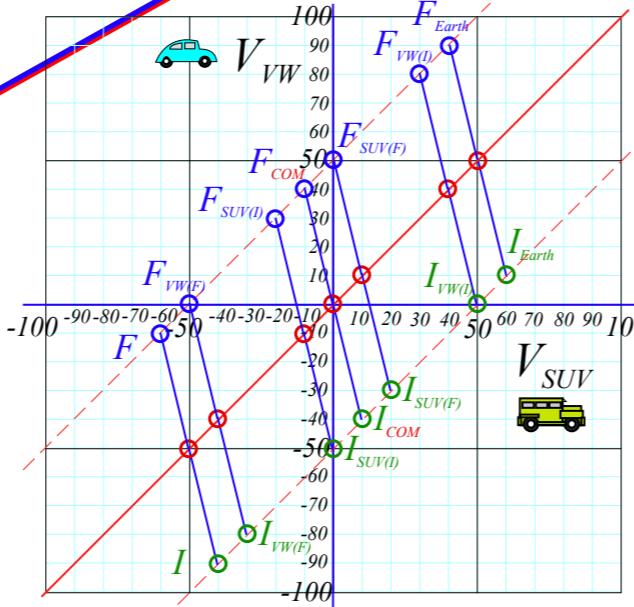
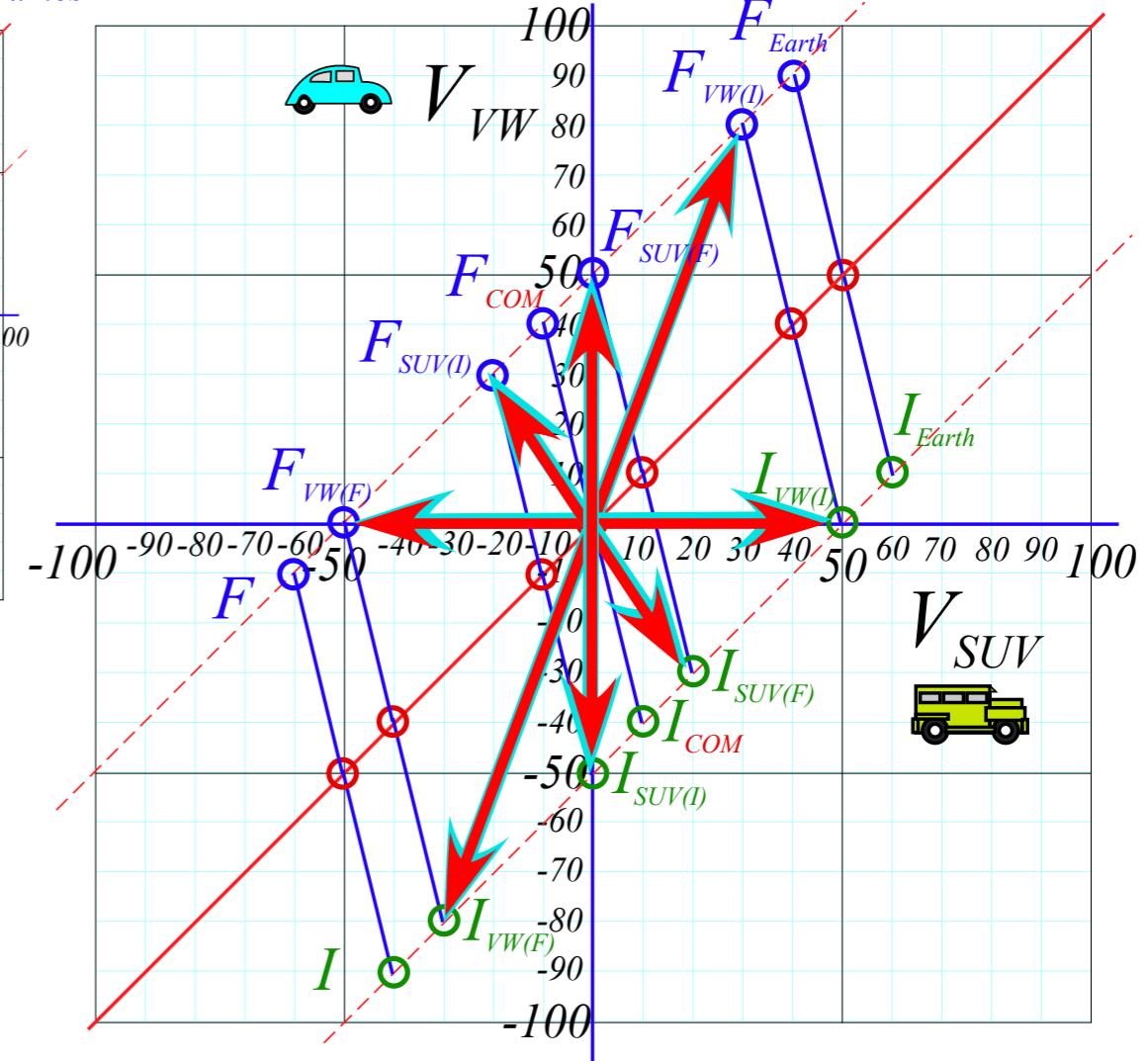


Fig. 2.5b  
in Unit 1



Time-reversal means flip *t* to *-t*...  
(Run a movie backwards)

A problem in *space-time* : (60mph Cell-faxing 4ton SUV rear-ends 10mph 1ton VW)

*Geometry of Galilean translation (A symmetry transformation)*  
If you increase your velocity by 50 mph,...

...the rest of the world appears to be 50 mph slower

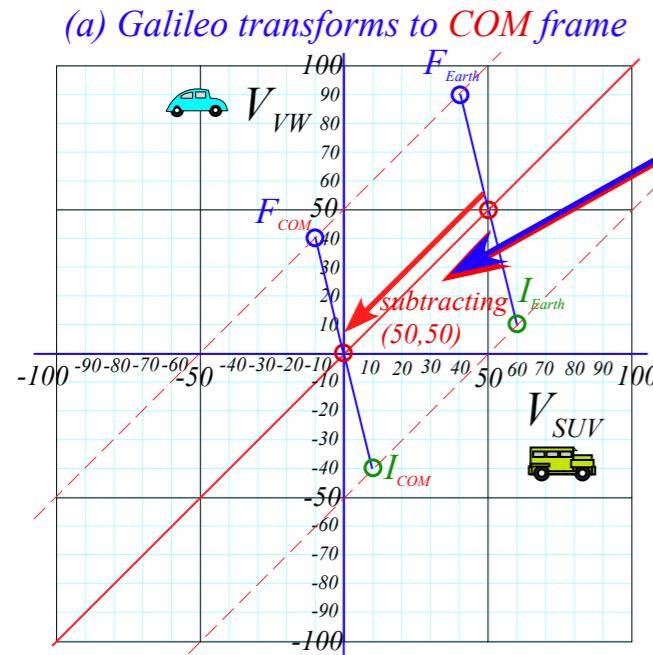


Fig. 2.5a  
in Unit 1

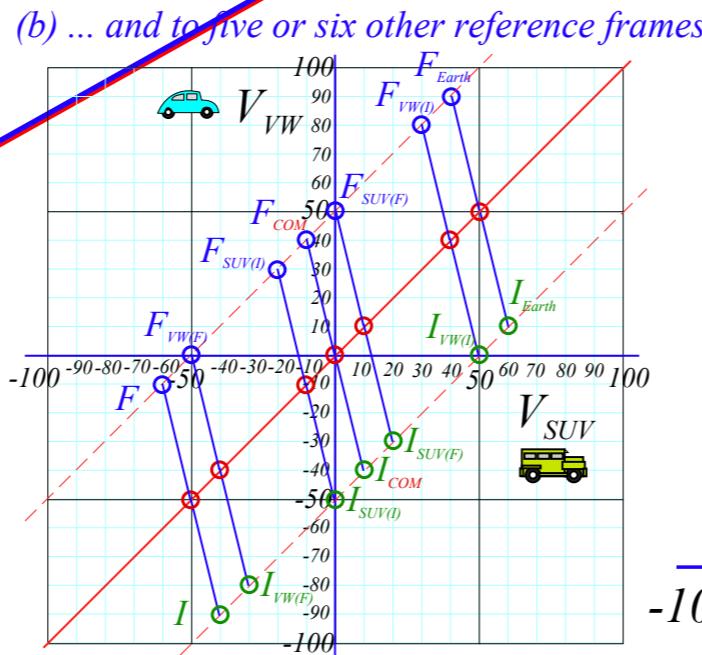
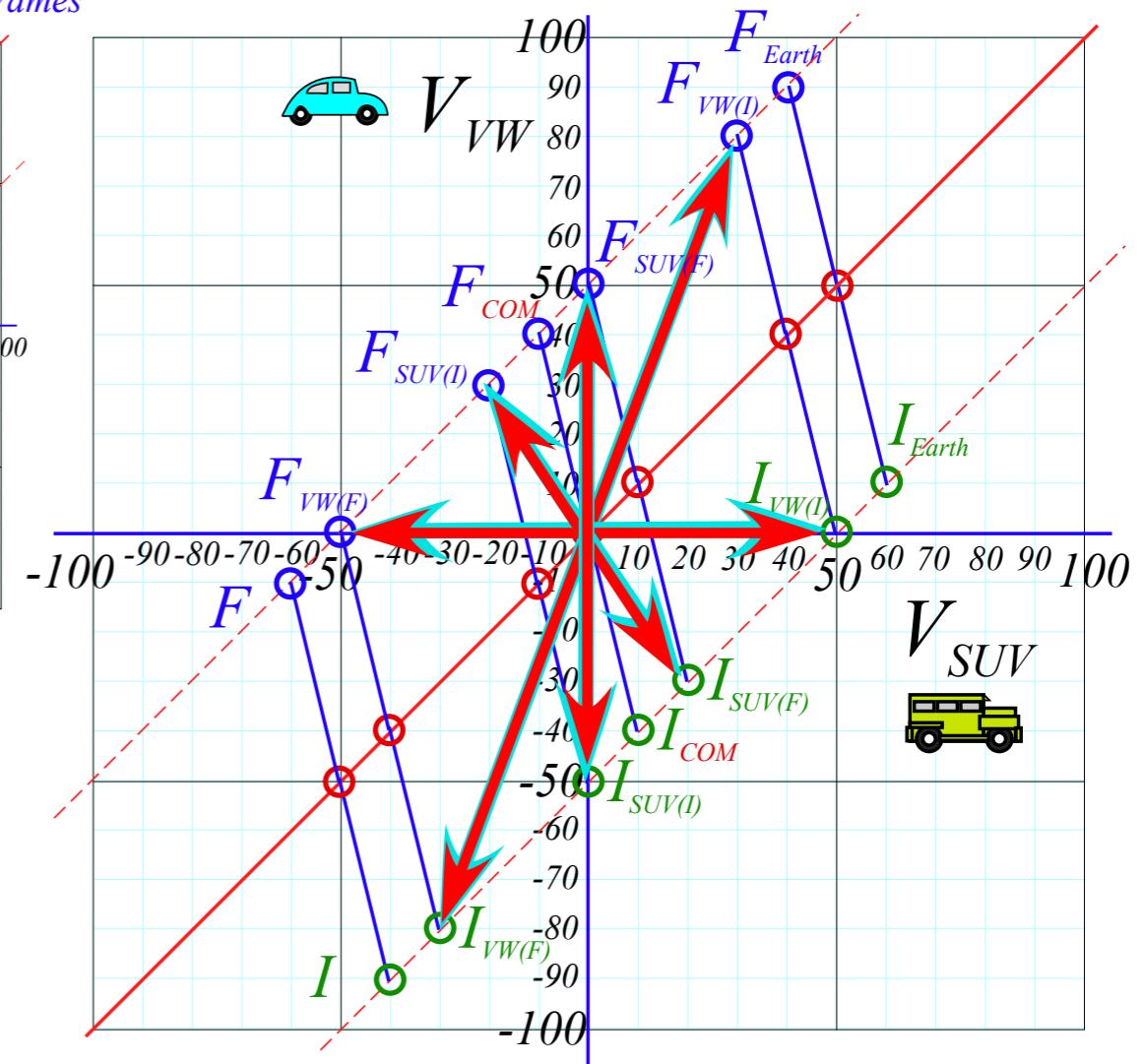


Fig. 2.5b  
in Unit 1

Final *F* and Initial *I*  
trade places...

Time-reversal (*F*-*I*)  
symmetry pairs  
(Four examples)



Time-reversal means flip  $t$  to  $-t$ ...  
(Run a movie backwards)

That means you flip Velocity  $V$  to  $-V$ ...  
(Everything goes backwards)

## *Geometry of Galilean translation symmetry*

*45° shift in  $(V_1, V_2)$ -space*

*Time reversal symmetry*

*...of COM collisions*



# A problem in *space-time* : (60mph Cell-faxing 4ton SUV rear-ends 10mph 1ton VW)

*Geometry of Galilean translation (A symmetry transformation)*

If you increase your velocity by 50 mph,...

...the rest of the world appears to be 50 mph slower

THE  
COM Time-reversal  
symmetry pair  
(Just 1 case)

(a) Galileo transforms to COM frame

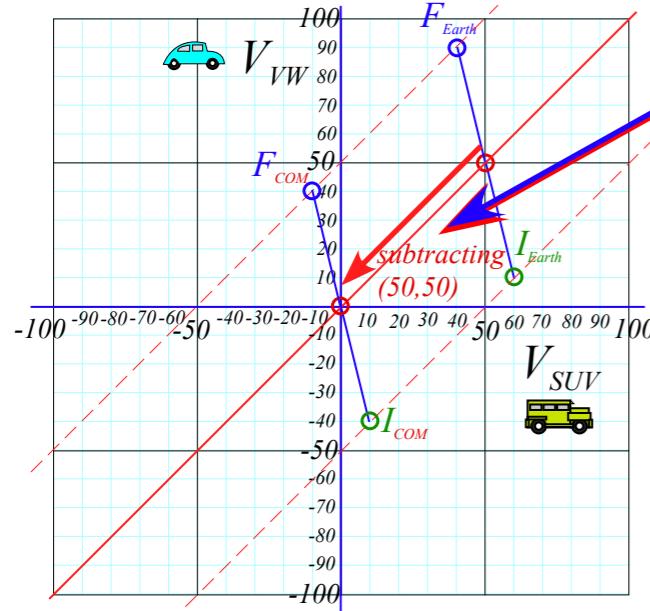


Fig. 2.5a  
in Unit 1

(b) ... and to five or six other reference frames

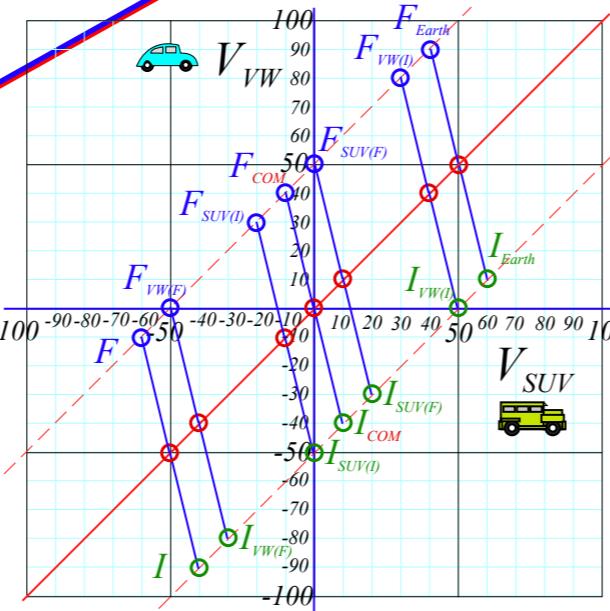
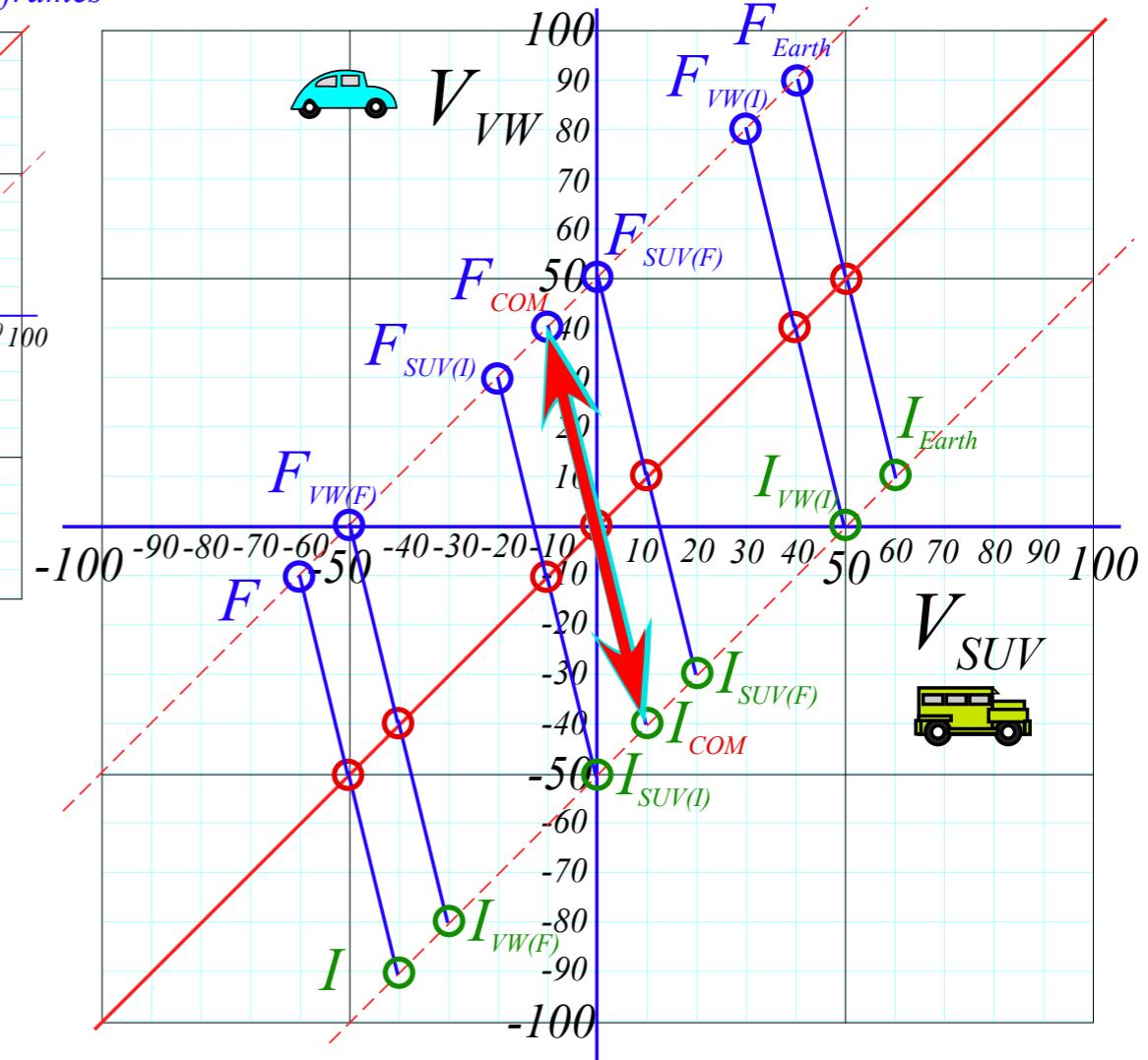


Fig. 2.5b  
in Unit 1

There is just one velocity frame  
in which the time-reversed collision  
looks just like the original collision

That is the  
Center-of-Momentum  
(COM)-frame



Time-reversal means flip  $t$  to  $-t$ ...  
(Run a movie backwards)

That means you flip Velocity  $V$  to  $-V$ ...  
(Everything goes backwards)

## *Algebra, Geometry, and Physics of momentum conservation axiom*

→ *Vector algebra of collisions*

*Matrix or tensor algebra of collisions*

*Deriving Energy Conservation Theorem*

*Energy Ellipse geometry*

Quick lesson on  
Gibb's notation for  
dot ( $\bullet$ ) product of matrix operator  $\mathbf{M}$  and column vector  $\mathbf{V}^{IN}$ :

$$\hat{\mathbf{M}} \bullet \vec{\mathbf{V}}^{IN}$$

$$\begin{pmatrix} A & B \\ C & D \end{pmatrix} \bullet \begin{pmatrix} x^{IN} \\ y^{IN} \end{pmatrix}$$

$$= \begin{pmatrix} Ax^{IN} + By^{IN} \\ Cx^{IN} + Dy^{IN} \end{pmatrix}$$

*Algebra, Geometry, and Physics of momentum conservation axiom*

→ *Vector algebra of collisions*

*Matrix or tensor algebra of collisions*

*Deriving Energy Conservation Theorem*

*Energy Ellipse geometry*

Quick lesson on  
Gibb's notation for  
dot ( $\bullet$ ) product of matrix operator  $\mathbf{M}$  and column vector  $\mathbf{V}^{IN}$ :

$$\hat{\mathbf{M}} \bullet \vec{\mathbf{V}}^{IN}$$

$$\begin{pmatrix} A & B \\ C & D \end{pmatrix} \bullet \begin{pmatrix} x^{IN} \\ y^{IN} \end{pmatrix} = \begin{pmatrix} Ax^{IN} + By^{IN} \\ Cx^{IN} + Dy^{IN} \end{pmatrix}$$

Quick lesson on  
Dirac notation is  
much simpler:  
 $M|IN\rangle$

$$\begin{pmatrix} A & B \\ C & D \end{pmatrix} \begin{pmatrix} \langle x|IN\rangle \\ \langle y|IN\rangle \end{pmatrix}$$

*Algebra, Geometry, and Physics of momentum conservation axiom*

→ Vector algebra of collisions

Matrix or tensor algebra of collisions

Deriving Energy Conservation Theorem

Energy Ellipse geometry

Quick lesson on  
Gibb's notation for  
dot ( $\bullet$ ) product of matrix operator  $\mathbf{M}$  and column vector  $\mathbf{V}^{IN}$ :

$$\hat{\mathbf{M}} \bullet \vec{\mathbf{V}}^{IN}$$

$$\begin{pmatrix} A & B \\ C & D \end{pmatrix} \bullet \begin{pmatrix} x^{IN} \\ y^{IN} \end{pmatrix}$$

$$= \begin{pmatrix} Ax^{IN} + By^{IN} \\ Cx^{IN} + Dy^{IN} \end{pmatrix}$$

Quick lesson on  
Dirac notation is  
much simpler:  
 $M|IN\rangle$  (...at first!)

$$\begin{pmatrix} \langle x|M|x\rangle & \langle x|M|y\rangle \\ \langle y|M|x\rangle & \langle y|M|y\rangle \end{pmatrix} \begin{pmatrix} \langle x|IN\rangle \\ \langle y|IN\rangle \end{pmatrix}$$

$$= \begin{pmatrix} \langle x|M|x\rangle\langle x|IN\rangle + \langle x|M|y\rangle\langle y|IN\rangle \\ \langle y|M|x\rangle\langle x|IN\rangle + \langle y|M|y\rangle\langle y|IN\rangle \end{pmatrix}$$

*Algebra, Geometry, and Physics of momentum conservation axiom*

→ Vector algebra of collisions

Matrix or tensor algebra of collisions

Deriving Energy Conservation Theorem

Energy Ellipse geometry

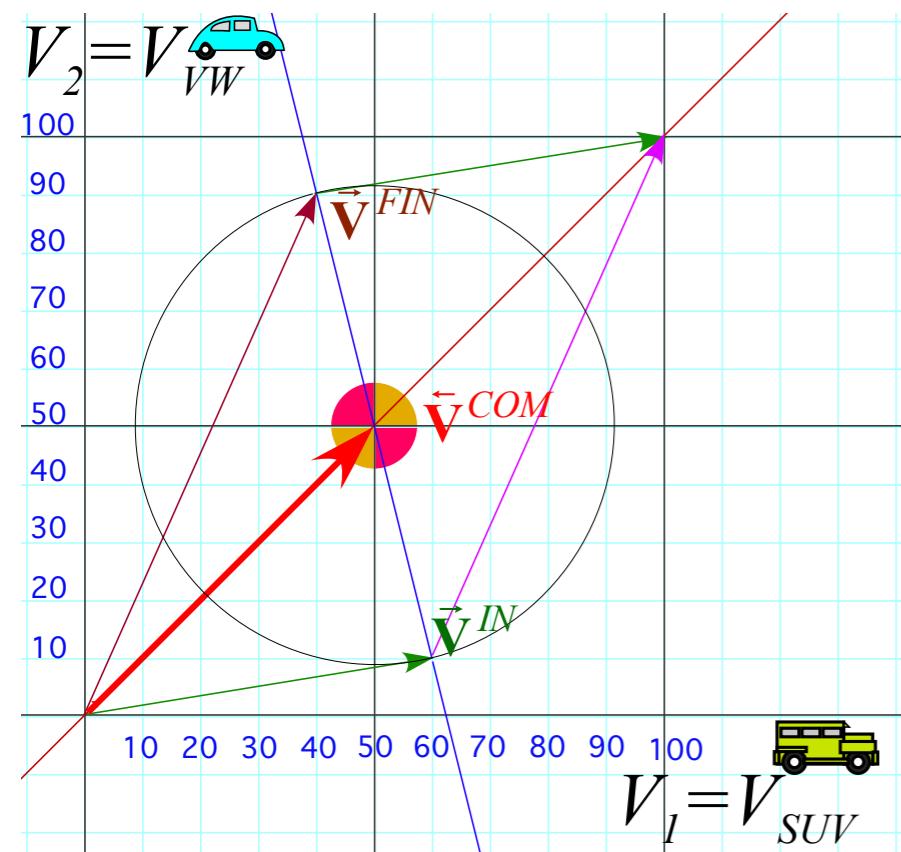
**General Inertia Tensor  $\mathbf{M}$**  or inertia matrix of 2 coefficients  $M_{11}=M_1$  and  $M_{22}=M_2$  for 2 dimensions

$$\left. \begin{array}{l} P_1 = M_1 V_1 + M_{12} V_2 \\ P_2 = M_{21} V_1 + M_2 V_2 \end{array} \right\} \text{denoted : } \vec{\mathbf{P}} = \vec{\mathbf{M}} \cdot \vec{\mathbf{V}} \quad \text{or : } \begin{pmatrix} P_1 \\ P_2 \end{pmatrix} = \begin{pmatrix} M_1 & 0 \\ 0 & M_2 \end{pmatrix} \begin{pmatrix} V_1 \\ V_2 \end{pmatrix}$$

Generalizing the definition  
of momentum...

With  $45^\circ$  diagonal  $\mathbf{V}^{COM}$  so: .  $V_1^{COM} = V_2^{COM} \equiv V^{COM}$  ...and 3 ways to write *Axiom-1*

$$P_{Total} = M_1 V_1^{IN} + M_2 V_2^{IN} = M_1 V_1^{FIN} + M_2 V_2^{FIN} = M_1 V^{COM} + M_2 V^{COM} = (M_1 + M_2) V^{COM} = M_{Total} V^{COM}$$



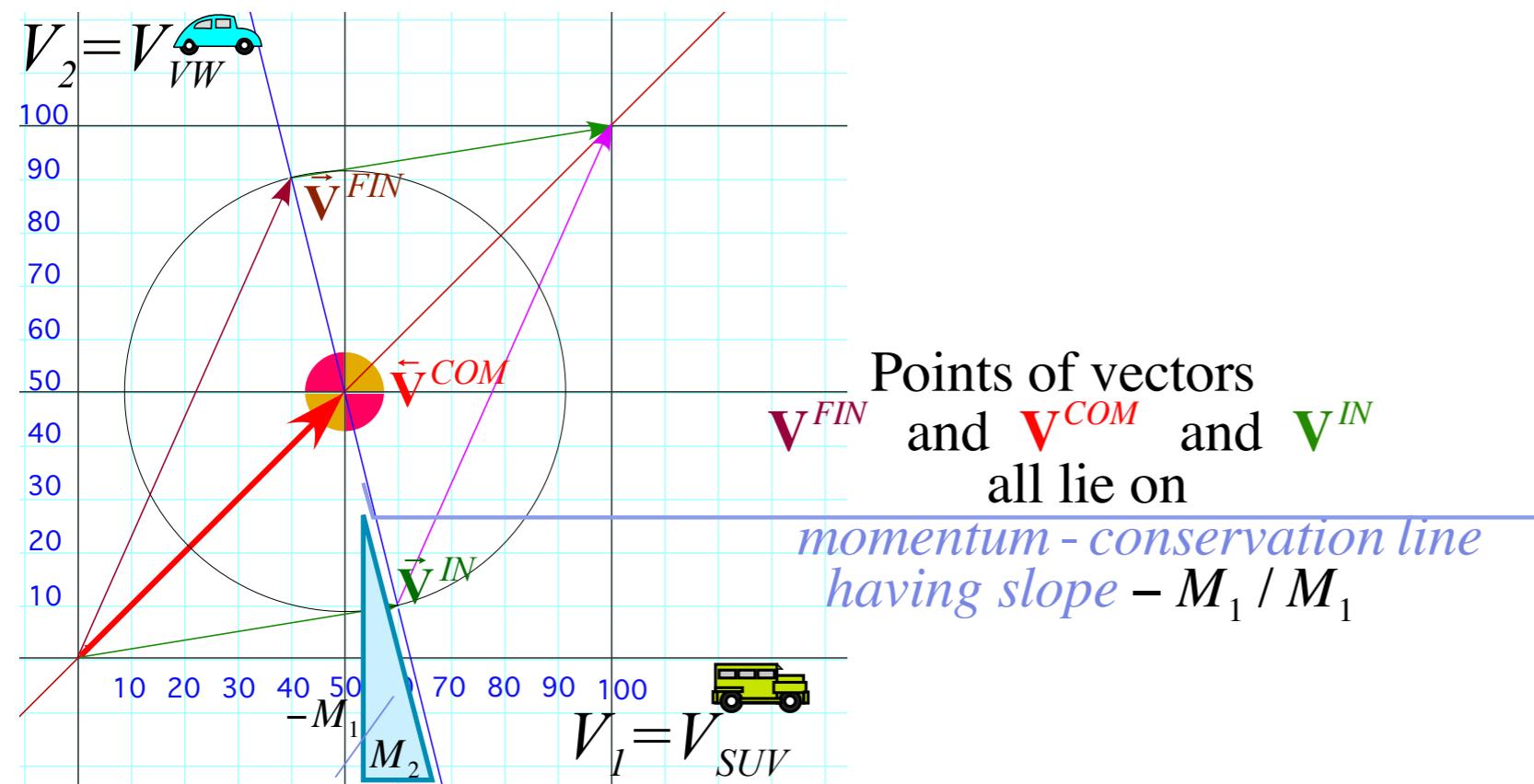
**General Inertia Tensor  $\mathbf{M}$**  or inertia matrix of 2 coefficients  $M_{11}=M_1$  and  $M_{22}=M_2$  for 2 dimensions

$$\left. \begin{array}{l} P_1 = M_1 V_1 + M_{12} V_2 \\ P_2 = M_{21} V_1 + M_2 V_2 \end{array} \right\} \text{denoted: } \vec{\mathbf{P}} = \vec{\mathbf{M}} \cdot \vec{\mathbf{V}} \quad \text{or: } \begin{pmatrix} P_1 \\ P_2 \end{pmatrix} = \begin{pmatrix} M_1 & 0 \\ 0 & M_2 \end{pmatrix} \begin{pmatrix} V_1 \\ V_2 \end{pmatrix}$$

Generalizing the definition  
of momentum...

With  $45^\circ$  diagonal  $\mathbf{V}^{COM}$  so: .  $V_1^{COM} = V_2^{COM} \equiv V^{COM}$  ...and 3 ways to write *Axiom-1*

$$P_{Total} = M_1 V_1^{IN} + M_2 V_2^{IN} = M_1 V_1^{FIN} + M_2 V_2^{FIN} = M_1 V^{COM} + M_2 V^{COM} = (M_1 + M_2) V^{COM} = M_{Total} V^{COM}$$



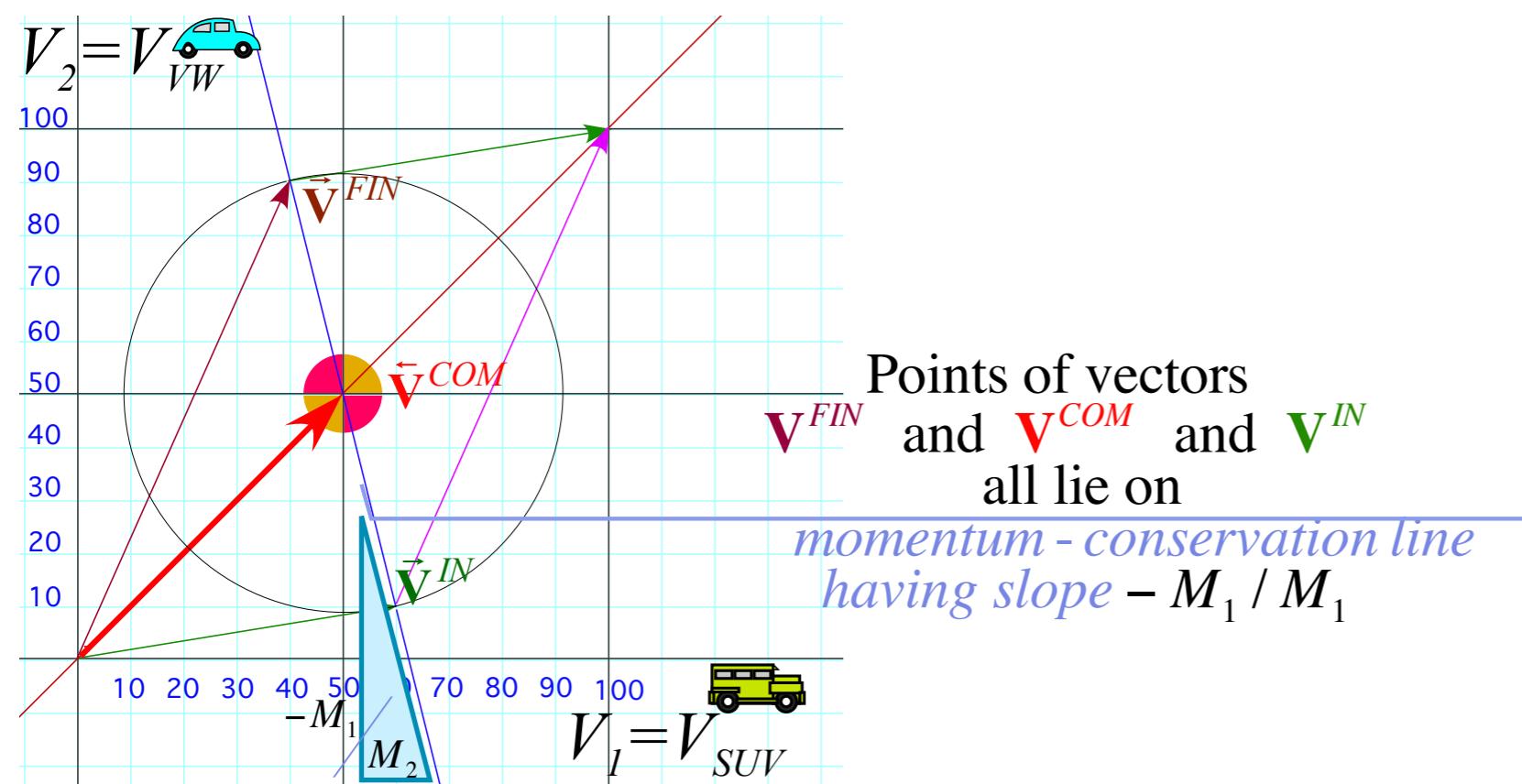
**General Inertia Tensor  $\mathbf{M}$**  or inertia matrix of 3 coefficients  $M_{11}$ ,  $M_{22}$  and  $M_{12}=M_{21}$  for 2 dimensions

$$\left. \begin{array}{l} P_1 = M_{11}V_1 + M_{12}V_2 \\ P_2 = M_{21}V_1 + M_{22}V_2 \end{array} \right\} \text{denoted: } \vec{\mathbf{P}} = \vec{\mathbf{M}} \cdot \vec{\mathbf{V}} \quad \text{or: } \left( \begin{array}{c} P_1 \\ P_2 \end{array} \right) = \left( \begin{array}{cc} M_{11} & M_{12} \\ M_{12} & M_{22} \end{array} \right) \left( \begin{array}{c} V_1 \\ V_2 \end{array} \right)$$

Generalizing the definition  
of *momentum*...some more...

With  $45^\circ$  diagonal  $\mathbf{V}^{COM}$  so: .  $V_1^{COM} = V_2^{COM} \equiv V^{COM}$  ...and 3 ways to write *Axiom-1*

$$P_{Total} = M_1 V_1^{IN} + M_2 V_2^{IN} = M_1 V_1^{FIN} + M_2 V_2^{FIN} = M_1 V^{COM} + M_2 V^{COM} = (M_1 + M_2) V^{COM} = M_{Total} V^{COM}$$



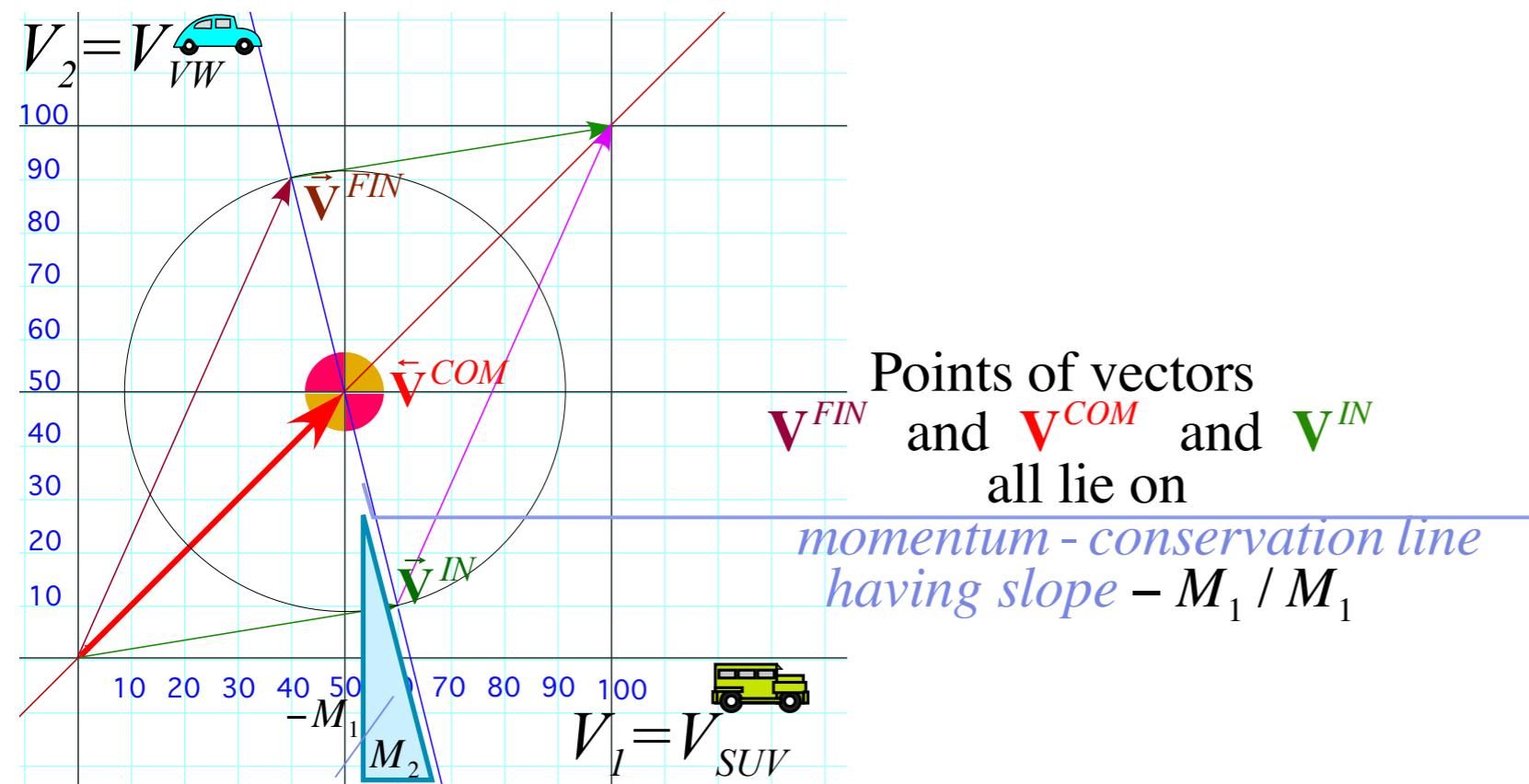
**General Inertia Tensor  $\mathbf{M}$**  or inertia matrix of  $(n^2+n)/2$  coefficients  $M_{jk} = M_{kj}$  for dimension  $n=2, 3, \dots$

$$\left. \begin{array}{l} P_1 = M_{11}V_1 + M_{12}V_2 \dots \\ P_2 = M_{21}V_1 + M_{22}V_2 \dots \\ \vdots = \vdots \quad \vdots \ddots \end{array} \right\} \text{denoted: } \vec{\mathbf{P}} = \vec{\mathbf{M}} \cdot \vec{\mathbf{V}} \quad \text{or:} \quad \left( \begin{array}{c} P_1 \\ P_2 \\ \vdots \end{array} \right) = \left( \begin{array}{ccc} M_{11} & M_{12} & \dots \\ M_{21} & M_{22} & \dots \\ \vdots & \vdots & \ddots \end{array} \right) \left( \begin{array}{c} V_1 \\ V_2 \\ \vdots \end{array} \right)$$

Generalizing the definition  
of momentum...some more...and more

With  $45^\circ$  diagonal  $\vec{\mathbf{V}}^{COM} = (\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN})/2$  so:  $V_1^{COM} = V_2^{COM} \equiv V^{COM}$  ...and 3 ways to write *Axiom-1*

$$P_{Total} = M_1 V_1^{IN} + M_2 V_2^{IN} = M_1 V_1^{FIN} + M_2 V_2^{FIN} = M_1 V^{COM} + M_2 V^{COM} = (M_1 + M_2) V^{COM} = M_{Total} V^{COM}$$



## *Algebra, Geometry, and Physics of momentum conservation axiom*

*Vector algebra of collisions*

→ *Matrix or tensor algebra of collisions*

*Deriving Energy Conservation Theorem*

*Energy Ellipse geometry*

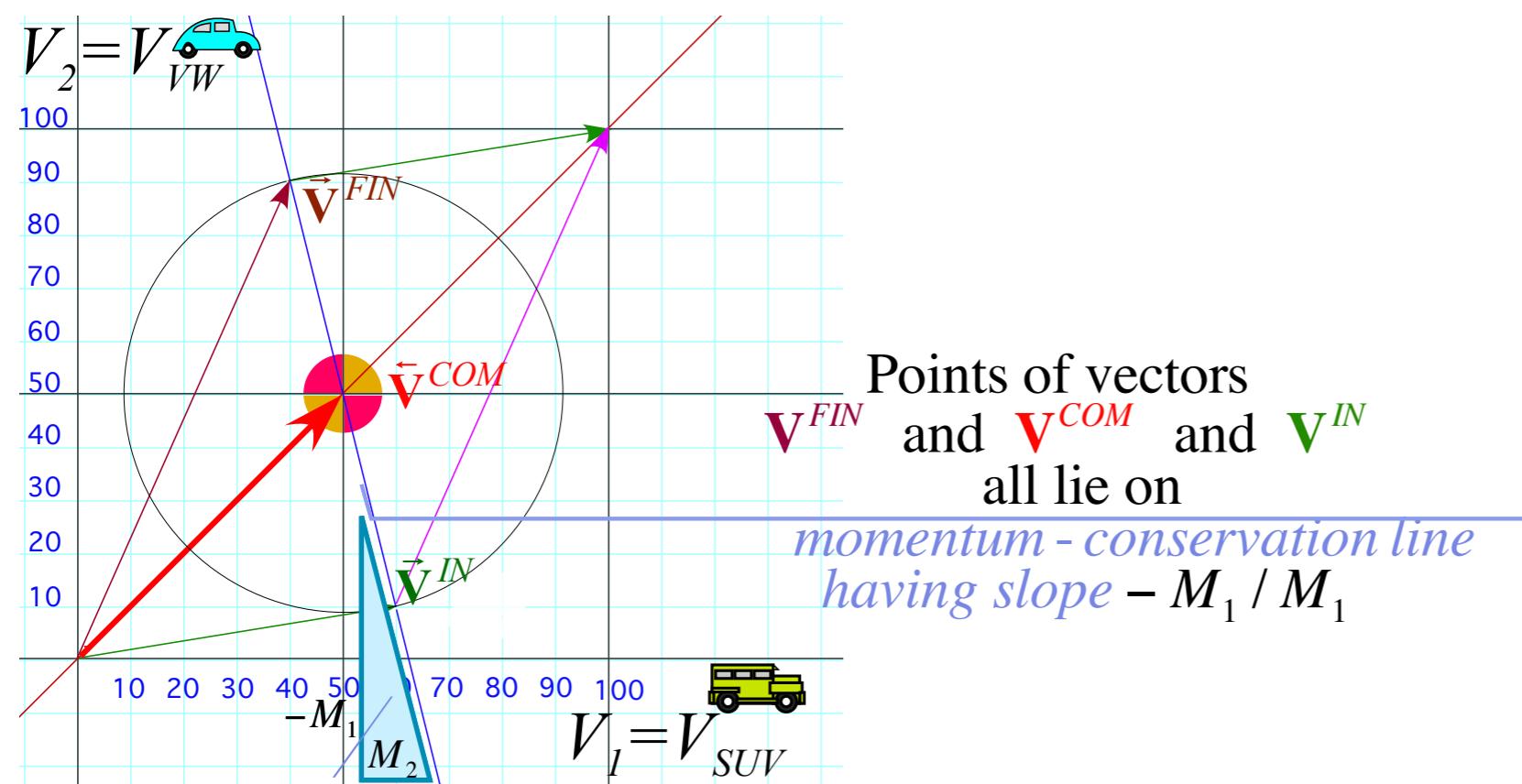
**General Inertia Tensor  $\mathbf{M}$**  or inertia matrix of 2 coefficients  $M_{11}=M_1$  and  $M_{22}=M_2$  for 2 dimensions

$$\left. \begin{array}{l} P_1 = M_1 V_1 + M_{12} V_2 \\ P_2 = M_{21} V_1 + M_2 V_2 \end{array} \right\} \text{denoted : } \vec{\mathbf{P}} = \vec{\mathbf{M}} \cdot \vec{\mathbf{V}} \quad \text{or : } \left( \begin{array}{c} P_1 \\ P_2 \end{array} \right) = \left( \begin{array}{cc} M_1 & 0 \\ 0 & M_2 \end{array} \right) \left( \begin{array}{c} V_1 \\ V_2 \end{array} \right)$$

Generalizing the definition  
of momentum...

With  $45^\circ$  diagonal  $\vec{\mathbf{V}}^{COM} = (\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN})/2$  so:  $V_1^{COM} = V_2^{COM} \equiv V^{COM}$  ...and 4 or 5 ways to write Axiom-1

$$P_{Total} = M_1 V_1^{IN} + M_2 V_2^{IN} = M_1 V_1^{FIN} + M_2 V_2^{FIN} = M_1 V^{COM} + M_2 V^{COM} = (M_1 + M_2) V^{COM} = M_{Total} V^{COM}$$



**General Inertia Tensor  $\mathbf{M}$**  or inertia matrix of 2 coefficients  $M_{11}=M_1$  and  $M_{22}=M_2$  for 2 dimensions

$$\left. \begin{array}{l} P_1 = M_1 V_1 + M_{12} V_2 \\ P_2 = M_{21} V_1 + M_2 V_2 \end{array} \right\} \text{denoted : } \vec{\mathbf{P}} = \vec{\mathbf{M}} \cdot \vec{\mathbf{V}} \quad \text{or : } \left( \begin{array}{c} P_1 \\ P_2 \end{array} \right) = \left( \begin{array}{cc} M_1 & 0 \\ 0 & M_2 \end{array} \right) \left( \begin{array}{c} V_1 \\ V_2 \end{array} \right)$$

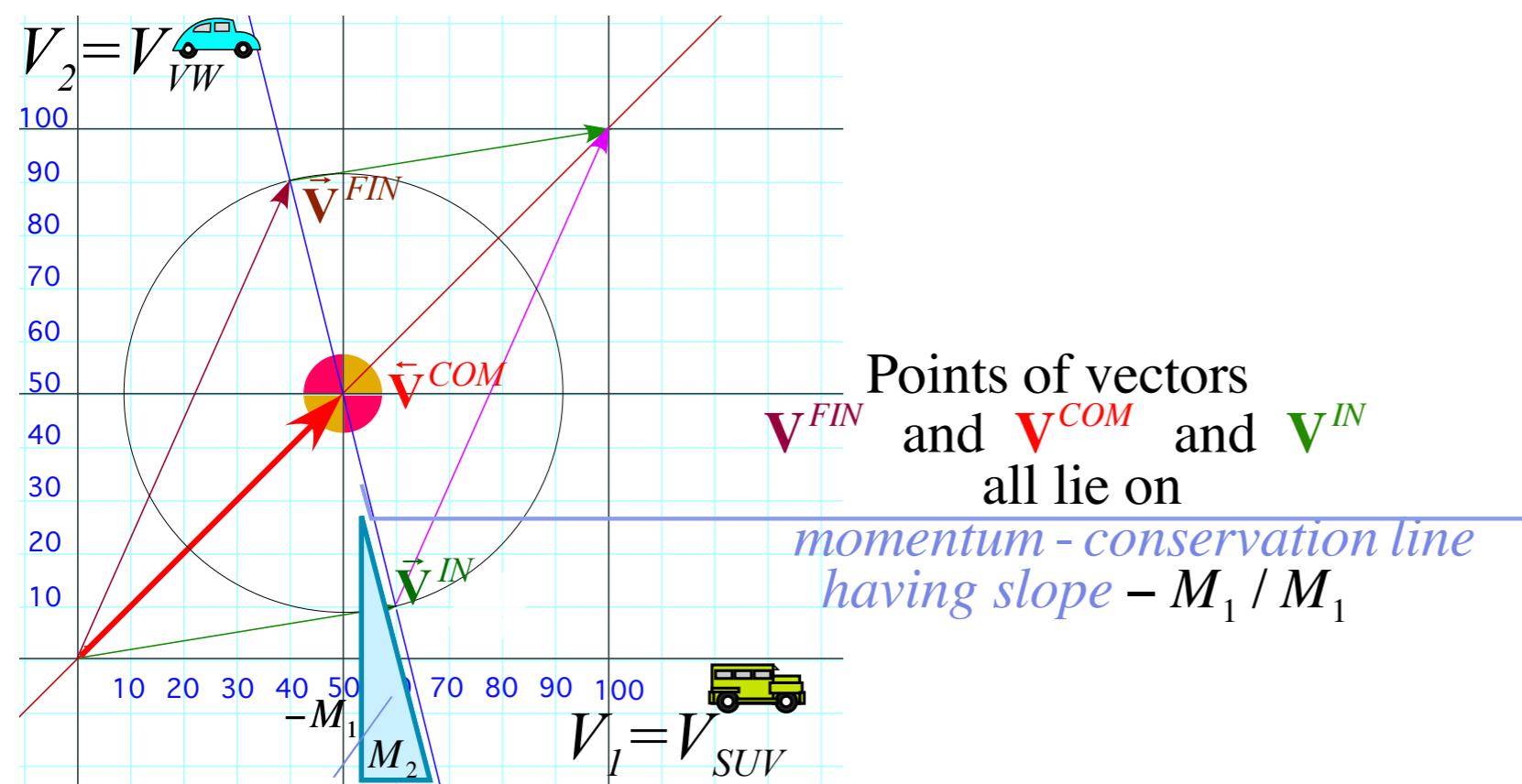
Generalizing the definition  
of momentum...

With  $45^\circ$  diagonal  $\vec{\mathbf{V}}^{COM} = (\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN})/2$  so:  $V_1^{COM} = V_2^{COM} = V^{COM}$  ...and 4 or 5 ways to write *Axiom-1*

$$P_{Total} = M_1 V_1^{IN} + M_2 V_2^{IN} = M_1 V_1^{FIN} + M_2 V_2^{FIN} = M_1 V^{COM} + M_2 V^{COM} = (M_1 + M_2) V^{COM} = M_{Total} V^{COM}$$

A product of total momentum  $P_{Total}$  and  $V^{COM}$  is expressed by *tensor quadratic forms*  $\mathbf{v} \cdot \mathbf{M} \cdot \mathbf{u}$

$$V^{COM} P_{Total} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{COM} = V^{COM} M_{Total} V^{COM}$$



## *Numerical details of collision tensor algebra*

General Inertia Tensor  $\mathbf{M}$  or inertia matrix of 2 coefficients  $M_{11}=M_1$  and  $M_{22}=M_2$  for 2 dimensions

$$\left. \begin{array}{l} P_1 = M_1 V_1 + M_{12} V_2 \\ P_2 = M_{21} V_1 + M_2 V_2 \end{array} \right\} \text{denoted : } \vec{\mathbf{P}} = \vec{\mathbf{M}} \cdot \vec{\mathbf{V}} \quad \text{or : } \begin{pmatrix} P_1 \\ P_2 \end{pmatrix} = \begin{pmatrix} M_1 & 0 \\ 0 & M_2 \end{pmatrix} \begin{pmatrix} V_1 \\ V_2 \end{pmatrix}$$

Generalizing the definition  
of momentum...

With  $45^\circ$  diagonal  $\vec{\mathbf{V}}^{COM} = (\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN})/2$  so:  $V_1^{COM} = V_2^{COM} \equiv V^{COM}$  ...and 4 or 5 ways to write Axiom-1

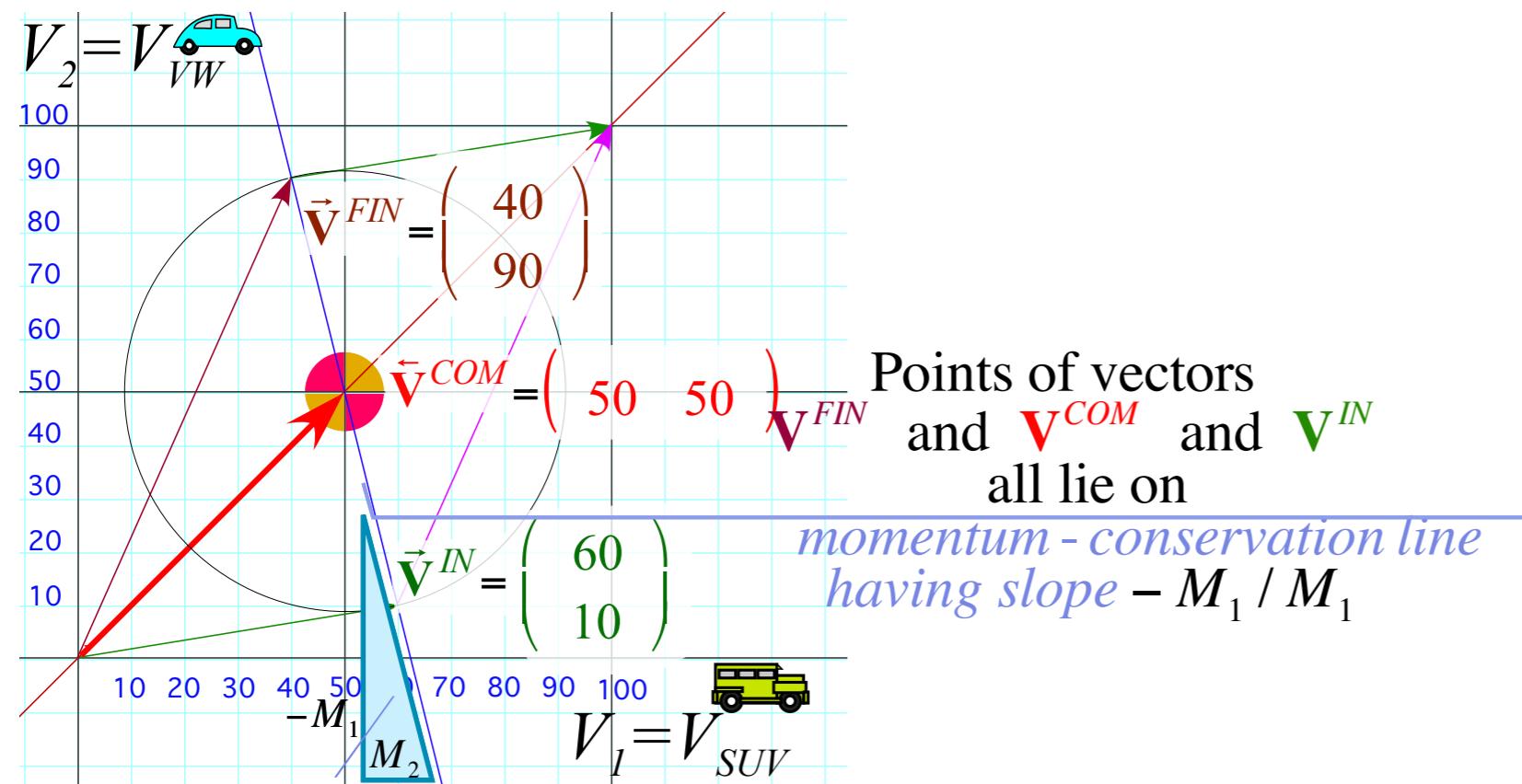
$$P_{Total} = M_1 V_1^{IN} + M_2 V_2^{IN} = M_1 V_1^{FIN} + M_2 V_2^{FIN} = M_1 V^{COM} + M_2 V^{COM} = (M_1 + M_2) V^{COM} = M_{Total} V^{COM}$$

A product of total momentum  $P_{Total}$  and  $V^{COM}$  is expressed by *tensor quadratic forms*  $\mathbf{v} \cdot \mathbf{M} \cdot \mathbf{u}$

$$V^{COM} P_{Total} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{COM} = V^{COM} M_{Total} V^{COM}$$

Write this out with the numbers used in Fig. 1.3 where  $V^{COM} = 50$ .

$$50 P_{Total} = \begin{pmatrix} 50 & 50 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 60 \\ 10 \end{pmatrix} = \begin{pmatrix} 50 & 50 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 40 \\ 90 \end{pmatrix} = 50 M_{Total} 50 = 12,500$$



General Inertia Tensor  $\mathbf{M}$  or inertia matrix of 2 coefficients  $M_{11}=M_1$  and  $M_{22}=M_2$  for 2 dimensions

$$\left. \begin{array}{l} P_1 = M_1 V_1 + M_{12} V_2 \\ P_2 = M_{21} V_1 + M_2 V_2 \end{array} \right\} \text{denoted : } \vec{\mathbf{P}} = \vec{\mathbf{M}} \cdot \vec{\mathbf{V}} \quad \text{or : } \begin{pmatrix} P_1 \\ P_2 \end{pmatrix} = \begin{pmatrix} M_1 & 0 \\ 0 & M_2 \end{pmatrix} \begin{pmatrix} V_1 \\ V_2 \end{pmatrix}$$

Generalizing the definition  
of momentum...

With  $45^\circ$  diagonal  $\vec{\mathbf{V}}^{COM} = (\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN})/2$  so:  $V_1^{COM} = V_2^{COM} = V^{COM}$  ...and 4 or 5 ways to write Axiom-1

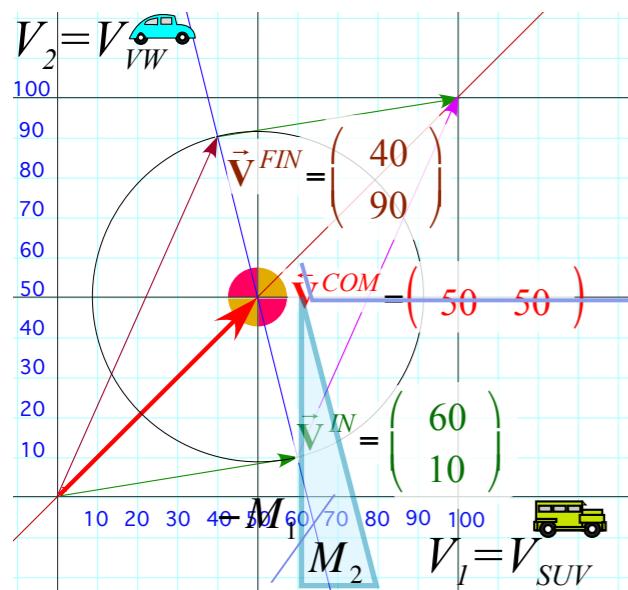
$$P_{Total} = M_1 V_1^{IN} + M_2 V_2^{IN} = M_1 V_1^{FIN} + M_2 V_2^{FIN} = M_1 V^{COM} + M_2 V^{COM} = (M_1 + M_2) V^{COM} = M_{Total} V^{COM}$$

A product of total momentum  $P_{Total}$  and  $V^{COM}$  is expressed by *tensor quadratic forms*  $\mathbf{v} \cdot \mathbf{M} \cdot \mathbf{u}$

$$V^{COM} P_{Total} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{COM} = V^{COM} M_{Total} V^{COM}$$

Write this out with the numbers used in Fig. 1.3 where  $V^{COM} = 50$ .

$$\begin{aligned} 50 P_{Total} &= \begin{pmatrix} 50 & 50 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 60 \\ 10 \end{pmatrix} = \begin{pmatrix} 50 & 50 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 40 \\ 90 \end{pmatrix} = 50 M_{Total} 50 = 12,500 \\ &= \begin{pmatrix} 50 & 50 \end{pmatrix} \cdot \begin{pmatrix} 4 \cdot 60 \\ 1 \cdot 10 \end{pmatrix} = \begin{pmatrix} 50 & 50 \end{pmatrix} \cdot \begin{pmatrix} 4 \cdot 40 \\ 1 \cdot 90 \end{pmatrix} = 50 M_{Total} 50 = 12,500 \\ 50 \cdot 250 &= 50 \cdot 4 \cdot 60 + 50 \cdot 1 \cdot 10 &= 50 \cdot 4 \cdot 40 + 50 \cdot 1 \cdot 90 &= 50 \cdot 5 \cdot 50 = 12,500 \end{aligned}$$



Points of vectors  
 $\mathbf{V}^{FIN}$  and  $\mathbf{V}^{COM}$  and  $\mathbf{V}^{IN}$   
all lie on  
momentum - conservation line  
having slope  $-M_1 / M_1$

## *Algebra, Geometry, and Physics of momentum conservation axiom*

*Vector algebra of collisions*

*Matrix or tensor algebra of collisions*

→ *Deriving Energy Conservation Theorem*

*Energy Ellipse geometry*

# General Inertia Tensor $\mathbf{M}$ or inertia matrix of 2 coefficients $M_{11}=M_1$ and $M_{22}=M_2$ for 2 dimensions

$$\left. \begin{array}{l} P_1 = M_1 V_1 + M_{12} V_2 \\ P_2 = M_{21} V_1 + M_2 V_2 \end{array} \right\} \text{denoted: } \vec{\mathbf{P}} = \vec{\mathbf{M}} \cdot \vec{\mathbf{V}} \quad \text{or: } \begin{pmatrix} P_1 \\ P_2 \end{pmatrix} = \begin{pmatrix} M_1 & 0 \\ 0 & M_2 \end{pmatrix} \begin{pmatrix} V_1 \\ V_2 \end{pmatrix}$$

Generalizing the definition  
of momentum...

With  $45^\circ$  diagonal  $\vec{\mathbf{V}}^{COM} = (\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN})/2$  so:  $V_1^{COM} = V_2^{COM} \equiv V^{COM}$  ...and 4 or 5 ways to write **Axiom-1**

$$P_{Total} = M_1 V_1^{IN} + M_2 V_2^{IN} = M_1 V_1^{FIN} + M_2 V_2^{FIN} = M_1 V^{COM} + M_2 V^{COM} = (M_1 + M_2) V^{COM} = M_{Total} V^{COM}$$

A product of total momentum  $P_{Total}$  and  $V^{COM}$  is expressed by *tensor quadratic forms*  $\mathbf{v} \cdot \mathbf{M} \cdot \mathbf{u}$

$$V^{COM} P_{Total} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{COM} = V^{COM} M_{Total} V^{COM}$$

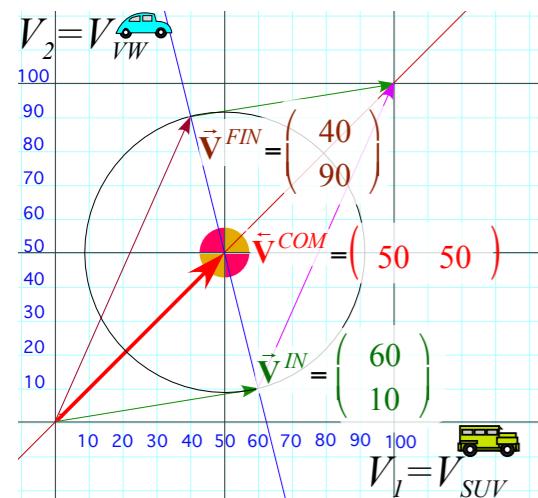
Write this out with the numbers used in Fig. 1.3 where  $V^{COM} = 50$ .

$$50 P_{Total} = \begin{pmatrix} 50 & 50 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 60 \\ 10 \end{pmatrix} = \begin{pmatrix} 50 & 50 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 40 \\ 90 \end{pmatrix} = 50 M_{Total} 50 = 12,500$$

$= 100 \cdot 125 = 100 \cdot 125 = 50 \cdot 250$

$P_{Total} = 250$  is the same at IN, FIN, and COM. Now use T-symmetry:  $\vec{\mathbf{V}}^{COM} = (\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN})/2$  **(Axiom-2)**

$$V^{COM} P_{Total} = \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} = \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} = \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \cdot \vec{\mathbf{M}} \cdot \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2}$$



General Inertia Tensor  $\mathbf{M}$  or inertia matrix of 2 coefficients  $M_{11}=M_1$  and  $M_{22}=M_2$  for 2 dimensions

$$\left. \begin{array}{l} P_1 = M_1 V_1 + M_{12} V_2 \\ P_2 = M_{21} V_1 + M_2 V_2 \end{array} \right\} \text{denoted: } \vec{\mathbf{P}} = \vec{\mathbf{M}} \cdot \vec{\mathbf{V}} \quad \text{or: } \begin{pmatrix} P_1 \\ P_2 \end{pmatrix} = \begin{pmatrix} M_1 & 0 \\ 0 & M_2 \end{pmatrix} \begin{pmatrix} V_1 \\ V_2 \end{pmatrix}$$

Generalizing the definition  
of momentum...

With  $45^\circ$  diagonal  $\vec{\mathbf{V}}^{COM} = (\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN})/2$  so:  $V_1^{COM} = V_2^{COM} \equiv V^{COM}$  ...and 4 or 5 ways to write **Axiom-1**

$$P_{Total} = M_1 V_1^{IN} + M_2 V_2^{IN} = M_1 V_1^{FIN} + M_2 V_2^{FIN} = M_1 V^{COM} + M_2 V^{COM} = (M_1 + M_2) V^{COM} = M_{Total} V^{COM}$$

A product of total momentum  $P_{Total}$  and  $V^{COM}$  is expressed by *tensor quadratic forms*  $\mathbf{v} \cdot \mathbf{M} \cdot \mathbf{u}$

$$V^{COM} P_{Total} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{COM} = V^{COM} M_{Total} V^{COM}$$

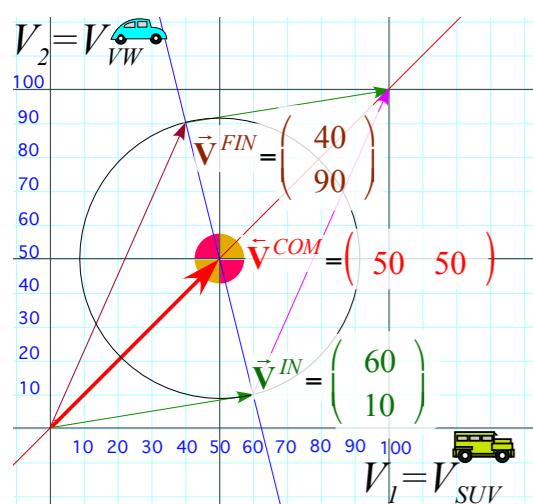
Write this out with the numbers used in Fig. 1.3 where  $V^{COM} = 50$ .

$$50 P_{Total} = \begin{pmatrix} 50 & 50 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 60 \\ 10 \end{pmatrix} = \begin{pmatrix} 50 & 50 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 40 \\ 90 \end{pmatrix} = 50 M_{Total} 50 = 12,500$$

$= 100 \cdot 125 = 100 \cdot 125 = 50 \cdot 250$

$P_{Total} = 250$  is the same at IN, FIN, and COM. Now use T-symmetry:  $\vec{\mathbf{V}}^{COM} = (\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN})/2$  (**Axiom-2**)

$$V^{COM} P_{Total}$$



$$\begin{aligned} &= \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} \\ &= \frac{1}{2} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} + \frac{1}{2} \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} \\ &= \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} \\ &= \frac{1}{2} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} + \frac{1}{2} \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} \\ &= \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \cdot \vec{\mathbf{M}} \cdot \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \end{aligned}$$

## *Numerical details of collision tensor algebra*

General Inertia Tensor  $\mathbf{M}$  or inertia matrix of 2 coefficients  $M_{11}=M_1$  and  $M_{22}=M_2$  for 2 dimensions

$$\left. \begin{array}{l} P_1 = M_1 V_1 + M_{12} V_2 \\ P_2 = M_{21} V_1 + M_2 V_2 \end{array} \right\} \text{denoted: } \vec{\mathbf{P}} = \vec{\mathbf{M}} \cdot \vec{\mathbf{V}} \quad \text{or: } \begin{pmatrix} P_1 \\ P_2 \end{pmatrix} = \begin{pmatrix} M_1 & 0 \\ 0 & M_2 \end{pmatrix} \begin{pmatrix} V_1 \\ V_2 \end{pmatrix}$$

Generalizing the definition  
of momentum...

With  $45^\circ$  diagonal  $\vec{\mathbf{V}}^{COM} = (\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN})/2$  so:  $V_1^{COM} = V_2^{COM} \equiv V^{COM}$  ...and 4 or 5 ways to write **Axiom-1**

$$P_{Total} = M_1 V_1^{IN} + M_2 V_2^{IN} = M_1 V_1^{FIN} + M_2 V_2^{FIN} = M_1 V^{COM} + M_2 V^{COM} = (M_1 + M_2) V^{COM} = M_{Total} V^{COM}$$

A product of total momentum  $P_{Total}$  and  $\vec{\mathbf{V}}^{COM}$  is expressed by *tensor quadratic forms*  $\mathbf{v} \cdot \mathbf{M} \cdot \mathbf{u}$

$$V^{COM} P_{Total} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{COM} = V^{COM} M_{Total} V^{COM}$$

Write this out with the numbers used in Fig. 1.3 where  $V^{COM} = 50$ .

$$50 P_{Total} = \begin{pmatrix} 50 & 50 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 60 \\ 10 \end{pmatrix} = \begin{pmatrix} 50 & 50 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 40 \\ 90 \end{pmatrix} = 50 M_{Total} 50 = 12,500$$

$= 100 \cdot 125 = 100 \cdot 125 = 50 \cdot 250$

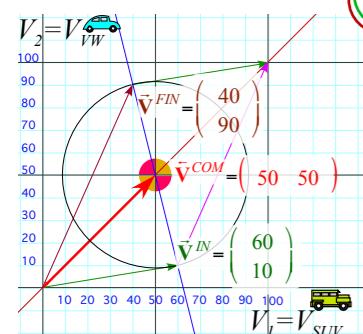
$P_{Total} = 250$  is the same at IN, FIN, and COM. Now use *T-symmetry*:  $\vec{\mathbf{V}}^{COM} = (\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN})/2$  (**Axiom-2**)

$$V^{COM} P_{Total} = \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} = \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} = \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \cdot \vec{\mathbf{M}} \cdot \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2}$$

$$= \frac{1}{2} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} + \frac{1}{2} \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} = \frac{1}{2} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} + \frac{1}{2} \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN}$$

**Transpose symmetry** ( $M_{jk} = M_{kj}$ ) of  $\mathbf{M}$ -matrix makes ‘lopsided’ FIN-IN-terms equal:

$$\begin{aligned} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} &= \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} \\ \begin{pmatrix} 40 & 90 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 60 \\ 10 \end{pmatrix} &= \begin{pmatrix} 60 & 10 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 40 \\ 90 \end{pmatrix} \\ = 100 \cdot 105 &= 100 \cdot 105 = 10,500 \end{aligned}$$



General Inertia Tensor  $\mathbf{M}$  or inertia matrix of 2 coefficients  $M_{11}=M_1$  and  $M_{22}=M_2$  for 2 dimensions

$$\left. \begin{array}{l} P_1 = M_1 V_1 + M_{12} V_2 \\ P_2 = M_{21} V_1 + M_2 V_2 \end{array} \right\} \text{denoted: } \vec{\mathbf{P}} = \vec{\mathbf{M}} \cdot \vec{\mathbf{V}} \quad \text{or: } \begin{pmatrix} P_1 \\ P_2 \end{pmatrix} = \begin{pmatrix} M_1 & 0 \\ 0 & M_2 \end{pmatrix} \begin{pmatrix} V_1 \\ V_2 \end{pmatrix}$$

Generalizing the definition  
of momentum...

With  $45^\circ$  diagonal  $\vec{\mathbf{V}}^{COM} = (\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN})/2$  so:  $V_1^{COM} = V_2^{COM} \equiv V^{COM}$  ...and 4 or 5 ways to write **Axiom-1**

$$P_{Total} = M_1 V_1^{IN} + M_2 V_2^{IN} = M_1 V_1^{FIN} + M_2 V_2^{FIN} = M_1 V^{COM} + M_2 V^{COM} = (M_1 + M_2) V^{COM} = M_{Total} V^{COM}$$

A product of total momentum  $P_{Total}$  and  $\vec{\mathbf{V}}^{COM}$  is expressed by *tensor quadratic forms*  $\mathbf{v} \cdot \mathbf{M} \cdot \mathbf{u}$

$$V^{COM} P_{Total} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{COM} = V^{COM} M_{Total} V^{COM}$$

Write this out with the numbers used in Fig. 1.3 where  $V^{COM} = 50$ .

$$50 P_{Total} = \begin{pmatrix} 50 & 50 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 60 \\ 10 \end{pmatrix} = \begin{pmatrix} 50 & 50 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 40 \\ 90 \end{pmatrix} = 50 M_{Total} 50 = 12,500$$

$= 100 \cdot 125 = 100 \cdot 125 = 50 \cdot 250$

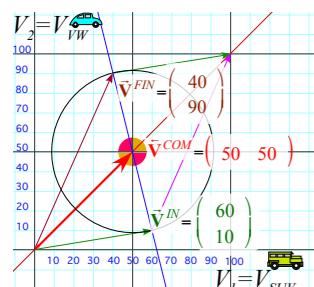
$P_{Total} = 250$  is the same at IN, FIN, and COM. Now use *T-symmetry*:  $\vec{\mathbf{V}}^{COM} = (\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN})/2$  (**Axiom-2**)

$$\begin{aligned} V^{COM} P_{Total} &= \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} &= \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} &= \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \cdot \vec{\mathbf{M}} \cdot \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \\ &= \frac{1}{2} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} + \frac{1}{2} \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} &= \frac{1}{2} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} + \frac{1}{2} \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} \\ V^{COM} P_{Total} - \frac{1}{2} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} &= \frac{1}{2} \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} &= \frac{1}{2} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} \end{aligned}$$

FIN-IN-term  
is subtracted  
to give

Conservation of  
**Kinetic Energy**

$$KE = \frac{1}{2} \vec{\mathbf{V}} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}} = \frac{1}{2} M_1 V_1^2 + \frac{1}{2} M_2 V_2^2$$



$$\begin{aligned} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} &= \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} \\ \begin{pmatrix} 40 & 90 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 60 \\ 10 \end{pmatrix} &= \begin{pmatrix} 60 & 10 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 40 \\ 90 \end{pmatrix} \\ &= 100 \cdot 105 & &= 100 \cdot 105 & &= 10,500 \end{aligned}$$

General Inertia Tensor  $\mathbf{M}$  or inertia matrix of 2 coefficients  $M_{11}=M_1$  and  $M_{22}=M_2$  for 2 dimensions

$$\left. \begin{array}{l} P_1 = M_1 V_1 + M_{12} V_2 \\ P_2 = M_{21} V_1 + M_2 V_2 \end{array} \right\} \text{denoted: } \vec{\mathbf{P}} = \vec{\mathbf{M}} \cdot \vec{\mathbf{V}} \quad \text{or: } \begin{pmatrix} P_1 \\ P_2 \end{pmatrix} = \begin{pmatrix} M_1 & 0 \\ 0 & M_2 \end{pmatrix} \begin{pmatrix} V_1 \\ V_2 \end{pmatrix}$$

Generalizing the definition  
of momentum...

With  $45^\circ$  diagonal  $\vec{\mathbf{V}}^{COM} = (\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN})/2$  so:  $V_1^{COM} = V_2^{COM} \equiv V^{COM}$  ...and 4 or 5 ways to write **Axiom-1**

$$P_{Total} = M_1 V_1^{IN} + M_2 V_2^{IN} = M_1 V_1^{FIN} + M_2 V_2^{FIN} = M_1 V^{COM} + M_2 V^{COM} = (M_1 + M_2) V^{COM} = M_{Total} V^{COM}$$

A product of total momentum  $P_{Total}$  and  $V^{COM}$  is expressed by *tensor quadratic forms*  $\mathbf{v} \cdot \mathbf{M} \cdot \mathbf{u}$

$$V^{COM} P_{Total} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{COM} = V^{COM} M_{Total} V^{COM}$$

Write this out with the numbers used in Fig. 1.3 where  $V^{COM} = 50$ .

$$50 P_{Total} = \begin{pmatrix} 50 & 50 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 60 \\ 10 \end{pmatrix} = \begin{pmatrix} 50 & 50 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 40 \\ 90 \end{pmatrix} = 50 M_{Total} 50 = 12,500$$

$= 100 \cdot 125 = 100 \cdot 125 = 50 \cdot 250$

$P_{Total} = 250$  is the same at IN, FIN, and COM. Now use T-symmetry:  $\vec{\mathbf{V}}^{COM} = (\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN})/2$  (**Axiom-2**)

$$\begin{aligned} V^{COM} P_{Total} &= \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} &= \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} &= \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \cdot \vec{\mathbf{M}} \cdot \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \\ &= \frac{1}{2} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} + \frac{1}{2} \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} &= \frac{1}{2} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} + \frac{1}{2} \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} \\ V^{COM} P_{Total} - \frac{1}{2} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} &= \frac{1}{2} \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} = \frac{1}{2} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} \end{aligned}$$

FIN-IN-term  
is subtracted  
to give

$$50 \cdot 250 - \frac{1}{2} \cdot 10,500$$

$$\frac{1}{2} \left( \begin{pmatrix} 60 & 10 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 60 \\ 10 \end{pmatrix} \right) = \frac{1}{2} \left( \begin{pmatrix} 40 & 90 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 40 \\ 90 \end{pmatrix} \right)$$

Conservation of  
**Kinetic Energy**  
 $KE = \frac{1}{2} \vec{\mathbf{V}} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}} =$   
 $\frac{1}{2} M_1 V_1^2 + \frac{1}{2} M_2 V_2^2$

General Inertia Tensor  $\mathbf{M}$  or inertia matrix of 2 coefficients  $M_{11}=M_1$  and  $M_{22}=M_2$  for 2 dimensions

$$\left. \begin{array}{l} P_1 = M_1 V_1 + M_{12} V_2 \\ P_2 = M_{21} V_1 + M_2 V_2 \end{array} \right\} \text{denoted: } \vec{\mathbf{P}} = \vec{\mathbf{M}} \cdot \vec{\mathbf{V}} \quad \text{or: } \begin{pmatrix} P_1 \\ P_2 \end{pmatrix} = \begin{pmatrix} M_1 & 0 \\ 0 & M_2 \end{pmatrix} \begin{pmatrix} V_1 \\ V_2 \end{pmatrix}$$

Generalizing the definition  
of momentum...

With  $45^\circ$  diagonal  $\vec{\mathbf{V}}^{COM} = (\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN})/2$  so:  $V_1^{COM} = V_2^{COM} \equiv V^{COM}$  ...and 4 or 5 ways to write **Axiom-1**

$$P_{Total} = M_1 V_1^{IN} + M_2 V_2^{IN} = M_1 V_1^{FIN} + M_2 V_2^{FIN} = M_1 V^{COM} + M_2 V^{COM} = (M_1 + M_2) V^{COM} = M_{Total} V^{COM}$$

A product of total momentum  $P_{Total}$  and  $V^{COM}$  is expressed by *tensor quadratic forms*  $\mathbf{v} \cdot \mathbf{M} \cdot \mathbf{u}$

$$V^{COM} P_{Total} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{COM} = V^{COM} M_{Total} V^{COM}$$

Write this out with the numbers used in Fig. 1.3 where  $V^{COM} = 50$ .

$$50 P_{Total} = \begin{pmatrix} 50 & 50 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 60 \\ 10 \end{pmatrix} = \begin{pmatrix} 50 & 50 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 40 \\ 90 \end{pmatrix} = 50 M_{Total} 50 = 12,500$$

$= 100 \cdot 125 = 100 \cdot 125 = 50 \cdot 250$

$P_{Total} = 250$  is the same at IN, FIN, and COM. Now use T-symmetry:  $\vec{\mathbf{V}}^{COM} = (\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN})/2$  (**Axiom-2**)

$$\begin{aligned} V^{COM} P_{Total} &= \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} &= \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} &= \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \cdot \vec{\mathbf{M}} \cdot \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \\ &= \frac{1}{2} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} + \frac{1}{2} \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} &= \frac{1}{2} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} + \frac{1}{2} \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} \\ V^{COM} P_{Total} - \frac{1}{2} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} &= \frac{1}{2} \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} &= \frac{1}{2} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} \end{aligned}$$

FIN-IN-term  
is subtracted  
to give

$$\begin{aligned} 50 \cdot 250 - \frac{1}{2} \cdot 10,500 \\ 12,500 - 5,250 \end{aligned}$$

$$\begin{aligned} &\frac{1}{2} \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} \\ &\frac{1}{2} \left( \begin{pmatrix} 60 & 10 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 60 \\ 10 \end{pmatrix} \right) \\ &= \frac{1}{2} \left( \begin{pmatrix} 40 & 90 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 40 \\ 90 \end{pmatrix} \right) \\ &= \frac{1}{2} (40 \cdot 4 \cdot 40 + 90 \cdot 1 \cdot 90) \end{aligned}$$

Conservation of  
**Kinetic Energy**  
 $KE = \frac{1}{2} \vec{\mathbf{V}} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}} =$   
 $\frac{1}{2} M_1 V_1^2 + \frac{1}{2} M_2 V_2^2$

General Inertia Tensor  $\mathbf{M}$  or inertia matrix of 2 coefficients  $M_{11}=M_1$  and  $M_{22}=M_2$  for 2 dimensions

$$\left. \begin{array}{l} P_1 = M_1 V_1 + M_{12} V_2 \\ P_2 = M_{21} V_1 + M_2 V_2 \end{array} \right\} \text{denoted: } \vec{\mathbf{P}} = \vec{\mathbf{M}} \cdot \vec{\mathbf{V}} \quad \text{or: } \begin{pmatrix} P_1 \\ P_2 \end{pmatrix} = \begin{pmatrix} M_1 & 0 \\ 0 & M_2 \end{pmatrix} \begin{pmatrix} V_1 \\ V_2 \end{pmatrix}$$

Generalizing the definition  
of momentum...

With  $45^\circ$  diagonal  $\vec{\mathbf{V}}^{COM} = (\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN})/2$  so:  $V_1^{COM} = V_2^{COM} \equiv V^{COM}$  ...and 4 or 5 ways to write **Axiom-1**

$$P_{Total} = M_1 V_1^{IN} + M_2 V_2^{IN} = M_1 V_1^{FIN} + M_2 V_2^{FIN} = M_1 V^{COM} + M_2 V^{COM} = (M_1 + M_2) V^{COM} = M_{Total} V^{COM}$$

A product of total momentum  $P_{Total}$  and  $\vec{\mathbf{V}}^{COM}$  is expressed by *tensor quadratic forms*  $\mathbf{v} \cdot \mathbf{M} \cdot \mathbf{u}$

$$V^{COM} P_{Total} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} = \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{COM} = V^{COM} M_{Total} V^{COM}$$

Write this out with the numbers used in Fig. 1.3 where  $V^{COM} = 50$ .

$$50 P_{Total} = \begin{pmatrix} 50 & 50 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 60 \\ 10 \end{pmatrix} = \begin{pmatrix} 50 & 50 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 40 \\ 90 \end{pmatrix} = 50 M_{Total} 50 = 12,500$$

$= 100 \cdot 125 = 100 \cdot 125 = 50 \cdot 250$

$P_{Total} = 250$  is the same at IN, FIN, and COM. Now use *T-symmetry*:  $\vec{\mathbf{V}}^{COM} = (\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN})/2$  (**Axiom-2**)

$$\begin{aligned} V^{COM} P_{Total} &= \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} &= \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} &= \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \cdot \vec{\mathbf{M}} \cdot \frac{\vec{\mathbf{V}}^{FIN} + \vec{\mathbf{V}}^{IN}}{2} \\ &= \frac{1}{2} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} + \frac{1}{2} \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} &= \frac{1}{2} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} + \frac{1}{2} \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} \\ V^{COM} P_{Total} - \frac{1}{2} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} &= \frac{1}{2} \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} = \frac{1}{2} \vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN} \end{aligned}$$

FIN-IN-term  
is subtracted  
to give

$$50 \cdot 250 - \frac{1}{2} \cdot 10,500 \\ 12,500 - 5,250 = 7,250$$

$$\begin{aligned} &\frac{1}{2} \left( \begin{pmatrix} 60 & 10 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 60 \\ 10 \end{pmatrix} \right) = \frac{1}{2} \left( \begin{pmatrix} 40 & 90 \end{pmatrix} \cdot \begin{pmatrix} 4 & 0 \\ 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 40 \\ 90 \end{pmatrix} \right) \\ &= \frac{1}{2} \left( \frac{1}{2} (60 \cdot 4 \cdot 60 + 10 \cdot 1 \cdot 10) \right) = \frac{1}{2} \left( \frac{1}{2} (40 \cdot 4 \cdot 40 + 90 \cdot 1 \cdot 90) \right) \\ &= 2 \cdot 3600 + 50 = 7250 \quad 2 \cdot 1600 + \frac{1}{2} 8100 = 7250 \end{aligned}$$

Conservation of  
**Kinetic Energy**  
 $KE = \frac{1}{2} \vec{\mathbf{V}} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}} =$   
 $\frac{1}{2} M_1 V_1^2 + \frac{1}{2} M_2 V_2^2$

## *Algebra, Geometry, and Physics of momentum conservation axiom*

*Vector algebra of collisions*

*Matrix or tensor algebra of collisions*

*Deriving Energy Conservation Theorem*

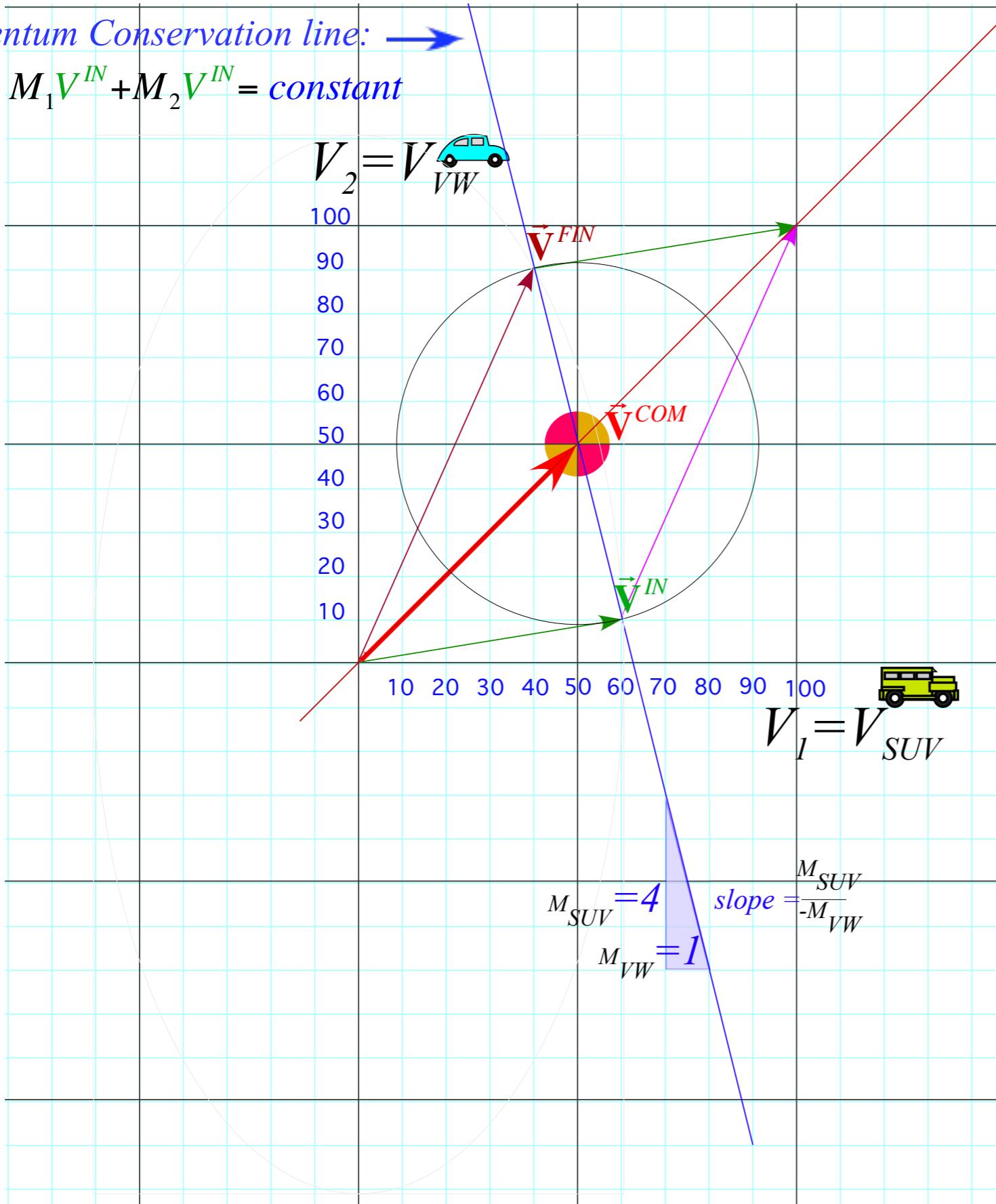
→ *Energy Ellipse geometry*

## Geometry of Momentum Conservation Axiom -1

$$(M_1+M_2)V^{COM} = M_1V_1^{IN} + M_2V_2^{IN} = M_1V_1^{FIN} + M_2V_2^{FIN}$$

Momentum Conservation line:

$$M_1V^{IN} + M_2V^{IN} = \text{constant}$$



[Collision Web Simulator](#)  
[Basic elastic Collision Dual Panel Space vs Space and  \$V\(VW\)\$  vs.  \$V\(SUV\)\$](#)

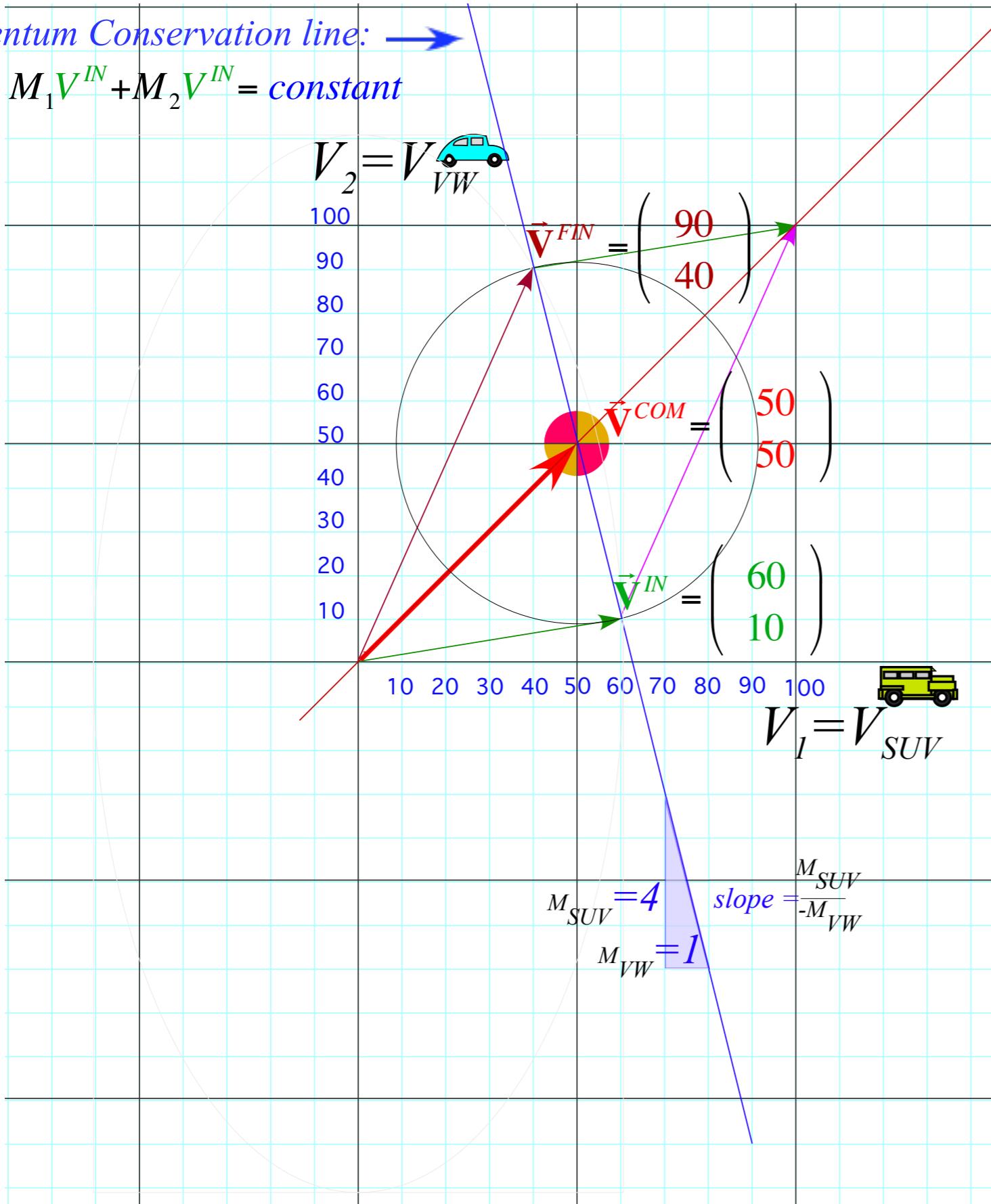
[BounceIt](#)  
[Superball Web Simulator](#)  
[Basic elastic Collision Dual Panel Space vs Space and  \$V\(VW\)\$  vs.  \$V\(SUV\)\$](#)

# Geometry of Momentum Conservation Axiom - 1

$$(M_1 + M_2)V^{COM} = M_1V_1^{IN} + M_2V_2^{IN} = M_1V_1^{FIN} + M_2V_2^{FIN}$$

Momentum Conservation line:

$$M_1V^{IN} + M_2V^{IN} = \text{constant}$$



[Collision Web Simulator](#)  
[Basic elastic Collision](#)  
[Dual Panel](#)  
[Space vs Space](#)  
 and  
[V\(VW\) vs. V\(SUV\)](#)

[BounceIt](#)  
[Superball Web Simulator](#)  
[Basic elastic Collision](#)  
[Dual Panel](#)  
[Space vs Space](#)  
 and  
[V\(VW\) vs. V\(SUV\)](#)

## Geometry of Momentum Conservation Axiom -1

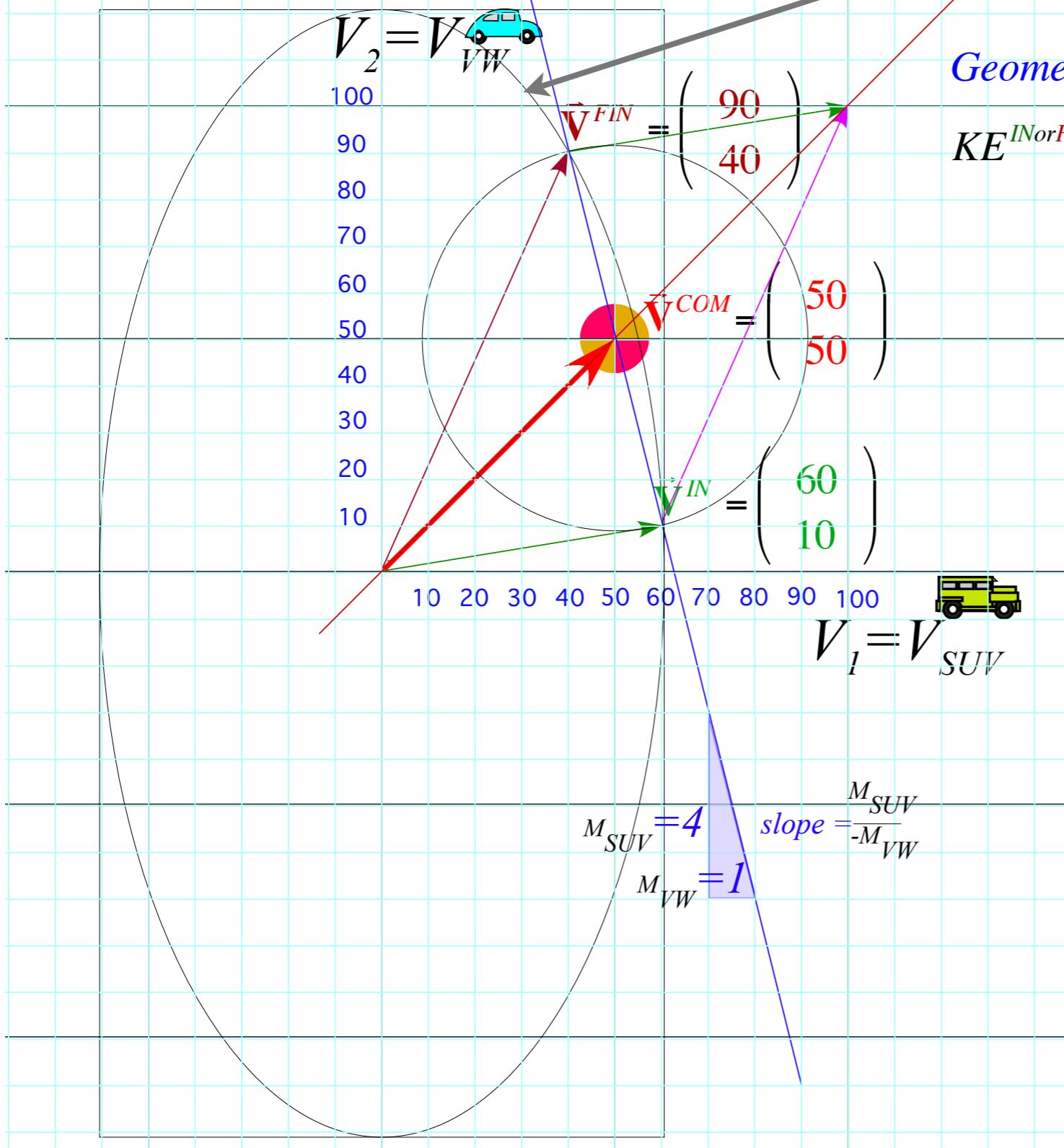
$$(M_1+M_2)V^{COM} = M_1V_1^{IN} + M_2V_2^{IN} = M_1V_1^{FIN} + M_2V_2^{FIN}$$

## Geometry of Kinetic Energy Conservation Axiom-2/Theorem-1

$$KE^{IN} = \frac{1}{2}M_1(V_1^{IN})^2 + \frac{1}{2}M_2(V_2^{IN})^2 = \frac{1}{2}M_1(V_1^{FIN})^2 + \frac{1}{2}M_2(V_2^{FIN})^2 = KE^{FIN}$$

Momentum Conservation line:

$$M_1V^{IN} + M_2V^{IN} = \text{constant}$$



## Geometry of KE Conservation Theorem -1

$$KE^{IN \text{ or } FIN} = \frac{1}{2}M_1(V_1)^2 + \frac{1}{2}M_2(V_2)^2 = \frac{1}{2}4(60)^2 + \frac{1}{2}1(10)^2 = 7,250$$

[Collision Web Simulator](#)  
[Basic elastic Collision](#)  
[Dual Panel](#)  
[Space vs Space](#)  
 and  
[V\(VW\) vs. V\(SUV\)](#)

[BounceIt](#)  
[Superball Web Simulator](#)  
[Basic elastic Collision](#)  
[Dual Panel](#)  
[Space vs Space](#)  
 and  
[V\(VW\) vs. V\(SUV\)](#)

## Geometry of Momentum Conservation Axiom -1

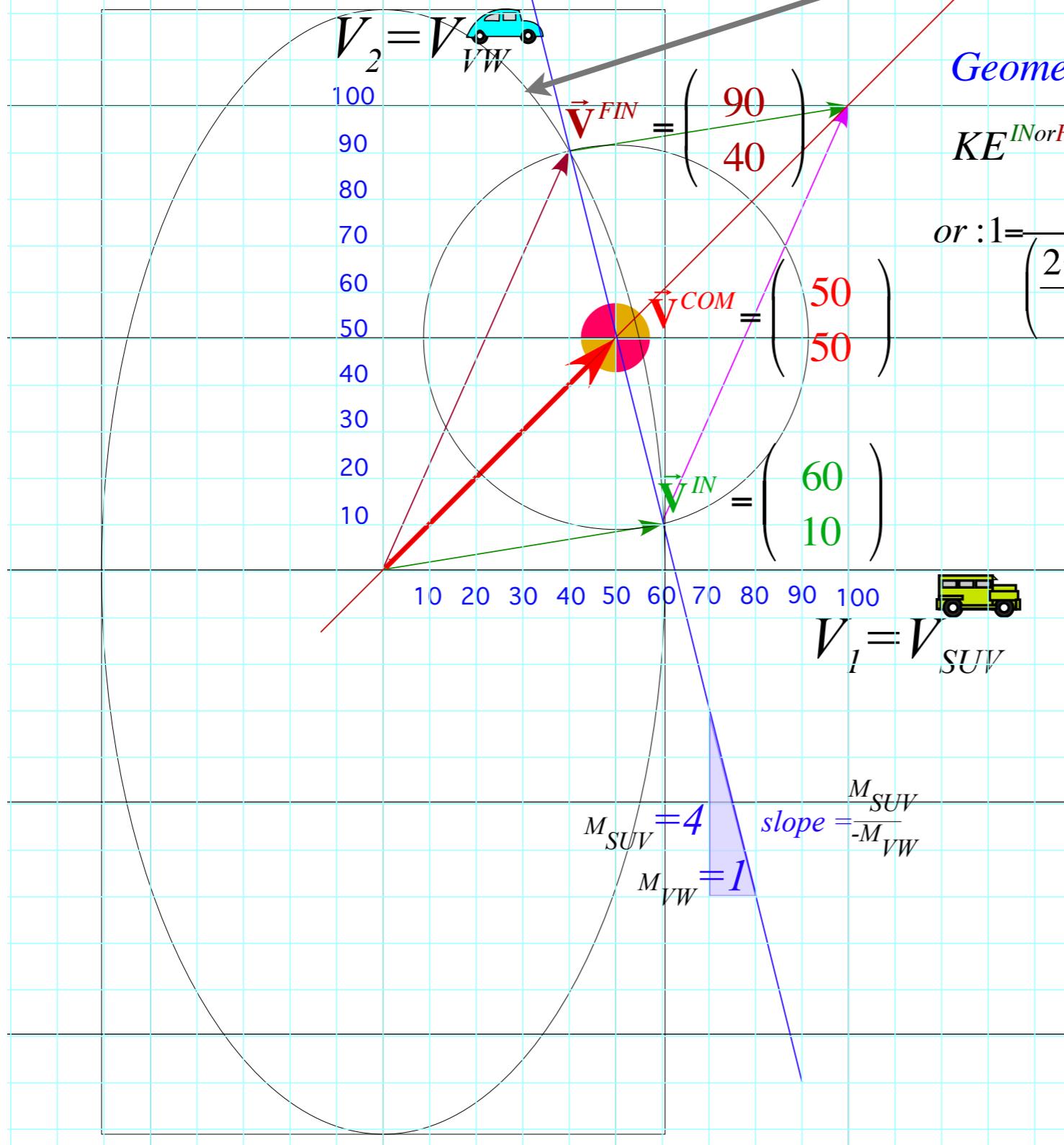
$$(M_1+M_2)V^{COM} = M_1V_1^{IN} + M_2V_2^{IN} = M_1V_1^{FIN} + M_2V_2^{FIN}$$

## Geometry of Kinetic Energy Conservation Axiom-2/Theorem-1

$$KE^{IN} = \frac{1}{2}M_1(V_1^{IN})^2 + \frac{1}{2}M_2(V_2^{IN})^2 = \frac{1}{2}M_1(V_1^{FIN})^2 + \frac{1}{2}M_2(V_2^{FIN})^2 = KE^{FIN}$$

Momentum Conservation line:  $\rightarrow$

$$M_1V^{IN} + M_2V^{IN} = \text{constant}$$



## Geometry of KE Conservation Theorem -1

$$KE^{IN \text{ or } FIN} = \frac{1}{2}M_1(V_1)^2 + \frac{1}{2}M_2(V_2)^2 = \frac{1}{2}4(60)^2 + \frac{1}{2}1(10)^2 = 7,250$$

$$\text{or : } 1 = \left(\frac{V_1^2}{2 \cdot KE^{FIN}}\right) + \left(\frac{V_2^2}{2 \cdot KE^{FIN}}\right) = \left(\sqrt{\frac{V_1^2}{2 \cdot KE^{FIN}}}\right)^2 + \left(\sqrt{\frac{V_2^2}{2 \cdot KE^{FIN}}}\right)^2$$

[Collision Web Simulator](#)  
[Basic elastic Collision](#)  
[Dual Panel](#)  
[Space vs Space](#)  
 and  
[V\(VW\) vs. V\(SUV\)](#)

[BounceIt](#)  
[Superball Web Simulator](#)  
[Basic elastic Collision](#)  
[Dual Panel](#)  
[Space vs Space](#)  
 and  
[V\(VW\) vs. V\(SUV\)](#)

## Geometry of Momentum Conservation Axiom -1

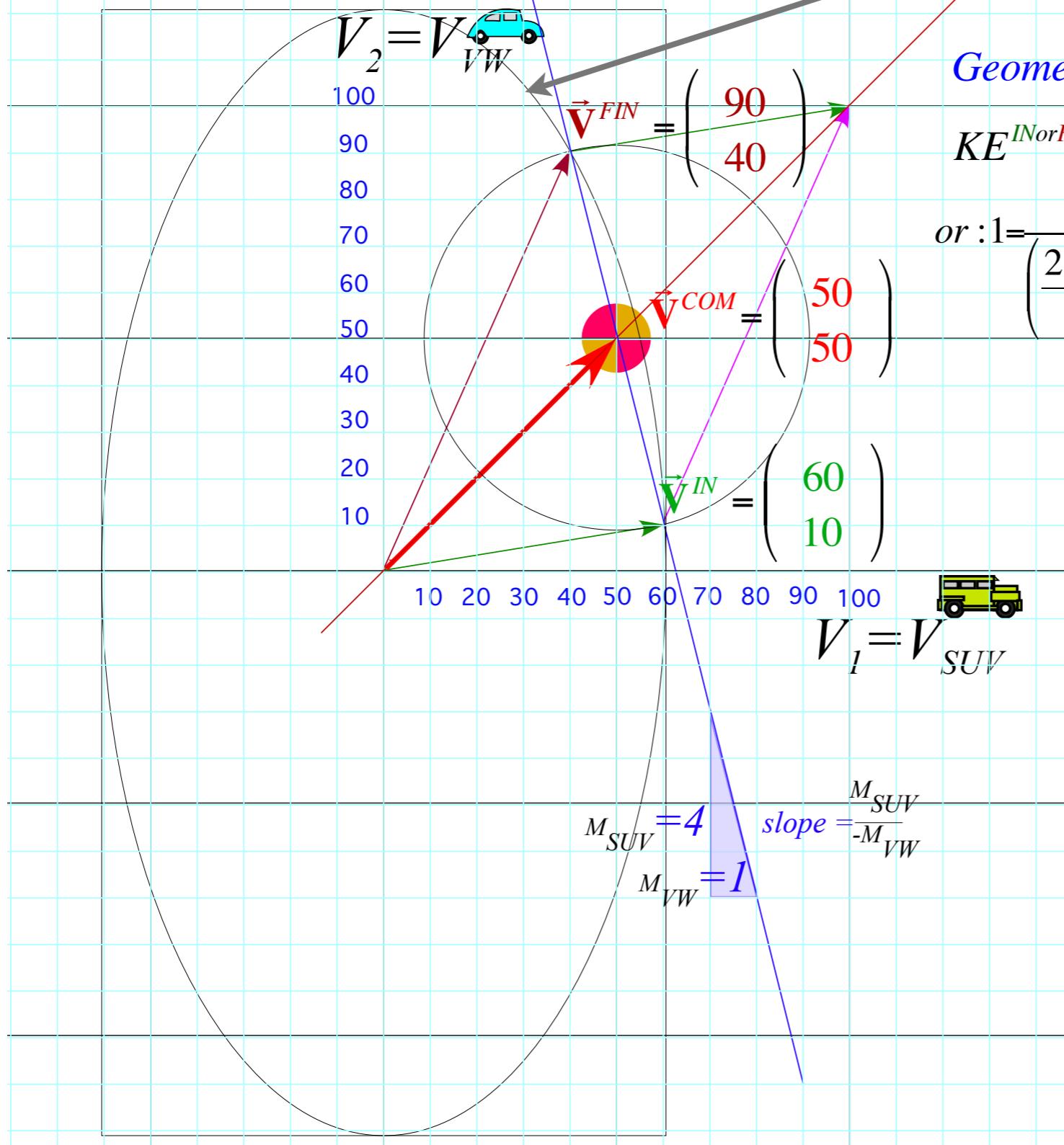
$$(M_1+M_2)V^{COM} = M_1V_1^{IN} + M_2V_2^{IN} = M_1V_1^{FIN} + M_2V_2^{FIN}$$

## Geometry of Kinetic Energy Conservation Axiom-2/Theorem-1

$$KE^{IN} = \frac{1}{2}M_1(V_1^{IN})^2 + \frac{1}{2}M_2(V_2^{IN})^2 = \frac{1}{2}M_1(V_1^{FIN})^2 + \frac{1}{2}M_2(V_2^{FIN})^2 = KE^{FIN}$$

Momentum Conservation line:  $\rightarrow$

$$M_1V^{IN} + M_2V^{IN} = \text{constant}$$



## Geometry of KE Conservation Theorem -1

$$KE^{IN \text{ or } FIN} = \frac{1}{2}M_1(V_1)^2 + \frac{1}{2}M_2(V_2)^2 = \frac{1}{2}4(60)^2 + \frac{1}{2}1(10)^2 = 7,250$$

$$\text{or : } 1 = \left(\frac{V_1^2}{2 \cdot KE^{IFN}}\right) + \left(\frac{V_2^2}{2 \cdot KE^{IFN}}\right) = \left(\sqrt{\frac{2 \cdot KE^{IFN}}{M_1}}\right)^2 + \left(\sqrt{\frac{2 \cdot KE^{IFN}}{M_2}}\right)^2$$

Has the algebraic form:  $1 = \frac{x^2}{a^2} + \frac{y^2}{b^2}$

[Collision Web Simulator](#)  
[Basic elastic Collision](#)

[Dual Panel](#)  
[Space vs Space](#)  
and  
[V\(VW\) vs. V\(SUV\)](#)

[BounceIt](#)  
[Superball Web Simulator](#)  
[Basic elastic Collision](#)  
[Dual Panel](#)  
[Space vs Space](#)  
and  
[V\(VW\) vs. V\(SUV\)](#)

## Geometry of Momentum Conservation Axiom -1

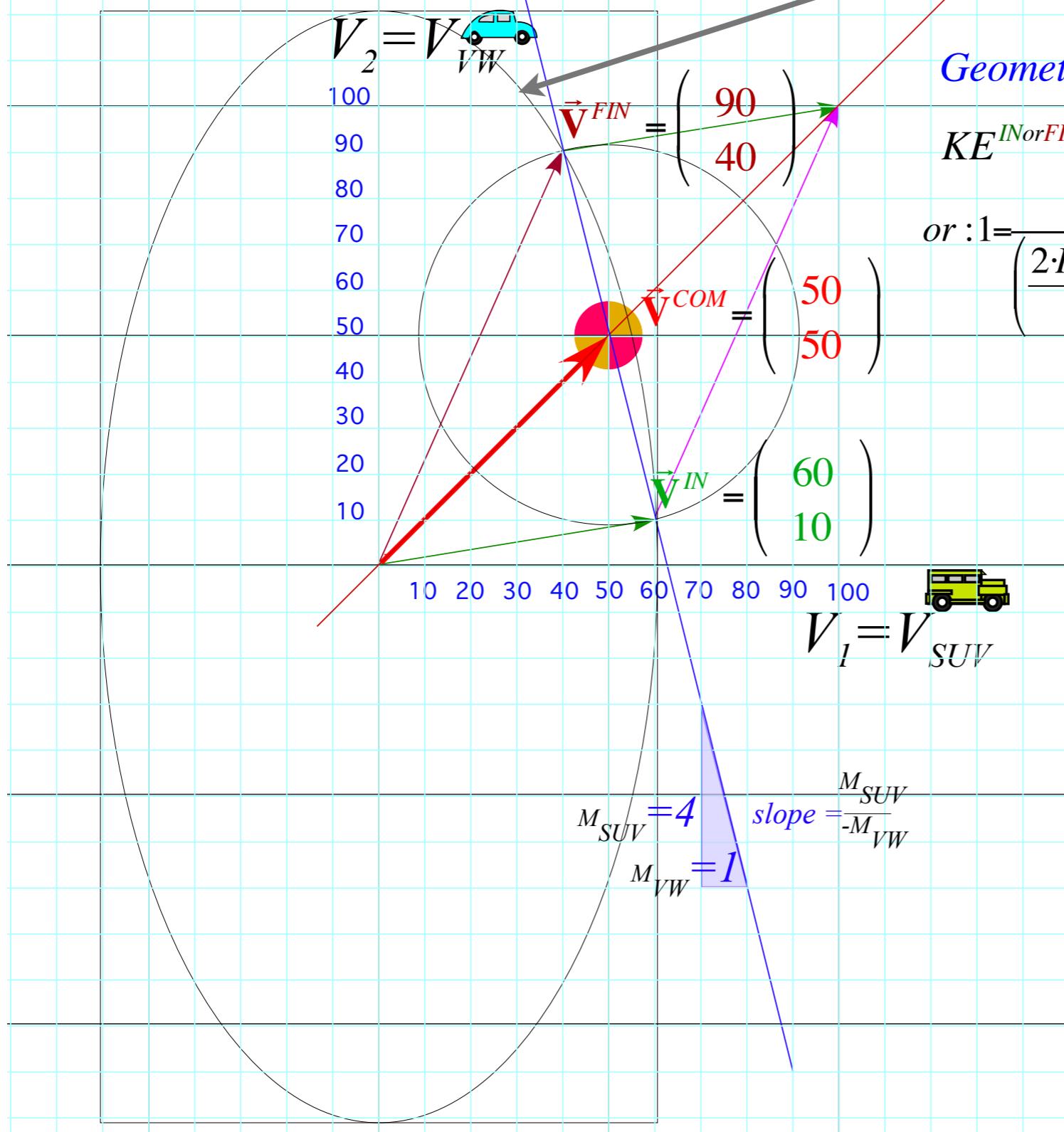
$$(M_1+M_2)V^{COM} = M_1V_1^{IN} + M_2V_2^{IN} = M_1V_1^{FIN} + M_2V_2^{FIN}$$

## Geometry of Kinetic Energy Conservation Axiom-2/Theorem-1

$$KE^{IN} = \frac{1}{2}M_1(V_1^{IN})^2 + \frac{1}{2}M_2(V_2^{IN})^2 = \frac{1}{2}M_1(V_1^{FIN})^2 + \frac{1}{2}M_2(V_2^{FIN})^2 = KE^{FIN}$$

Momentum Conservation line:  $\rightarrow$

$$M_1V^{IN} + M_2V^{IN} = \text{constant}$$



## Geometry of KE Conservation Theorem -1

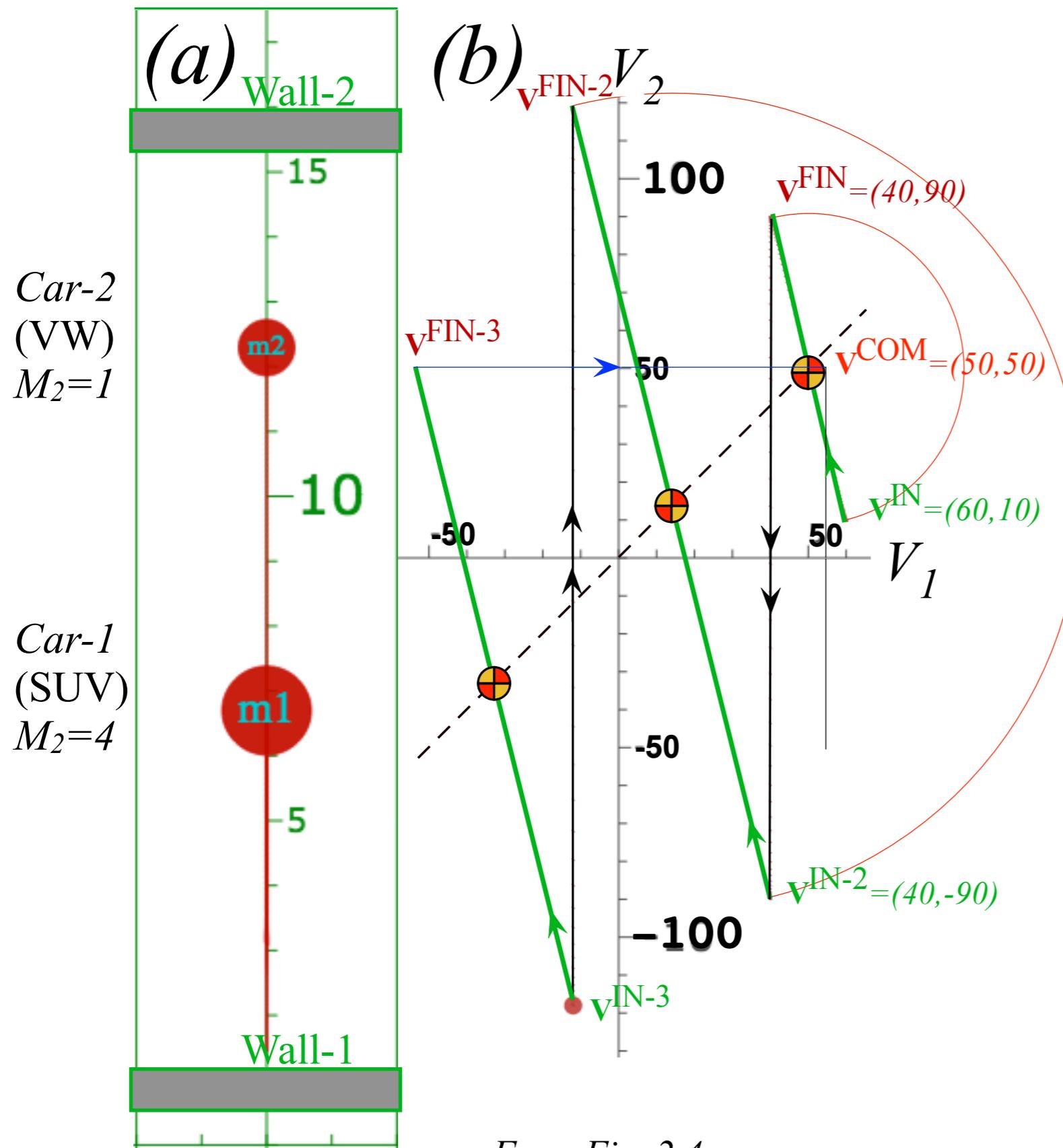
$$KE^{IN \text{ or } FIN} = \frac{1}{2}M_1(V_1)^2 + \frac{1}{2}M_2(V_2)^2 = \frac{1}{2}4(60)^2 + \frac{1}{2}1(10)^2 = 7,250$$

$$\text{or : } 1 = \frac{V_1^2}{\left(\frac{2 \cdot KE^{FIN}}{M_1}\right)} + \frac{V_2^2}{\left(\frac{2 \cdot KE^{FIN}}{M_2}\right)} = \left(\sqrt{\frac{2 \cdot KE^{FIN}}{M_1}}\right)^2 + \left(\sqrt{\frac{2 \cdot KE^{FIN}}{M_2}}\right)^2$$

Has the algebraic form:  $1 = \frac{x^2}{a^2} + \frac{y^2}{b^2}$

$$\begin{aligned} \text{elliptic radii : } a &= \sqrt{\frac{2KE^{IN \text{ or } FIN}}{M_1}} & b &= \sqrt{\frac{2KE^{IN \text{ or } FIN}}{M_2}} \\ &= \sqrt{\frac{2 \cdot 7,250}{4}} & &= \sqrt{\frac{2 \cdot 7,250}{1}} \\ &= 60.21 & &= 120.42 \end{aligned}$$

# BounceIt Simulation: frictionless 1D-track with elastic bumper cars bouncing between walls



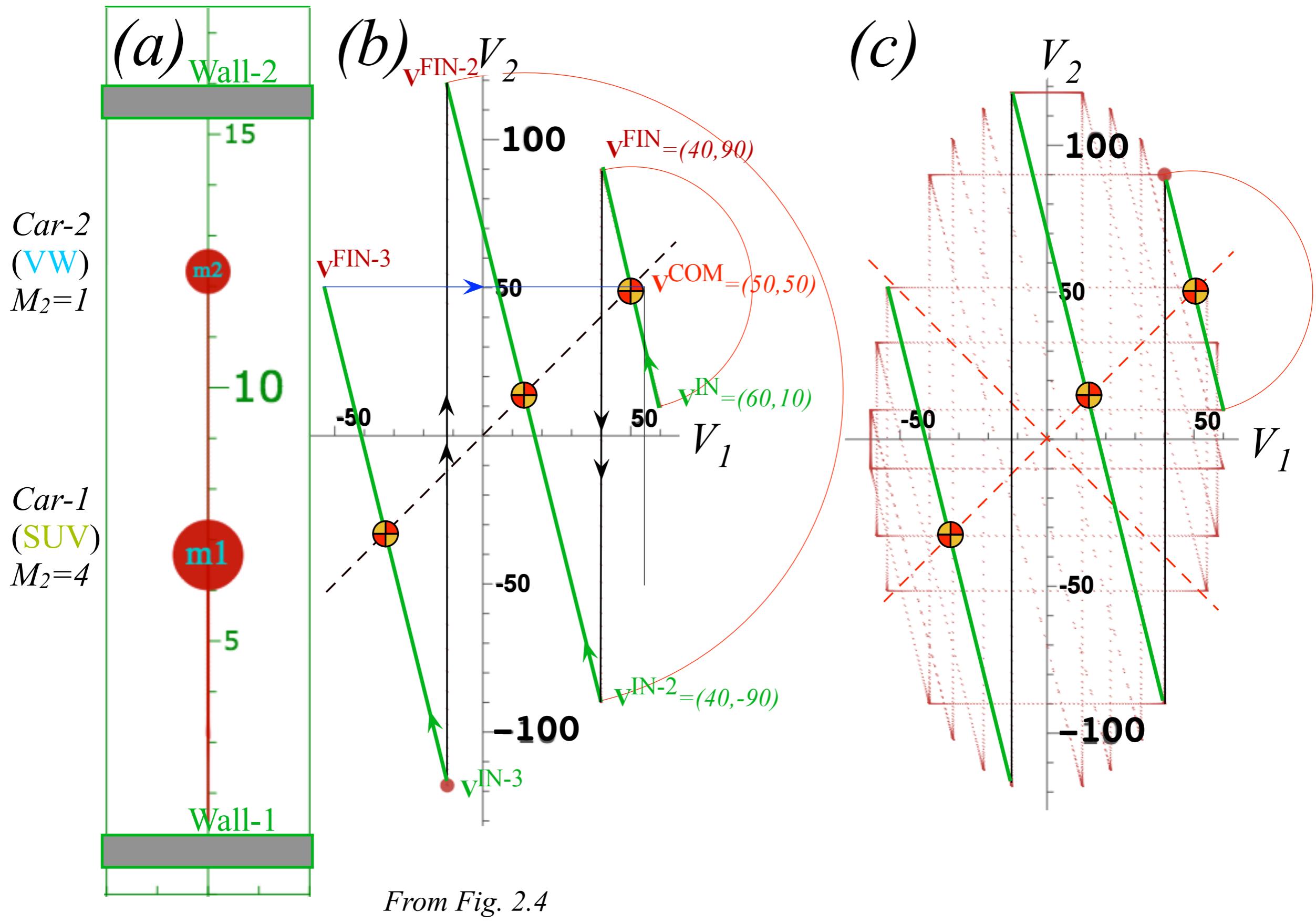
From Fig. 2.4

**BounceIt**  
 Superball Web Simulator  
Repeated elastic Collisions  
Dual Panel  
Space vs Space  
 and  
 $V(VW)$  vs.  $V(SUV)$

**Collision Web Simulator**  
Basic elastic Collision  
Dual Panel  
Space vs Space  
 and  
 $V(VW)$  vs.  $V(SUV)$

**BounceIt**  
 Superball Web Simulator  
Basic elastic Collision  
Dual Panel  
Space vs Space  
 and  
 $V(VW)$  vs.  $V(SUV)$

# BounceIt Simulation: frictionless 1D-track with elastic bumper cars bouncing between walls



$$\begin{aligned}
\text{Transpose symmetry } (M_{jk} = M_{kj}) \text{ of the } \mathbf{M}\text{-matrix implies: } \tilde{\mathbf{V}}^{\text{FIN}} \cdot \tilde{\mathbf{M}} \cdot \tilde{\mathbf{V}}^{\text{IN}} &= \tilde{\mathbf{V}}^{\text{IN}} \cdot \tilde{\mathbf{M}} \cdot \tilde{\mathbf{V}}^{\text{FIN}} \\
\left( \begin{array}{cc} 40 & 90 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 60 \\ 10 \end{array} \right) &= \left( \begin{array}{cc} 60 & 10 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 40 \\ 90 \end{array} \right) \\
&= 100 \cdot 105 & = 100 \cdot 105 & = 10,500
\end{aligned}$$

With ( $M_{12} = 0 = M_{21}$ ) kinetic energy  $KE^{\text{IN or FIN}} = \frac{1}{2} \tilde{\mathbf{V}} \cdot \tilde{\mathbf{M}} \cdot \tilde{\mathbf{V}}$  is the same at  $\mathbf{V} = \mathbf{V}^{\text{IN}}$  and  $\mathbf{V} = \mathbf{V}^{\text{FIN}}$ .

$$\begin{aligned}
V^{\text{COM}} P_{\text{Total}} - \frac{\tilde{\mathbf{V}}^{\text{FIN}} \cdot \tilde{\mathbf{M}} \cdot \tilde{\mathbf{V}}^{\text{IN}}}{2} &= \frac{\tilde{\mathbf{V}}^{\text{IN}} \cdot \tilde{\mathbf{M}} \cdot \tilde{\mathbf{V}}^{\text{IN}}}{2} = \frac{\tilde{\mathbf{V}}^{\text{FIN}} \cdot \tilde{\mathbf{M}} \cdot \tilde{\mathbf{V}}^{\text{FIN}}}{2} = KE^{\text{IN or FIN}} \\
12,500 - \frac{10,500}{2} &= \frac{\left( \begin{array}{cc} 60 & 10 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 60 \\ 10 \end{array} \right)}{2} = \frac{\left( \begin{array}{cc} 40 & 90 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 40 \\ 90 \end{array} \right)}{2} = KE^{\text{IN or FIN}} \\
12,500 - 5,250 &= 7,250 = 7,250
\end{aligned}$$

*Transpose symmetry* ( $M_{jk} = M_{kj}$ ) of the  $\mathbf{M}$ -matrix implies:  $\vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} = \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN}$

$$\begin{aligned} \left( \begin{array}{cc} 40 & 90 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 60 \\ 10 \end{array} \right) &= \left( \begin{array}{cc} 60 & 10 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 40 \\ 90 \end{array} \right) \\ = 100 \cdot 105 &= 100 \cdot 105 \\ &= 10,500 \end{aligned}$$

With ( $M_{12} = 0 = M_{21}$ ) kinetic energy  $KE^{IN or FIN} = \frac{1}{2} \vec{\mathbf{V}} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}$  is the same at  $\mathbf{V} = \mathbf{V}^{IN}$  and  $\mathbf{V} = \mathbf{V}^{FIN}$ .

$$\begin{aligned} V^{COM} P_{Total} - \frac{\vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{2} &= \frac{\vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{2} = \frac{\vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN}}{2} = KE^{IN or FIN} \\ 12,500 - \frac{10,500}{2} &= \frac{\left( \begin{array}{cc} 60 & 10 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 60 \\ 10 \end{array} \right)}{2} = \frac{\left( \begin{array}{cc} 40 & 90 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 40 \\ 90 \end{array} \right)}{2} = KE^{IN or FIN} \\ 12,500 - 5,250 &= 7,250 = 7,250 \end{aligned}$$

Consider kinetic energy  $KE^{COM}$  when  $\mathbf{V} = \mathbf{V}^{COM}$ . It is reduced by 1,000 from 7,250 to 6,250.

$$\begin{aligned} KE^{COM} = \frac{1}{2} \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{COM} &= \frac{1}{2} \left( \begin{array}{cc} 50 & 50 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 50 \\ 50 \end{array} \right) \\ &= \frac{1}{2} (50 \cdot 4 \cdot 50 + 50 \cdot 1 \cdot 50) = 2 \cdot 2500 + \frac{1}{2} \cdot 2500 \\ &= 5000 + \frac{1}{2} \cdot 1250 = 6,250 \end{aligned}$$

## Geometry of Momentum Conservation Axiom -1

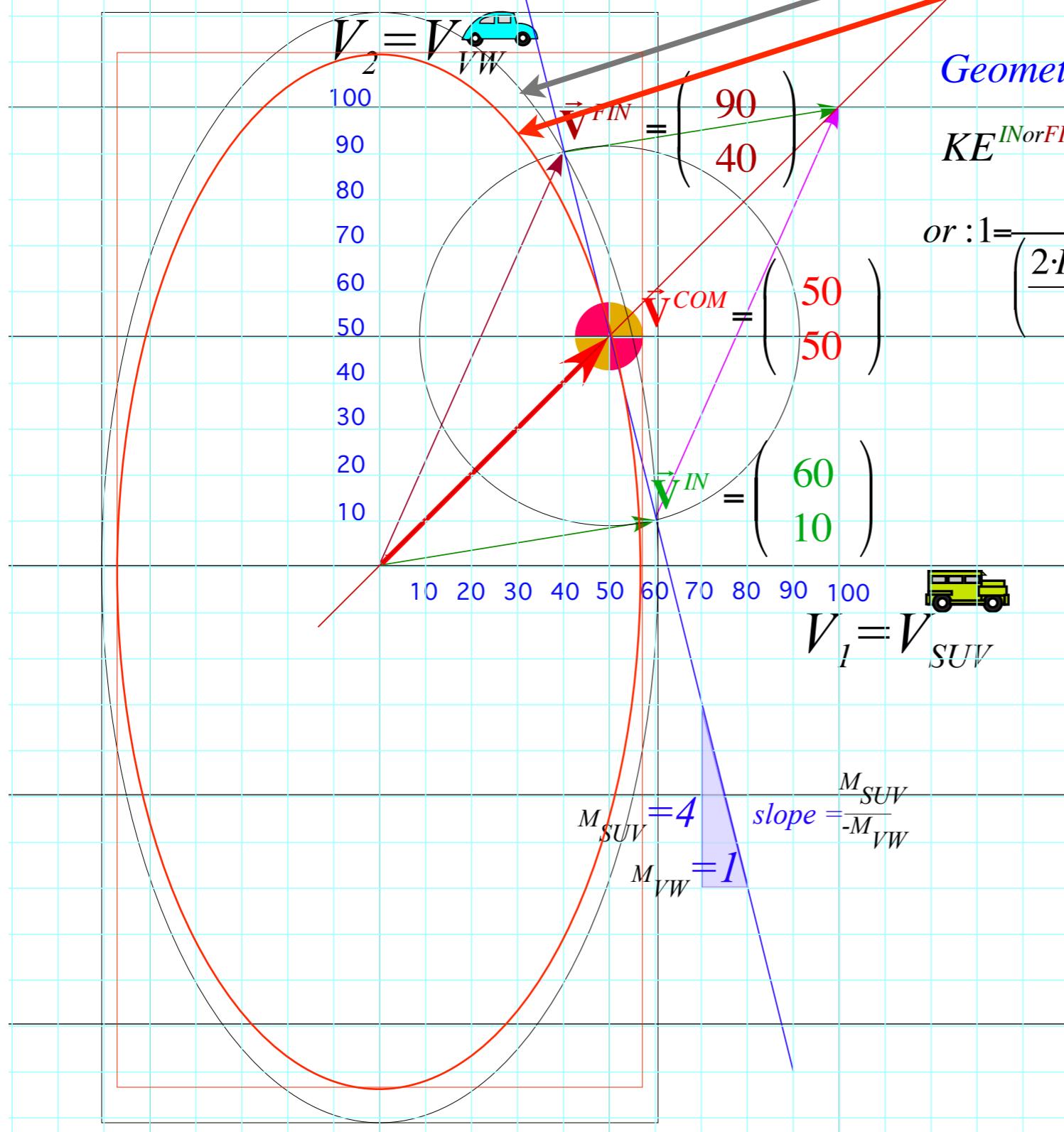
$$(M_1+M_2)V^{COM} = M_1V_1^{IN} + M_2V_2^{IN} = M_1V_1^{FIN} + M_2V_2^{FIN}$$

Momentum Conservation line:  $\rightarrow$

$$M_1V^{IN} + M_2V^{IN} = \text{constant}$$

## Geometry of Kinetic Energy Conservation Axiom-2/Theorem-1

$$KE^{IN} = \frac{1}{2}M_1(V_1^{IN})^2 + \frac{1}{2}M_2(V_2^{IN})^2 = \frac{1}{2}M_1(V_1^{FIN})^2 + \frac{1}{2}M_2(V_2^{FIN})^2 = KE^{FIN}$$



## Geometry of KE Conservation Theorem -1

$$KE^{INorFIN} = \frac{1}{2}M_1(V_1)^2 + \frac{1}{2}M_2(V_2)^2$$

$$\text{or : } 1 = \left( \frac{V_1^2}{2 \cdot KE^{IFN}} \right) + \left( \frac{V_2^2}{2 \cdot KE^{IFN}} \right) = \left( \sqrt{\frac{2 \cdot KE^{IFN}}{M_1}} \right)^2 + \left( \sqrt{\frac{2 \cdot KE^{IFN}}{M_2}} \right)^2$$

Has the algebraic form:  $1 = \frac{x^2}{a^2} + \frac{y^2}{b^2}$

## Geometry of KE $^{COM}$ at CenterOfMomentum

$$KE^{COM} = \frac{1}{2}M_1(V_1^{COM})^2 + \frac{1}{2}M_2(V_2^{COM})^2$$

$$= \frac{1}{2}(M_1+M_2)(V^{COM})^2$$

$$\text{elliptic radii: } a^{COM} = \sqrt{\frac{KE^{COM}}{M_1}} \quad b^{COM} = \sqrt{\frac{KE^{COM}}{M_2}}$$

$$= \sqrt{\frac{2 \cdot 6,250}{4}} \quad = \sqrt{\frac{2 \cdot 6,250}{1}}$$

$$= 55.90 \quad = 111.80$$

*Transpose symmetry* ( $M_{jk} = M_{kj}$ ) of the  $\mathbf{M}$ -matrix implies:  $\vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} = \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN}$

$$\begin{aligned} \left( \begin{array}{cc} 40 & 90 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 60 \\ 10 \end{array} \right) &= \left( \begin{array}{cc} 60 & 10 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 40 \\ 90 \end{array} \right) \\ = 100 \cdot 105 &= 100 \cdot 105 = 10,500 \end{aligned}$$

With ( $M_{12} = 0 = M_{21}$ ) kinetic energy  $KE^{INorFIN} = \frac{1}{2} \vec{\mathbf{V}} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}$  is the same at  $\mathbf{V} = \mathbf{V}^{IN}$  and  $\mathbf{V} = \mathbf{V}^{FIN}$ .

$$\begin{aligned} V^{COM} P_{Total} - \frac{\vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{2} &= \frac{\vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{2} = \frac{\vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN}}{2} = KE^{INorFIN} \\ 12,500 - \frac{10,500}{2} &= \frac{\left( \begin{array}{cc} 60 & 10 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 60 \\ 10 \end{array} \right)}{2} = \frac{\left( \begin{array}{cc} 40 & 90 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 40 \\ 90 \end{array} \right)}{2} = KE^{INorFIN} \\ 12,500 - 5,250 &= 7,250 = 7,250 \end{aligned}$$

Consider kinetic energy  $KE^{COM}$  when  $\mathbf{V} = \mathbf{V}^{COM}$ . It is reduced by 1,000 from 7,250 to 6,250.

$$KE^{COM} = V^{COM} P_{Total} - \frac{\vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{COM}}{2} = \frac{1}{2} V^{COM} P_{Total} = \frac{\vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{COM}}{2} = \frac{\vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{4} + \frac{\vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{4} = \frac{1}{2} KE^{INorFIN} + \frac{\vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{4}$$

$$12,500 - \frac{12,500}{2} = 6,250 = 6,250 = 3,625 + 2,625 = 3,625 + 2,625$$

$$\begin{aligned} KE^{COM} &= \frac{1}{2} \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{COM} = \frac{1}{2} \left( \begin{array}{cc} 50 & 50 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 50 \\ 50 \end{array} \right) \\ &= \frac{1}{2} (50 \cdot 4 \cdot 50 + 50 \cdot 1 \cdot 50) = 2 \cdot 2500 + \frac{1}{2} \cdot 2500 \\ &= 5000 + \frac{1}{2} \cdot 1250 = 6,250 \end{aligned}$$

*Transpose symmetry* ( $M_{jk} = M_{kj}$ ) of the  $\mathbf{M}$ -matrix implies:  $\vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} = \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN}$

$$\begin{aligned} \left( \begin{array}{cc} 40 & 90 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 60 \\ 10 \end{array} \right) &= \left( \begin{array}{cc} 60 & 10 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 40 \\ 90 \end{array} \right) \\ = 100 \cdot 105 &= 100 \cdot 105 = 10,500 \end{aligned}$$

With ( $M_{12} = 0 = M_{21}$ ) kinetic energy  $KE^{INorFIN} = \frac{1}{2} \vec{\mathbf{V}} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}$  is the same at  $\mathbf{V} = \mathbf{V}^{IN}$  and  $\mathbf{V} = \mathbf{V}^{FIN}$ .

$$\begin{aligned} V^{COM} P_{Total} - \frac{\vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{2} &= \frac{\vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{2} = \frac{\vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN}}{2} = KE^{INorFIN} \\ 12,500 - \frac{10,500}{2} &= \frac{\left( \begin{array}{cc} 60 & 10 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 60 \\ 10 \end{array} \right)}{2} = \frac{\left( \begin{array}{cc} 40 & 90 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 40 \\ 90 \end{array} \right)}{2} = KE^{INorFIN} \\ 12,500 - 5,250 &= 7,250 = 7,250 \end{aligned}$$

Consider kinetic energy  $KE^{COM}$  when  $\mathbf{V} = \mathbf{V}^{COM}$ . It is reduced by 1,000 from 7,250 to 6,250.

$$\begin{aligned} KE^{COM} = V^{COM} P_{Total} - \frac{\vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{COM}}{2} &= \frac{1}{2} V^{COM} P_{Total} = \frac{\vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{COM}}{2} = \frac{\vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{4} + \frac{\vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{4} = \frac{1}{2} KE^{INorFIN} + \frac{\vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{4} \\ 12,500 - \frac{12,500}{2} &= 6,250 = 6,250 = 3,625 + 2,625 = 3,625 + 2,625 \\ KE^{COM} = \frac{1}{2} \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{COM} &= \frac{1}{2} \left( \begin{array}{cc} 50 & 50 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 50 \\ 50 \end{array} \right) \\ &= \frac{1}{2} (50 \cdot 4 \cdot 50 + 50 \cdot 1 \cdot 50) = 2 \cdot 2500 + \frac{1}{2} \cdot 2500 \\ &= 5000 + \frac{1}{2} \cdot 1250 = 6,250 \end{aligned}$$

Introducing  
*Potential Energy* =  $PE$

Difference is inelastic “ka-Runch”  $KE^{INorFIN} - KE^{COM}$ . For elastic “ka-Bong” the 1,000 is  $PE^{COM}$  of compression.

$$KE^{INorFIN} - KE^{COM} = \frac{\vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{4} - \frac{\vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{4}$$

$$1,000 = 3,625 - 2,625$$

*Transpose symmetry* ( $M_{jk} = M_{kj}$ ) of the  $\mathbf{M}$ -matrix implies:  $\vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN} = \vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN}$

$$\begin{aligned} \left( \begin{array}{cc} 40 & 90 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 60 \\ 10 \end{array} \right) &= \left( \begin{array}{cc} 60 & 10 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 40 \\ 90 \end{array} \right) \\ &= 100 \cdot 105 & = 100 \cdot 105 & = 10,500 \end{aligned}$$

With ( $M_{12} = 0 = M_{21}$ ) kinetic energy  $KE^{INorFIN} = \frac{1}{2} \vec{\mathbf{V}} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}$  is the same at  $\mathbf{V} = \mathbf{V}^{IN}$  and  $\mathbf{V} = \mathbf{V}^{FIN}$ .

$$\begin{aligned} V^{COM} P_{Total} - \frac{\vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{2} &= \frac{\vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{2} = \frac{\vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{FIN}}{2} = KE^{INorFIN} \\ 12,500 - \frac{10,500}{2} &= \frac{(60 \ 10) \cdot (4 \ 0) \cdot (60 \ 10)}{2} = \frac{(40 \ 90) \cdot (4 \ 0) \cdot (40 \ 90)}{2} = KE^{INorFIN} \\ 12,500 - 5,250 &= 7,250 = 7,250 \end{aligned}$$

Consider kinetic energy  $KE^{COM}$  when  $\mathbf{V} = \mathbf{V}^{COM}$ . It is reduced by 1,000 from 7,250 to 6,250.

$$\begin{aligned} KE^{COM} = V^{COM} P_{Total} - \frac{\vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{COM}}{2} &= \frac{1}{2} V^{COM} P_{Total} = \frac{\vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{COM}}{2} = \frac{\vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{4} + \frac{\vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{4} = \frac{1}{2} KE^{INorFIN} + \frac{\vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{4} \\ 12,500 - \frac{12,500}{2} &= 6,250 = 6,250 = 3,625 + 2,625 = 3,625 + 2,625 \\ KE^{COM} = \frac{1}{2} \vec{\mathbf{V}}^{COM} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{COM} &= \frac{1}{2} \left( \begin{array}{cc} 50 & 50 \end{array} \right) \cdot \left( \begin{array}{cc} 4 & 0 \\ 0 & 1 \end{array} \right) \cdot \left( \begin{array}{c} 50 \\ 50 \end{array} \right) \\ &= \frac{1}{2} (50 \cdot 4 \cdot 50 + 50 \cdot 1 \cdot 50) = 2 \cdot 2500 + \frac{1}{2} \cdot 2500 \\ &= 5000 + \frac{1}{2} \cdot 1250 = 6,250 \end{aligned}$$

Introducing  
*Potential Energy* = PE

Difference is inelastic “ka-Runch”  $KE^{INorFIN} - KE^{COM}$ . For elastic “ka-Bong” the 1,000 is  $PE^{COM}$  of compression.

$$KE^{INorFIN} - KE^{COM} = \frac{\vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{4} - \frac{\vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{4}$$

$$1,000 = 3,625 - 2,625$$

$$KE^{COM} = \frac{\vec{\mathbf{V}}^{IN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{4} + \frac{\vec{\mathbf{V}}^{FIN} \cdot \vec{\mathbf{M}} \cdot \vec{\mathbf{V}}^{IN}}{4}$$

$$6,250 = 3,625 + 2,625$$

Difference  $KE^{INorFIN} - KE^{COM} = 1,000$  is the same in all frames including  $COM$ -frame where  $\mathbf{V}^{COM} = \mathbf{0}$ .

## Geometry of Momentum Conservation Axiom -1

$$(M_1+M_2)V^{COM} = M_1V_1^{IN} + M_2V_2^{IN} = M_1V_1^{FIN} + M_2V_2^{FIN}$$

Momentum Conservation line:  $\rightarrow$

$$M_1V^{IN} + M_2V^{IN} = \text{constant}$$

## Geometry of Kinetic Energy Conservation Axiom-2/Theorem-1

$$KE^{IN} = \frac{1}{2}M_1(V_1^{IN})^2 + \frac{1}{2}M_2(V_2^{IN})^2 = \frac{1}{2}M_1(V_1^{FIN})^2 + \frac{1}{2}M_2(V_2^{FIN})^2 = KE^{FIN}$$

$KE^{IN \text{ or } FIN}$  Conservation ellipse:

$KE^{COM}$  Ka-runch ellipse:

## Geometry of KE Conservation Theorem -1

$$KE^{IN \text{ or } FIN} = \frac{1}{2}M_1(V_1)^2 + \frac{1}{2}M_2(V_2)^2$$

$$\text{or : } 1 = \left( \frac{V_1^2}{2 \cdot KE^{FIN}} \right) + \left( \frac{V_2^2}{2 \cdot KE^{FIN}} \right) = \left( \sqrt{\frac{2 \cdot KE^{FIN}}{M_1}} \right)^2 + \left( \sqrt{\frac{2 \cdot KE^{FIN}}{M_2}} \right)^2$$

Has the algebraic form:  $1 = \frac{x^2}{a^2} + \frac{y^2}{b^2}$

## Geometry of KE $^{COM}$ at CenterOfMomentum

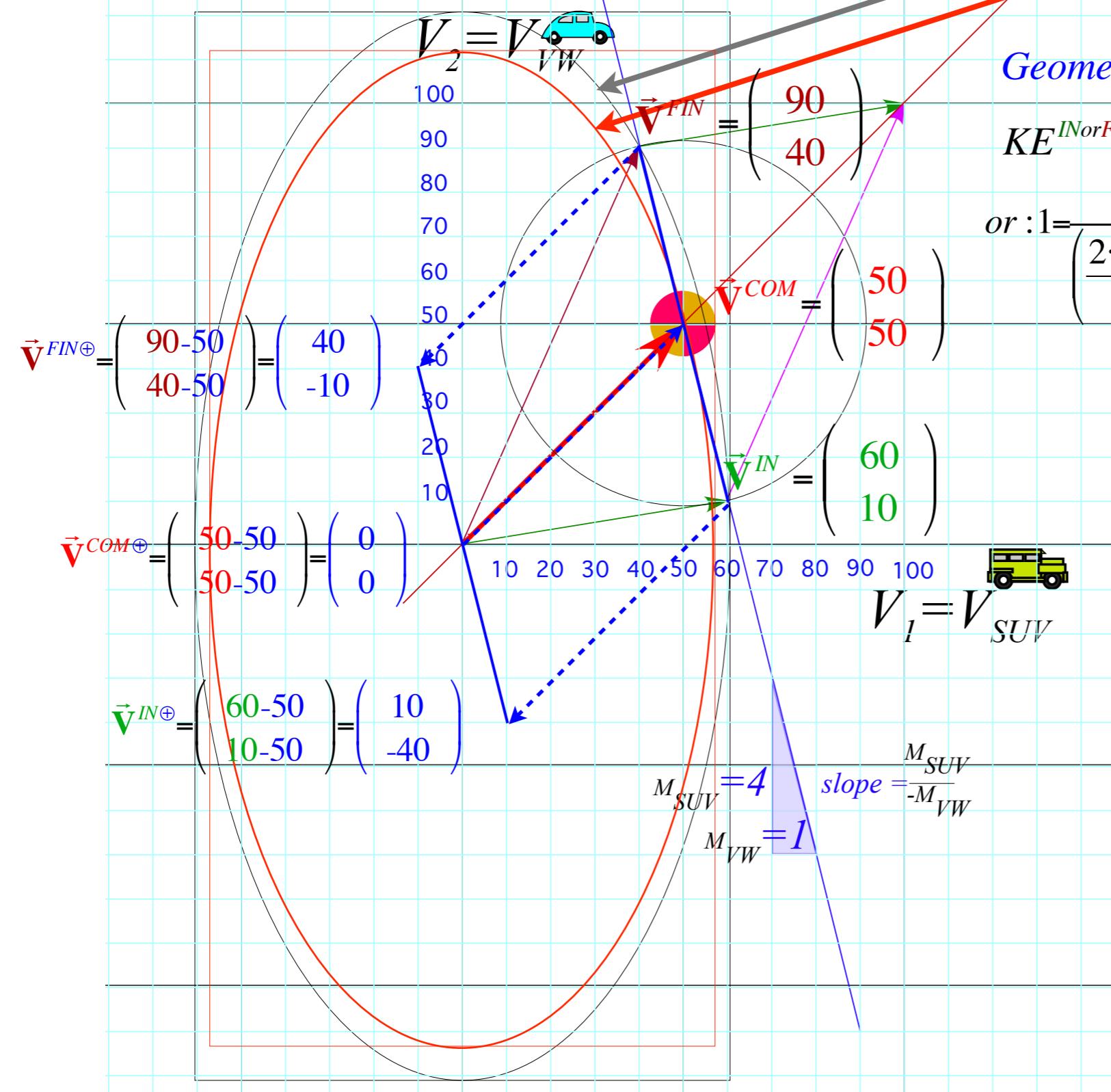
$$KE^{COM} = \frac{1}{2}M_1(V_1^{COM})^2 + \frac{1}{2}M_2(V_2^{COM})^2$$

$$= \frac{1}{2}(M_1+M_2)(V^{COM})^2$$

$$\text{elliptic radii: } a^{COM} = \sqrt{\frac{KE^{COM}}{M_1}} \quad b^{COM} = \sqrt{\frac{KE^{COM}}{M_2}}$$

$$= \sqrt{\frac{2 \cdot 6,250}{4}} = 55.90$$

$$= \sqrt{\frac{2 \cdot 6,250}{1}} = 111.80$$



## Geometry of Momentum Conservation Axiom -1

$$(M_1+M_2)V^{COM} = M_1V_1^{IN} + M_2V_2^{IN} = M_1V_1^{FIN} + M_2V_2^{FIN}$$

Momentum Conservation line:  $\rightarrow$

$$M_1V^{IN} + M_2V^{IN} = \text{constant}$$

## Geometry of Kinetic Energy Conservation Axiom-2/Theorem-1

$$KE^{IN} = \frac{1}{2}M_1(V_1^{IN})^2 + \frac{1}{2}M_2(V_2^{IN})^2 = \frac{1}{2}M_1(V_1^{FIN})^2 + \frac{1}{2}M_2(V_2^{FIN})^2 = KE^{FIN}$$

$KE^{IN \text{ or } FIN}$  Conservation ellipse:

$KE^{COM}$  Ka-runch ellipse:

## Geometry of KE Conservation Theorem -1

$$KE^{IN \text{ or } FIN} = \frac{1}{2}M_1(V_1)^2 + \frac{1}{2}M_2(V_2)^2$$

$$\text{or : } 1 = \left( \frac{V_1^2}{2 \cdot KE^{FIN}} \right) + \left( \frac{V_2^2}{2 \cdot KE^{FIN}} \right) = \left( \sqrt{\frac{2 \cdot KE^{FIN}}{M_1}} \right)^2 + \left( \sqrt{\frac{2 \cdot KE^{FIN}}{M_2}} \right)^2$$

Has the algebraic form:  $1 = \frac{x^2}{a^2} + \frac{y^2}{b^2}$

## Geometry of KE $^{COM}$ at CenterOfMomentum

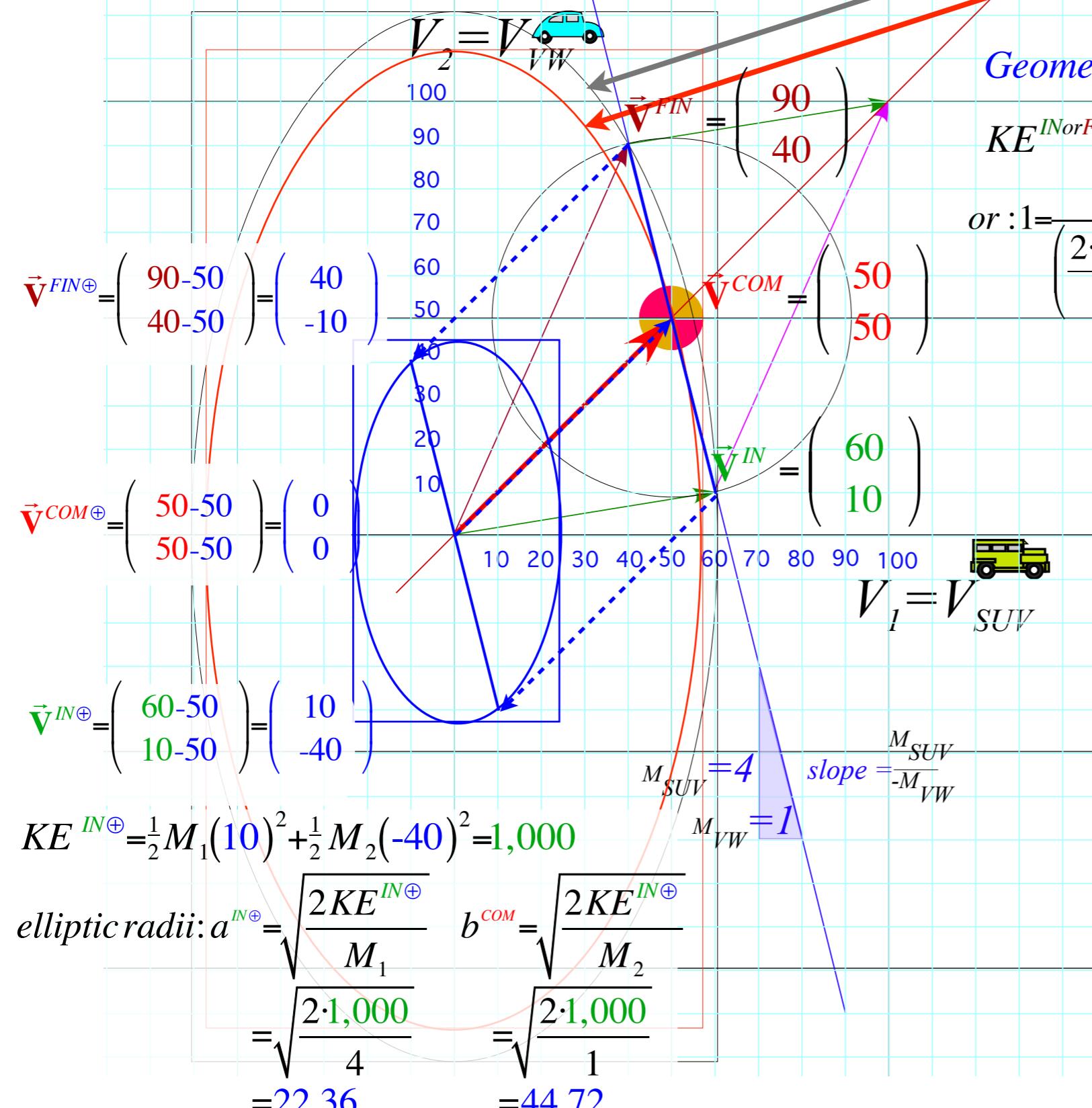
$$KE^{COM} = \frac{1}{2}M_1(V_1^{COM})^2 + \frac{1}{2}M_2(V_2^{COM})^2$$

$$= \frac{1}{2}(M_1+M_2)(V^{COM})^2$$

$$\text{elliptic radii: } a^{COM} = \sqrt{\frac{KE^{COM}}{M_1}} \quad b^{COM} = \sqrt{\frac{KE^{COM}}{M_2}}$$

$$= \sqrt{\frac{2 \cdot 6,250}{4}} = 55.90$$

$$= \sqrt{\frac{2 \cdot 6,250}{1}} = 111.80$$



*Developing*  
**Conservation-of-Momentum**  
 The key axiom of mechanics  
 leading to  
**Conservation-of-Energy Theorem**

*If and only if...*  
 there is **T-Symmetry**

*Elastic Kinetic Energy ellipse*  
 $(KE = 7,250)$

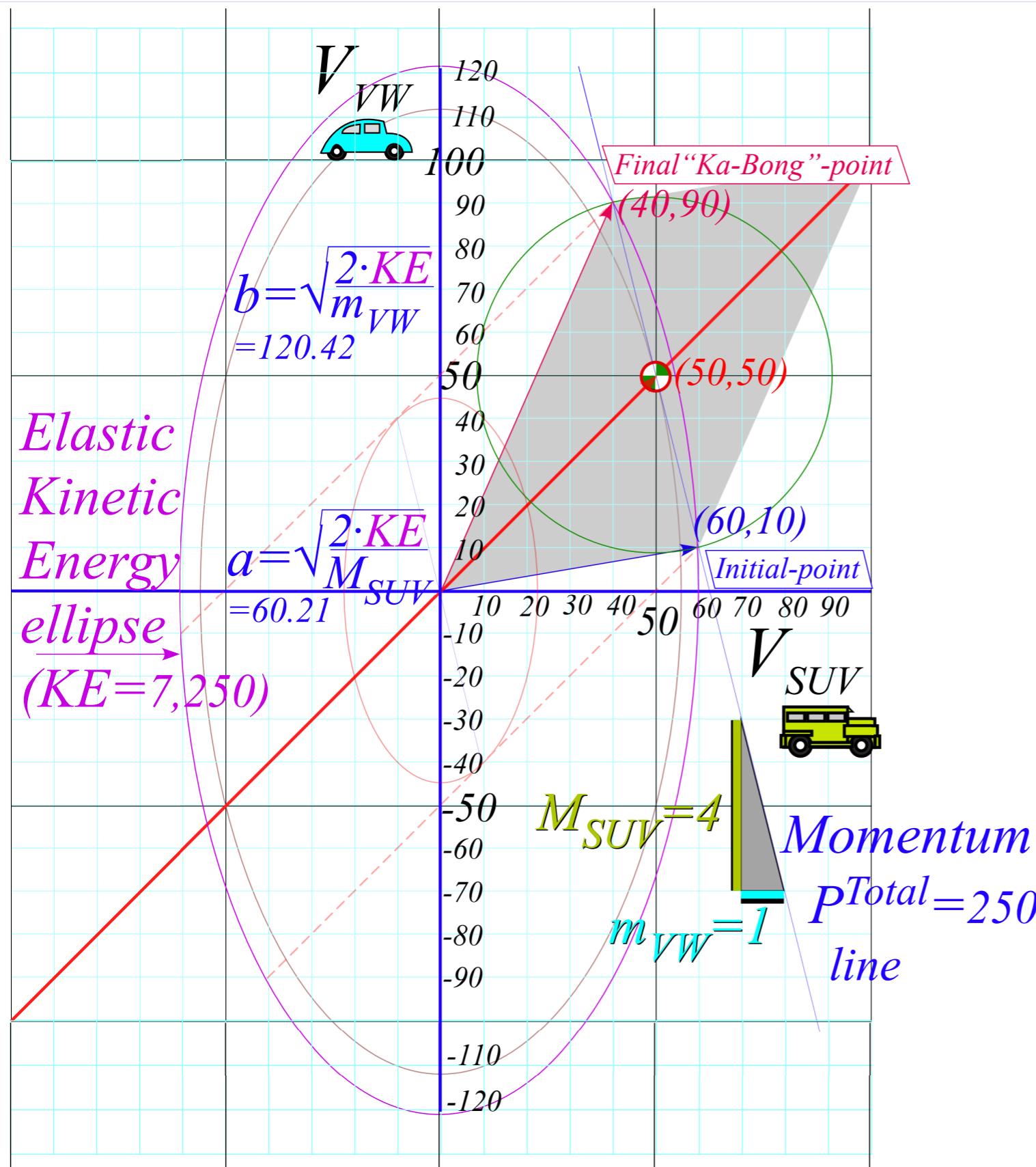


Fig. 3.1

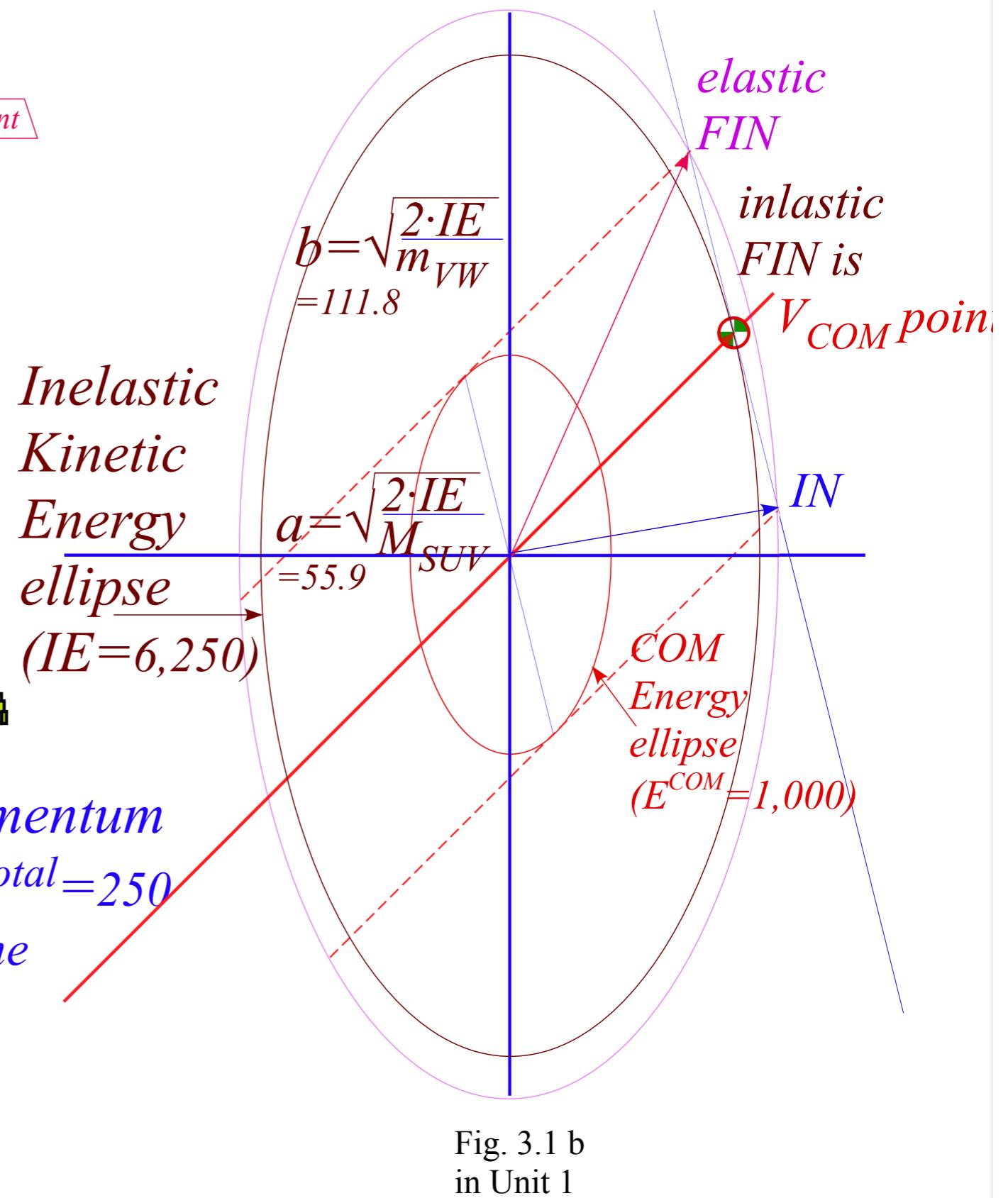
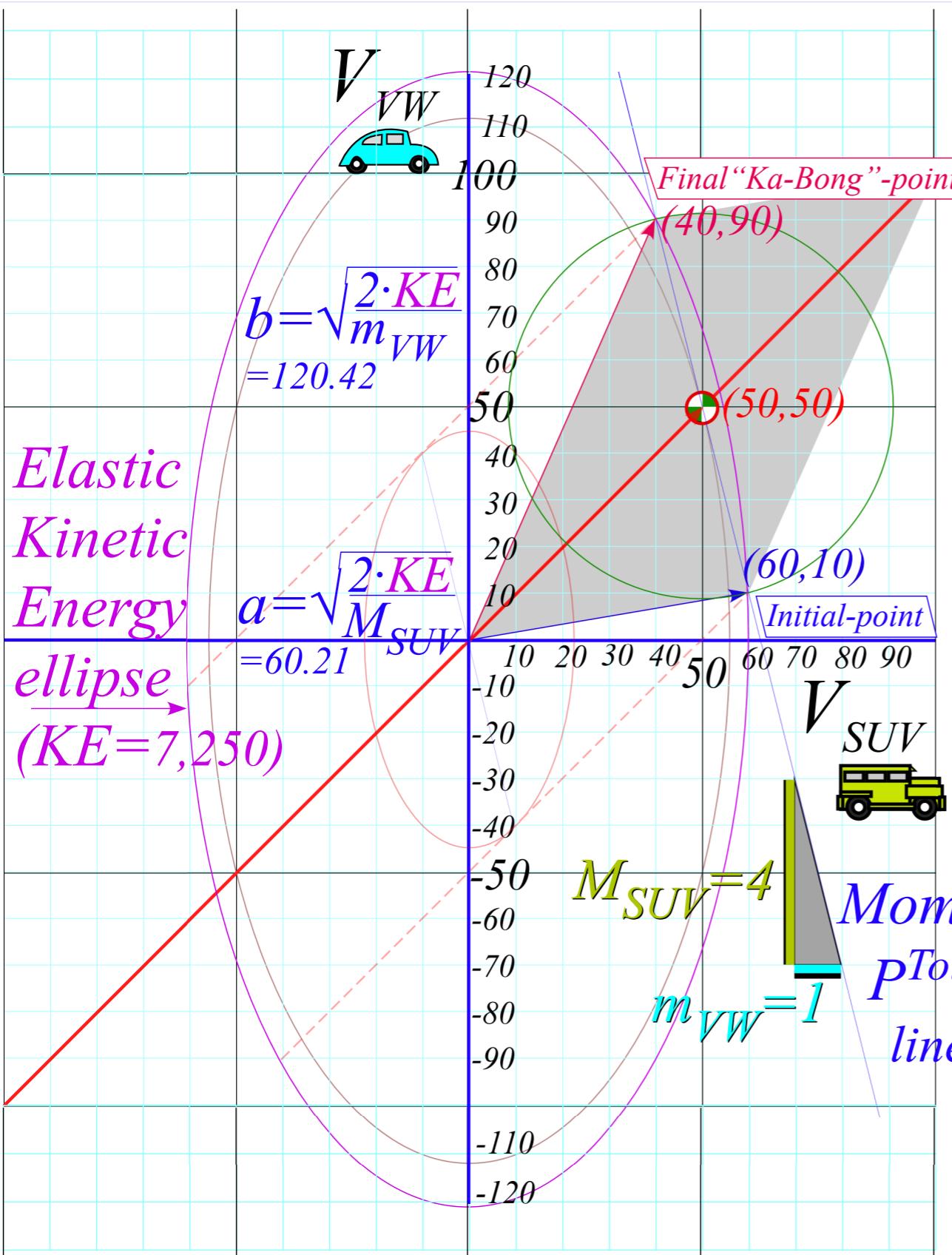


Fig. 3.1

*As usual in physics, opposite extremes are easier to analyze than the generic “real(er) world” in between!*

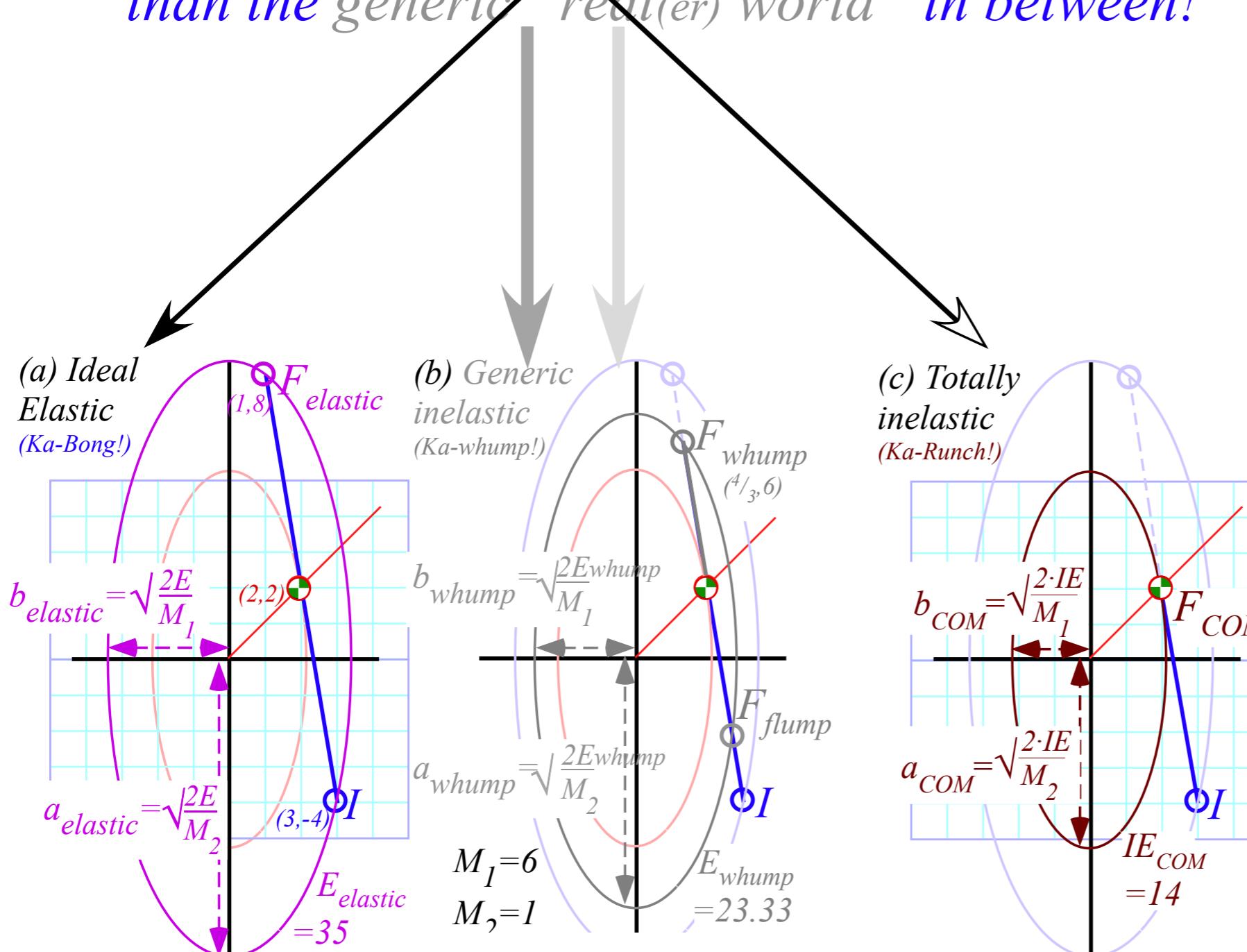


Fig. 2.3 (6-Ton SUV)

(During Bush II era an SUV with a mass of at least **6 tons** allowed its owner to take a 100% write-off (up to \$100,000) on Federal Income Tax.)

Here **T-Symmetry** is best

Here **T-Symmetry** is less

Here **T-Symmetry** is least

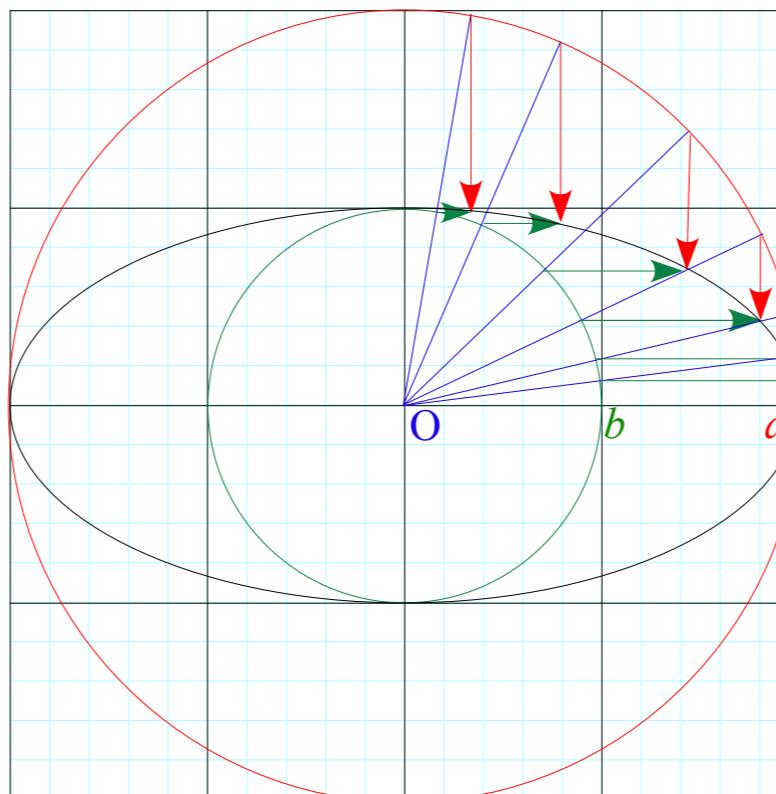
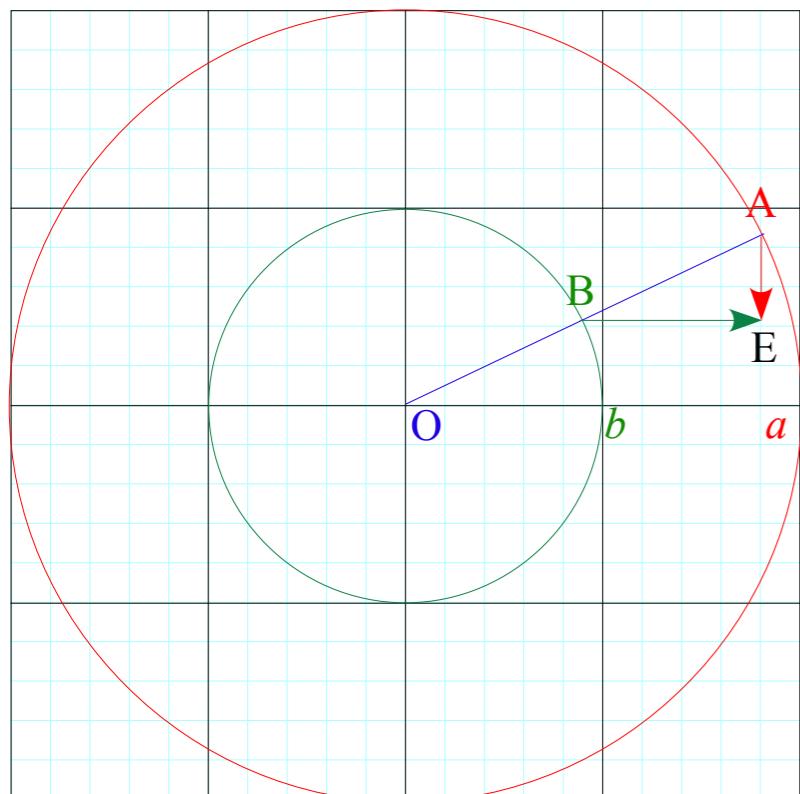
Graph paper facilitates construction of energy ellipses given the two radii  $a$  and  $b$  in KE equation.  
 First step: draw concentric circles of radius  $a$  and  $b$ .

Then any radial line  $OBA$  “points” to point E on the ellipse.

Ellipse point E lies at the intersection of a vertical line  $AE$  thru radial intersection  $A$  with circle  $a$  and a horizontal line  $BE$  thru radial intersection  $B$  with circle  $b$ .

Graph grid helps locate E for a radius  $OBA$ , and usually there is no need to draw  $AE$  or  $BE$ .

You can pick  $x$  and find  $y$  or else *vice-versa*.



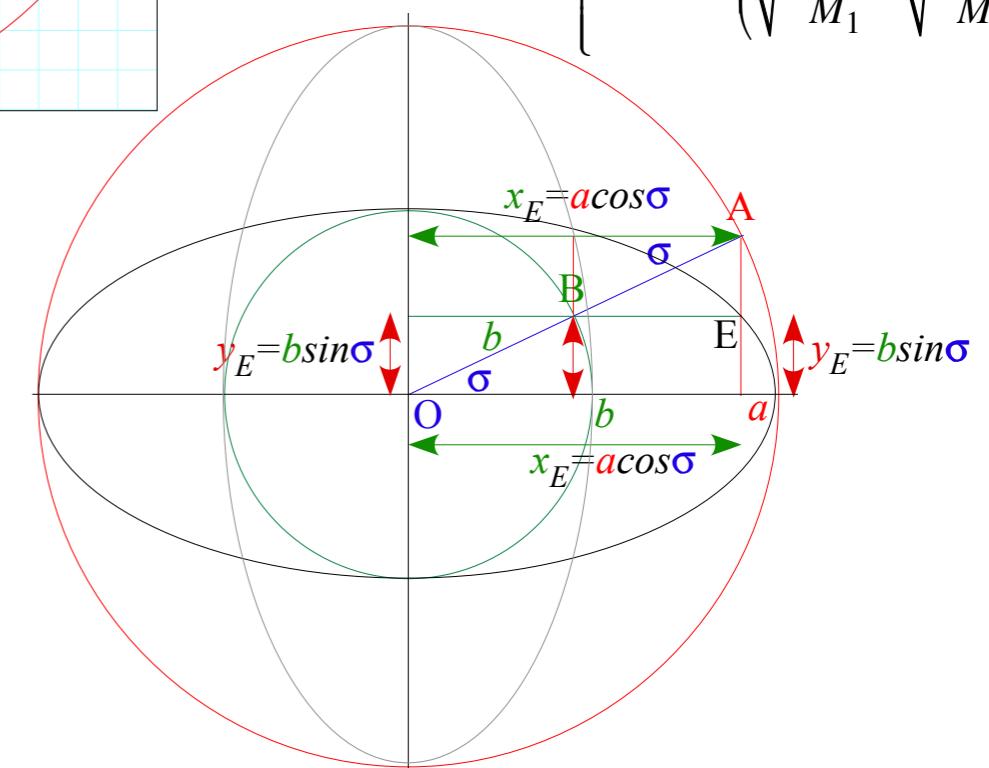
$$\frac{1}{2}M_1 \cdot V_1^2 + \frac{1}{2}M_2 \cdot V_2^2 = KE$$

$$\frac{V_1^2}{\left(\frac{2 \cdot KE}{M_1}\right)} + \frac{V_2^2}{\left(\frac{2 \cdot KE}{M_2}\right)} = 1$$

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$$

$$\begin{cases} (x,y) = & (V_1, V_2) \\ (a,b) = & \left( \sqrt{\frac{2 \cdot KE}{M_1}}, \sqrt{\frac{2 \cdot KE}{M_2}} \right) \end{cases}$$

Ellipse coordinates ( $x_E = a \cdot \cos \sigma$ ,  $y_E = b \cdot \sin \sigma$ ) are rescaled base and altitude  
 $(x_r = r \cdot \cos \sigma$ ,  $y_r = r \cdot \sin \sigma$ ) of Fig. 2.6.



## Algebra, Geometry, and Physics of Momentum Conservation Axiom

Conservation of momentum line: (...one of  $\infty$ -many...)

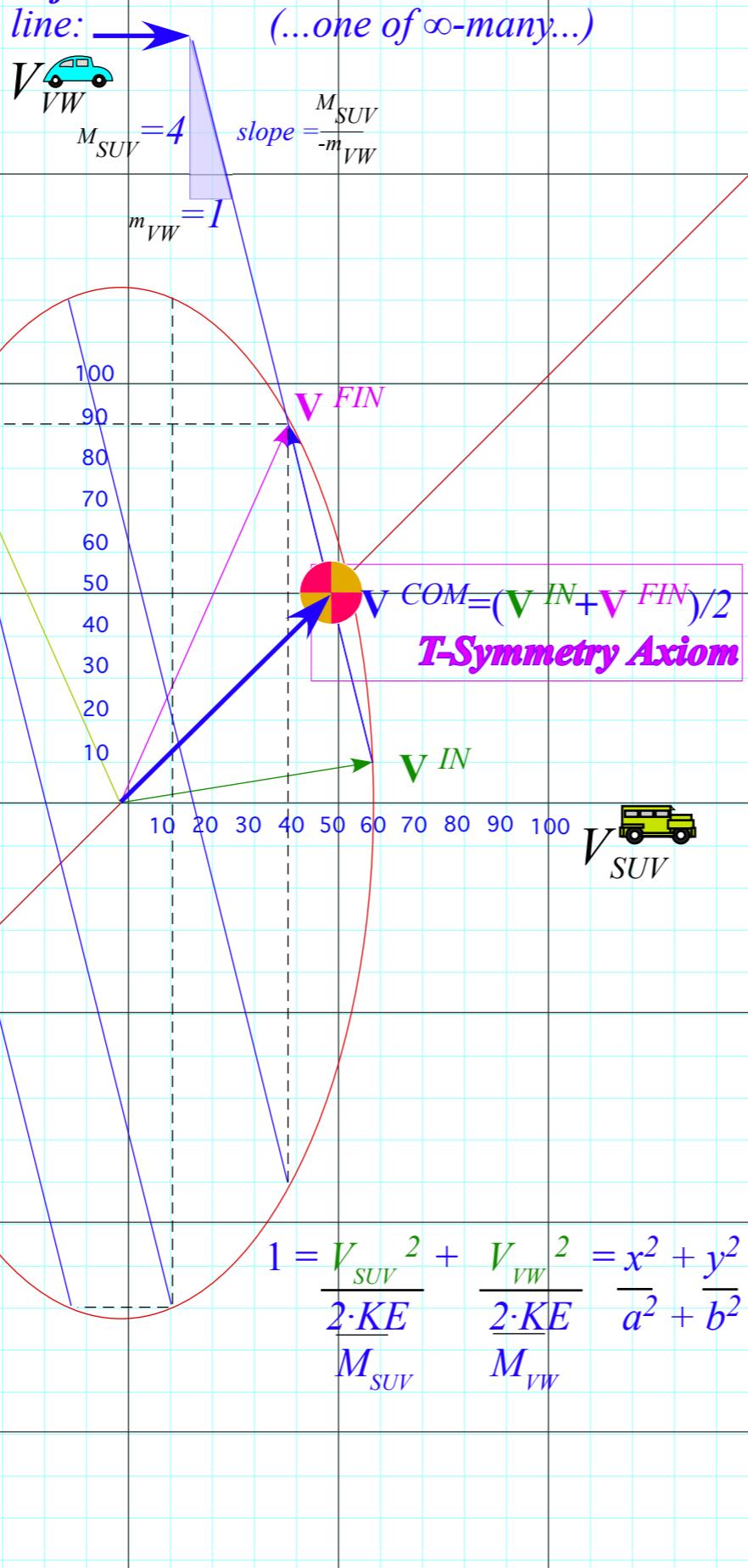
**Momentum  
Conservation  
Axiom**

plus

**T-Symmetry  
Axiom**  
 $(M=M^T$  implied)

gives

**Kinetic Energy  
Conservation  
Theorem**



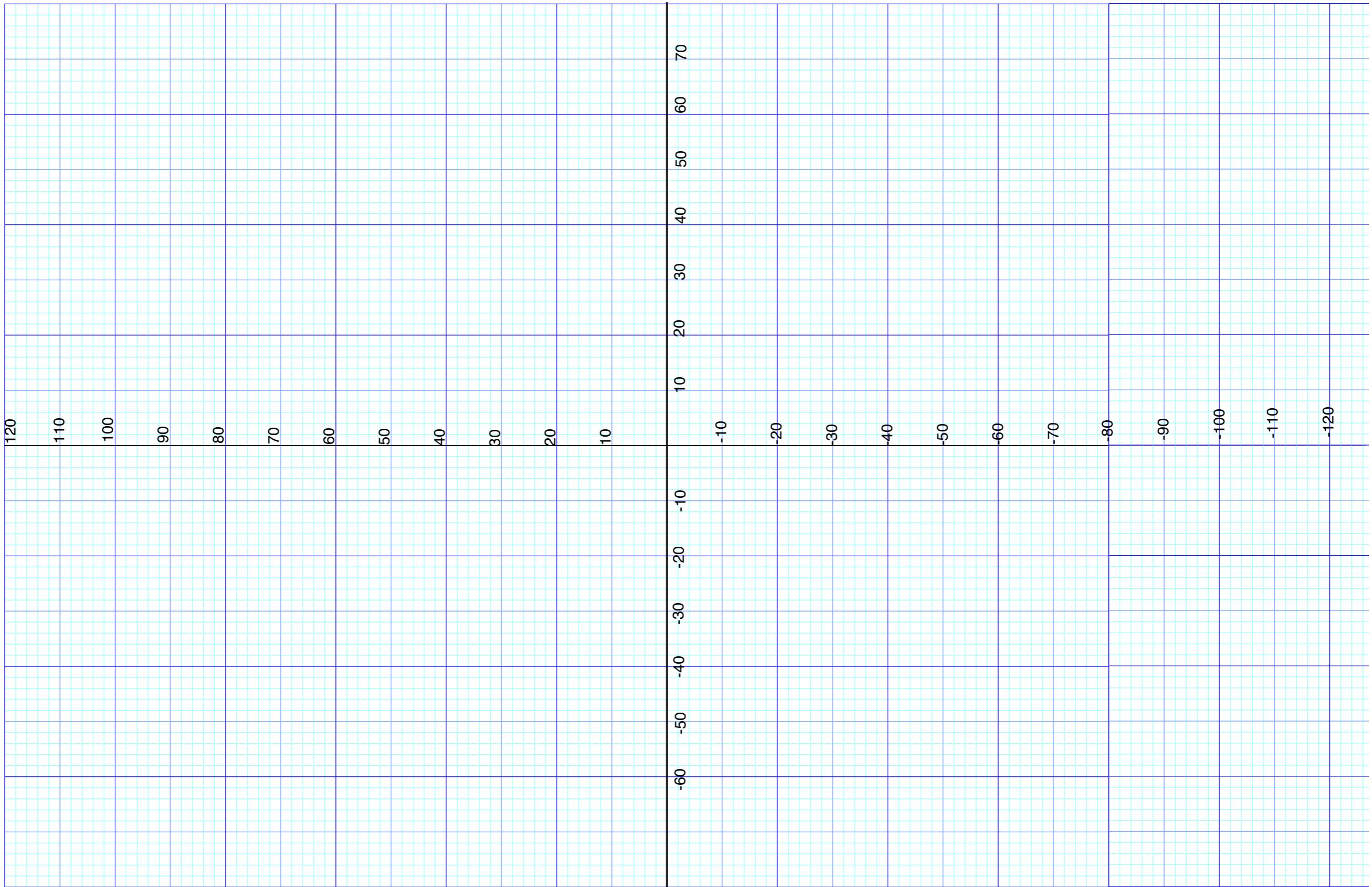
Developing  
Conservation-of-Momentum  
The key axiom of mechanics  
leading to  
**Conservation-of-Energy Theorem**

If and only if...  
there is **T-Symmetry**

$$\begin{aligned} & V^{COM} \cdot M \cdot V^{COM} - \frac{1}{2} V^{FIN} \cdot M \cdot V^{IN} \\ & = \frac{1}{2} V^{IN} \cdot M \cdot V^{IN} = \frac{1}{2} V^{FIN} \cdot M \cdot V^{FIN} \end{aligned}$$

These are equations for energy conservation ellipse:

$$KE = \frac{1}{2} M_{SUV} V_{SUV}^2 + \frac{1}{2} M_{VW} V_{VW}^2$$



130

120

110

100

90

80

70

60

50

40

30

20

10

-70 -60 -50 -40 -30 -20 -10 10 20 30 40 50 60 70

10

30

20

10

30

20

10

30

20

10

30

20

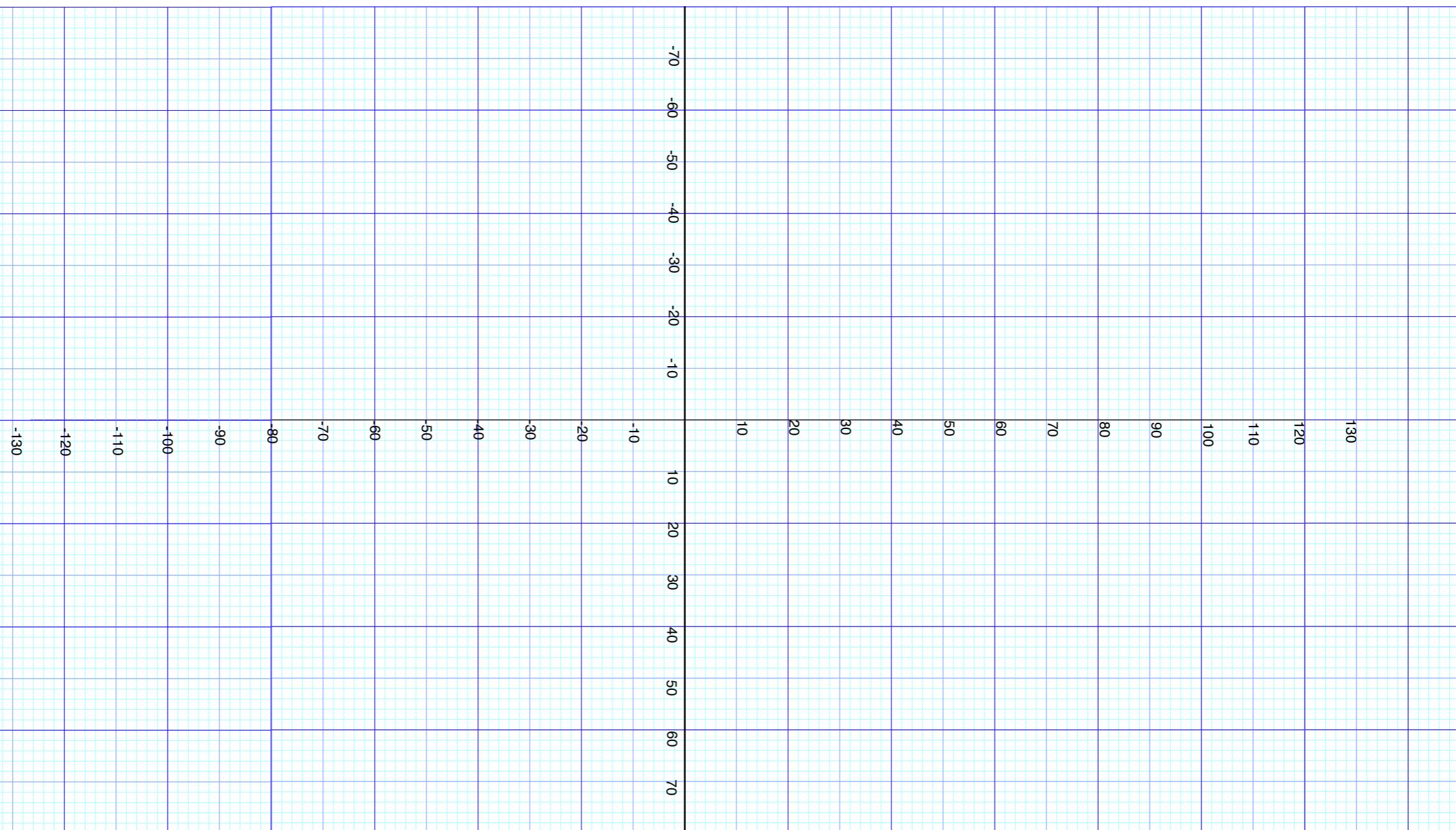
10

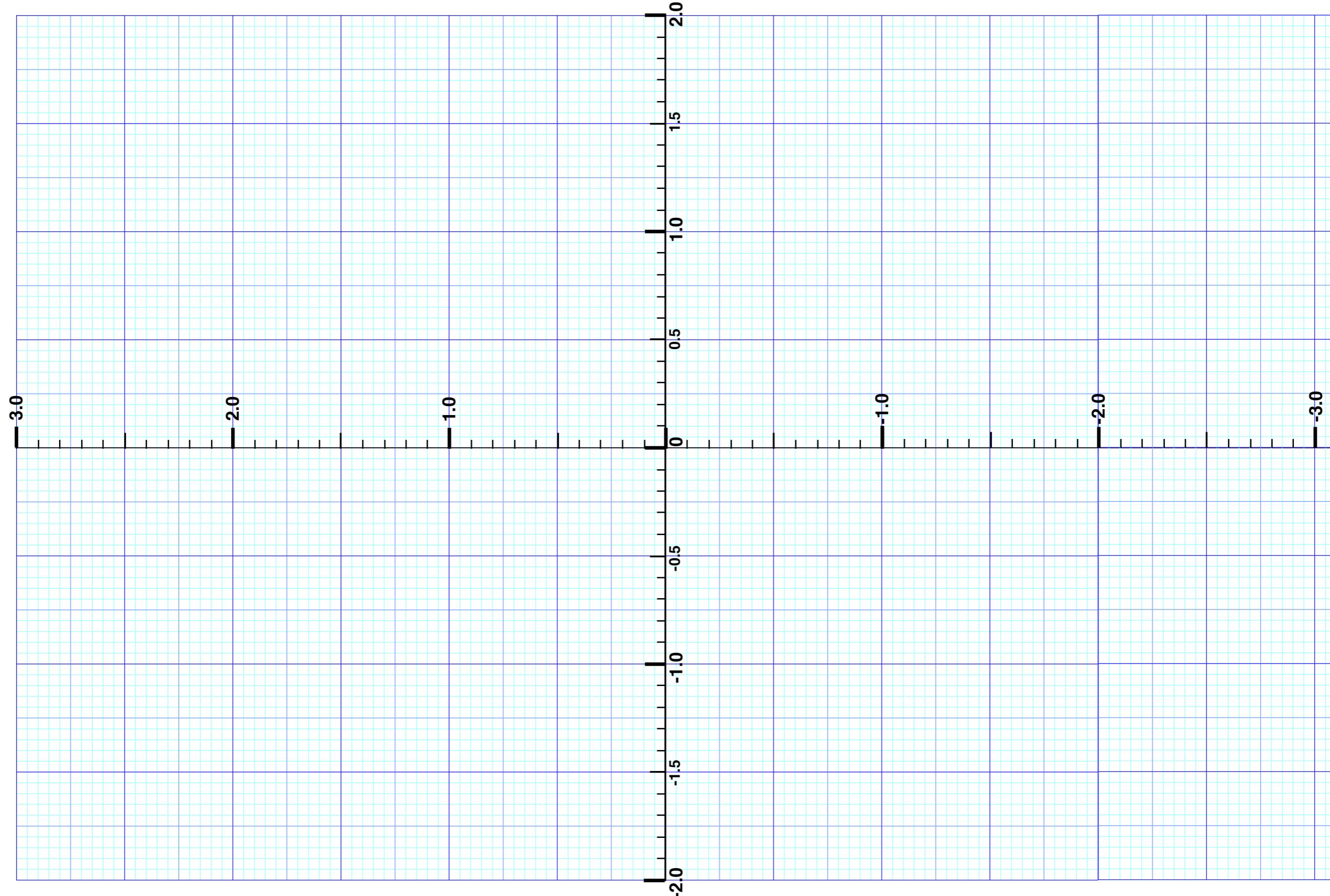
30

20

10

30





Note “crunch” energy  $Elastic KE - inelastic IE = 0.21$   
is the same in all frames including COM-frame.

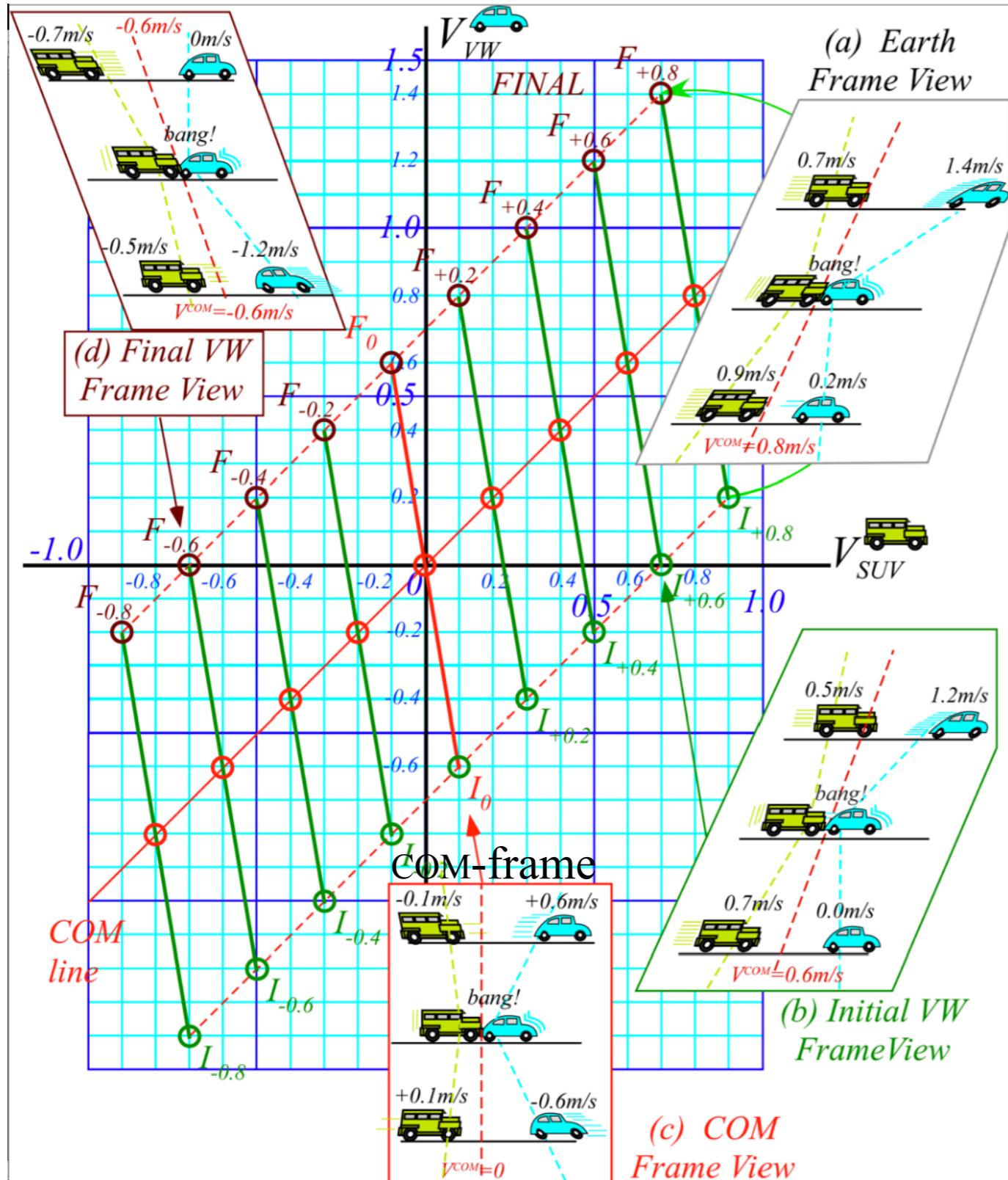


Fig. 3.4 Galilean Frame Views of collision like Fig. 2.5 or Fig. 3.1 with Bush (6:1) SUV.

(a) Earth frame view  
(c) COM frame view

(b) Initial VW frame (VW initially fixed)  
(d) Final VW frame (VW ends up fixed)

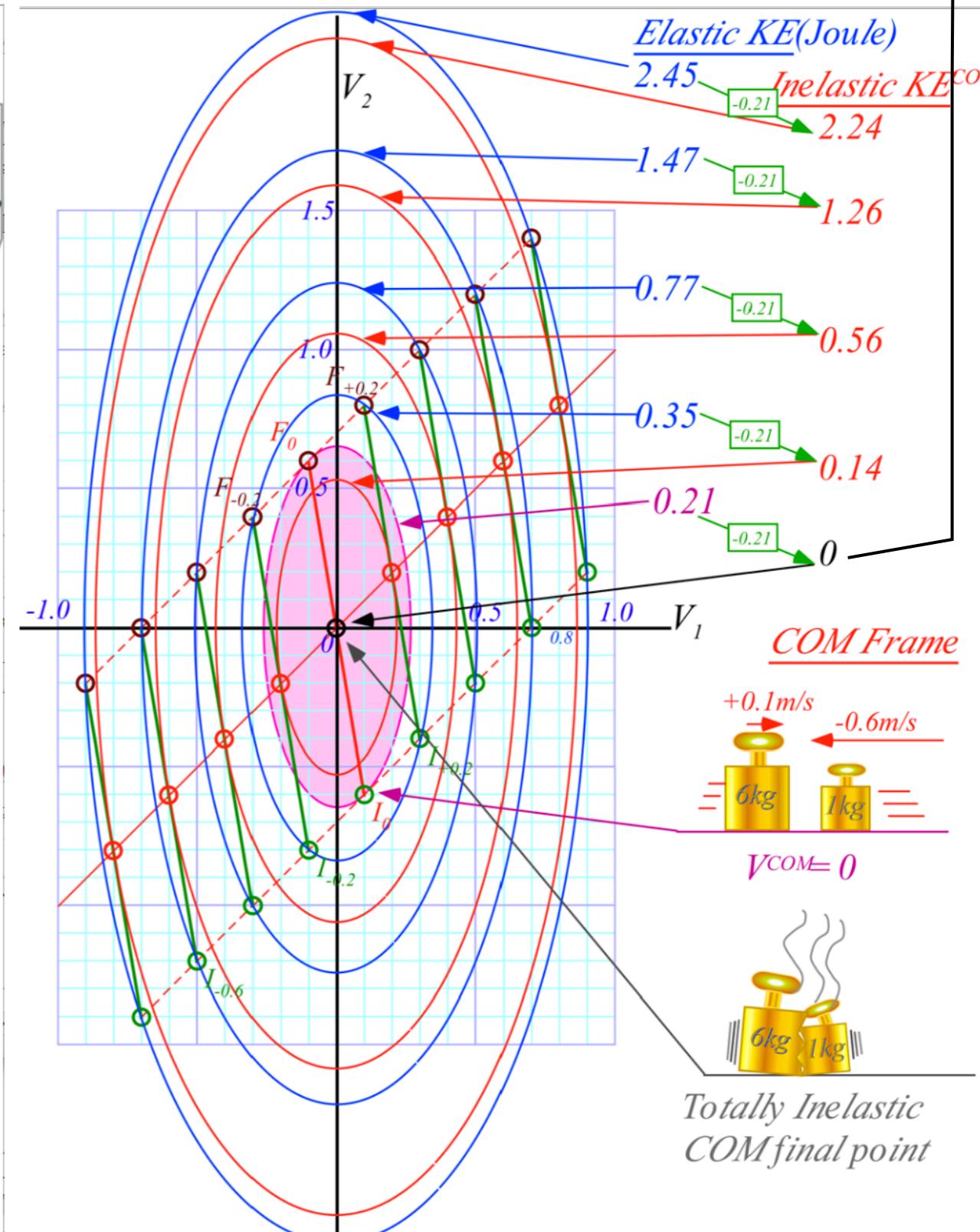


Fig. 3.5 Momentum ( $P=\text{const.}$ )-lines and energy ( $KE=\text{const.}$ )-ellipses appropriate for Fig. 3.4.